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CS20BTECH11063

Deep Learning Assignment 1

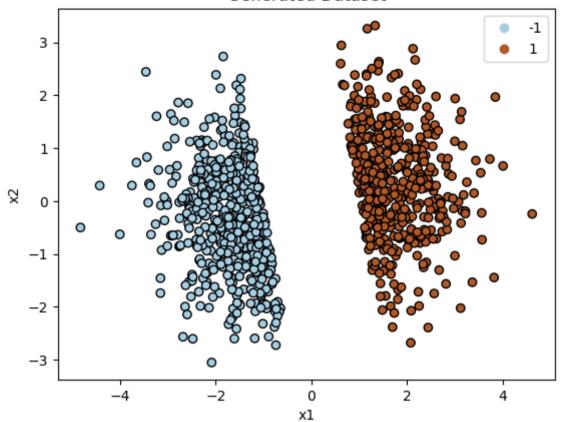
```
import torch
import numpy as np
import matplotlib.pyplot as plt
import math
import torch.functional as F
import torch.nn as nn
```

Q1

```
In [ ]: # Create a Linearly separable 2D dataset
         # Use a different function to generate the dataset
         def create dataset(n=100, gamma=0.1):
             x = torch.randn(n, 2)
             y = torch.zeros(n)
             # for i in range(n):
             # y[i] = 1 \text{ if } x[i, 0] + qamma * x[i, 1] > 0 \text{ else } -1
             # return x, y
             # Random initialize the weights and bias
             w = torch.randn(2)
             b = torch.randn(1)
             # Create the Dataset
             y = torch.sign(torch.matmul(x, w) + b)
             y[np.random.rand(n) < gamma] *= -1</pre>
             return x, y
        def create dataset 2(n=100, gamma=1):
```

```
x = torch.randn(n, 2)
    y = torch.zeros(n)
    # Random initialize the weights and bias
    w = np.random.rand(2)
    # Create the Dataset
    v = torch.sign(torch.matmul(x, torch.Tensor(w)))
    # Angle of the line
    theta = np.arctan(w[1]/w[0])
    # apply the separability factor and point shifter to separate data based on separability factor and angle of the line
    point shifter = np.array([np.cos(theta), np.sin(theta)])
    x = x.numpy()
    x[y==1] = x[y==1] + (gamma-1) * point shifter
    x[y==-1] = x[y==-1] - (gamma-1) * point shifter
    return torch.Tensor(x), y
# Plot the scatter plot with legend
x, y = create dataset 2(1000, 2)
scatter = plt.scatter(x[:, 0], x[:, 1], c=y, cmap=plt.cm.Paired, edgecolors='k')
xmin, xmax, ymin, ymax = plt.axis()
plt.title("Generated Dataset")
plt.xlabel("x1")
plt.ylabel("x2")
plt.legend(handles=scatter.legend elements()[0], labels=["-1", "1"])
plt.show()
# print frequency percentage of labels
print("Percentage of -1 labels: ", (y == -1).sum().item() / len(y))
print("Percentage of 1 labels: ", (y == 1).sum().item() / len(y))
```

