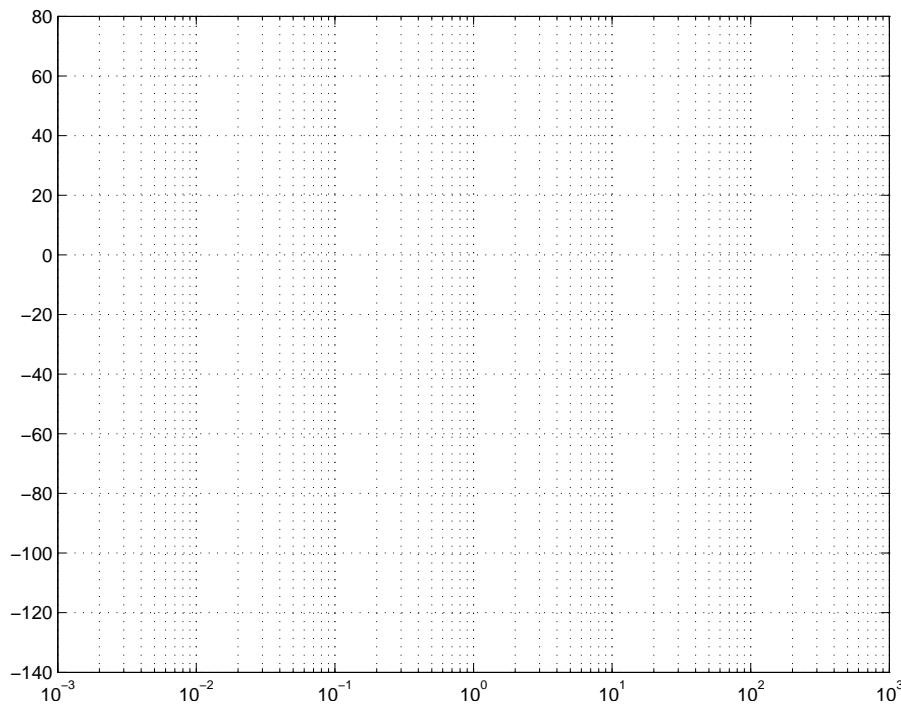


TA # 7, EE 250 (Control System Analysis) - Spring 2025*

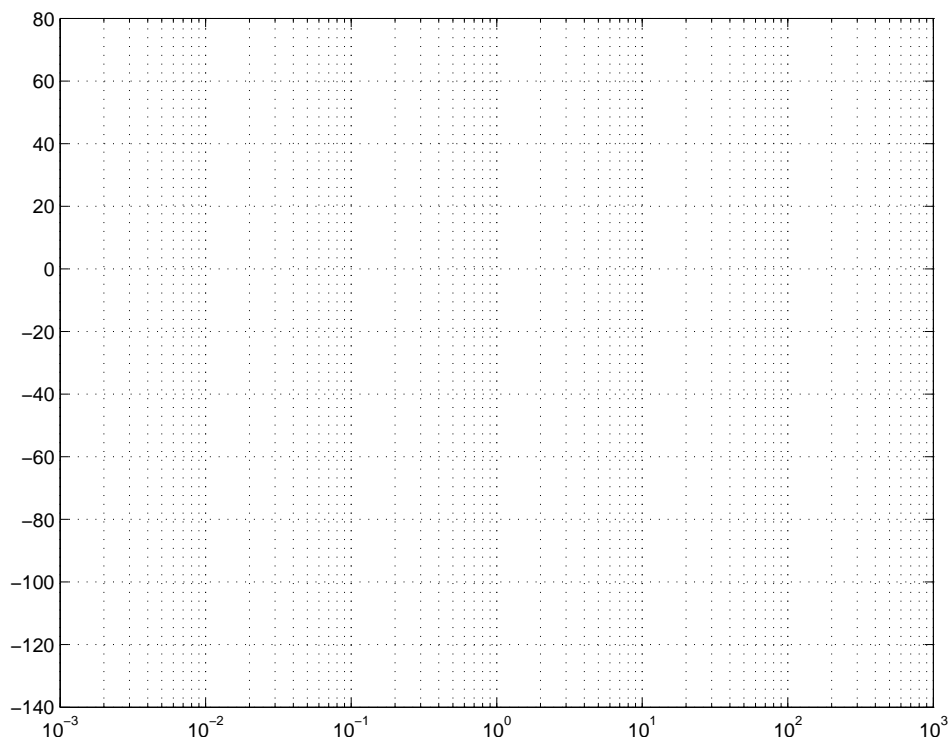
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This tutorial is on design of lead and lag compensators. The solutions are included. We will discuss these solutions in the tutorial. These problems are respectively Examples 10.1, 10.2, 10.4, 10.5 of [Gop93].

