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CS20BTECH11063

Deep Learning Assignment 2

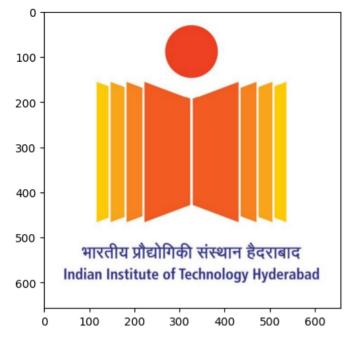
```
import torch
import numpy as np
import matplotlib.pyplot as plt
import math
import torch.functional as F
import torch.nn as nn
from sklearn.utils import shuffle
```

Q1

Convolution Function

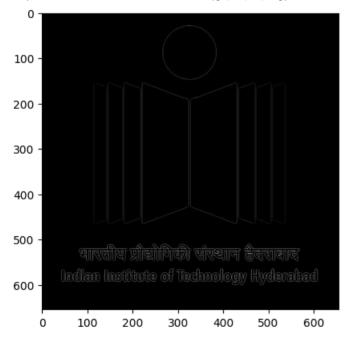
```
In [ ]: # Convolution Function implementation
                      def my_conv2d(input, weight, bias=None, stride=1, padding=0, activation='relu'):
                                # input is a 4D tensor of shape (N, C in, H in, W in)
                                 # weight is 4D tensor of shape (D, C_in, H, W)
                                # bias is a 1D tensor of shape (D)
                                # stride is an integer
                                # padding is an integer
                                # activation is a string
                                 # output is a 4D tensor of shape (N, D, H_out, W_out)
                                if padding != 0:
                                           image_pad = torch.zeros((input.shape[0], input.shape[1], input.shape[2] + 2*padding, input.shape[3] + 2*padding))
                                           print("Shape of padded image: ", image_pad.shape)
                                           # Applying padding
                                           image_pad[:, :, padding:-padding, padding:-padding] = input
                                           input = image pad
                                 # Calculating output shape
                                H out = (input.shape[2] - weight.shape[2])//stride + 1
                                 W_out = (input.shape[3] - weight.shape[3])//stride + 1
                                 # Initializing output tensor
                                 output = torch.zeros((input.shape[0], weight.shape[0], H_out, W_out))
                                 # Applying convolution
                                 for i in range(H_out):
                                           for j in range(W_out):
                                                     for k in range(weight.shape[0]):
                                                                [x, y] = (x, y) = (x, y) = (y, y) = (
                                 # Adding bias
```

```
if bias is not None:
                output += bias.reshape(1, bias.shape[0], 1, 1)
            # Applying activation
            if activation == 'relu':
                output = torch.relu(output)
            elif activation == 'sigmoid':
                output = torch.sigmoid(output)
            elif activation == 'tanh':
                output = torch.tanh(output)
            elif activation == 'softmax':
                output = torch.softmax(output, dim=1)
            elif activation == 'prelu':
                output = torch.prelu(output)
            elif activation == 'leaky relu':
                output = torch.leaky relu(output)
            elif activation == 'none':
                pass
            else:
                print("Invalid activation function")
            return output
In [ ]: # Testing the function
        input = torch.empty(128, 3, 20, 20).normal()
        weight = torch.empty(5, 3, 5, 5).normal ()
        bias = torch.empty(5).normal_()
        output = my conv2d(input, weight, bias)
        output.size()
Out[]: torch.Size([128, 5, 16, 16])
In [ ]: # Load the image and display it, display the filter kernel and display the output image
        # Load the image
        img = plt.imread('logo.jpg')
        plt.imshow(img)
        plt.show()
        print("Shape of Image: ",img.shape)
        # kernel filter
        filter_kernel = np.array([[[-1, -1, -1], [-1, 8, -1], [-1, -1, -1]]])
        filter_kernel = torch.from_numpy(filter_kernel).float().unsqueeze(0)
        print("Shape of Filter Kernel: ", filter_kernel.shape)
        # Convolution
        output_conv = my_conv2d(torch.from_numpy(img).float().permute(2, 0, 1).unsqueeze(0), filter_kernel, activation='relu')
        output_conv = output_conv.squeeze(0).permute(1, 2, 0).numpy()
        plt.imshow(output_conv, cmap='gray')
        plt.show()
        print("Shape of Output Image: ", output_conv.shape)
```



