

# Basic Griffin Inputs

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# System Overview

- MOOSE syntax for all systems is block based
  - Includes extensive parameter definition to customize based on user needs
  - Check application documentation for available parameters
- MOOSE systems and their function
  - **Mesh** – mesh operations (build, read, modify, ... mesh)
  - **Primal/Primary** -- generates variables and physics kernels that represent our PDEs
  - **Auxiliary** -- generates variables and kernels that store or compute data not in the primal system like power density, temperatures, etc.
  - **Material** -- used to assign the values of the coefficients in the PDEs (e.g., cross sections for Griffin)
  - **Output** -- storage of solutions
  - **Action** -- used for input simplification and special problem setup
  - **MultiApps & Transfers** -- used for multiphysics coupling between different application to transfer variables among each other.

# MSRE Mesh

- Mesh System
  - Mesh operations (build, read, modify, ... mesh)
- The example below:
  - Uses FileMeshGenerator to read an Exodus formatted mesh file
  - Loads a variable named material\_id from the mesh file
  - Sets the coordinate type of the problem

```
# =====  
# GEOMETRY AND MESH  
# =====  
[Mesh]  
  [fmg]  
    type      = FileMeshGenerator  
    file      = '../..'/mesh_msre_in.e'  
  []  
  coord_type = 'RZ'  
[]  
"
```

# Primal System

- Primal System

- In Griffin we use an action to setup the primal system since setting up neutron transport problems requires many kernels
- In the example we use the TransportSystems action to setup a diffusion problem
  - Particle type
  - Equation type
  - No. neutron energy groups
  - Boundary conditions
  - No. delayed neutron precursor groups
  - Quadratic Lagrange family
  - Jacobian parameters for improved convergence

```
# =====  
# TRANSPORT SYSTEM  
# =====  
[TransportSystems]  
  particle              = neutron  
  equation_type        = eigenvalue  
  G                    = 16  
  ReflectingBoundary   = 'left'  
  VacuumBoundary       = 'bottom right top loop'  
  [transport]  
    scheme              = CFEM-Diffusion  
    family              = LAGRANGE  
    order               = FIRST  
    n_delay_groups      = 6  
    assemble_scattering_jacobian = true  
    assemble_fission_jacobian   = true  
    external_dnp_variable = 'dnp'  
    fission_source_aux        = true  
  []  
[]
```

# Auxiliary & Material Systems

- Auxiliary System

- Add DNPCs Aux

- Add an aux variable named 'c1'
    - Define mesh block(s) where to evaluate the tally
    - Add an aux kernel named 'build\_dnp' and store it in variable name 'dnp'
    - Group all DNPCs 'c1 c2 c3 c4 c5 c6' and store it in 'dnp' vector variable
    - 'dnp' is assigned 'external\_dnp\_variable' in the Primal System

```
# =====
# MATERIALS
# =====
[Materials]
[activeCore]
  type          = CoupledFeedbackNeutronicsMaterial
  isotopes      = '  C12    U235    U238    BE9    LI7    F19
                  ZR90    ZR91    ZR92    ZR94    ZR96'
  densities     = ' ad_C12 ad_U235 ad_U238 ad_Be9 ad_Li7 ad_F9
                  ad_Zr90 ad_Zr91 ad_Zr92 ad_Zr94 ad_Zr96'
  material_id   = 1
  block        = 'core'
[]
[]
```

```
# =====
# AUXVARIABLES AND AUXKERNELS
# =====
[AuxVariables]
[c1]
  order          = CONSTANT
  family         = MONOMIAL
  block          = ${salt_blocks}
  initial_condition = 0.000
[]
[]
[AuxKernels]
[build_dnp]
  type           = BuildArrayVariableAux
  variable       = dnp
  component_variables = 'c1 c2 c3 c4 c5 c6'
  execute_on     = 'initial timestep_begin final'
[]
[]
```

- Material System

- Use a Griffin material to define the mesh block, isotope names, isotope number densities

# Executioner & Output Systems

- Executioner System

- Eigenvalue (nonlinear power iteration method)
- PJFNKMO – Matrix only PJFNK
- Nonlinear tolerance (for Newton iteration)
- Maximum number of iteration

```
# =====  
# EXECUTION PARAMETERS  
# =====  
[Executioner]  
  type              = Eigenvalue  
  solve_type        = PJFNKMO  
  l_max_its          = 200  
  nl_max_its         = 200  
  nl_abs_tol         = 1e-6  
[]
```

```
# =====  
# OUTPUTS  
# =====  
[Outputs]  
  file_base          = msre_ss_out  
  csv                 = true  
  exodus              = true  
  perf_graph          = true  
  print_linear_converged_reason = false  
  print_linear_residuals = false  
  execute_on          = 'INITIAL FINAL TIMESTEP_END'  
[]
```

- Output System

- **File\_base** is the root name for output files
- Outputs requested in Exodus II format and CSV
- **Perf\_graph** is the table with performance metrics
- User chooses the execution of outputs (initial, timestep\_begin, timestep\_end, final)

