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### **CS20BTECH11063**

## **Deep Learning Assignment 1**

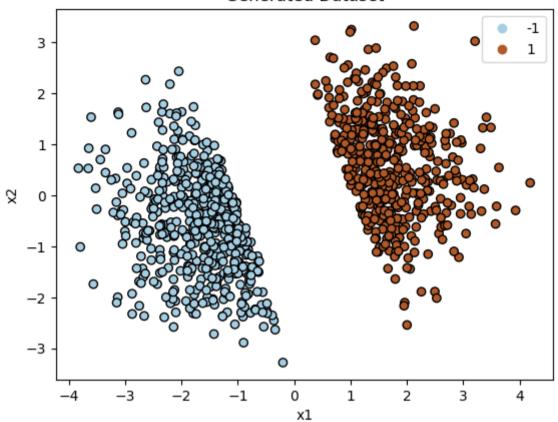
```
import torch
import numpy as np
import matplotlib.pyplot as plt
import math
import torch.functional as F
import torch.nn as nn
```

## Q1

```
In [ ]: # Create a Linearly separable 2D dataset
         # Use a different function to generate the dataset
         def create_dataset(n=100, gamma=0.1):
             x = torch.randn(n, 2)
             y = torch.zeros(n)
             # for i in range(n):
             # y[i] = 1 \text{ if } x[i, 0] + \text{gamma } * x[i, 1] > 0 \text{ else } -1
             # return x, y
             # Random initialize the weights and bias
             w = torch.randn(2)
             b = torch.randn(1)
             # Create the Dataset
             y = torch.sign(torch.matmul(x, w) + b)
             y[np.random.rand(n) < gamma] *= -1
             return x, y
        def create_dataset_2(n=100, gamma=1):
             x = torch.randn(n, 2)
             y = torch.zeros(n)
```

```
# Random initialize the weights and bias
    w = np.random.rand(2)
    # Create the Dataset
    v = torch.sign(torch.matmul(x, torch.Tensor(w)))
    # Angle of the line
    theta = np.arctan(w[1]/w[0])
    # apply the separability factor and point shifter to separate data based on separability factor and angle of the line
    point shifter = np.array([np.cos(theta), np.sin(theta)])
    x = x.numpy()
    x[y==1] = x[y==1] + (gamma-1) * point shifter
    x[y==-1] = x[y==-1] - (gamma-1) * point shifter
    return torch.Tensor(x), y
# Plot the scatter plot with legend
x, y = create dataset 2(1000, 2)
scatter = plt.scatter(x[:, 0], x[:, 1], c=y, cmap=plt.cm.Paired, edgecolors='k')
xmin, xmax, ymin, ymax = plt.axis()
plt.title("Generated Dataset")
plt.xlabel("x1")
plt.ylabel("x2")
plt.legend(handles=scatter.legend_elements()[0], labels=["-1", "1"])
plt.show()
# print frequency percentage of labels
print("Percentage of -1 labels: ", (y == -1).sum().item() / len(y))
print("Percentage of 1 labels: ", (y == 1).sum().item() / len(y))
```

