

System Lab I (CSP253)

System Lab I (CSP253)

Syllabus for Semester III

Course Code : CSP253

L:0Hrs.,T:0Hrs.,P:4Hrs.,Per week

Course : Systems Lab I

Total Credits: 02

Course Pre-requisite : CST151 (Programming for Problem Solving)

Course Objectives

1. Introduce students with basic Python programming concepts
2. Students will learn different data structures supported by python and its applications
3. Students will learn to use rich set of standard libraries supported by python to develop complex real life python applications

Course Outcomes:

On successful completion of the course, students will be able to:

1. Design Python programs using different data and control structures.
2. Design and use Python Files ,Modules and Packages to handle complex python programs
3. Develop mathematical and scientific applications in python using numpy, scipy libraries
4. Develop small applications for web scrapping using standard libraries

System Lab I (CSP253)

Syllabus

Practicals based on the following syllabus

- Python Execution model and Basic building blocks of Python Programs/Scripts/Modules
- Various keywords, Operators, control and loop constructs used in Python
- User defined Function generation in Python
- Dealing with Python files, Modules and Packages SciPy, an Open Source Python-based library, which is used in mathematics, scientific computing, Engineering, and technical computing.
- Developing small mathematical applications using packages like Numpy, Matplotlib etc.
- Introduction of with Web scrapping and its need
- Application development to scrape the web with the help of standard libraries like Requests and bs4(Beautiful Soup).

Text Books

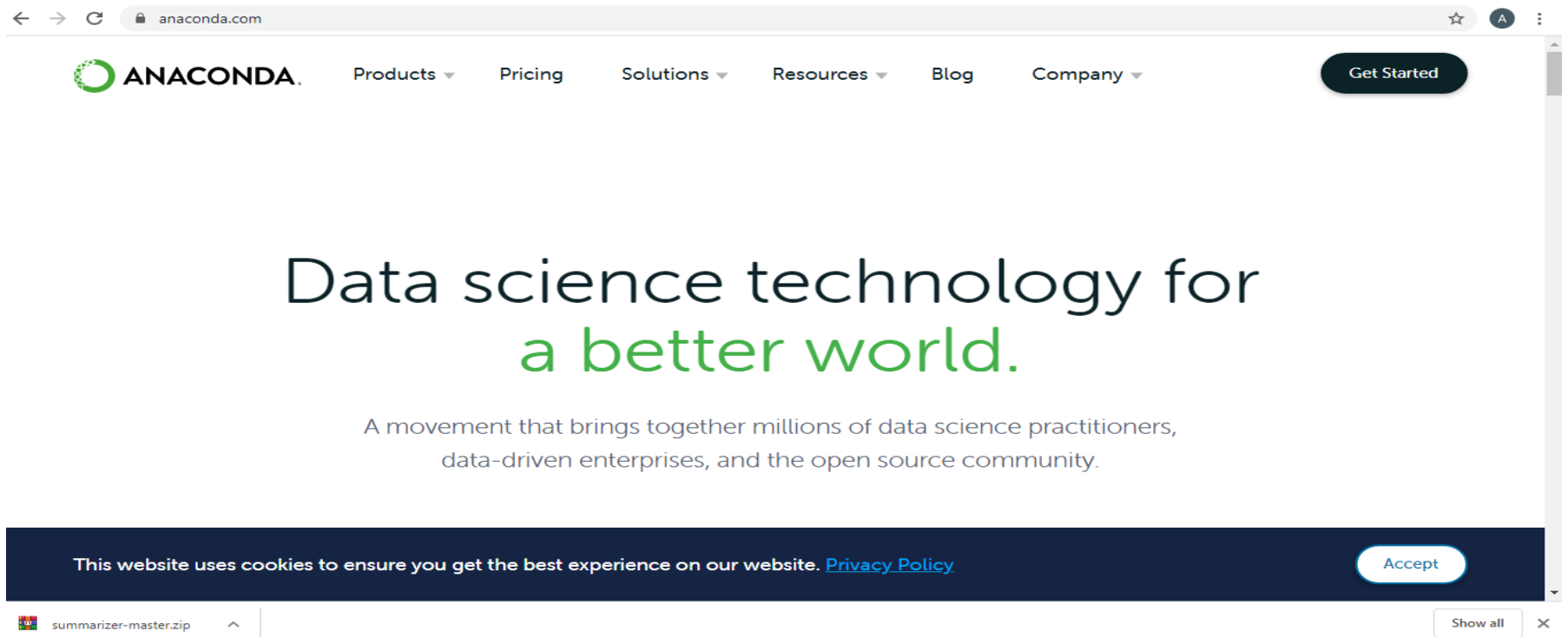
- Learning Python: Powerful object oriented programming, Mark Lutz, O'REILLY publications 5th edition
- Introduction to Computing & Problem Solving with Python Jeeva Jose and P Sojan Lal Ascher
- Problem Solving with Algorithms and Data Structures using Python by Brad Miller and David Ranum, 2nd addition.

Reference Books

- Allen Downey, Jeffrey Elkner, Chris Meyers, :Learning with Python, Dreamtech Press
- The Python 3 Standard Library by Example (Developer's Library) by Doug Hellmann, second edition.