Shape of Image: (657, 657, 3)

Shape of Filter Kernel: torch.Size([1, 1, 3, 3])



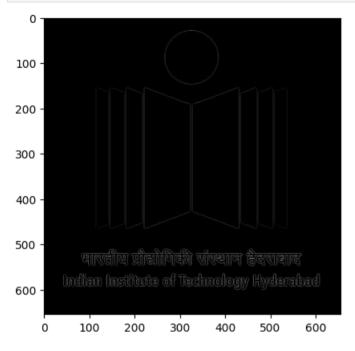
Shape of Output Image: (655, 655, 1)

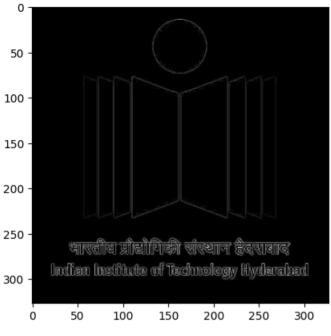
Pooling Function

Load the image

```
In [ ]: # Pooling Function implementation
        def my_pool(input, stride=None, pool_type='max', kernel_size=2, ceil_mode=False):
            # input is a 4D tensor of shape (N, C_in, H_in, W_in)
            # stride is an integer
            # pool_type is a string
            # kernel size is (H, W) or an integer
            # Calculating output shape
            if isinstance(kernel size, int):
                kernel_size = (kernel_size, kernel_size)
            else:
                kernel_size = kernel_size
            if stride is None:
                stride = kernel size
            if isinstance(stride, int):
                stride = (stride, stride)
            if ceil mode:
                H_out = math.ceil((input.shape[2] - kernel_size[0])/stride[0]) + 1
                W out = math.ceil((input.shape[3] - kernel size[1])/stride[1]) + 1
            else:
                H_out = (input.shape[2] - kernel_size[0])//stride[0] + 1
                W out = (input.shape[3] - kernel size[1])//stride[1] + 1
            # Initializing output tensor
            output = torch.zeros((input.shape[0], input.shape[1], H out, W out))
            # Applying pooling
            for i in range(H_out):
                for j in range(W_out):
                    if pool_type == 'max':
                        output[:, :, i, j] = torch.amax(input[:, :, i*stride[0]:i*stride[0]+kernel_size[0], j*stride[1]:j*stride[1]+kernel_size[1]], dim=(2, 3))[0]
                    elif pool type == 'avg':
                        output[:, :, i, j] = torch.mean(input[:, :, i*stride[0]:i*stride[0]+kernel_size[0], j*stride[1]:j*stride[1]+kernel_size[1]], dim=(2, 3))
                    else:
                        print("Invalid pooling type")
            return output
In [ ]: # Testing the function
        input = torch.empty(128, 3, 20, 20).normal_()
        output = my_pool(input)
        print(output.size())
        # cross verification with pytorch
        input = torch.empty(128, 3, 20, 20).normal_()
        output = nn.functional.max_pool2d(input, kernel_size=2, stride=None)
        print(output.size())
        torch.Size([128, 3, 10, 10])
        torch.Size([128, 3, 10, 10])
In [ ]: # Display the image and the output image
```

```
plt.imshow(output_conv, cmap='gray')
plt.show()
# Pooling
# print(output_conv.dtype)
output = my_pool(torch.from_numpy(output_conv).float().permute(2, 0, 1).unsqueeze(0), pool_type='max')
output = output.squeeze(0).permute(1, 2, 0).numpy()
plt.imshow(output, cmap='gray')
plt.show()
print("Shape of Output Image: ", output.shape)
```





