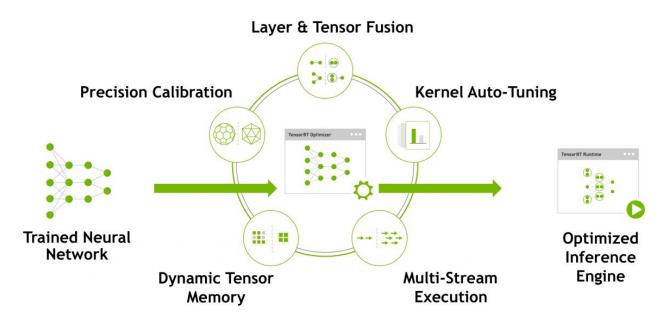
Deployment with TensorRT and DeepStream

Ekapol Chuangsuwanich Nvidia IVA workshop

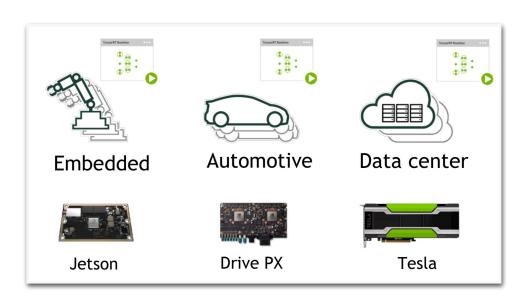


NVIDIA TensorRT 4

High-performance neural network inference optimizer and runtime engine for production deployment



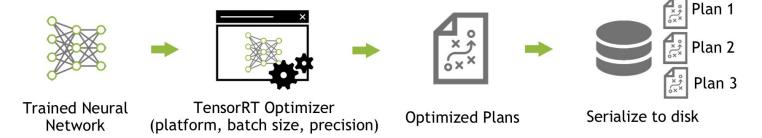
NVIDIA TensorRT 4



- Maximize inference throughput
- Optimize and deploy TensorFlow and Caffe models
- Deploy faster, more efficient and responsive deep learning applications

TENSORRT DEPLOYMENT WORKFLOW

Step 1: Optimize trained model



Step 2: Deploy optimized plans with runtime



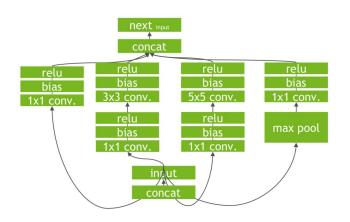


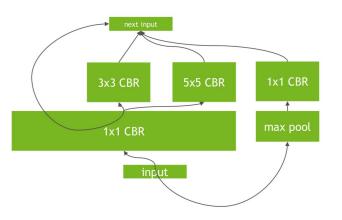
TENSORRT GRAPH OPTIMIZATIONS

TensorRT performs several important transformations and optimizations to the neural network graph

Un-optimized network

TensorRT Optimized Network





Unused output are eliminated to avoid unnecessary computation.

Convolution, Bias, and ReLU layers are fused to form a single layer.

Horizontal layer fusion combine layers that take the same source tensor.

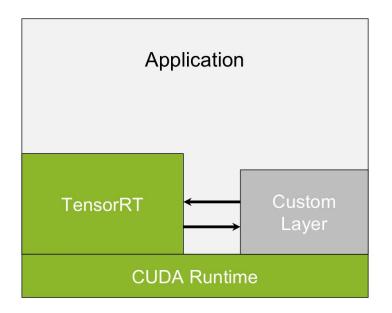


TENSORRT LAYERS

Built-in support

- Convolution, Deconvolution
- Activation: ReLU, tanh, sigmoid
- Pooling: max and average
- Scaling
- Element wise operations
- LRN
- Fully-connected
- SoftMax
- Gather
- TopK
- Const

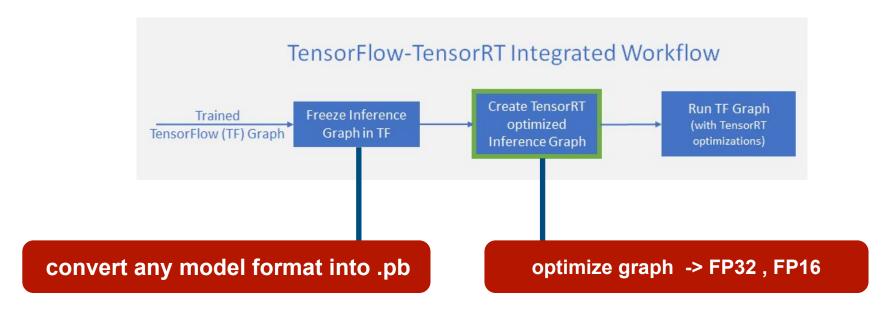
Custom Layer API





Applying TensorRT optimizations to Tensorflow

TensorRT builds an optimized inference graph from a frozen TensorFlow graph. (highlighted in green)



Using New TensorFlow APIs

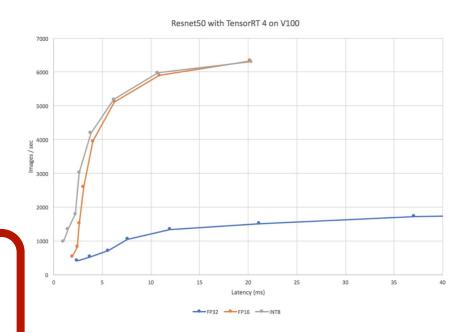
Speed up TensorFlow inference with TensorRT

8x higher throughput in TensorRT

- sub-graph optimisation TensorRT
- use custom TensorFlow ops

Available in TensorFlow 1.7

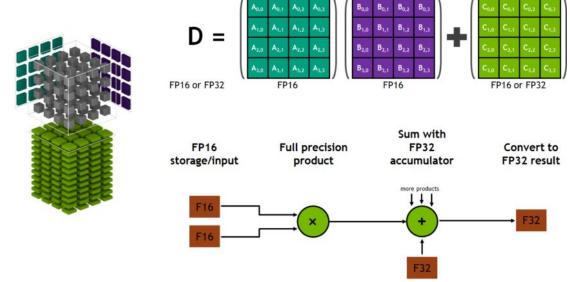
from tensor flow.contrib import tensor as trt





Using Tensor Cores on Volta GPUs

Tensor Cores provide a 4x4x4 matrix processing array which performs the operation D = A * B + C, where A, B, C and D are 4x4 matrices.



NVIDIA's Volta architecture incorporates hardware matrix math accelerators known as Tensor Cores.



Using New TensorFlow APIs

Speed up TensorFlow inference with TensorRT

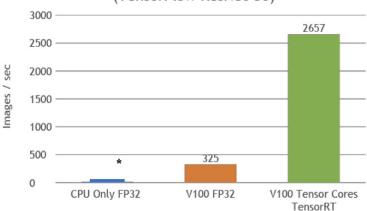
8x higher throughput in TensorRT

- sub-graph optimisation TensorRT
- use custom TensorFlow ops

Available in TensorFlow 1.7

from tensor flow.contrib import tensor as trt

Throughput with TensorRT at < 7ms latency (TensorFlow ResNet-50)



 * Min CPU latency measured was 70 ms. It is not < 7 ms. CPU: Skylake Gold 6140, 2.5GHz, Ubuntu 16.04; 18 CPU threads. Volta V100 SXM; CUDA (384.111; v9.0.176);

