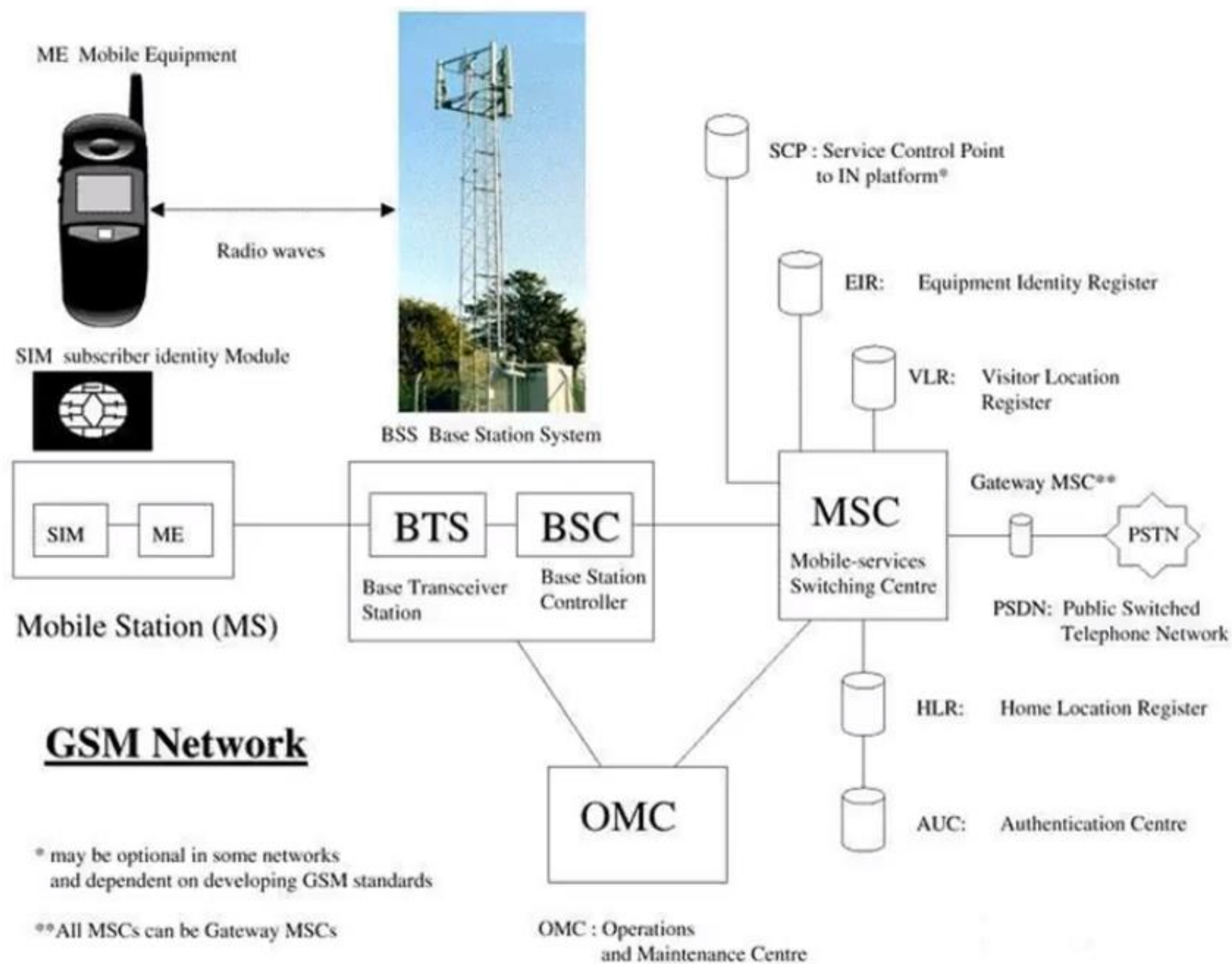


# GSM

# Global System for Mobile Communication

Hany El-Ghaish



# GSM NETWORK ARCHITECTURE



## - Geographic network areas

The GSM service area is the collection of PLMNs in which you can use one mobile station.



## GSM NETWORK ARCHITECTURE

An MSC/VLR service area is made up of several LA's and is covered by one MSC.



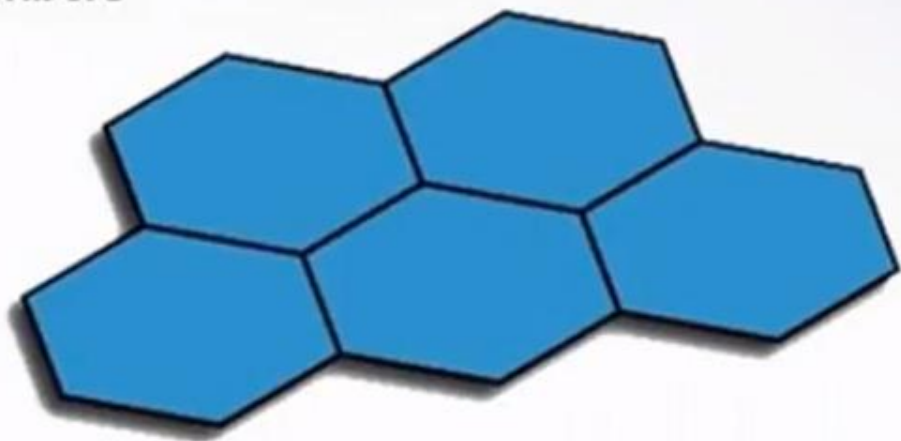
SERVICE AREA

## GSM NETWORK ARCHITECTURE



A Location Area (LA) is a group of cells. It is:

- The largest area in which a **mobile station** may roam without updating location
- Served by one or more **BSCs**, but only one **MSC**
- The area within which **paging** messages are sent out to all mobile subscribers



LOCATION AREA

# IDENTITY NUMBERS



The Location Area Identity (LAI):

- Determines the need for location updating
- Is the area in which a mobile station is paged
- Consists of three parts

**SWEDEN:** 240 - 01 - 65412

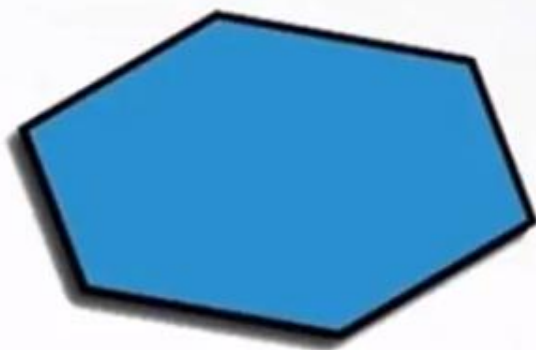


# GSM NETWORK ARCHITECTURE



## - Cell

A cell is the smallest radio coverage area in the network.



CELL

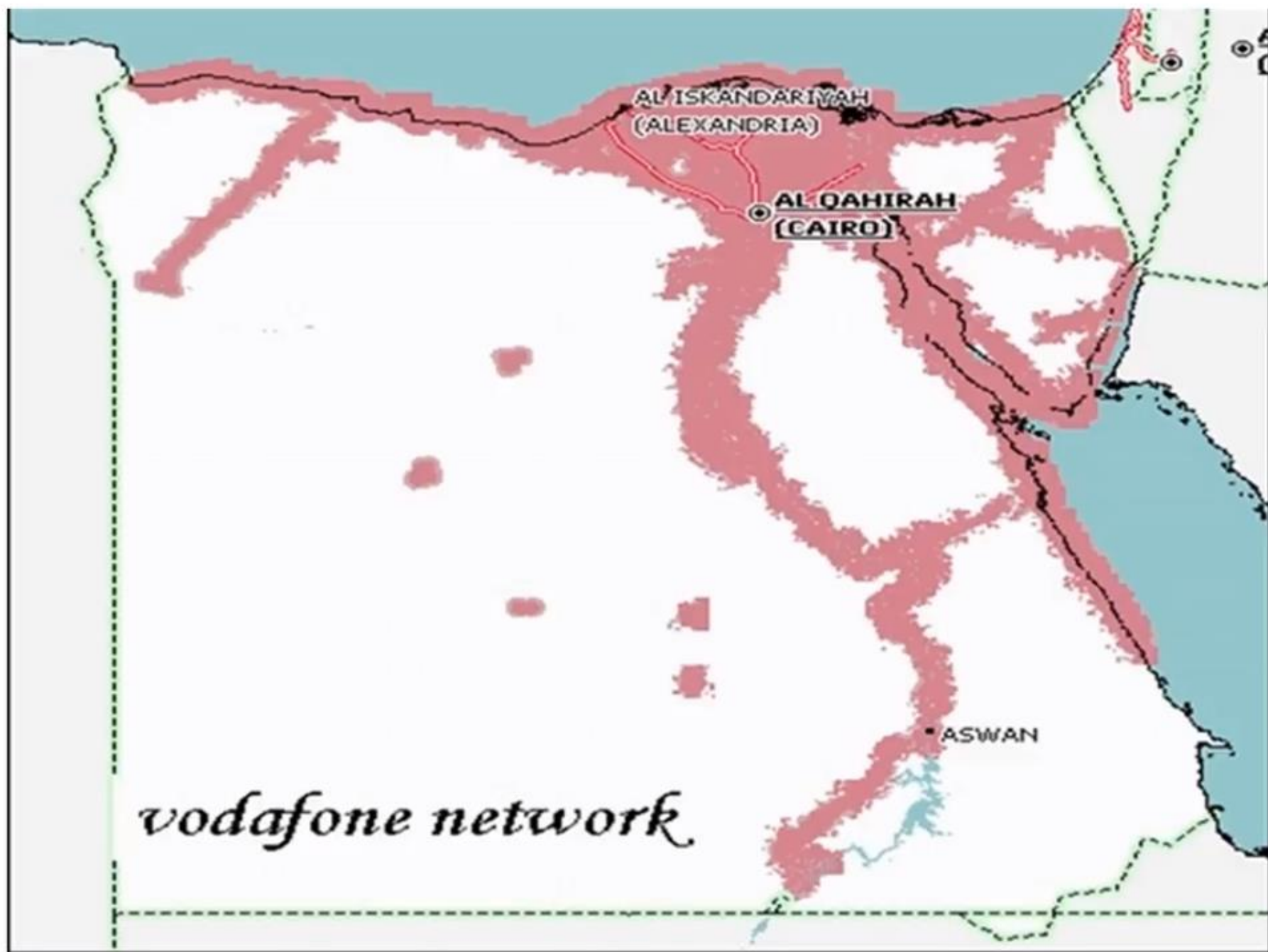
## IDENTITY NUMBERS

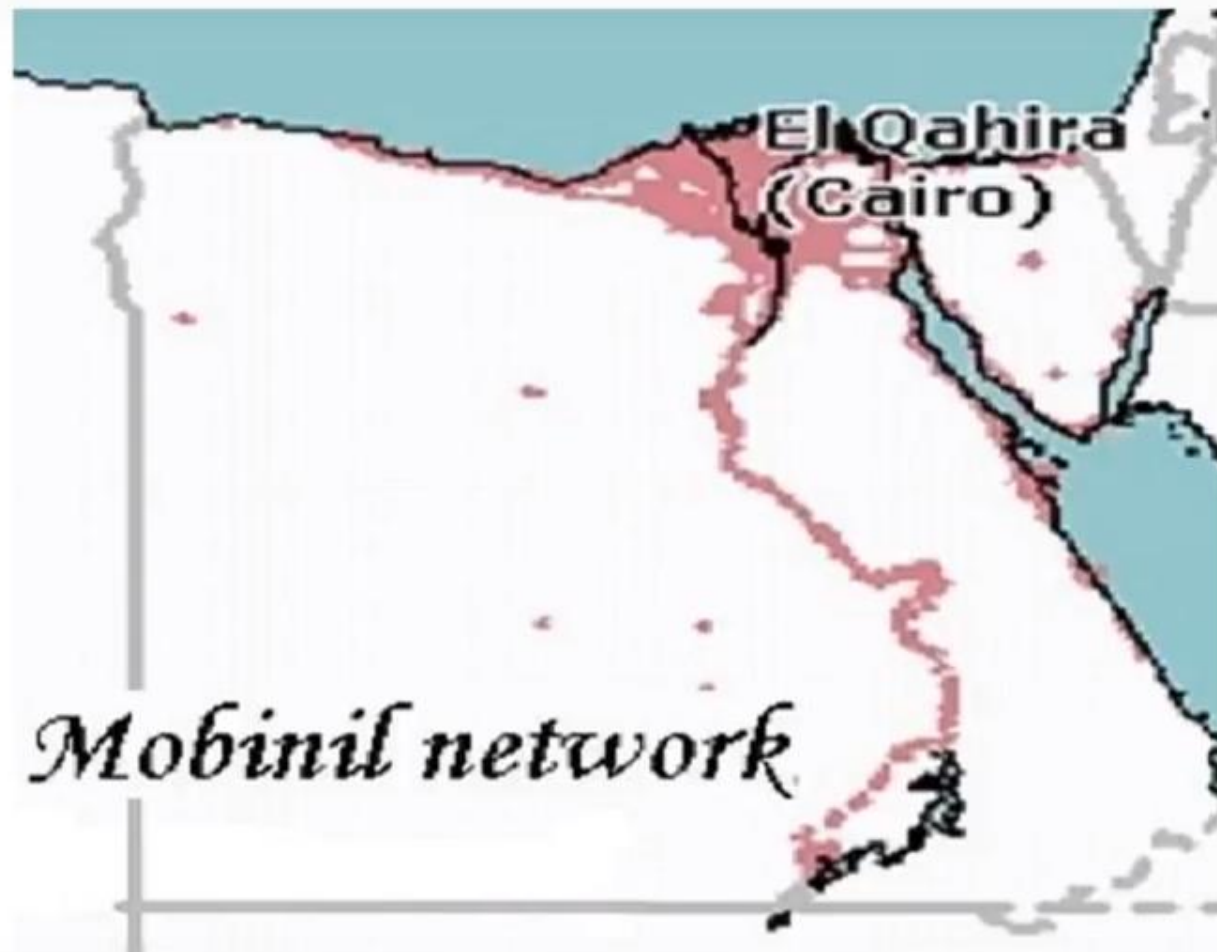


The CGI is used to identify **cells** within the **GSM** network.

**GERMANY:** 262 - 02 - 4867 - 6832









## GSM World Coverage 2005

Over 1.5 billion subscribers across 220 countries & regions

For further information, contact the GSM Association by email at [marketing@gsm.org](mailto:marketing@gsm.org)

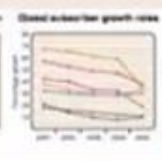
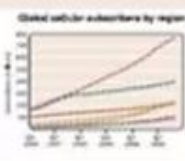
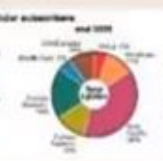
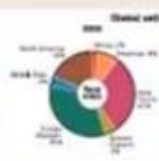
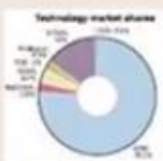
or telephone +44 (0) 20 7798 4300, fax +44 (0) 20 7798 4301 or visit [www.gsm.org](http://www.gsm.org)

Produced by Europe Technology Limited for the GSM Association

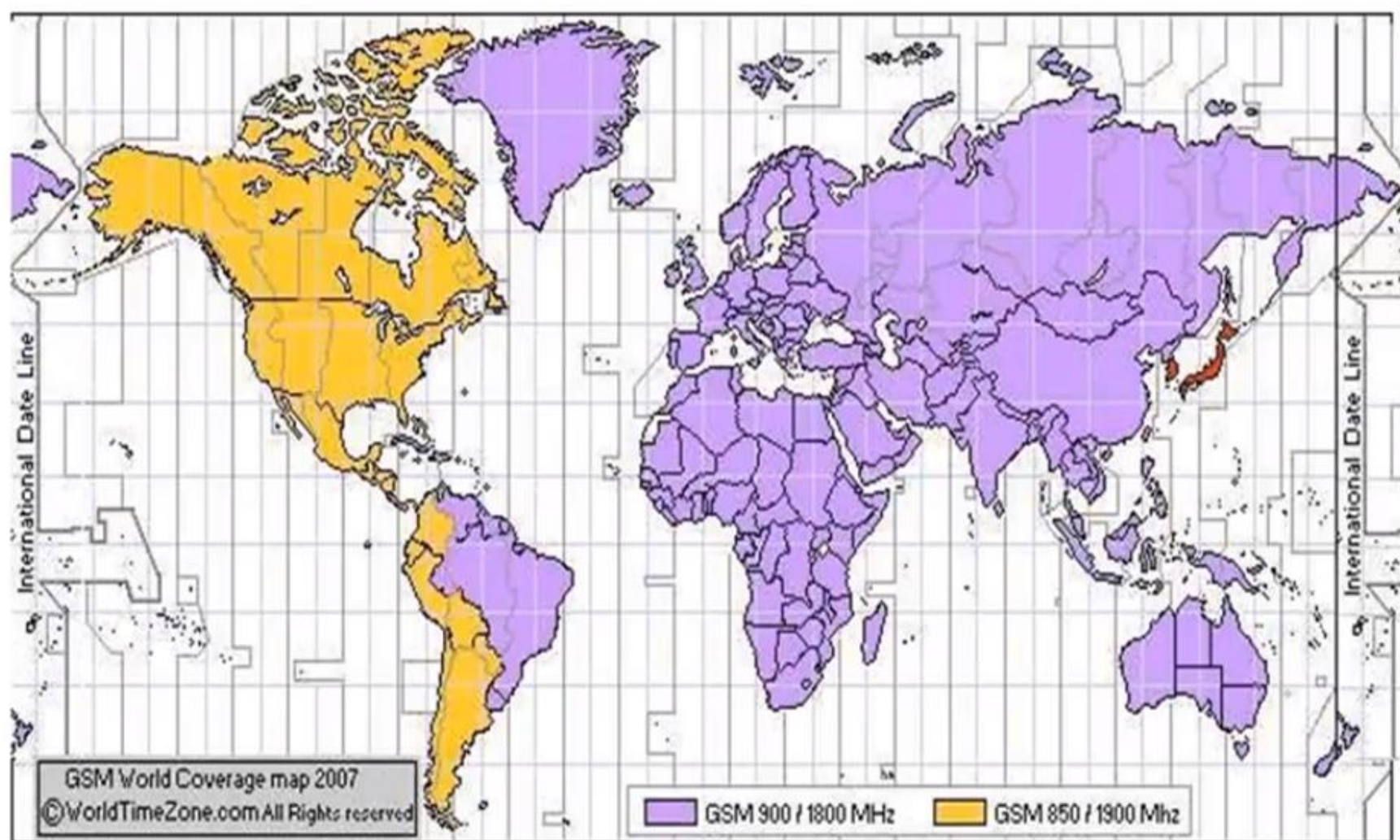
Visit [www.gsm.org](http://www.gsm.org) for GSM coverage map products & services.

The map is a compilation of coverage information provided by network operators and is based on the best available data as of the 15th November 2005. Coverage information is for the time of publication (November 2005). All other coverage information is subject to change without notice. The GSM Association of Europe Technology Limited accepts no responsibility for any errors or omissions in this map.

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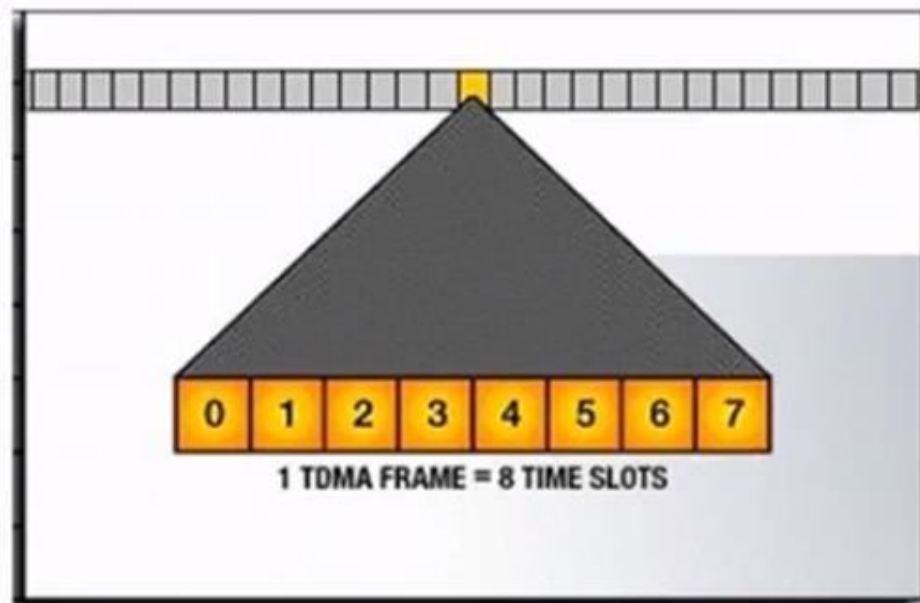






# AIR INTERFACE

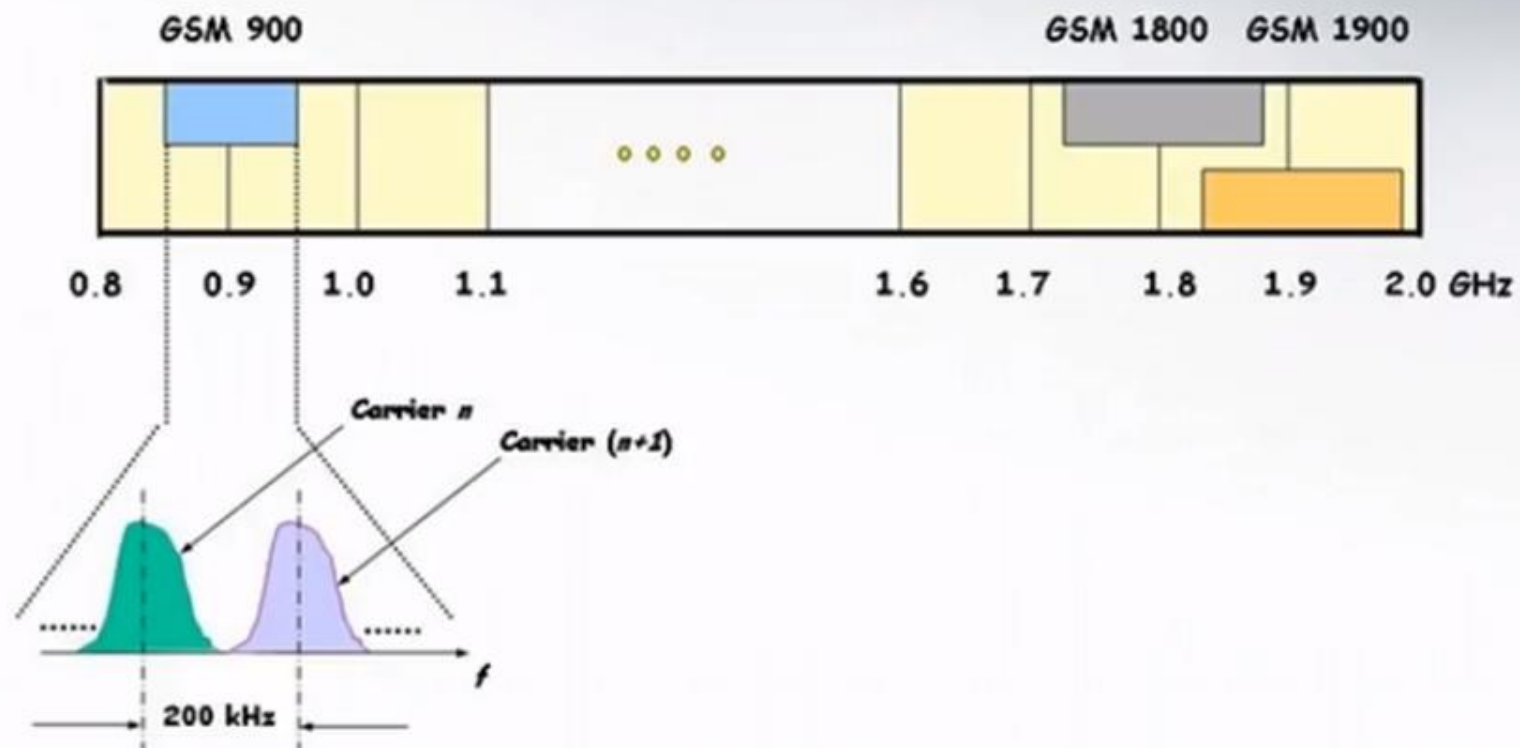
## CH 3



# AIR INTERFACE



- GSM bands





# AIR INTERFACE



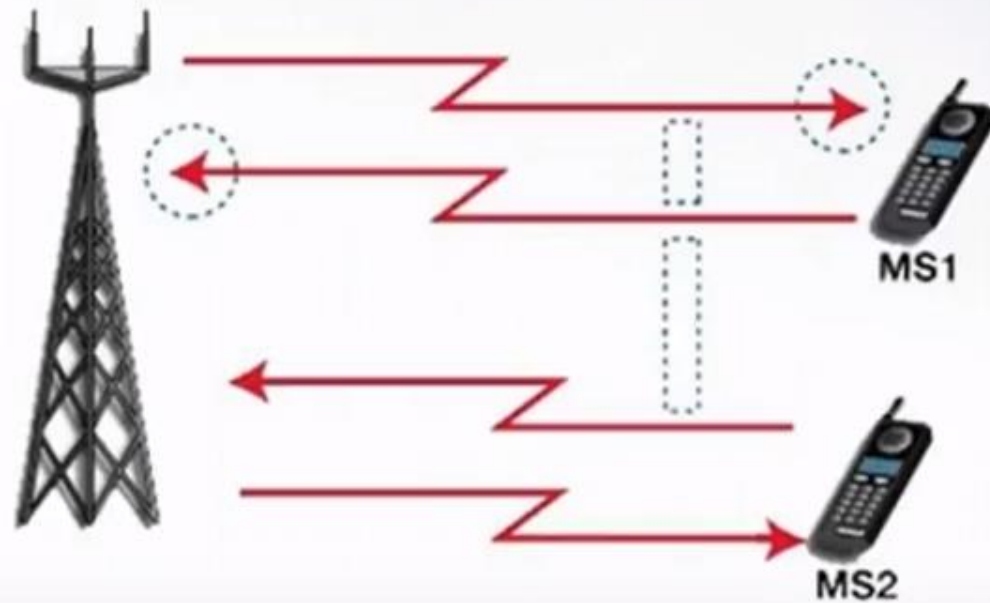
- GSM Frequency Bands

System	P-GSM 900	E-GSM 900	GSM(DCS) 1800	GSM(PCS) 1900
Uplink (MS → BS) Downlink(BS → MS)	890 - 915 MHz 935 - 960 MHz	880 - 915 MHz 925 - 960 MHz	1710 - 1785 MHz 1805 - 1880 MHz	1850 - 1910 MHz 1930 - 1990 MHz
Wavelength	≅ 33 cm	≅ 33 cm	≅ 17 cm	≅ 16 cm
Bandwidth	25 MHz	35 MHz	75 MHz	60 MHz
Duplex distance	45 MHz	45 MHz	95 MHz	80 MHz
Carrier separation	200 kHz	200 kHz	200 kHz	200 kHz
No. of carriers	124	174	374	299
Channel rate	270.8 kbps	270.8 kbps	270.8 kbps	270.8 kbps

# AIR INTERFACE

## Uplink and downlink

Two carriers make up the radio channel required for communication between the Mobile Station (MS) and Base Transceiver Station (BTS).

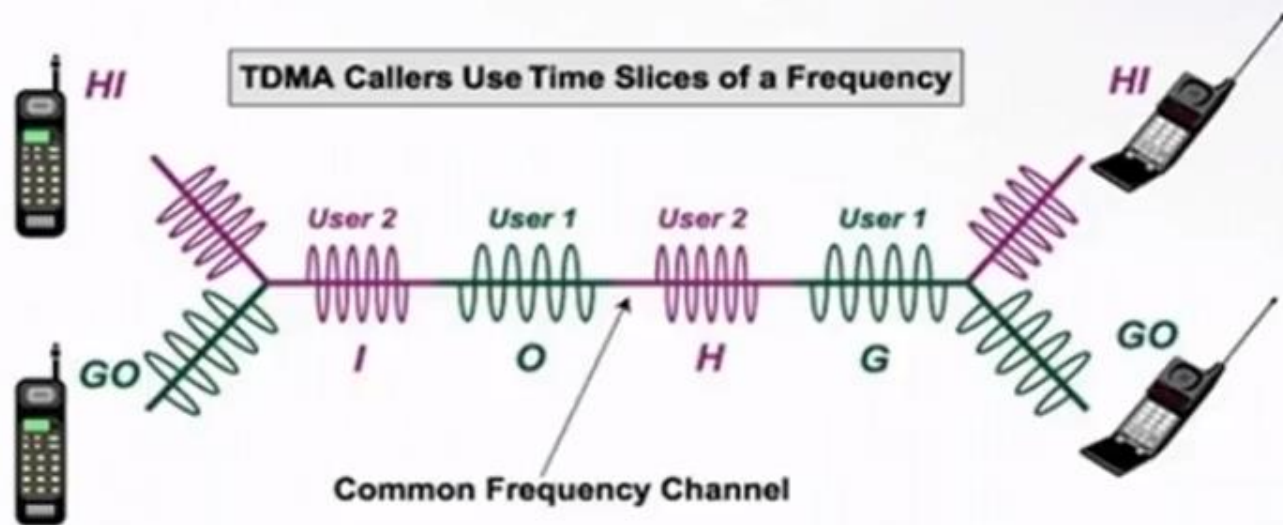


# AIR INTERFACE



For digital systems:

- Time Division Multiple Access (TDMA)  
is the GSM standard



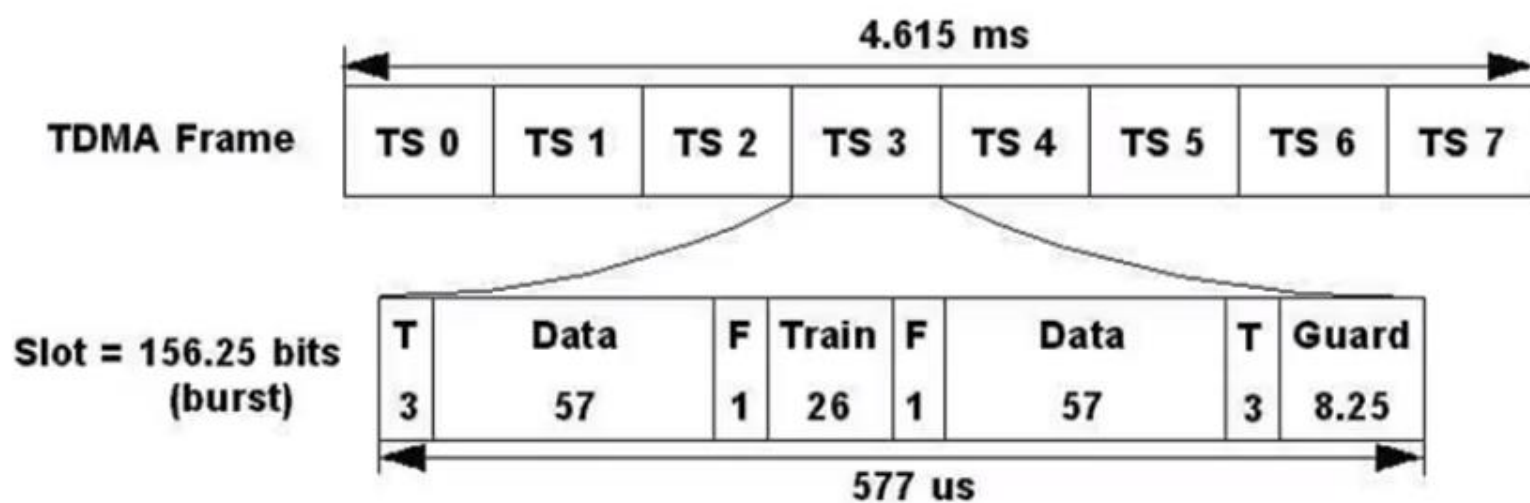
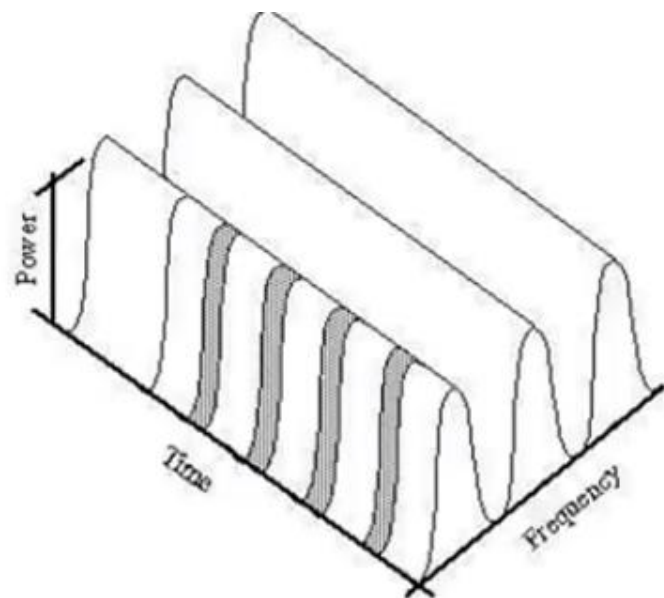
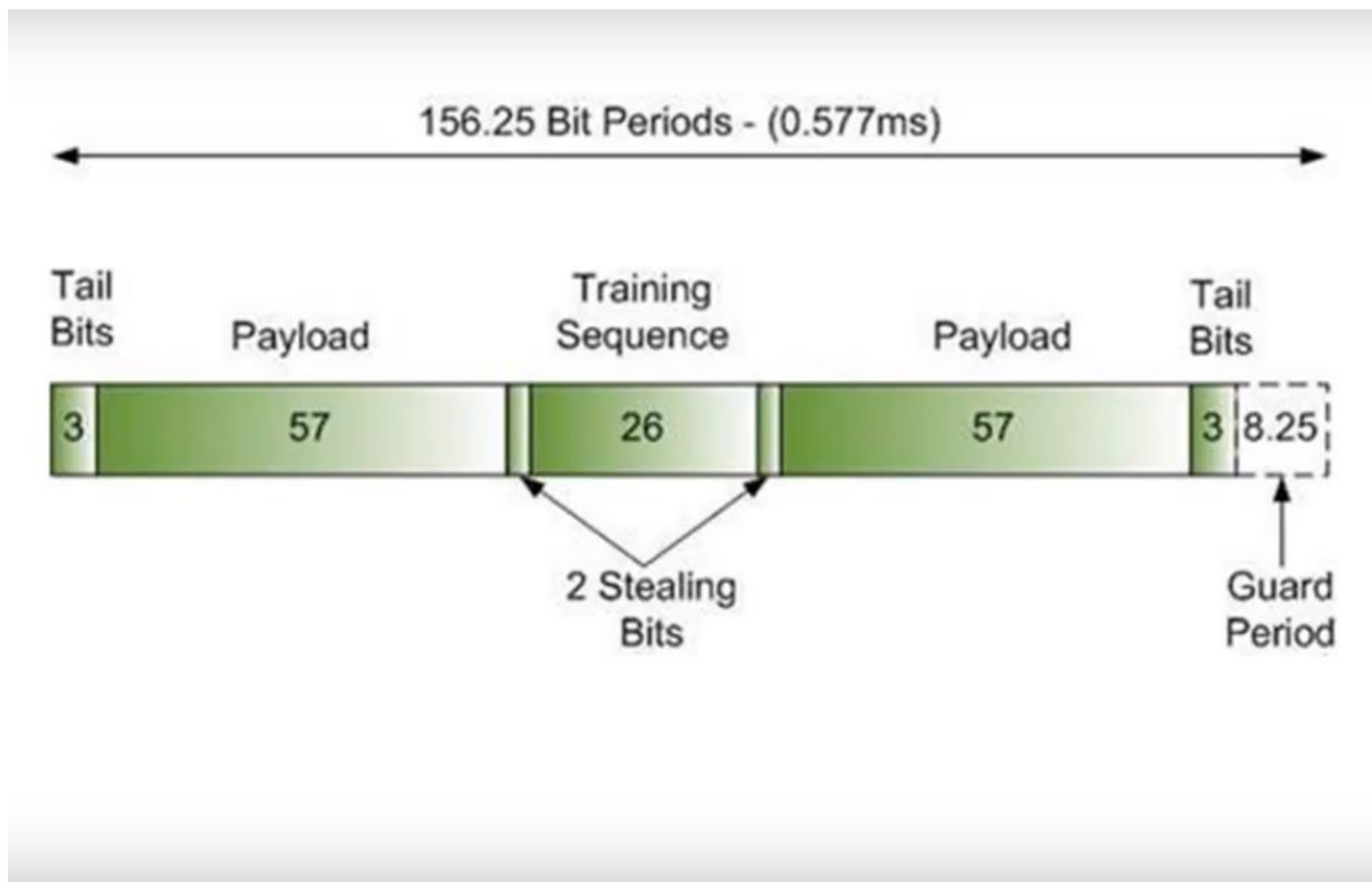


Figure 1 GSM RF Channel



## AIR INTERFACE



- TDMA frame structure
  - Bit rate of the radio carrier is 270.833 Kbps
  - Bit duration =  $1/270.833 = 3.69 \mu\text{sec}$
  - One time slot = 148 bits + 8.25 guard bits = 156.25 bits
  - Time slot duration =  $156.25 \times 3.69 \mu\text{sec} = 0.577 \text{ msec}$
  - Frame duration =  $0.557 \times 8 = 4.615 \text{ msec}$



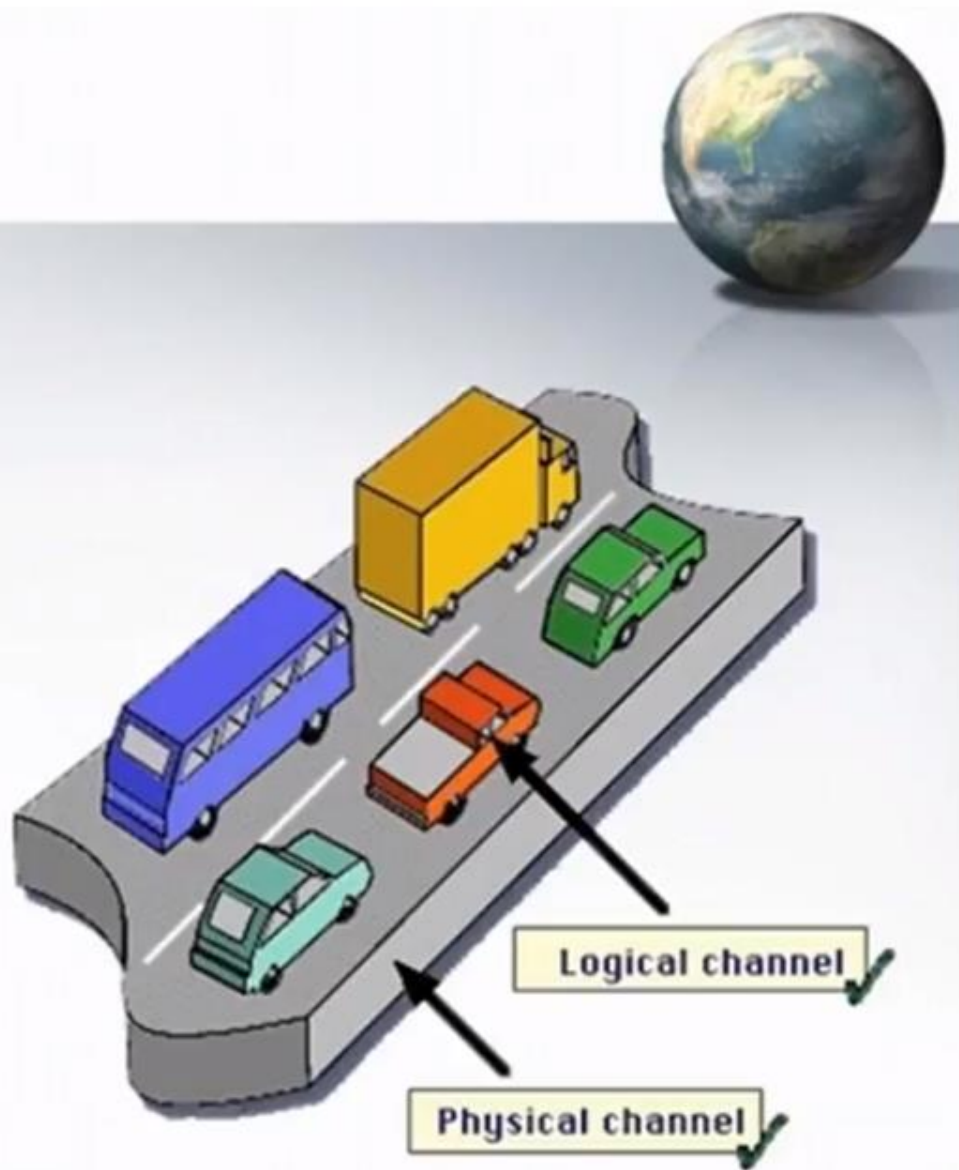
## AIR INTERFACE



- TDMA frame structure
  - Bit rate of the radio carrier is 270.833 Kbps
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# AIR INTERFACE

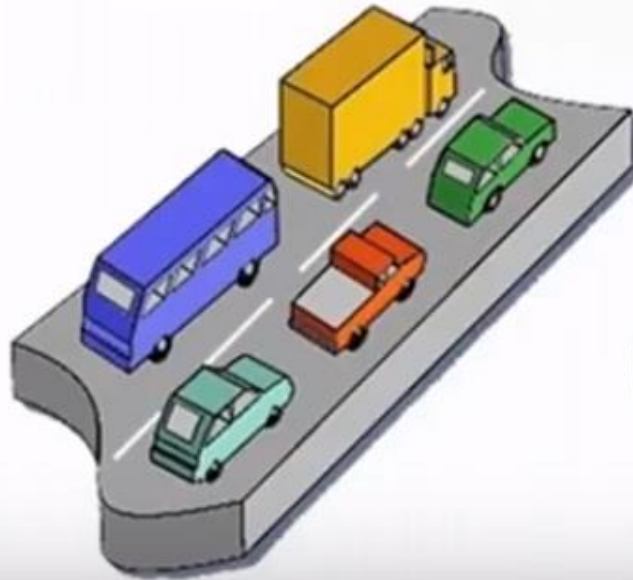
- Types of channels
  1. Physical channels
  2. Logic channels



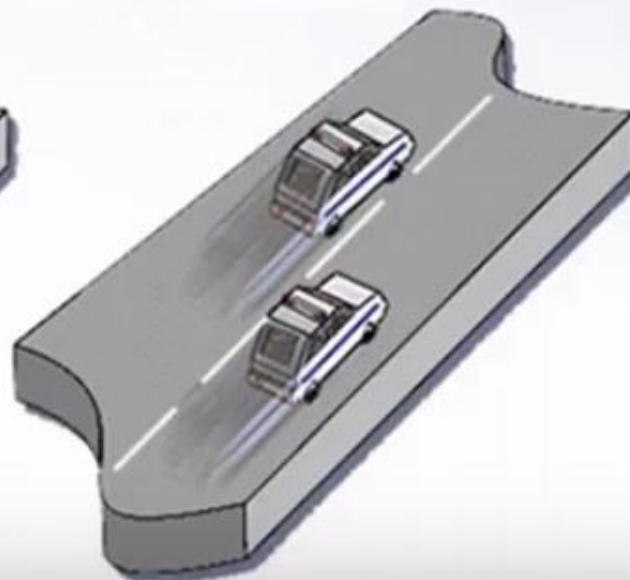
# AIR INTERFACE

- Types of logic channels
  1. Traffic channels
  2. Control channels

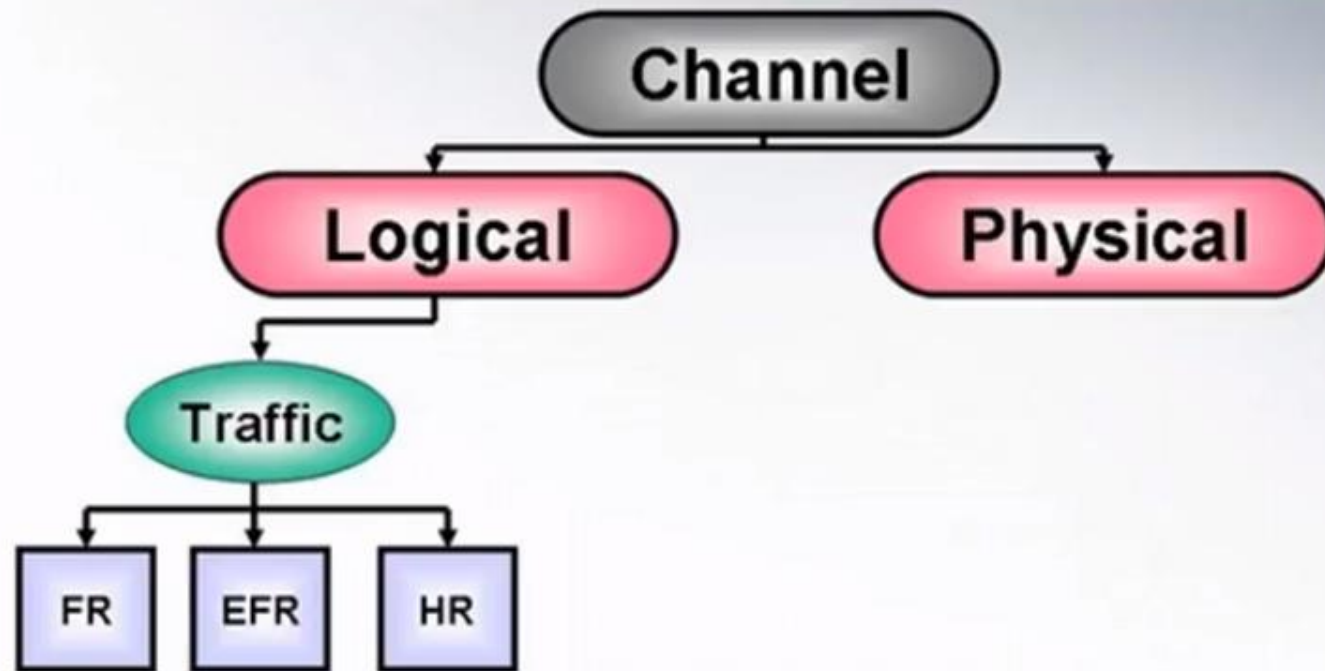
TRAFFIC CHANNELS



CONTROL CHANNELS



# AIR INTERFACE



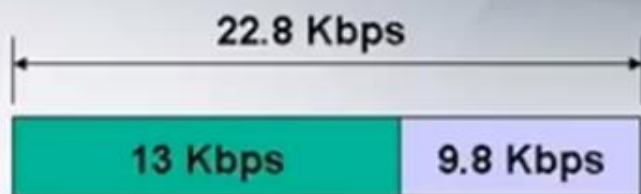
# AIR INTERFACE



- Types of Traffic channels

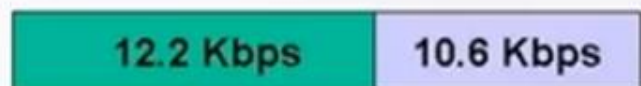
1. Full rate

- 13 Kbps data rate



2. Enhanced full rate

- 12.2 Kbps data rate



3. Half rate

- increase network capacity



Data



Redundancy



# AIR INTERFACE

- Types of control channels



- Broadcast control channel



- Common control channel

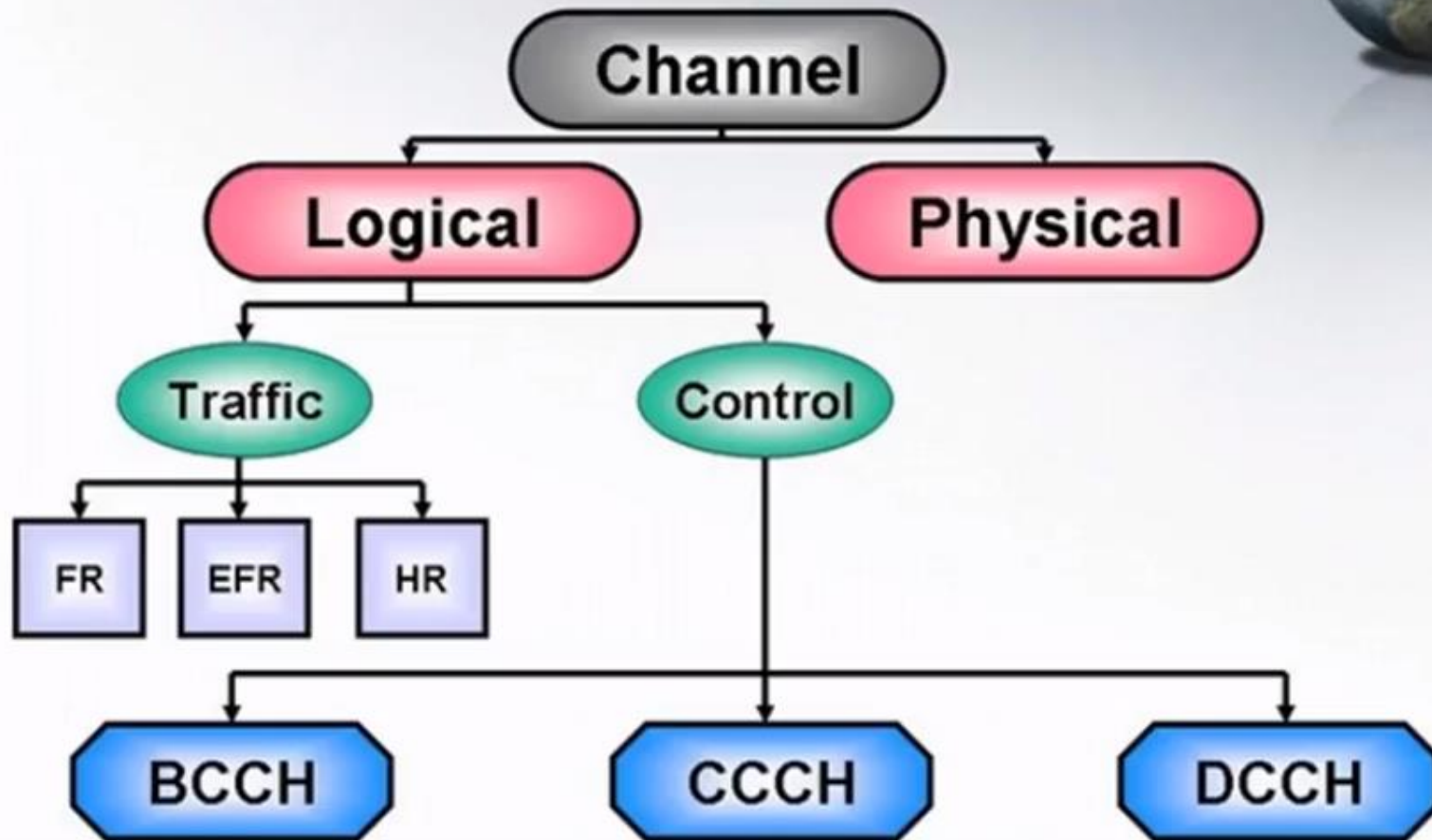


- Dedicated control channel

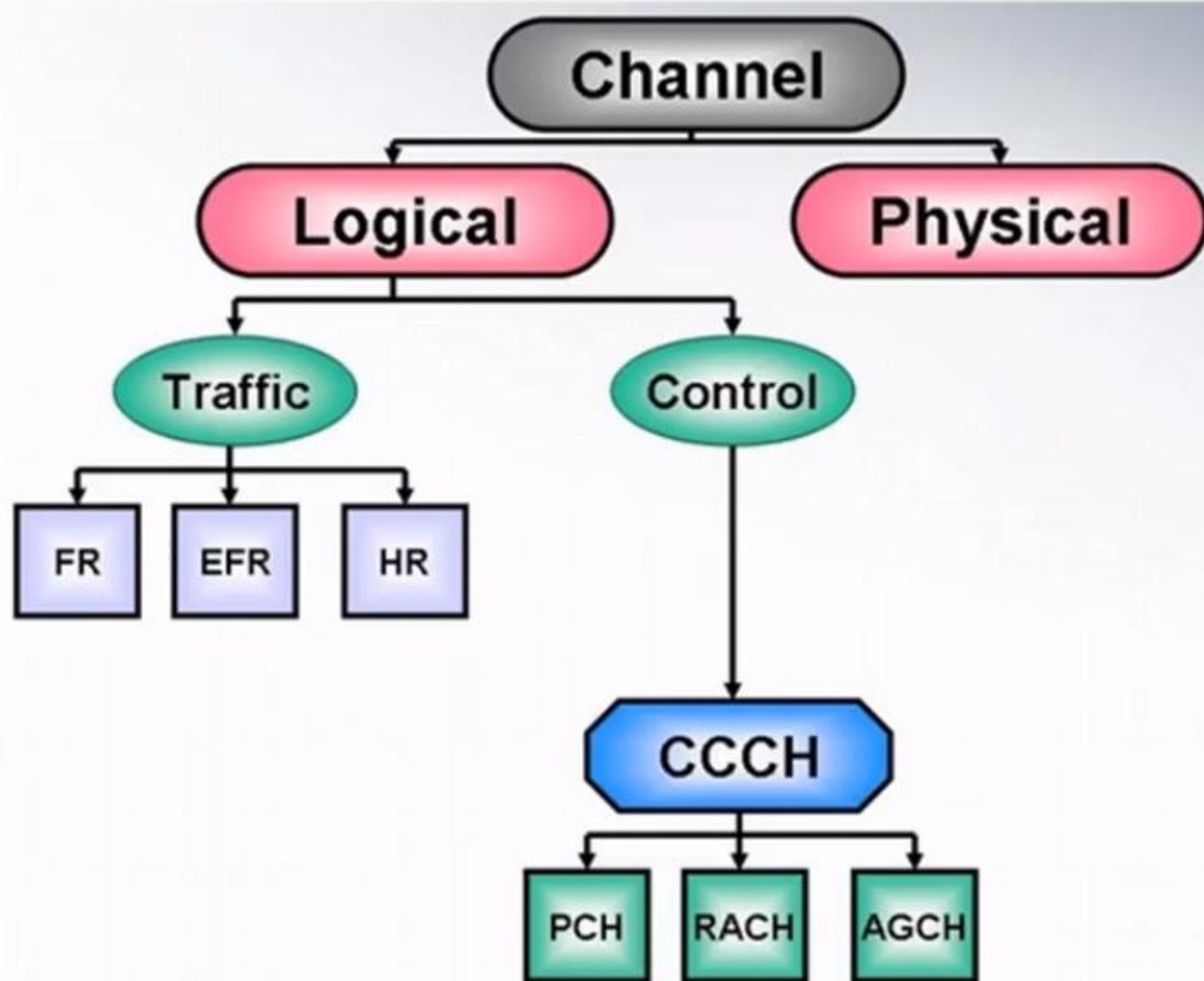




# AIR INTERFACE



# AIR INTERFACE



# AIR INTERFACE

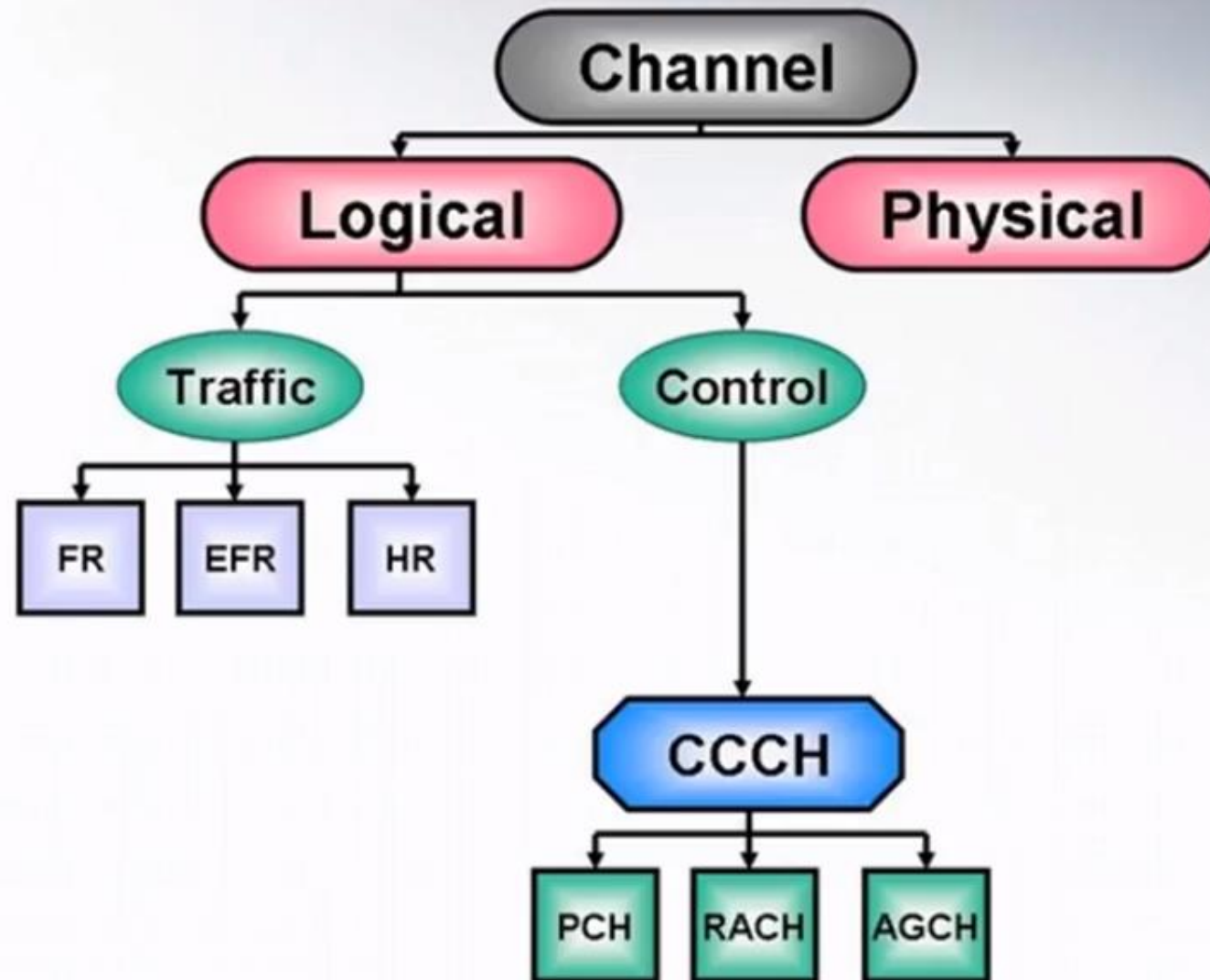


## The Broadcast Channels (BCHs)

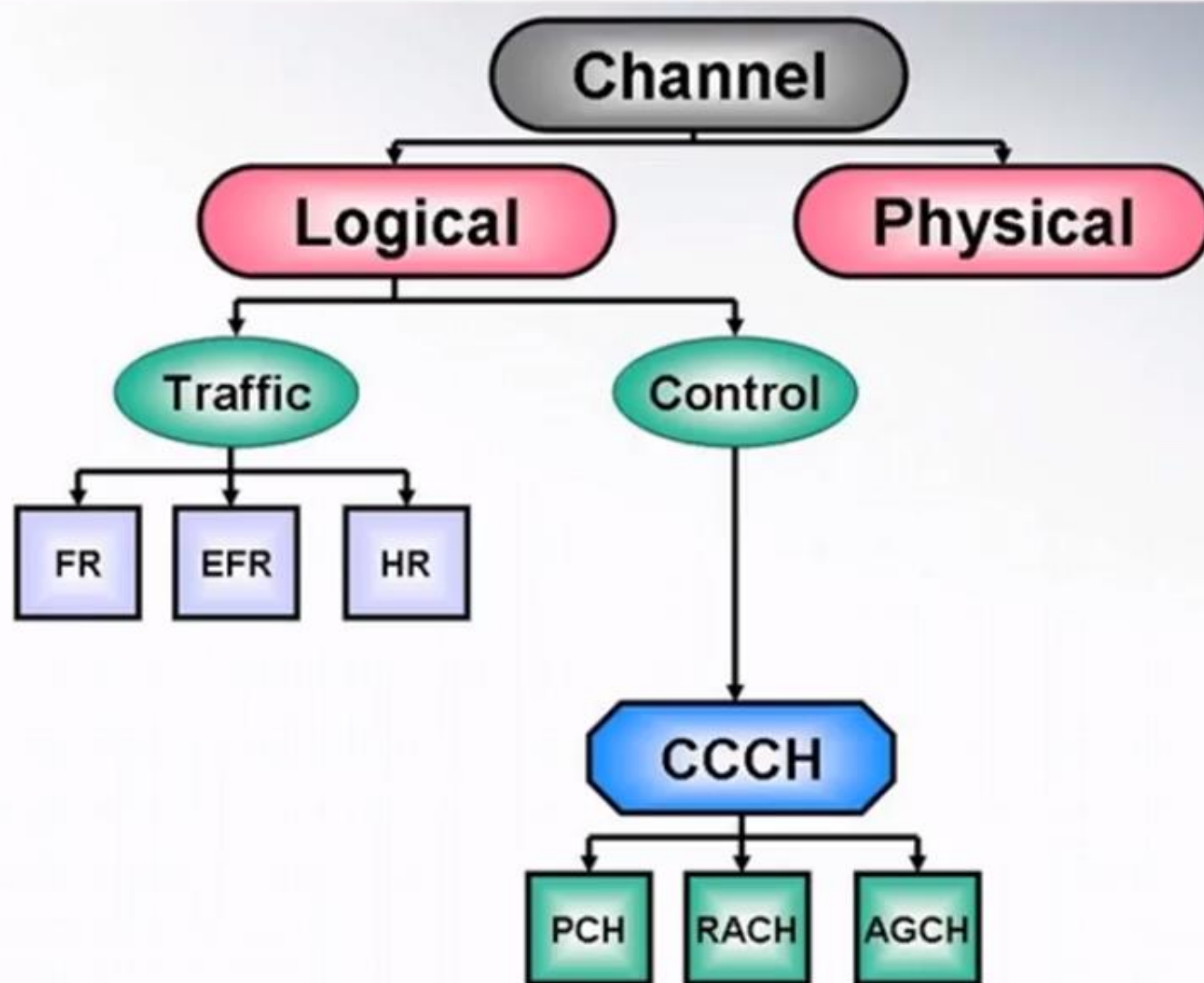
- Is transmitted by BS all the time.
- Monitored by MSs periodically (every 30 sec).
- All BCHs are downlink.

Logical channel	Function	BTS	MS
Frequency Correction Channel (FCCH)	Supply MS with reference freq.	• Transmits a carrier frequency.	• Identifies BCCH carrier • synchronizes with the frequency.
Synch. Channel (SCH)	For TDMA frame synchronization .	• Transmits frame number and BSIC.	• Synchronizes with frame structure.
Broadcast Control Channel (BCCH)	• Carries parameters needed to identify and access network. • It is transmitted at constant power at all times and checked by all MSs.	• Broadcasts cell information such as = LAI, = maximum output power needed	• Receives LAI • May update • MS sets its output power level.

# AIR INTERFACE

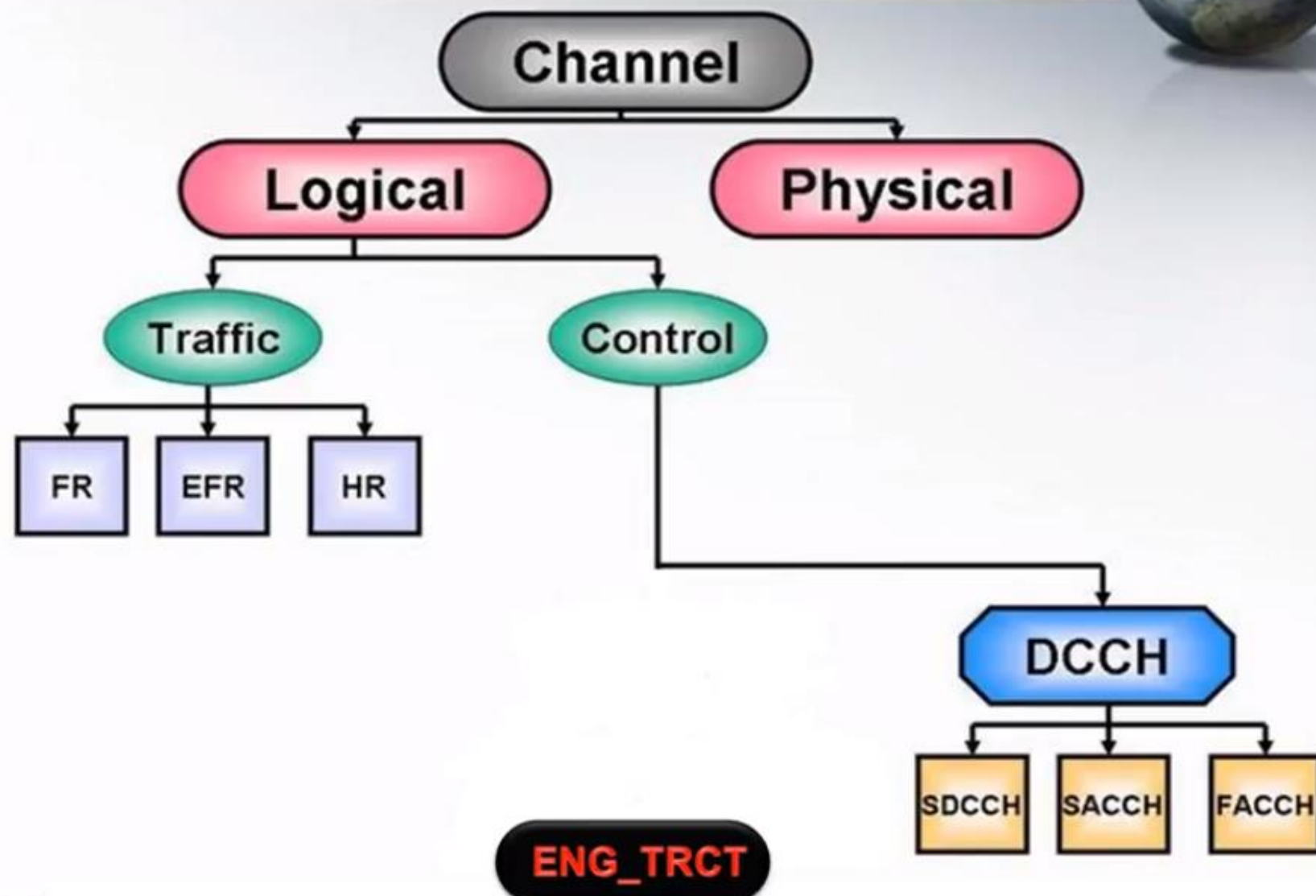


# AIR INTERFACE





# AIR INTERFACE





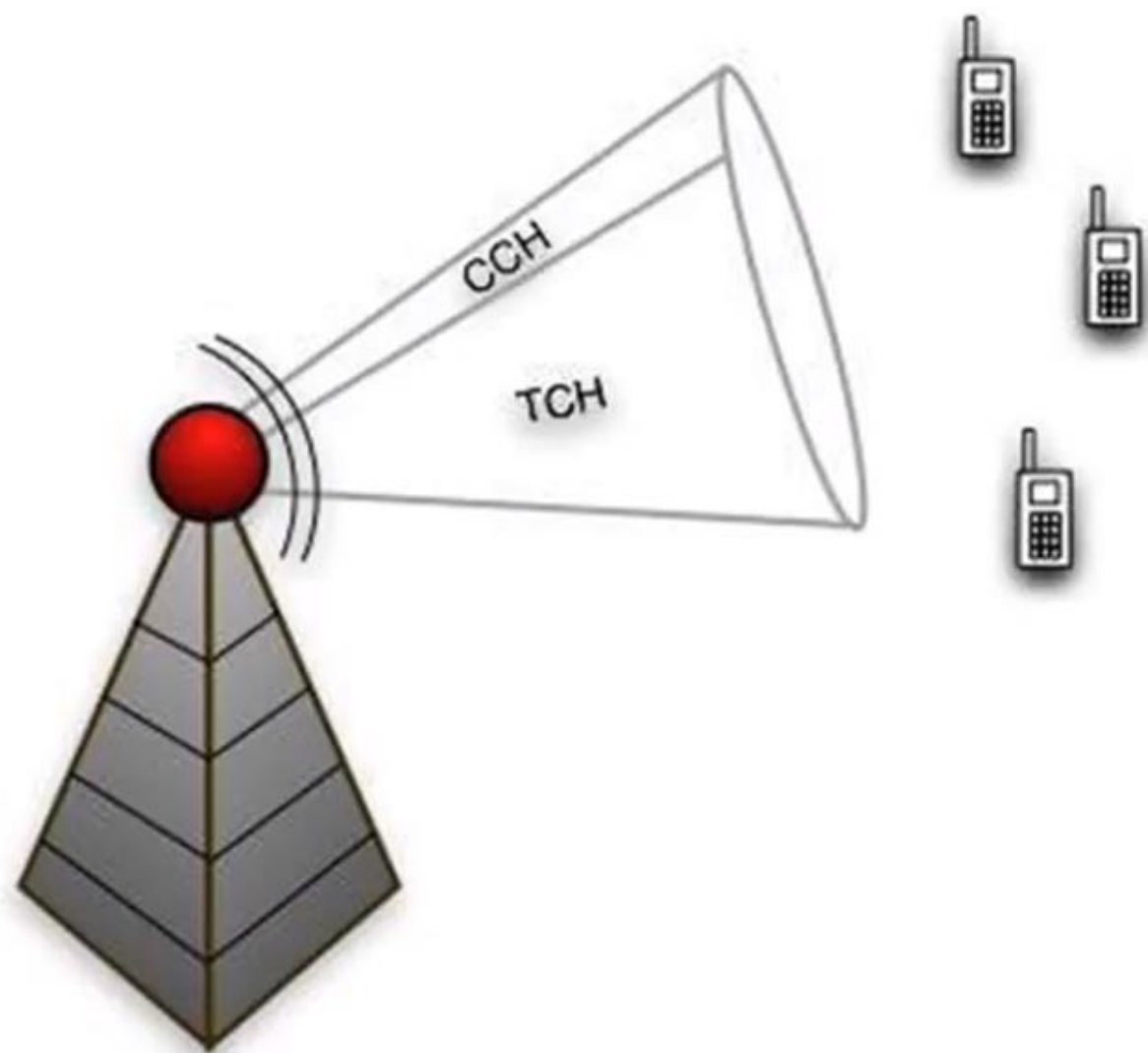
# AIR INTERFACE



## Dedicated Control Channels (DCCHs)

- Carry messages between MS and network.
- SDCCH is used for call setup, update, authentication

Logical ch.	Function	BTS	MS
Stand-alone Dedicated Control Channel (SDCCH) UL+DL	• Exchange signaling information in uplink and downlink.	<ul style="list-style-type: none"><li>• Switches to SDCCH.</li><li>• Call set-up is performed in idle mode.</li><li>• BSC assigns a TCH.</li></ul>	<ul style="list-style-type: none"><li>• Switches to SDCCH.</li><li>• Call set up is performed.</li><li>• MS receives TCH assignment [carrier + time slot]</li></ul>
Slow Associated Control Channel (SACCH) UL+DL	<ul style="list-style-type: none"><li>• Conveys power control and timing information in downlink.</li><li>• Conveys link quality reports in uplink.</li></ul>	<ul style="list-style-type: none"><li>• Instructs MS about:<ul style="list-style-type: none"><li>◀ Transmit power</li><li>◀ Time advance.</li></ul></li></ul>	<ul style="list-style-type: none"><li>• Sends measurements of its BTS and neighboring BTSs during a call.</li></ul>
Fast Associated Control Channel (FACCH) UL+DL	• Steals TCH to carry handover and channel reassignment.	<ul style="list-style-type: none"><li>• Transmits handover information.</li></ul>	<ul style="list-style-type: none"><li>• Transmits handover request..</li></ul>

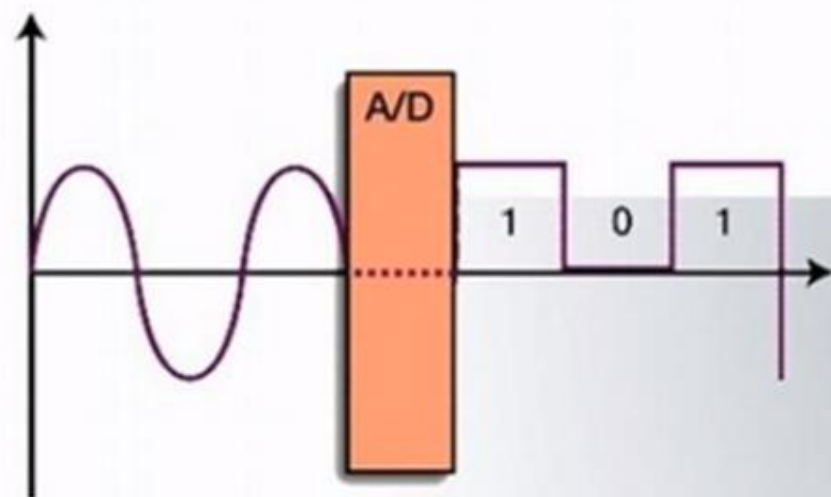


# **GSM Course**

## **CH4**

## CH 4

### ELEMENTS OF DIGITAL MOBILE



## ELEMENTS OF DIGITAL MOBILE



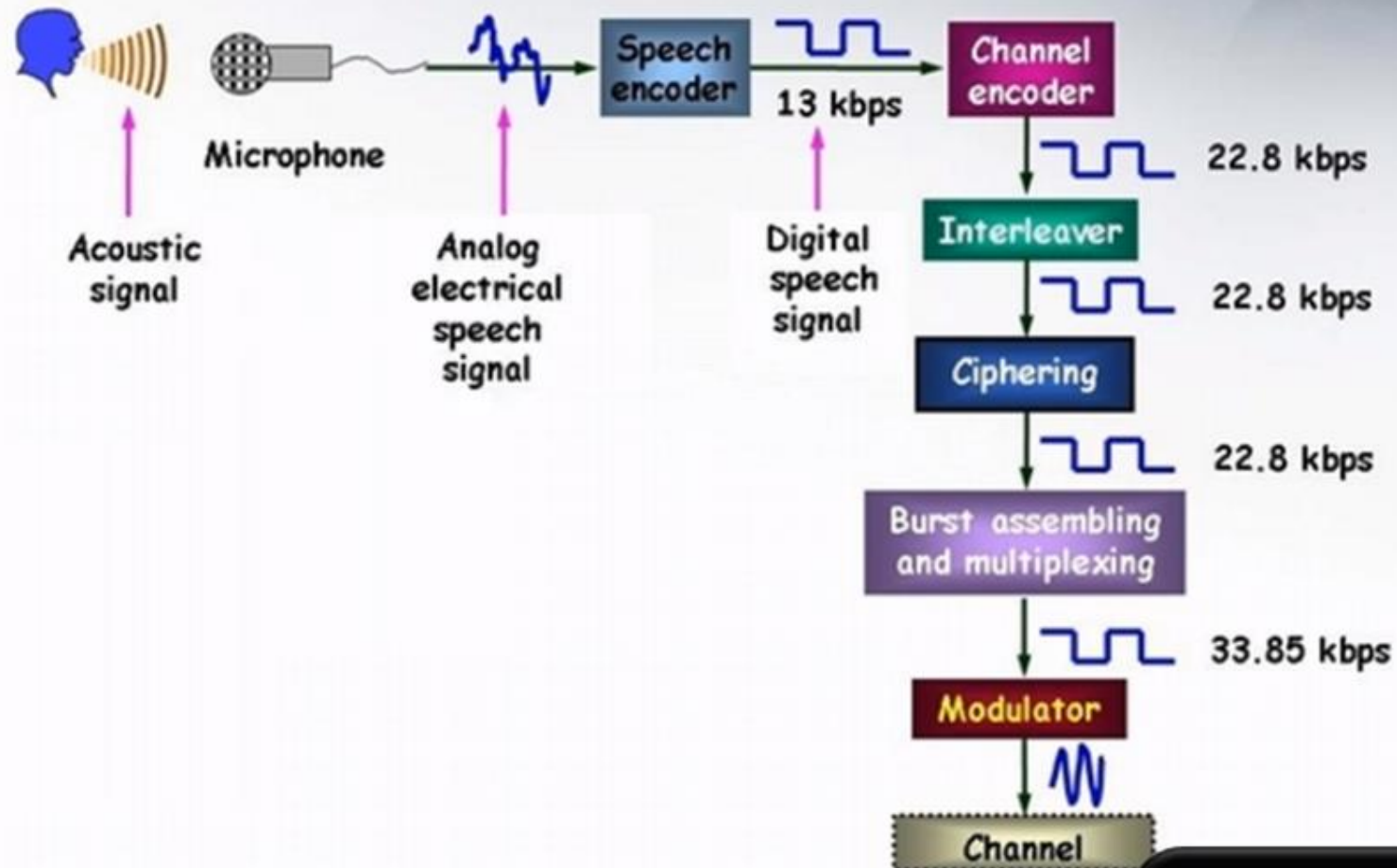
- In this chapter we will see :
  1. Elements of digital mobile
  2. speech coding
  3. Channel coding
  4. Interleaving
  5. Security in GSM
  6. Modulation in GSM



# ELEMENTS OF DIGITAL MOBILE

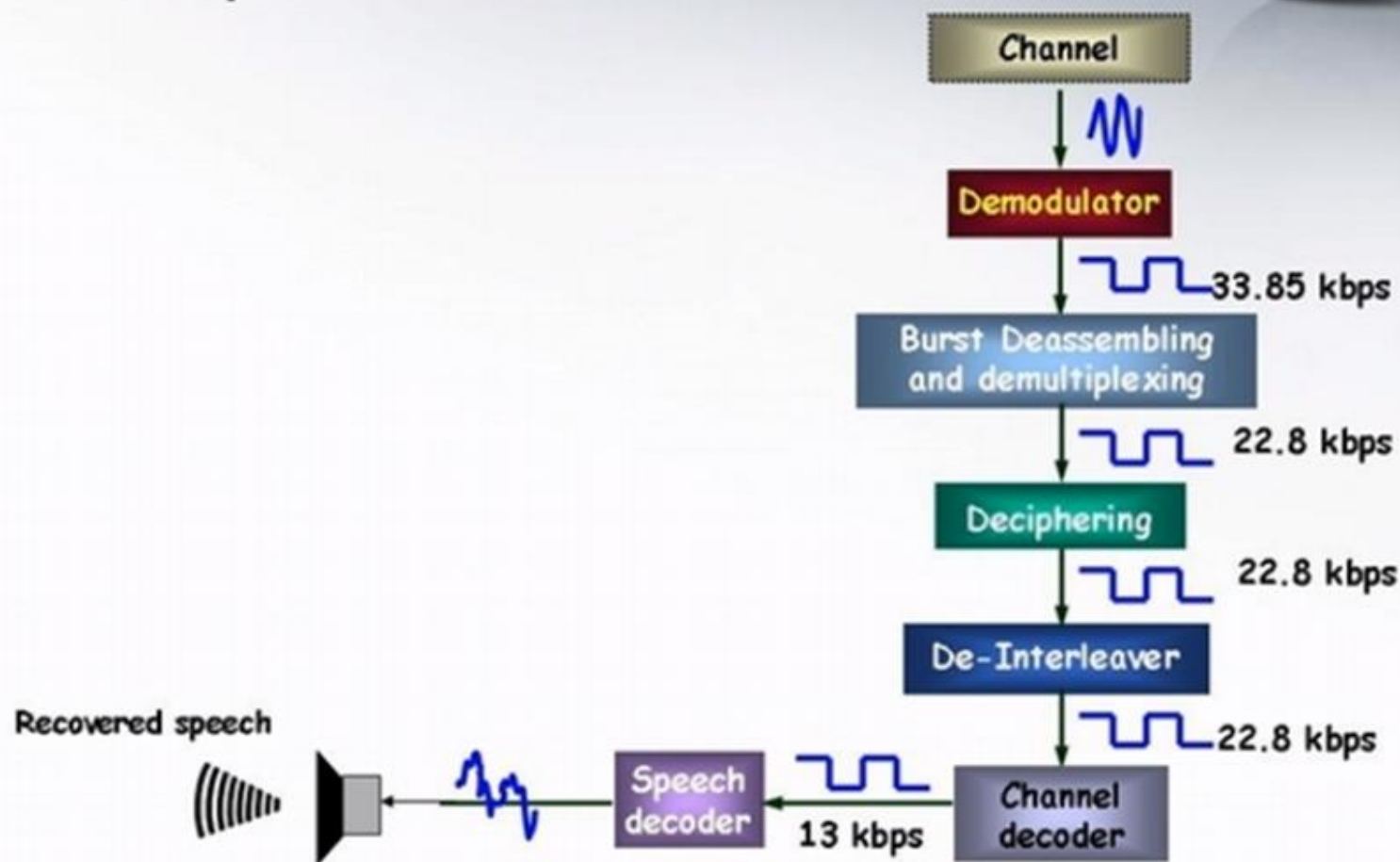


## GSM Transmission Chain



# ELEMENTS OF DIGITAL MOBILE

## GSM Reception Chain





## ELEMENTS OF DIGITAL MOBILE

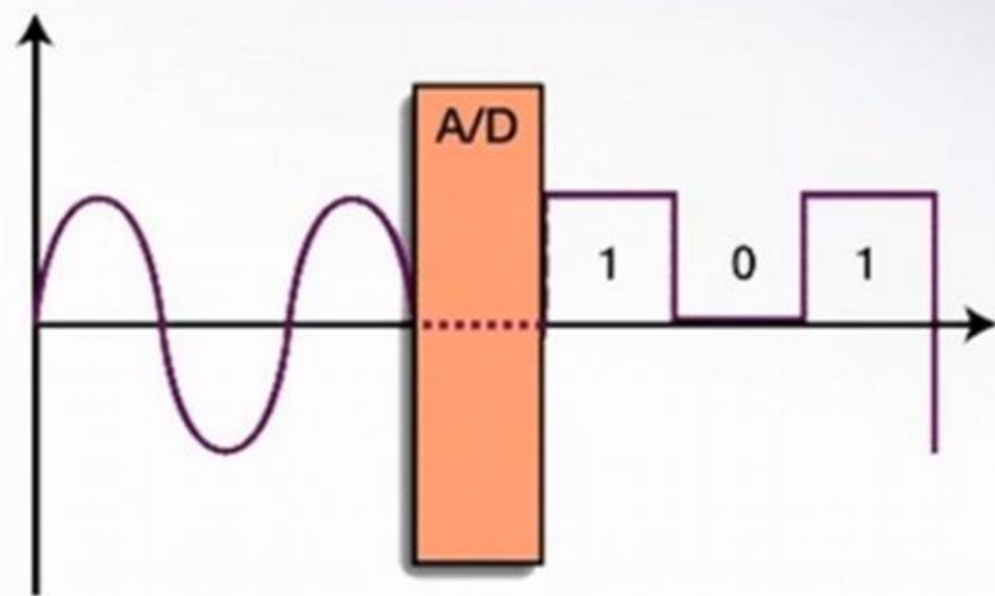


- speech coding must give :
  1. Low bit rate
  2. Preserving the essential elements of speech quality
  3. An acceptable cost of the equipment
- GSM sends information about speech not the speech itself

## ELEMENTS OF DIGITAL MOBILE



- First step A/D converter





# ELEMENTS OF DIGITAL MOBILE



## Pulse Code Modulation

❑ A/D is performed by PCM.

❑ PCM involves 4 steps:

1- Bandlimiting (FILTERING)

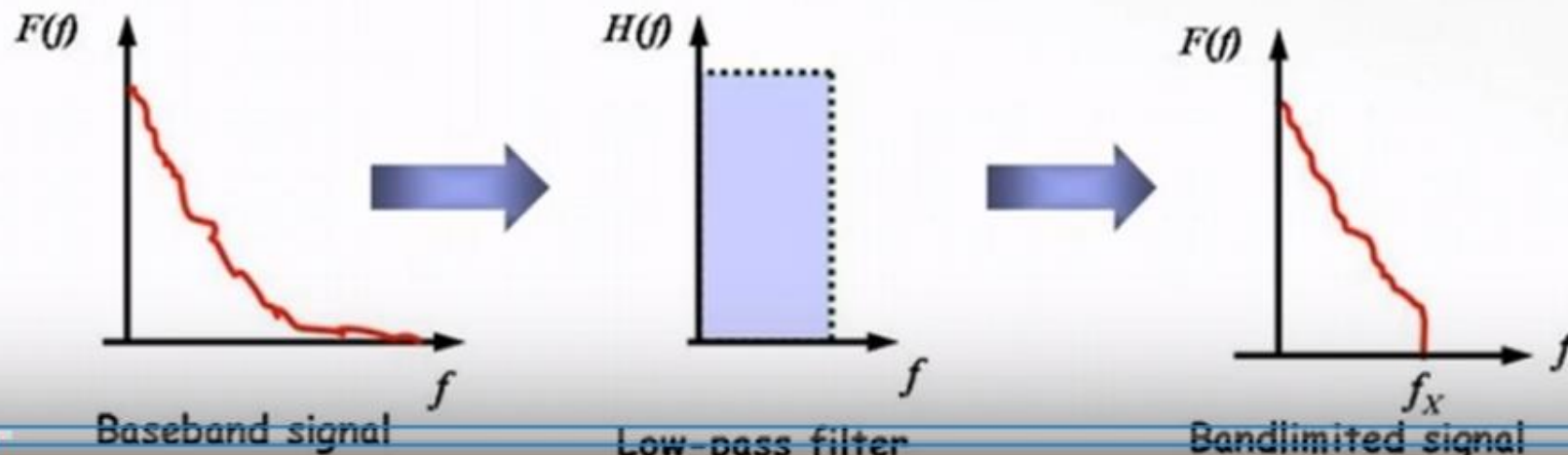
2- Sampling

3- Quantizing

4- Encoding

### -Bandlimiting

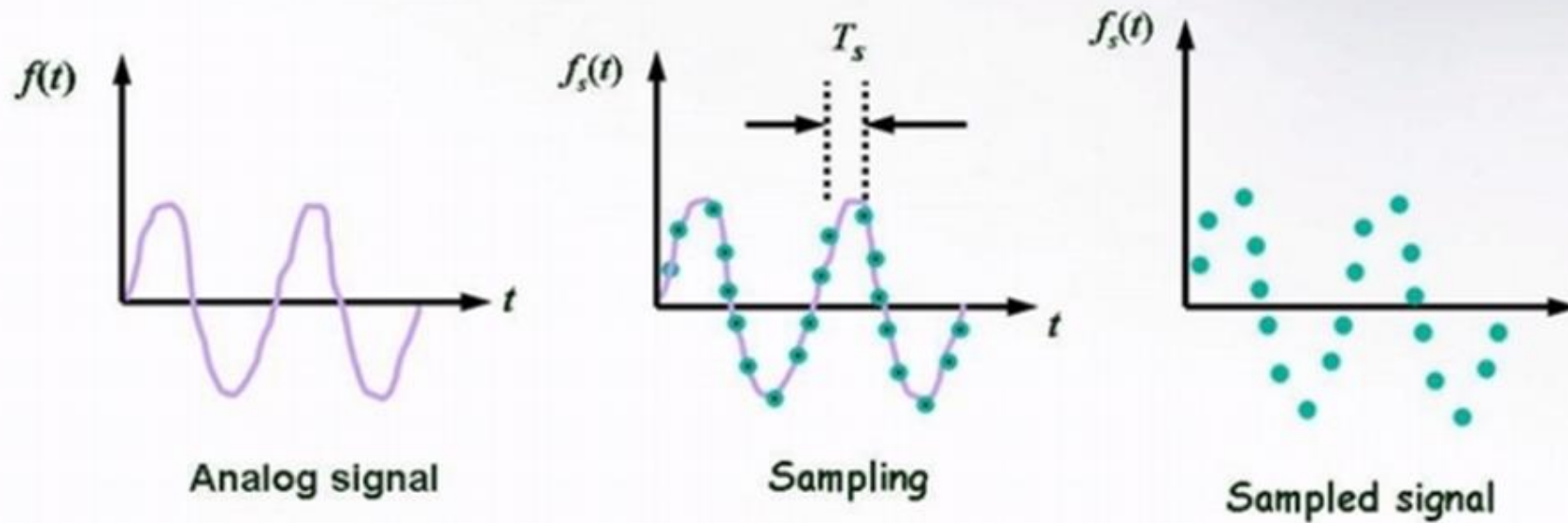
ENG\_TRCT



# ELEMENTS OF DIGITAL MOBILE



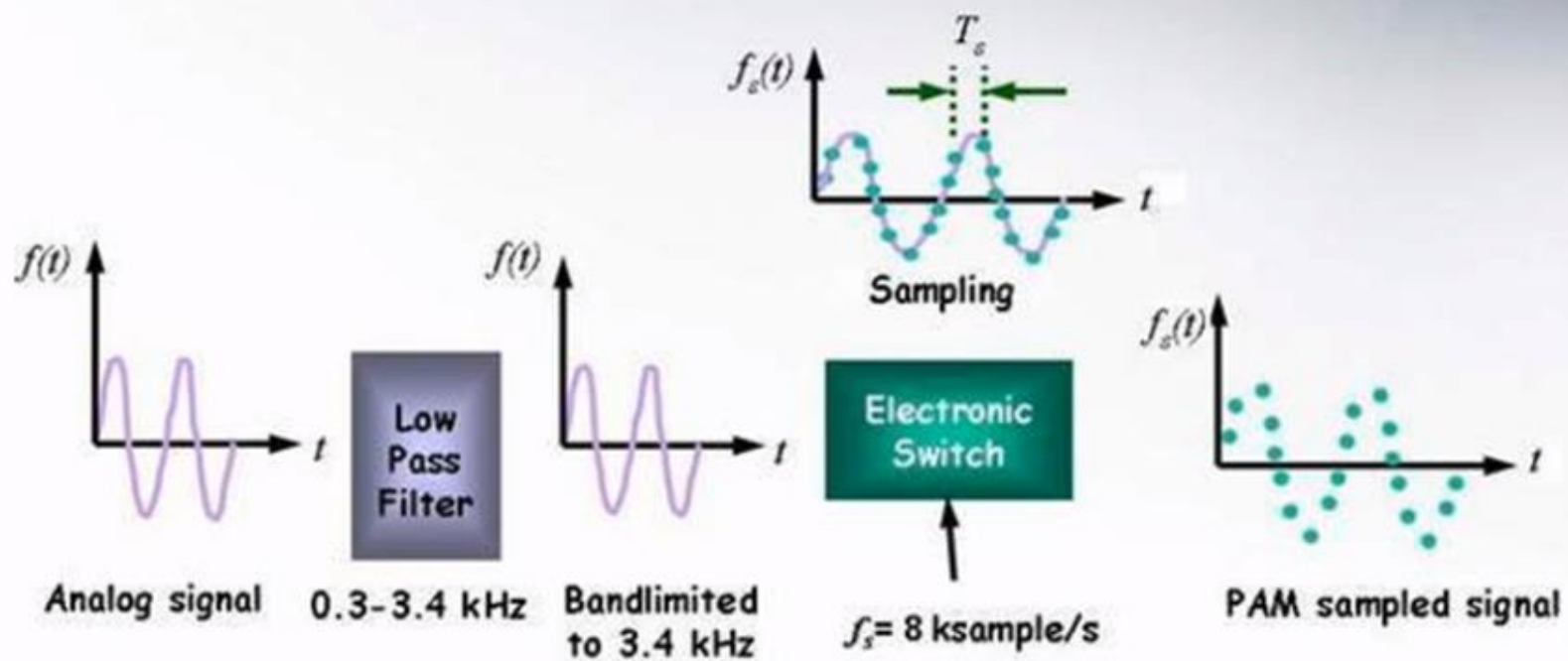
## -Sampling



$$f_s = 2 f_x \text{ sample/sec}$$

# ELEMENTS OF DIGITAL MOBILE

## Bandlimiting + Sampling



## ELEMENTS OF DIGITAL MOBILE



❑ A/D is performed by PCM.

❑ PCM involves 4 steps:

1- Bandlimiting

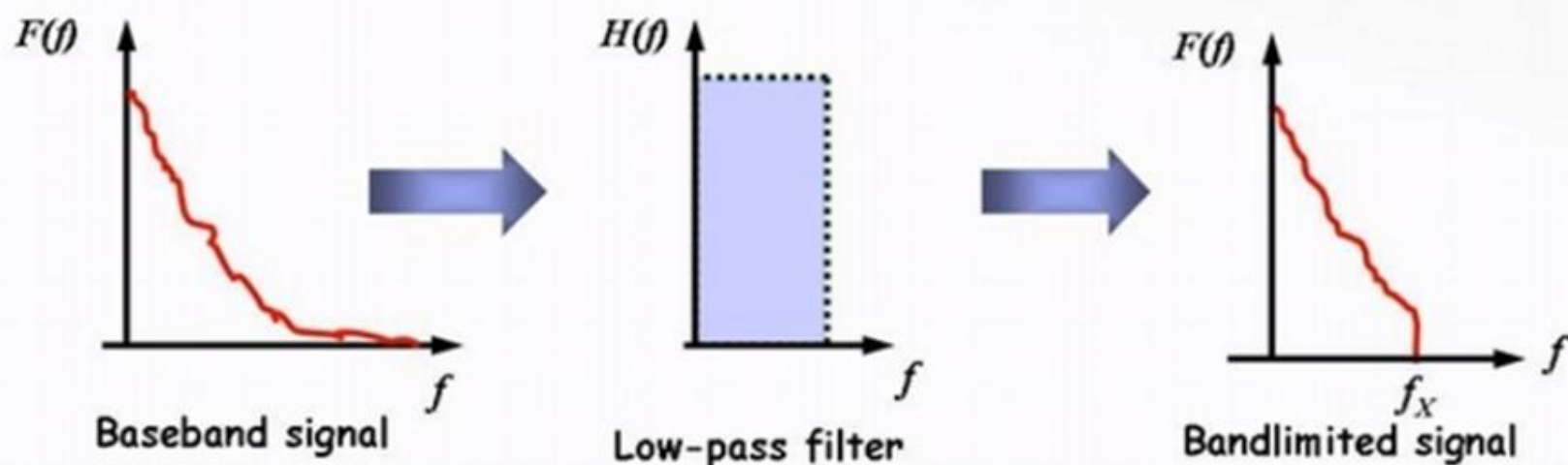
3- Quantizing

2- Sampling

4- Encoding

### -Bandlimiting

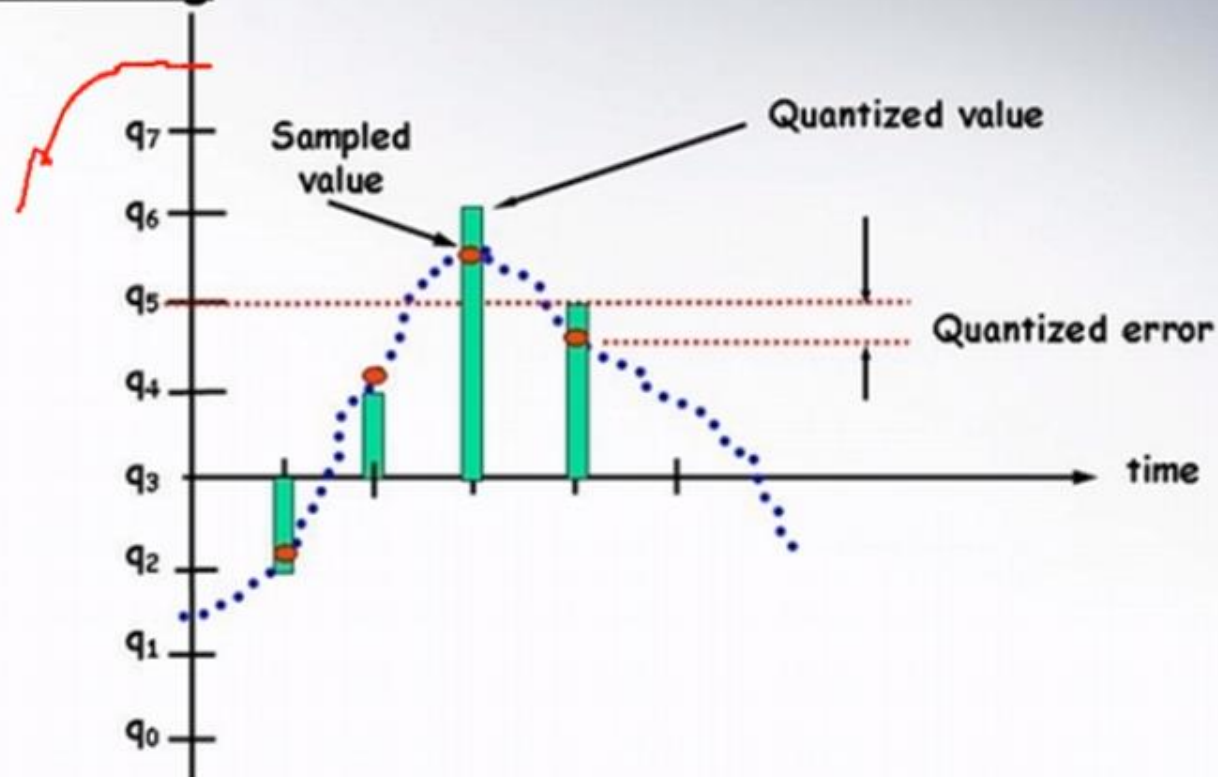
ENG\_TRCT



# ELEMENTS OF DIGITAL MOBILE



## Quantizing



- o Number of levels =  $2^{13}=8192$  levels.
- o This gives 13 bit/sample.



## ELEMENTS OF DIGITAL MOBILE



❑ A/D is performed by PCM.

❑ PCM involves 4 steps:

1- Bandlimiting

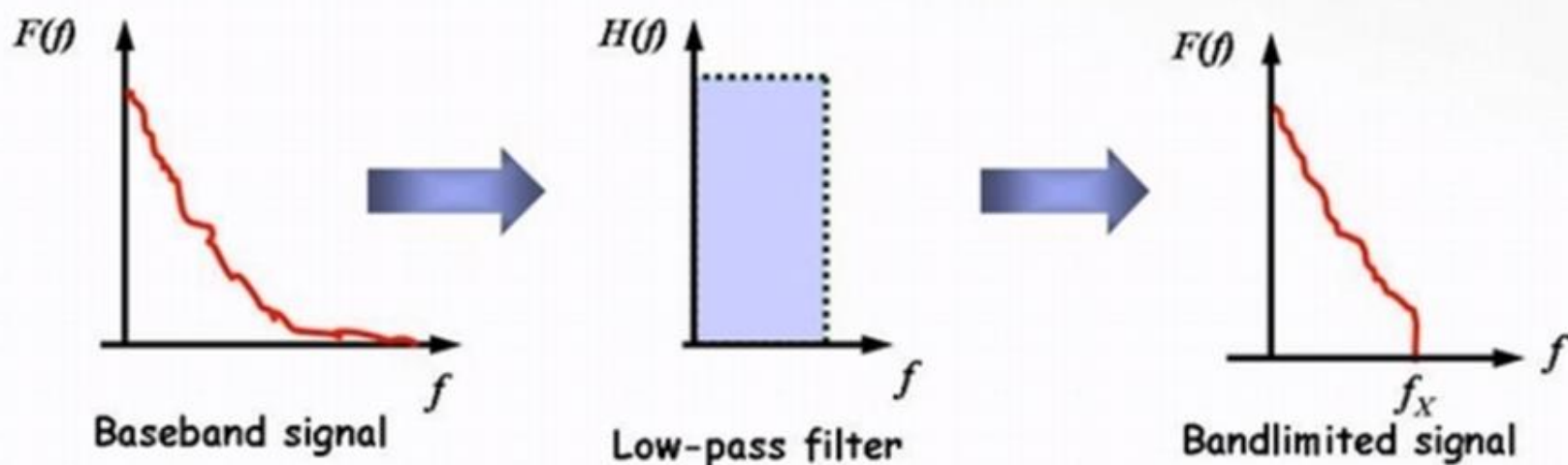
3- Quantizing

2- Sampling

4- Encoding

### -Bandlimiting

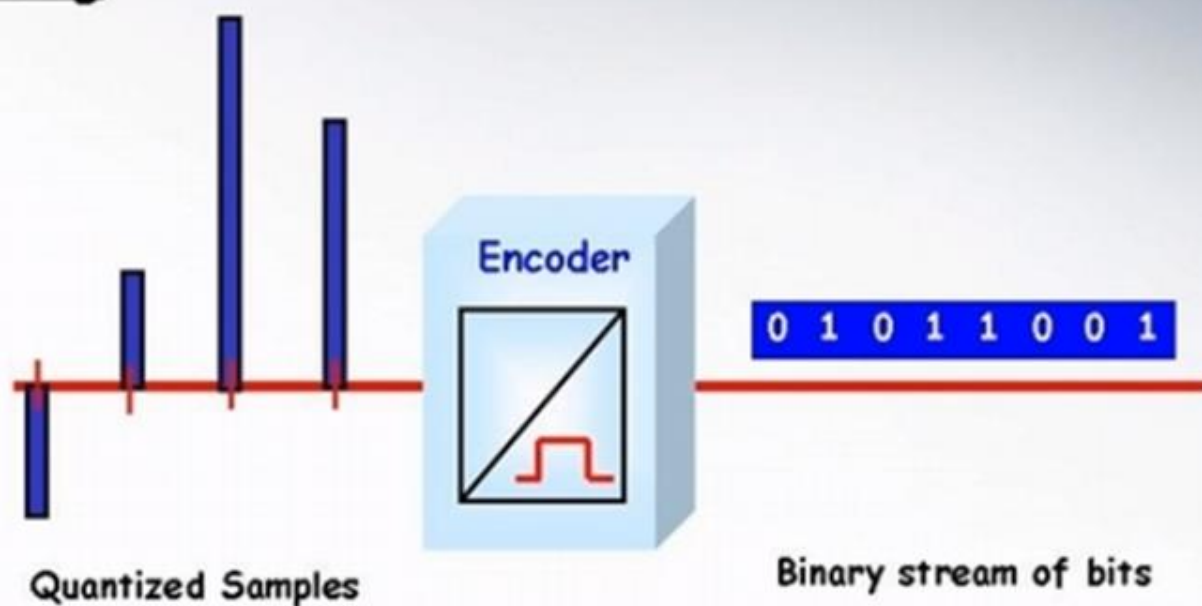
ENG\_TRCT



## ELEMENTS OF DIGITAL MOBILE



### Encoding



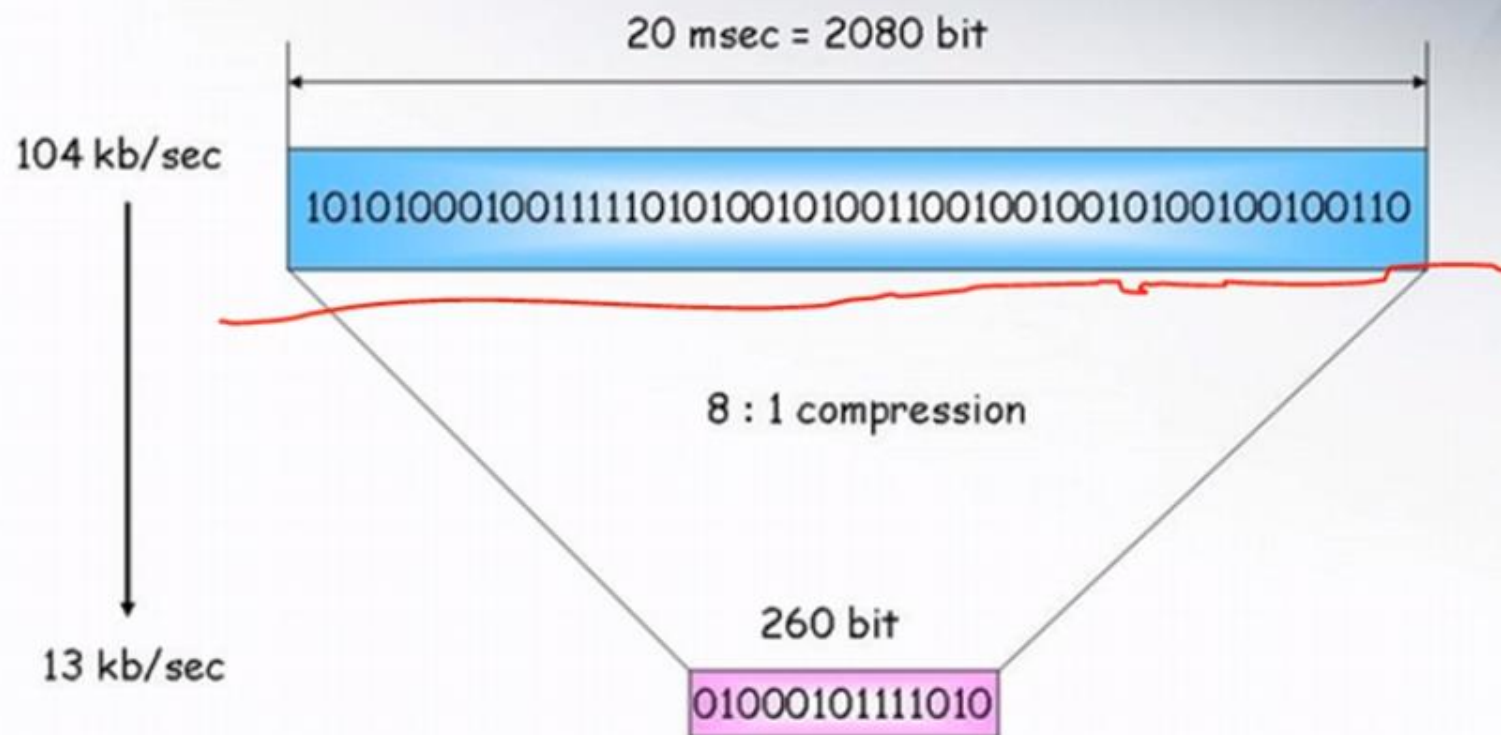
o Encoding rate = 8000  $\times$  13 = 104 kb/sec.



# ELEMENTS OF DIGITAL MOBILE



## Segmentation



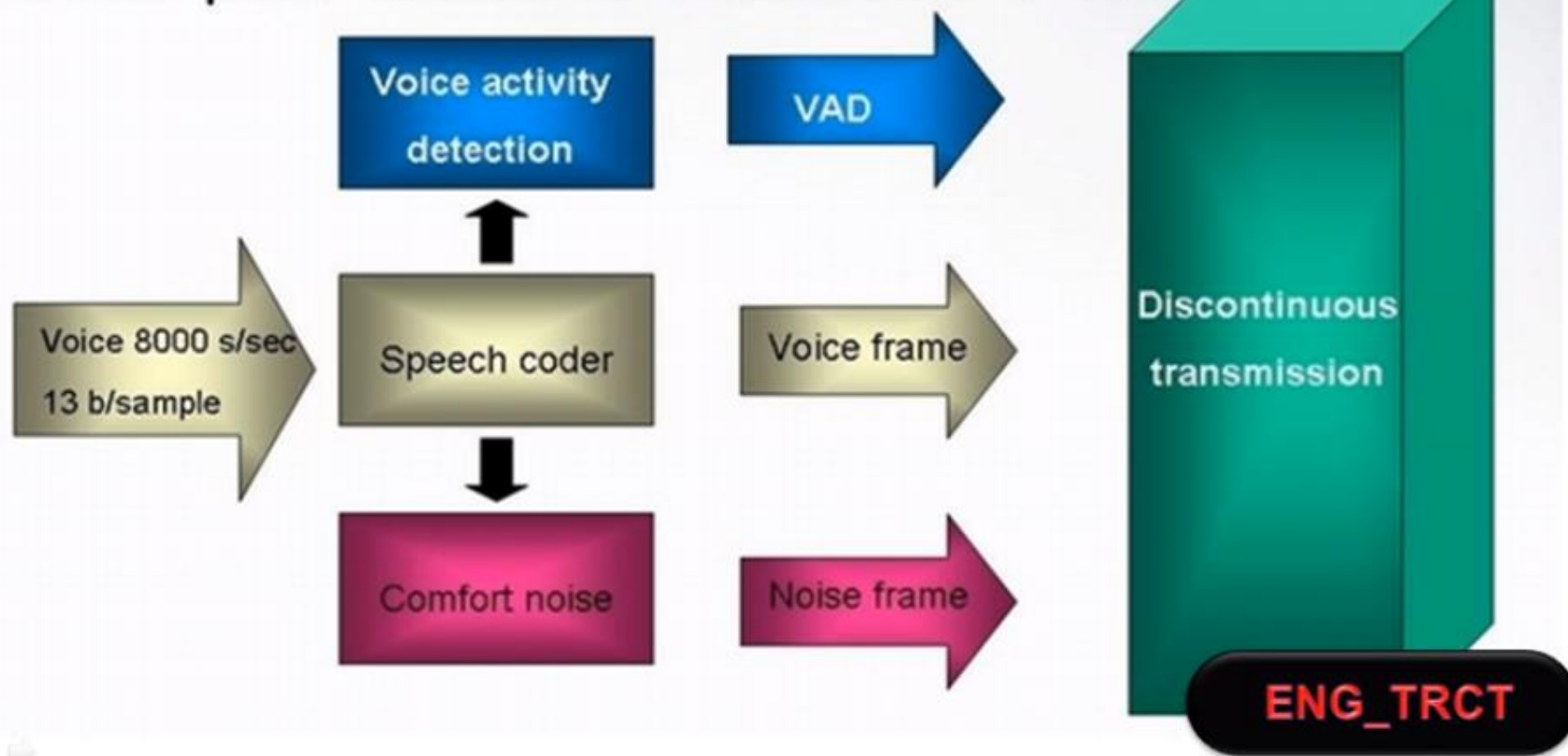




## ELEMENTS OF DIGITAL MOBILE



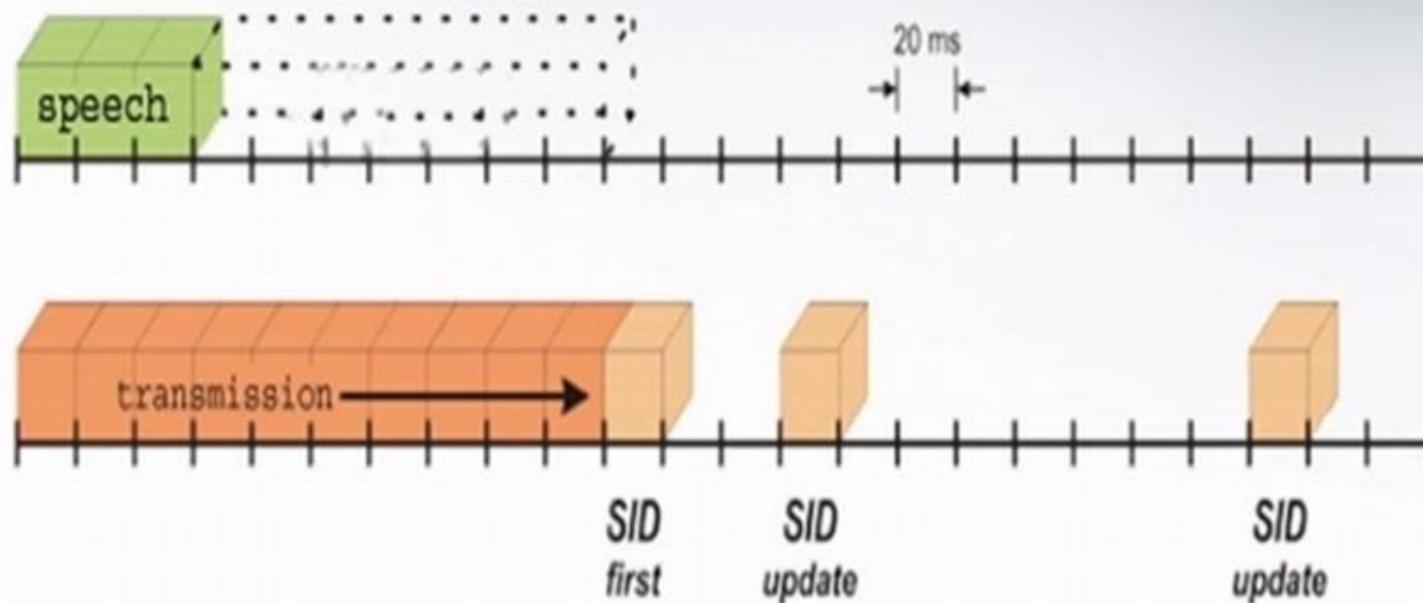
- Predictive coding
  1. We send information about noise not the voice itself (pitch, tone,...etc)
  2. Less power and less co-channel interference



## ELEMENTS OF DIGITAL MOBILE



- DTX



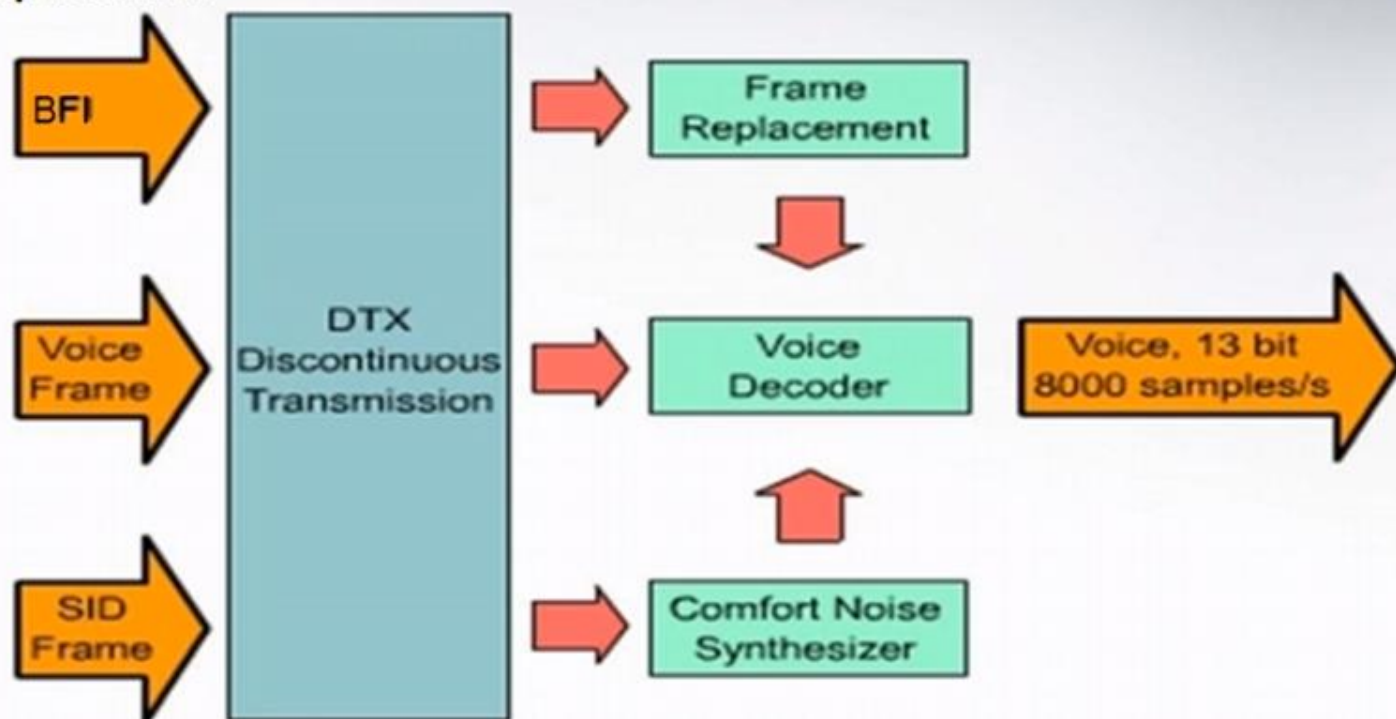
**Silence Descriptor SID**

# ELEMENTS OF DIGITAL MOBILE



- Predictive decoding

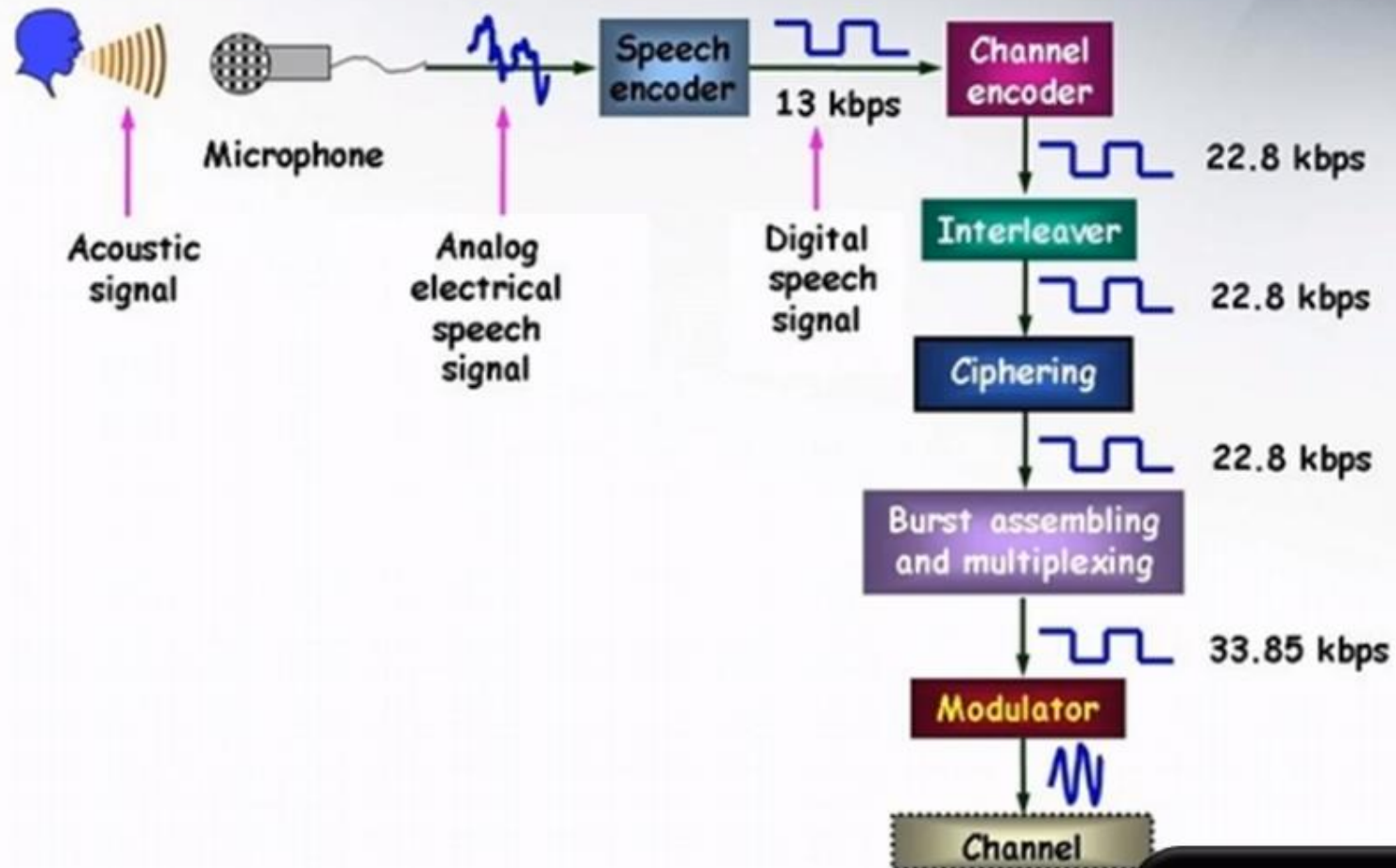
Bad Frame Replacement



# ELEMENTS OF DIGITAL MOBILE



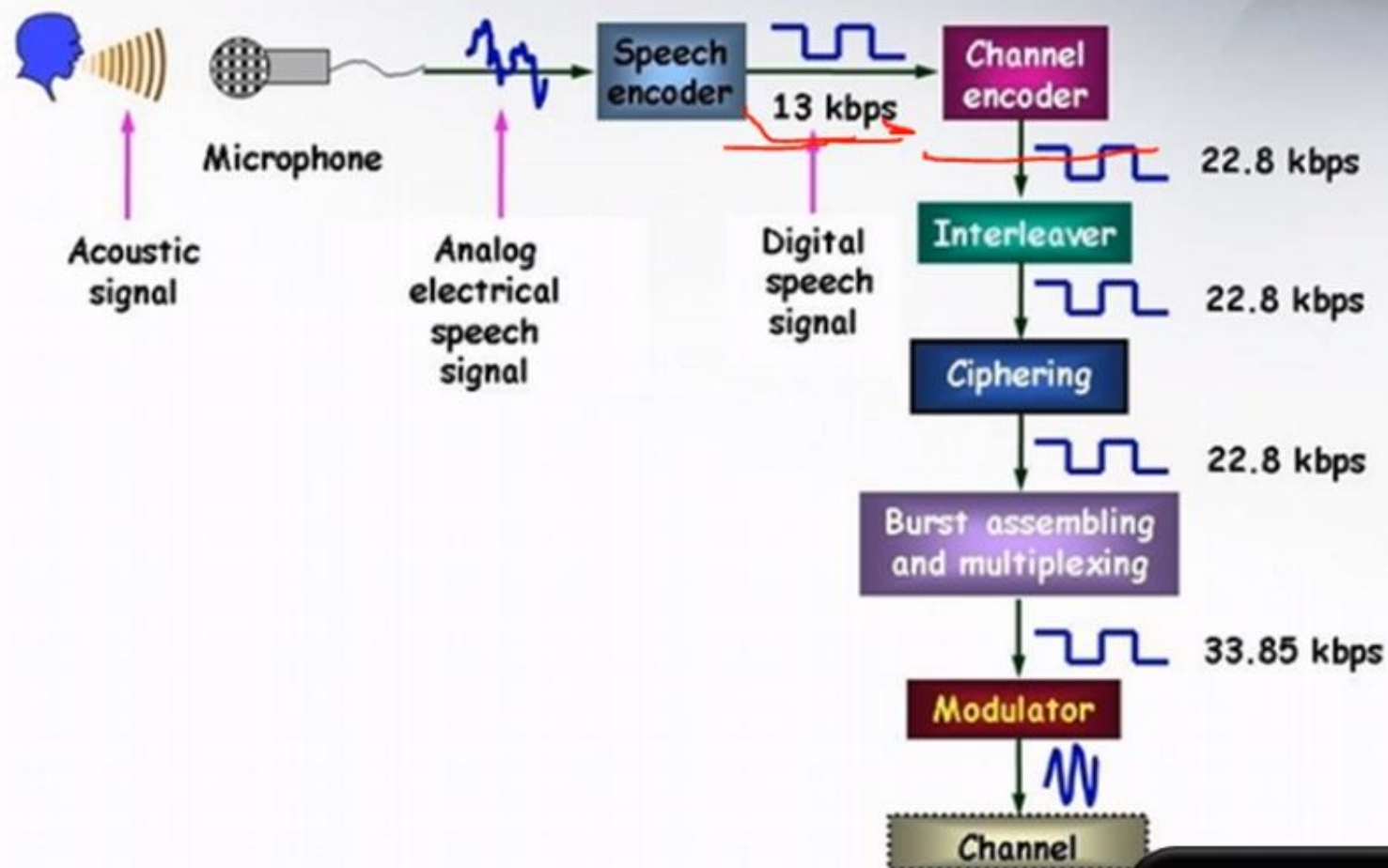
## GSM Transmission Chain



# ELEMENTS OF DIGITAL MOBILE



## GSM Transmission Chain



ENG\_TRCT



## ELEMENTS OF DIGITAL MOBILE

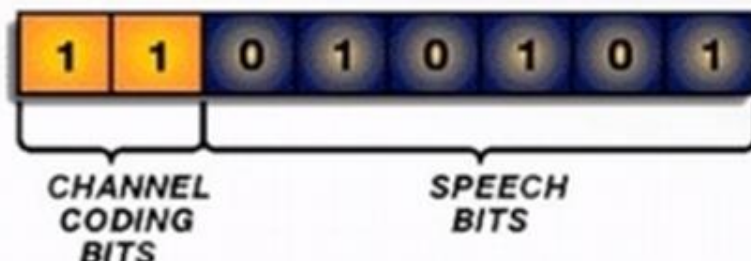


- Channel coding

- o Mobile channel is error-prone.
- o Compressed speech is sensitive to errors.
- o Error correction is necessary.
- o Channel coding adds extra bits to help in error correction.

- o GSM uses:

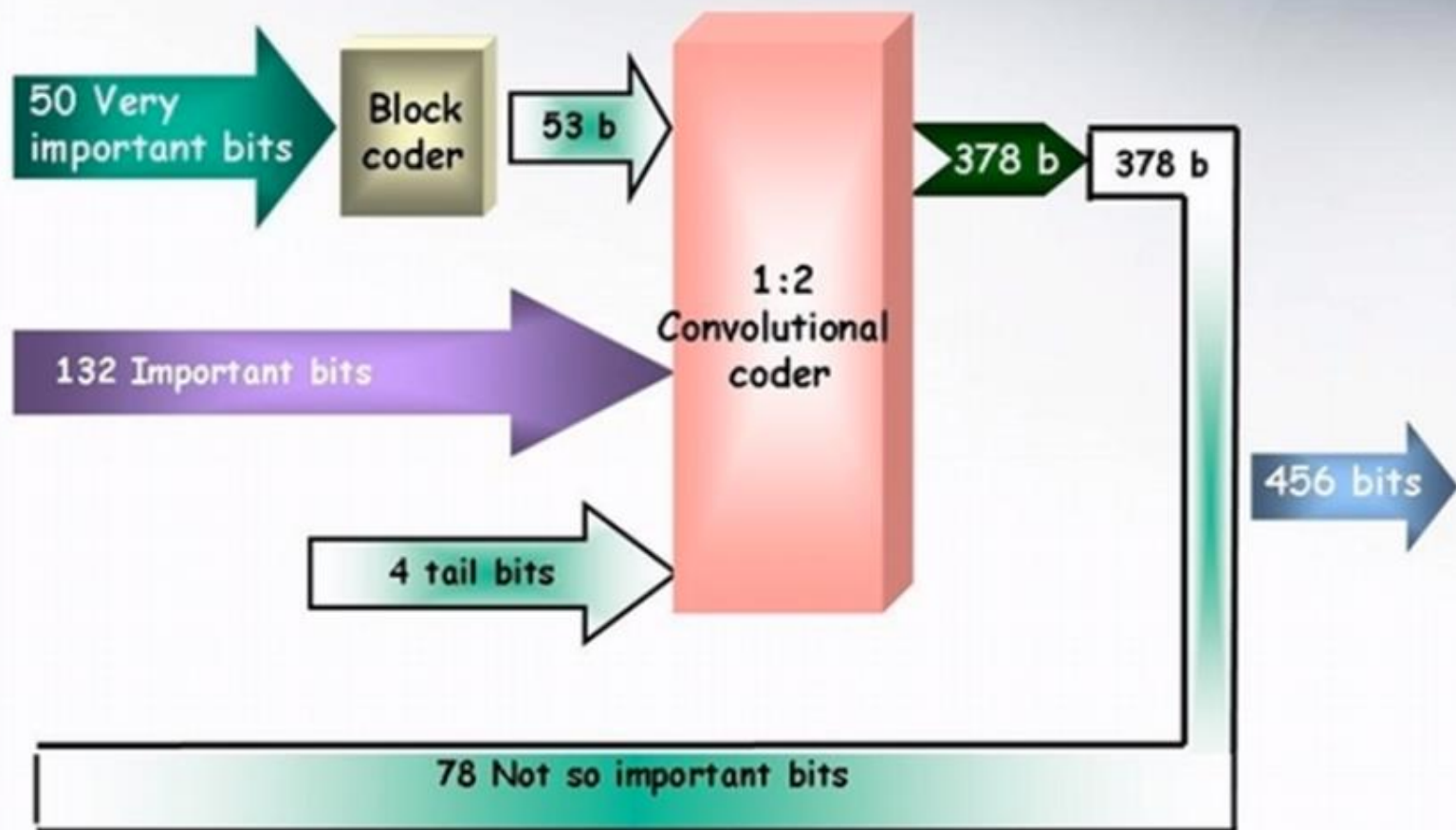
1. Block code
2. Convolutional code



## ELEMENTS OF DIGITAL MOBILE



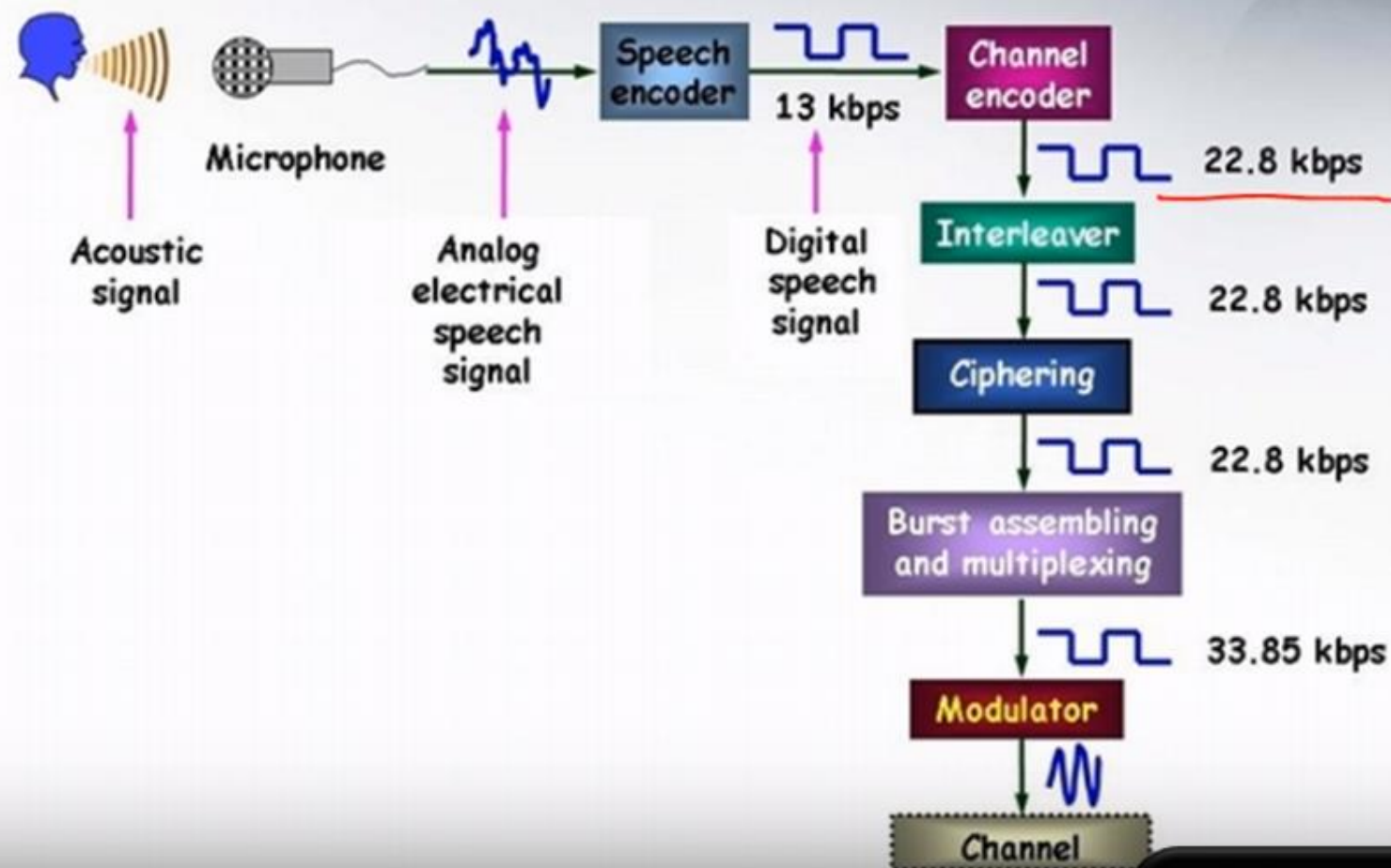
- Convolutional code



## ELEMENTS OF DIGITAL MOBILE

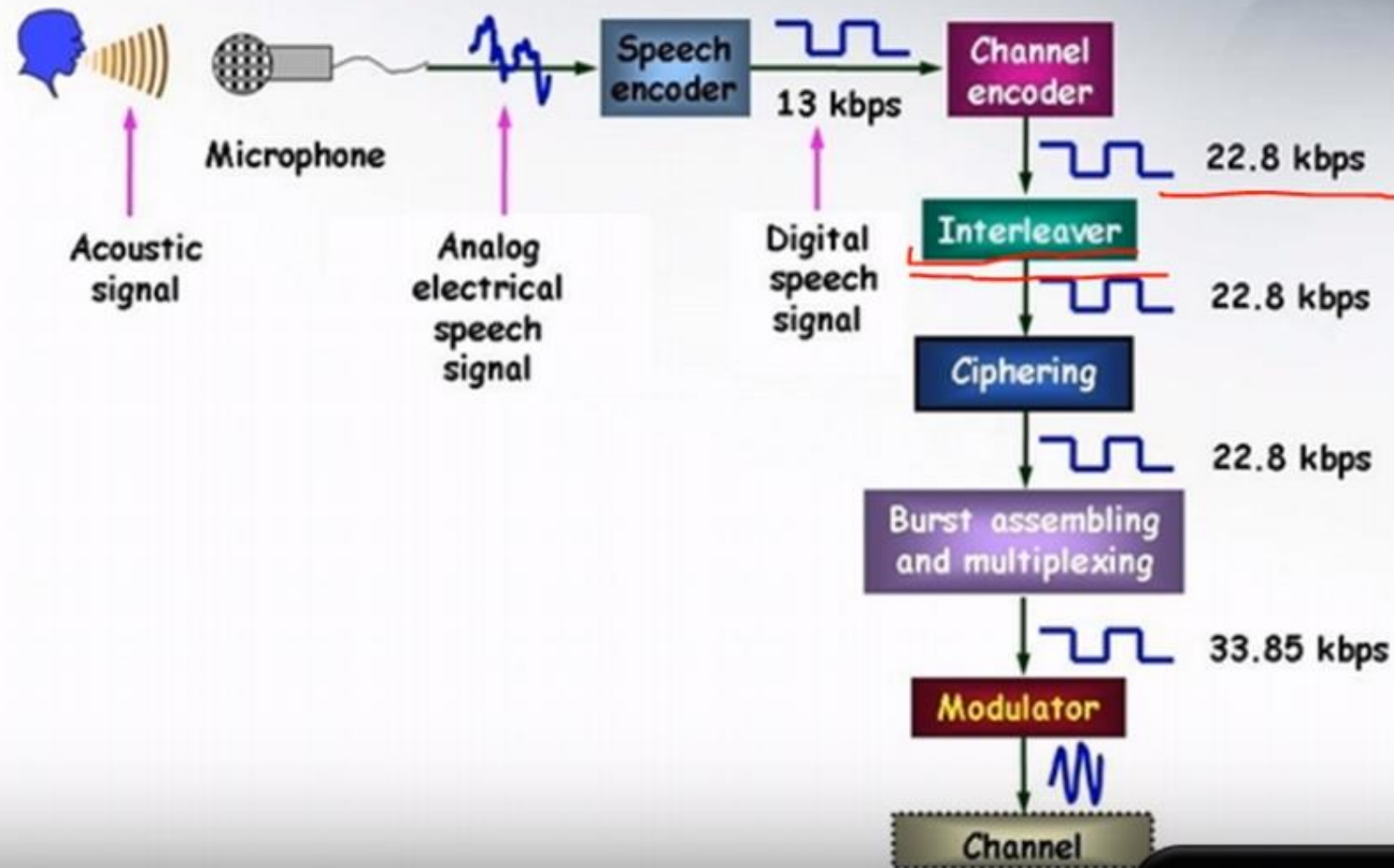


### GSM Transmission Chain



# ELEMENTS OF DIGITAL MOBILE

## GSM Transmission Chain

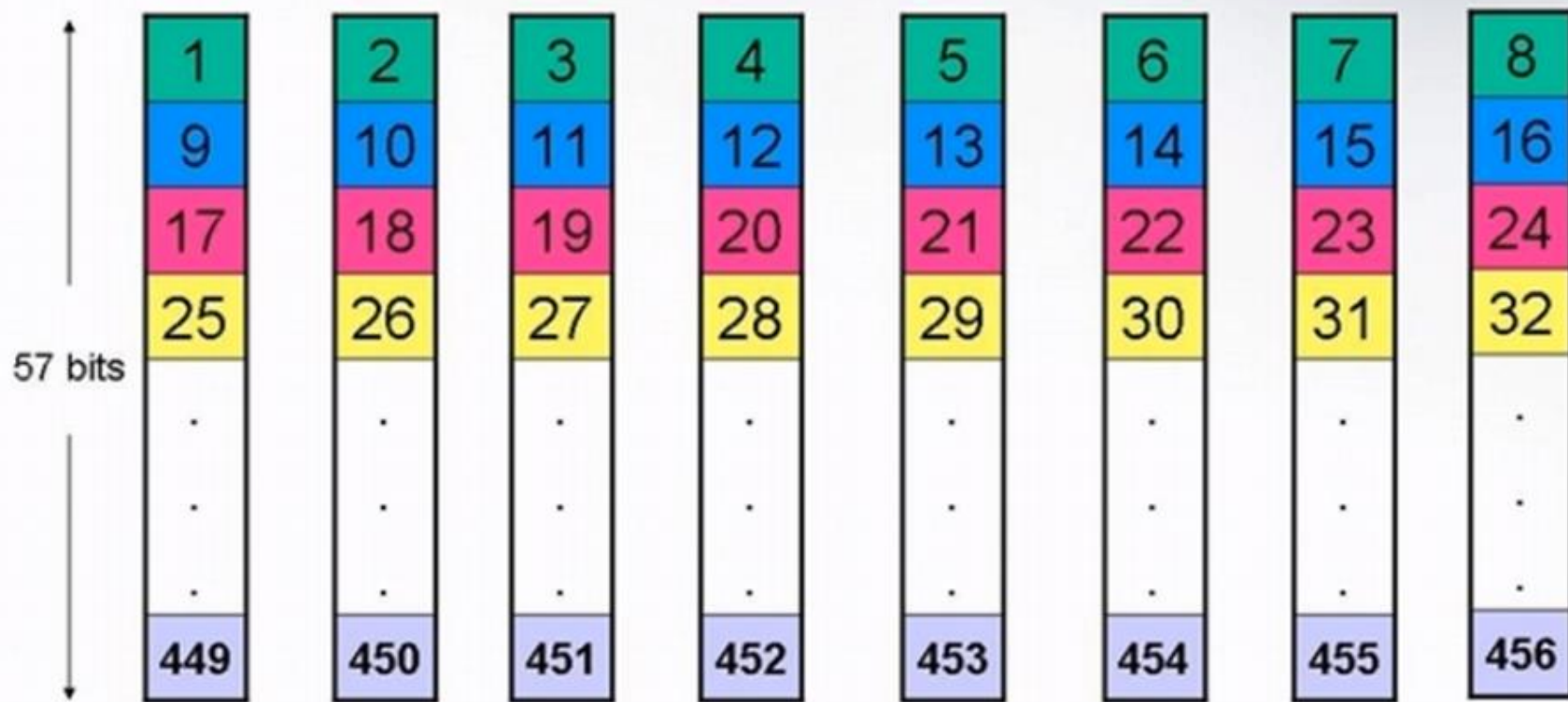




# ELEMENTS OF DIGITAL MOBILE



- Interleaving
  - First level :Block interleaving



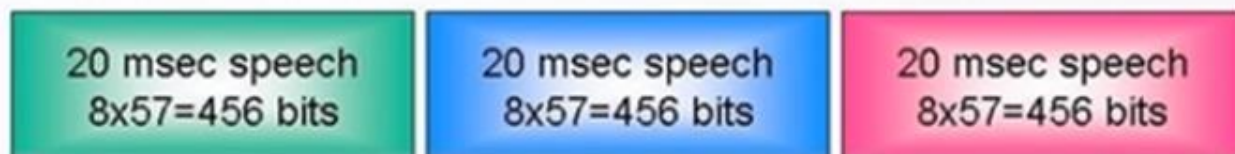


## ELEMENTS OF DIGITAL MOBILE



### - second level :Burst interleaving

- Normal Burst has 2 of 57b blocks
- If Burst is lost BER=25%
- To reduce it to 12.5% we put 2 blocks of two 20 msec



Normal Burst

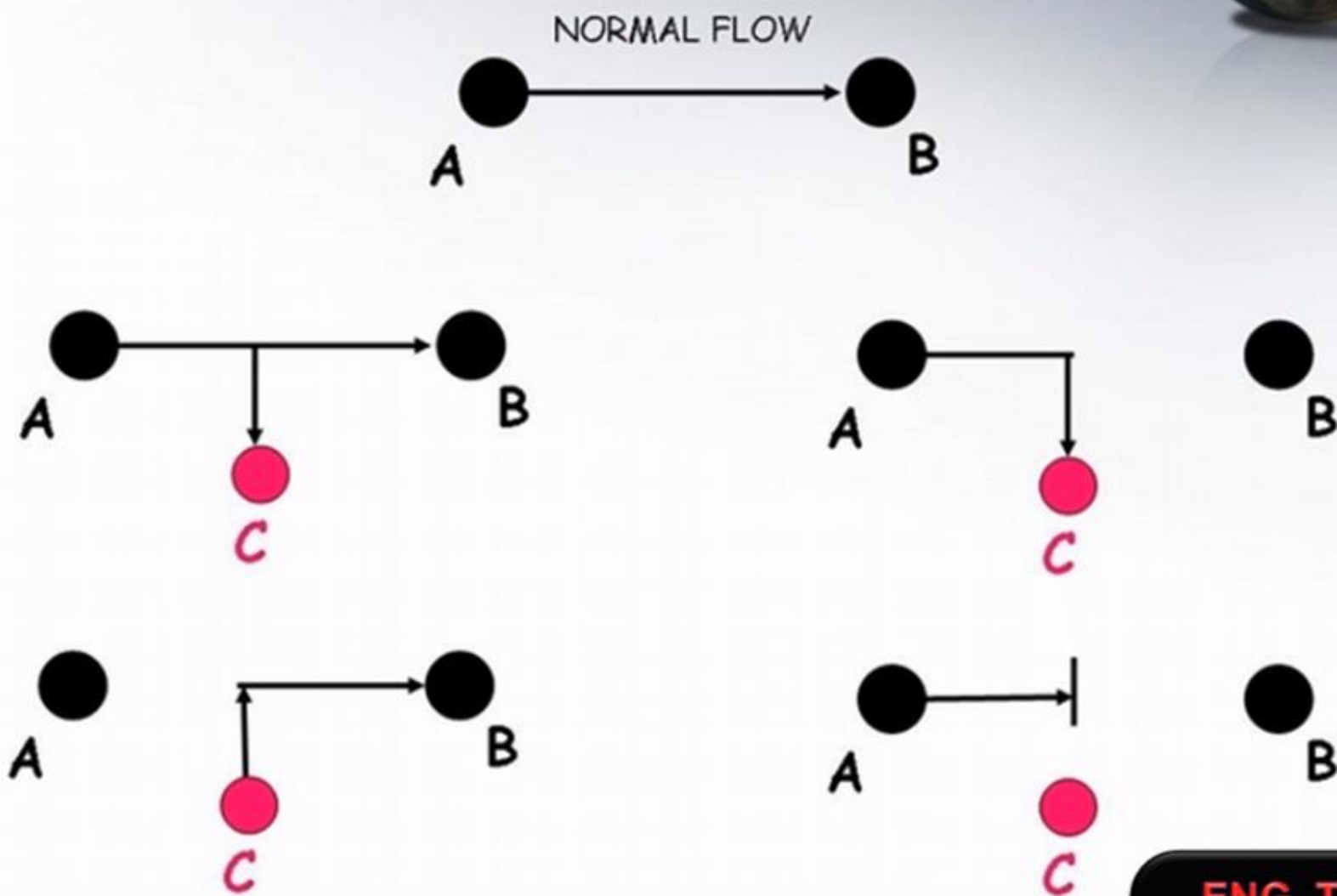
# ELEMENTS OF DIGITAL MOBILE



security



# ELEMENTS OF DIGITAL MOBILE



## ELEMENTS OF DIGITAL MOBILE



### GSM security

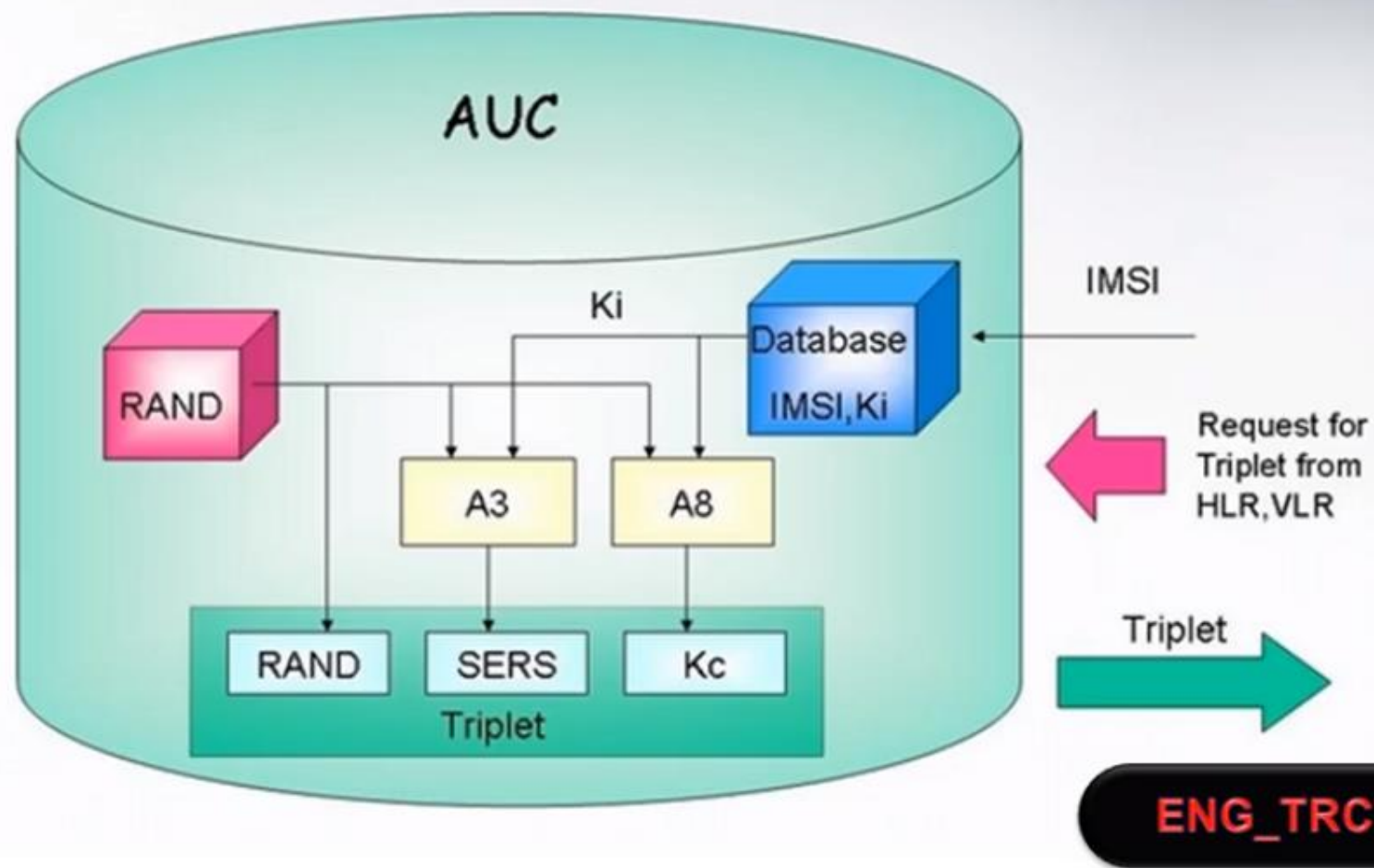
- TMSI
- Authentication
- IMEI check
- ciphering

# ELEMENTS OF DIGITAL MOBILE

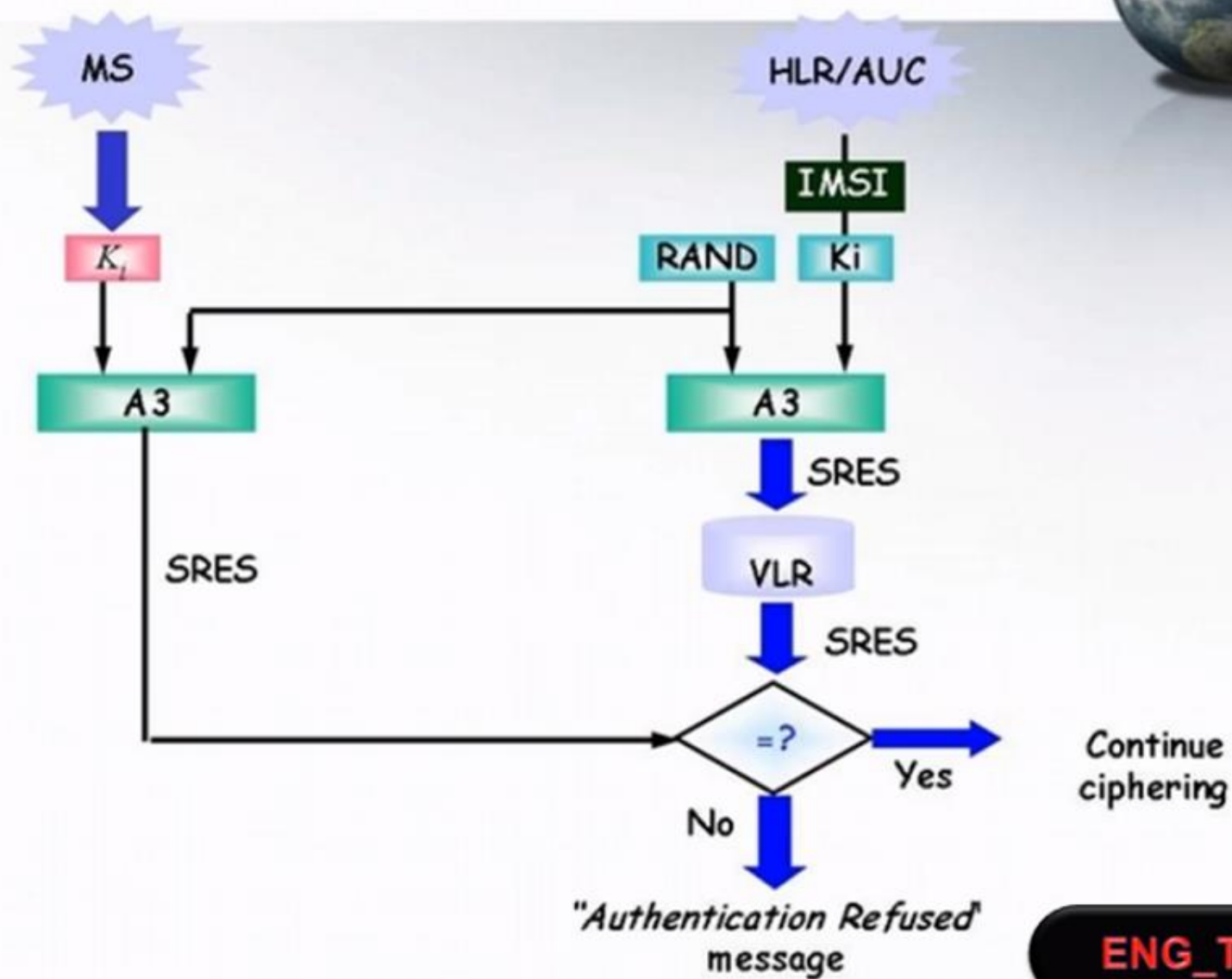


## Authentication

- It is a processor system that performs the authentication function



## ELEMENTS OF DIGITAL MOBILE

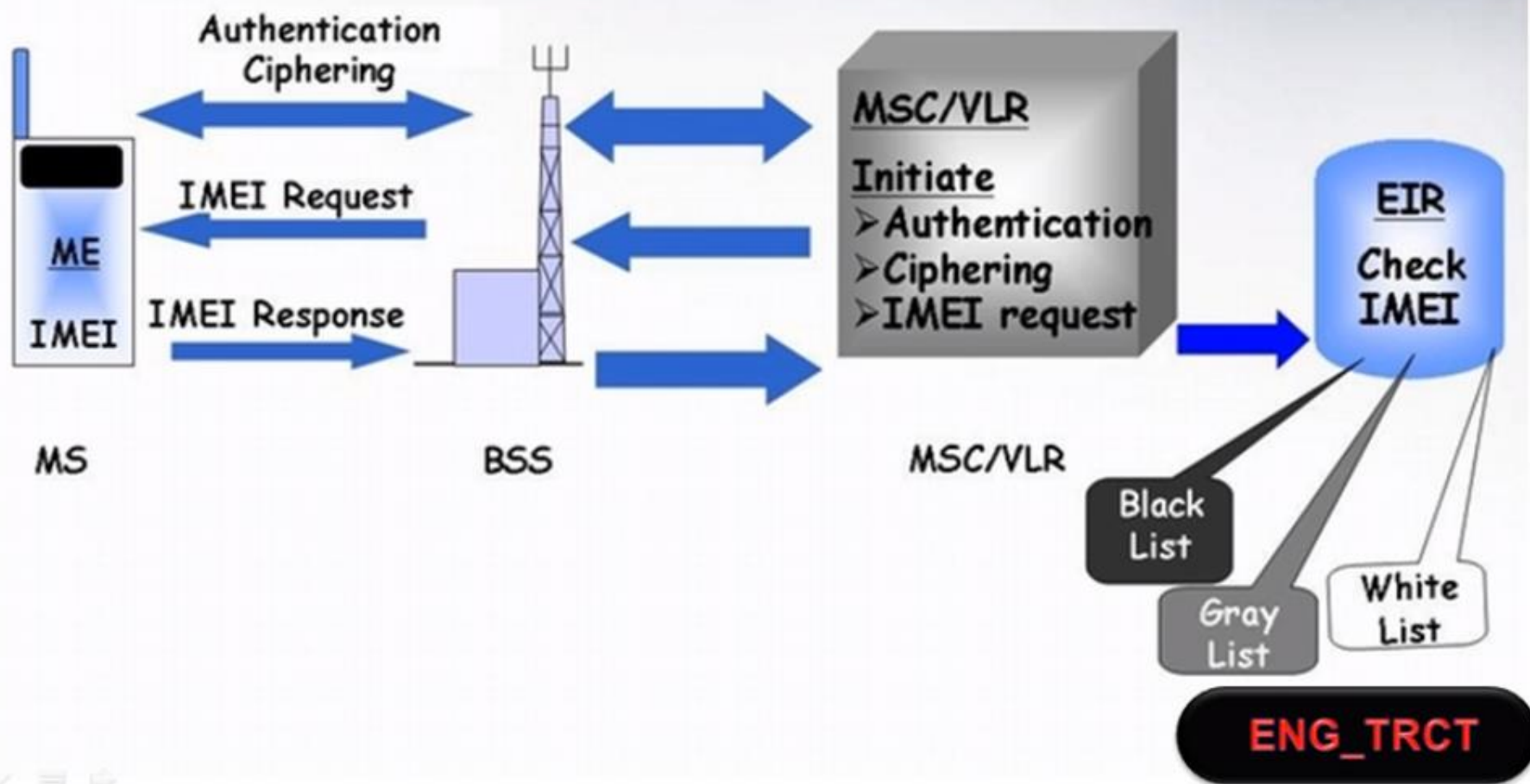




# ELEMENTS OF DIGITAL MOBILE



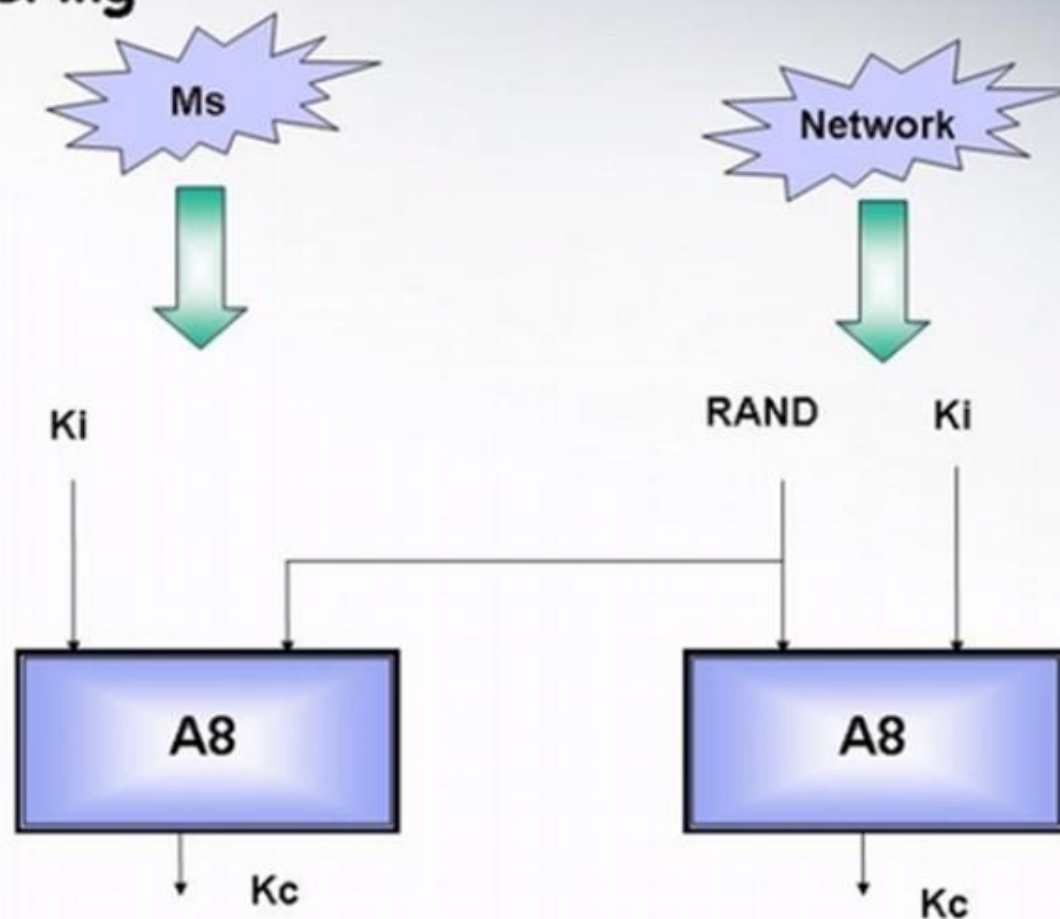
## IMEI check



# ELEMENTS OF DIGITAL MOBILE

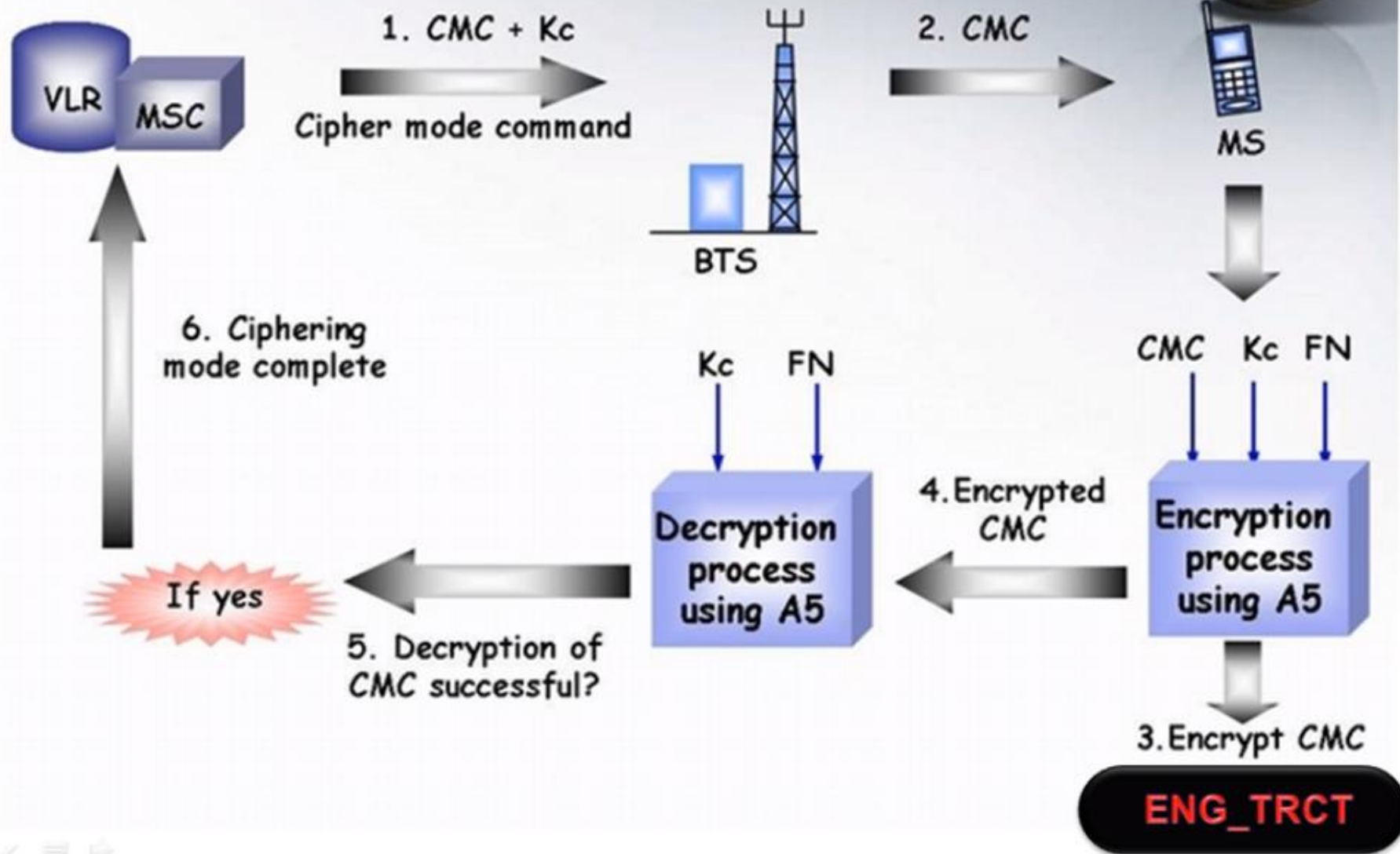


- ciphering



ENG\_TRCT

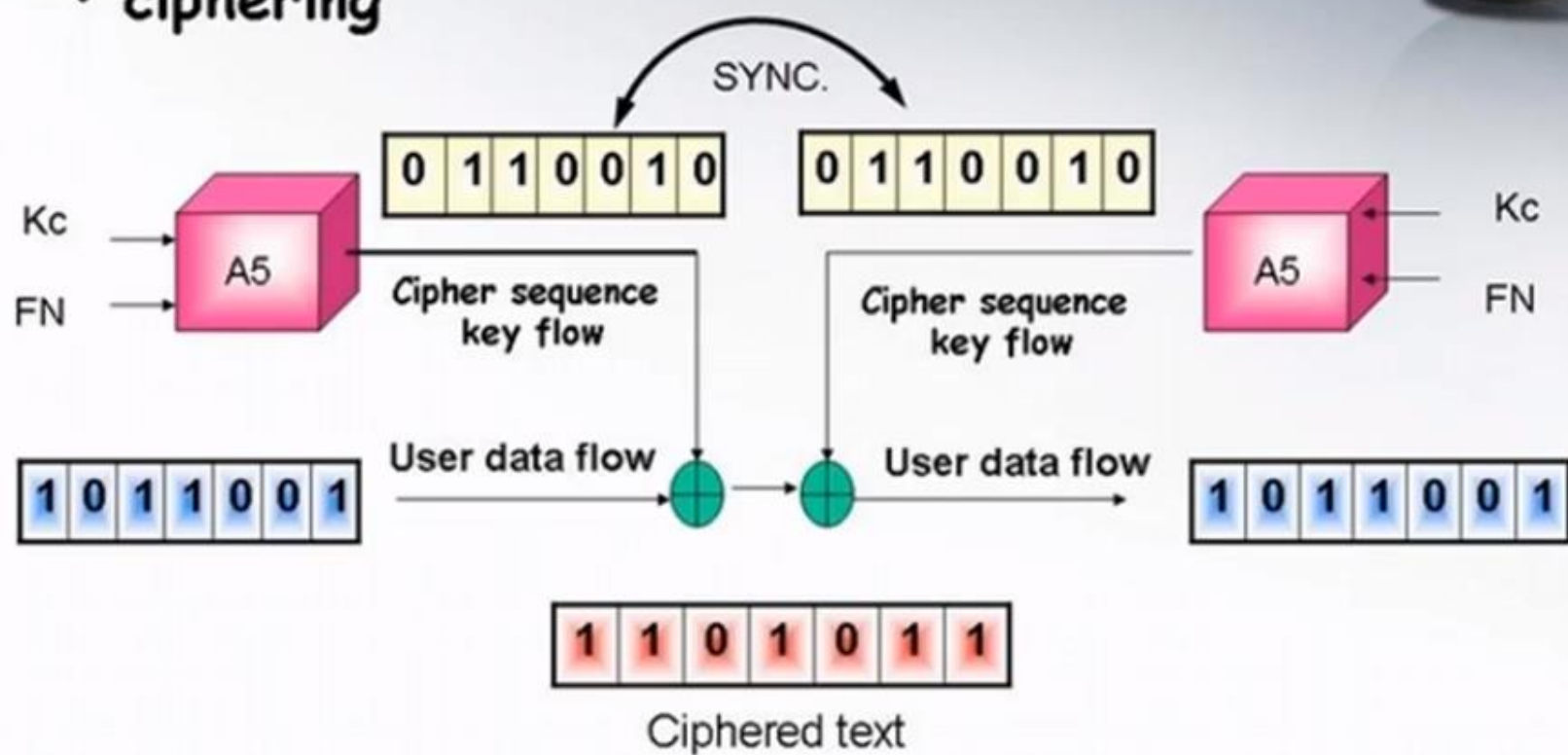
## ELEMENTS OF DIGITAL MOBILE



# ELEMENTS OF DIGITAL MOBILE



## • ciphering



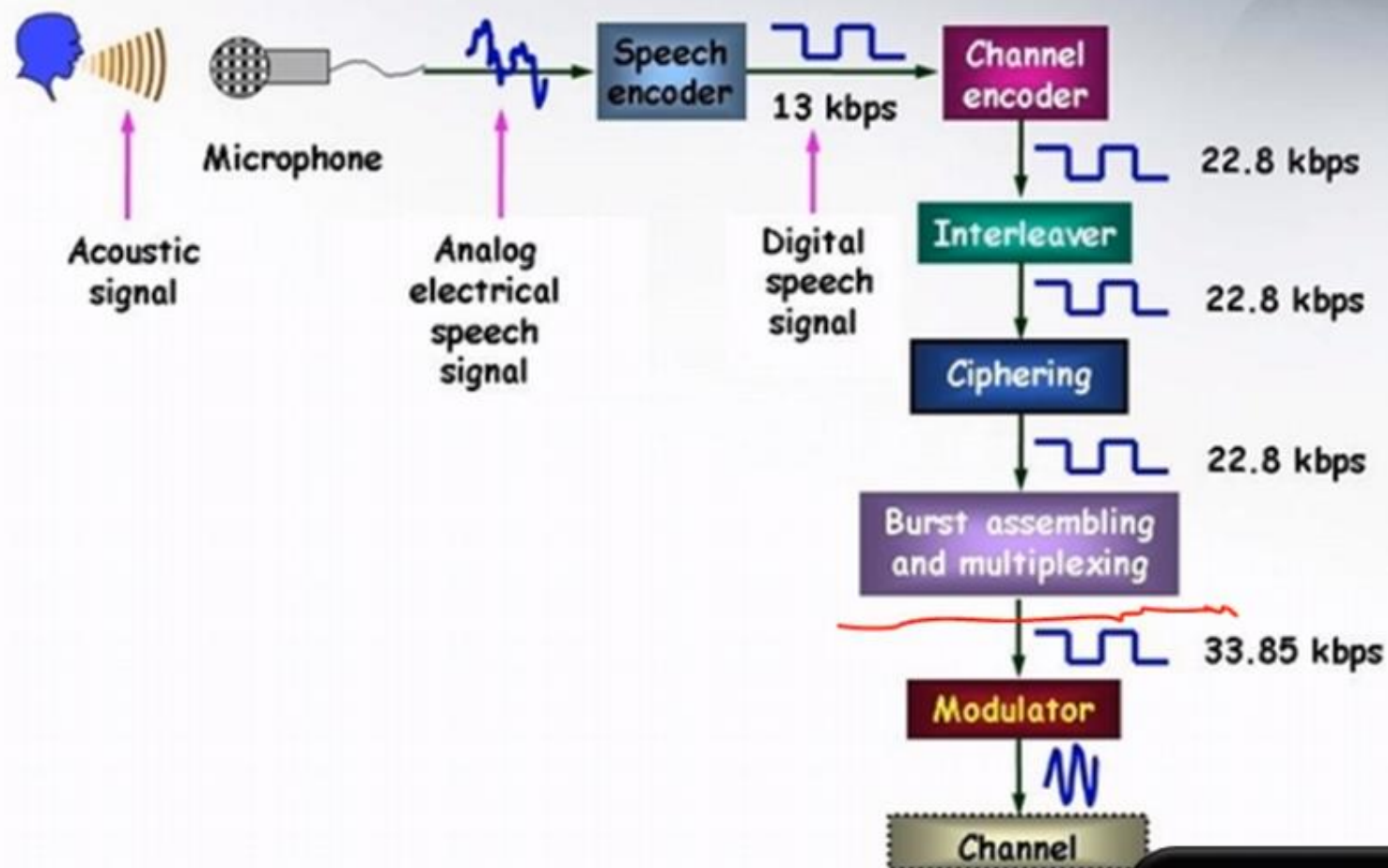
Ciphering Process

Deciphering Process

# ELEMENTS OF DIGITAL MOBILE



## GSM Transmission Chain

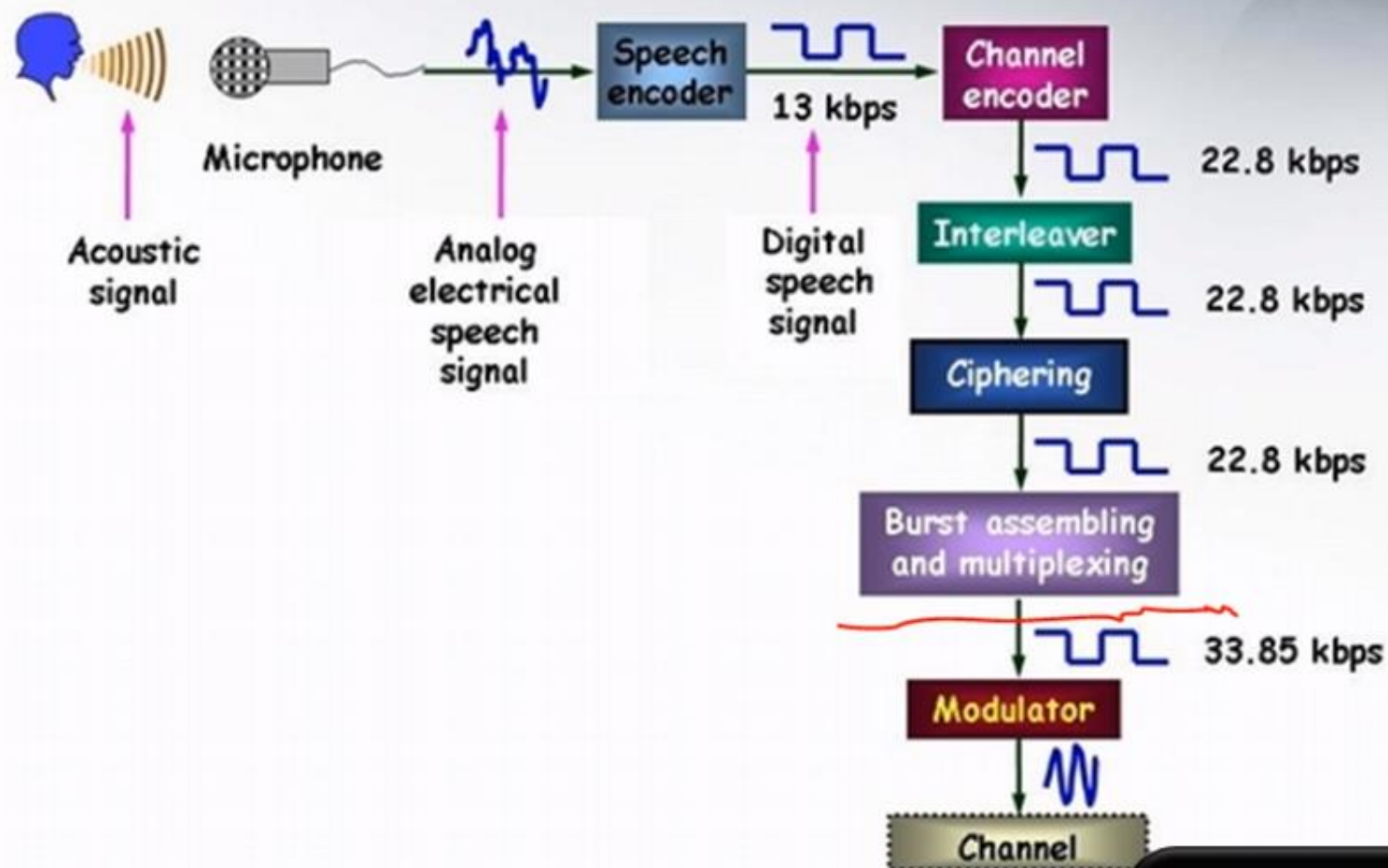




# ELEMENTS OF DIGITAL MOBILE



## GSM Transmission Chain





## ELEMENTS OF DIGITAL MOBILE



- **Modulation**

Gaussian Minimum Shift Keying

1. High bandwidth efficiency i.e. high bit rate per Hz
  2. Low power drain
  3. Good BER performance
  4. Low implementation cost
- GMSK is the modulation scheme of the GSM system

Thanks