How to install Python

- open anaconda.com
- click on “Get started”



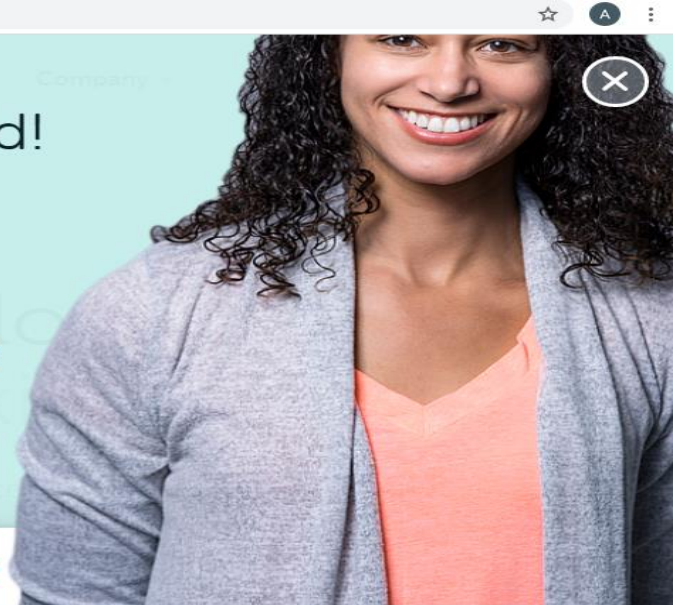
Hello! Let's get started!

[See all Anaconda products](#)

[Check out the latest in data science](#)

[Request an Anaconda demo](#)

[Install Anaconda Individual Edition](#)



Anaconda Installers

Windows

Python 3.7

64-Bit Graphical Installer (466 MB)

32-Bit Graphical Installer (423 MB)

Python 2.7

64-Bit Graphical Installer (413 MB)

32-Bit Graphical Installer (356 MB)

MacOS

Python 3.7

64-Bit Graphical Installer (442 MB)

64-Bit Command Line Installer (430 MB)

Python 2.7

64-Bit Graphical Installer (637 MB)

64-Bit Command Line Installer (409 MB)

Linux

Python 3.7

64-Bit (x86) Installer (522 MB)

64-Bit (Power8 and Power9) Installer (276 MB)

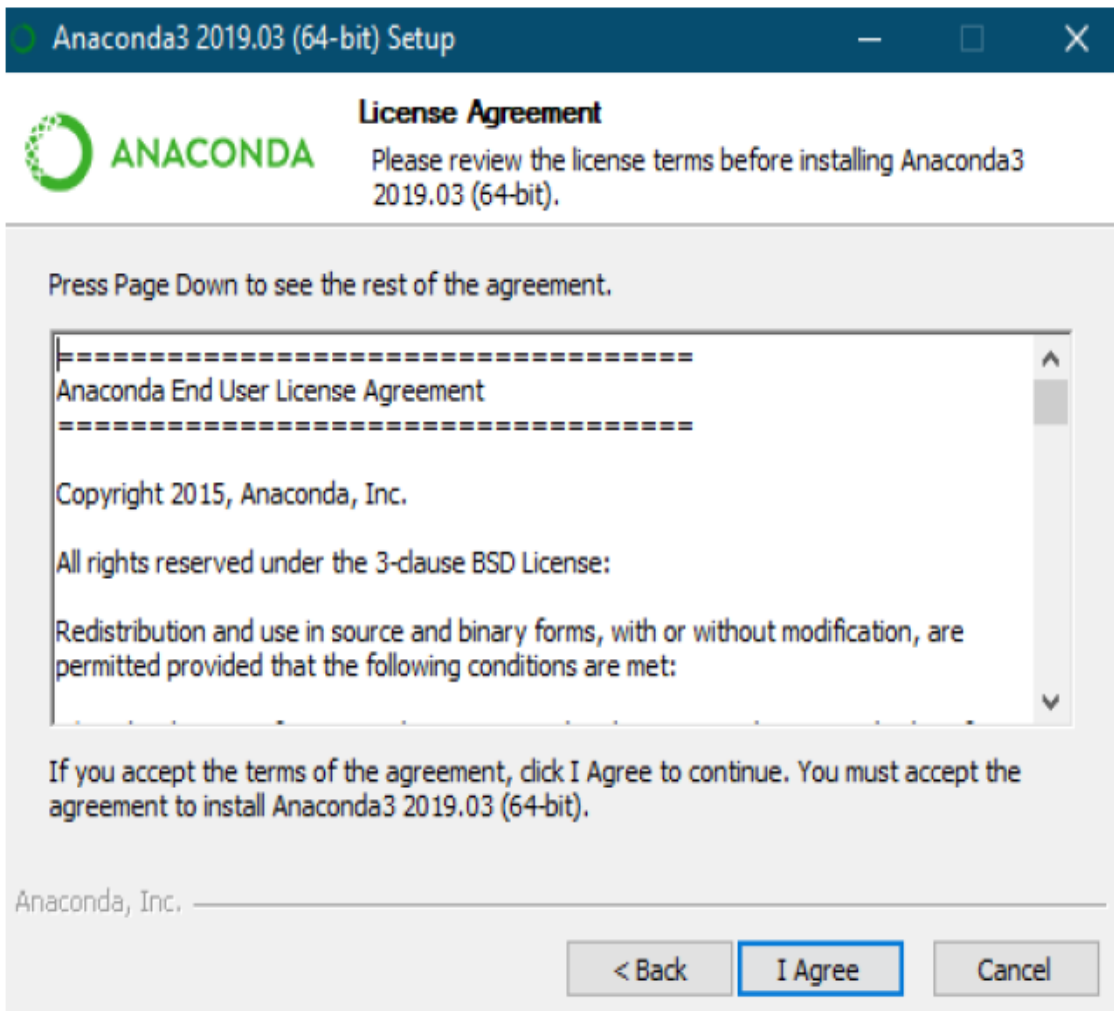
Python 2.7

64-Bit (x86) Installer (477 MB)