1. Consider a type-1 unity-feedback system with an OL TF $G(s) = \frac{K}{s(s+1)}$. We wish to have velocity error constant $K_v = 10$ and phase margin of at least 45° . Design a lead compensator for this purpose.

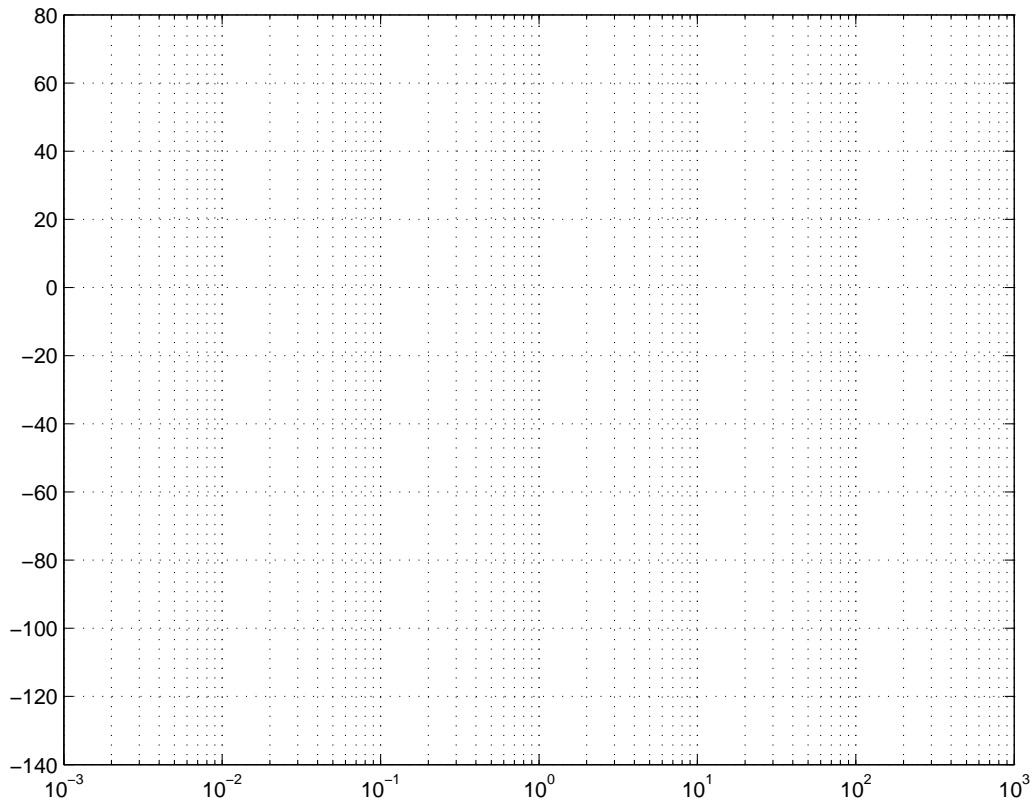


2. The uncompensated unity feedback CL TF of a system is $M(s) = \frac{1}{s^2+1}$. Design a compensator (decide between lead and lag) that will provide the CL system's step response a damping coefficient of $\zeta \geq 0.55$.