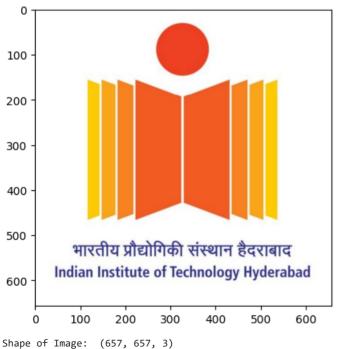
Shape of Output Image: (327, 327, 1)

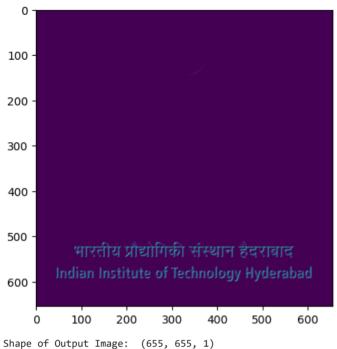
Q3

Convolution Layer Class

```
In [ ]: # Convolution Layer implementation
        class my Conv2d(nn.Module):
            def __init__(self, in_channels, num_filters, kernel_size, stride=1, padding=0, bias=True, activation='relu'):
                super(my_Conv2d, self).__init__()
                self.in_channels = in_channels
                self.num_filters = num_filters
                if isinstance(kernel_size, int):
                    self.kernel_size = (kernel_size, kernel_size)
                else:
                    self.kernel size = kernel size
                self.stride = stride
                self.padding = padding
                self.bias = bias
                self.activation = activation
                self.weight = nn.Parameter(torch.empty(self.num_filters, self.in_channels, self.kernel_size[0], self.kernel_size[1]).normal_())
                if bias:
                    self.bias = nn.Parameter(torch.empty(num_filters).normal_())
                else:
                    self.bias = None
            def forward(self, input):
                return my_conv2d(input=input, weight=self.weight, bias=self.bias, activation=self.activation)
```

```
In [ ]: # Testing the function
        input = torch.empty(128, 3, 20, 20).normal_()
        conv = my Conv2d(in channels=3, num filters=5, kernel size=5)
        output = conv(input)
        print(output.size())
        # cross verification with pytorch
        input = torch.empty(128, 3, 20, 20).normal_()
        conv = nn.Conv2d(3, 5, 5)
        output = conv(input)
        print(output.size())
        torch.Size([128, 5, 16, 16])
        torch.Size([128, 5, 16, 16])
In [ ]: # Display the image and the output image
        # Load the image
        img = plt.imread('logo.jpg')
        plt.imshow(img)
        plt.show()
        print("Shape of Image: ",img.shape)
        # Convolution
        Conv2D = my_Conv2d(in_channels=3, num_filters=1, kernel_size=3)
        output conv = Conv2D(torch.from numpy(img).float().permute(2, 0, 1).unsqueeze(0))
        output_conv = output_conv.squeeze(0).permute(1, 2, 0).detach().numpy()
        plt.imshow(output_conv)
        plt.show()
        print("Shape of Output Image: ", output_conv.shape)
```





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Q4

Pooling Layer Class

```
In [ ]: # Pooling
        class my_Pool2d(nn.Module):
            def __init__(self, kernel_size, stride=None, pool_type='max', ceil_mode=False):
                super(my_Pool2d, self).__init__()
                if isinstance(kernel_size, int):
                    self.kernel_size = (kernel_size, kernel_size)
                else:
                    self.kernel_size = kernel_size
                if stride is None:
                    self.stride = kernel_size
                else:
                    self.stride = stride
                self.pool_type = pool_type
                self.ceil_mode = ceil_mode
            def forward(self, input):
                if self.pool_type == 'gap':
                    return torch.mean(input, dim=(2, 3)).unsqueeze(2).unsqueeze(3)
                return my_pool(input=input, stride=self.stride, pool_type=self.pool_type, kernel_size=self.kernel_size, ceil_mode=self.ceil_mode)
```

```
In [ ]: # Testing the function
input = torch.empty(128, 3, 20, 20).normal_()
```

```
pool = my_Pool2d(kernel_size=2, pool_type='max')
output = pool(input)
print(output.size())

# cross verification with pytorch
input = torch.empty(128, 3, 20, 20).normal_()
pool = nn.MaxPool2d(kernel_size=2, stride=None)
output = pool(input)
print(output.size())

torch.Size([128, 3, 10, 10])
torch.Size([128, 3, 10, 10])
```