#### Generated Dataset



Percentage of -1 labels: 0.537 Percentage of 1 labels: 0.463

```
In []: # split dataset into train and test

def split_dataset(x, y, train_ratio=0.8):
    n = len(x)
    train_size = int(train_ratio * n)
    x_train = x[:train_size]
    y_train = y[:train_size]
    x_test = x[train_size:]
    y_test = y[train_size:]
    return x_train, y_train, x_test, y_test

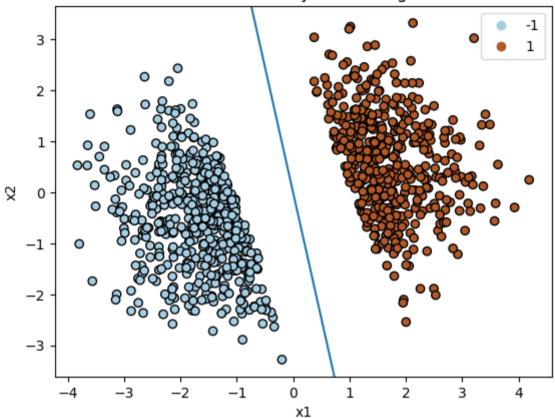
# x_train, y_train, x_test, y_test = split_dataset(x, y, 0.8)
```

```
In [ ]: # Append 1 to x for bias
x = torch.cat((x, torch.ones(x.shape[0], 1)), dim=1)
print("Shape of x: ", x.shape)
```

```
print("Shape of y: ", y.shape)
        # print(x)
        Shape of x: torch.Size([1000, 3])
        Shape of v: torch.Size([1000])
In [ ]: # Perceptron Training Algorithm
        def perceptron train(x, y, max epochs=100):
            w = torch.zeros(3)
            k = 0
            for epoch in range(max_epochs):
                nb changes = 0
                for i in range(x.size(0)):
                    if x[i].dot(w) * y[i] <= 0:</pre>
                        W = W + y[i] * x[i]
                        nb changes = nb changes + 1
                if nb changes == 0:
                    # print('Stopping at Epoch: ', epoch)
                    break
                 k = k + 1
            # print('Number of changes: ', nb changes)
            # return the weights and number of epochs
            return w, k
In [ ]: w, max epochs run = perceptron train(x, y, 100)
        print("W = ", w, " Max Epochs Run = ", max epochs run)
        W = tensor([3.5960, 0.7295, 0.0000]) Max Epochs Run = 1
In [ ]: # plot the decision boundary on data
        x1 = np.linspace(-5, 5, 100)
        x2 = -(w[0] * x1 + w[2]) / w[1]
        plt.plot(x1, x2)
        scatter = plt.scatter(x[:, 0], x[:, 1], c=y, cmap=plt.cm.Paired, edgecolors='k')
        plt.ylim(ymin, ymax)
        plt.xlim(xmin, xmax)
        plt.xlabel("x1")
        plt.ylabel("x2")
        plt.title("Decision Boundary on Training Data")
        plt.legend(handles=scatter.legend_elements()[0], labels=["-1", "1"])
        plt.show()
        # print accuracy on test data
```

```
y_pred = torch.sign(x @ w)
print("Accuracy = ", (torch.sum(y_pred == y) / y.shape[0]).item() * 100, "%")
```

