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# **Method Details**

## **Details for method 'MCANet'**

#### **Method overview**

name	MCANet
challenge	pixel-level semantic labeling
details	
publication	Anonymous
public in benchmark	no
project page / code	
used Cityscapes data	fine annotations
used external data	BDD100K
runtime	n/a
runtime	n/a no
	.,, 5

### **Average results**





Ioli Classes	73 4351
iloU Classes	45.7823
IoU Categories	88.9269
iloU Categories	72.8328

#### **Class results**

Class	loU	iloU
road	98.3279	-
sidewalk	84.1989	-
building	91.9989	-
wall	49.4585	-
fence	51.5547	_
pole	62.0857	-
traffic light	67.7875	-
traffic sign	73.1866	-
vegetation	92.5588	-
terrain	70.252	-
sky	95.34	-
person	81.4057	58.5425
rider	59.2058	36.2088
car	94.5947	87.7211
truck	57.8211	27.2026
bus	75.9103	41.5234
train	64.169	29.7082



bicycle

69.0876 52.7038

#### **Category results**

Category	loU	iloU
flat	98.4695	-
nature	92.2257	-
object	68.3856	_
sky	95.34	_
construction	91.9684	_
human	82.2505	60.0857
vehicle	93.8485	85.5799

#### Links

Download results as .csv file

Benchmark page

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Cityscapes 3D Benchmark Online October 17, 2020

Cityscapes 3D Dataset Released August 30, 2020

Coming Soon: Cityscapes 3D June 16, 2020

Robust Vision Challenge 2020 June 4, 2020

Panoptic Segmentation May 12, 2019







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### **Contact**

Cityscapes Team

<u>Imprint / Impressum</u>

Data Protection / Datenschutzhinweis

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