

WANNA PLAY ROCK PAPER SCISSORS?

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In [3]: import random

while True: #Play several games in a row using a while loop
    player_action = input("Choose one (rock, paper, scissors): ")
    possible_outcome=["rock","paper","scissors"]
    computer_action=random.choice(possible_outcome)
    print(f"\nYou chose {player_action}, computer chose {computer_action}.\n")

    if player_action==computer_action:
        print(f"Both players selected {player_action}. It's a Tie Guys!")
    elif player_action=="rock":
        if computer_action=="scissors":
            print(f"Rock smashes scissors! You Win bro! :D")
        else:
            print(f"Oops Paper covers rock! You lose! :(")
    elif player_action=="paper":
        if computer_action=="rock":
            print(f"Paper covers Rock! You Win bro! :D")
        else:
            print(f"Oops Scissors cut paper! You lose :(")
    elif player_action=="scissors":
        if computer_action=="paper":
            print(f"Scissors cuts paper! You Win bro! :D")
        else:
            print(f"Oops Rock smashes scissors! You lose! :(")
    play_again=input("Play again? (yes/no): ")
    if play_again.lower()!="yes":
        break
```

Choose one (rock, paper, scissors): rock

You chose rock, computer chose scissors.

Rock smashes scissors! You Win bro! :D

Play again? (yes/no): yes

Choose one (rock, paper, scissors): paper

You chose paper, computer chose rock.

Paper covers Rock! You Win bro! :D

Play again? (yes/no): no

In []:

