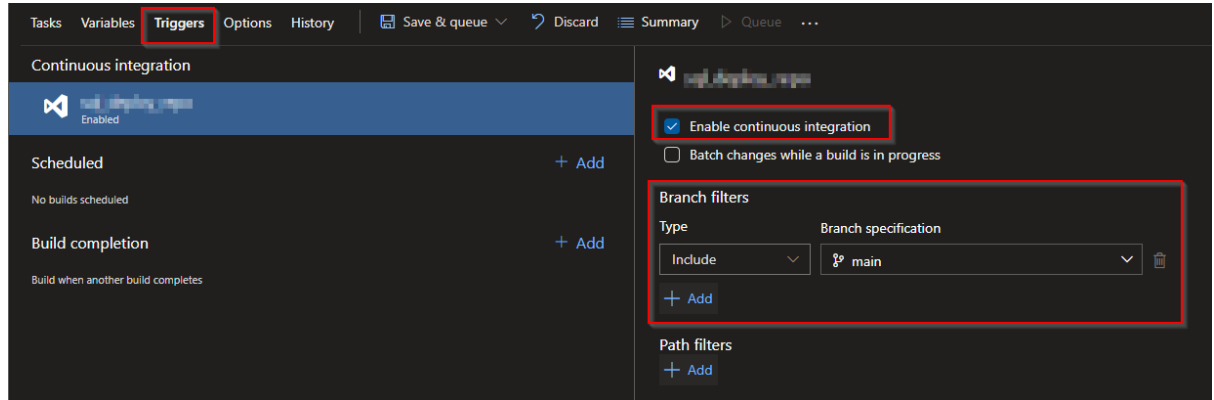


Q1

1) – In Classic Model

Go to Triggers, Check enable continuous integration and select the branches where trigger needs to happen



In YAML based model, add following code in YAML code

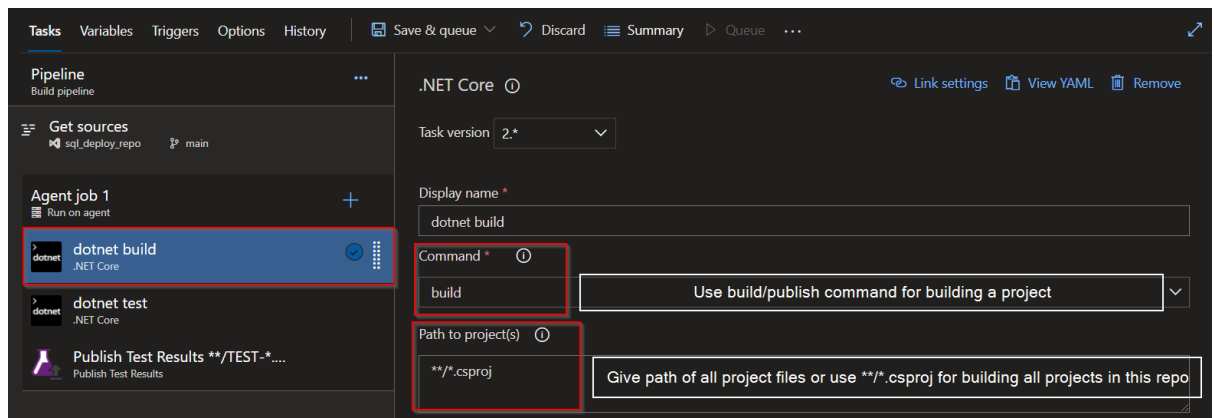
```
trigger:  
  batch: true  
  branches:  
    include:  
      - master
```

2) For Classic Model

Use task -> .NET Core

Add three tasks in pipelines, Build, Test and Publish Test Results

Build



Test

The screenshot shows the configuration for the 'dotnet test' task in the Azure DevOps interface. The task is selected in the left-hand 'Tasks' list. The configuration panel on the right shows the following settings:

- Task version: 2.*
- Display name: dotnet test
- Command: test (highlighted with a red box and a callout: 'Use Test command to performing test written in the project')
- Path to project(s): **/*.csproj

Publish

The screenshot shows the configuration for the 'Publish Test Results' task in the Azure DevOps interface. The task is selected in the left-hand 'Tasks' list. The configuration panel on the right shows the following settings:

- Task version: 2.*
- Display name: Publish Test Results **/TEST-*.xml
- Test result format: JUnit
- Test results files: **/TEST-*.xml
- Search folder: \$(System.DefaultWorkingDirectory)
- ☒ Fail if there are test failures (highlighted with a red box and a callout: 'Check this box to fail this task if any test fails')

For YAML based Model

Build – add this code in YAML pipeline

```
steps:
- task: DotNetCoreCLI@2
  displayName: 'dotnet build'
  inputs:
    projects: '**/*.csproj'
```

Test – add this code in YAML pipeline

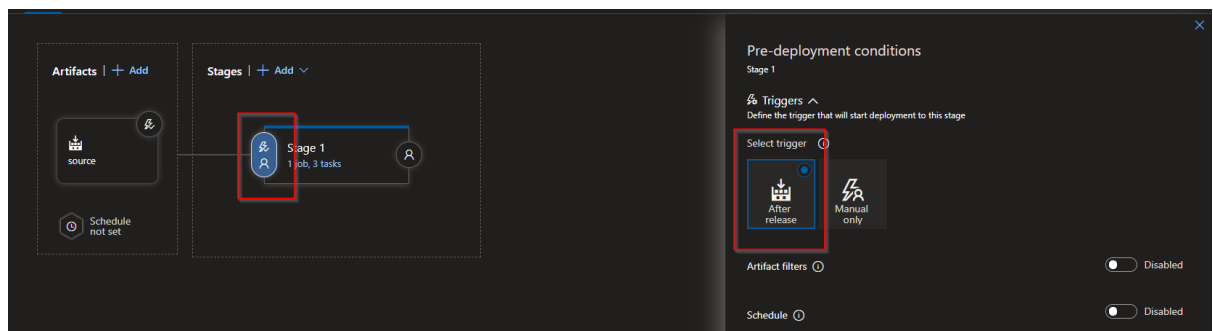
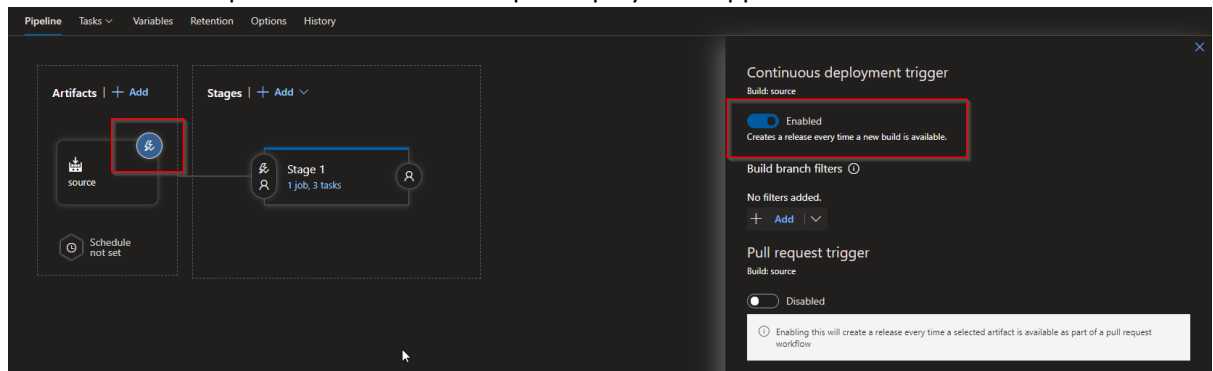
```
steps:
- task: DotNetCoreCLI@2
  displayName: 'dotnet test'
  inputs:
    command: test
    projects: '**/*.csproj'
```

Publish

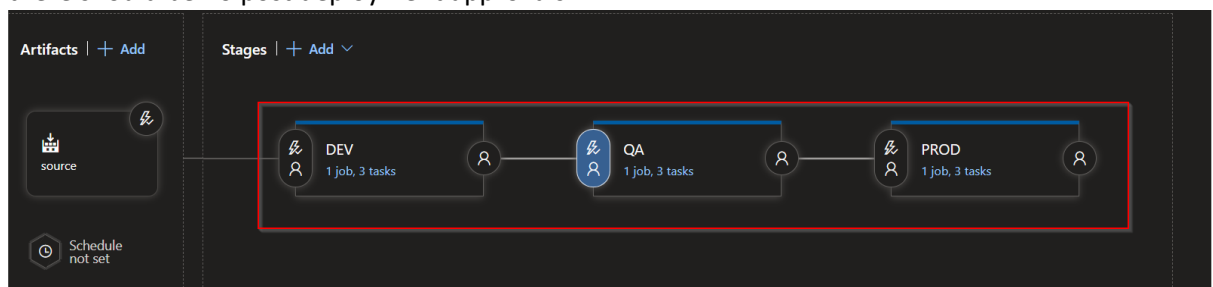
```
steps:  
- task: PublishTestResults@2  
  displayName: 'Publish Test Results **/TEST-*.xml'  
  inputs:  
    failTaskOnFailedTests: true
```

3) In Release pipeline

Make sure these options are selected and pre-deployment approval is not enabled



4) This is how Release pipeline should be configured. For easy promotion of build to next stage there should be no post deployment approvals



- 5) In Pre-deployment section of QA and PROD stage enable Pre-Deployment Approvals and select approvers/stakeholders

The screenshot displays the Azure DevOps interface for configuring pre-deployment conditions for the QA stage. On the left, a pipeline diagram shows the QA stage (1 job, 3 tasks) highlighted with a red box. On the right, the 'Pre-deployment conditions' panel is open, showing the following configuration:

- Triggers:** Define the trigger that will start deployment to this stage.
- Pre-deployment approvals:** Enabled (toggle switch). Select the users who can approve or reject deployments to this stage.
- Approvers:** 1 approver listed: TS Tanmay Singh. A search bar is available: Search users and groups for approvers.
- Timeout:** 30 Days.
- Approval policies:**
 - ☐ The user requesting a release or deployment should not approve it
 - ☐ Skip approval if the same approver approved the previous stage

Q2-

1) Artifacts to be created –

(When assuming artifacts mean “Azure Artifacts” which would contain terraform modules)

Terraform modules are written to reuse a terraform code.

Terraform modules also help in maintaining a process/security/protocols when creating any resource

- a. Module for Virtual Network
- b. Module for Subnet
- c. Module for NIC
- d. Module for Public and Private IP
- e. Module for NSG
- f. Module for any Azure resource which needs to be created multiple times or created in multiple projects.

(When assuming artifacts mean “Pipeline Artifacts” which would help in deployment and tracking deployment history)

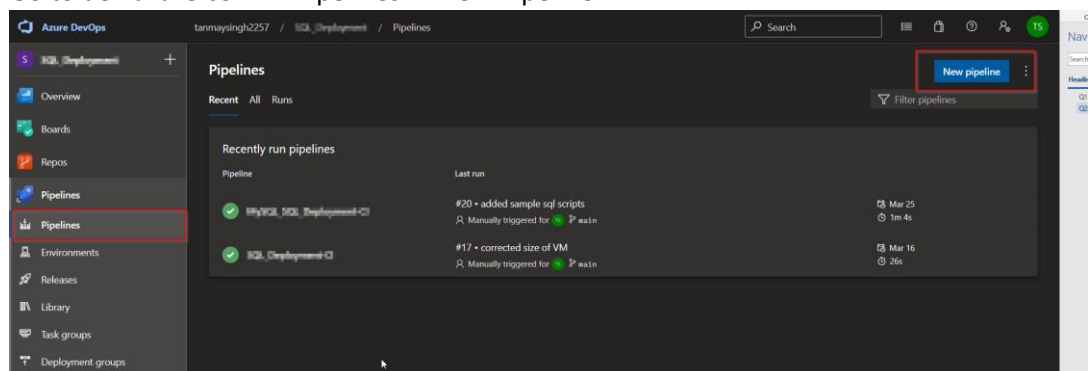
Build Artifacts - Containing Terraform code which has been validated and has a plan file.

