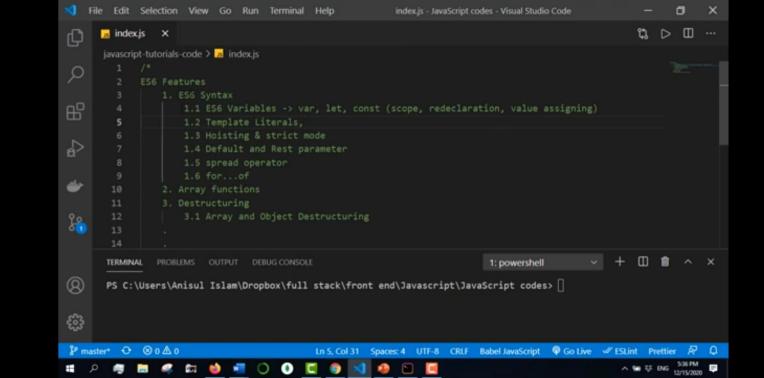
- 1. ES6 Syntax
- 2. Arrow Function
- 3. Destructuring
- 4. Array methods
- 5. String methods
- 6. ES6 Modules
- 7. ES6 Classes
- 8. Promise, Async











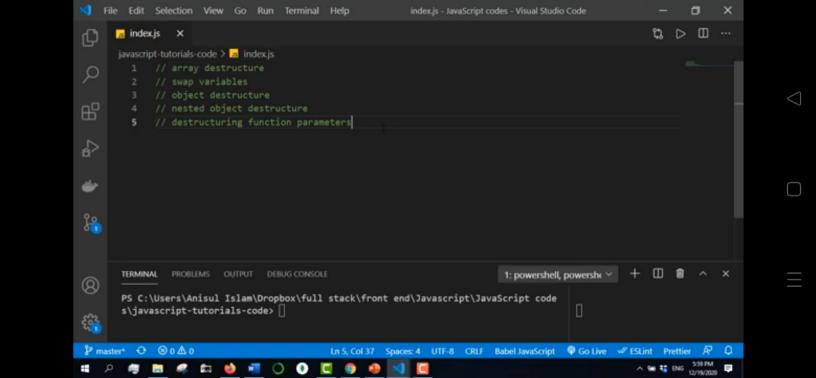
```
1.1 ES6 Variables -> var, let, const (scope, redeclaration, value assigning)
1.2 Template Literals.
1.3 Hoisting & strict mode
1.4 Default and Rest parameter
1.5 spread operator
```

- 1. ES6 Syntax
- 2. Arrow Function •
- 3. Destructuring
- 4. Array methods
- 5. String methods
- 6. ES6 Modules
- 7. ES6 Classes
- 8. Promise / Async

- I. Traditional VS Arrow function
- II. Arrow function with map and filter function

- 1. ES6 Syntax
- 2. Arrow Function
- 3. Destructuring -
- 4. Array methods
- 5. String methods
- 6. ES6 Modules
- 7. ES6 Classes
- 8. Promise / Async

- I. Array destructure
- II. Object destructure



- 1. ES6 Syntax
- 2. Arrow Function
- 3. Destructuring
- Destructuring
 Array methods
- 5. String methods
- 6. ES6 Modules
- 7. ES6 Classes
- 8. Promise / Async

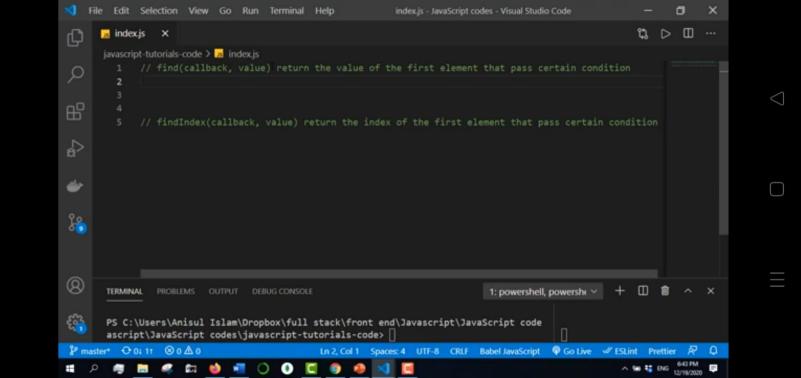
- I. Array.find()
- II. Array.findIndex()



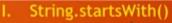








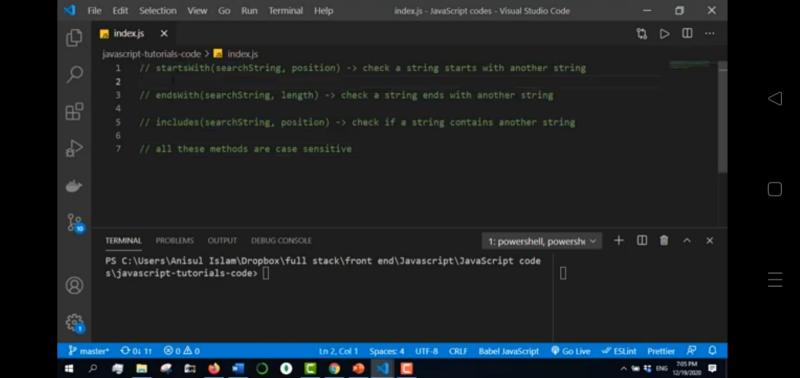
- ES6 Syntax
- 2. Arrow Function
- 3. Destructuring
- 4. Array methods 5. String methods -
- 6. ES6 Modules
- 7. ES6 Classes
- 8. Promise / Async



II. String.endsWith()

III. String.includes()





- 1. ES6 Syntax
- 2. Arrow Function
- 3. Destructuring
- 4. Array methods
- 5. String methods
- 6. ES6 Modules —
- 7. ES6 Classes
- 8. Promise / Async

- I. Export
- II. import

- 1. ES6 Syntax
- 2. Arrow Function
- 3. Destructuring
- 4. Array methods
- 5. String methods
- 6. ES6 Modules
- 7. ES6 Classes •
- 8. Promise / Async

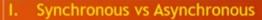
- I. Class
- II. Constructor
- III. Object
- IV. Set
- V. get







- 1. ES6 Syntax
- 2. Arrow Function
- 3. Destructuring
- 4. Array methods
- 5. String methods
- 6. ES6 Modules
- o. Loo modules
- 7. ES6 Classes
- 8. Promise, Async



II. Callback, higher-order function

III. Promise

IV. Async await



- How to create a promise
- How to use a promise
- How to run multiple promise all()
- race()
- Promise chaining

