



# **AISSMS**

**COLLEGE OF ENGINEERING**

**ज्ञानम् सकलजनहिताय**

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DEPARTMENT OF COMPUTER ENGINEERING

**All India Shri Shivaji Memorial Society's College of Engineering,  
Pune**

**Savitribai Phule Pune University**

**[2022-2023]**

Laboratory Practical - 3  
**Design & Analysis of Algorithm**  
Mini Project

**Implement merge sort and multithreaded merge sort**

By

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# Laboratory Practical - 3

## DAA Mini Project Report

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### GROUP MEMBERS

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### AIM

Implement merge sort and multithreaded merge sort.

### PROBLEM STATEMENT

Implement merge sort and multithreaded merge sort. Compare the time required by both algorithms. Also, analyze the performance of each algorithm for the best case and the worst case.

### SYSTEM REQUIREMENT

Operating System:	64-bit Linux or its derivatives / Windows.
Python Programming Language	>= 3.1
Multiprocessing Module	>= 2.6
Timeit Module	>= 3.1

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## OBJECTIVE

- Implement merge sort using multi-threading.
- To analyze the performance of the multi-threading approach on merge sort.
- To analyze the complexity performance of the multi-threading approach on merge sort.

## SCOPE

Background jobs like running application servers like Oracle application servers, and Web servers like Tomcat, etc which will come into action whenever a request comes.

1. Performing some execution while I/O blocked.
2. Gathering information from different web services running in parallel.
3. Typing MS Word documents while listening to music.
4. Games are very good examples of threading. You can use multiple objects in games like cars, motorbikes, animals, people, etc. All these objects are nothing but just threads that run your game application.
5. Railway ticket reservation system where multiple customers access the server.
6. Multiple account holders accessing their accounts simultaneously on the server. When you insert an ATM card, it starts a thread to perform your operations.
7. Encrypting files on a background thread, while an application runs on the main thread.

## THEORY

### Merge Function

In the merging function, we use three *while* loops. The first one is to iterate over the two parts together. In each step, we take the smaller value from both parts and store it inside the *temp* array that will hold the final answer.

Once we add the value to the resulting *temp*, we move the *index* one step forward. The variable *index* points to the index that should hold the next value to be added to *temp*.

In the second *while* loop, we iterate over the remaining elements from the first part. We store each value inside *temp*. In the third *while* loop, we perform a similar operation to the second *while* loop. However, here we iterate over the remaining elements from the second part.

The second and third *while* loops are because after the first *while* loop ends, we might have remaining elements in one of the parts. Since all of these values are larger than the added ones, we should add them to the resulting answer.

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**The complexity of the merge function** is  $O(len1 + len2)$ , where  $len1$  is the length of the first part, and  $len2$  is the length of the second one.

Note that the complexity of this function is linear in terms of the length of the passed parts. However, it's not linear compared to the full array A because we might call the function to handle a small part of it.

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**Algorithm 1:** Merge Function

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**Data:** A: The array to be sorted  
L1: The start of the first part  
R1: The end of the first part  
L2: The start of the second part  
R2: The end of the second part  
**Result:** Return the merged sorted array

**Function** *merge*(A, L1, R1, L2, R2):  
    *temp*  $\leftarrow \{\}$ ;  
    *index*  $\leftarrow 0$ ;  
    **while**  $L1 \leq R1$  **AND**  $L2 \leq R2$  **do**  
        **if**  $A[L1] \leq A[L2]$  **then**  
            *temp*[*index*]  $\leftarrow A[L1]$ ;  
            *index*  $\leftarrow index + 1$ ;  
             $L1 \leftarrow L1 + 1$ ;  
        **else**  
            *temp*[*index*]  $\leftarrow A[L2]$ ;  
            *index*  $\leftarrow index + 1$ ;  
             $L2 \leftarrow L2 + 1$ ;  
        **end**  
    **end**  
    **while**  $L1 \leq R1$  **do**  
        *temp*[*index*]  $\leftarrow A[L1]$ ;  
        *index*  $\leftarrow index + 1$ ;  
         $L1 \leftarrow L1 + 1$ ;  
    **end**  
    **while**  $L2 \leq R2$  **do**  
        *temp*[*index*]  $\leftarrow A[L2]$ ;  
        *index*  $\leftarrow index + 1$ ;  
         $L2 \leftarrow L2 + 1$ ;  
    **end**  
    **return** *temp*;  
**end**

---

## Merge Sort

Firstly, we start  $len$  from 1 which indicates the size of each part the algorithm handles at this step.