### **Decision Boundary on Training Data**



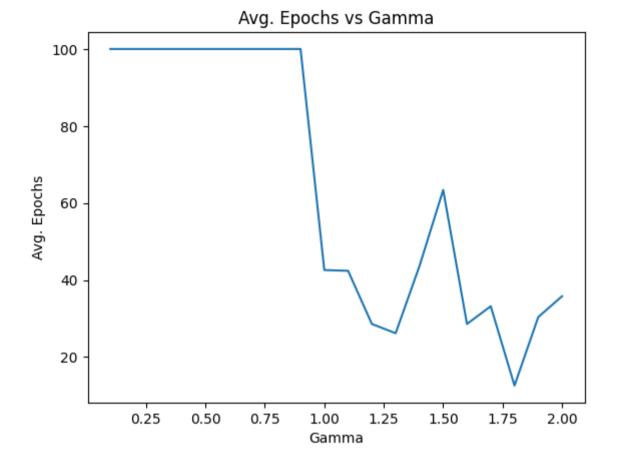
Accuracy = 100.0 %

```
In [ ]: # Running the perceptron training algorithm for different values of gamma for multiple trials
num_trials = 5
gamma_val = []
k_val = []
for gamma in np.linspace(0.1, 2, 20):
    acc = 0
    k_avg = 0
    for i in range(num_trials):
        x, y = create_dataset(1000, gamma)

    # split dataset into train and test
        x_train, y_train, x_test, y_test = split_dataset(x, y, 0.8)
        # x = x_train
        # y = y_train
```

```
x train = torch.cat((x train, torch.ones(x train.shape[0], 1)), dim=1)
        w, k = perceptron train(x train, y train, 100)
        k \text{ avg} = k \text{ avg} + k
        x \text{ test} = \text{torch.cat}((x \text{ test, torch.ones}(x \text{ test.shape}[0], 1)), dim=1)
       v pred = torch.sign(x test @ w)
        acc = acc + torch.sum(y pred == y test) / y test.shape[0]
        # print('----')
    k avg = k avg / num trials
    gamma val.append(gamma)
    k val.append(k avg)
    print('Gamma: %f, Accuracy: %f, Avg. Epochs: %f' % (gamma, acc / num trials, k avg))
    # print('----')
plt.plot(gamma val, k val)
plt.xlabel('Gamma')
plt.ylabel('Avg. Epochs')
plt.title('Avg. Epochs vs Gamma')
plt.show()
Gamma: 0.100000, Accuracy: 0.817000, Avg. Epochs: 100.000000
Gamma: 0.200000, Accuracy: 0.641000, Avg. Epochs: 100.000000
Gamma: 0.300000, Accuracy: 0.587000, Avg. Epochs: 100.000000
Gamma: 0.400000, Accuracy: 0.517000, Avg. Epochs: 100.000000
Gamma: 0.500000, Accuracy: 0.524000, Avg. Epochs: 100.000000
Gamma: 0.600000, Accuracy: 0.514000, Avg. Epochs: 100.000000
Gamma: 0.700000, Accuracy: 0.586000, Avg. Epochs: 100.000000
Gamma: 0.800000, Accuracy: 0.642000, Avg. Epochs: 100.000000
Gamma: 0.900000, Accuracy: 0.717000, Avg. Epochs: 100.000000
Gamma: 1.000000, Accuracy: 0.992000, Avg. Epochs: 42.600000
Gamma: 1.100000, Accuracy: 1.000000, Avg. Epochs: 42.400000
Gamma: 1.200000, Accuracy: 0.999000, Avg. Epochs: 28.600000
Gamma: 1.300000, Accuracy: 0.999000, Avg. Epochs: 26.200000
Gamma: 1.400000, Accuracy: 0.998000, Avg. Epochs: 43.600000
Gamma: 1.500000, Accuracy: 0.997000, Avg. Epochs: 63.400000
Gamma: 1.600000, Accuracy: 0.991000, Avg. Epochs: 28.600000
Gamma: 1.700000, Accuracy: 0.995000, Avg. Epochs: 33.200000
```

