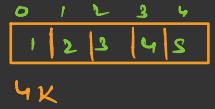


Linked list

```
int arr[] = new int[5]
```

20 bytes



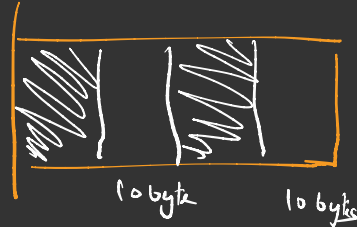
Heap

LL was introduced

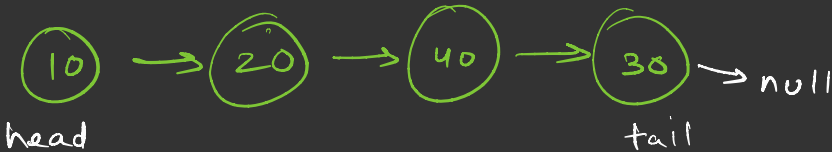
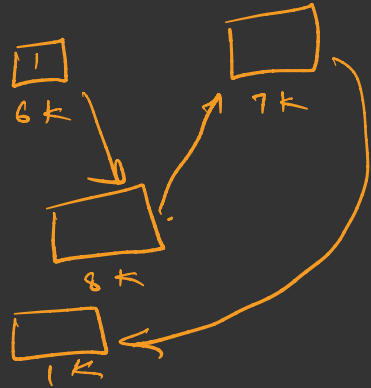
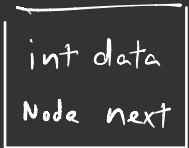


Node

- ① data
- ② reference to next node



Node



Class LL {

Node head

Node tail

int size

}

add

Remove

addFirst(int val)

addLast(int val)

add(int val, int idx)

get

Set

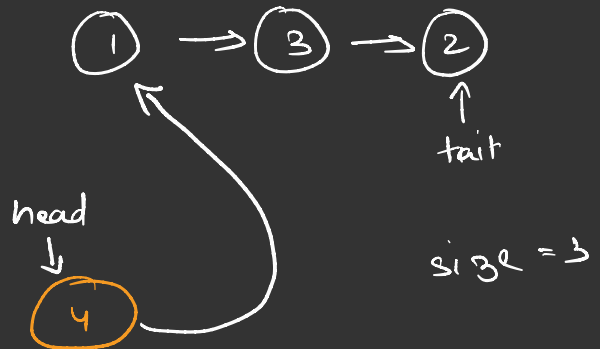
addFirst(4)

1. Create new node

2. point next to
head

3. point head to new node

4. increase the size

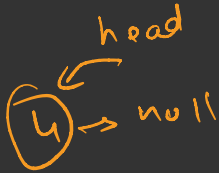


size == 0

head = null

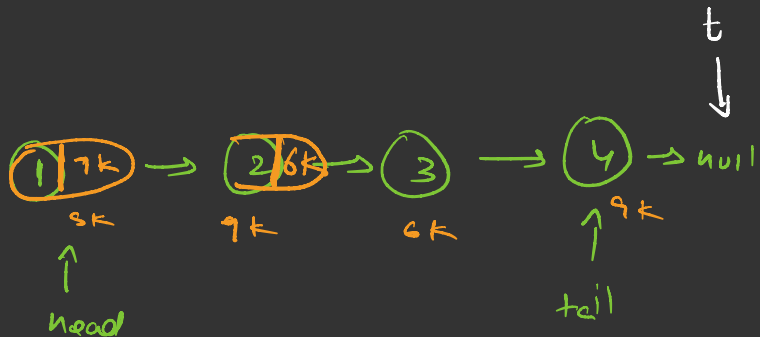
tail = null

size = 0



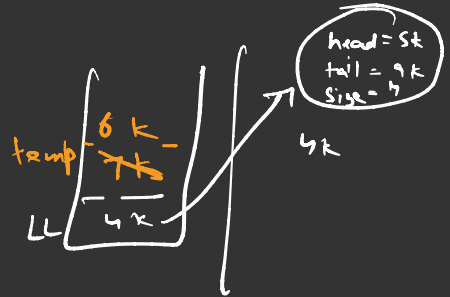
if (tail == null)
tail = n

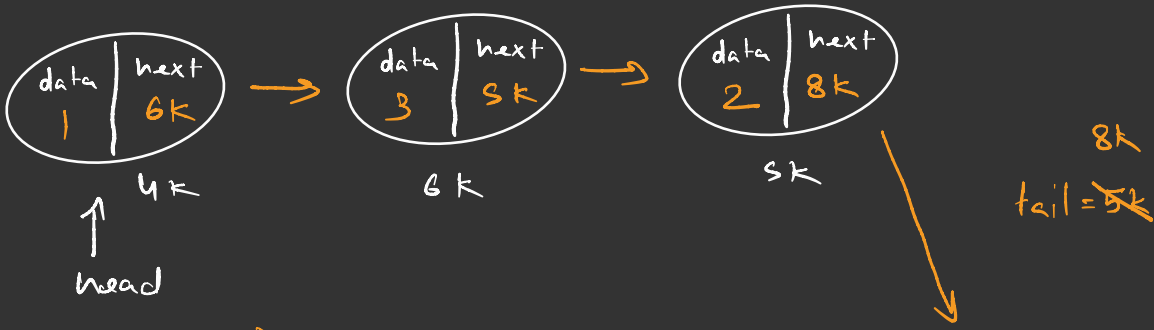
display



1 → 2 → 3 → 4 →

```
public void display() {  
    Node temp = head;  
    while(temp != null) {  
        System.out.print(temp.data + " ->");  
        temp = temp.next;  
    }  
    System.out.println("null");  
}
```





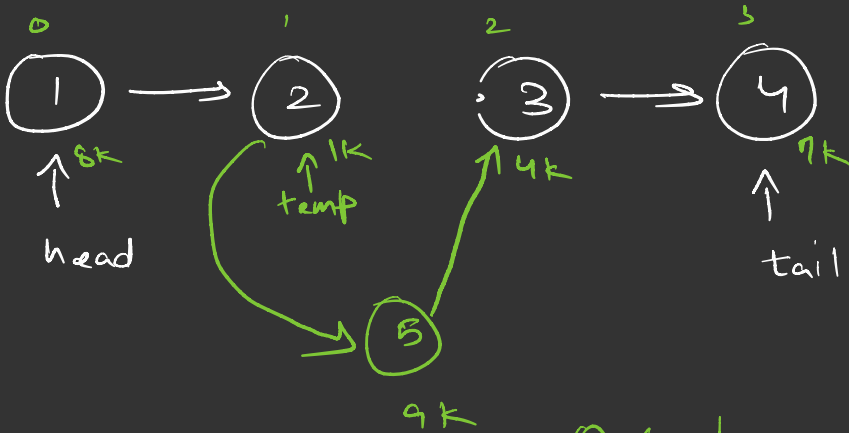
addLast(3)

- 1) Create new node
- 2) tail.next should point to new node (n)
- 3) tail should point to n
- 4) Increase size



`add(int val, int idx)`

`add(5, 2)`



`temp = get(idx - 1)`

- ① Create
- ② `get(idx - 1)`
- ③ `n.next = temp.next;`
- ④ `temp.next = n`
- ⑤ `size++`

