

visited Cint (u) = True

for a in Graph [u]: -> 0 (M) - alt = dist [int (u)]fint(c2) 0(4) Halt L Dist Eint (W) : - tail (M) ((1) + (Agand) mint (1) ) grand i sot pnew pnew ( b) grand i sot Deput ((dist ['mt(v)].v)) distingpend (flood (inti)) 10(d Time complexity = O(A) + O(NlogN) + O(NlogN) (Meo) 27 (N) 0+ (Mood) 0 (Mood) FO (N/+ O(N/09N)+ O(N/09M) = O(N logn) + O(M logn) o + O(N logn) o = To old of the cold of th if visited [int (w)]:

Problem 2 (Only Disjusta part) U = Q. 9ct (1) [1] -> 0(109A) 'import queue (, ) Into bables of import math def Diskstna (Gnapt, source) for a in Corp. Pull IS-oteh visited = C3 for i in range (0, len (Graph)+1), 30(N) visited append (Palse) a = queue Priority andely foniin nampe [2, low(Graph)+1); } o(N)

dist-arrend (float (iinfi)) previole (o, len(Graph)+1): }o(m)

prev. append (inuli) = m (moon) (fon i in Gnaphi) -> O(M)

a.put ((dis+ [3], i)) () (N log N)

3-3+1

while not a empty (1! -) o(N) u = Q.get (1 [2] -) O((091) it visited [int (u)] continue visited cint (u)) = true for n in Graph [u]: +0(M) N=n[O] alt = dist [int (u)]+int (n[1]) if all < dist [int (y)]: dist [int(v))=alt (tri) I prich [Intor(ou)+Jib u Q. put ((dist (int (v)), v)) 0(1 09 M) = len (Graph) mappend (str (5)) July ) ( for i while > != 1:

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Time complexity = o(N) + o(NlogN) + o(N) + o (m log N) = 0 (NIOgN)+ O(Mlogn) = 0 (NlogH + MlogH)

If the number of titans in each road is enactly 1, there is an O(N+M) algorithm to solve this problem. That is BAS (Breadth

first Search).

In the first line of input there will be the number of venter and then the number in the second line will be the same weight for each edge. Then the rest number of lines will show the connections of the graph. So, the input will be for the graph In problem 1 =)