2) Tools to be used to create and store terraform templates

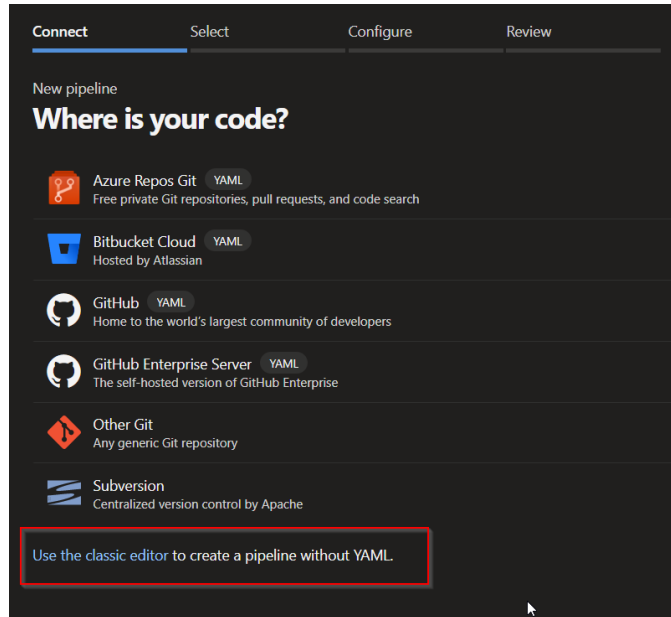
- a. VSCode
- b. GIT/S3
- c. Terraform SDK

3) Creating a deployment pipeline can be done with Classic and YAML Model both and requires a Build Pipeline and Release Pipeline

- a. Creating a Build Pipeline
 - i. Go to dev.azure.com -> Pipelines -> New Pipeline



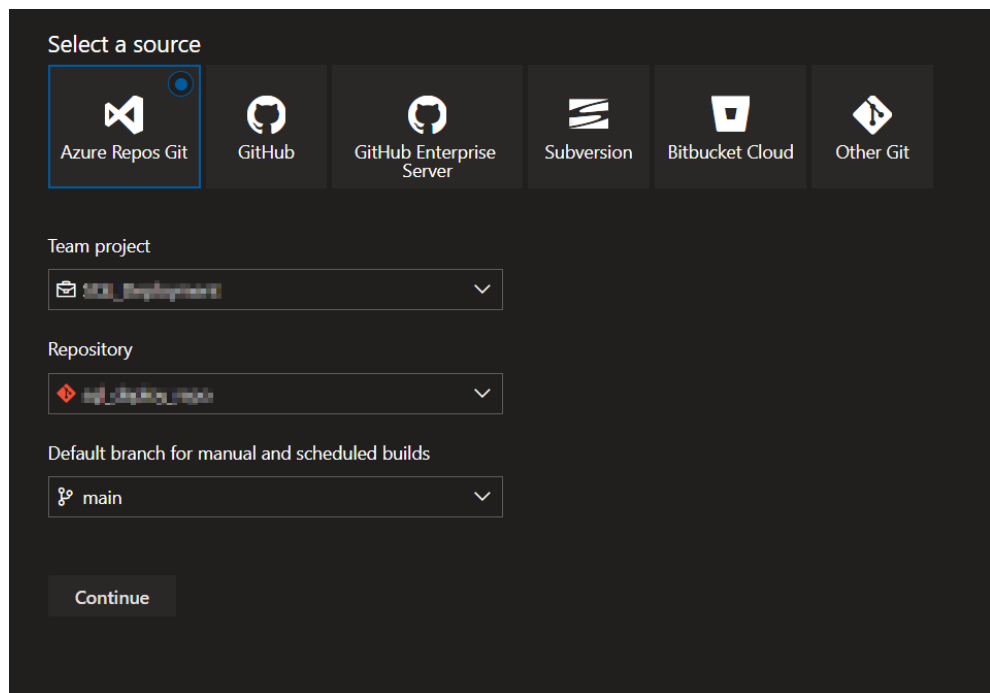
ii. Select Use Classic Editor



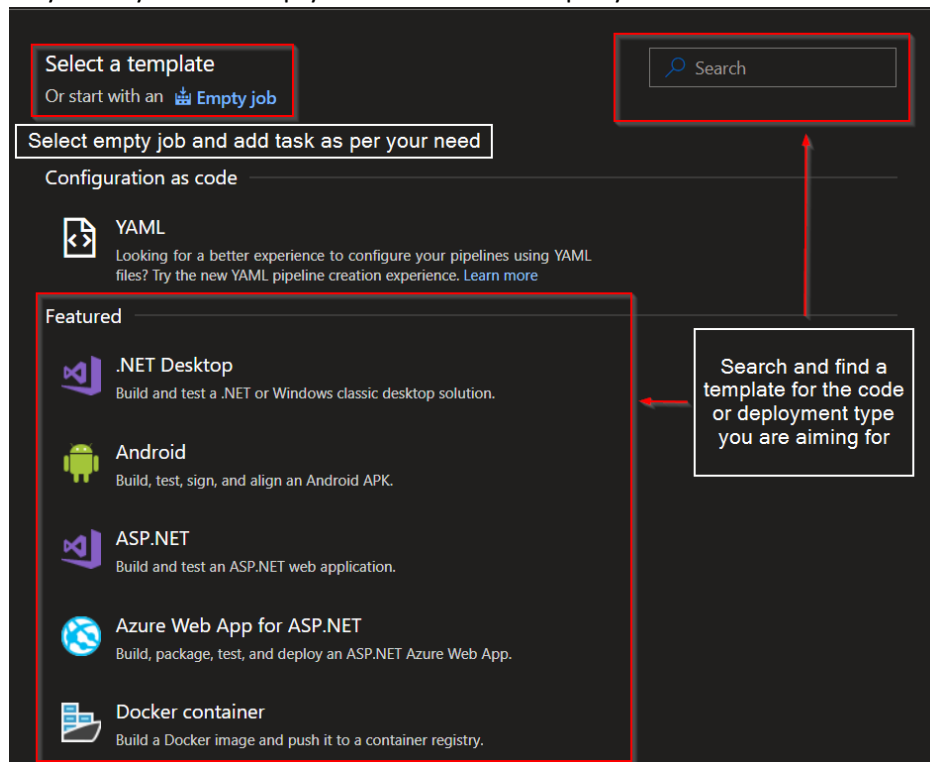
iii. Select your source project, repo & default branch, where code for deployment is present