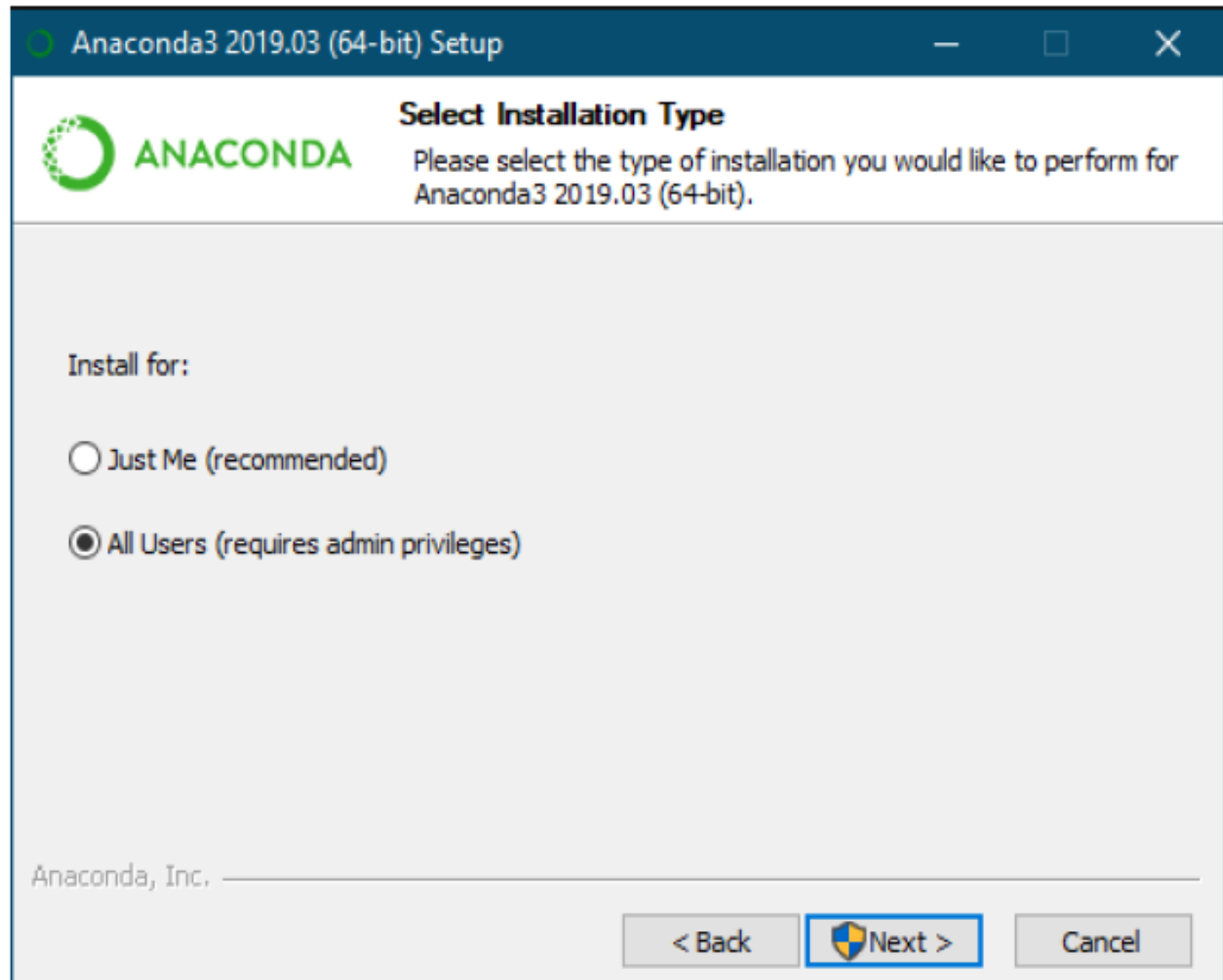
64-Bit (Power8 and Power9) Installer (295 MB)

