

## **Basement Dwellers**

## EECS 448 Project - Basement Dwellers

### Team Members:

- Tanner Helton '24
  - Computer Science
  - EECS 448, EECS 645, MATH 510
  - C++, JS, Python, Java
  - Hobbies include films and skiing
  - Sunday, Tuesday, and Wednesday evenings work best for meeting
  - Contact information
    - (913) 777-9722
    - tanner@tannerhelton.com
- Chris Stillman '24
  - Interdisciplinary Computing w/ concentration in Biology
  - EECS 448, 510
  - JS, Python, R, C++, HTML, CSS
  - Sunday and Monday evenings work best for meeting
  - Hobbies include golf and music
  - Contact Information:
    - (913) 217-5833
    - chrisstillman@ku.edu
- Adam Jolles '24
  - Computer Science
  - EECS 448, EECS 645, MATH 510
  - C++, JS, Python, Solidity
  - Sunday, Monday, & Tuesday evenings work best for meeting
  - Hobbies include reading, long walks on the beach
  - Contact Information
    - (913) 260-7721
    - adamjolles8@gmail.com
- Thomas Gansner '24
  - Computer Science
  - EECS 368, EECS 210, EECS 448
  - C++, Python, Node.js, MSSQL
  - Sunday and Monday evenings work best for meeting
  - Hobbies include watching sports and running
  - Contact Information
    - (913) 522-5408
    - tomgans14@gmail.com
- Troy D'Amico '24
  - Computer Science
  - EECS 448, EECS 645, EECS 510
  - JS, C++, Python, HTML
  - Free most evenings for meetings
  - Hobbies include fishing and basketball
  - Contact information
    - (913) 305-9317
    - troydamico16@gmail.com

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### Team Administrator - Tanner Helton

- Primary responsibilities include: scheduling team meetings, creating minutes for the meetings and updates to our progress log, posting the minutes, and management of the meetings.
- Also responsible for technical work in regards to Dev Ops (servers or any other software we are using)
- Also responsible for managing personnel on the team. This includes creating a positive working relationship with all team members and bringing any issues to the professor's attention.

### UI/UX Coordinator - Chris Stillman

- The main purpose is to provide a quality front-end experience for the user.
- I will work primarily with HTML, CSS, and JS to provide the UI/UX for the application.
- I will also be responsible for consistency across the app, whether typography, color, style, etc.

### Project Manager - Adam Jolles

- The main responsibility is planning, developing, and marketing the project - working closely with the scrum master to maintain weekly goals during the project life cycle.
- I will also ensure we stay on track with our desired outcome throughout the project lifecycle.
- Make sure that our project meets the requirements set out by the professor, and work with TAs to ensure this throughout the semester.

### Scrum Master - Troy D'Amico

- Creates a scrum framework that works best for the team and ensures it is properly followed
- In charge of weekly scrum and deadlines for the week
- Sets the goal for each week of work
- Takes input from team members to maximize efficiency

### Backend Coordinator - Thomas Gansner

- Focused on creating, maintaining, and testing the backend of the project
- Collaborate with UI/UX Coordinator to ensure the full-stack application runs smoothly
- Compile and analyze data using JS, troubleshoot problems within the application, and search for new features to be added

## **EECS 448 Project - Basement Dwellers**

### **Meeting Log:**

- **9/11/2022 - Our group met today via Zoom to communicate our preferences on meeting days/times and team details (name and positions).**