```python
userInput = input("press 1 to play game , press 2 to see previous player.")
def playGame():
    name = input("Type your name: ")
    print("Welcome", name, "to this adventure!")
    k = open('./players.txt', "a")
    k.writelines(name+"\n")
    k.close()
    answer = input(
        "You are on a dirt road, it has come to an end and you can go left or right. Which way would you
like to go? ").lower()

    if answer == "left":
        answer = input(
            "You come to a river, you can walk around it or swim accross? Type walk to walk around and
swim to swim accross: ")

        if answer == "swim":
            print("You swam acrross and were eaten by an alligator.")
        elif answer == "walk":
            print("You walked for many miles, ran out of water and you lost the game.")
        else:
            print('Not a valid option. You lose.')

    elif answer == "right":
        answer = input(
            "You come to a bridge, it looks wobbly, do you want to cross it or head back (cross/back)? ")

        if answer == "back":
            print("You go back and lose.")
        elif answer == "cross":
            answer = input(
                "You cross the bridge and meet a stranger. Do you talk to them (yes/no)? ")

            if answer == "yes":
                print("You talk to the stanger and they give you gold. You WIN!")
            elif answer == "no":
                print("You ignore the stranger and they are offended and you lose.")
            else:
                print('Not a valid option. You lose.')
        else:
            print('Not a valid option. You lose.')

    else:
        print('Not a valid option. You lose.')

    print("Thank you for trying", name)


def listPlayer():
    oldPlayers = open("./players.txt", "r")
    playersList = oldPlayers.readlines()
    for player in playersList:
        print(player)
    oldPlayers.close()

if userInput=="1":
    playGame()
```

```python
elif userInput=="2":
    listPlayer()
else:
    print('you entered wrong input!!')
```