1. Open the anaconda software. It will show the installation wizard as mentioned below. Click on Next.

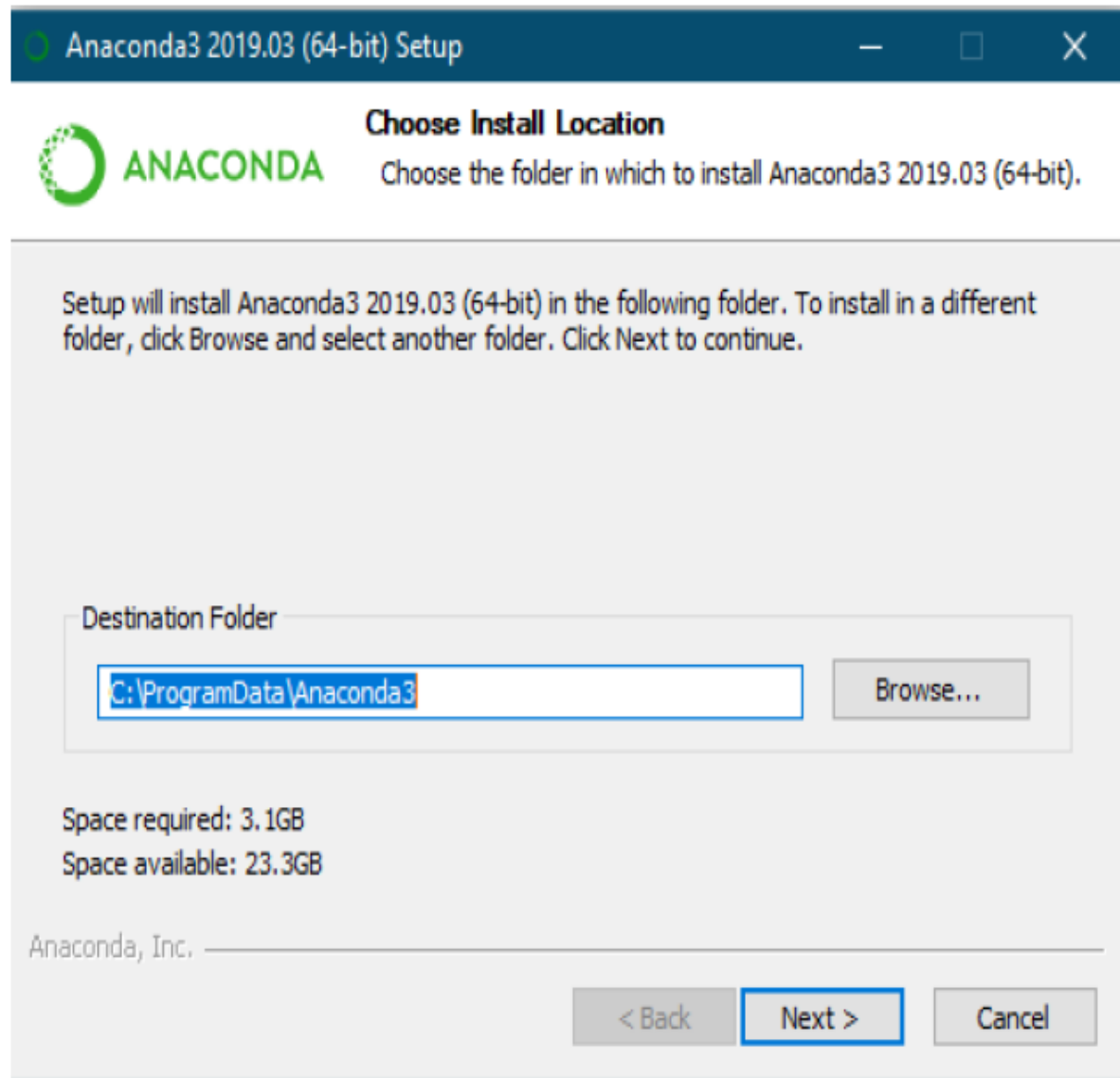




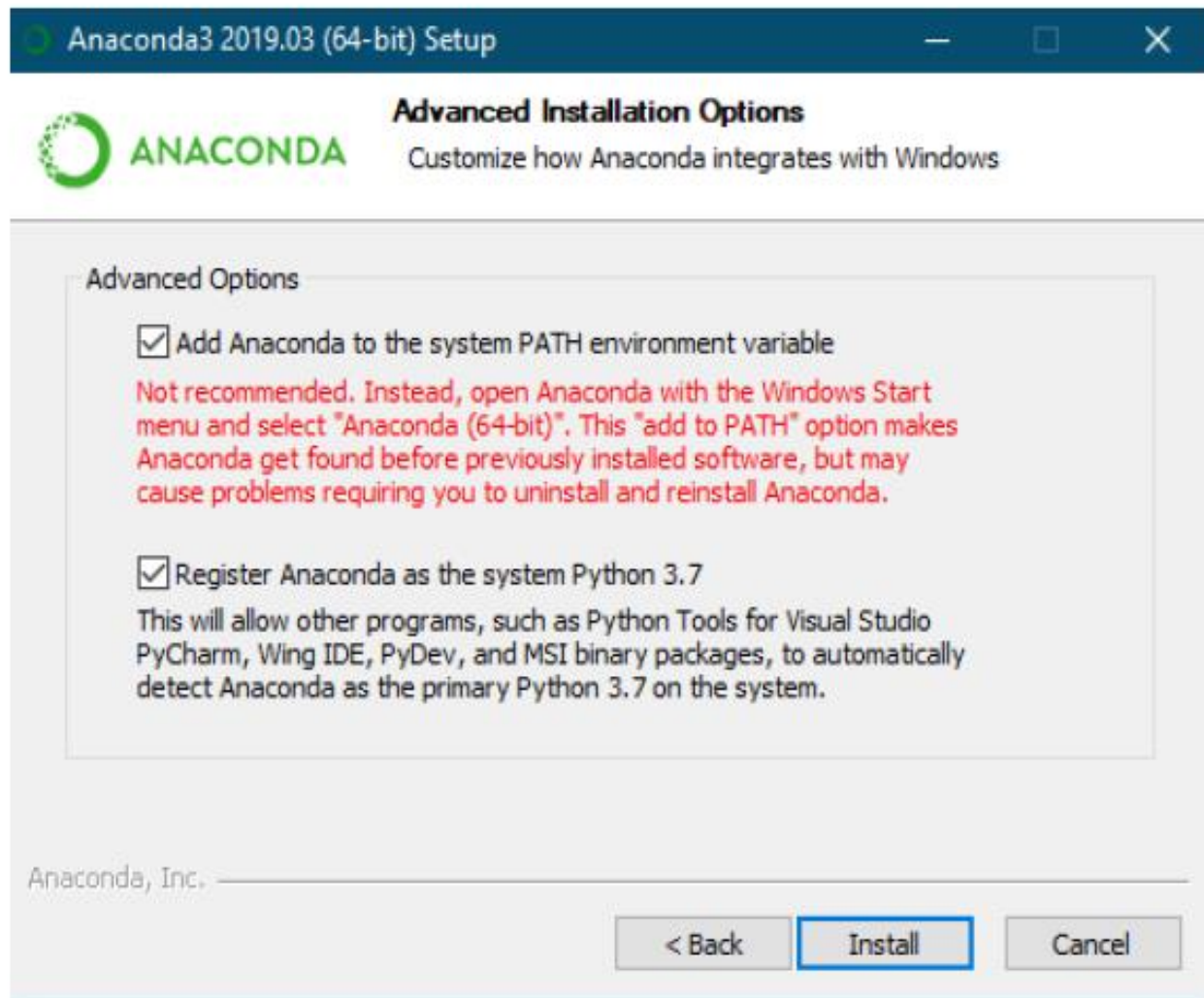
3. Select All Users. (**Note:** By Default Just Me will be selected change it to All Users). Give Admin Permissions. Click on Next & move to the Next Window.



