

THE LAST FIRELORD TEMPLE

Por: Bernardo Linhares da Silva
Florianópolis, 2016

1- Visão Geral:

The Last Firelord Temple é um jogo de narrativa de múltiplas escolhas simples onde você controla um historiador/arqueólogo que busca conhecer melhor a história do Lorde Ígneo no último Templo que se mantém de pé.

2- Gameplay/jogabilidade:

O jogador deve seguir a narrativa para descobrir o máximo possível de informação para completar uma pesquisa sobre a Guerra Elemental e entender os motivos do Lorde Ígneo a ter começado.

3- História:

“Warbreak.

We had peace, we always had. It was from sudden when the Fire Elemental and the Fire Lord followers stroke against the Wind Land. It wasn't a battle, it was a carnage, the Winds always were pacifists, and the Fire Elementals somehow were much more powerfull than they should be. Instead of disappearing, the winds sproud them and multiplied them, the Fire Elementals were absorbing the life essence of the Winds, and they would use it against everyone.”

“Alliances

The Winds are gone...the Fires consumed them all...I...I've never felt a good cold breeze again, nor windstorms, or even the wispers of the Wind elementas telling jokes around...Nothing. The Air is muted. With the Life Essence of the Wind, Fire became much more stronger, now they can divide and spread much easier. I had the honor to join the conference of the Waters and Earthens to see what they are going to do.”

“Union

Waters and Earthens dicovered that their power combined can supress and extinguish the Fire Elementals, weakening their forces, but they can't take the fight to the Fire Land, they must wait for the Fire to attack first, and then conter attack.”

“Retaliation.

The Fire attacked as expected, Waters and Earthens were waiting for them. They successfully countered the attack, until...something that no one expected happened, the Fire Lord himself. He was massive. A giant mass of Fire and heat, burning everything around him. His body pulsed with heat, at every pulse, a mass of fire sprouted out of him burning and setting on fire everything around him. “ALL WILL BURN!!” With these words a tornado of Fire ran across the land, devastating everything. Fire elementals were born from the ablazed lands, and they were twice as big. No one expected the Fire Lord himself to appear, no one but a group of Earthen Mages. They prepared a spell to counter and seal the Fire Lord.”

“Sacrifice

The ritual was a success, but it had a cost, the mages sacrificed themselves to make it happen, the Fire Lord has been contained and sealed. The Fire Elementals vanished and the last followers of the Fire Lord killed, exiled or retreated and went back to the Fire Land. We celebrate for a couple seconds for not being a piece of charcoal but...the devastation the Fire Lord caused was...terrible.”

“Peace

We have Peace again, I can feel a weak breeze, the Wind is awakening and someday will be back. The Earth Mother created a mountain in the shape of the mages performing the spell as tribute for them, they are called the Four Martyrs now. But I know that something is wrong, even with the Fire Lord sealed, more sensitive people and Elementals can sense his power alive, and burning with endless rage. I fear what could happen if somehow the seal breaks and the Fire Lord is released.”

“Research

I still curious about why the Fire Lord started the war, it has been two hundred years since the War is over. The Fire Temples around the world were destroyed, even in the Fire Land. When the Fire Lord was sealed, his domain over the population of the Fire Land and the elementals went down, and they realized what they have done. They shut down all the Fire Temples, even in the Fire Land. All but one. This one is lost somewhere in a forest in the Fire Land, they said that temple is cursed because everyone that went to that temple never returned. I am suspicious that there I can discover why did the Fire Lord attack.”

“Search

I’ve found the Temple, its called Hinnhud Mangkr, I’m nervous, but I have to do it. I can feel the rage of the Fire Lord burning this place, but also I can feel something much more...evil? No...evil isn’t the right word...I feel something...ancient, much older than the Fire Lord...”

4- Personagens:

Nekharion, 372: Protagonista, é o historiador que fez as anotações da Guerra dos Elementos, curioso e ansioso, sempre foi fascinado pelos Elementais, e a maioria de suas pesquisas girava em torno deles.

Gurthalan, 3791: Muito velho e sábio, é o curador do último Templo do Fogo, Hinnhud Mangkr. Sempre fiel aos cultos, é o último cultista do Lorde Ígneo, sendo também, há muito tempo, um sumo-sacerdote do culto.