

43260_main.cpp

```
#include <iostream>
#include "sha1.h"

using namespace std;

int main(int argc, char *argv[])
{
    cout << "sha1('grape'):" << sha1("grape") << endl;
    return 0;
}
```

43260_sha.cpp

```
#include "sha1.h"
#include <sstream>
#include <iomanip>
#include <fstream>

/* Help macros */
#define SHA1_ROL(value, bits) (((value) << (bits)) | (((value)&0xffffffff) >> (32 - (bits))))
#define SHA1_BLK(i) (block[i & 15] = SHA1_ROL(block[(i + 13) & 15] ^ block[(i + 8) & 15] ^ block[(i + 2) & 15], 1))

/* (R0+R1), R2, R3, R4 are the different operations used in SHA1 */
#define SHA1_R0(v, w, x, y, z, i) \
    z += ((w & (x ^ y)) ^ y) + block[i] + 0x5a827999 + SHA1_ROL(v, 5); \
    w = SHA1_ROL(w, 30);
#define SHA1_R1(v, w, x, y, z, i) \
    z += ((w & (x ^ y)) ^ y) + SHA1_BLK(i) + 0x5a827999 + SHA1_ROL(v, 5); \
    w = SHA1_ROL(w, 30);
#define SHA1_R2(v, w, x, y, z, i) \
    z += (w ^ x ^ y) + SHA1_BLK(i) + 0x6ed9eba1 + SHA1_ROL(v, 5); \
    w = SHA1_ROL(w, 30);
#define SHA1_R3(v, w, x, y, z, i) \
    z += (((w | x) & y) | (w & x)) + SHA1_BLK(i) + 0x8f1bbcdc + SHA1_ROL(v, 5); \
    w = SHA1_ROL(w, 30);
```

```

#define SHA1_R4(v, w, x, y, z, i) \
    z += (w ^ x ^ y) + SHA1_BLK(i) + 0xca62c1d6 + SHA1_ROL(v, 5); \
    w = SHA1_ROL(w, 30);

SHA1::SHA1()
{
    reset();
}

void SHA1::update(const std::string &s)
{
    std::istringstream is(s);
    update(is);
}

void SHA1::update(std::istream &is)
{
    std::string rest_of_buffer;
    read(is, rest_of_buffer, BLOCK_BYTES - buffer.size());
    buffer += rest_of_buffer;

    while (is)
    {
        uint32 block[BLOCK_INTS];
        buffer_to_block(buffer, block);
        transform(block);
        read(is, buffer, BLOCK_BYTES);
    }
}

/*
 * Add padding and return the message digest.
 */

std::string SHA1::final()
{
    /* Total number of hashed bits */
    uint64 total_bits = (transforms * BLOCK_BYTES + buffer.size()) * 8;

    /* Padding */

```

```

buffer += 0x80;
unsigned int orig_size = buffer.size();
while (buffer.size() < BLOCK_BYTES)
{
    buffer += (char)0x00;
}

uint32 block[BLOCK_INTS];
buffer_to_block(buffer, block);

if (orig_size > BLOCK_BYTES - 8)
{
    transform(block);
    for (unsigned int i = 0; i < BLOCK_INTS - 2; i++)
    {
        block[i] = 0;
    }
}

/* Append total_bits, split this uint64 into two uint32 */
block[BLOCK_INTS - 1] = total_bits;
block[BLOCK_INTS - 2] = (total_bits >> 32);
transform(block);

/* Hex std::string */
std::ostringstream result;
for (unsigned int i = 0; i < DIGEST_INTS; i++)
{
    result << std::hex << std::setfill('0') << std::setw(8);
    result << (digest[i] & 0xffffffff);
}

/* Reset for next run */
reset();

return result.str();
}

std::string SHA1::from_file(const std::string &filename)
{

```

```

    std::ifstream stream(filename.c_str(), std::ios::binary);
    SHA1 checksum;
    checksum.update(stream);
    return checksum.final();
}

void SHA1::reset()
{
    /* SHA1 initialization constants */
    digest[0] = 0x67452301;
    digest[1] = 0xefcdab89;
    digest[2] = 0x98badcfe;
    digest[3] = 0x10325476;
    digest[4] = 0xc3d2e1f0;

    /* Reset counters */
    transforms = 0;
    buffer = "";
}

/*
 * Hash a single 512-bit block. This is the core of the algorithm.
 */

void SHA1::transform(uint32 block[BLOCK_BYTES])
{
    /* Copy digest[] to working vars */
    uint32 a = digest[0];
    uint32 b = digest[1];
    uint32 c = digest[2];
    uint32 d = digest[3];
    uint32 e = digest[4];

    /* 4 rounds of 20 operations each. Loop unrolled. */
    SHA1_R0(a, b, c, d, e, 0);
    SHA1_R0(e, a, b, c, d, 1);
    SHA1_R0(d, e, a, b, c, 2);
    SHA1_R0(c, d, e, a, b, 3);
    SHA1_R0(b, c, d, e, a, 4);
    SHA1_R0(a, b, c, d, e, 5);
}