Generated Dataset



Percentage of -1 labels: 0.517 Percentage of 1 labels: 0.483

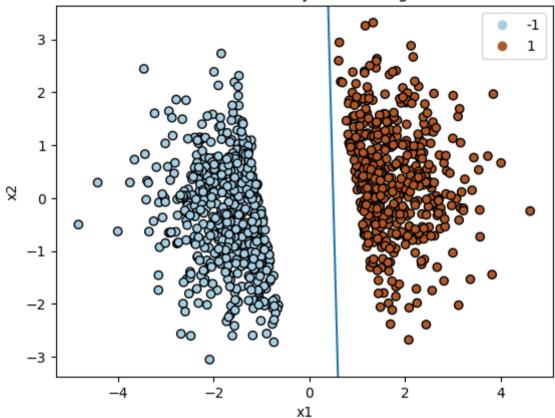
```
In []: # split dataset into train and test
def split_dataset(x, y, train_ratio=0.8):
    n = len(x)
    train_size = int(train_ratio * n)
    x_train = x[:train_size]
    y_train = y[:train_size]
    x_test = x[train_size:]
    y_test = y[train_size:]
    return x_train, y_train, x_test, y_test
# x_train, y_train, x_test, y_test = split_dataset(x, y, 0.8)
```

```
In [ ]: # Append 1 to x for bias
x = torch.cat((x, torch.ones(x.shape[0], 1)), dim=1)
```

```
print("Shape of x: ", x.shape)
        print("Shape of y: ", y.shape)
        # print(x)
        Shape of x: torch.Size([1000, 3])
        Shape of y: torch.Size([1000])
In [ ]: # Perceptron Training Algorithm
        def perceptron train(x, y, max epochs=100):
            w = torch.zeros(3)
            k = 0
            for epoch in range(max epochs):
                nb changes = 0
                for i in range(x.size(0)):
                    if x[i].dot(w) * y[i] <= 0:</pre>
                        w = w + v[i] * x[i]
                        nb changes = nb changes + 1
                if nb changes == 0:
                    # print('Stopping at Epoch: ', epoch)
                    break
                k = k + 1
            # print('Number of changes: ', nb changes)
            # return the weights and number of epochs
            return w, k
In [ ]: w, max epochs run = perceptron train(x, y, 100)
        print("W = ", w, " Max Epochs Run = ", max epochs run)
        W = tensor([ 2.0111, 0.0590, -1.0000]) Max Epochs Run = 1
In [ ]: # plot the decision boundary on data
        x1 = np.linspace(-5, 5, 100)
        x2 = -(w[0] * x1 + w[2]) / w[1]
        plt.plot(x1, x2)
        scatter = plt.scatter(x[:, 0], x[:, 1], c=y, cmap=plt.cm.Paired, edgecolors='k')
        plt.ylim(ymin, ymax)
        plt.xlim(xmin, xmax)
        plt.xlabel("x1")
        plt.ylabel("x2")
        plt.title("Decision Boundary on Training Data")
        plt.legend(handles=scatter.legend elements()[0], labels=["-1", "1"])
        plt.show()
```

```
# print accuracy on test data
y_pred = torch.sign(x @ w)
print("Accuracy = ", (torch.sum(y_pred == y) / y.shape[0]).item() * 100, "%")
```