Batch sizes: CPU=1, V100 FP32=2, V100 TensorFlow TensorRT=16 w/ latency=6ms



FP16 API FOR CUSTOM LAYERS

Define, optimize and deploy apps with FP16 custom layers on Tensor Cores

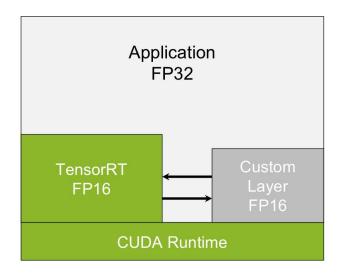
Automotive, Robotics, Video Analytics

Custom layers can now be used in performance critical sections

FP16 is 1.8x faster P100, TX1 or 3-4x faster V100

No need to convert Tensors back to FP32

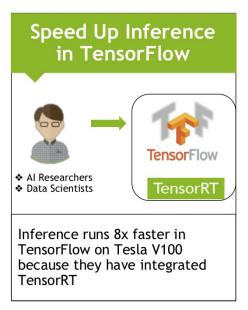
Custom Layer API

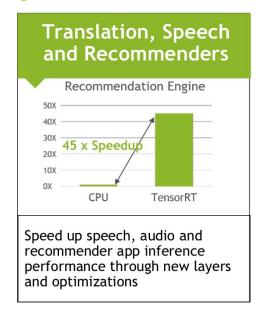


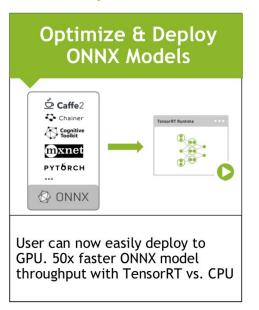


Announcing NVIDIA TensorRT 4 RC

TensorFlow Integration • RNN and MLP • ONNX Import







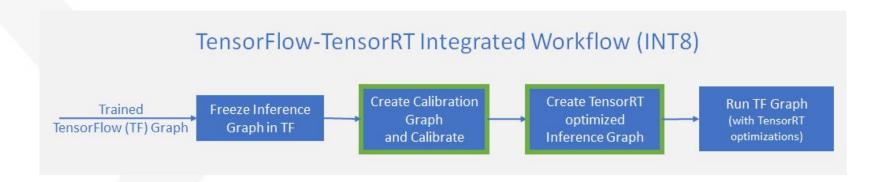


Inference using INT 8 precision

Performing inference using INT8 precision further improves computation speed and places lower requirements on bandwidth.

Dynamic Range		Minimum Positive Value	
FP32	-3.4×10 ³⁸ ~ +3.4×10 ³⁸	1.4 × 10 ⁻⁴⁵	
FP16	65504 ~ +65504	5.96 x 10 ⁻⁸	
INT8	-128 ~ +127	1	

Inference using INT 8 precision



Converting models for deployment with INT8 requires calibrating the trained FP32 model before applying the TensorRT optimizations described earlier.

NEW RNN AND MLP LAYERS

Maximize Translation, Speech and Recommender Inference Throughput on GPUs

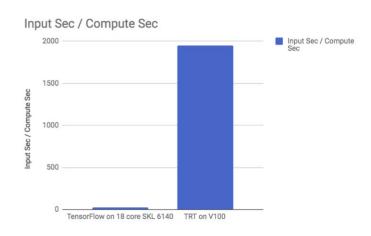


New operators for Gather/Embedding, Top-k, LSTM with Projection, Constant, Softmax and Batch GEMM

Fused Kernel for Stacks of FC + Bias + Activation used in MLP

Easy-to-use APIs (Python/C++) and samples demonstrating attention and beam search

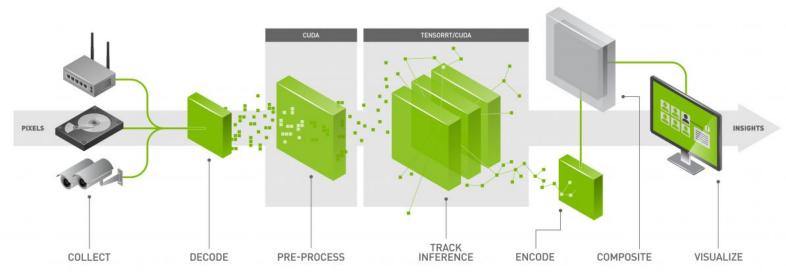
Automatic Speech Recognition Deep Speech 2



