

WPC Adjustment Lockouts

Document History

May 26, 2012, updated with PricingAdjustmentsPricingPresets[] and PricingAdjustmentsCoinDoorPresets[] tables which may be handy when using the Custom pricing and coin-door adjustments.

May 25, 2012, initial draft. Just a little write-up showing a couple functions from IJ_L7 which handle the adjustment lockout. The WPC code menu system has a few callback functions which check if certain adjustments are allowed and/or if certain adjustment values are allowed.

Document Scope

This document is just a quick write-up showing a couple functions. This document is being made in lieu of posting the functions on the forum because the source code doesn't always look very good when pasted into a forum posting.

In the future a full write-up of the WPC menu system will be provided which will show how the functions shown here are called. At this time, you can use these functions to make global changes to the validations when the game code is about to decide whether a particular adjustment or adjustment value is allowed.

This document may also be interesting for observing which adjustments and values are inhibited (in IJ_L7) in certain geographic regions.

Disclaimer

This information is for educational and entertainment purposes only. Some of the interpretation about code may be incorrect so take some of what is presented with a grain of salt. In fact, the code comments shown in this document have been made over the course of several years. Some parts of the code were commented poorly as little was known about the code being annotated. I try to clean this up as I go.

Exercise caution when modifying ROM images as they could have real physical effects which may be undesirable, especially if you modify code that causes hardware components to operate outside of their specifications.

If you modify whether a game adjustment is allowed, and if you operate your game in a public setting, is it your responsibility to understand whether such adjustment is legal in your geographic region. Certain game adjustments were blocked out for certain geographic regions, and it is possible that this was due to legal restrictions of such regions. It is the opinion of this author that it is a bad idea to operate a hacked or modified ROM in a public setting.

CheckIfAdjustmentAllowed()

This function gets called while cycling through any of the adjustment sub-menus (Standard, Feature, Pricing, H.S.T.D, Printer Adj.).

This function gets called with the current adjustment index in the A register and returns with C-bit set if the adjustment index is not allowed. In such case the underlying menu code will then try the next adjustment index and come back to this function to try again. This happens until this function returns with C-bit clear meaning the adjustment index A is allowable.

This function is somewhat self documenting. Reading the comments in the code should give you some idea as to which adjustments it is allowing or blocking. You can see, for example, that Germany games allow “Slam Tilt Penalty” which decrements credit count when the slam-tilt occurs. Obviously this adjustment alone demonstrates the sensitive nature of hacking this function. In some regions it may be illegal to “rob” the player of a credit, even if they are rude enough to slam tilt your machine!

Obviously, the quickest hack here is to simply modify the start of this function so it always returns with C-bit clear, thus allowing all possible adjustments.

```
;-----;
;
; CheckIfAdjustmentAllowed()
;
; Set C-bit if this adjustment isn't allowable
;
; Set breakpoint here to lookup game adjustments, check A register.
;
5466: 81 C7      CMPA  #$C7          ; TableEntry47, Adjustments, Pricing Adjustments, SlamTilt Penalty
5468: 26 07      BNE   $5471          ;
546A: BD A4 AE      JSR   $A4AE          ; CheckIfDIPSwitchTableFirstByteis01()
546D: 24 28      BCC   $5497          ; If DIP switches resulted in 0x01 byte in table then SlamTilt penalty is okay (ie German)
546F: 20 2A      BRA   $549B          ; Otherwise, DIP switches indicate SlamTilt penalty is not allowed
;
5471: BD A4 B9      JSR   $A4B9          ; CheckIfDIPSwitchTableFirstByteis02()
5474: 24 0F      BCC   $5485          ; If DIP switches resulted in 0x02 byte in table then Check ticket stuff (ie French)
5476: BD A4 9F      JSR   $A49F          ; CheckIfDIPSwitchTableSecondByteisAndedWith04()
5479: 25 1C      BCS   $5497          ; If 2nd byte of DIP table doesn't have 0x04 bit set then --> ALLOWED
547B: 81 B9      CMPA  #$B9          ; TableEntry39, Adjustments, Pricing Adjustments, Coin Door Type
547D: 27 1C      BEQ   $549B          ; --> NOT ALLOWED
547F: 81 C4      CMPA  #$C4          ; TableEntry44, Adjustments, Pricing Adjustments, Coin Meter Units
5481: 27 18      BEQ   $549B          ; --> NOT ALLOWED
```

```

;
5483: 20 12      BRA    $5497      ; --> ALLOWED
;
5485: 81 91      CMPA    #$91      ; TableEntry11, Adjustments, Standard Adjustments, Extra Ball Ticket
5487: 27 12      BEQ     $549B      ; --> NOT ALLOWED
5489: 81 92      CMPA    #$92      ; TableEntry12, Adjustments, Standard Adjustments, Maximum Ticket/Player
548B: 27 0E      BEQ     $549B      ; --> NOT ALLOWED
548D: 81 C2      CMPA    #$C2      ; TableEntry42, Adjustments, Pricing Adjustments, 1 Coin Buy-In
548F: 27 0A      BEQ     $549B      ; --> NOT ALLOWED
5491: 81 9F      CMPA    #$9F      ; TableEntry1F, Adjustments, Standard Adjustments, Ticket Expansion Board
5493: 27 06      BEQ     $549B      ; --> NOT ALLOWED
5495: 20 00      BRA     $5497      ;
5497: 1C FE      ANDCC   #$00FE      ; Clear C-bit (allowed)
5499: 20 02      BRA     $549D      ;
549B: 1A 01      ORCC    #$0001      ; Set C-bit (not allowed)
549D: 39        RTS              ;
;-----;-----

```

As the comment in the above function header states, you can use this function as a quick way to determine the global index number for a particular adjustment by setting a breakpoint in this function and then looking at the A register. This may be helpful if you don't have the AdjustmentTables[] handy for your game. I also posted a document earlier on the forum which describes, in detail, how to find the adjustments tables in your ROM which will allow you to determine the index number for each adjustment.

CheckIfAdjustmentValueAllowed()

This function checks if a particular adjustment value is allowed. It returns the C-bit set if the adjustment value is not allowed. It returns the C-bit clear if the adjustment value is allowed.

You can see that for this function, the assembly language code was converted into C-like pseudo-code. This was done in a way that you can read only the C-like pseudo-code to understand what is happening. There isn't necessarily a direct 1-to-1 relationship between a given line of pseudo-code and the assembly language on the same line.

For this function, it is obvious that the easiest hack is to have it simply always return with C-bit clear, thus allowing all possible adjustment values.

```
-----;-----  
;  
; CheckIfAdjustmentValueAllowed()  
;  
; Called with:  
; A has AdjustmentIndex  
; Y has AdjustmentValue  
;  
; Returns C-bit set if the AdjustmentValue is not allowed (and should be skipped when editing the adjustment)  
; Returns C-bit clear if the AdjustmentValue is okay  
;  
453B: 34 26      PSHS  Y,B,A      ;  
453D: 1E 20      EXG   Y,D        ;  
453F: 81 B0      CMPA  #$B0        ; if (AdjustmentIndex == 0xB0) // Pricing Adjustments, Game Pricing  
4541: 26 32      BNE   $4575        ; {  
4543: BD A4 AE    JSR   $A4AE        ;   CheckIfDIPSwitchTableFirstByteis01() // C-bit set when DIP byte 1 is not 0x01 (German)  
4546: 25 08      BCS   $4550        ;   if (German DIP Switch)  
;   {  
4548: 10 8C 00 14 CMPY  #$0014      ;       if (AdjustmentValue == 0x0014) // 0x0014 is "GER. 1/2 DM"  
454C: 27 52      BEQ   $45A0        ;       {  
454E: 20 54      BRA   $45A4        ;           Clear C-bit // Allow "GER. 1/2 DM" for Germany games.  
;       }  
;       else  
;       {  
;           Set C-bit // don't allow German to use any pricing other than 0x0014 "GER. 1/2 DM"  
;       }  
;       return  
;   }  
;
```

4550: 10 8C 00 01 CMPY	#\$0001	; if (AdjustmentValue == 0x0001) // 0x0001 is "U.S.A. 4/\$1.00"
4554: 27 4E BEQ	\$45A4	; {
		; Set C-bit // don't allow 4/\$1.00 if DIP isn't German
		; return
		; }
4556: BD A4 CF JSR	\$A4CF	; CheckIfDIPSwitchTableFirstByteis00() // C-bit set when DIP byte 1 is not 0x00
		; // (American, Spanish, etc)
4559: 25 45 BCS	\$45A0	; if (American DIP Switch)
455B: 10 8C 00 37 CMPY	#\$0037	; {
455F: 27 3F BEQ	\$45A0	; if (AdjustmentValue == 0x0037) // 0x0037 is "CANADA 1"
4561: 10 8C 00 38 CMPY	#\$0038	; (AdjustmentValue == 0x0038) // 0x0038 is "CANADA 2"
4565: 27 39 BEQ	\$45A0	; {
		; Clear C-bit // Adjustment value is allowable
		; return
		; }
4567: 10 8C 00 02 CMPY	#\$0002	; if (AdjustmentValue <= 0x0001) // 0x0001 is "U.S.A. 4/\$1.00", 0x0000 is "CUSTOM"
456B: 25 37 BCS	\$45A4	; {
		; Set C-bit // don't allow USA to have 4/\$1.00 or CUSTOM pricing
		; return
		; }
456D: 10 8C 00 0C CMPY	#\$000C	; if (AdjustmentValue > 0x000C)
		; {
		; Set C-bit // don't allow USA to have pricing adjustment over 0x000C
		; return // (don't allow "AUSTRIA through "HUNGARY")
4571: 22 31 BHI	\$45A4	; }
		; }
		; Clear C-bit // everything else is okay
4573: 20 2B BRA	\$45A0	; }
4575: 81 1F CMPA	#\$1F	; else if (AdjustmentIndex == 0x1F) // Buy Extra Ball - Buy-in Feature
4577: 26 14 BNE	\$458D	; {
4579: 10 8C 00 02 CMPY	#\$0002	; if (AdjustmentValue == 0x0002) //
457D: 26 21 BNE	\$45A0	; {
		; CheckIfDIPSwitchTableFirstByteis00() // C-bit set when DIP byte 1 is not 0x00
		; // (American, Spanish, etc)
457F: BD A4 CF JSR	\$A4CF	; if (American DIP Switch)
4582: 25 02 BCS	\$4586	; {
4584: 20 1E BRA	\$45A4	; Set C-bit // don't allow American games to have value 0x0002 for Extra Ball Buy-In
		; return
		; }
4586: BD A4 B9 JSR	\$A4B9	; CheckIfDIPSwitchTableFirstByteis02() // C-bit set when DIP byte 1 is not 0x02 (French)
4589: 24 19 BCC	\$45A4	; if (French DIP Switch)
458B: 20 13 BRA	\$45A0	; {
		; Set C-bit // don't allow Frency games to have value 0x0001 for Extra Ball Buy-In
		; return
		; }

