

# Second Sprint Plan Goals

Team 9/BOWSHOT

10/20 - 11/1

## B Grade

### *Meta tasks*

- UML - Update Relations between classes in Class Diagram
- Polish use case diagrams

### *Code*

- A simple system to store usernames and passwords in some sort of database. **(HIGHEST)**
  - Login portal for users to enter their email and password to login
- Allow developers to make an account inactive. (Backend)
- A user can see all other users on the left side of the screen. (Frontend)
- Create prompts for users who enter the shell to enter basic 'profile' information:
  - Username(name displayed in app), email, first name, last name
- Timestamps (FrontEnd).
- Create Mod Class in Java(Backend)

### *Design*

- Polish the wireframes into mocks.

## A Grade

- Users can have avatars with their initials in chat.
- The user will be able to send direct messages by specifying the username of a target user.
- The user will be able to select a user to start a direct message.
- The system will store the history of direct message in memory. They will be cleared once the system reboot.
- The user will be able to see the history of direct messages.
- Limit the number of failed login attempts.