In each step, we iterate over all parts of size  $len$  and calculated the beginning and end of each two adjacent parts. Once we determined both parts, we merged them using the *merge* function defined in algorithm 1.

---

Note that we handled two special cases. The first one is if  $L2$  reaches the outside of the array, while the second one is when  $R2$  reaches the outside. The reason for these cases is that the last part may contain fewer than  $len$  elements. Therefore, we adjust its size so that it doesn't exceed  $n$ .

After the merging ends, we copy the elements from  $temp$  into their respective places in  $A$ .

Note that in each step, we doubled the length of a single part  $len$ . The reason is that we merged two parts of length  $len$ . So, for the next step, we know that all parts of the size  $2 \times len$  are now sorted.

Finally, we return the sorted  $A$ .

**The complexity of the iterative approach** is  $O(n \times \log(n))$ , where  $n$  is the length of the array. The reason is that, in the first while loop, we double the value  $len$  in each step. So, this is  $O(\log(n))$ . Also, in each step, we iterate over each element inside the array twice and call the *merge* function for the complete array total. Thus, this is  $O(n)$ .

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**Algorithm 2:** Iterative Merge Sort

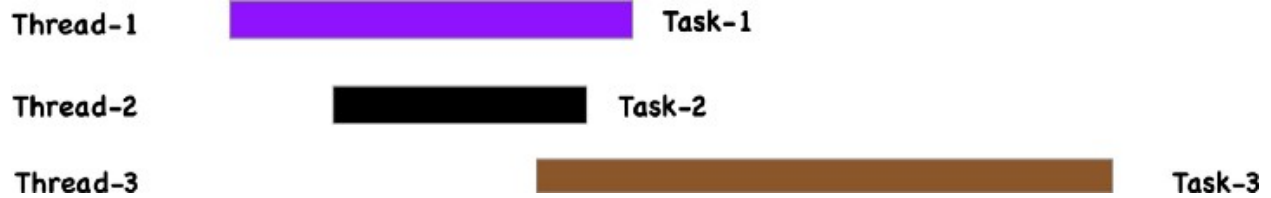
---

**Data:**  $A$ : The array  
           $n$ : The size of the array  
**Result:** Returns the sorted array  
 $len \leftarrow 1$ ;  
**while**  $len < n$  **do**  
     $i \leftarrow 0$ ;  
    **while**  $i < n$  **do**  
         $L1 \leftarrow i$ ;  
         $R1 \leftarrow i + len - 1$ ;  
         $L2 \leftarrow i + len$ ;  
         $R2 \leftarrow i + 2 \times len - 1$ ;  
        **if**  $L2 \geq n$  **then**  
            **break**;  
        **end**  
        **if**  $R2 \geq n$  **then**  
             $R2 \leftarrow n - 1$ ;  
        **end**  
         $temp \leftarrow merge(A, L1, R1, L2, R2)$ ;  
        **for**  $j \leftarrow 0$  **to**  $R2 - L1 + 1$  **do**  
             $A[i + j] \leftarrow temp[j]$ ;  
        **end**  
         $i \leftarrow i + 2 \times len$ ;  
    **end**  
     $len \leftarrow 2 \times len$ ;  
**end**  
**return**  $A$ ;

---

---

## Multithreaded Merge Sort Algorithm



We employ divide-and-conquer algorithms for parallelism because they divide the problem into independent subproblems that can be addressed individually. Let's take a look at merge sort:

---

**Algorithm 6:** Merge Sort (parallel)

---

```
Merge-Sort(a, p, r)
if  $p < r$  then
     $q = (p + r) \div 2$ 
    spawn Merge-Sort(a, p, q)
    Merge-Sort(a, q+1, r)
    sync
    Merge(a, p, q, r)
```

---

As we can see, the dividing is in the main procedure *Merge-Sort*, then we parallelize it by using spawn on the first recursive call. *Merge* remains a serial algorithm, so its work and span are  $\theta(n)$  as before.