If your code is present in Azure Repo, no further change is needed

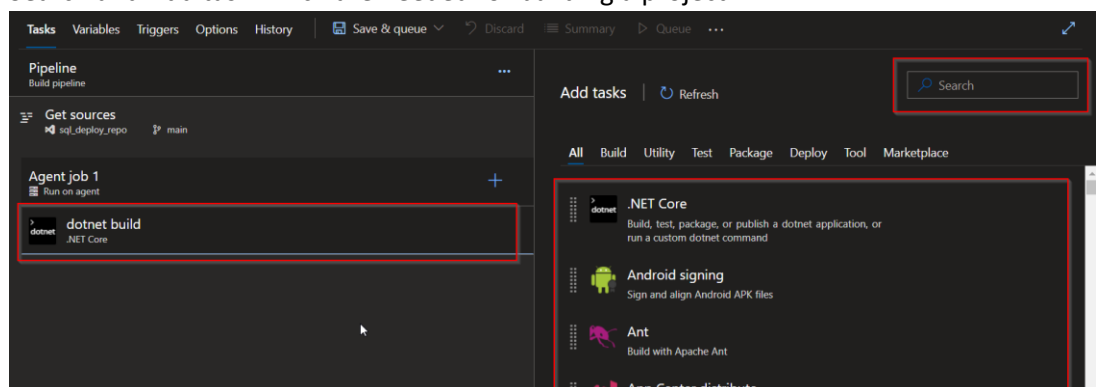
If your code is present in Github, Bitbucket or any other SVC tool, you need to create a Service Connection to that service for authentication



- iv. You may select a predefined template for building your code if it exists.
Or you may choose Empty Job and add task as per your needs

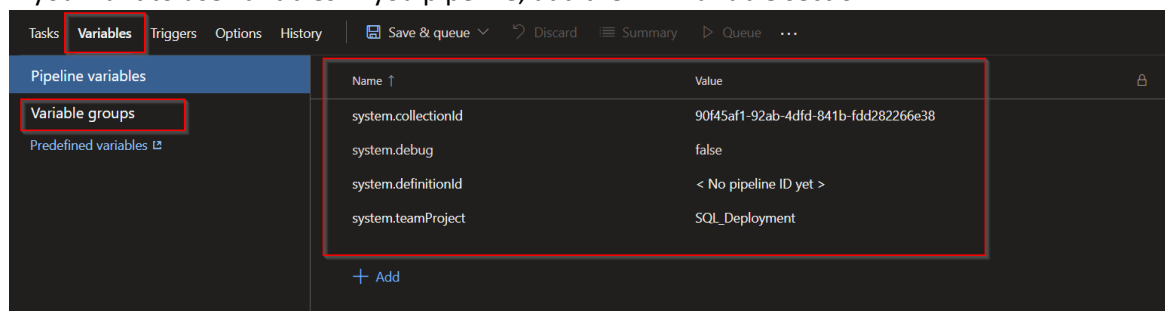


- v. For this example, I am using empty job
Search and Add task which are needed for building a project

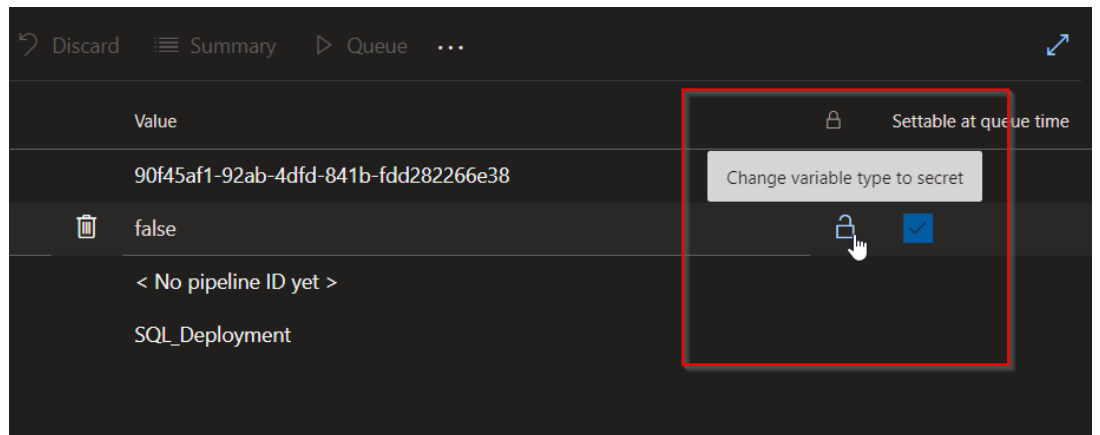


You may optionally choose command line and write scripts for building your project for having more control of what happens

