

TANJIL HASAN SAKIB

20-43633-2

BSc in CSE

American International University-Bangladesh

Table of Contents





Affordance

- Affordances provide powerful hints about the functionality of a thing
- Perceived and actual features of a thing, especially those essential properties that define just how the thing could be employed

Affordance Issue

Seeing the options for the first times none will grasp how to operate it





A system with strong visibility makes it straight forward for the user to translate goals into actions. What a control is used for should be clear to the user.

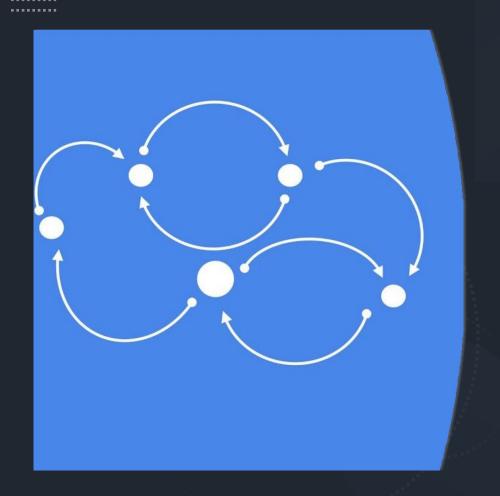
Visibility Issue

 Here the icon 'STOP' can't be seen well while the color of the icon is red, but the background is black.



Mapping

- Relationship between controls and their effects
- Want the mapping to be 'natural'
- Taking advantage of physical analogies and cultural standards.



Mapping Issue

Here utilizing this button, a user can increase the timer, but the user can't lower the timer here. For that users have to reset the timer and set the timer from the beginning.





System Image

- The system pictured is the visible part of a device
- The designer solely talks to the the user through the system picture

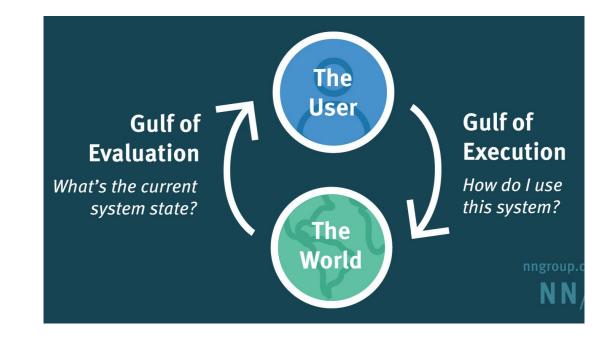
System Image Issue

Here to see the submenu the user has to open the oven first as the submenu is within the oven. Also, the submenu is too small to notice and in the main menu, it is not indicated that the submenu is inside the oven



Gulf of Evaluation and Execution

- Gulf of evaluation: How well does the system produce a visible state that can be directly experienced and that is interpretable in terms of the intentions and expectations of the user.
- Gulf of execution: How well does the system allow someone to accomplish their desired tasks directly



Gulf of Evaluation & Gulf of execution issue

Seeing the up-down button figured it was for controlling temperature. But these up-down buttons are for picking options and altering the timer (Up-down)