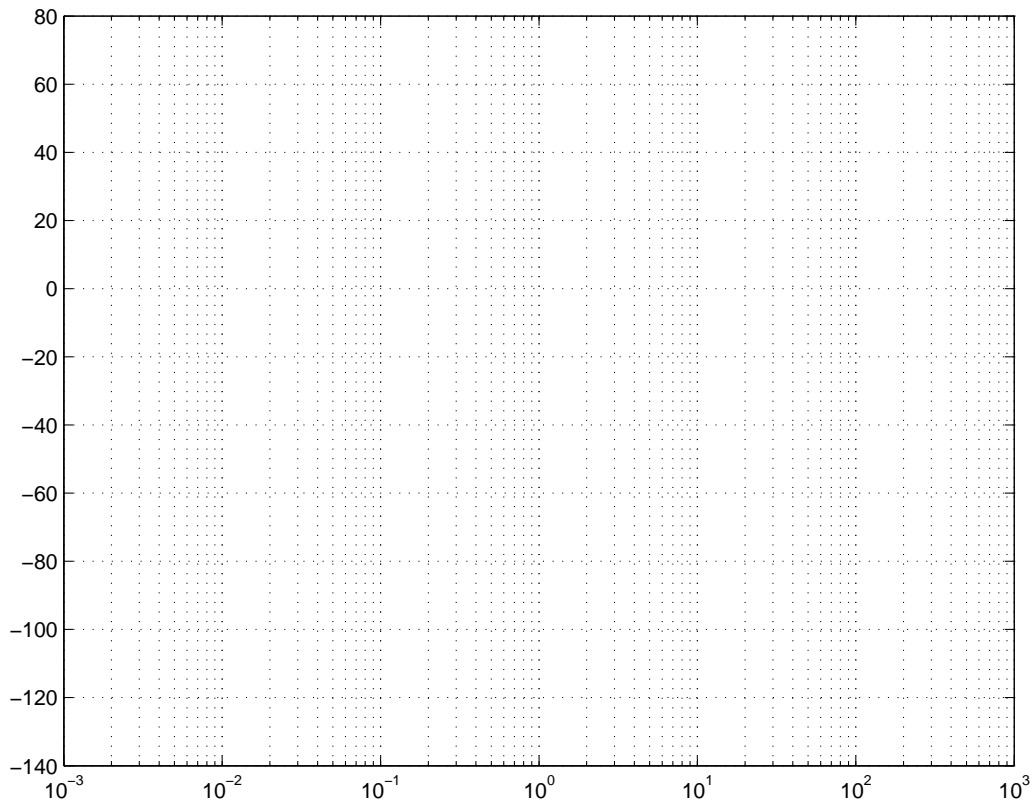


*Instructor: Ramprasad Potluri, E-mail: potluri@iitk.ac.in. Office: WL217A, Lab: WL217B, Phones: (0512) 259-6093, 259-7735

3. Solve Problem 1 using a lag compensator.



4. A unity-feedback control system has the OL TF $G(s) = \frac{K}{s(0.1s+1)(0.2s+1)}$. The system is required to satisfy the performance spec-s $K_v = 30$, $PM \geq 40^\circ$, $\omega_b = 5$ rad/s. Design a lag compensator for this purpose.



References

[Gop93] Madan Gopal. *Modern Control System Theory*. New Age International (P) Ltd., New Delhi, India, second edition, 1993. 2003 Reprint.

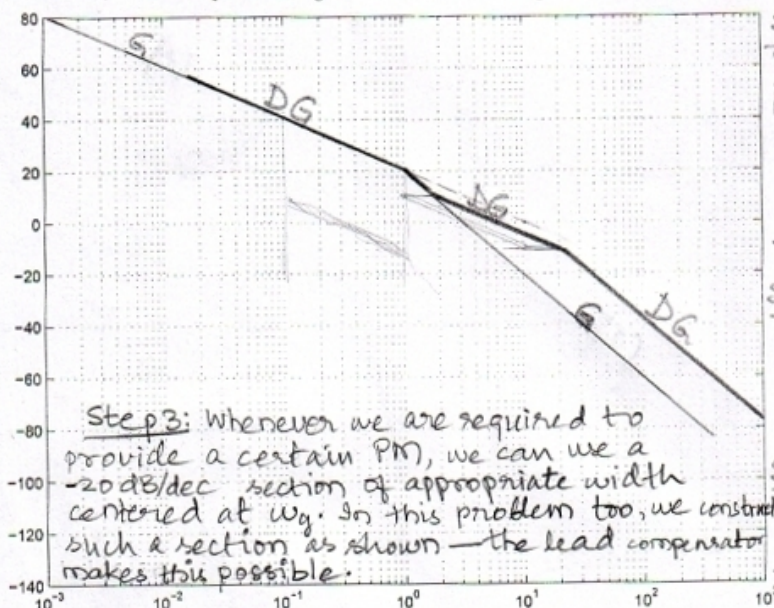
Solutions - Ramprasad P.

TA # 6, EE 250 (Control System Analysis)

DEPARTMENT OF ELECTRICAL ENGINEERING, IIT KANPUR

This tutorial is on design of lead and lag compensators.

1. Consider a type-1 unity-feedback system with an OL TF $G(s) = \frac{K}{s(s+1)}$. We wish to have velocity error constant $K_v = 10$ and phase margin of at least 45° . Design a lead compensator for this purpose.



2. The uncompensated unity feedback CL TF of a system is $M(s) = \frac{1}{s^2+1}$. Design a compensator (decide between lead and lag) that will provide the CL system's step response a damping coefficient of $\zeta \geq 0.55$.

