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Method Details

Details for method 'SDBNet'

Method overview

name	SDBNet
challenge	pixel-level semantic labeling
details	
publication	Anonymous
public in benchmark	no
project page / code	
used Cityscapes data	fine annotations
used external data	
runtime	n/a
subsampling	no
submission date	2022-07-03 11:05:07

Average results





IoU Classes	70.8289
iloU Classes	42.0184
IoU Categories	87.2469
iloU Categories	69.4028

Class results

Class	loU	iloU
road	97.871	-
sidewalk	81.3939	-
building	91.0481	-
wall	47.3894	-
fence	47.6228	_
pole	55.1833	_
traffic light	64.4752	_
traffic sign	69.6952	_
vegetation	92.0342	_
terrain	68.518	_
sky	94.373	_
person	79.4264	54.7098
rider	59.0711	32.0714
car	93.5652	85.5243
truck	53.159	21.1581
bus	70.3832	34.1604
train	62.8693	31.8189



Category results

Category	loU	iloU
flat	98.2389	-
nature	91.7248	-
object	62.7949	-
sky	94.373	_
construction	91.1474	-
human	79.7457	55.6685
vehicle	92.7033	83.1371

Links

Download results as .csv file

Benchmark page

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Cityscapes 3D Benchmark Online October 17, 2020

Cityscapes 3D Dataset Released August 30, 2020

Coming Soon: Cityscapes 3D June 16, 2020

Robust Vision Challenge 2020 June 4, 2020

Panoptic Segmentation May 12, 2019







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Contact

Cityscapes Team

<u>Imprint / Impressum</u>

Data Protection / Datenschutzhinweis

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