4. It will Open a new Window showing path of Anaconda Folder. Keep it as Default. Click on Next.



5. Select Both Advanced Options as shown. & Click on Install.



6. Wait for Installation to finish complete. Check if Installation completed by Searching "**Jupyter Notebook**" on Windows Start Search Option. If opens successfully. Congratulations it worked.

Anaconda Navigator

Anaconda Navigator

File Help



Sign in to Anaconda Cloud

Home

Environments

Learning

Community

Documentation

Developer Blog



Applications on

base (root)

Channels

Refresh



JupyterLab

0.35.4

An extensible environment for interactive and reproducible computing, based on the Jupyter Notebook and Architecture.

Launch



Notebook

5.7.8

Web-based, interactive computing notebook environment. Edit and run human-readable docs while describing the data analysis.

Launch



Spyder

3.3.3

Scientific Python Development Environment. Powerful Python IDE with advanced editing, interactive testing, debugging and introspection features

Launch



Glueviz

0.15.2

Multidimensional data visualization across files. Explore relationships within and among related datasets.

Install



Orange 3

3.23.1

Component based data mining framework. Data visualization and data analysis for novice and expert. Interactive workflows with a large toolbox.

Install



RStudio

1.1.456

A set of integrated tools designed to help you be more productive with R. Includes R essentials and notebooks.

Install



VS Code

1.47.3

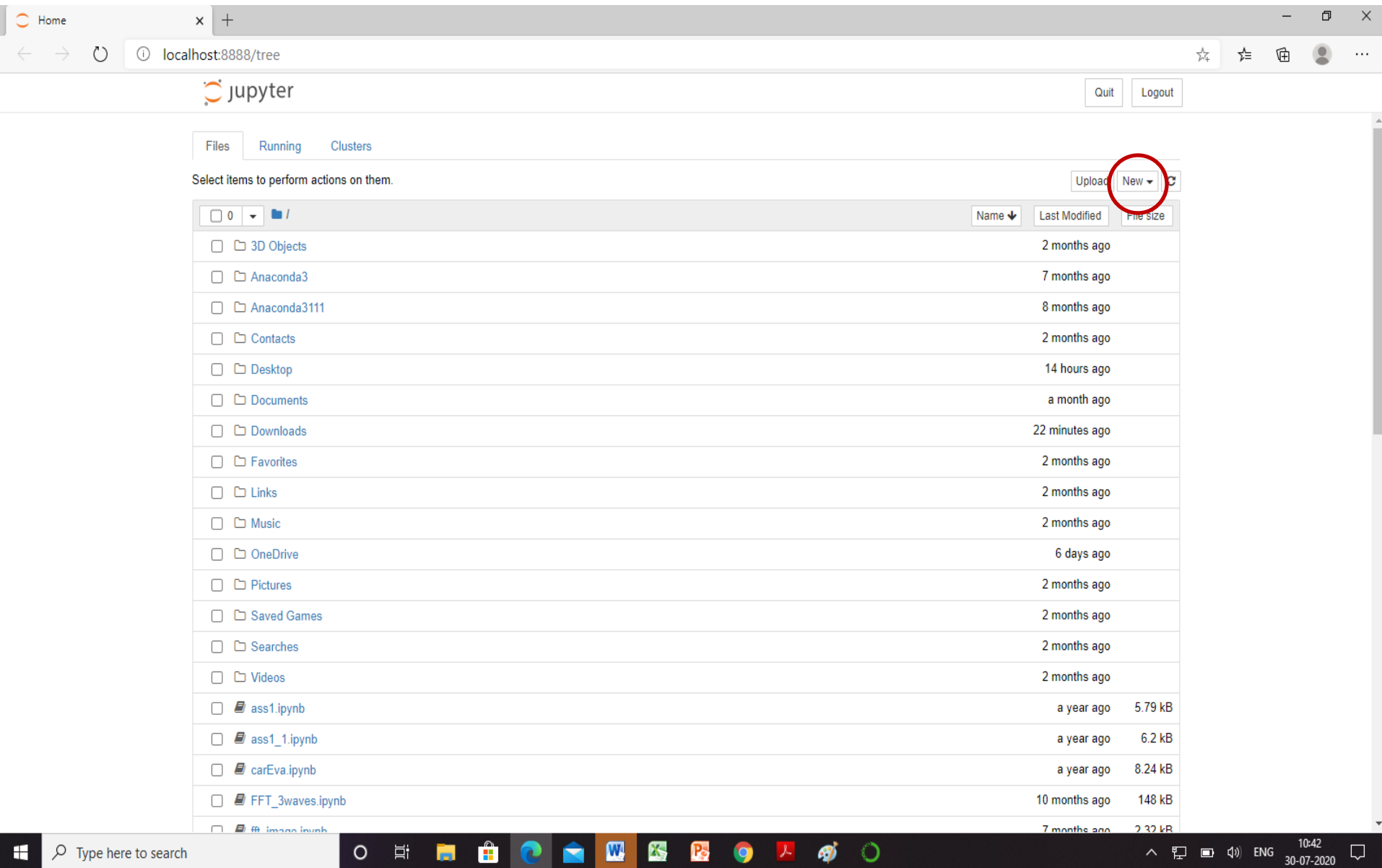
Streamlined code editor with support for development operations like debugging, task running and version control.

