

# Abstract classes



## Abstract method

↳ don't have a body / definition

syntax

```
abstract void sum(int a, int b);
```

Any class having 1 or more abstract method need to be made abstract.

→ Can not create object

→ Create reference variable.

static abstract methods ✗

static methods / variables ✓

normal method ✓

constructor `super()` ✓

final abstract class / method ✗

multiple inheritance ✗

# Interfaces

↳ multiple inheritance

→ achieving abstraction

## Syntax

```
interface Vehicle {  
    int getSpeed();  
}
```

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→ every method is abstract and public

→ can't create object, but can create reference variable

→ no constructor

→ data members/variables → static  
public  
final

→ multiple inheritance



Interface

get speed() <sup>speed</sup>  
accelerate()  
brake()

Vehicle

A  
get speed(s)



B  
getSpeed(C)



C