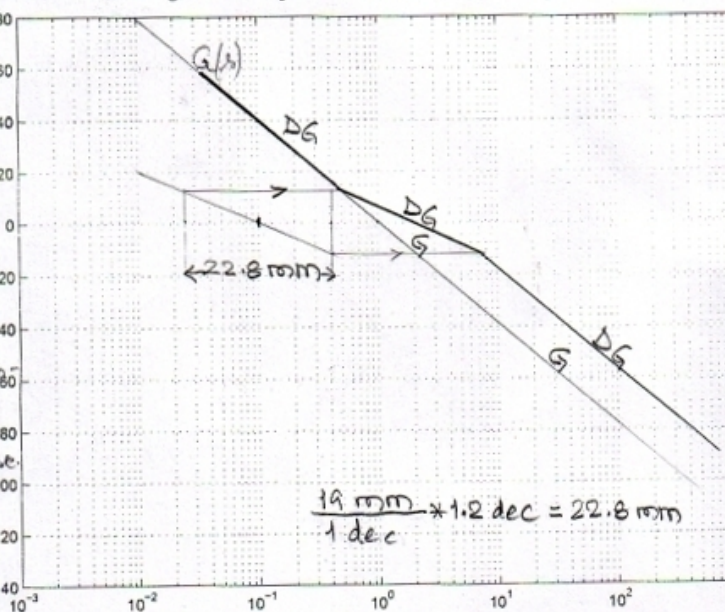
Step 1:
The OL TF is
 $G(s) = \frac{1}{s^2}$

Step 2:

The phase of $G(j\omega)$ is -180° across all ω .

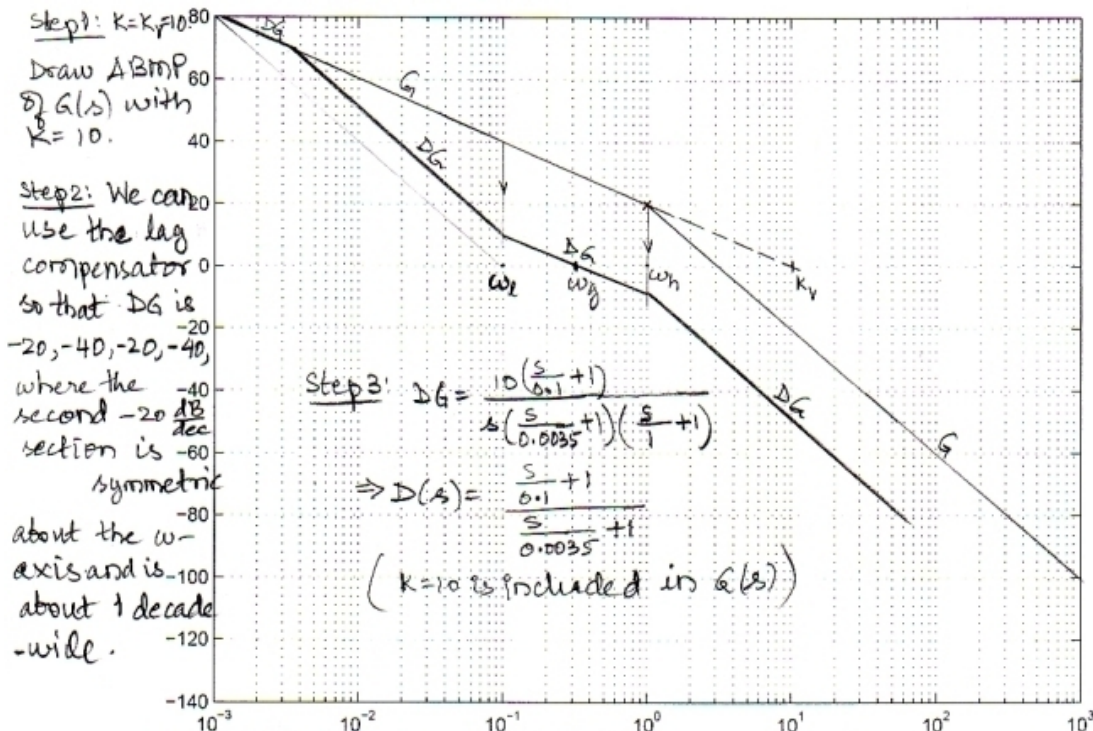
A lag compensator adds negative phase. So, it cannot create a (+ve) PM for this $G(s)$.

So, we choose a lead compensator.



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3. Solve Problem 1 using a lag compensator.



4. A unity-feedback control system has the OLTF $G(s) = \frac{K}{s(0.1s+1)(0.2s+1)}$. The system is required to satisfy the performance specs $K_v = 30$, $PM \geq 40^\circ$, $\omega_b = 5$ rad/s. Design a lag compensator for this purpose.