				; }
				; Clear C-bit // okay for 0x0002 value for extra ball buy-in
				; }
				; }
458D:	81 81	CMPA	#\$81	; else if (AdjustmentIndex == 0x81) // Standard Adjustments, Balls Per Game
458F:	26 0D	BNE	\$459E	; {
4591:	BD A4 AE	JSR	\$A4AE	; CheckIfDIPSwitchTableFirstByteis01() // C-bit set when DIP byte 1 is not 0x01 (German)
4594:	25 08	BCS	\$459E	; if (German DIP Switch)
4596:	10 8C 00 03	CMPLY	#\$0003	; {
				; if (AdjustmentValue > 0x0003)
				; {
459A:	2F 04	BLE	\$45A0	; Set C-bit // don't allow German DIP games to have extra balls > 0x0003
459C:	20 06	BRA	\$45A4	; return
				; }
				; }
				; Clear C-bit // all other values okay
459E:	20 00	BRA	\$45A0	; }
				;
45A0:	1C FE	ANDCC	#\$00FE	;
45A2:	20 02	BRA	\$45A6	;
45A4:	1A 01	ORCC	#\$0001	;
45A6:	35 A6	PULS	A,B,Y,PC	;
				;
;-----;				-----

PricingAdjustmentsPricingPresets[]

Below is the data table used in IJ_L7 which contains the “pricing editor” adjustments that get automatically applied whenever you select a pricing adjustment other than “CUSTOM”. This table might be helpful to you if you’re trying to come up with a custom pricing editor adjustment as you can find one of the non-custom adjustments in the table below and modify it to suit your needs.

```
;-----;
;
; PricingAdjustmentsPricingPresets[]
;
; When not using a "custom" pricing adjustment, we can set the pricing to things
; like 50-75.1.00 or 2/$1.00, and these high-level adjustments have to translate
; into a set of 9 internal adjustments (which are not internal when you use
; "custom" pricing). This table contains the 9 internal, or preset, adjustment
; values that get applied when using a non-custom pricing adjustment.
;
732D: 00 39      ; Table Entries
732F: 12         ; Entry length
;
;-----;
; Entry00, "CUSTOM"
;-----;
7330: 00 03      ; Pricing Adjustments, Left Coin Units,    3
7332: 00 00      ; Pricing Adjustments, Center Coin Units,    0
7334: 00 03      ; Pricing Adjustments, Right Coin Units,    3
7336: 00 00      ; Pricing Adjustments, 4th Slot Units,      0
7338: 00 04      ; Pricing Adjustments, Units/Credits,      4
733A: 00 00      ; Pricing Adjustments, Units/Bonus,        0
733C: 00 00      ; Pricing Adjustments, Bonus Credits,      0
733E: 00 00      ; Pricing Adjustments, Minimum Units,      0
7340: 00 01      ; Pricing Adjustments, Coin Door Type,    1, "25-$1.00-25"
;
;-----;
; Entry01, "U.S.A. 4/$1.00"
;-----;
7342: 00 01      ; Pricing Adjustments, Left Coin Units,    1
7344: 00 04      ; Pricing Adjustments, Center Coin Units,    4
7346: 00 01      ; Pricing Adjustments, Right Coin Units,    1
7348: 00 04      ; Pricing Adjustments, 4th Slot Units,      4
734A: 00 01      ; Pricing Adjustments, Units/Credits,      1
734C: 00 00      ; Pricing Adjustments, Units/Bonus,        0
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734E: 00 00      ; Pricing Adjustments, Bonus Credits,      0
7350: 00 00      ; Pricing Adjustments, Minimum Units,      0
7352: 00 01      ; Pricing Adjustments, Coin Door Type,      1, "25-$1.00-25"
;
;-----
; Entry02, "50-75-1.00"
;-----
7354: 00 03      ; Pricing Adjustments, Left Coin Units,      3
7356: 00 0C      ; Pricing Adjustments, Center Coin Units,    12
7358: 00 03      ; Pricing Adjustments, Right Coin Units,      3
735A: 00 0C      ; Pricing Adjustments, 4th Slot Units,      12
735C: 00 04      ; Pricing Adjustments, Units/Credits,        4
735E: 00 00      ; Pricing Adjustments, Units/Bonus,          0
7360: 00 00      ; Pricing Adjustments, Bonus Credits,        0
7362: 00 00      ; Pricing Adjustments, Minimum Units,        0
7364: 00 01      ; Pricing Adjustments, Coin Door Type,      1, "25-$1.00-25"
;
;-----
; Entry03, "U.S.A. 2/$1.00"
;-----
7366: 00 01      ; Pricing Adjustments, Left Coin Units,      1
7368: 00 04      ; Pricing Adjustments, Center Coin Units,      4
736A: 00 01      ; Pricing Adjustments, Right Coin Units,      1
736C: 00 04      ; Pricing Adjustments, 4th Slot Units,      4
736E: 00 02      ; Pricing Adjustments, Units/Credits,        2
7370: 00 00      ; Pricing Adjustments, Units/Bonus,          0
7372: 00 00      ; Pricing Adjustments, Bonus Credits,        0
7374: 00 01      ; Pricing Adjustments, Minimum Units,      1
7376: 00 01      ; Pricing Adjustments, Coin Door Type,      1, "25-$1.00-25"
;
;-----
; Entry04, "U.S.A. 3/$1.00"
;-----
7378: 00 01      ; Pricing Adjustments, Left Coin Units,      1
737A: 00 04      ; Pricing Adjustments, Center Coin Units,      4
737C: 00 01      ; Pricing Adjustments, Right Coin Units,      1
737E: 00 04      ; Pricing Adjustments, 4th Slot Units,      4
7380: 00 02      ; Pricing Adjustments, Units/Credits,        2
7382: 00 04      ; Pricing Adjustments, Units/Bonus,          4
7384: 00 01      ; Pricing Adjustments, Bonus Credits,        1
7386: 00 01      ; Pricing Adjustments, Minimum Units,        1
7388: 00 01      ; Pricing Adjustments, Coin Door Type,      1, "25-$1.00-25"
;
;-----
; Entry05, "3/1.00 COIN"

```

```

;-----
738A: 00 01 ; Pricing Adjustments, Left Coin Units, 1
738C: 00 06 ; Pricing Adjustments, Center Coin Units, 6
738E: 00 01 ; Pricing Adjustments, Right Coin Units, 1
7390: 00 06 ; Pricing Adjustments, 4th Slot Units, 6
7392: 00 02 ; Pricing Adjustments, Units/Credits, 2
7394: 00 00 ; Pricing Adjustments, Units/Bonus, 0
7396: 00 01 ; Pricing Adjustments, Bonus Credits, 1
7398: 00 01 ; Pricing Adjustments, Minimum Units, 1
739A: 00 01 ; Pricing Adjustments, Coin Door Type, 1, "25-$1.00-25"
;
;-----
; Entry06, "U.S.A. 6/$2.00"
;-----
739C: 00 01 ; Pricing Adjustments, Left Coin Units, 1
739E: 00 04 ; Pricing Adjustments, Center Coin Units, 4
73A0: 00 01 ; Pricing Adjustments, Right Coin Units, 1
73A2: 00 04 ; Pricing Adjustments, 4th Slot Units, 4
73A4: 00 02 ; Pricing Adjustments, Units/Credits, 2
73A6: 00 08 ; Pricing Adjustments, Units/Bonus, 8
73A8: 00 02 ; Pricing Adjustments, Bonus Credits, 2
73AA: 00 01 ; Pricing Adjustments, Minimum Units, 1
73AC: 00 01 ; Pricing Adjustments, Coin Door Type, 1, "25-$1.00-25"
;
;-----
; Entry07, "U.S.A. 5/$2.00"
;-----
73AE: 00 01 ; Pricing Adjustments, Left Coin Units, 1
73B0: 00 04 ; Pricing Adjustments, Center Coin Units, 4
73B2: 00 01 ; Pricing Adjustments, Right Coin Units, 1
73B4: 00 04 ; Pricing Adjustments, 4th Slot Units, 4
73B6: 00 02 ; Pricing Adjustments, Units/Credits, 2
73B8: 00 08 ; Pricing Adjustments, Units/Bonus, 8
73BA: 00 01 ; Pricing Adjustments, Bonus Credits, 1
73BC: 00 01 ; Pricing Adjustments, Minimum Units, 1
73BE: 00 01 ; Pricing Adjustments, Coin Door Type, 1, "25-$1.00-25"
;
;-----
; Entry08, "6/$2 4/1.50"
;-----
73C0: 00 01 ; Pricing Adjustments, Left Coin Units, 1
73C2: 00 04 ; Pricing Adjustments, Center Coin Units, 4
73C4: 00 01 ; Pricing Adjustments, Right Coin Units, 1
73C6: 00 04 ; Pricing Adjustments, 4th Slot Units, 4
73C8: 00 02 ; Pricing Adjustments, Units/Credits, 2

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73CA: 00 08      ; Pricing Adjustments, Units/Bonus,      8
73CC: 00 01      ; Pricing Adjustments, Bonus Credits,      1
73CE: 00 01      ; Pricing Adjustments, Minimum Units,      1
73D0: 00 01      ; Pricing Adjustments, Coin Door Type,      1, "25-$1.00-25"
;
;-----
; Entry09, "U.S.A. 1/$0.75"
;-----

73D2: 00 01      ; Pricing Adjustments, Left Coin Units,      1
73D4: 00 04      ; Pricing Adjustments, Center Coin Units,      4
73D6: 00 01      ; Pricing Adjustments, Right Coin Units,      1
73D8: 00 04      ; Pricing Adjustments, 4th Slot Units,      4
73DA: 00 03      ; Pricing Adjustments, Units/Credits,      3
73DC: 00 00      ; Pricing Adjustments, Units/Bonus,      0
73DE: 00 01      ; Pricing Adjustments, Bonus Credits,      1
73E0: 00 01      ; Pricing Adjustments, Minimum Units,      1
73E2: 00 01      ; Pricing Adjustments, Coin Door Type,      1, "25-$1.00-25"
;
;-----
; Entry0A, "1/.75 4/2.00"
;-----

73E4: 00 03      ; Pricing Adjustments, Left Coin Units,      3
73E6: 00 0C      ; Pricing Adjustments, Center Coin Units,      12
73E8: 00 03      ; Pricing Adjustments, Right Coin Units,      3
73EA: 00 0C      ; Pricing Adjustments, 4th Slot Units,      12
73EC: 00 08      ; Pricing Adjustments, Units/Credits,      8
73EE: 00 18      ; Pricing Adjustments, Units/Bonus,      24
73F0: 00 01      ; Pricing Adjustments, Bonus Credits,      1
73F2: 00 00      ; Pricing Adjustments, Minimum Units,      0
73F4: 00 01      ; Pricing Adjustments, Coin Door Type,      1, "25-$1.00-25"
;
;-----
; Entry0B, "U.S.A. 1/$1.00"
;-----

73F6: 00 01      ; Pricing Adjustments, Left Coin Units,      1
73F8: 00 01      ; Pricing Adjustments, Center Coin Units,      1
73FA: 00 01      ; Pricing Adjustments, Right Coin Units,      1
73FC: 00 00      ; Pricing Adjustments, 4th Slot Units,      0
73FE: 00 04      ; Pricing Adjustments, Units/Credits,      4
7400: 00 00      ; Pricing Adjustments, Units/Bonus,      0
7402: 00 01      ; Pricing Adjustments, Bonus Credits,      1
7404: 00 01      ; Pricing Adjustments, Minimum Units,      1
7406: 00 02      ; Pricing Adjustments, Coin Door Type,      2, "25-25-25"
;
;-----

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; Entry0C, "1/$1 6/$5"
;-----
7408: 00 01 ; Pricing Adjustments, Left Coin Units, 1
740A: 00 01 ; Pricing Adjustments, Center Coin Units, 1
740C: 00 01 ; Pricing Adjustments, Right Coin Units, 1
740E: 00 00 ; Pricing Adjustments, 4th Slot Units, 0
7410: 00 04 ; Pricing Adjustments, Units/Credits, 4
7412: 00 14 ; Pricing Adjustments, Units/Bonus, 20
7414: 00 01 ; Pricing Adjustments, Bonus Credits, 1
7416: 00 01 ; Pricing Adjustments, Minimum Units, 1
7418: 00 02 ; Pricing Adjustments, Coin Door Type, 2, "25-25-25"
;
;-----
; Entry0D, "AUSTRIA"
;-----
741A: 00 01 ; Pricing Adjustments, Left Coin Units, 1
741C: 00 02 ; Pricing Adjustments, Center Coin Units, 2
741E: 00 02 ; Pricing Adjustments, Right Coin Units, 2
7420: 00 00 ; Pricing Adjustments, 4th Slot Units, 0
7422: 00 02 ; Pricing Adjustments, Units/Credits, 2
7424: 00 04 ; Pricing Adjustments, Units/Bonus, 4
7426: 00 01 ; Pricing Adjustments, Bonus Credits, 1
7428: 00 01 ; Pricing Adjustments, Minimum Units, 1
742A: 00 09 ; Pricing Adjustments, Coin Door Type, 9, "5-10 SCH."
;
;-----
; Entry0E, "AUSTRAL. 1"
;-----
742C: 00 01 ; Pricing Adjustments, Left Coin Units, 1
742E: 00 05 ; Pricing Adjustments, Center Coin Units, 5
7430: 00 05 ; Pricing Adjustments, Right Coin Units, 5
7432: 00 0A ; Pricing Adjustments, 4th Slot Units, 10
7434: 00 05 ; Pricing Adjustments, Units/Credits, 5
7436: 00 0A ; Pricing Adjustments, Units/Bonus, 10
7438: 00 01 ; Pricing Adjustments, Bonus Credits, 1
743A: 00 01 ; Pricing Adjustments, Minimum Units, 1
743C: 00 0A ; Pricing Adjustments, Coin Door Type, 10, "AUSTRALIA"
;
;-----
; Entry0F, "AUSTRAL. 2"
;-----
743E: 00 01 ; Pricing Adjustments, Left Coin Units, 1
7440: 00 05 ; Pricing Adjustments, Center Coin Units, 5
7442: 00 05 ; Pricing Adjustments, Right Coin Units, 5
7444: 00 0A ; Pricing Adjustments, 4th Slot Units, 10

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7446: 00 05      ; Pricing Adjustments, Units/Credits,      5
7448: 00 00      ; Pricing Adjustments, Units/Bonus,      0
744A: 00 00      ; Pricing Adjustments, Bonus Credits,      0
744C: 00 01      ; Pricing Adjustments, Minimum Units,      1
744E: 00 0A      ; Pricing Adjustments, Coin Door Type,    10, "AUSTRALIA"
;
;-----
; Entry10, "U. KINGDOM"
;-----
7450: 00 14      ; Pricing Adjustments, Left Coin Units,    20
7452: 00 0A      ; Pricing Adjustments, Center Coin Units,  10
7454: 00 04      ; Pricing Adjustments, Right Coin Units,    4
7456: 00 02      ; Pricing Adjustments, 4th Slot Units,    2
7458: 00 05      ; Pricing Adjustments, Units/Credits,      5
745A: 00 00      ; Pricing Adjustments, Units/Bonus,      0
745C: 00 01      ; Pricing Adjustments, Bonus Credits,      1
745E: 00 00      ; Pricing Adjustments, Minimum Units,      0
7460: 00 0B      ; Pricing Adjustments, Coin Door Type,    11, "L1.00-50-20"
;
;-----
; Entry11, "SWISS."
;-----
7462: 00 01      ; Pricing Adjustments, Left Coin Units,    1
7464: 00 03      ; Pricing Adjustments, Center Coin Units,    3
7466: 00 07      ; Pricing Adjustments, Right Coin Units,    7
7468: 00 00      ; Pricing Adjustments, 4th Slot Units,    0
746A: 00 01      ; Pricing Adjustments, Units/Credits,      1
746C: 00 00      ; Pricing Adjustments, Units/Bonus,      0
746E: 00 01      ; Pricing Adjustments, Bonus Credits,      1
7470: 00 00      ; Pricing Adjustments, Minimum Units,      0
7472: 00 0C      ; Pricing Adjustments, Coin Door Type,    12, "1-2-5 F"
;
;-----
; Entry12, "SWISS. 2"
;-----
7474: 00 04      ; Pricing Adjustments, Left Coin Units,    4
7478: 00 08      ; Pricing Adjustments, Center Coin Units,    8
747A: 00 14      ; Pricing Adjustments, Right Coin Units,   20
747A: 00 00      ; Pricing Adjustments, 4th Slot Units,    0
747C: 00 05      ; Pricing Adjustments, Units/Credits,      5
747E: 00 14      ; Pricing Adjustments, Units/Bonus,      20
7480: 00 01      ; Pricing Adjustments, Bonus Credits,      1
7482: 00 00      ; Pricing Adjustments, Minimum Units,      0
7484: 00 0C      ; Pricing Adjustments, Coin Door Type,    12, "1-2-5 F"
;

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;-----
; Entry13, "BELGIUM"
;-----
7486: 00 05 ; Pricing Adjustments, Left Coin Units, 5
7488: 00 14 ; Pricing Adjustments, Center Coin Units, 20
748A: 00 32 ; Pricing Adjustments, Right Coin Units, 50
748C: 00 00 ; Pricing Adjustments, 4th Slot Units, 0
748E: 00 14 ; Pricing Adjustments, Units/Credits, 20
7490: 00 32 ; Pricing Adjustments, Units/Bonus, 50
7492: 00 01 ; Pricing Adjustments, Bonus Credits, 1
7494: 00 00 ; Pricing Adjustments, Minimum Units, 0
7496: 00 0D ; Pricing Adjustments, Coin Door Type, 13, "BELGIUM"
;
;-----
; Entry14, "GER. 1/2 DM"
;-----
7498: 00 04 ; Pricing Adjustments, Left Coin Units, 4
749A: 00 08 ; Pricing Adjustments, Center Coin Units, 8
749C: 00 14 ; Pricing Adjustments, Right Coin Units, 20
749E: 00 00 ; Pricing Adjustments, 4th Slot Units, 0
74A0: 00 05 ; Pricing Adjustments, Units/Credits, 5
74A2: 00 14 ; Pricing Adjustments, Units/Bonus, 20
74A4: 00 01 ; Pricing Adjustments, Bonus Credits, 1
74A6: 00 00 ; Pricing Adjustments, Minimum Units, 0
74A8: 00 05 ; Pricing Adjustments, Coin Door Type, 5, "1-2-5 DM"
;
;-----
; Entry15, "GER. 1/1 DM"
;-----
74AA: 00 01 ; Pricing Adjustments, Left Coin Units, 1
74AC: 00 02 ; Pricing Adjustments, Center Coin Units, 2
74AE: 00 05 ; Pricing Adjustments, Right Coin Units, 5
74B0: 00 00 ; Pricing Adjustments, 4th Slot Units, 0
74B2: 00 01 ; Pricing Adjustments, Units/Credits, 1
74B4: 00 00 ; Pricing Adjustments, Units/Bonus, 0
74B6: 00 01 ; Pricing Adjustments, Bonus Credits, 1
74B8: 00 00 ; Pricing Adjustments, Minimum Units, 0
74BA: 00 05 ; Pricing Adjustments, Coin Door Type, 5, "1-2-5 DM"
;
;-----
; Entry16, "GER. 6/5 DM"
;-----
74BC: 00 06 ; Pricing Adjustments, Left Coin Units, 6
74BE: 00 0C ; Pricing Adjustments, Center Coin Units, 12
74C0: 00 1E ; Pricing Adjustments, Right Coin Units, 30

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74C2: 00 00      ; Pricing Adjustments, 4th Slot Units,      0
74C4: 00 05      ; Pricing Adjustments, Units/Credits,          5
74C6: 00 00      ; Pricing Adjustments, Units/Bonus,            0
74C8: 00 01      ; Pricing Adjustments, Bonus Credits,          1
74CA: 00 00      ; Pricing Adjustments, Minimum Units,          0
74CC: 00 05      ; Pricing Adjustments, Coin Door Type,        5, "1-2-5 DM"
;
;-----
; Entry17, "NETHERLND"
;-----
74CE: 00 06      ; Pricing Adjustments, Left Coin Units,        6
74D0: 00 0F      ; Pricing Adjustments, Center Coin Units,       15
74D2: 00 0F      ; Pricing Adjustments, Right Coin Units,       15
74D4: 00 00      ; Pricing Adjustments, 4th Slot Units,          0
74D6: 00 05      ; Pricing Adjustments, Units/Credits,          5
74D8: 00 00      ; Pricing Adjustments, Units/Bonus,            0
74DA: 00 01      ; Pricing Adjustments, Bonus Credits,          1
74DC: 00 00      ; Pricing Adjustments, Minimum Units,          0
74DE: 00 0E      ; Pricing Adjustments, Coin Door Type,       14, "1-2.5 HFL."
;
;-----
; Entry18, "HOLLAND"
;-----
74E0: 00 01      ; Pricing Adjustments, Left Coin Units,         1
74E2: 00 00      ; Pricing Adjustments, Center Coin Units,        0
74E4: 00 01      ; Pricing Adjustments, Right Coin Units,         1
74E6: 00 00      ; Pricing Adjustments, 4th Slot Units,           0
74E8: 00 01      ; Pricing Adjustments, Units/Credits,           1
74EA: 00 00      ; Pricing Adjustments, Units/Bonus,              0
74EC: 00 01      ; Pricing Adjustments, Bonus Credits,           1
74EE: 00 00      ; Pricing Adjustments, Minimum Units,            0
74F0: 00 0F      ; Pricing Adjustments, Coin Door Type,       15, "1 GUILDER"
;
;-----
; Entry19, "SWEDEN 1"
;-----
74F2: 00 0A      ; Pricing Adjustments, Left Coin Units,       10
74F4: 00 05      ; Pricing Adjustments, Center Coin Units,        5
74F6: 00 01      ; Pricing Adjustments, Right Coin Units,         1
74F8: 00 01      ; Pricing Adjustments, 4th Slot Units,          1
74FA: 00 05      ; Pricing Adjustments, Units/Credits,          5
74FC: 00 00      ; Pricing Adjustments, Units/Bonus,            0
74FE: 00 01      ; Pricing Adjustments, Bonus Credits,           1
7500: 00 01      ; Pricing Adjustments, Minimum Units,           1
7502: 00 10      ; Pricing Adjustments, Coin Door Type,       16, "10-5-1 KR."

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;-----
; Entry1A, "SWEDEN 2"
;-----
7504: 00 01 ; Pricing Adjustments, Left Coin Units, 1
7506: 00 01 ; Pricing Adjustments, Center Coin Units, 1
7508: 00 01 ; Pricing Adjustments, Right Coin Units, 1
750A: 00 00 ; Pricing Adjustments, 4th Slot Units, 0
750C: 00 01 ; Pricing Adjustments, Units/Credits, 1
750E: 00 00 ; Pricing Adjustments, Units/Bonus, 0
7510: 00 01 ; Pricing Adjustments, Bonus Credits, 1
7512: 00 00 ; Pricing Adjustments, Minimum Units, 0
7514: 00 11 ; Pricing Adjustments, Coin Door Type, 17, "5-5-5 KR."
;
;-----
; Entry1B, "TARIF 1"
;-----
7516: 00 02 ; Pricing Adjustments, Left Coin Units, 2
7518: 00 0A ; Pricing Adjustments, Center Coin Units, 10
751A: 00 14 ; Pricing Adjustments, Right Coin Units, 20
751C: 00 14 ; Pricing Adjustments, 4th Slot Units, 20
751E: 00 05 ; Pricing Adjustments, Units/Credits, 5
7520: 00 14 ; Pricing Adjustments, Units/Bonus, 20
7522: 00 01 ; Pricing Adjustments, Bonus Credits, 1
7524: 00 00 ; Pricing Adjustments, Minimum Units, 0
7526: 00 06 ; Pricing Adjustments, Coin Door Type, 6, "1-2-5 DM"
;
;-----
; Entry1C, "TARIF 2"
;-----
7528: 00 03 ; Pricing Adjustments, Left Coin Units, 3
752A: 00 0F ; Pricing Adjustments, Center Coin Units, 15
752C: 00 1E ; Pricing Adjustments, Right Coin Units, 30
752E: 00 1E ; Pricing Adjustments, 4th Slot Units, 30
7530: 00 05 ; Pricing Adjustments, Units/Credits, 5
7532: 00 1E ; Pricing Adjustments, Units/Bonus, 30
7534: 00 01 ; Pricing Adjustments, Bonus Credits, 1
7536: 00 00 ; Pricing Adjustments, Minimum Units, 0
7538: 00 06 ; Pricing Adjustments, Coin Door Type, 6, "1-2-5 DM"
;
;-----
; Entry1D, "TARIF 3"
;-----
753A: 00 03 ; Pricing Adjustments, Left Coin Units, 3
753C: 00 0F ; Pricing Adjustments, Center Coin Units, 15

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753E: 00 1E      ; Pricing Adjustments, Right Coin Units, 30
7540: 00 1E      ; Pricing Adjustments, 4th Slot Units, 30
7542: 00 0A      ; Pricing Adjustments, Units/Credits, 10
7544: 00 3C      ; Pricing Adjustments, Units/Bonus, 60
7546: 00 01      ; Pricing Adjustments, Bonus Credits, 1
7548: 00 0F      ; Pricing Adjustments, Minimum Units, 15
754A: 00 06      ; Pricing Adjustments, Coin Door Type, 6, "1-2-5 DM"
;
;-----
; Entry1E, "TARIF 4"
;-----
754C: 00 02      ; Pricing Adjustments, Left Coin Units, 2
754E: 00 0A      ; Pricing Adjustments, Center Coin Units, 10
7550: 00 14      ; Pricing Adjustments, Right Coin Units, 20
7552: 00 14      ; Pricing Adjustments, 4th Slot Units, 20
7554: 00 05      ; Pricing Adjustments, Units/Credits, 5
7556: 00 28      ; Pricing Adjustments, Units/Bonus, 40
7558: 00 01      ; Pricing Adjustments, Bonus Credits, 1
755A: 00 0A      ; Pricing Adjustments, Minimum Units, 10
755C: 00 06      ; Pricing Adjustments, Coin Door Type, 6, "1-2-5 DM"
;
;-----
; Entry1F, "TARIF 5"
;-----
755E: 00 01      ; Pricing Adjustments, Left Coin Units, 1
7560: 00 05      ; Pricing Adjustments, Center Coin Units, 5
7562: 00 0A      ; Pricing Adjustments, Right Coin Units, 10
7564: 00 0A      ; Pricing Adjustments, 4th Slot Units, 10
7566: 00 02      ; Pricing Adjustments, Units/Credits, 2
7568: 00 14      ; Pricing Adjustments, Units/Bonus, 20
756A: 00 01      ; Pricing Adjustments, Bonus Credits, 1
756C: 00 05      ; Pricing Adjustments, Minimum Units, 5
756E: 00 06      ; Pricing Adjustments, Coin Door Type, 6, "1-2-5 DM"
;
;-----
; Entry20, "TARIF 6"
;-----
7570: 00 01      ; Pricing Adjustments, Left Coin Units, 1
7572: 00 05      ; Pricing Adjustments, Center Coin Units, 5
7574: 00 0A      ; Pricing Adjustments, Right Coin Units, 10
7576: 00 0A      ; Pricing Adjustments, 4th Slot Units, 10
7578: 00 05      ; Pricing Adjustments, Units/Credits, 5
757A: 00 0A      ; Pricing Adjustments, Units/Bonus, 10
757C: 00 01      ; Pricing Adjustments, Bonus Credits, 1
757E: 00 01      ; Pricing Adjustments, Minimum Units, 1

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7580: 00 06      ; Pricing Adjustments, Coin Door Type,      6, "1-2-5 DM"
                  ;
                  ;-----
                  ; Entry21, "TARIF 1"
                  ;-----
7582: 00 02      ; Pricing Adjustments, Left Coin Units,      2
7584: 00 0A      ; Pricing Adjustments, Center Coin Units,    10
7586: 00 14      ; Pricing Adjustments, Right Coin Units,   20
7588: 00 28      ; Pricing Adjustments, 4th Slot Units,     40
758A: 00 05      ; Pricing Adjustments, Units/Credits,      5
758C: 00 14      ; Pricing Adjustments, Units/Bonus,        20
758E: 00 01      ; Pricing Adjustments, Bonus Credits,      1
7590: 00 00      ; Pricing Adjustments, Minimum Units,      0
7592: 00 08      ; Pricing Adjustments, Coin Door Type,     8, "1-5-10-20F"
                  ;
                  ;-----
                  ; Entry22, "TARIF 2"
                  ;-----
7594: 00 03      ; Pricing Adjustments, Left Coin Units,      3
7596: 00 0F      ; Pricing Adjustments, Center Coin Units,   15
7598: 00 1E      ; Pricing Adjustments, Right Coin Units,   30
759A: 00 3C      ; Pricing Adjustments, 4th Slot Units,     60
759C: 00 05      ; Pricing Adjustments, Units/Credits,      5
759E: 00 1E      ; Pricing Adjustments, Units/Bonus,        30
75A0: 00 01      ; Pricing Adjustments, Bonus Credits,      1
75A2: 00 00      ; Pricing Adjustments, Minimum Units,      0
75A4: 00 08      ; Pricing Adjustments, Coin Door Type,     8, "1-5-10-20F"
                  ;
                  ;-----
                  ; Entry23, "TARIF 3"
                  ;-----
75A6: 00 03      ; Pricing Adjustments, Left Coin Units,      3
75A8: 00 0F      ; Pricing Adjustments, Center Coin Units,   15
75AA: 00 1E      ; Pricing Adjustments, Right Coin Units,   30
75AC: 00 3C      ; Pricing Adjustments, 4th Slot Units,     60
75AE: 00 0A      ; Pricing Adjustments, Units/Credits,     10
75B0: 00 3C      ; Pricing Adjustments, Units/Bonus,        60
75B2: 00 01      ; Pricing Adjustments, Bonus Credits,      1
75B4: 00 0F      ; Pricing Adjustments, Minimum Units,     15
75B6: 00 08      ; Pricing Adjustments, Coin Door Type,     8, "1-5-10-20F"
                  ;
                  ;-----
                  ; Entry24, "TARIF 4"
                  ;-----
75B8: 00 02      ; Pricing Adjustments, Left Coin Units,      2

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75BA: 00 0A      ; Pricing Adjustments, Center Coin Units, 10
75BC: 00 14      ; Pricing Adjustments, Right Coin Units, 20
75BE: 00 28      ; Pricing Adjustments, 4th Slot Units, 40
75C0: 00 05      ; Pricing Adjustments, Units/Credits, 5
75C2: 00 28      ; Pricing Adjustments, Units/Bonus, 40
75C4: 00 01      ; Pricing Adjustments, Bonus Credits, 1
75C6: 00 0A      ; Pricing Adjustments, Minimum Units, 10
75C8: 00 08      ; Pricing Adjustments, Coin Door Type, 8, "1-5-10-20F"
;
;-----
; Entry25, "TARIF 5"
;-----
75CA: 00 01      ; Pricing Adjustments, Left Coin Units, 1
75CC: 00 05      ; Pricing Adjustments, Center Coin Units, 5
75CE: 00 0A      ; Pricing Adjustments, Right Coin Units, 10
75D0: 00 14      ; Pricing Adjustments, 4th Slot Units, 20
75D2: 00 02      ; Pricing Adjustments, Units/Credits, 2
75D4: 00 14      ; Pricing Adjustments, Units/Bonus, 20
75D6: 00 01      ; Pricing Adjustments, Bonus Credits, 1
75D8: 00 05      ; Pricing Adjustments, Minimum Units, 5
75DA: 00 08      ; Pricing Adjustments, Coin Door Type, 8, "1-5-10-20F"
;
;-----
; Entry26, "TARIF 6"
;-----
75DC: 00 01      ; Pricing Adjustments, Left Coin Units, 1
75DE: 00 05      ; Pricing Adjustments, Center Coin Units, 5
75E0: 00 0A      ; Pricing Adjustments, Right Coin Units, 10
75E2: 00 14      ; Pricing Adjustments, 4th Slot Units, 20
75E4: 00 05      ; Pricing Adjustments, Units/Credits, 5
75E6: 00 0A      ; Pricing Adjustments, Units/Bonus, 10
75E8: 00 01      ; Pricing Adjustments, Bonus Credits, 1
75EA: 00 01      ; Pricing Adjustments, Minimum Units, 1
75EC: 00 08      ; Pricing Adjustments, Coin Door Type, 8, "1-5-10-20F"
;
;-----
; Entry27, "ITALY 1"
;-----
75EE: 00 01      ; Pricing Adjustments, Left Coin Units, 1
75F0: 00 01      ; Pricing Adjustments, Center Coin Units, 1
75F2: 00 01      ; Pricing Adjustments, Right Coin Units, 1
75F4: 00 00      ; Pricing Adjustments, 4th Slot Units, 0
75F6: 00 01      ; Pricing Adjustments, Units/Credits, 1
75F8: 00 00      ; Pricing Adjustments, Units/Bonus, 0
75FA: 00 00      ; Pricing Adjustments, Bonus Credits, 0

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75FC: 00 00      ; Pricing Adjustments, Minimum Units,      0
75FE: 00 12      ; Pricing Adjustments, Coin Door Type,    18, "500 LIRE"
;
;-----
; Entry28, "ITALY 2"
;-----
7600: 00 01      ; Pricing Adjustments, Left Coin Units,    1
7602: 00 01      ; Pricing Adjustments, Center Coin Units,  1
7604: 00 01      ; Pricing Adjustments, Right Coin Units,   1
7606: 00 00      ; Pricing Adjustments, 4th Slot Units,     0
7608: 00 02      ; Pricing Adjustments, Units/Credits,      2
760A: 00 04      ; Pricing Adjustments, Units/Bonus,       4
760C: 00 01      ; Pricing Adjustments, Bonus Credits,    1
760E: 00 01      ; Pricing Adjustments, Minimum Units,    1
7610: 00 12      ; Pricing Adjustments, Coin Door Type,    18, "500 LIRE"
;
;-----
; Entry29, "ITALY 3"
;-----
7612: 00 01      ; Pricing Adjustments, Left Coin Units,    1
7614: 00 01      ; Pricing Adjustments, Center Coin Units,  1
7616: 00 01      ; Pricing Adjustments, Right Coin Units,   1
7618: 00 00      ; Pricing Adjustments, 4th Slot Units,     0
761A: 00 02      ; Pricing Adjustments, Units/Credits,      2
761C: 00 00      ; Pricing Adjustments, Units/Bonus,       0
761E: 00 00      ; Pricing Adjustments, Bonus Credits,    0
7620: 00 01      ; Pricing Adjustments, Minimum Units,    1
7622: 00 12      ; Pricing Adjustments, Coin Door Type,    18, "500 LIRE"
;
;-----
; Entry2A, "SPAIN"
;-----
7624: 00 01      ; Pricing Adjustments, Left Coin Units,    1
7626: 00 00      ; Pricing Adjustments, Center Coin Units,  0
7628: 00 05      ; Pricing Adjustments, Right Coin Units,   5
762A: 00 00      ; Pricing Adjustments, 4th Slot Units,     0
762C: 00 01      ; Pricing Adjustments, Units/Credits,      1
762E: 00 05      ; Pricing Adjustments, Units/Bonus,       5
7630: 00 01      ; Pricing Adjustments, Bonus Credits,    1
7632: 00 00      ; Pricing Adjustments, Minimum Units,    0
7634: 00 13      ; Pricing Adjustments, Coin Door Type,    19, "100-500 P."
;
;-----
; Entry2B, "JAPAN"
;-----

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7636: 00 01      ; Pricing Adjustments, Left Coin Units,      1
7638: 00 00      ; Pricing Adjustments, Center Coin Units,    0
763A: 00 01      ; Pricing Adjustments, Right Coin Units,   1
763C: 00 00      ; Pricing Adjustments, 4th Slot Units,      0
763E: 00 01      ; Pricing Adjustments, Units/Credits,     1
7640: 00 00      ; Pricing Adjustments, Units/Bonus,        0
7642: 00 01      ; Pricing Adjustments, Bonus Credits,    1
7644: 00 00      ; Pricing Adjustments, Minimum Units,    0
7646: 00 14      ; Pricing Adjustments, Coin Door Type,    20, "100 YEN"
;
;-----
; Entry2C, "ANTILLES"
;-----
7648: 00 01      ; Pricing Adjustments, Left Coin Units,      1
764A: 00 01      ; Pricing Adjustments, Center Coin Units,    1
764C: 00 04      ; Pricing Adjustments, Right Coin Units,   4
764E: 00 00      ; Pricing Adjustments, 4th Slot Units,      0
7650: 00 01      ; Pricing Adjustments, Units/Credits,     1
7652: 00 00      ; Pricing Adjustments, Units/Bonus,        0
7654: 00 01      ; Pricing Adjustments, Bonus Credits,    1
7656: 00 00      ; Pricing Adjustments, Minimum Units,    0
7658: 00 15      ; Pricing Adjustments, Coin Door Type,    21, "ANTILLES"
;
;-----
; Entry2D, "CHILE"
;-----
765A: 00 01      ; Pricing Adjustments, Left Coin Units,      1
765C: 00 04      ; Pricing Adjustments, Center Coin Units,    4
765E: 00 01      ; Pricing Adjustments, Right Coin Units,   1
7660: 00 00      ; Pricing Adjustments, 4th Slot Units,      0
7662: 00 01      ; Pricing Adjustments, Units/Credits,     1
7664: 00 00      ; Pricing Adjustments, Units/Bonus,        0
7666: 00 01      ; Pricing Adjustments, Bonus Credits,    1
7668: 00 00      ; Pricing Adjustments, Minimum Units,    0
766A: 00 16      ; Pricing Adjustments, Coin Door Type,    22, "CHILE"
;
;-----
; Entry2E, "DENMARK"
;-----
766C: 00 03      ; Pricing Adjustments, Left Coin Units,      3
766E: 00 0F      ; Pricing Adjustments, Center Coin Units,   15
7670: 00 1E      ; Pricing Adjustments, Right Coin Units,   30
7672: 00 00      ; Pricing Adjustments, 4th Slot Units,      0
7674: 00 05      ; Pricing Adjustments, Units/Credits,     5
7676: 00 1E      ; Pricing Adjustments, Units/Bonus,       30

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7678: 00 01      ; Pricing Adjustments, Bonus Credits,      1
767A: 00 00      ; Pricing Adjustments, Minimum Units,      0
767C: 00 17      ; Pricing Adjustments, Coin Door Type,    23, "1-5-10 KR."
;
;-----
; Entry2F, "FINLAND 1"
;-----
767E: 00 03      ; Pricing Adjustments, Left Coin Units,      3
7680: 00 00      ; Pricing Adjustments, Center Coin Units,    0
7682: 00 0F      ; Pricing Adjustments, Right Coin Units,   15
7684: 00 00      ; Pricing Adjustments, 4th Slot Units,      0
7686: 00 05      ; Pricing Adjustments, Units/Credits,      5
7688: 00 00      ; Pricing Adjustments, Units/Bonus,        0
768A: 00 01      ; Pricing Adjustments, Bonus Credits,      1
768C: 00 00      ; Pricing Adjustments, Minimum Units,      0
768E: 00 18      ; Pricing Adjustments, Coin Door Type,    24, "1-5 MKA."
;
;-----
; Entry30, "FINLAND 2"
;-----
7690: 00 02      ; Pricing Adjustments, Left Coin Units,      2
7692: 00 00      ; Pricing Adjustments, Center Coin Units,    0
7694: 00 0A      ; Pricing Adjustments, Right Coin Units,   10
7696: 00 00      ; Pricing Adjustments, 4th Slot Units,      0
7698: 00 05      ; Pricing Adjustments, Units/Credits,      5
769A: 00 00      ; Pricing Adjustments, Units/Bonus,        0
769C: 00 01      ; Pricing Adjustments, Bonus Credits,      1
769E: 00 00      ; Pricing Adjustments, Minimum Units,      0
76A0: 00 18      ; Pricing Adjustments, Coin Door Type,    24, "1-5 MKA."
;
;-----
; Entry31, "N.Z.1 $1-$2"
;-----
76A2: 00 01      ; Pricing Adjustments, Left Coin Units,      1
76A4: 00 00      ; Pricing Adjustments, Center Coin Units,    0
76A6: 00 02      ; Pricing Adjustments, Right Coin Units,    2
76A8: 00 00      ; Pricing Adjustments, 4th Slot Units,      0
76AA: 00 01      ; Pricing Adjustments, Units/Credits,      1
76AC: 00 02      ; Pricing Adjustments, Units/Bonus,        2
76AE: 00 01      ; Pricing Adjustments, Bonus Credits,      1
76B0: 00 01      ; Pricing Adjustments, Minimum Units,      1
76B2: 00 19      ; Pricing Adjustments, Coin Door Type,    25, "N.Z. $1-$2"
;
;-----
; Entry32, "N.Z.2 $2-$1"

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;-----
76B4: 00 02 ; Pricing Adjustments, Left Coin Units, 2
76B6: 00 00 ; Pricing Adjustments, Center Coin Units, 0
76B8: 00 01 ; Pricing Adjustments, Right Coin Units, 1
76BA: 00 00 ; Pricing Adjustments, 4th Slot Units, 0
76BC: 00 01 ; Pricing Adjustments, Units/Credits, 1
76BE: 00 02 ; Pricing Adjustments, Units/Bonus, 2
76C0: 00 01 ; Pricing Adjustments, Bonus Credits, 1
76C2: 00 01 ; Pricing Adjustments, Minimum Units, 1
76C4: 00 1A ; Pricing Adjustments, Coin Door Type, 26, "N.Z. $2-$1"
;
;-----
; Entry33, "NORWAY"
;-----
76C6: 00 01 ; Pricing Adjustments, Left Coin Units, 1
76C8: 00 00 ; Pricing Adjustments, Center Coin Units, 0
76CA: 00 02 ; Pricing Adjustments, Right Coin Units, 2
76CC: 00 00 ; Pricing Adjustments, 4th Slot Units, 0
76CE: 00 01 ; Pricing Adjustments, Units/Credits, 1
76D0: 00 04 ; Pricing Adjustments, Units/Bonus, 4
76D2: 00 01 ; Pricing Adjustments, Bonus Credits, 1
76D4: 00 00 ; Pricing Adjustments, Minimum Units, 0
76D6: 00 1B ; Pricing Adjustments, Coin Door Type, 27, "5-10 KR."
;
;-----
; Entry34, "ARGENTINA"
;-----
76D8: 00 01 ; Pricing Adjustments, Left Coin Units, 1
76DA: 00 01 ; Pricing Adjustments, Center Coin Units, 1
76DC: 00 01 ; Pricing Adjustments, Right Coin Units, 1
76DE: 00 00 ; Pricing Adjustments, 4th Slot Units, 0
76E0: 00 01 ; Pricing Adjustments, Units/Credits, 1
76E2: 00 00 ; Pricing Adjustments, Units/Bonus, 0
76E4: 00 01 ; Pricing Adjustments, Bonus Credits, 1
76E6: 00 00 ; Pricing Adjustments, Minimum Units, 0
76E8: 00 1C ; Pricing Adjustments, Coin Door Type, 28, "10c-10c"
;
;-----
; Entry35, "GREECE"
;-----
76EA: 00 03 ; Pricing Adjustments, Left Coin Units, 3
76EC: 00 06 ; Pricing Adjustments, Center Coin Units, 6
76EE: 00 0F ; Pricing Adjustments, Right Coin Units, 15
76F0: 00 00 ; Pricing Adjustments, 4th Slot Units, 0
76F2: 00 05 ; Pricing Adjustments, Units/Credits, 5

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76F4: 00 00      ; Pricing Adjustments, Units/Bonus,      0
76F6: 00 01      ; Pricing Adjustments, Bonus Credits,      1
76F8: 00 00      ; Pricing Adjustments, Minimum Units,      0
76FA: 00 1D      ; Pricing Adjustments, Coin Door Type,    29, "10-20-50 D"
;
;-----
; Entry36, "HUNGARY"
;-----
76FC: 00 01      ; Pricing Adjustments, Left Coin Units,    1
76FE: 00 02      ; Pricing Adjustments, Center Coin Units,   2
7700: 00 02      ; Pricing Adjustments, Right Coin Units,    2
7702: 00 00      ; Pricing Adjustments, 4th Slot Units,      0
7704: 00 02      ; Pricing Adjustments, Units/Credits,       2
7706: 00 04      ; Pricing Adjustments, Units/Bonus,         4
7708: 00 01      ; Pricing Adjustments, Bonus Credits,       1
770A: 00 01      ; Pricing Adjustments, Minimum Units,       1
770C: 00 1E      ; Pricing Adjustments, Coin Door Type,    30, "10-20 FL."
;
;-----
; Entry37, "CANADA 1"
;-----
770E: 00 03      ; Pricing Adjustments, Left Coin Units,     3
7710: 00 00      ; Pricing Adjustments, Center Coin Units,    0
7712: 00 0C      ; Pricing Adjustments, Right Coin Units,   12
7714: 00 00      ; Pricing Adjustments, 4th Slot Units,       0
7716: 00 04      ; Pricing Adjustments, Units/Credits,        4
7718: 00 00      ; Pricing Adjustments, Units/Bonus,          0
771A: 00 00      ; Pricing Adjustments, Bonus Credits,        0
771C: 00 00      ; Pricing Adjustments, Minimum Units,        0
771E: 00 1F      ; Pricing Adjustments, Coin Door Type,    31, "0.25-$1.00"
;
;-----
; Entry38, "CANADA 2"
;-----
7720: 00 01      ; Pricing Adjustments, Left Coin Units,     1
7722: 00 00      ; Pricing Adjustments, Center Coin Units,    0
7724: 00 04      ; Pricing Adjustments, Right Coin Units,     4
7726: 00 00      ; Pricing Adjustments, 4th Slot Units,       0
7728: 00 02      ; Pricing Adjustments, Units/Credits,        2
772A: 00 00      ; Pricing Adjustments, Units/Bonus,          0
772C: 00 00      ; Pricing Adjustments, Bonus Credits,        0
772E: 00 01      ; Pricing Adjustments, Minimum Units,        1
7730: 00 1F      ; Pricing Adjustments, Coin Door Type,    31, "0.25-$1.00"
;
;-----
;-----

```


PricingAdjustmentsCoinDoorPresets[]

Below is the data table in the IJ_L7 used when the Coin Door Type adjustment is anything other than "CUSTOM". Similar to the Pricing adjustment, there are a group of settings that automatically get set, using values from this table, when the Coin Door Type is set to a non-custom value.

If you are using a custom coin-door adjustment then this table below might help serve as a guide for configuring the various adjustments that become available after you select "Custom" for the Coin Door Type.

```
;-----;
;
; PricingAdjustmentsCoinDoorPresets[]
;
70EA: 00 21      ; Table entries
70EC: 0E         ; Entry length
;
;-----;
; Entry00, Coin Door: "CUSTOM"
;-----;
70ED: 80 CF      ; Pricing Adjustments, Collection Text, 0x80CF, "$ %IY.%ZR2A" string index
70EF: 00 19      ; Pricing Adjustments, Left Slot Value, 25
70F1: 00 64      ; Pricing Adjustments, Center Slot Value, 100
70F3: 00 19      ; Pricing Adjustments, Right Slot Value, 25
70F5: 00 00      ; Pricing Adjustments, 4th Slot Value, 0
70F7: 00 19      ; Pricing Adjustments, Base Coin Size 25
70F9: 00 02      ; Pricing Adjustments, Dollar Bill Slot 2, Center coin-slot switch
;
;-----;
; Entry01, Coin Door: "25-$1.00-25"
;-----;
70FB: 80 CF      ; Pricing Adjustments, Collection Text, 0x80CF, "$ %IY.%ZR2A" string index
70FD: 00 19      ; Pricing Adjustments, Left Slot Value, 25
70FF: 00 64      ; Pricing Adjustments, Center Slot Value, 100
7101: 00 19      ; Pricing Adjustments, Right Slot Value, 25
7103: 00 64      ; Pricing Adjustments, 4th Slot Value, 100
7105: 00 19      ; Pricing Adjustments, Base Coin Size 25
7107: 00 02      ; Pricing Adjustments, Dollar Bill Slot 2, Center coin-slot switch
;
;-----;
```

```

; Entry02, Coin Door: "25-25-25"
;-----
7109: 80 CF      ; Pricing Adjustments, Collection Text,    0x80CF, "$ %IY.%ZR2A" string index
710B: 00 19      ; Pricing Adjustments, Left Slot Value,      25
710D: 00 19      ; Pricing Adjustments, Center Slot Value,     25
710F: 00 19      ; Pricing Adjustments, Right Slot Value,      25
7111: 00 00      ; Pricing Adjustments, 4th Slot Value,        0
7113: 00 19      ; Pricing Adjustments, Base Coin Size         25
7115: 00 02      ; Pricing Adjustments, Dollar Bill Slot       2, Center coin-slot switch
;
;-----
; Entry03, Coin Door: "0.20 TOKEN"
;-----
7117: 80 CF      ; Pricing Adjustments, Collection Text,    0x80CF, "$ %IY.%ZR2A" string index
7119: 00 14      ; Pricing Adjustments, Left Slot Value,      20
711B: 00 64      ; Pricing Adjustments, Center Slot Value,    100
711D: 00 14      ; Pricing Adjustments, Right Slot Value,      20
711F: 00 00      ; Pricing Adjustments, 4th Slot Value,        0
7121: 00 14      ; Pricing Adjustments, Base Coin Size         20
7123: 00 02      ; Pricing Adjustments, Dollar Bill Slot       2, Center coin-slot switch
;
;-----
; Entry04, Coin Door: "0.33 TOKEN"
;-----
7125: 80 CF      ; Pricing Adjustments, Collection Text,    0x80CF, "$ %IY.%ZR2A" string index
7127: 00 21      ; Pricing Adjustments, Left Slot Value,      33
7129: 00 64      ; Pricing Adjustments, Center Slot Value,    100
712B: 00 21      ; Pricing Adjustments, Right Slot Value,      33
712D: 00 00      ; Pricing Adjustments, 4th Slot Value,        0
712F: 00 21      ; Pricing Adjustments, Base Coin Size         33
7131: 00 02      ; Pricing Adjustments, Dollar Bill Slot       2, Center coin-slot switch
;
;-----
; Entry05, Coin Door: "1-2-5 DM"
;-----
7133: 80 D0      ; Pricing Adjustments, Collection Text,    0x80D0, "%OIY DM" string index
7135: 00 64      ; Pricing Adjustments, Left Slot Value,      100
7137: 00 C8      ; Pricing Adjustments, Center Slot Value,    200
7139: 01 F4      ; Pricing Adjustments, Right Slot Value,     500
743B: 00 00      ; Pricing Adjustments, 4th Slot Value,      100
713D: 00 64      ; Pricing Adjustments, Base Coin Size        100
713F: 00 00      ; Pricing Adjustments, Dollar Bill Slot       0, None
;
;-----
; Entry06, Coin Door: "1-2-5 DM"

```

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;-----
7141: 80 D1 ; Pricing Adjustments, Collection Text, 0x80D1, "%OIY F" string index
7143: 00 64 ; Pricing Adjustments, Left Slot Value, 100
7145: 01 F4 ; Pricing Adjustments, Center Slot Value, 500
7147: 03 E8 ; Pricing Adjustments, Right Slot Value, 1000
7149: 03 E8 ; Pricing Adjustments, 4th Slot Value, 1000
714B: 00 64 ; Pricing Adjustments, Base Coin Size 100
714D: 00 00 ; Pricing Adjustments, Dollar Bill Slot 0, None
;
;-----
; Entry07, Coin Door: "5-10-10 F"
;-----
714F: 80 D1 ; Pricing Adjustments, Collection Text, 0x80D1, "%OIY F" string index
7151: 01 F4 ; Pricing Adjustments, Left Slot Value, 500
7153: 03 E8 ; Pricing Adjustments, Center Slot Value, 1000
7155: 03 E8 ; Pricing Adjustments, Right Slot Value, 1000
7157: 03 E8 ; Pricing Adjustments, 4th Slot Value, 1000
7159: 00 64 ; Pricing Adjustments, Base Coin Size 100
715B: 00 00 ; Pricing Adjustments, Dollar Bill Slot 0, None
;
;-----
; Entry08, Coin Door: "1-5-10-20F"
;-----
715D: 80 D1 ; Pricing Adjustments, Collection Text, 0x80D1, "%OIY F" string index
715F: 00 64 ; Pricing Adjustments, Left Slot Value, 100
7161: 01 F4 ; Pricing Adjustments, Center Slot Value, 500
7163: 03 E8 ; Pricing Adjustments, Right Slot Value, 1000
7165: 07 D0 ; Pricing Adjustments, 4th Slot Value, 2000
7167: 00 64 ; Pricing Adjustments, Base Coin Size 100
7169: 00 00 ; Pricing Adjustments, Dollar Bill Slot 0, None
;
;-----
; Entry09, Coin Door: "5-10 SCH."
;-----
716B: 80 D2 ; Pricing Adjustments, Collection Text, 0x80D2, "%OIY SCH." string index
716D: 01 F4 ; Pricing Adjustments, Left Slot Value, 500
716F: 03 E8 ; Pricing Adjustments, Center Slot Value, 1000
7171: 03 E8 ; Pricing Adjustments, Right Slot Value, 1000
7173: 00 00 ; Pricing Adjustments, 4th Slot Value, 0
7175: 01 F4 ; Pricing Adjustments, Base Coin Size 500
7177: 00 00 ; Pricing Adjustments, Dollar Bill Slot 0, None
;
;-----
; Entry0A, Coin Door: "AUSTRALIA"
;-----

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7179: 80 CF      ; Pricing Adjustments, Collection Text,    0x80CF, "$ %IY.%ZR2A" string index
717B: 00 14      ; Pricing Adjustments, Left Slot Value,        20
717D: 00 64      ; Pricing Adjustments, Center Slot Value,       100
717F: 00 64      ; Pricing Adjustments, Right Slot Value,        100
7181: 00 C8      ; Pricing Adjustments, 4th Slot Value,          200
7183: 00 64      ; Pricing Adjustments, Base Coin Size           100
7185: 00 00      ; Pricing Adjustments, Dollar Bill Slot         0, None
;
;-----
; Entry0B, Coin Door: "L1.00-50-20"
;-----
7187: 80 D3      ; Pricing Adjustments, Collection Text,    0x80D3, "L %IY.%ZR2A" string index
7189: 00 64      ; Pricing Adjustments, Left Slot Value,       100
718B: 00 32      ; Pricing Adjustments, Center Slot Value,        50
718D: 00 14      ; Pricing Adjustments, Right Slot Value,         20
718F: 00 0A      ; Pricing Adjustments, 4th Slot Value,          10
7191: 00 0A      ; Pricing Adjustments, Base Coin Size           10
7193: 00 00      ; Pricing Adjustments, Dollar Bill Slot         0, None
;
;-----
; Entry0C, Coin Door: "1-2-5 F"
;-----
7195: 80 D1      ; Pricing Adjustments, Collection Text,    0x80D1, "%OIY F" string index
7197: 00 64      ; Pricing Adjustments, Left Slot Value,        100,
7199: 00 C8      ; Pricing Adjustments, Center Slot Value,       200
719B: 01 F4      ; Pricing Adjustments, Right Slot Value,        500
719D: 00 00      ; Pricing Adjustments, 4th Slot Value,           0
719F: 00 64      ; Pricing Adjustments, Base Coin Size           100
71A1: 00 00      ; Pricing Adjustments, Dollar Bill Slot         0, None
;
;-----
; Entry0D, Coin Door: "BELGIUM"
;-----
71A3: 80 D1      ; Pricing Adjustments, Collection Text,    0x80D1, "%OIY F" string index
71A5: 01 F4      ; Pricing Adjustments, Left Slot Value,         500
71A7: 07 D0      ; Pricing Adjustments, Center Slot Value,       2000
71A9: 13 88      ; Pricing Adjustments, Right Slot Value,        5000
71AB: 00 00      ; Pricing Adjustments, 4th Slot Value,           0
71AD: 07 D0      ; Pricing Adjustments, Base Coin Size           2000
71AF: 00 00      ; Pricing Adjustments, Dollar Bill Slot         0, None
;
;-----
; Entry0E, Coin Door: "1-2.5 HFL."
;-----
71B1: 80 D4      ; Pricing Adjustments, Collection Text,    0x80D4, "%IY.%ZL1A HFL." string index

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71B3: 00 64      ; Pricing Adjustments, Left Slot Value,      100
71B5: 00 FA      ; Pricing Adjustments, Center Slot Value,      250
71B7: 00 FA      ; Pricing Adjustments, Right Slot Value,      250
71B9: 00 00      ; Pricing Adjustments, 4th Slot Value,         0
71BB: 00 64      ; Pricing Adjustments, Base Coin Size          100
71BD: 00 00      ; Pricing Adjustments, Dollar Bill Slot        0, None
;
;-----
; Entry0F, Coin Door: "1 GUILDER"
;-----
71BF: 80 D5      ; Pricing Adjustments, Collection Text,      0x80D5, "%IY.%ZR2A G" string index
71C1: 00 64      ; Pricing Adjustments, Left Slot Value,      100
71C3: 00 00      ; Pricing Adjustments, Center Slot Value,     0
71C5: 00 64      ; Pricing Adjustments, Right Slot Value,      100
71C7: 00 00      ; Pricing Adjustments, 4th Slot Value,         0
71C9: 00 64      ; Pricing Adjustments, Base Coin Size          100
71CB: 00 00      ; Pricing Adjustments, Dollar Bill Slot        0, None
;
;-----
; Entry10, Coin Door: "10-5-1 KR."
;-----
71CD: 80 D6      ; Pricing Adjustments, Collection Text,      0x80D6, "%OIY KR." string index
71CF: 03 E8      ; Pricing Adjustments, Left Slot Value,      1000
71D1: 01 F4      ; Pricing Adjustments, Center Slot Value,      500
71D3: 00 64      ; Pricing Adjustments, Right Slot Value,      100
71D5: 00 64      ; Pricing Adjustments, 4th Slot Value,         100
71D7: 01 F4      ; Pricing Adjustments, Base Coin Size          500
71D9: 00 00      ; Pricing Adjustments, Dollar Bill Slot        0, None
;
;-----
; Entry11, Coin Door: "5-5-5 KR."
;-----
71DB: 80 D6      ; Pricing Adjustments, Collection Text,      0x80D6, "%OIY KR." string index
71DD: 01 F4      ; Pricing Adjustments, Left Slot Value,      500
71DF: 01 F4      ; Pricing Adjustments, Center Slot Value,      500
71E1: 01 F4      ; Pricing Adjustments, Right Slot Value,      500
71E3: 00 00      ; Pricing Adjustments, 4th Slot Value,         0
71E5: 00 64      ; Pricing Adjustments, Base Coin Size          100
71E7: 00 00      ; Pricing Adjustments, Dollar Bill Slot        0, None
;
;-----
; Entry12, Coin Door: "500 LIRE"
;-----
71E9: 80 D7      ; Pricing Adjustments, Collection Text,      0x80D7, "%OIY L" string index
71EB: C3 50      ; Pricing Adjustments, Left Slot Value,      50000

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71ED: C3 50      ; Pricing Adjustments, Center Slot Value, 50000
71EF: C3 50      ; Pricing Adjustments, Right Slot Value, 50000
71F1: 00 00      ; Pricing Adjustments, 4th Slot Value, 0
71F3: C3 50      ; Pricing Adjustments, Base Coin Size 50000
71F5: 00 00      ; Pricing Adjustments, Dollar Bill Slot 0, None
;
;-----
; Entry13, Coin Door: "100-500 P."
;-----
71F7: 80 D8      ; Pricing Adjustments, Collection Text, 0x80D8, "%OIY P" string index
71F9: 27 10      ; Pricing Adjustments, Left Slot Value, 10000
71FB: 00 00      ; Pricing Adjustments, Center Slot Value, 0
71FD: C3 50      ; Pricing Adjustments, Right Slot Value, 50000
71FF: 00 00      ; Pricing Adjustments, 4th Slot Value, 0
7201: 27 10      ; Pricing Adjustments, Base Coin Size 10000
7203: 00 00      ; Pricing Adjustments, Dollar Bill Slot 0, None
;
;-----
; Entry14, Coin Door: "100 YEN"
;-----
7205: 80 D9      ; Pricing Adjustments, Collection Text, 0x80D9, "%OIY Y" string index
7207: 27 10      ; Pricing Adjustments, Left Slot Value, 10000
7209: 00 00      ; Pricing Adjustments, Center Slot Value, 0
720B: 27 10      ; Pricing Adjustments, Right Slot Value, 10000
720D: 00 00      ; Pricing Adjustments, 4th Slot Value, 0
720F: 27 10      ; Pricing Adjustments, Base Coin Size 10000
7211: 00 00      ; Pricing Adjustments, Dollar Bill Slot 0, None
;
;-----
; Entry15, Coin Door: "ANTILLES"
;-----
7213: 80 D5      ; Pricing Adjustments, Collection Text, 0x80D5, "%IY.%ZR2A G" string index
7215: 00 19      ; Pricing Adjustments, Left Slot Value, 20
7217: 00 00      ; Pricing Adjustments, Center Slot Value, 0
7219: 00 64      ; Pricing Adjustments, Right Slot Value, 100
721B: 00 00      ; Pricing Adjustments, 4th Slot Value, 0
721D: 00 64      ; Pricing Adjustments, Base Coin Size 100
721F: 00 00      ; Pricing Adjustments, Dollar Bill Slot 0, None
;
;-----
; Entry16, Coin Door: "CHILE"
;-----
7221: 80 DA      ; Pricing Adjustments, Collection Text, 0x80DA, "%OIY TOK." string index
7223: 00 64      ; Pricing Adjustments, Left Slot Value, 100
7225: 00 00      ; Pricing Adjustments, Center Slot Value, 0

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7227: 00 64      ; Pricing Adjustments, Right Slot Value,      100
7229: 00 00      ; Pricing Adjustments, 4th Slot Value,          0
722B: 00 64      ; Pricing Adjustments, Base Coin Size        100
722D: 00 00      ; Pricing Adjustments, Dollar Bill Slot      0, None
;
;-----
; Entry17, Coin Door: "1-5-10 KR."
;-----
722F: 80 D6      ; Pricing Adjustments, Collection Text,    0x80D6, "%OIY KR." string index
7231: 00 64      ; Pricing Adjustments, Left Slot Value,    100
7233: 01 F4      ; Pricing Adjustments, Center Slot Value,  500
7235: 27 10      ; Pricing Adjustments, Right Slot Value,  10000
7237: 00 00      ; Pricing Adjustments, 4th Slot Value,     0
7239: 00 64      ; Pricing Adjustments, Base Coin Size      100
723B: 00 00      ; Pricing Adjustments, Dollar Bill Slot    0, None
;
;-----
; Entry18, Coin Door: "1-5 MKA."
;-----
723D: 80 DB      ; Pricing Adjustments, Collection Text,    0x80DB, "%OIY MKA." string index
723F: 00 64      ; Pricing Adjustments, Left Slot Value,    100
7241: 00 00      ; Pricing Adjustments, Center Slot Value,   0
7243: 01 F4      ; Pricing Adjustments, Right Slot Value,    500
7245: 00 00      ; Pricing Adjustments, 4th Slot Value,     0
7247: 00 64      ; Pricing Adjustments, Base Coin Size      100
7249: 00 00      ; Pricing Adjustments, Dollar Bill Slot    0, None
;
;-----
; Entry19, Coin Door: "N.Z. $1-$2"
;-----
724B: 80 CF      ; Pricing Adjustments, Collection Text,    0x80CF, "$ %IY.%ZR2A" string index
724D: 00 64      ; Pricing Adjustments, Left Slot Value,    100
724F: 00 00      ; Pricing Adjustments, Center Slot Value,   0
7251: 00 C8      ; Pricing Adjustments, Right Slot Value,    200
7253: 00 00      ; Pricing Adjustments, 4th Slot Value,     0
7255: 00 64      ; Pricing Adjustments, Base Coin Size      100
7257: 00 00      ; Pricing Adjustments, Dollar Bill Slot    0, None
;
;-----
; Entry1A, Coin Door: "N.Z. $2-$1"
;-----
7259: 80 CF      ; Pricing Adjustments, Collection Text,    0x80CF, "$ %IY.%ZR2A" string index
725B: 00 C8      ; Pricing Adjustments, Left Slot Value,    200
725D: 00 00      ; Pricing Adjustments, Center Slot Value,   0
725F: 00 64      ; Pricing Adjustments, Right Slot Value,    100

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7261: 00 00      ; Pricing Adjustments, 4th Slot Value,      0
7263: 00 64      ; Pricing Adjustments, Base Coin Size      100
7265: 00 00      ; Pricing Adjustments, Dollar Bill Slot      0, None
;
;-----
; Entry1B, Coin Door: "5-10 KR."
;-----
7267: 80 D6      ; Pricing Adjustments, Collection Text,      0x80D6, "%OIY KR." string index
7269: 01 F4      ; Pricing Adjustments, Left Slot Value,      500
726B: 00 00      ; Pricing Adjustments, Center Slot Value,      0
726D: 03 E8      ; Pricing Adjustments, Right Slot Value,      1000
726F: 00 00      ; Pricing Adjustments, 4th Slot Value,      0
7271: 00 64      ; Pricing Adjustments, Base Coin Size      100
7273: 00 00      ; Pricing Adjustments, Dollar Bill Slot      0, None
;
;-----
; Entry1C, Coin Door: "10c-10c"
;-----
7275: 80 CF      ; Pricing Adjustments, Collection Text,      0x80CF, "$ %IY.%ZR2A" string index
7277: 00 0A      ; Pricing Adjustments, Left Slot Value,      10
7279: 00 0A      ; Pricing Adjustments, Center Slot Value,      10
727B: 00 0A      ; Pricing Adjustments, Right Slot Value,      10
727D: 00 00      ; Pricing Adjustments, 4th Slot Value,      0
727F: 00 0A      ; Pricing Adjustments, Base Coin Size      10
7281: 00 00      ; Pricing Adjustments, Dollar Bill Slot      0, None
;
;-----
; Entry1D, Coin Door: "10-20-50 D"
;-----
7283: 80 DC      ; Pricing Adjustments, Collection Text,      0x80DC, "%OIY D" string index
7285: 03 E8      ; Pricing Adjustments, Left Slot Value,      1000
7287: 07 D0      ; Pricing Adjustments, Center Slot Value,      2000
7289: 13 88      ; Pricing Adjustments, Right Slot Value,      5000
728B: 00 00      ; Pricing Adjustments, 4th Slot Value,      0
728D: 03 E8      ; Pricing Adjustments, Base Coin Size      1000
728F: 00 00      ; Pricing Adjustments, Dollar Bill Slot      0, None
;
;-----
; Entry1E, Coin Door: "10-20 FL."
;-----
7291: 80 DD      ; Pricing Adjustments, Collection Text,      0x80DD, "%OIY FL." string index
7293: 03 E8      ; Pricing Adjustments, Left Slot Value,      1000
7295: 07 D0      ; Pricing Adjustments, Center Slot Value,      2000
7297: 07 D0      ; Pricing Adjustments, Right Slot Value,      2000
7299: 00 00      ; Pricing Adjustments, 4th Slot Value,      0

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729B: 03 E8      ; Pricing Adjustments, Base Coin Size      1000
729D: 00 00      ; Pricing Adjustments, Dollar Bill Slot      0, None
;
;-----
; Entry1F, Coin Door: "0.25-$1.00"
;-----
729F: 80 CF      ; Pricing Adjustments, Collection Text,      0x80CF, "$ %IY.%ZR2A" string index
72A1: 00 19      ; Pricing Adjustments, Left Slot Value,      25
72A3: 00 00      ; Pricing Adjustments, Center Slot Value,     0
72A5: 00 64      ; Pricing Adjustments, Right Slot Value,     100
72A7: 00 00      ; Pricing Adjustments, 4th Slot Value,        0
72A9: 00 19      ; Pricing Adjustments, Base Coin Size        25
72AB: 00 00      ; Pricing Adjustments, Dollar Bill Slot      0, None
;
;-----
; Entry20, Coin Door: "GENERIC"
;-----
72AD: 80 DE      ; Pricing Adjustments, Collection Text,      0x80DE, "%OIY" string index
72AF: 00 64      ; Pricing Adjustments, Left Slot Value,      100
72B1: 00 64      ; Pricing Adjustments, Center Slot Value,     100
72B3: 00 64      ; Pricing Adjustments, Right Slot Value,     100
72B5: 00 64      ; Pricing Adjustments, 4th Slot Value,        100
72B7: 00 64      ; Pricing Adjustments, Base Coin Size        100
72B9: 00 00      ; Pricing Adjustments, Dollar Bill Slot      0, None
;
;-----

```

Using the information in this document

The information in this document is useful for:

- Understanding which game adjustments and adjustment values are hidden depending on the game DIP switch settings (understanding *why* such adjustments might have been prohibited is up to you).
- Getting an idea how the code might look in other (non IJ_L7) games which likely have similar functions. I can help you identify these functions in your ROM if you need any help.
- Figure out what you need to do to bypass the adjustment and value prohibition (make the function always return C-bit clear).
- Get an idea as to how to configure the various pricing and coin-door settings when using Custom pricing and/or coin-door setting.

Note that for games other than IJ_L7, the functions shown in this document are likely in your ROM however they may look different, mainly because the adjustment index numbers may be different due to the varying number of adjustments from game to game (especially when you consider the Feature Adjustments which are always different between each game).