Gamma: 1.800000, Accuracy: 0.999000, Avg. Epochs: 12.600000 Gamma: 1.900000, Accuracy: 0.999000, Avg. Epochs: 30.400000 Gamma: 2.000000, Accuracy: 0.998000, Avg. Epochs: 35.800000



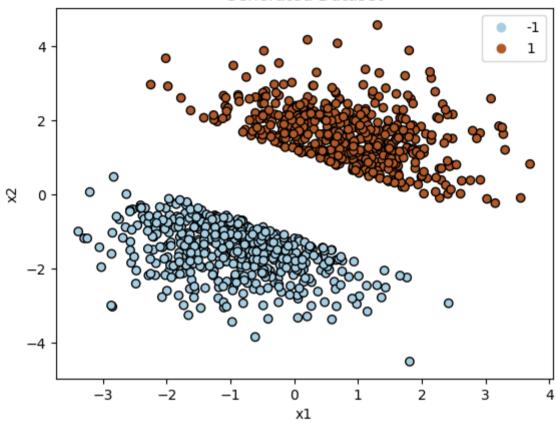
We can see that as the value of  $\gamma$  increases, the average number of epochs required to converge decreases. This is because as  $\gamma$  increases, the data becomes more and more linearly separable and hence the number of epochs required to converge decreases.

# Q2

```
In []: # Create a Linearly separable 2D dataset
    x, y = create_dataset_2(1000, 2)
    scatter = plt.scatter(x[:, 0], x[:, 1], c=y, cmap=plt.cm.Paired, edgecolors='k')
    xmin, xmax, ymin, ymax = plt.axis()
    plt.legend(handles=scatter.legend_elements()[0], labels=["-1", "1"])
    plt.xlabel("x1")
    plt.ylabel("x2")
    plt.title("Generated Dataset")
    plt.show()
```

```
print("Percentage of -1 labels: ", (y == -1).sum().item() / len(y))
print("Percentage of 1 labels: ", (y == 1).sum().item() / len(y))
```