## MODULES

### Multiprocessing

`multiprocessing` is a package that supports spawning processes using an API similar to the threading module.

The multiprocessing package offers both local and remote concurrency, effectively side-stepping the `Global Interpreter Lock` by using subprocesses instead of threads.

### Timeit

`timeit` module provides a simple way to time small bits of Python code. It avoids a number of common traps for measuring execution times.

## COMPLEXITY ANALYSIS

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The dividing is in the main procedure *Merge-Sort*, then we parallelize it by using spawn on the first recursive call. *Merge* remains a serial algorithm, so its work and span are  $\theta(n)$  as before. Here's the recurrence for the work  $T_1(n)$  of *Merge-Sort* (it's the same as the serial version):

$$T_1(n) = 2 \times T_1\left(\frac{n}{2}\right) + \theta(n) = \theta(n \times \log(n))$$

The recurrence for the span  $T_\infty(n)$  of *Merge-Sort* is based on the fact that the recursive calls run in parallel:

$$T_\infty(n) = T_\infty\left(\frac{n}{2}\right) + \theta(n) = \theta(n)$$

Here's the parallelism:

$$\frac{T_1(n)}{T_\infty(n)} = \theta\left(\frac{n \times \log(n)}{n}\right) = \theta(\log(n))$$

As we can see, this is low parallelism, which means that even with massive input, having hundreds of processors would not be beneficial. So, to increase the parallelism, we can speed up the serial *Merge*.

## OUTCOME

- A multi-threaded approach to *Merge Sort* was implemented and analyzed in accordance with the main thread naive approach.
- The results prove that the multi-threaded approach performs better than the naive approach by a great margin.
- This minor optimization has led to its many industrial applications like ATM transactions, ticket reservations, etc. to name a few.

## RESULTS

It was observed that the multi-threaded approach always had a better performance time than the Single Threaded approach. The difference in their performance started becoming visible as the input sizes began growing.

The following data has been calculated by varying the length of the array while keeping the other parameters constant with the values:-

Number of Multiprocessing cores = 16

---

Array Length	Single-Threaded	Multi-Threaded
1	2.934e-06	0.0285377
10	2.2908e-05	0.0246235
100	0.000198492	0.0248281
1000	0.00220744	0.0421945
10000	0.0243417	0.0359442
100000	0.297823	0.166326
1000000	3.68507	1.23563
10000000	45.5687	11.9969

Table 1. Result of the program on different parameters of Input in seconds

## CONCLUSION

In this project we have successfully implemented *merge sort* by using a multithreading approach. We have also analyzed the performance and complexity of *merge sort* using a multithreading approach. It was observed that the multi-threaded approach performs better than the naive approach by a great margin.



## SCREENSHOTS

```
$> python3 "merge_sort.py" -j 16
Using 16 cores
```

```
List length: 3332517
Random list generated in 1.826744s
```

```
Starting simple sort.
Single Core elapsed time: 14.580756s
```

```
Starting parallel sort.
Final merge duration: 2.910911s
16-Core elapsed time: 5.131196s
```

```
-----
+-----+-----+-----+
| Array Length | Single-Threaded | Multi-Threaded |
+-----+-----+-----+
|      3332517 |          14.5808 |          5.1312 |
+-----+-----+-----+
```

```
$> python3 "merge_sort.py" -a
Using 16 cores
```

```
List length: 1
Random list generated in 0.000005s
```

```
Starting simple sort.
Single Core elapsed time: 0.000003s
```

```
Starting parallel sort.
Final merge duration: 0.003702s
16-Core elapsed time: 0.028538s
```

```
-----
List length: 10
Random list generated in 0.000035s
```

```
Starting simple sort.
Single Core elapsed time: 0.000023s
```

```
Starting parallel sort.
Final merge duration: 0.002112s
16-Core elapsed time: 0.024624s
```

```
-----
List length: 100
Random list generated in 0.000125s
```

```
Starting simple sort.
Single Core elapsed time: 0.000198s
```