# MultiApps & Transfers Systems

- MultiApps System

- Type of the app (FullSolveMultiApp, TransientMultiApp,)
- Input file of subapp
- Execution time (initial, final, timestep\_end, )
- Maximum number of processors
- Takes the final solution from the previous coupling iteration and re-uses it as the initial guess

```
# =====  
# MULTIAPPS AND TRANSFERS  
# =====  
[MultiApps]  
  [flow_dnp]  
    type              = FullSolveMultiApp  
    input_files        = 'msre_ph_ss.i'  
    execute_on         = 'timestep_end'  
    max_procs_per_app  = 48  
    keep_solution_during_restore = true  
  []  
[]
```

```
[Transfers]  
  [power_density]  
    type              = MultiAppGeneralFieldShapeEvaluationTransfer  
    to_multi_app      = flow_dnp  
    source_variable    = 'power_density'  
    variable           = 'power_density'  
    execute_on         = 'timestep_end'  
  []  
  [c1]  
    type              = MultiAppGeneralFieldShapeEvaluationTransfer  
    from_multi_app    = flow_dnp  
    source_variable    = 'c1'  
    variable           = 'c1'  
    execute_on         = 'timestep_end'  
  []  
[]
```

- Transfers System

- Type of the transfer
- Direction of the transfer (from\_multi\_app, to\_multi\_app)
- Transferred and received variables
- Execution time (initial, final, timestep\_end, )



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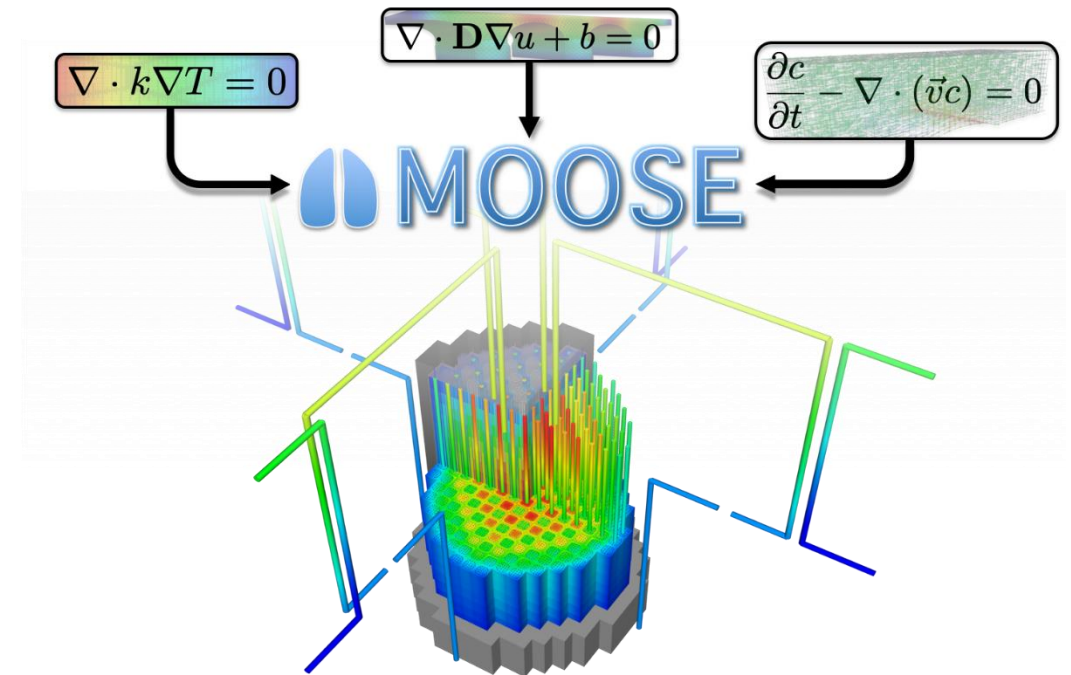
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# MOOSE BASICS

- Multiphysics Object-Oriented Simulation Environment (MOOSE)
- Various spatial discretization methods
  - Finite Element: Continuous and Discontinuous Galerkin
  - Finite Volume: Cell centered variables, interpolation to faces with limiters, orthogonality & skewness correction
- 1D, 2D and 3D Cartesian, 2D RZ, 1D R-Spherical
- Unstructured Mesh
  - Many shapes (polygons)
  - Higher order geometry (curvilinear)
  - Reads and writes multiple formats
- Parallel
- Built-in Postprocessing



# MOOSE BASICS

- Our main purpose is to solve PDEs (like the neutron transport equation)

$$\underbrace{\frac{1}{v} \frac{\partial \psi}{\partial t}}_{\text{Time derivative}} + \underbrace{\Omega \cdot \nabla \psi}_{\text{Streaming}} + \underbrace{\Sigma_t \psi}_{\text{Collision}} = \underbrace{\int_0^\infty \int_{4\pi} \Sigma_s(\Omega' \cdot \Omega, E' \rightarrow E) \psi(\Omega', E') d\Omega' dE'}_{\text{Scattering}} + \underbrace{\frac{\chi_p}{k_{\text{eff}} 4\pi} \int_0^\infty \nu \Sigma_f(E') \phi(E') dE'}_{\text{Fission}} + \underbrace{\frac{\chi_d}{4\pi} \sum_{i=1}^I \lambda_i C_i}_{\text{Delayed Neutron}}$$

- For this purpose, we require
  - A finite element mesh where to solve the PDEs
  - Coefficients for the PDEs (i.e., material properties, neutron cross sections)
  - Instructions on what PDEs to solve (Physics/MOOSE kernels)
  - Instructions on what output to generate
- MOOSE provides various systems to handle these requirements