MATH CLASSES

• MATH 4901, Reading Course

Spring 2018/In progress

Textbook: A Classical Introduction to Modern Number Theory by Ireland and Rosen. Topics including quadratic reciprocity, finite fields, Gauss and Jacobi sums, with a final presentation on Hasse-Minkowski theorem.

Instructor: Ravi Ramakrishna.

• MATH 7130, Functional Analysis

Spring 2018/In progress

Textbook: IV. Functional Analysis by Elias M. Stein and Rami Shakarchi,

and Essential Results of Functional Analysis by Robert Zimmer.

Instructor: Camil Muscalu.

• MATH 6110, Real Analysis

Fall 2017/Grade:A-

Textbook: Princeton Lectures in Analysis, III. Real Analysis and IV. Functional Analysis, by Elias M. Stein and Rami Shakarchi.

Instructor: Nataliya Goncharuk.

• MATH 6310, Algebra I

Fall 2017/Grade:A

Textbook: Algebra: A Graduate Course by I. Martin Isaacs.

Instructor: Nicholas Templier.

• MATH 2240, Theoretical Linear Algebra and Calculus Spring 2017/Grade:A-

Textbook: Vector Calculus, Linear Algebra, and Differential Forms, A Unified Ap-

proach by John Hubbard. Instructor: Jason Manning.

• MATH 6320, Algebra II

Spring 2017/Grade:A-

Textbook: Abstract Algebra by Dummit and Foote.

Instructor: Allen Knutson.

• MATH 6370, Algebraic Number Theory

Spring 2017/Grade:A-

Textbook: A Course in Arithmetic by Jean-Pierre Serre.

Instructor: Shankar Sen.

• MATH 2230, Theoretical Linear Algebra and Calculus Fall 2016/Grade: A+

Textbook: Vector Calculus, Linear Algebra, and Differential Forms, A Unified Ap-

proach by John Hubbard.

Instructor: Ravi Ramakrishna.

COMPUTER SCIENCE CLASSES

- CS 4820, Introduction to the Analysis of Algorithms Spring 2018/In progress Topics: Algorithm design techniques including greedy algorithms, divide and conquer, dynamic programming, and network flow; undecidability, NP-completeness, approximation algorithms, and local search heuristics.
- CS 2800, Discrete Structures Spring 2017/Grade:A Topics including combinatorics, finite automata and metalogic.
- CS 2110, Object-Oriented Programming and Data Structures Fall 2016/Grade:A An intermediate-level programming class in Java.

Programming Experience

- Java A simulation for Polynesian migration modeled by random walks (Spring 2016), a few short programs for finding patterns of sums of squares (February-June 2016). Also started working on problems in Project Euler (solved 14/626).
- **Python** A short program that gives the threshold number of people required for getting a k-people birthday clash with probability p (Fall 2015).
- C++ Short programs for numerical experiments, e.g. ending digits for iterated powers in base 10, periodicity of certain sequences.
- JavaScript Twelve online calculators for curving scores in different ways (June 2015).