---

Starting parallel sort.  
Final merge duration: 0.001935s  
16-Core elapsed time: 0.024828s  
-----

List length: 1000  
Random list generated in 0.000616s

Starting simple sort.  
Single Core elapsed time: 0.002207s

Starting parallel sort.  
Final merge duration: 0.004501s  
16-Core elapsed time: 0.042195s  
-----

List length: 10000  
Random list generated in 0.006530s

Starting simple sort.  
Single Core elapsed time: 0.024342s

Starting parallel sort.  
Final merge duration: 0.009236s  
16-Core elapsed time: 0.035944s  
-----

List length: 100000  
Random list generated in 0.061283s

Starting simple sort.  
Single Core elapsed time: 0.297823s

Starting parallel sort.  
Final merge duration: 0.081855s  
16-Core elapsed time: 0.166326s  
-----

List length: 1000000  
Random list generated in 0.612833s

Starting simple sort.  
Single Core elapsed time: 3.685065s

Starting parallel sort.  
Final merge duration: 0.645426s  
16-Core elapsed time: 1.235625s  
-----

List length: 10000000  
Random list generated in 5.445338s

Starting simple sort.  
Single Core elapsed time: 45.568661s

---

Starting parallel sort.  
Final merge duration: 5.418382s  
16-Core elapsed time: 11.996948s  
-----

Array Length	Single-Threaded	Multi-Threaded
1	2.934e-06	0.0285377
10	2.2908e-05	0.0246235
100	0.000198492	0.0248281
1000	0.00220744	0.0421945
10000	0.0243417	0.0359442
100000	0.297823	0.166326
1000000	3.68507	1.23563
10000000	45.5687	11.9969

---

## CODE

```
import argparse
import random
from contextlib import contextmanager
from multiprocessing import Pool, cpu_count
from timeit import default_timer as time

from tabulate import tabulate

CPU_COUNT = cpu_count()

class Timer:
    """
    Record timing information.
    """

    def __init__(self, *steps):
        self._time_per_step = dict.fromkeys(steps)

    def __getitem__(self, item):
        return self.time_per_step[item]

    @property
    def time_per_step(self):
        return {
            step: elapsed_time
            for step, elapsed_time in self._time_per_step.items()
            if elapsed_time is not None and elapsed_time > 0
        }

    def start_for(self, step):
        self._time_per_step[step] = -time()

    def stop_for(self, step):
        self._time_per_step[step] += time()

def merge_sort(array):
    """Perform merge sort."""
    array_length = len(array)

    if array_length <= 1:
        return array
```

---

```
middle_index = array_length // 2
left = merge_sort(array[:middle_index])
right = merge_sort(array[middle_index:])
return merge(left, right)
```

```
def merge(*arrays):
    """Merge two sorted lists."""

    # Support explicit left/right args, as well as a two-item
    # tuple which works more cleanly with multiprocessing.
    left, right = arrays[0] if len(arrays) == 1 else arrays
    sorted_list = [0] * (len(left) + len(right))
    i = j = k = 0

    while i < len(left) and j < len(right):
        if left[i] < right[j]:
            sorted_list[k] = left[i]
            i += 1
        else:
            sorted_list[k] = right[j]
            j += 1
        k += 1

    while i < len(left):
        sorted_list[k] = left[i]
        i += 1
        k += 1

    while j < len(right):
        sorted_list[k] = right[j]
        j += 1
        k += 1

    return sorted_list
```

```
@contextmanager
def process_pool(size):
    """Create a process pool and block until all processes have completed."""
    pool = Pool(size)
    yield pool
    pool.close()
    pool.join()
```

```
def parallel_merge_sort(array, ps_count):
    """Perform parallel merge sort."""
    timer = Timer("sort", "merge", "total")
```

