

(1)

Test error =

$$\text{For Linear SVM} = 0.0467$$

$$\text{For Gaussian Kernel SVM} = 0.027$$

$$\text{For polynomial Kernel SVM} = 0.030$$

Gaussian Kernel SVM performs the best
with a test error of 0.027 is better
to 0.0467 for Linear SVM & 0.030
for polynomial Kernel SVM.
[choosing it as the best]

(2)

By using decision in split of the tree, we got

$$\text{Training error} = 0.048$$

$$\text{Test error} = 0.093$$

(3)

(Q)

If the points are separated then there exists a vector β such that \Rightarrow

$$\beta^T x_i^* > 0 \quad \text{when } y_i = +1$$

$$\beta^T x_i^* < 0 \quad \text{when } y_i = -1$$

for all $i = 1, 2, \dots, n$ so

$$y_i \beta^T x_i^* > 0 \quad \text{for all } i$$

$$y_i \beta^T > 0 \quad (\text{divide by } \|x_i^*\|)$$

let $n > 0$ be the smallest value of $\beta^T x_i^*$ over all training set, so

$$y_i \beta^T x_i^* \geq n \quad \text{for all } i$$

we divide both side by n

$$y_i \left(\frac{1}{n} \beta \right)^T x_i^* \geq 1$$

$$\text{As } \beta_{\text{sep}} = \frac{1}{n} \beta$$

$$\text{So } y_i \beta_{\text{sep}}^T x_i^* \geq 1 \quad \text{for all } i \quad (H_1)$$

(d)

$$\beta_{new} = \beta_{old} + y_i z_i$$

$$\Rightarrow \beta_{new} - \beta_{sep} = \beta_{old} - \beta_{sep} + y_i z_i$$

$$\|\beta_{new} - \beta_{sep}\|^2 = \|\beta_{old} - \beta_{sep}\|^2 + y_i^2 \|z_i\|^2 + 2y_i (\beta_{old} - \beta_{sep})^T z_i$$

$$\text{As } y_i^2 = 1 \text{ and } \|z_i\|^2 = 1, \text{ so } y_i^2 \|z_i\|^2 = 1$$

Now, as $y_i z_i$ was misclassified by β_{old}

$$\text{so, } y_i \beta_{old}^T z_i < 0$$

β_{sep} correctly classify all points

$$\text{so, } y_i \beta_{sep}^T z_i \geq 1$$

$$2y_i (\beta_{old} - \beta_{sep})^T z_i \leq 2(-1) = -2$$

$$\|\beta_{new} - \beta_{sep}\|^2 \leq \|\beta_{old} - \beta_{sep}\|^2 + 1 - 2$$

$$\leq \|\beta_{old} - \beta_{sep}\|^2 - 1$$

So, we can drive any initial vector

β_{start} to β_{sep} in at most $\|\beta_{start} - \beta_{sep}\|^2$ steps.