Decision Boundary on Training Data

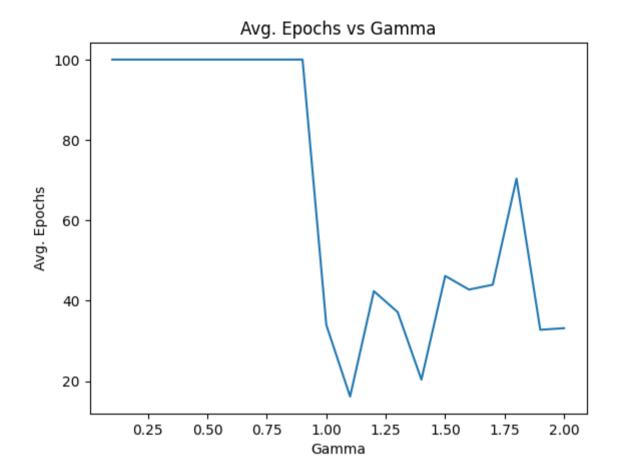


Accuracy = 100.0 %

```
In []: # Running the perceptron training algorithm for different values of gamma for multiple trials
    num_trials = 5
    gamma_val = []
    k_val = []
    for gamma in np.linspace(0.1, 2, 20):
        acc = 0
        k_avg = 0
        for i in range(num_trials):
            x, y = create_dataset(1000, gamma)
```

```
# split dataset into train and test
       x_train, y_train, x_test, y_test = split_dataset(x, y, 0.8)
       # x = x train
       # y = y_train
       x train = torch.cat((x train, torch.ones(x train.shape[0], 1)), dim=1)
       w, k = perceptron train(x train, y train, 100)
       k avg = k avg + k
       x test = torch.cat((x test, torch.ones(x test.shape[0], 1)), dim=1)
      y pred = torch.sign(x test @ w)
       acc = acc + torch.sum(y pred == y test) / y test.shape[0]
       # print('----')
   k avg = k avg / num trials
   gamma val.append(gamma)
   k_val.append(k_avg)
   print('Gamma: %f, Accuracy: %f, Avg. Epochs: %f' % (gamma, acc / num trials, k avg))
   # print('----')
plt.plot(gamma val, k val)
plt.xlabel('Gamma')
plt.ylabel('Avg. Epochs')
plt.title('Avg. Epochs vs Gamma')
plt.show()
```

```
Gamma: 0.100000, Accuracy: 0.744000, Avg. Epochs: 100.000000
Gamma: 0.200000, Accuracy: 0.695000, Avg. Epochs: 100.000000
Gamma: 0.300000, Accuracy: 0.555000, Avg. Epochs: 100.000000
Gamma: 0.400000, Accuracy: 0.488000, Avg. Epochs: 100.000000
Gamma: 0.500000, Accuracy: 0.489000, Avg. Epochs: 100.000000
Gamma: 0.600000, Accuracy: 0.574000, Avg. Epochs: 100.000000
Gamma: 0.700000, Accuracy: 0.559000, Avg. Epochs: 100.000000
Gamma: 0.800000, Accuracy: 0.652000, Avg. Epochs: 100.000000
Gamma: 0.900000, Accuracy: 0.754000, Avg. Epochs: 100.000000
Gamma: 1.000000, Accuracy: 0.998000, Avg. Epochs: 34.000000
Gamma: 1.100000, Accuracy: 0.998000, Avg. Epochs: 16.200000
Gamma: 1.200000, Accuracy: 0.996000, Avg. Epochs: 42.400000
Gamma: 1.300000, Accuracy: 0.995000, Avg. Epochs: 37.200000
Gamma: 1.400000, Accuracy: 0.999000, Avg. Epochs: 20.400000
Gamma: 1.500000, Accuracy: 0.999000, Avg. Epochs: 46.200000
Gamma: 1.600000, Accuracy: 0.997000, Avg. Epochs: 42.800000
Gamma: 1.700000, Accuracy: 0.996000, Avg. Epochs: 44.000000
Gamma: 1.800000, Accuracy: 1.000000, Avg. Epochs: 70.400000
Gamma: 1.900000, Accuracy: 0.999000, Avg. Epochs: 32.800000
Gamma: 2.000000, Accuracy: 0.999000, Avg. Epochs: 33.200000
```



We can see that as the value of γ increases, the average number of epochs required to converge decreases. This is because as γ increases, the data becomes more and more linearly separable and hence the number of epochs required to converge decreases.

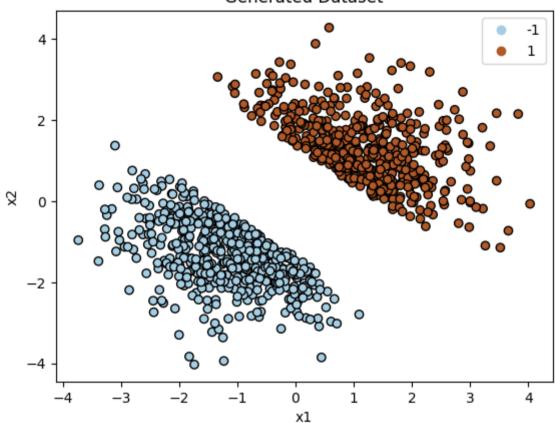
Q2

```
In [ ]: # Create a Linearly separable 2D dataset
    x, y = create_dataset_2(1000, 2)
    scatter = plt.scatter(x[:, 0], x[:, 1], c=y, cmap=plt.cm.Paired, edgecolors='k')
    xmin, xmax, ymin, ymax = plt.axis()
    plt.legend(handles=scatter.legend_elements()[0], labels=["-1", "1"])
    plt.xlabel("x1")
    plt.ylabel("x2")
    plt.title("Generated Dataset")
```

```
plt.show()

print("Percentage of -1 labels: ", (y == -1).sum().item() / len(y))
print("Percentage of 1 labels: ", (y == 1).sum().item() / len(y))
```

Generated Dataset



Percentage of -1 labels: 0.511 Percentage of 1 labels: 0.489

```
In []: x_train, y_train, x_test, y_test = split_dataset(x, y, 0.8)

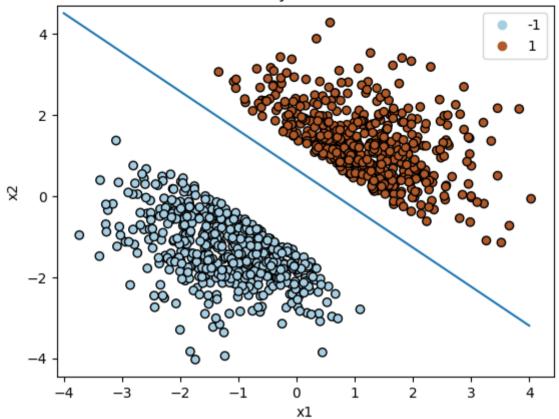
# Append 1 to x for bias
x = torch.cat((x, torch.ones(x.shape[0], 1)), dim=1)
print("Shape of x: ", x.shape)
print("Shape of y: ", x.shape)
```