#### Generated Dataset



```
Percentage of -1 labels: 0.497
Percentage of 1 labels: 0.503
```

k = 0

```
In []: x_train, y_train, x_test, y_test = split_dataset(x, y, 0.8)

# Append 1 to x for bias
    x = torch.cat((x, torch.ones(x.shape[0], 1)), dim=1)
    print("Shape of x: ", x.shape)
    print("Shape of y: ", x.shape)

    Shape of x: torch.Size([1000, 3])
    Shape of y: torch.Size([1000, 3])

In []: # Gradient Descent Algorithm for Hinge Loss
    def hinge_gradient_descent(x, y, lr=0.1, max_epochs=100):
        w = torch.zeros(3)
```

```
for epoch in range(max epochs):
        nb changes = 0
        for i in range(x.size(0)):
            if x[i].dot(w) * y[i] < 1:</pre>
                w = w + lr * (y[i]*x[i])
                nb changes = nb changes + 1
        if nb changes == 0:
            # print('Stopping at Epoch: ', epoch)
            break
        k = k + 1
    # print('Number of changes: ', nb changes)
    # return the weights and number of epochs
    return w, k
# Gradient Descent Algorithm for Log Loss
# def log loss gradient descent(x, y, lr=0.1, max epochs=100):
      w = torch.zeros(3)
      k = 0
#
     for epoch in range(max_epochs):
          nb changes = 0
         for i in range(x.size(0)):
              if x[i].dot(w) * y[i] < 1:
                  w = w + lr * (y[i]*x[i]) / (1 + torch.exp(y[i]*x[i].dot(w)))
                  nb_changes = nb_changes + 1
          if nb changes == 0:
              # print('Stopping at Epoch: ', epoch)
              break
#
          k = k + 1
      # print('Number of changes: ', nb_changes)
      # return the weights and number of epochs
#
      return w, k
def log_loss_gradient_descent(x, y, lr=0.1, max epochs=100):
    w = torch.zeros(3)
    k = 0
    for epoch in range(max_epochs):
        nb_changes = 0
        dL dw = torch.zeros(3)
        for i in range(x.size(0)):
            y_pred = 1/(1 + torch.exp(-x[i].dot(w)))
            dL_dw += (y_pred - y[i]) * x[i]
            # if np.linalg.norm(dL_dw) < 1e-4:</pre>
                  break
        w = w - (lr * dL_dw)/x.size(0)
```

```
k = k + 1
# print('Number of changes: ', nb_changes)

# return the weights and number of epochs
return w, k
```

Log loss is a loss function used for classification problems. It is defined as:

$$\mathcal{L}(\hat{y}, y) = -rac{1}{N} \sum_{i=1}^{N} y_i \log(\hat{y}_i) + (1 - y_i) \log(1 - \hat{y}_i)$$

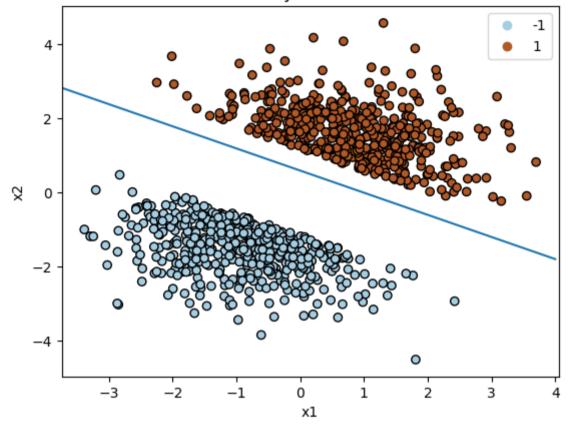
where  $\hat{y}$  is the predicted value and y is the actual value. The loss function is minimized by the gradient descent algorithm.

Upon applying sigmoid activation function to achieve binary classification, the derivative of the loss function with respect to the weights is given by:

$$rac{\partial \mathcal{L}}{\partial w} = rac{1}{N} \sum_{i=1}^{N} ({\hat{y}}_i - y_i) x_i$$

```
In []: w, max epochs = log loss gradient descent(x, y, 0.1, 100)
         print("W = ", w, " Max Epochs Run = ", max_epochs)
         W = tensor([4.9121, 8.2116, -4.8565]) Max Epochs Run = 100
In [ ]: # plot the decision boundary
         x1 = np.linspace(-4, 4, 100)
         x2 = -(w[0] * x1 + w[2]) / w[1]
         plt.plot(x1, x2)
         scatter = plt.scatter(x[:, 0], x[:, 1], c=y, cmap=plt.cm.Paired, edgecolors='k')
         plt.xlim(xmin, xmax)
         plt.ylim(ymin, ymax)
         plt.legend(handles=scatter.legend_elements()[0], labels=["-1", "1"])
         plt.xlabel("x1")
         plt.ylabel("x2")
         plt.title("Decision Boundary on Generated Dataset")
         plt.show()
         # print accuracy
         \# x_{\text{test}} = \text{torch.cat}((x, \text{torch.ones}(x_{\text{test.shape}}[\theta], 1)), \text{dim=1})
         y pred = torch.sign(x @ w)
         print("Accuracy = ", (torch.sum(y pred == y) / y.shape[0]).item() * 100, "%")
```