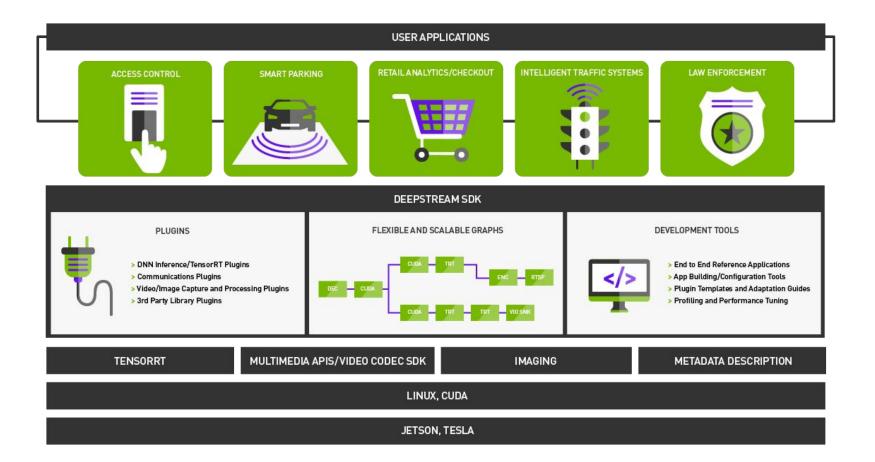
Software	Platform	Seconds of Data processed / Elapsed Second	Speed UP	Batch
TensorFlow	CPU (FP32)	24.7	1X	256
TRT	GPU (FP32)	383	15X	128
TRT	GPU (FP16)	1948	78X	128

The NVIDIA DeepStream SDK

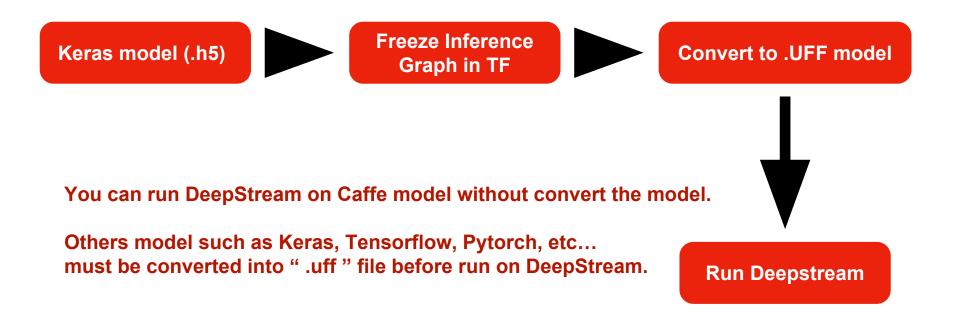
- Creating and deploying Al-based solutions for video analytics applications at scale.
- Offering a complete framework and all the essential building blocks.
- It lets you focus on the core deep learning networks and IP you care about, rather than designing an end-to-end solution from scratch.



DEEPSTREAM SDK



DEEPSTREAM DEPLOYMENT WORKFLOW



Lab 2 : Deployment --> consist of 3 parts

Part 1 Lab1_Classification.ipynb Lab2_DeepStream.ipynb Part 2 Run_DeepStream.ipynb Part 3 Lab3_ObjectDetection.ipynb

Lab 1.1 : Image classification [ResNet50 model] Lab 1.2: Model optimization using TensorRT 4.0

Lab 2.1: Video classification via DeepStream

Lab 2.2 : Multiple video streaming via DeepStream

Lab 3.1 Object Detection on image using YoloV3

Lab 3.2 : Object Detection on video using YoloV3 Lab 3.3 : Object detection on Webcam (Optional)

Lab 3.4 : Yolov3 optimization by TensorRT 4.0 1,32 batch

1,32 batch

Lab 3.5: Try your video on youtube