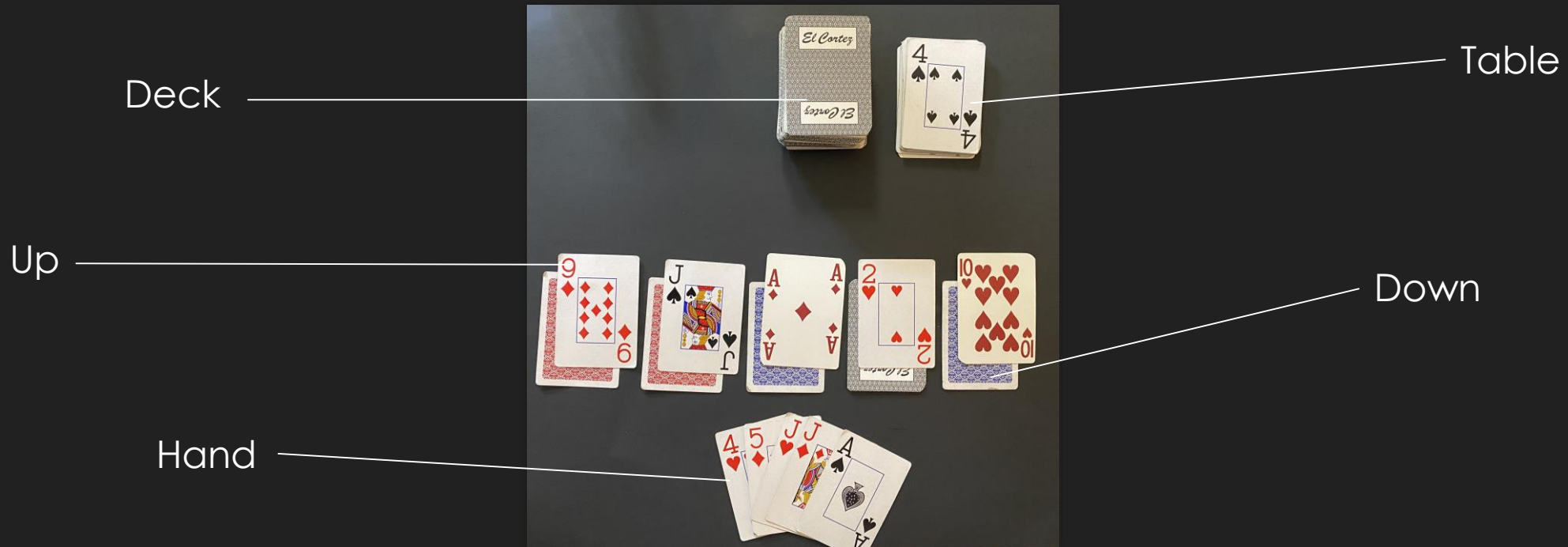


# !IDIOT

Presented by Tanner Hooper and JT Gibson

# What is Idiot?

- A turn-based card game consisting of multiple decks and multiple players (3+)
- First person to get rid of all their cards is not an idiot and wins



# Rules

- Player must play a card greater than or equal to previously placed card
  - First player chooses what to start with
  - Multiple cards of same value can be played in a turn
    - 4 or more of the same card on the table clears the table
  - If player cannot play card within rules, they must pick up the table
  - 3 is low and Ace is high
- Special cards
  - 2 starts the table over at lowest card and allows player to play again
  - 10 clears the table

# Rules

- Player must always have at least 5 cards in hand while deck is present
  - Players with more than 5 cards do not need to draw from deck
- When a players hand is empty, the player plays from their face up cards
  - If table is picked up, those cards in hand must be played first
- Once a players face up cards are empty, the player plays a random card from their face down cards
- Once all of a players face down cards are gone, that player is not an idiot and wins!

# Program vs Real Life

- Hand and face up cards are not exchanged at beginning of game
- Lowest cards that can be played are always played
- Processor 0 manages the deck and table (like a dealer)
- Only one special card is played at time

**Code and Demo Time! :D**