Shape of x: torch.Size([1000, 3])
Shape of y: torch.Size([1000, 3])

```
In [ ]: # Gradient Descent Algorithm for Hinge Loss
        def hinge_gradient_descent(x, y, lr=0.1, max_epochs=100):
            w = torch.zeros(3)
            k = 0
            for epoch in range(max epochs):
                 nb changes = 0
                for i in range(x.size(0)):
                    if x[i].dot(w) * y[i] < 1:</pre>
                         w = w + lr * (y[i]*x[i])
                        nb changes = nb changes + 1
                 if nb changes == 0:
                    # print('Stopping at Epoch: ', epoch)
                    break
                 k = k + 1
            # print('Number of changes: ', nb changes)
            # return the weights and number of epochs
            return w, k
        # Gradient Descent Algorithm for Log Loss
        # def logistic loss gradient descent(x, y, lr=0.1, max epochs=100):
              w = torch.zeros(3)
              k = 0
              for epoch in range(max epochs):
                  nb changes = 0
                  for i in range(x.size(0)):
                      if x[i].dot(w) * y[i] < 1:
                          w = w + lr * (y[i]*x[i]) / (1 + torch.exp(y[i]*x[i].dot(w)))
                          nb changes = nb changes + 1
        #
                  if nb changes == 0:
        #
                      # print('Stopping at Epoch: ', epoch)
                      break
                  k = k + 1
              # print('Number of changes: ', nb changes)
              # return the weights and number of epochs
        #
              return w, k
        def logistic_loss_gradient_descent(x, y, lr=0.1, max_epochs=100):
            w = torch.zeros(3)
            k = 0
            for epoch in range(max_epochs):
                nb_changes = 0
```

```
for i in range(x.size(0)):
                     y pred = 1/(1 + \text{torch.exp}(-x[i].dot(w)))
                     dL_dw = (y_pred - y[i]) * x[i]
                     w = w - lr * dL dw
                     if np.linalg.norm(dL dw) < 1e-4:</pre>
                          break
                 k = k + 1
             # print('Number of changes: ', nb changes)
             # return the weights and number of epochs
             return w, k
In [ ]: w, max epochs = logistic loss gradient descent(x, y, 0.1, 100)
        print("W = ", w, " Max Epochs Run = ", max epochs)
        W = tensor([4.0025, 4.1530, -2.7403]) Max Epochs Run = 100
In [ ]: # plot the decision boundary
        x1 = np.linspace(-4, 4, 100)
        x2 = -(w[0] * x1 + w[2]) / w[1]
        plt.plot(x1, x2)
        scatter = plt.scatter(x[:, 0], x[:, 1], c=y, cmap=plt.cm.Paired, edgecolors='k')
         plt.xlim(xmin, xmax)
        plt.ylim(ymin, ymax)
        plt.legend(handles=scatter.legend elements()[0], labels=["-1", "1"])
         plt.xlabel("x1")
        plt.ylabel("x2")
        plt.title("Decision Boundary on Generated Dataset")
         plt.show()
         # print accuracy
        \# x_{\text{test}} = \text{torch.cat}((x, \text{torch.ones}(x_{\text{test.shape}}[0], 1)), \text{dim=1})
        y pred = torch.sign(x @ w)
        print("Accuracy = ", (torch.sum(y_pred == y) / y.shape[0]).item() * 100, "%")
```

