

/find command [1.5]

Yeah yeah whatever people, some new members are asking me for these stuff, believe it or not !
So a quick kick off, just no intro, or anything else -.-

ZChat_Cmds.cpp

Code:

```
void ChatCmd_FindPlayer(const char* line, const int argc, char  
**const argv);
```

Code:

```
_CC_AC("find", &ChatCmd_FindPlayer, CCF_ALL, 1, 1, true, "/find  
<charname>", "");
```

Code:

```
void ChatCmd_FindPlayer(const char* line, const int argc, char  
**const argv)  
{  
    ZPostWhere(argv[1]);  
}
```

Save > Build > Run..

Obviously ya'll know what's this, usage: /find <player_name>

Done, Peace 😊