### Decision Boundary on Generated Dataset



Accuracy = 100.0 %

# Q3

```
In []: # create dataset with concentric circles
# import sklearn.datasets as skdata
from sklearn.datasets import make_circles

def create_concentric_dataset(n_samples, factor=0.9, noise=0.05):
    radius = np.random.rand(n_samples) * factor
    angle = np.random.rand(n_samples) * 2 * np.pi

    dataset = np.column_stack((radius * np.cos(angle), radius * np.sin(angle))) + np.random.normal(0, noise, (n_samples, 2))

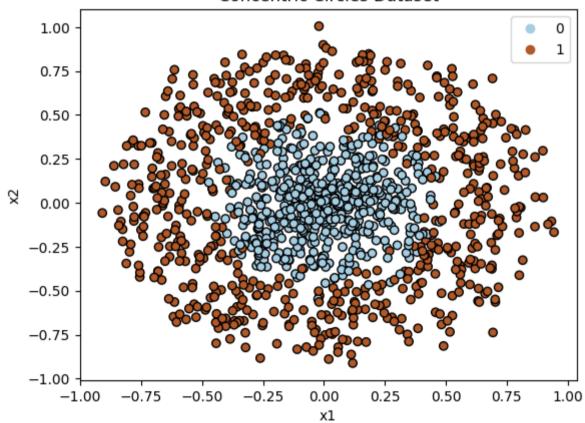
labels = np.zeros(n_samples)
labels[radius > factor / 2] = 1
```

```
return dataset, labels

x, y = create_concentric_dataset(n_samples=1250, factor=0.9, noise=0.05)
scatter = plt.scatter(x[:, 0], x[:, 1], c=y, cmap=plt.cm.Paired, edgecolors='k')
plt.title('Concentric Circles Dataset')
plt.xlabel('x1')
plt.ylabel('x2')
plt.legend(handles=scatter.legend_elements()[0], labels=["0", "1"])
plt.show()

print("Percentage of 0 labels: ", (y == 0).sum().item() / len(y))
print("Percentage of 1 labels: ", (y == 1).sum().item() / len(y))
```

#### Concentric Circles Dataset



Percentage of 0 labels: 0.4808 Percentage of 1 labels: 0.5192

```
In [ ]: print(x.shape)
    print(y.shape)
    x = torch.from_numpy(x).float()
    y = torch.from_numpy(y).float()
```

```
x_train, y_train, x_test, y_test = split_dataset(x, y, 0.8)
        print("Shape of Training x: ", x train.shape)
        print("Shape of Training y: ", y train.shape)
        (1250, 2)
        (1250,)
        Shape of Training x: torch.Size([1000, 2])
        Shape of Training y: torch.Size([1000])
In [ ]: # Create MLP with 1 hidden layer from scratch
        class MLP:
            def init (self, x, y, hidden size=4, lr=0.1) -> None:
                 self.x = x
                self.y = y
                self.input size = x.shape[1]
                self.hidden size = hidden size
                self.output size = 1
                self.lr = lr
                # Weights and Biases
                self.w1 = torch.randn(self.input size, self.hidden size)
                # print("w1: ",self.w1.shape)
                self.b1 = torch.randn(1) * torch.randn(self.hidden_size)
                # print("b1: ",self.b1.shape)
                self.w2 = torch.randn(self.hidden_size, self.output_size)
                # print("w2: ",self.w2.shape)
                self.b2 = torch.randn(1)
            # Signmoid Activation Function
            def sigmoid(self, x):
                return 1 / (1 + torch.exp(-x))
            # Signmoid Derivative
            def sigmoid_derivative(self, x):
                return x * (1 - x)
            # Hinge Loss Function
            def hinge_loss(self, y_pred, y):
                # print(y pred.shape)
                # print(y.shape)
                # print((y_pred * y).shape)
                return torch.max(torch.zeros_like(y_pred), 1 - y_pred * y)
            # Square Loss Function
            def square_loss(self, y_pred, y):
```

```
return (y pred - y) ** 2
# Hinge Loss Derivative
def hinge loss derivative(self, y pred, y):
    # print(y pred.shape)
    # print(v.shape)
    return -y * (y * y pred < 1)</pre>
# Square Loss Derivative
def square loss derivative(self, y pred, y):
    return 2 * (y pred - y)
# Binary Cross Entropy Loss Function
def binary cross entropy(self, y pred, y):
    return - y * torch.log(y pred) - (1 - y) * torch.log(1 - y pred)
# Binary Cross Entropy Loss Derivative
def binary_cross_entropy_derivative(self, y_pred, y):
    return -(y / y_pred) + ((1 - y) / (1 - y_pred))
# Forward Propagation
def forward(self, x):
    self.z1 = x @ self.w1 + torch.Tensor.repeat(self.b1, x.shape[0], 1)
    # print("z1: ",self.z1.shape)
    self.a1 = self.sigmoid(self.z1)
    # print("a1: ",self.a1.shape)
    self.z2 = self.a1 @ self.w2 + self.b2
    # print("z2: ",self.z2)
    self.a2 = self.sigmoid(self.z2)
    # print("a2: ",self.a2)
    # print("w2: ",self.w2)
    # print("w1: ",self.w1)
    return self.a2
# Backward Propagation
def backward(self, x, y):
   y = y.reshape(-1, 1)
    # print("x shape: ", x.shape)
    self.loss_a2 = self.binary_cross_entropy(self.a2, y)
    # print("Loss_a2 shape: ", self.loss_a2.shape)
```

