

ASSIGNMENT 4

Aim: To study, install and configure Snort

Theory:

Snort is an intrusion detection system written by Martin Roesch. Snort is a lightweight network intrusion detection system, capable of performing real-time traffic analysis and packet logging on IP networks.

It can perform protocol analysis, content searching/matching and can be used to detect a variety of attacks and probes, such as buffer overflows, stealth port scans, CGI attacks, SMB probes, OS fingerprinting attempts and much more.

Snort uses a flexible rules language to describe traffic that it should collect or pass, as well as a detection engine that utilises a modular plugin architecture.

Snort can be configured to run in three modes:

- 1) Sniffer mode, which simply reads the packets off of the network and displays them for you in a continuous stream on the console.

- 2) Packet logger mode, which logs packets to disk
- 3) Network Intrusion Detection System mode, the most complex and configurable configuration, which allows Snort to analyse network traffic for matches against a user-defined rule set and performs several actions based upon what it sees.
- 4) Inline mode, which obtains packets from interfaces instead of from libpcap and then causes interfaces to pass packets based on Snort rules that use inline specific rule types.

Conclusion: SNORT tool was implemented, installed and configured successfully.