Q5

Flattening Function

```
In [ ]: # Flatten Function implementation
        def my_flatten(input, weight=False):
            if weight:
                weight = torch.empty(input.shape[0], input.shape[1]*input.shape[2]*input.shape[3]).normal_()
                return torch.matmul(input, weight.t())
            else:
                return input.view(input.shape[0], -1)
In [ ]: # Testing the function
        input = torch.empty(128, 3, 20, 20).normal_()
        output = my_flatten(input)
        print(output.size())
        # cross verification with pytorch
        input = torch.empty(128, 3, 20, 20).normal_()
        output = nn.Flatten()(input)
        print(output.size())
        torch.Size([128, 1200])
        torch.Size([128, 1200])
```

Q6

Multi Layer Perceptron Class

```
In [ ]: # MLP Layer implementation

activation_dict = {
    'relu': nn.ReLU(),
    'sigmoid': nn.Sigmoid(),
    'tanh': nn.Tanh(),
    'softmax': nn.Softmax(),
    'none': nn.Identity(),
    'prelu': nn.PReLU(),
}
```

```
class MLP(nn.Module):
   def init (self, hidden layers, output size, softmax=False):
        super(MLP, self).__init__()
       self.hidden layers = hidden layers
       self.output size = output size
       self.layers = nn.ModuleList()
       for i in range(len(hidden layers)):
           if i == 0:
               self.layers.append(nn.Linear(8, hidden layers[i][0]))
               self.layers.append(activation_dict[hidden_layers[i][1]])
           else:
               self.layers.append(nn.Linear(hidden layers[i-1][0], hidden layers[i][0]))
               self.layers.append(activation_dict[hidden_layers[i][1]])
       self.layers.append(nn.Linear(hidden layers[-1][0], output size))
       if softmax:
            self.layers.append(nn.Softmax(dim=1))
       # Initialize the weights
       for layer in self.layers:
           if isinstance(layer, nn.Linear):
               nn.init.kaiming_normal_(layer.weight)
               if layer.bias is not None:
                   nn.init.zeros (layer.bias)
   def forward(self, input):
       # may need to flatten the input
       for layer in self.layers:
           input = layer(input)
       return input
```

Q7

Feed Forward Function

```
In [ ]: # CNN class implementation with the above classes of Conv2d, Pool2d and MLP
        class my CNN(nn.Module):
            def __init__(self, conv_layers, pool_layers, hidden_layers, output_size, softmax=False):
                super(my CNN, self). init ()
                self.conv_layers = conv_layers
                self.pool_layers = pool_layers
                self.hidden layers = hidden layers
                self.output_size = output_size
                self.conv = nn.ModuleList()
                for i in range(len(conv layers)):
                    self.conv.append(my_Conv2d(in_channels=conv_layers[i][0], num_filters=conv_layers[i][1], kernel_size=conv_layers[i][2], stride=conv_layers[i][3], padding=conv_layers[i]
                self.pool = nn.ModuleList()
                for i in range(len(pool_layers)):
                    self.pool.append(my_Pool2d(kernel_size=pool_layers[i][0], stride=pool_layers[i][1], pool_type=pool_layers[i][2], ceil_mode=pool_layers[i][3]))
                self.pool_gap = my_Pool2d(kernel_size=1, pool_type='gap')
                self.mlp = MLP(hidden layers, output size, softmax)
```