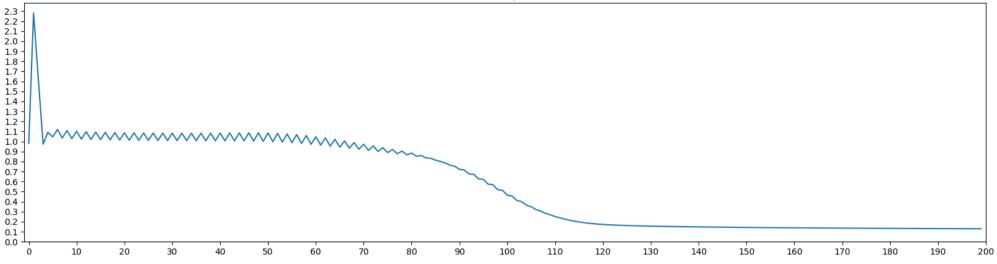
```
# Calculate Gradients
self.dL d a2 = self.binary cross entropy derivative(self.a2, y)
# print("dL d a2 shape: ", self.dL d a2.shape)
self.da2 dz2 = self.sigmoid derivative(self.a2)
# print("da2 dz2 shape: ", self.da2 dz2.shape)
self.dz2 d w2 = self.a1.T
# print("dz2 d w2 shape: ", self.dz2 d w2.shape)
self.dz2 d b2 = torch.ones like(self.z2)
# print("dz2 d b2 shape: ", self.dz2 d b2.shape)
self.dL d w2 = self.dz2 d w2 @ (self.dL d a2 * self.da2 dz2)
# print("dL d w2 shape: ", self.dL d w2.shape)
# self.dL d b2 = (self.dz2 d b2 * (self.dL d a2.T @ self.da2 dz2)).reshape(-1)
self.dL_d_b2 = ((self.dL_d_a2 * self.da2_dz2).T @ self.dz2_d_b2).reshape(-1)
# print("dL d b2 shape: ", self.dL d b2.shape)
self.da1 dz1 = self.sigmoid derivative(self.a1)
# print("da1_dz1 shape: ", self.da1_dz1.shape)
self.dz1 dw1 = x
# print("dz1 dw1 shape: ", self.dz1 dw1.shape)
self.dz1 x = self.w1
self.dz2 d a1 = self.w2
# print("dz2 d a1 shape: ", self.dz2 d a1.shape)
# print("dz1 x shape: ", self.dz1 x.shape)
# self.dz1 d b1 = torch.ones like(self.a1)
# print("dz1 d b1 shape: ", self.dz1 d b1.shape)
# print("ter: ", ((self.dL d a2 * self.da2 dz2) @ self.w2.T).shape)
self.dL dw1 = self.dz1 dw1.T @ (((self.dL d a2 * self.da2 dz2) @ self.w2.T) * self.da1 dz1)
# print("dL_dw1 shape: ", self.dL_dw1.shape)
# print("ter ",(((self.dL d a2 * self.da2 dz2) @ self.w2.T) @ self.da1 dz1.T).shape)
# print((((self.dL d a2 * self.da2 dz2).T @ (self.da1 dz1 * self.dz1 d b1))).T.shape)
self.dL db1 = (((self.dL d a2 * self.da2 dz2) @ self.w2.T) * self.da1 dz1).sum(axis=0)
# print("dL db1 shape: ", self.dL db1.shape)
```

```
# Updating Weights and Biases
    self.w2 -= self.lr * self.dL d w2
    self.b2 -= self.lr * self.dL d b2
    self.w1 -= self.lr * self.dL dw1
    self.b1 -= self.lr * self.dL db1
# Training the Model
def train(self, epochs=100):
    loss = []
    for epoch in range(epochs):
        self.forward(self.x)
        # print("W1 in forward: ", self.w1)
        # print("W2 in forward: ", self.w2)
        # print("B2 in forward: ", self.b2)
        # print("A2 in forward: ", self.a2)
        self.backward(self.x, self.y)
        # print("W1 in backward: ", self.w1)
        # print("W2 in backward: ", self.w2)
        # print("B2 in backward: ", self.b2)
        loss.append(self.loss_a2.mean())
        if epoch % 10 == 0:
            print("Epoch: ", epoch, " Loss: ", self.loss_a2.mean())
    # print("Final Predicted: ", self.forward(self.x))
    # print("Ground Truth: ", self.y)
    # print("z2: ", self.z2)
    # Plotting the Loss Curve
    plt.figure(figsize=(20, 5))
    plt.xticks(np.arange(0, epochs + 10, 10))
    plt.plot(loss)
    plt.xlim(-1, epochs)
    plt.ylim(min(loss), max(loss) + 0.1)
    plt.yticks(np.arange(0, max(loss) + 0.1, 0.1))
    plt.title("Loss vs Epochs")
    plt.show()
    return
def predict(self, x, threshold=0.5):
    predicted = self.forward(x)
    # print(torch.round(predicted))
    # apply threshold of 0.6 for label
    # print(predicted)
    return predicted > threshold
```

```
def accuracy(self, x, y):
                # print(self.predict(x).shape)
                v = v.reshape(-1, 1)
                return torch.sum(self.predict(x) == y) / y.shape[0]
In [ ]: # create MLP
        mlp = MLP(x train, y train, hidden size=4, lr=0.01)
        mlp.train(epochs=200)
        print("Accuracy on Test set: ", mlp.accuracy(x test, y test).item() * 100, "%")
        print("Accuracy on Training set: ", mlp.accuracy(x train, y train).item() * 100, "%")
        # plot the predicted labels on the test set
        scatetr = plt.scatter(x test[:, 0], x test[:, 1], c=mlp.predict(x test).detach().numpy(), cmap=plt.cm.Paired, edgecolors='k')
        plt.legend(handles=scatetr.legend elements()[0], labels=['0', '1'])
        plt.xlabel("x1")
        plt.ylabel("x2")
        plt.title("Predicted Labels on Test Set")
        plt.show()
        Epoch: 0 Loss: tensor(0.9817)
        Epoch: 10 Loss: tensor(1.1022)
        Epoch: 20 Loss: tensor(1.0870)
        Epoch: 30 Loss: tensor(1.0827)
        Epoch: 40 Loss: tensor(1.0841)
        Epoch: 50 Loss: tensor(1.0839)
        Epoch: 60 Loss: tensor(1.0481)
        Epoch: 70 Loss: tensor(0.9724)
        Epoch: 80 Loss: tensor(0.8839)
        Epoch: 90 Loss: tensor(0.7225)
        Epoch: 100 Loss: tensor(0.4652)
        Epoch: 110 Loss: tensor(0.2517)
        Epoch: 120 Loss: tensor(0.1724)
        Epoch: 130 Loss: tensor(0.1557)
        Epoch: 140 Loss: tensor(0.1481)
        Epoch: 150 Loss: tensor(0.1428)
        Epoch: 160 Loss: tensor(0.1389)
```