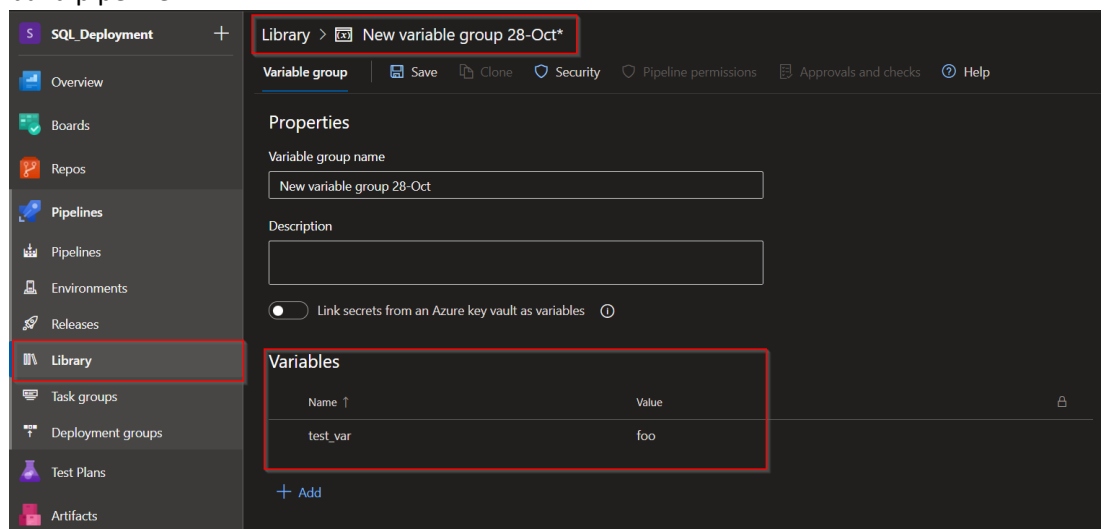
- vi. If you want to use variables in your pipeline, add them in variable section.



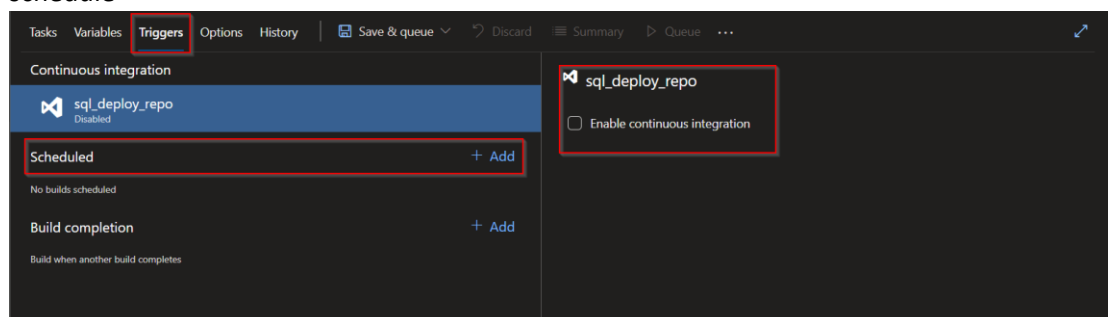
Any form of credentials/secure objects need to be placed in variables section and marked as Secure



If you have common variables which are to be used in multiple pipelines, those are required to be added in variables group and select that variable group in our build pipeline



- vii. Select triggers for build pipeline, which may be set to trigger on commit or on a schedule

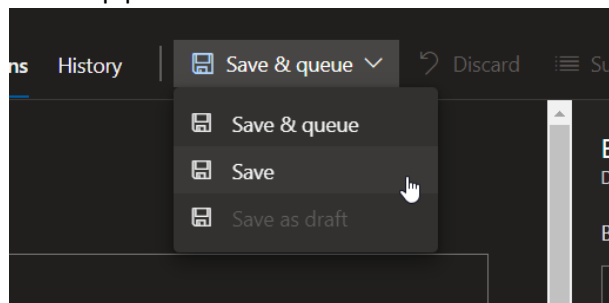


viii. Additional settings such as Build Number can be set in the Options setting

The screenshot shows the 'Options' tab in the Azure DevOps build system. The left pane, titled 'Build properties', contains a 'Description' field and a 'Build number format' field, which is highlighted with a red rectangle. Below these are three radio button options for 'The new build request is processing': 'Enabled - queue and start builds when eligible agent(s) available' (selected), 'Paused - queue new builds but do not start', and 'Disabled - do not queue new builds'. There are also two toggle switches for 'Automatically link new work in this build' and 'Create work item on failure', both currently set to 'Disabled'. The right pane, titled 'Build job', shows settings for 'Build job authorization scope' (set to 'Project collection'), 'Build job timeout in minutes' (set to 60), and 'Build job cancel timeout in minutes' (set to 5). At the bottom of the right pane is a 'Demands' section with a table for specifying agent capabilities.

Name	Condition	Value
+ Add		

ix. Hit Save and Queue, to trigger pipeline and check of any failures during building. this would also generate a build artifact which would be used for creating release pipeline