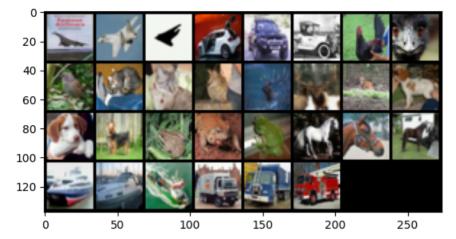
```
def forward(self, input):
                for i in range(len(self.conv)):
                    input = self.conv[i](input)
                    input = self.pool[i](input)
                input = self.pool gap(input)
                input = my flatten(input)
                input = self.mlp(input)
                return input
In [ ]: # Test the CNN class
        input = torch.empty(1, 3, 32, 32).normal ()
        • Input image of size 32 \times 32 \times 3. Use images from the CIFAR-10 dataset.
        • Convolution layer with 16 kernels of size 3 × 3 spatial dimensions and sigmoid activation.
        • Max pooling layer of size 2 × 2 with a stride of 2 along each dimension.
        • Convolution layer with 8 kernels of spatial size 3 × 3 and sigmoid activation.
        • Max pooling layer of size 2 × 2 with a stride of 2 along each dimension.
        • A Global Average Pooling (GAP) layer.
        • An MLP with one hidden layer (size same as input) that accepts as input the previous layer's
        output and maps it to 10 output nodes. Use sigmoid activation for the MLP (softmax in the
        o/p layer).
        1.1.1
        cnn = my_CNN(conv_layers=[(3, 16, 3, 1, 1, True, 'sigmoid'), (16, 8, 3, 1, 1, True, 'sigmoid')],
                      pool_layers=[(2, 2, 'max', False), (2, 2, 'max', False)],
                      hidden_layers=[(8*8*8, 'sigmoid')],
                      output size=10,
                      softmax=True)
        output = cnn(input)
        print(output.size())
        print(output)
        torch.Size([1, 10])
        tensor([[0.0577, 0.0249, 0.1007, 0.0796, 0.0488, 0.0722, 0.0867, 0.3892, 0.0750,
                 0.0651]], grad fn=<SoftmaxBackward0>)
In [ ]: # Load the CIFAR-10 dataset
        import torchvision
        import torchvision.transforms as transforms
        transform = transforms.Compose([transforms.ToTensor()])
        # trainset = torchvision.datasets.CIFAR10(root='./data', train=True, download=True, transform=transform)
        # trainloader = torch.utils.data.DataLoader(trainset, batch size=4, shuffle=True, num workers=2)
        testset = torchvision.datasets.CIFAR10(root='./data', train=False, download=True, transform=transform)
        testloader = torch.utils.data.DataLoader(testset, batch size=4, shuffle=False, num workers=2)
        tmp = next(iter(testloader))
        print(tmp[0].size())
        output = cnn(tmp[0])
        print(output.size())
        Files already downloaded and verified
        torch.Size([4, 3, 32, 32])
        torch.Size([4, 10])
```

```
In [ ]: # Choose an image from each class and print the predicted class label for each image.
        import numpy as np
        import matplotlib.pyplot as plt
        import torchvision
        import torchvision.transforms as transforms
        transform = transforms.Compose([transforms.ToTensor()])
        testset = torchvision.datasets.CIFAR10(root='./data', train=False, download=True, transform=transform)
        testloader = torch.utils.data.DataLoader(testset, batch_size=4, shuffle=True, num_workers=2)
        classes = ('plane', 'car', 'bird', 'cat', 'deer', 'dog', 'frog', 'horse', 'ship', 'truck')
        # get some random training images
        dataiter = iter(testloader)
        images, labels = dataiter.next()
        # show images
        print(images.size())
        plt.imshow(torchvision.utils.make_grid(images).permute(1, 2, 0))
        plt.show()
        print('GroundTruth: ', ' '.join('%5s' % classes[labels[j]] for j in range(4)))
        # print images
        outputs = cnn(images)
        print(outputs.size())
        print(outputs)
        Files already downloaded and verified
        torch.Size([4, 3, 32, 32])
         10
         20
         30
                      20
                                40
                                          60
                                                    80
                                                              100
                                                                        120
```

