Recursion 3

Que Paint in neverse 1/5/2/3/4/7 paint Revease (int coal) int idx) Faith Expectation pr (arr, 1) PR(com, o)

Combine

Syso (are [07); Word PR (int coard, int)

pR(corr, 1)

743251

if(ana.length = = idx) pr(cora, idx+1), Sy so (over Cidx]);

pp ( and , alor. 2 - 1 )

Expectation

6 R2 (are, 4)

pf2 -1

PR2 0 bR2/1

PR2 2

pR2 3

pR2 4

Faith

PR2(core, 3)

Com binetion

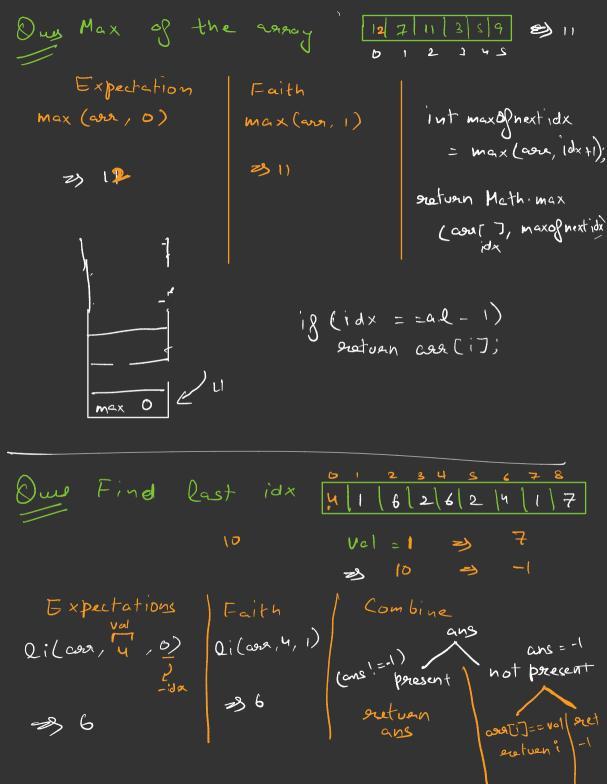
Syso (000[4]);

pR2(ara, 3);

Syso (over [idx]);

6 R2 (ass, idx-1);

ig (idx == 0) E syso (coa [o]);



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1	8	
	7 [	
	-6 -5 -4	
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-	2	
-	2	
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	Q1 0	

return -1