RISC-V with Gem5

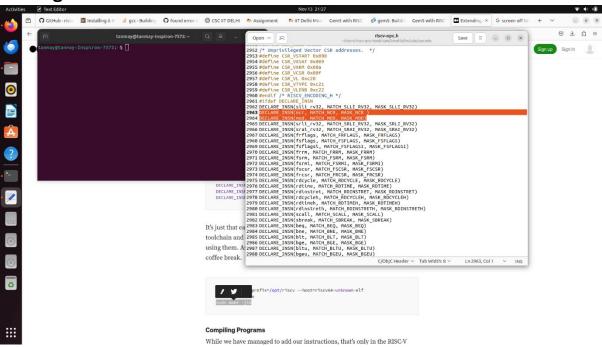
Building Gem5 for RISCV architechure

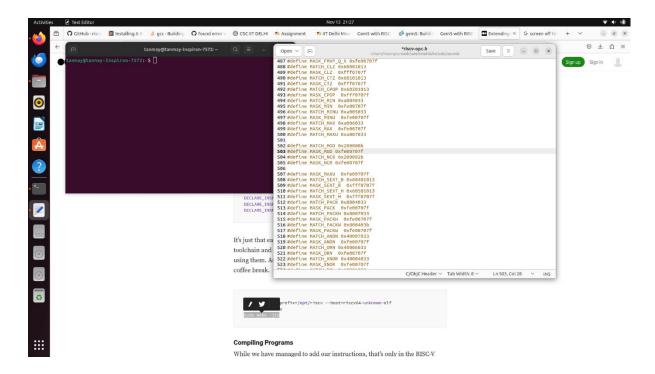
- git clone https://github.com/gem5/gem5
- 2 scons buil d /RISCV/gem5.opt -j 40

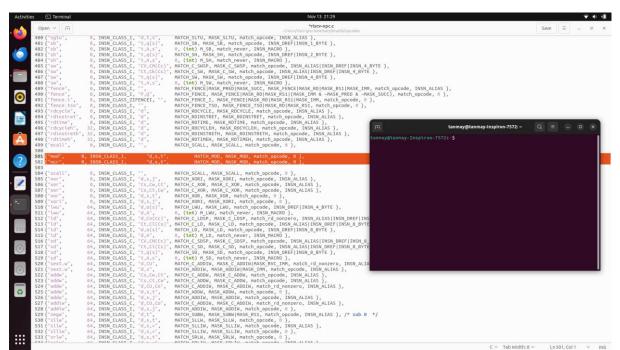
Build riscv-gnu-toolchain

- 1. Downloaded the prerequisites
- 2. Cloned riscv-gnu-toolchain
- 3. Added the installation path to PATH
- 4. Build the toolchain
 - \$ git clone https://github.com/riscv/riscv-gnu-toolchain
 - \$./configure --prefix=/opt/riscv
 - 3 \$ sudo make linux

Adding Custom Instructions







Rebuilt the toolchain

- 1 ./configure --prefix=/opt/riscv --host=riscv64-unknown-elf
- 2 sudo make clean
- 3 sudo make -j16

Adding logic for nCr in decoder.isa

Location for decoder.isa is src/arch/{isa}/decoder.isa

```
1
      0x07: decode FUNCT3 {
 2
           format ROp {
               0x0: decode FUNCT7 {
 3
                   0x1: ncr({{
                       uint64_t n = Rs1_sd;
 5
 6
                       uint64_t r = Rs2_sd;
                       r = r > (n-r) ? r : (n-r);
 7
                       uint64_t c = 1, fact = 1;
 8
                       for (uint64_t i = n; i > r; i--) {
 9
                       c = c * i;
10
                       fact = fact *(n - i + 1);
11
12
13
                       Rd = c / fact;
14
                   }});
15
16
17
18
```

Program-

```
#include <stdint.h>
 2
      #include <stdio.h>
 3
 4
      int main(void) {
          int64_t a = 3,b=5, n=7, sum=0;
 5
 6
          for (uint32 t i = 0; i <= n; i++) {
 7
              uint32_t cn=n, cr=r;
              cr = cr > (cn-cr) ? cr : (cn-cr);
8
              uint64_t c = 1, fact = 1;
9
              for (uint64_t j = cn; j > cr; j--) {
10
                  c = c * j;
11
                  fact = fact *(n - j + 1);
12
13
              }
              int64_t comb= c/fact
14
15
16
              int powa = 1;
17
              for (uint32_t j = 1; j <= i; j++)
18
                  y *= a;
19
              int powb = 1;
20
              for (uint32_t j = 1; j <= i; j++)
21
22
                  y *= b;
23
              int64_t result = comb * powa * powb;
24
25
              sum += result;
              printf("%ld\t", result);
26
27
          printf("\n%d\n", sum);
28
29
30
          return 0;
31
```

Issues: Getting errors while simulating the code in gem5