

1.main.c

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <ctype.h>
```

```
#include <math.h>
```

```
#include "header.h"
```

```
int main(){
```

```
    char infix[100], postfix[100];
```

```
    printf("Enter a valid infix expression: ");
```

```
    scanf("%[^\\n]s", infix);
```

```
    infixToPostfix(infix, postfix);
```

```
    printf("Postfix expression: %s\\n", postfix);
```

```
    int result = evaluatePostfix(postfix);
```

```
    printf("Evaluated result: %d\\n", result);
```

```
    return 0;
```

```
}
```

2.header.h

```
typedef struct {
```

```
    int top;
```

```
    int arr[100];
```

```
} Stack;
```

```
void init(Stack *s);
```

```
int isFull(Stack *s);
```

```
int isEmpty(Stack *s);
```

```
void push(Stack *s, int value);
```

```
int pop(Stack *s);
```

```
int peek(Stack *s);
```

```
void infixToPostfix(char* infix, char* postfix);
```

```
int evaluatePostfix(char* postfix);
```

3.logic.c

```
#include "header.h"
```

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
#include <ctype.h>
```

```
#include <math.h>
```

```
void init(Stack *s) {
```

```
    s->top = -1;
```

```
}
```

```
int isFull(Stack *s) {
```

```
    return s->top == 99; // Adjusted for MAX = 100
```

```
}
```

```
int isEmpty(Stack *s) {
```

```
    return s->top == -1;
```

```
}
```

```
void push(Stack *s, int value) {
```

```
    if (isFull(s)) {
```

```
        printf("Stack overflow\n");
```

```
        return;
```

```
    }
```

```
    s->arr[++s->top] = value;
```

```
}
```

```
int pop(Stack *s) {
```

```
    if (isEmpty(s)) {
```

```
        printf("Stack underflow\n");
```

```
        return 0;
```

```

    }
    return s->arr[s->top--];
}

```

```

int peek(Stack *s) {
    if (isEmpty(s)) {
        return 0;
    }
    return s->arr[s->top];
}

```

```

int precedence(char op) {
    if (op == '+' || op == '-') return 1;
    if (op == '*' || op == '/') return 2;
    if (op == '^') return 3;
    return 0;
}

```

```

int isLeftAssociative(char op) {
    return op != '^'; // All operators except '^' are left associative
}

```

```

void infixToPostfix(char* infix, char* postfix) {
    Stack operators;
    init(&operators);

    int i = 0, k = 0;
    while (infix[i] != '\0') {
        if (isspace(infix[i])) {
            i++;
            continue;

```

```
}
```

```
if (isdigit(infix[i])) {  
    while (isdigit(infix[i])) {  
        postfix[k++] = infix[i++];  
    }  
    postfix[k++] = ' ';  
    continue;  
}
```

```
if (infix[i] == '(') {  
    push(&operators, infix[i]);  
} else if (infix[i] == ')') {  
    while (!isEmpty(&operators) && peek(&operators) != '(') {  
        postfix[k++] = pop(&operators);  
        postfix[k++] = ' ';  
    }  
    pop(&operators); // Remove '('  
} else {  
    while ((!isEmpty(&operators) && (precedence(peek(&operators)) > precedence(infix[i]))) ||  
        ((precedence(peek(&operators)) == precedence(infix[i])) && isLeftAssociative(infix[i]))) {  
        postfix[k++] = pop(&operators);  
        postfix[k++] = ' ';  
    }  
    push(&operators, infix[i]);  
}  
i++;  
}
```

```
while (!isEmpty(&operators)) {  
    postfix[k++] = pop(&operators);  
}
```

```
    postfix[k++] = ' ';  
}
```

```
    postfix[k - 1] = '\\0'; // Null terminate the postfix expression  
}
```

```
int applyOperation(int a, int b, char op) {  
    switch (op) {  
        case '+': return a + b;  
        case '-': return a - b;  
        case '*': return a * b;  
        case '/': return a / b;  
        case '^': return (int)pow(a, b);  
    }  
    return 0;  
}
```

```
int evaluatePostfix(char* postfix) {  
    Stack operands;  
    init(&operands);  
  
    int i = 0;  
    while (postfix[i] != '\\0') {  
        if (isspace(postfix[i])) {  
            i++;  
            continue;  
        }  
        if (isdigit(postfix[i])) {  
            int num = 0;  
            while (isdigit(postfix[i])) {  
                num = num * 10 + (postfix[i] - '0');  
                i++;  
            }  
            operands.push(num);  
        }  
        else if (postfix[i] == '(') {  
            i++;  
            continue;  
        }  
        else if (postfix[i] == ')') {  
            char op = postfix[i];  
            i++;  
            int b = operands.pop();  
            int a = operands.pop();  
            int result = applyOperation(a, b, op);  
            operands.push(result);  
        }  
        else {  
            printf("Invalid postfix expression\n");  
            return -1;  
        }  
    }  
    return operands.pop();  
}
```

```
        i++;
    }
    push(&operands, num);
} else {
    int val2 = pop(&operands);
    int val1 = pop(&operands);
    int result = applyOperation(val1, val2, postfix[i]);
    push(&operands, result);
    i++;
}
}
return pop(&operands);
}
```

OUTPUT:

```
tanis@Tanishq MINGW64 /d/COEP/DSA/LabWork/Stack Application
● $ gcc -Wall main.c logic.c

tanis@Tanishq MINGW64 /d/COEP/DSA/LabWork/Stack Application
● $ ./a
Enter a valid infix expression: 3 + 5 * 2
Postfix expression: 3 5 2 * +
Evaluated result: 13

tanis@Tanishq MINGW64 /d/COEP/DSA/LabWork/Stack Application
● $ ./a
Enter a valid infix expression: ((2 + 3) * 4) - (5 / (2 + 3)) ^ 2
Postfix expression: 2 3 + 4 * 5 2 3 + / 2 ^ -
Evaluated result: 19
```