Above settings can set in YAML based template and committed the same git repository.

```
# Pipeline Name or Build Version Name
# name: ci_test_dotnet_app-$(Build.SourceBranchName)-$(Date:yyyyMMdd)$(Rev:.r)

# Branch trigger for Current repo
trigger:
  batch: true
  branches:
    include:
      - master
  paths:
    include:
      - donet_app-tf/operations/*
      - terraform/dev/config.tfvars

# Agent Pool to be used for Build Pipeline
pool:
  name: "DevOps $(env)"

# Clean all Previous pipeline files and artifacts from Devops agent
workspace:
  clean: all

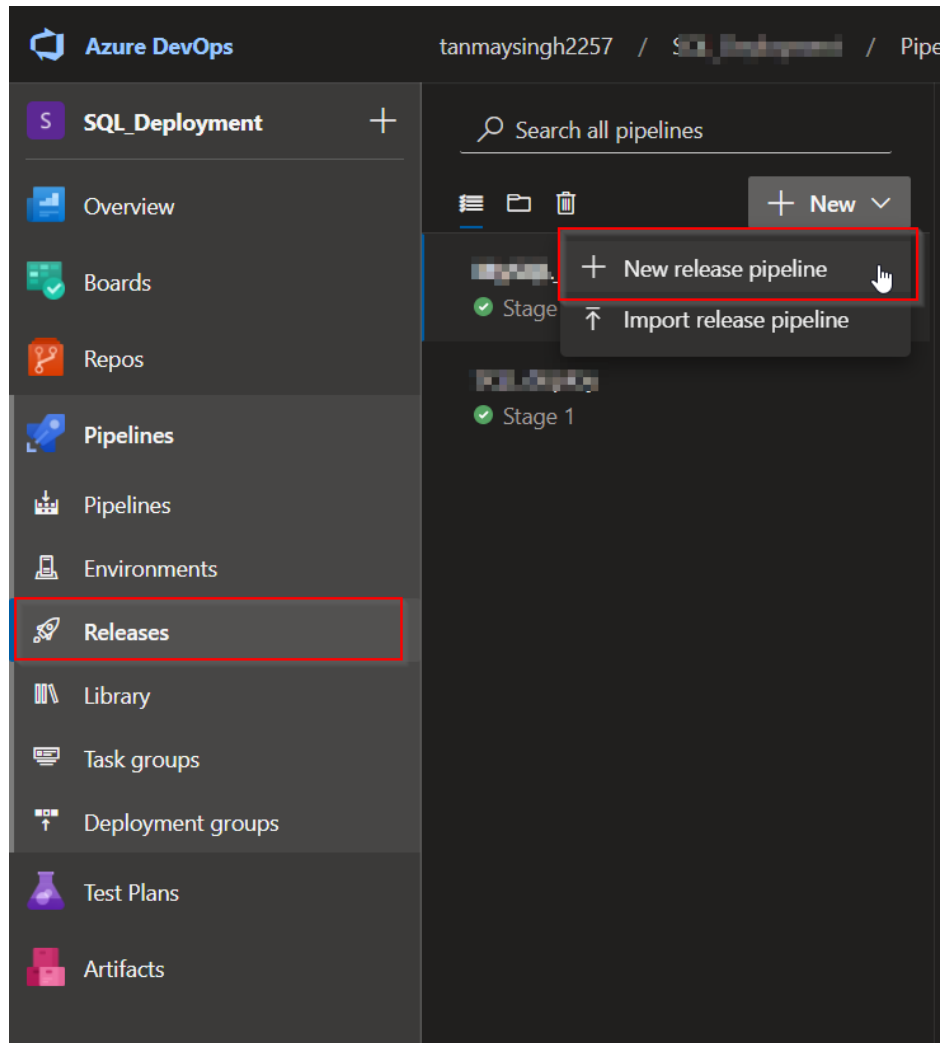
steps:
  # Running Bash Script
  - script: |
      eval $(ssh-agent -s)
      ssh-add ~/.ssh/azure-devops-$(env)-agent
      bash operations/prepare.sh $(env)
      displayName: "Prepare Code & Terraform"
  # Running Terraform for getting Current State and Plan. These files will be
  present in pipeline artifact
  - script: |
      terraform init -backend-config="./${env}/operations.tfbackend"
      terraform validate
      terraform state pull > $(env)_state.json
      terraform plan -var-file="./${env}/config.tfvars" -no-color >
$(env)_plan.txt
      rm -rf .terraform
      workingDirectory: "package/terraform"
      failOnStderr: true
      displayName: "Terraform Plan"
  # Publishing Artifact
  - task: PublishBuildArtifacts@1
    displayName: "Publish Artifact"
    inputs:
      PathToPublish: "package"
      ArtifactName: "drop"
      publishLocation: "Container"
```

When creating a pipeline set the repo and this YAML file to create pipeline

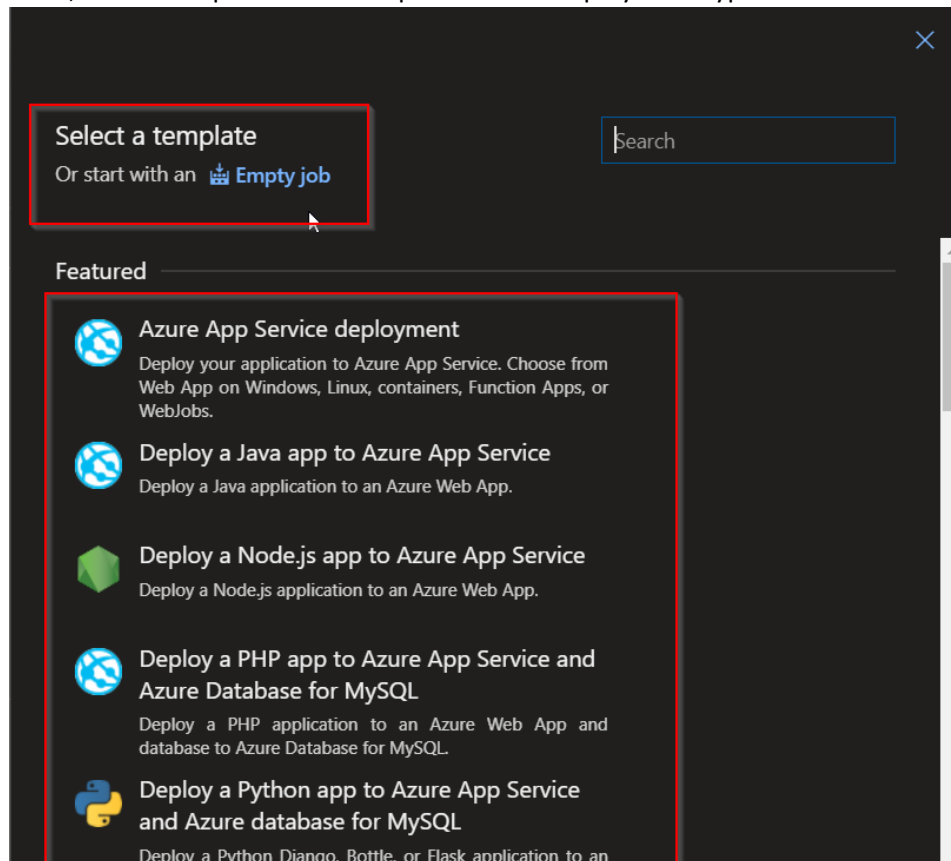
b. Creating Release Pipeline

In Azure DevOps Release pipeline can only be created with classic model.