```

```
SHA1_R0(e, a, b, c, d, 6);
SHA1_R0(d, e, a, b, c, 7);
SHA1_R0(c, d, e, a, b, 8);
SHA1_R0(b, c, d, e, a, 9);
SHA1_R0(a, b, c, d, e, 10);
SHA1_R0(e, a, b, c, d, 11);
SHA1_R0(d, e, a, b, c, 12);
SHA1_R0(c, d, e, a, b, 13);
SHA1_R0(b, c, d, e, a, 14);
SHA1_R0(a, b, c, d, e, 15);
SHA1_R1(e, a, b, c, d, 16);
SHA1_R1(d, e, a, b, c, 17);
SHA1_R1(c, d, e, a, b, 18);
SHA1_R1(b, c, d, e, a, 19);
SHA1_R2(a, b, c, d, e, 20);
SHA1_R2(e, a, b, c, d, 21);
SHA1_R2(d, e, a, b, c, 22);
SHA1_R2(c, d, e, a, b, 23);
SHA1_R2(b, c, d, e, a, 24);
SHA1_R2(a, b, c, d, e, 25);
SHA1_R2(e, a, b, c, d, 26);
SHA1_R2(d, e, a, b, c, 27);
SHA1_R2(c, d, e, a, b, 28);
SHA1_R2(b, c, d, e, a, 29);
SHA1_R2(a, b, c, d, e, 30);
SHA1_R2(e, a, b, c, d, 31);
SHA1_R2(d, e, a, b, c, 32);
SHA1_R2(c, d, e, a, b, 33);
SHA1_R2(b, c, d, e, a, 34);
SHA1_R2(a, b, c, d, e, 35);
SHA1_R2(e, a, b, c, d, 36);
SHA1_R2(d, e, a, b, c, 37);
SHA1_R2(c, d, e, a, b, 38);
SHA1_R2(b, c, d, e, a, 39);
SHA1_R3(a, b, c, d, e, 40);
SHA1_R3(e, a, b, c, d, 41);
SHA1_R3(d, e, a, b, c, 42);
SHA1_R3(c, d, e, a, b, 43);
SHA1_R3(b, c, d, e, a, 44);
SHA1_R3(a, b, c, d, e, 45);
```

```
SHA1_R3(e, a, b, c, d, 46);
SHA1_R3(d, e, a, b, c, 47);
SHA1_R3(c, d, e, a, b, 48);
SHA1_R3(b, c, d, e, a, 49);
SHA1_R3(a, b, c, d, e, 50);
SHA1_R3(e, a, b, c, d, 51);
SHA1_R3(d, e, a, b, c, 52);
SHA1_R3(c, d, e, a, b, 53);
SHA1_R3(b, c, d, e, a, 54);
SHA1_R3(a, b, c, d, e, 55);
SHA1_R3(e, a, b, c, d, 56);
SHA1_R3(d, e, a, b, c, 57);
SHA1_R3(c, d, e, a, b, 58);
SHA1_R3(b, c, d, e, a, 59);
SHA1_R4(a, b, c, d, e, 60);
SHA1_R4(e, a, b, c, d, 61);
SHA1_R4(d, e, a, b, c, 62);
SHA1_R4(c, d, e, a, b, 63);
SHA1_R4(b, c, d, e, a, 64);
SHA1_R4(a, b, c, d, e, 65);
SHA1_R4(e, a, b, c, d, 66);
SHA1_R4(d, e, a, b, c, 67);
SHA1_R4(c, d, e, a, b, 68);
SHA1_R4(b, c, d, e, a, 69);
SHA1_R4(a, b, c, d, e, 70);
SHA1_R4(e, a, b, c, d, 71);
SHA1_R4(d, e, a, b, c, 72);
SHA1_R4(c, d, e, a, b, 73);
SHA1_R4(b, c, d, e, a, 74);
SHA1_R4(a, b, c, d, e, 75);
SHA1_R4(e, a, b, c, d, 76);
SHA1_R4(d, e, a, b, c, 77);
SHA1_R4(c, d, e, a, b, 78);
SHA1_R4(b, c, d, e, a, 79);

/* Add the working vars back into digest[] */
digest[0] += a;
digest[1] += b;
digest[2] += c;
digest[3] += d;
```

```

    digest[4] += e;

    /* Count the number of transformations */
    transforms++;
}

void SHA1::buffer_to_block(const std::string &buffer, uint32
block[BLOCK_BYTES])
{
    /* Convert the std::string (byte buffer) to a uint32 array (MSB) */
    for (unsigned int i = 0; i < BLOCK_INTS; i++)
    {
        block[i] = (buffer[4 * i + 3] & 0xff) | (buffer[4 * i + 2] & 0xff)
<< 8 | (buffer[4 * i + 1] & 0xff) << 16 | (buffer[4 * i + 0] & 0xff) <<
24;
    }
}

void SHA1::read(std::istream &is, std::string &s, int max)
{
    char sbuf[max];
    is.read(sbuf, max);
    s.assign(sbuf, is.gcount());
}

std::string sha1(const std::string &string)
{
    SHA1 checksum;
    checksum.update(string);
    return checksum.final();
}