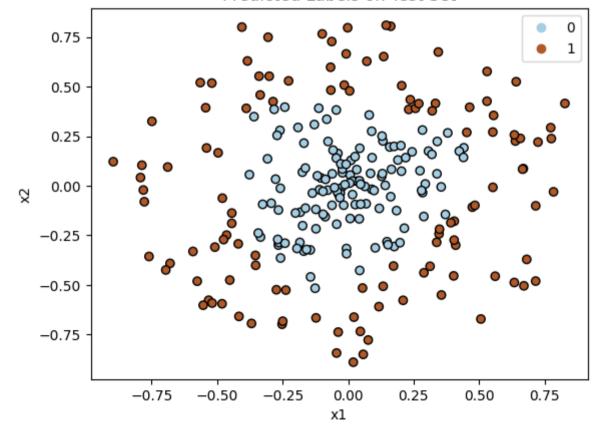
Epoch: 170 Loss: tensor(0.1358) Epoch: 180 Loss: tensor(0.1333) Epoch: 190 Loss: tensor(0.1312)



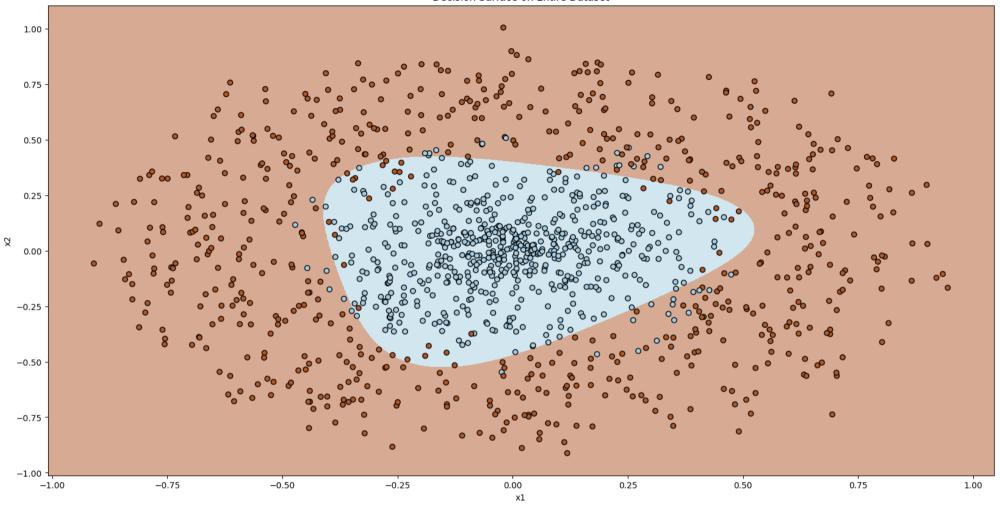


Accuracy on Test set: 91.20000004768372 %
Accuracy on Training set: 95.39999961853027 %

## Predicted Labels on Test Set



```
In [ ]: # # Plot decision surface for MLP model on entire dataset
        x1 \min, x1 \max = x[:, 0].\min() - 1, x[:, 0].\max() + 1
        x2 min, x2 max = x[:, 1].min() - 1, x[:, 1].max() + 1
        x1 grid, x2 grid = np.mgrid[x1 min.item():x1 max.item():0.001, x2 min.item():x2 max.item():0.001]
        # print(x1 grid.shape, x2 grid.shape)
        x mesh = np.array([x1 grid.flatten(), x2 grid.flatten()]).T
        y mesh = (mlp.predict(torch.from numpy(x mesh).float()).detach().numpy()).reshape(x1 grid.shape)
        plt.figure(figsize=(20, 10))
        plt.title("Decision Surface on Entire Dataset")
        plt.xlabel("x1")
        plt.ylabel("x2")
        plt.pcolormesh(x1 grid, x2 grid, y mesh, cmap=plt.cm.Paired, alpha=0.5)
        plt.scatter(x[:, 0], x[:, 1], c=y, cmap=plt.cm.Paired, edgecolors='k')
        plt.xlim(x[:, 0].min() - 0.1, x[:, 0].max() + 0.1)
        plt.ylim(x[:, 1].min() - 0.1, x[:, 1].max() + 0.1)
        plt.show()
        # print accuracy on entire dataset
        print("Accuracy on Entire Dataset: ", mlp.accuracy(x, y).item() * 100, "%")
```



Accuracy on Entire Dataset: 94.55999732017517 %