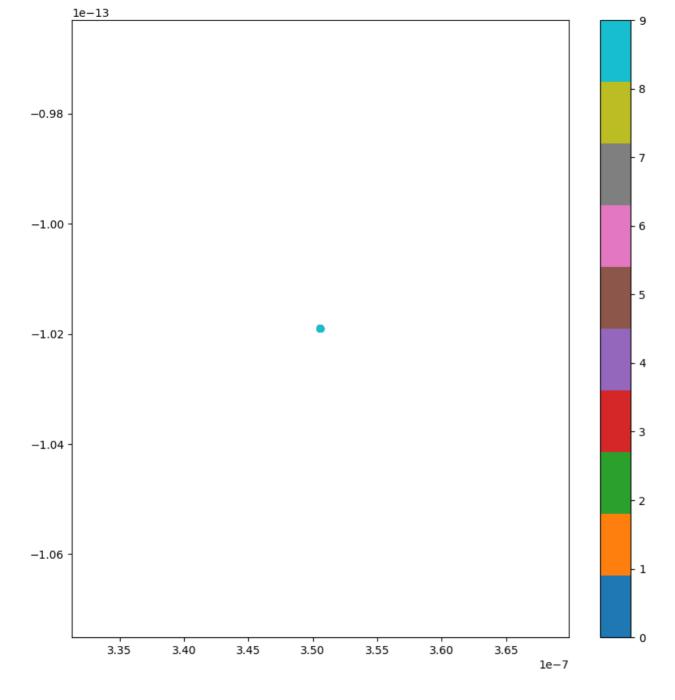
All of the output values are same.

Randomly initialized weights do not show any pattern and do not correspond to any class.

```
In []: # Choose 3 images from each class and print the predicted class label for each image.
        import numpy as np
        import matplotlib.pyplot as plt
        import torchvision
        import torchvision.transforms as transforms
        transform = transforms.Compose([transforms.ToTensor()])
        testset = torchvision.datasets.CIFAR10(root='./data', train=False, download=True, transform=transform)
        testloader = torch.utils.data.DataLoader(testset, batch_size=32, shuffle=False, num_workers=2)
        classes = ('plane', 'car', 'bird', 'cat', 'deer', 'dog', 'frog', 'horse', 'ship', 'truck')
        num img = 3
        selected indices = []
        for i in range(10):
            selected_indices.append(np.where(np.array(testset.targets) == i)[0][:num_img])
        selected indices = np.array(selected indices).flatten()
        print(selected indices)
        Files already downloaded and verified
        [ 3 10 21 6 9 37 25 35 65 0 8 46 22 26 32 12 16 24 4 5 7 13 17 20
          1 2 15 11 14 23]
In [ ]: # display images from selected indices
        images = []
        labels = []
        for i in selected indices:
            images.append(testset[i][0])
            labels.append(testset[i][1])
        images = torch.stack(images)
        labels = torch.tensor(labels)
        # show images
        print(images.size())
        plt.imshow(torchvision.utils.make_grid(images).permute(1, 2, 0))
        plt.show()
        print('GroundTruth: ', ' '.join('%5s' % classes[labels[j]] for j in range(len(labels))))
        for i in range(len(cnn.conv)):
            images = cnn.conv[i](images)
            images = cnn.pool[i](images)
        images = cnn.pool_gap(images)
        output = my_flatten(images)
        print(output.size())
        # Apply PCA to output and plot it
        from sklearn.decomposition import PCA
        pca = PCA(n_components=2)
        pca.fit(output.detach().numpy())
        output pca = pca.transform(output.detach().numpy())
        print(output_pca.shape)
        plt.figure(figsize=(10, 10))
        plt.scatter(output_pca[:, 0], output_pca[:, 1], c=labels, cmap='tab10')
        plt.colorbar()
        plt.show()
        print(output pca)
        torch.Size([30, 3, 32, 32])
```



GroundTruth: plane plane plane car car car bird bird cat cat cat deer deer deer dog dog frog frog frog horse horse horse ship ship tr uck truck truck torch.Size([30, 8])
(30, 2)



```
[[ 3.5059333e-07 -1.0190438e-13]
 [ 3.5059333e-07 -1.0190438e-13]]
```

Tu []