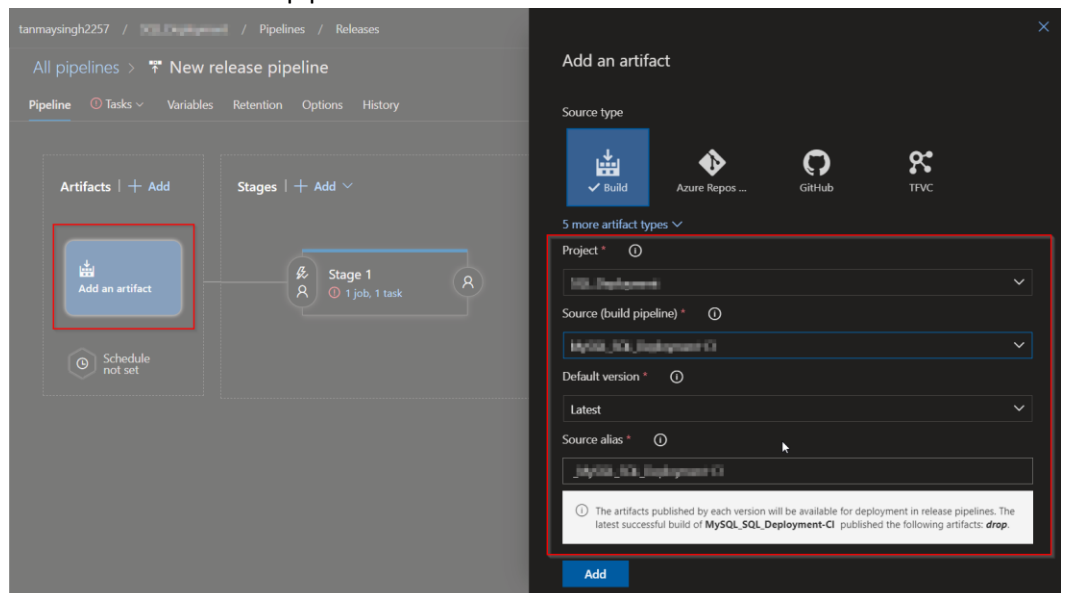
- i. Go to Release and click Create Release



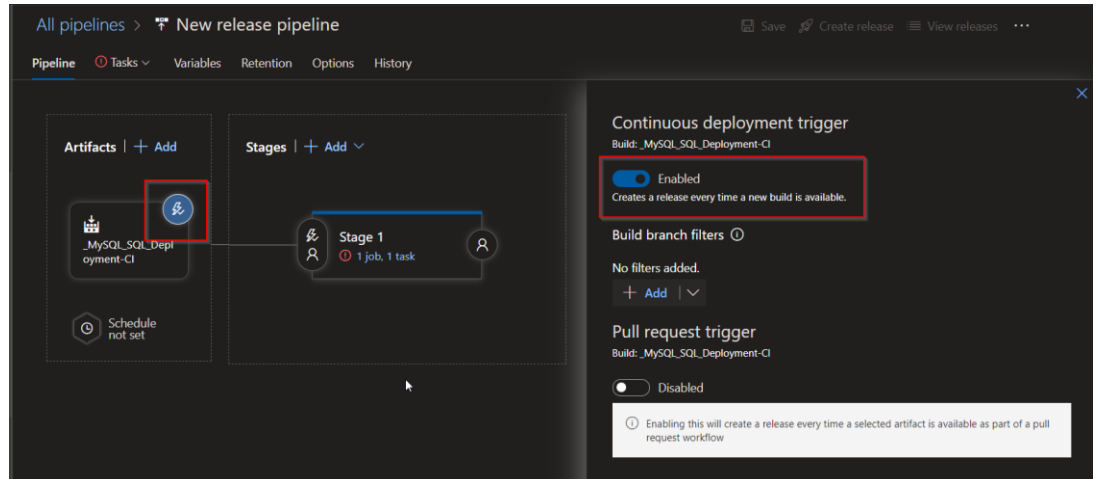
- ii. Similar to Build pipeline you can select an Empty Job and Add task as per your need, or select a predefined template for the deployment type



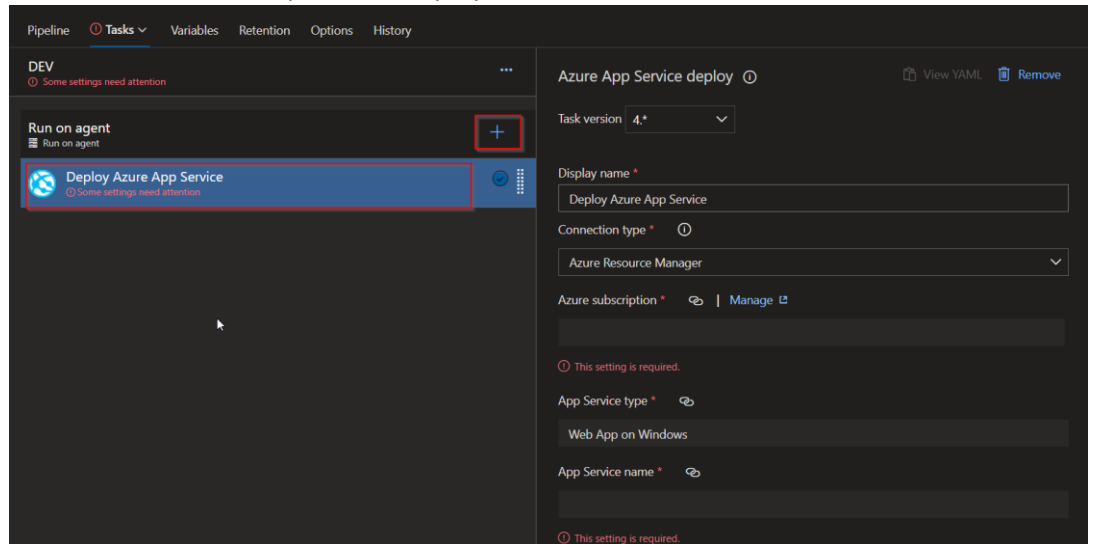
- iii. Add an Artifact for release pipeline
Select the source build pipeline