Decision Boundary on Generated Dataset



Accuracy = 100.0 %

Q3

```
In []: # create dataset with concentric circles
# import sklearn.datasets as skdata
from sklearn.datasets import make_circles

def create_concentric_dataset(n_samples, factor=0.9, noise=0.05):
    radius = np.random.rand(n_samples) * factor
    angle = np.random.rand(n_samples) * 2 * np.pi

    dataset = np.column_stack((radius * np.cos(angle), radius * np.sin(angle))) + np.random.normal(0, noise, (n_samples, 2))
    labels = np.zeros(n_samples)
```

```
labels[radius > factor / 2] = 1

return dataset, labels

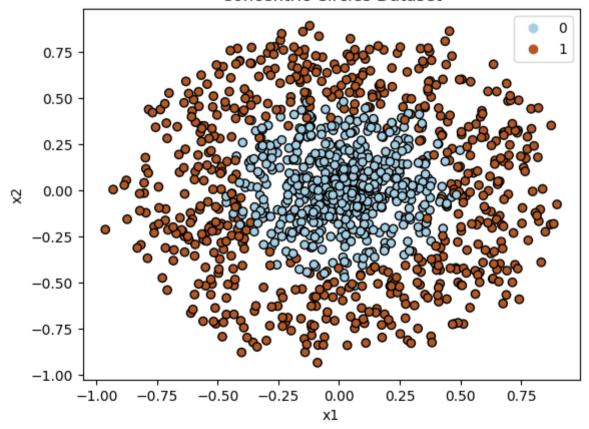
x, y = create_concentric_dataset(n_samples=1250, factor=0.9, noise=0.05)

scatter = plt.scatter(x[:, 0], x[:, 1], c=y, cmap=plt.cm.Paired, edgecolors='k')

plt.title('Concentric Circles Dataset')
plt.xlabel('x1')
plt.ylabel('x1')
plt.ylabel('x2')
plt.legend(handles=scatter.legend_elements()[0], labels=["0", "1"])
plt.show()

print("Percentage of 0 labels: ", (y == 0).sum().item() / len(y))
print("Percentage of 1 labels: ", (y == 1).sum().item() / len(y))
```