---

```

timer.start_for("total")
timer.start_for("sort")

# Divide the list in chunks
step = int(len(array) / ps_count)

# Creates a pool of worker processes, one per CPU core.
# We then split the initial data into partitions, sized equally per
# worker, and perform a regular merge sort across each partition.
with process_pool(size=ps_count) as pool:
    array = [array[i * step : (i + 1) * step] for i in range(ps_count)] +
[array[ps_count * step :]]
    array = pool.map(merge_sort, array)

timer.stop_for("sort")
timer.start_for("merge")

# We can use multiprocessing again to merge sub-lists in parallel.
while len(array) > 1:
    # If the number of partitions remaining is odd, we pop off the
    # last one and append it back after one iteration of this loop,
    # since we're only interested in pairs of partitions to merge.
    extra = array.pop() if len(array) % 2 == 1 else None
    array = [(array[i], array[i + 1]) for i in range(0, len(array), 2)]
    array = pool.map(merge, array) + ([extra] if extra else [])

timer.stop_for("merge")
timer.stop_for("total")

final_sorted_list = array[0]

return timer, final_sorted_list

def get_command_line_parameters():
    """Get the process count, array length from command line parameters."""

    parser = argparse.ArgumentParser(
        description="""Implement merge sort and multithreaded merge sort.
        Compare the time required by both algorithms.
        Also, analyze the performance of each algorithm for the best case and the
        worst case."""
    )
    parser.add_argument(
        "-j",
        "--jobs",
        help="Number of processes to launch",
        required=False,
        default=CPU_COUNT,

```

```

        type=lambda x: int(x)
        if 0 < int(x) <= CPU_COUNT
        else parser.error(f"Number of processes must be between 1 and
{CPU_COUNT}"),
    )
    parser.add_argument(
        "-l",
        "--length",
        help="Length of the array to sort",
        required=False,
        default=random.randint(3 * 10**6, 4 * 10**6), # Randomize the length of
our list
        type=lambda x: int(x) if 0 < int(x) else parser.error("Length of the array
must be greater than 0"),
    )
    parser.add_argument(
        "-a",
        "--all",
        help="Test all the variable length",
        required=False,
        default=False,
        action="store_true",
    )
    return parser.parse_args()

def main(jobs, length, conclusion):
    """Main function."""

    main_timer = Timer("single_core", "list_generation")
    main_timer.start_for("list_generation")

    # Create an unsorted list with random numbers
    randomized_array = [random.randint(0, i * 100) for i in range(length)]
    main_timer.stop_for("list_generation")

    print(f"List length: {length}")
    print(f"Random list generated in {main_timer['list_generation']:.6f}s\n")

    # Create a copy first due to mutation
    randomized_array_sorted = randomized_array[:]
    randomized_array_sorted.sort()

    # Start timing the single-core procedure
    print("Starting simple sort.")
    main_timer.start_for("single_core")
    sorted_array = merge_sort(randomized_array)
    main_timer.stop_for("single_core")

```

---

```

    # Comparison with Python list sort method
    # serves also as validation of our implementation.
    assert sorted_array == randomized_array_sorted, "The sorted array is not
correct."
    print(f"Single Core elapsed time: {main_timer['single_core']:.6f}s\n")

    print("Starting parallel sort.")
    parallel_timer, parallel_sorted_array = parallel_merge_sort(randomized_array,
jobs)
    print(f"Final merge duration: {parallel_timer['merge']:.6f}s")

    assert parallel_sorted_array == randomized_array_sorted, "The sorted array is
not correct."
    print(f"{jobs}-Core elapsed time: {parallel_timer['total']:.6f}s\n" + "-" * 40,
"\n")

    conclusion.append([length, main_timer["single_core"], parallel_timer["total"]])

if __name__ == "__main__":
    parameters = get_command_line_parameters()

    jobs = parameters.jobs
    length = parameters.length
    all_cases = parameters.all
    conclusion = []
    print(f"Using {jobs} cores\n")

    if all_cases:
        l = 1
        while l < 10**8:
            main(jobs, l, conclusion)
            l *= 10
    else:
        main(jobs, length, conclusion)

    print(tabulate(conclusion, headers=["Array Length", "Single-Threaded",
"Multi-Threaded"], tablefmt="outline"))

```