Install

Type here to search

10:38
30-07-2020

After click on the install and launch



The screenshot shows the JupyterLab interface in a web browser. The address bar displays `localhost:8888/tree`. The JupyterLab logo is in the top left, and 'Quit' and 'Logout' buttons are in the top right. Below the logo, there are tabs for 'Files', 'Running', and 'Clusters'. The 'Files' tab is active, showing a file browser. The text 'Select items to perform actions on them.' is displayed above the file list. In the top right of the file browser, there are buttons for 'Upload' and 'New', with the 'New' button circled in red. The file list shows various folders and files with their last modified dates and sizes.

	Name	Last Modified	File size
<input type="checkbox"/>	/		
<input type="checkbox"/>	3D Objects	2 months ago	
<input type="checkbox"/>	Anaconda3	7 months ago	
<input type="checkbox"/>	Anaconda3111	8 months ago	
<input type="checkbox"/>	Contacts	2 months ago	
<input type="checkbox"/>	Desktop	14 hours ago	
<input type="checkbox"/>	Documents	a month ago	
<input type="checkbox"/>	Downloads	22 minutes ago	
<input type="checkbox"/>	Favorites	2 months ago	
<input type="checkbox"/>	Links	2 months ago	
<input type="checkbox"/>	Music	2 months ago	
<input type="checkbox"/>	OneDrive	6 days ago	
<input type="checkbox"/>	Pictures	2 months ago	
<input type="checkbox"/>	Saved Games	2 months ago	
<input type="checkbox"/>	Searches	2 months ago	
<input type="checkbox"/>	Videos	2 months ago	
<input type="checkbox"/>	ass1.ipynb	a year ago	5.79 kB
<input type="checkbox"/>	ass1_1.ipynb	a year ago	6.2 kB
<input type="checkbox"/>	carEva.ipynb	a year ago	8.24 kB
<input type="checkbox"/>	FFT_3waves.ipynb	10 months ago	148 kB
<input type="checkbox"/>	fft_image.ipynb	7 months ago	2.32 kB

After click on the install and launch

The screenshot shows the JupyterLab interface in a web browser. The address bar indicates the URL is `localhost:8888/tree`. The JupyterLab logo is visible in the top left, and 'Quit' and 'Logout' buttons are in the top right. Below the logo, there are tabs for 'Files', 'Running', and 'Clusters'. The 'Files' tab is active, showing a file browser. The file browser displays a list of files and folders. A dropdown menu is open, showing options to create new items. The 'New' button is highlighted, and the dropdown menu shows 'Notebook: Python 3' as the selected option. A tooltip message says 'Create a new notebook with Python 3'. The file browser list includes folders like '3D Objects', 'Anaconda3', 'Anaconda3111', 'Contacts', 'Desktop', 'Documents', 'Downloads', 'Favorites', 'Links', 'Music', 'OneDrive', 'Pictures', 'Saved Games', 'Searches', 'Videos', and files like 'ass1.ipynb', 'ass1_1.ipynb', 'carEva.ipynb', 'FFT_3waves.ipynb', and 'fft_image.ipynb'. The Windows taskbar is visible at the bottom, showing the search bar and various application icons.

Home x Untitled19 x +

localhost:8888/tree

jupyter

Quit Logout

Files Running Clusters

Select items to perform actions on them.

Upload New

Notebook:
Python 3
Other:
Text File
Folder
Terminal

Create a new notebook with Python 3

Name	14 hours ago	a month ago	25 minutes ago	2 months ago	2 months ago	2 months ago	2 months ago	6 days ago	2 months ago	2 months ago	2 months ago	2 months ago	a year ago	5.79 kB	a year ago	6.2 kB	a year ago	8.24 kB	10 months ago	148 kB	7 months ago	2.32 kB
0																						
3D Objects																						
Anaconda3																						
Anaconda3111																						
Contacts																						
Desktop																						
Documents																						
Downloads																						
Favorites																						
Links																						
Music																						
OneDrive																						
Pictures																						
Saved Games																						
Searches																						
Videos																						
ass1.ipynb																						
ass1_1.ipynb																						
carEva.ipynb																						
FFT_3waves.ipynb																						
fft_image.ipynb																						

localhost:8888/tree#

Type here to search

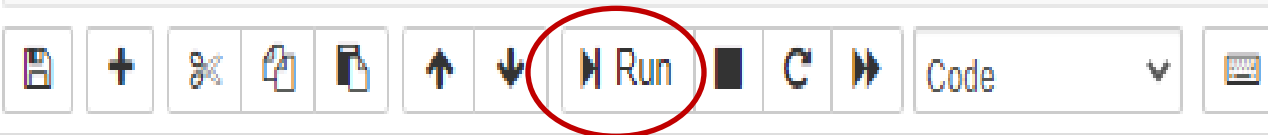
10:45 30-07-2020


```
In [1]: print ("Hello")
```

Hello

```
In [ ]:
```

File Edit View Insert Cell Kernel Widgets Help



In [1]:  `print ("Hello")`

Hello

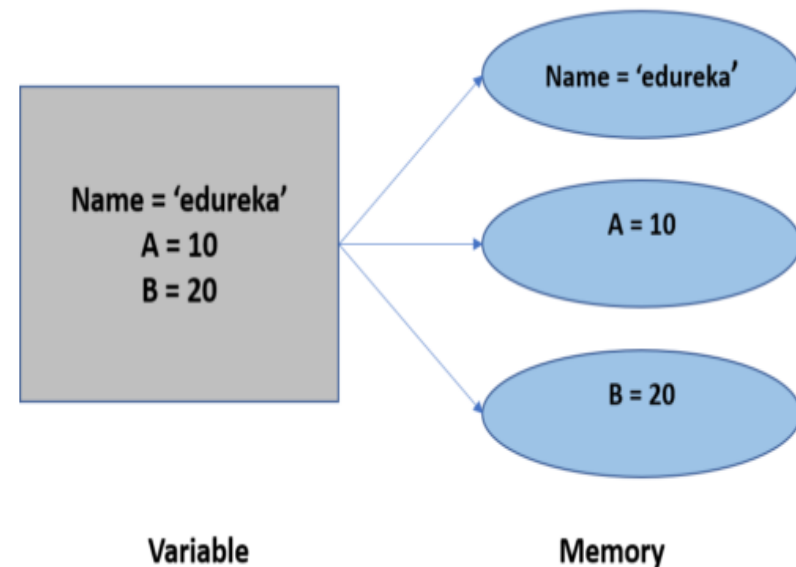
In []: 

Variables In Python

In a programming language, a variable is a memory location where you store a value. A Variable in python is created as soon as a value is assigned to it.

There are a certain rules that we have to keep in mind while declaring a variable:

- The variable name **cannot** start with a **number**. It can only start with a character or an underscore.
- Variables in python are case sensitive.
- They can only contain alpha-numeric characters and underscores.
- No special characters are allowed.



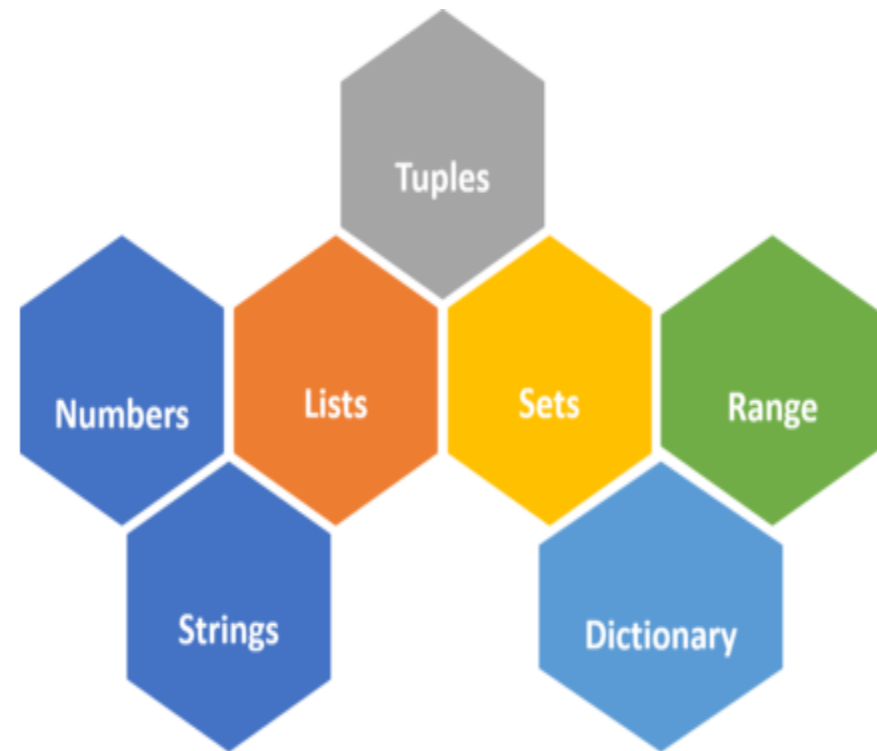
Data Types In Python

According to the properties they possess, there are mainly six data types in python. Although there is one more data type range which is often used while working with loops in python.

Numerical Data Types

Numerical data type holds numerical value. In numerical data there are 4 sub types as well. Following are the sub-types of numerical data type:

- Integers **(x = 100)**
- Float **(x = 10.25)**
- Complex Numbers **(x = 10 + 5j)**
- Boolean **(x = True)**



Python Indentation

- Indentation refers to the spaces at the beginning of a code line.
- Python uses indentation to indicate a block of code.

Syntax Error:
`if 5 > 2:
print("Five is greater than two!")`

`if 5 > 2:
 print("Five is greater than two!")`

Typcasting In Python

- Casting in python is therefore done using constructor functions:
- **int()** - constructs an integer number from an integer literal, a float literal (by rounding down to the previous whole number), or a string literal (providing the string represents a whole number)
- **float()** - constructs a float number from an integer literal, a float literal or a string literal (providing the string represents a float or an integer)
- **str()** - constructs a string from a wide variety of data types, including strings, integer literals and float literals

Operators In Python

- Arithmetic operators
- Assignment operators
- Comparison operators
- Logical operators
- Identity operators
- Membership operators
- Bitwise operators

Operators In Python

Arithmetic operators

Operator	Name	Example
+	Addition	<code>x + y</code>
-	Subtraction	<code>x - y</code>
*	Multiplication	<code>x * y</code>
/	Division	<code>x / y</code>
%	Modulus	<code>x % y</code>
**	Exponentiation	<code>x ** y</code>
//	Floor division	<code>x // y</code>

Assignment operators

Operator	Example	Same As
=	<code>x = 5</code>	<code>x = 5</code>
+=	<code>x += 3</code>	<code>x = x + 3</code>
-=	<code>x -= 3</code>	<code>x = x - 3</code>
*=	<code>x *= 3</code>	<code>x = x * 3</code>
/=	<code>x /= 3</code>	<code>x = x / 3</code>
%=	<code>x %= 3</code>	<code>x = x % 3</code>
//=	<code>x //= 3</code>	<code>x = x // 3</code>
**=	<code>x **= 3</code>	<code>x = x ** 3</code>
&=	<code>x &= 3</code>	<code>x = x & 3</code>
=	<code>x = 3</code>	<code>x = x 3</code>
^=	<code>x ^= 3</code>	<code>x = x ^ 3</code>
>>=	<code>x >>= 3</code>	<code>x = x >> 3</code>
<<=	<code>x <<= 3</code>	<code>x = x << 3</code>

Comparison operators

Operator	Name	Example
==	Equal	x == y
!=	Not equal	x != y
>	Greater than	x > y
<	Less than	x < y
>=	Greater than or equal to	x >= y
<=	Less than or equal to	x <= y

Logical operators

Operator	Description	Example
and	Returns True if both statements are true	x < 5 and x < 10
or	Returns True if one of the statements is true	x < 5 or x < 4
not	Reverse the result, returns False if the result is true	not(x < 5 and x < 10)

Identity operators

Operator	Description	Example
is	Returns True if both variables are the same object	x is y
is not	Returns True if both variables are not the same object	x is not y

Membership operators

Operator	Description	Example
in	Returns True if a sequence with the specified value is present in the object	x in y
not in	Returns True if a sequence with the specified value is not present in the object	x not in y

Bitwise operators

Operator	Name	Description
&	AND	Sets each bit to 1 if both bits are 1
	OR	Sets each bit to 1 if one of two bits is 1
^	XOR	Sets each bit to 1 if only one of two bits is 1
~	NOT	Inverts all the bits
<<	Zero fill left shift	Shift left by pushing zeros in from the right and let the leftmost bits fall off
>>	Signed right shift	Shift right by pushing copies of the leftmost bit in from the left, and let the rightmost bits fall off

User input In Python

```
X=input("Enter no")
```

```
Print(x)
```

```
username = input("Enter username:")
```

```
print("Username is: " + username)
```

If, if-else, nested if In Python

if

```
if b > a:  
    print("b is greater than a")
```

One line

```
if a > b: print("a is greater than b")
```

if-else

```
if b > a:  
    print("b is greater than a")  
elif a == b:  
    print("a and b are equal")  
else:  
    print("a is greater than b")
```

One line

```
print("A") if a > b else print("B")
```

nested if

```
if x > 10:  
    print("Above ten,")  
    if x > 20:  
        print("and also above 20!")  
else:  
    print("but not above 20.")
```

while, for In Python

while loop Syntax

```
i = 1
while i < 6:
    print(i)
    i += 1
```

for loop Syntax

```
for x in range(6):
    print(x)
```

```
for x in range(2, 6):
    print(x)
```

range(start, end(not including), increment by)

```
for x in range(2, 30, 3):
    print(x)
```

Thank you