Concentric Circles Dataset



Percentage of 0 labels: 0.5048 Percentage of 1 labels: 0.4952

```
In [ ]: print(x.shape)
        print(y.shape)
        x = torch.from numpy(x).float()
        y = torch.from numpy(y).float()
        x_train, y_train, x_test, y_test = split_dataset(x, y, 0.8)
        print("Shape of Training x: ", x train.shape)
        print("Shape of Training y: ", y train.shape)
        (1250, 2)
        (1250,)
        Shape of Training x: torch.Size([1000, 2])
        Shape of Training y: torch.Size([1000])
In [ ]: # Create MLP with 1 hidden Layer from scratch
        class MLP:
            def init (self, x, y, hidden size=4, lr=0.1) -> None:
                self.x = x
                self.y = y
                self.input size = x.shape[1]
                self.hidden size = hidden size
                self.output size = 1
                self.lr = lr
                # Weights and Biases
                self.w1 = torch.randn(self.input size, self.hidden size)
                # print("w1: ",self.w1.shape)
                self.b1 = torch.randn(1) * torch.randn(self.hidden size)
                # print("b1: ",self.b1.shape)
                self.w2 = torch.randn(self.hidden size, self.output size)
                # print("w2: ",self.w2.shape)
                self.b2 = torch.randn(1)
            # Signmoid Activation Function
            def sigmoid(self, x):
                return 1 / (1 + torch.exp(-x))
            # Signmoid Derivative
            def sigmoid_derivative(self, x):
                return x * (1 - x)
            # Hinge Loss Function
            def hinge_loss(self, y_pred, y):
```

```
# print(y pred.shape)
    # print(y.shape)
    # print((y pred * y).shape)
    return torch.max(torch.zeros_like(y_pred), 1 - y_pred * y)
# Square Loss Function
def square loss(self, y pred, y):
    return (v pred - v) ** 2
# Hinge Loss Derivative
def hinge loss derivative(self, y pred, y):
    # print(v pred.shape)
    # print(y.shape)
    return -y * (y * y pred < 1)
# Square Loss Derivative
def square loss derivative(self, y pred, y):
    return 2 * (y pred - y)
# Binary Cross Entropy Loss Function
def binary cross entropy(self, y pred, y):
    return - y * torch.log(y pred) - (1 - y) * torch.log(1 - y pred)
# Binary Cross Entropy Loss Derivative
def binary cross entropy derivative(self, y pred, y):
    return -(y / y pred) + ((1 - y) / (1 - y pred))
# Forward Propagation
def forward(self, x):
    self.z1 = x @ self.w1 + torch.Tensor.repeat(self.b1, x.shape[0], 1)
   # print("z1: ",self.z1.shape)
    self.a1 = self.sigmoid(self.z1)
   # print("a1: ",self.a1.shape)
    self.z2 = self.a1 @ self.w2 + self.b2
    # print("z2: ",self.z2)
    self.a2 = self.sigmoid(self.z2)
   # print("a2: ",self.a2)
    # print("w2: ",self.w2)
    # print("w1: ",self.w1)
    return self.a2
```

```
# Backward Propagation
def backward(self, x, y):
    y = y.reshape(-1, 1)
   # print("x shape: ", x.shape)
    self.loss a2 = self.binary cross entropy(self.a2, y)
    # print("Loss a2 shape: ", self.loss a2.shape)
    # Calculate Gradients
    self.dL d a2 = self.binary cross entropy derivative(self.a2, y)
    # print("dL d a2 shape: ", self.dL d a2.shape)
    self.da2 dz2 = self.sigmoid derivative(self.a2)
    # print("da2 dz2 shape: ", self.da2_dz2.shape)
    self.dz2 d w2 = self.a1.T
    # print("dz2 d w2 shape: ", self.dz2 d w2.shape)
    self.dz2 d b2 = torch.ones like(self.z2)
    # print("dz2 d b2 shape: ", self.dz2 d b2.shape)
    self.dL d w2 = self.dz2 d w2 @ (self.dL d a2 * self.da2 dz2)
    # print("dL d w2 shape: ", self.dL d w2.shape)
    \# self.dL d b2 = (self.dz2 d b2 * (self.dL d a2.T @ self.da2 dz2)).reshape(-1)
    self.dL d b2 = ((self.dL d a2 * self.da2 dz2).T @ self.dz2 d b2).reshape(-1)
    # print("dL d b2 shape: ", self.dL d b2.shape)
    self.da1 dz1 = self.sigmoid derivative(self.a1)
    # print("da1 dz1 shape: ", self.da1 dz1.shape)
    self.dz1 dw1 = x
    # print("dz1 dw1 shape: ", self.dz1 dw1.shape)
    self.dz1 x = self.w1
    self.dz2 d a1 = self.w2
    # print("dz2_d_a1 shape: ", self.dz2_d_a1.shape)
    # print("dz1_x shape: ", self.dz1_x.shape)
   # self.dz1 d b1 = torch.ones like(self.a1)
    # print("dz1_d_b1 shape: ", self.dz1_d_b1.shape)
```

```
# print("ter: ", ((self.dL_d_a2 * self.da2_dz2) @ self.w2.T).shape)
    self.dL_dw1 = self.dz1_dw1.T @ (((self.dL_d_a2 * self.da2_dz2) @ self.w2.T) * self.da1 dz1)
    # print("dL dw1 shape: ", self.dL dw1.shape)
    # print("ter ",(((self.dL d a2 * self.da2 dz2) @ self.w2.T) @ self.da1 dz1.T).shape)
    # print((((self.dL d a2 * self.da2 dz2).T @ (self.da1 dz1 * self.dz1 d b1))).T.shape)
    self.dL db1 = (((self.dL d a2 * self.da2 dz2) @ self.w2.T) * self.da1 dz1).sum(axis=0)
    # print("dL db1 shape: ", self.dL db1.shape)
    # Updating Weights and Biases
    self.w2 -= self.lr * self.dL d w2
    self.b2 -= self.lr * self.dL d b2
    self.w1 -= self.lr * self.dL dw1
    self.b1 -= self.lr * self.dL db1
# Training the Model
def train(self, epochs=100):
    loss = []
    for epoch in range(epochs):
        self.forward(self.x)
        # print("W1 in forward: ", self.w1)
        # print("W2 in forward: ", self.w2)
        # print("B2 in forward: ", self.b2)
       # print("A2 in forward: ", self.a2)
        self.backward(self.x, self.y)
        # print("W1 in backward: ", self.w1)
        # print("W2 in backward: ", self.w2)
       # print("B2 in backward: ", self.b2)
        loss.append(self.loss a2.mean())
        if epoch % 10 == 0:
            print("Epoch: ", epoch, " Loss: ", self.loss a2.mean())
    # print("Final Predicted: ", self.forward(self.x))
    # print("Ground Truth: ", self.y)
    # print("z2: ", self.z2)
    # Plotting the Loss Curve
    plt.figure(figsize=(20, 5))
    plt.xticks(np.arange(0, epochs + 10, 10))
    plt.plot(loss)
    plt.xlim(-1, epochs)
```

```
plt.ylim(min(loss), max(loss) + 0.1)
  plt.yticks(np.arange(0, max(loss) + 0.1, 0.1))
  plt.title("Loss vs Epochs")
  plt.show()
  return

def predict(self, x, threshold=0.5):
  predicted = self.forward(x)
  # print(torch.round(predicted))
  # apply threshold of 0.6 for Label
  # print(predicted)

  return predicted > threshold

def accuracy(self, x, y):
  # print(self.predict(x).shape)
  y = y.reshape(-1, 1)
  return torch.sum(self.predict(x) == y) / y.shape[0]
```