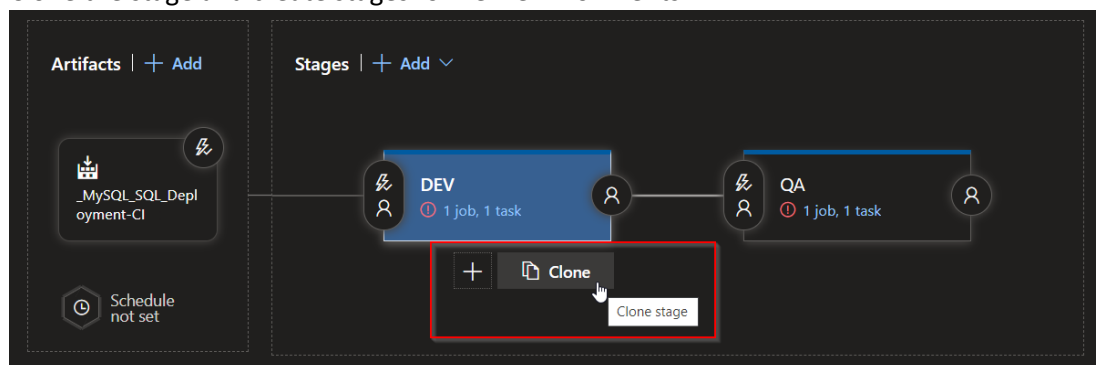
- iv. Select the trigger on artifact and create release when a build is available.



- v. Select a Stage, rename it as per environment it has to be deployed on
Add tasks which are required for deployment

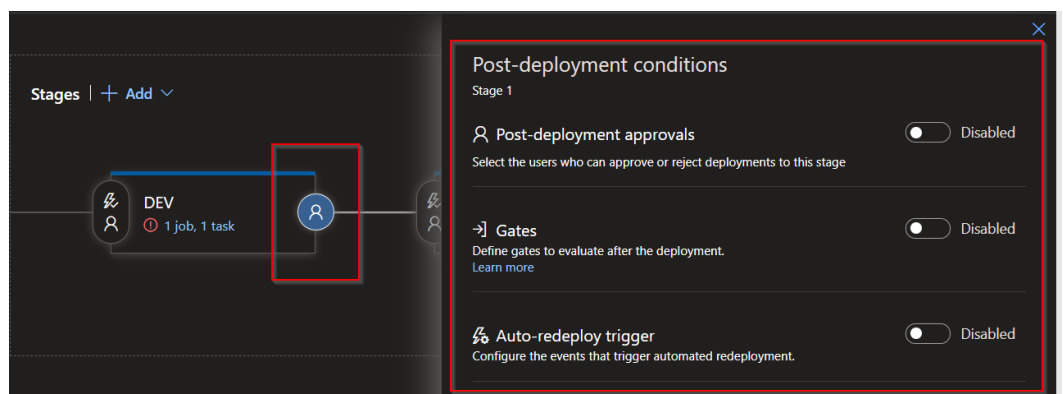
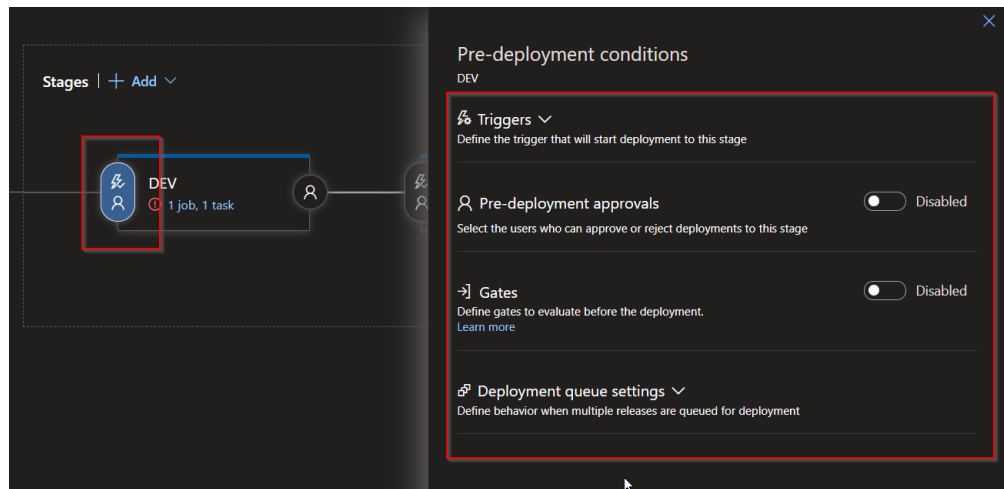


- vi. Clone the stage and create stages for new environments



Change parameter/connection/destination in new stage as per environment.
You may optionally create blank stage and add another set of tasks which may be specific to that environment.

- vii. Optionally add Post or Pre-Deployment conditions such as Approvals, Gates, Auto-Redeploy Trigger



viii. Save the pipeline and run the release to test for errors and troubleshoot as needed.

- 4) Mentioned in github repo "terraform_sample"
 - 5) Considering that keyvault & secret is created manually, we can reference that resource with "data" type resource block and pass the value over to VM.
- This has been presented as an example in the above sample terraform, please refer.