```

43260_sha.h

```

#ifndef SHA1_HPP
#define SHA1_HPP

#include <iostream>
#include <string>

```

```

class SHA1
{
public:
    SHA1();
    void update(const std::string &s);
    void update(std::istream &is);
    std::string final();
    static std::string from_file(const std::string &filename);

private:
    typedef unsigned long int uint32;  /* just needs to be at least 32bit
    */
    typedef unsigned long long uint64; /* just needs to be at least 64bit
    */

    static const unsigned int DIGEST_INTS = 5; /* number of 32bit integers
    per SHA1 digest */
    static const unsigned int BLOCK_INTS = 16; /* number of 32bit integers
    per SHA1 block */
    static const unsigned int BLOCK_BYTES = BLOCK_INTS * 4;

    uint32 digest[DIGEST_INTS];
    std::string buffer;
    uint64 transforms;

    void reset();
    void transform(uint32 block[BLOCK_BYTES]);

    static void buffer_to_block(const std::string &buffer, uint32
    block[BLOCK_BYTES]);
    static void read(std::istream &is, std::string &s, int max);
};

std::string sha1(const std::string &string);

#endif

```


43260_sha.java

```
// Java program to calculate SHA-1 hash value

import java.math.BigInteger;
import java.security.MessageDigest;
import java.security.NoSuchAlgorithmException;

class SHA {
    public static String encryptThisString(String input) {
        try { // getInstance() method is called with algorithm SHA-1
            MessageDigest md = MessageDigest.getInstance("SHA-1");
            // digest() method is called
            // to calculate message digest of the input string
            // returned as array of
            byte[] messageDigest = md.digest(input.getBytes());
            // Convert byte array into signum representation
            BigInteger no = new BigInteger(1, messageDigest);
            // Convert message digest into hex value
            String hashtext = no.toString(16);
            // Add preceding 0s to make it 32 bit
            while (hashtext.length() < 32) {
                hashtext = "0" + hashtext;
            }
            // return the HashText
            return hashtext;
        }
        // For specifying wrong message digest algorithms
        catch (NoSuchAlgorithmException e) {
            throw new RuntimeException(e);
        }
    }

    // Driver code
    public static void main(String args[]) throws NoSuchAlgorithmException
    {
        System.out.println("HashCode Generated by SHA-1 for: ");
        String s1 = "JAVA Program";
        System.out.println(s1 + " : " + encryptThisString(s1));
        String s2 = "Hello World";
        System.out.println(s2 + " : " + encryptThisString(s2));
    }
}
```

```
}  
}
```

C++ Output:

```
Activities Terminal Wed No  
tanmay@Predator: ~/Downloads/CL-VII/ICS/Assignment3  
tanmay@Predator:~/Downloads/CL-VII/ICS/Assignment3$ g++ 43260_main.cpp 43260_sha.cpp  
tanmay@Predator:~/Downloads/CL-VII/ICS/Assignment3$ ./a.out  
sha1('grape'):bc8a2f8cdedb005b5c787692853709b060db75ff  
tanmay@Predator:~/Downloads/CL-VII/ICS/Assignment3$ |
```

Java Output:

```
Activities Terminal Wed No  
tanmay@Predator: ~/Downloads/CL-VII/ICS/Assignment3  
tanmay@Predator:~/Downloads/CL-VII/ICS/Assignment3$ ls  
43260_IC3_03.pdf 43260_main.cpp 43260_sha.cpp 43260_sha.h 43260_sha.java SHA.class  
tanmay@Predator:~/Downloads/CL-VII/ICS/Assignment3$ java SHA  
HashCode Generated by SHA-1 for:  
JAVA Program : c9b09f524003146b18e8169282870e1748a28c06  
Hello World : a4d55a8d778e5022fab701977c5d840bbc486d0  
tanmay@Predator:~/Downloads/CL-VII/ICS/Assignment3$ |
```