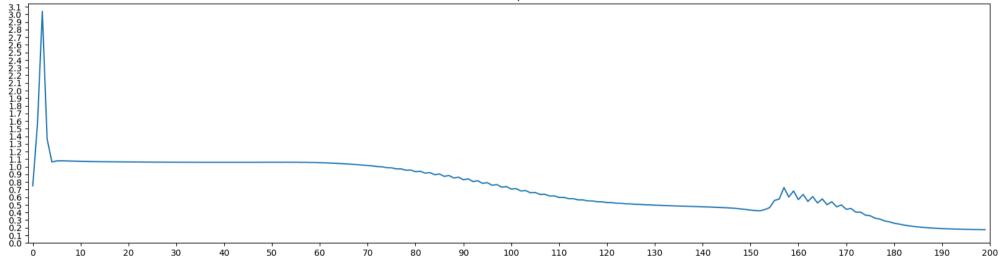
```
In []: # create MLP
    mlp = MLP(x_train, y_train, hidden_size=4, lr=0.01)
    mlp.train(epochs=200)

print("Accuracy on Test set: ", mlp.accuracy(x_test, y_test).item() * 100, "%")
    print("Accuracy on Training set: ", mlp.accuracy(x_train, y_train).item() * 100, "%")

# plot the predicted labels on the test set
scatetr = plt.scatter(x_test[:, 0], x_test[:, 1], c=mlp.predict(x_test).detach().numpy(), cmap=plt.cm.Paired, edgecolors='k')
    plt.legend(handles=scatetr.legend_elements()[0], labels=['0', '1'])
    plt.xlabel("x1")
    plt.ylabel("x2")
    plt.title("Predicted Labels on Test Set")
    plt.show()
```

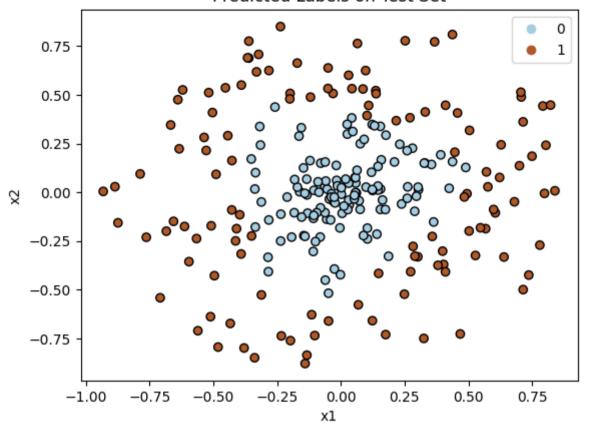
```
Epoch: 0 Loss: tensor(0.7497)
Epoch: 10
          Loss: tensor(1.0716)
Epoch: 20
           Loss: tensor(1.0629)
Epoch: 30
                 tensor(1.0592)
           Loss:
Epoch: 40
           Loss: tensor(1.0579)
Epoch: 50
           Loss: tensor(1.0586)
Epoch: 60
           Loss: tensor(1.0531)
Epoch: 70
           Loss: tensor(1.0156)
Epoch: 80
           Loss: tensor(0.9359)
Epoch: 90 Loss: tensor(0.8299)
Epoch: 100
           Loss: tensor(0.7074)
Epoch: 110
           Loss:
                  tensor(0.5977)
Epoch: 120
                  tensor(0.5305)
           Loss:
Epoch: 130
           Loss: tensor(0.4956)
                  tensor(0.4744)
Epoch: 140
           Loss:
Epoch: 150
           Loss: tensor(0.4314)
Epoch: 160
           Loss:
                  tensor(0.5697)
                  tensor(0.4420)
Epoch: 170
           Loss:
Epoch: 180
           Loss: tensor(0.2593)
Epoch: 190 Loss: tensor(0.1886)
```

Loss vs Epochs



Accuracy on Test set: 92.40000247955322 %
Accuracy on Training set: 93.4000015258789 %

Predicted Labels on Test Set



```
In [ ]: # # Plot decision surface for MLP model on entire dataset

# x1_min, x1_max = x[:, 0].min() - 1, x[:, 0].max() + 1
# x2_min, x2_max = x[:, 1].min() - 1, x[:, 1].max() + 1

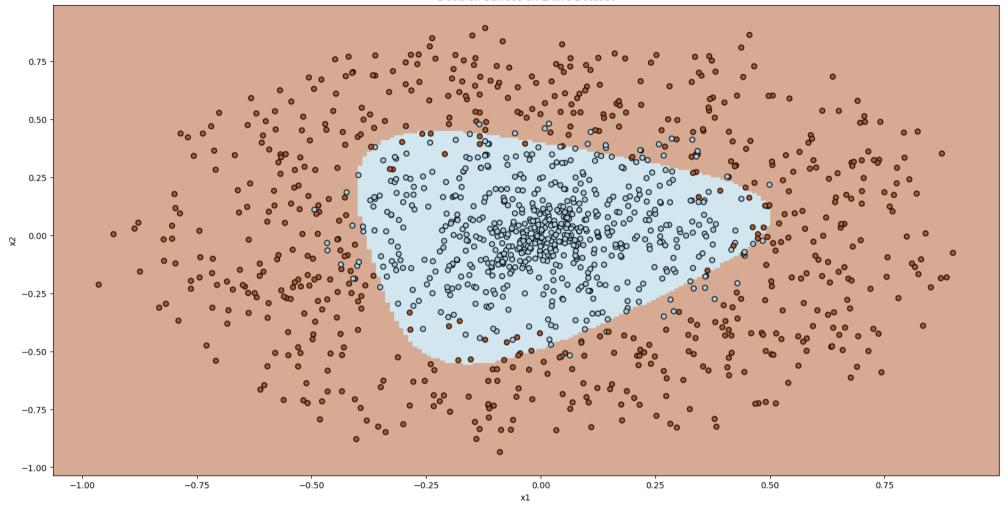
# x1_grid = np.arange(x1_min, x1_max, 0.01)
# x2_grid = np.arange(x2_min, x2_max, 0.01)

# x1_mesh, x2_mesh = np.meshgrid(x1_grid, x2_grid)

# x1_mesh_ = x1_mesh.flatten()
# x2_mesh_ = x2_mesh.flatten()

# x1_mesh_ = x1_mesh_.reshape((x1_mesh_.shape[0], 1))
# x2_mesh_ = x2_mesh_.reshape((x2_mesh_.shape[0], 1))
```

```
\# x \text{ mesh} = np.hstack((x1 \text{ mesh}, x2 \text{ mesh}))
# y mesh = (mlp.predict(torch.from numpy(x mesh).float()).detach().numpy()).reshape(x1 mesh.shape)
# # plt.figure(figsize=(10, 10))
# plt.figure(figsize=(20, 10))
# plt.title("Decision Surface on Entire Dataset")
# plt.xlabel("x1")
# plt.ylabel("x2")
# plt.contourf(x1 mesh, x2 mesh, v mesh.reshape(x1 mesh.shape), cmap=plt.cm.Paired, alpha=0.5)
# plt.scatter(x[:, 0], x[:, 1], c=y, cmap=plt.cm.Paired, edgecolors='k')
# plt.xlim(x[:, 0].min() - 0.1, x[:, 0].max() + 0.1)
# plt.ylim(x[:, 1].min() - 0.1, x[:, 1].max() + 0.1)
# plt.show()
x1 \text{ min}, x1 \text{ max} = x[:, 0].min() - 1, x[:, 0].max() + 1
x2 min, x2 max = x[:, 1].min() - 1, x[:, 1].max() + 1
x1 grid, x2 grid = np.mgrid[x1 min.item():x1 max.item():0.01, x2 min.item():x2 max.item():0.01]
# print(x1 grid.shape, x2 grid.shape)
x mesh = np.array([x1 grid.flatten(), x2 grid.flatten()]).T
y mesh = (mlp.predict(torch.from numpy(x mesh).float()).detach().numpy()).reshape(x1 grid.shape)
plt.figure(figsize=(20, 10))
plt.title("Decision Surface on Entire Dataset")
plt.xlabel("x1")
plt.ylabel("x2")
plt.pcolormesh(x1 grid, x2 grid, y mesh, cmap=plt.cm.Paired, alpha=0.5)
plt.scatter(x[:, 0], x[:, 1], c=y, cmap=plt.cm.Paired, edgecolors='k')
plt.xlim(x[:, 0].min() - 0.1, x[:, 0].max() + 0.1)
plt.ylim(x[:, 1].min() - 0.1, x[:, 1].max() + 0.1)
plt.show()
# print accuracy on entire dataset
print("Accuracy on Entire Dataset: ", mlp.accuracy(x, y).item() * 100, "%")
```



Accuracy on Entire Dataset: 93.19999814033508 %

In []: