

The Tale of Location Determination Technologies

Hamada Rizk

Tanta University, Egypt

Egypt-Japan University for Science and Technology, Egypt

Osaka University, Japan

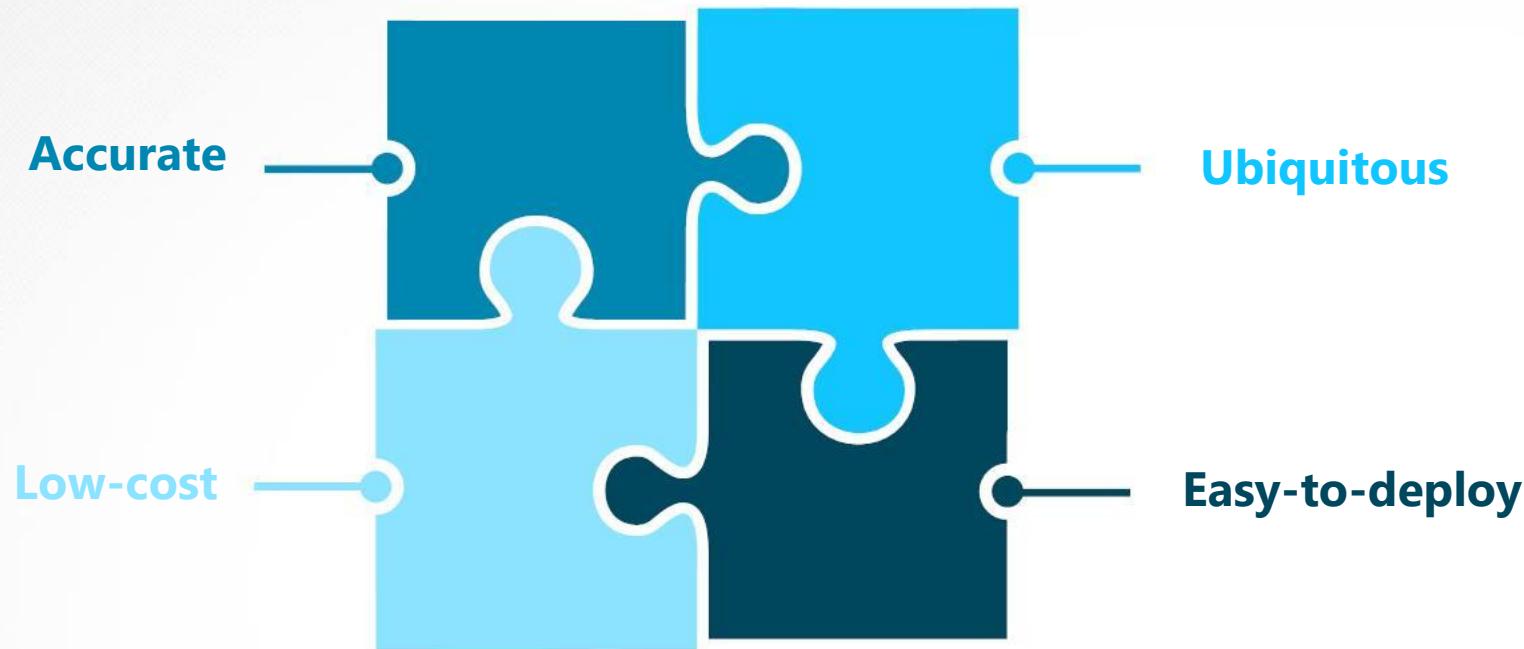
Motivation

- People spend 87% of their time indoors.
- Many services require localization system e.g. E911.



Objectives

- Many services require a localization system that is:



| Technology

WiFi

WiFi Coverage

Depend on the installed WiFi infrastructure and coverage.

WiFi Support

Not all phones are equipped with WiFi chips.

Infrastructure changes

Removing access points requires recalibration of the system



Sensor

Noise

These sensors (e.g. Acc, Gyro, and Compass) have high inherent noise.

Availability

These sensors are only available on the high-end phones.

| Technology

Cellular



Widespread technology

Infrastructure everywhere



Supported by any cell phone

Low-end and high-end phones



Consumes zero extra energy

in addition to the phone operation



Rare infrastructure change

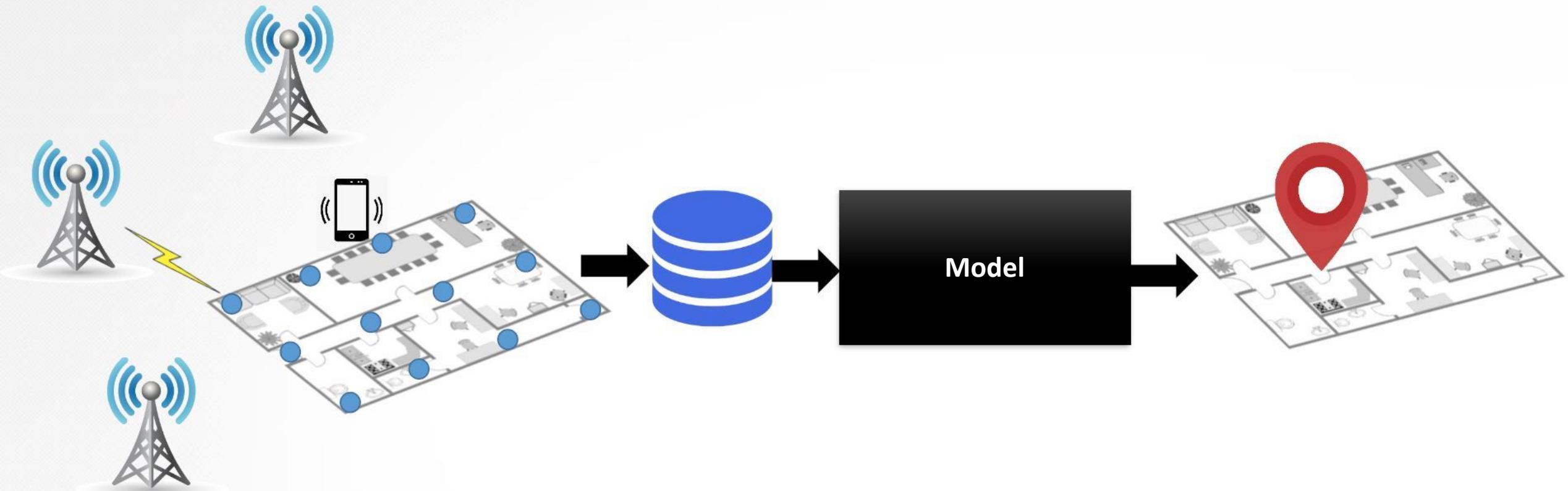
as changing the base stations is very expensive



Tolerance for power failures

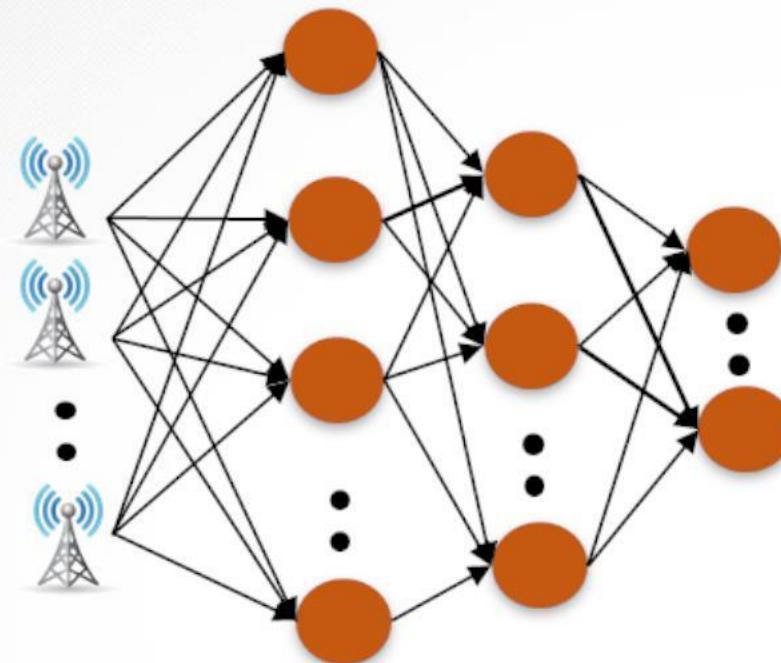
Base stations equipped with generators

| The basic idea



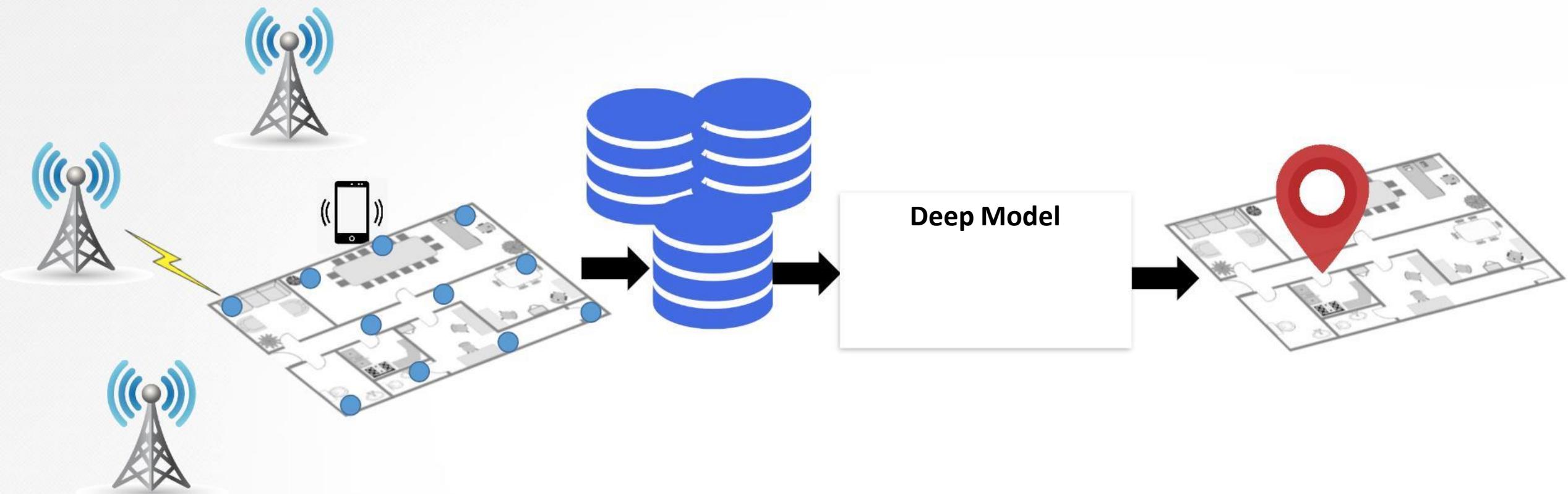
| Model

- The model is asked to learn a complex mapping function.
- Deep learning is adopted due to its distributed learning ability.



Challenges

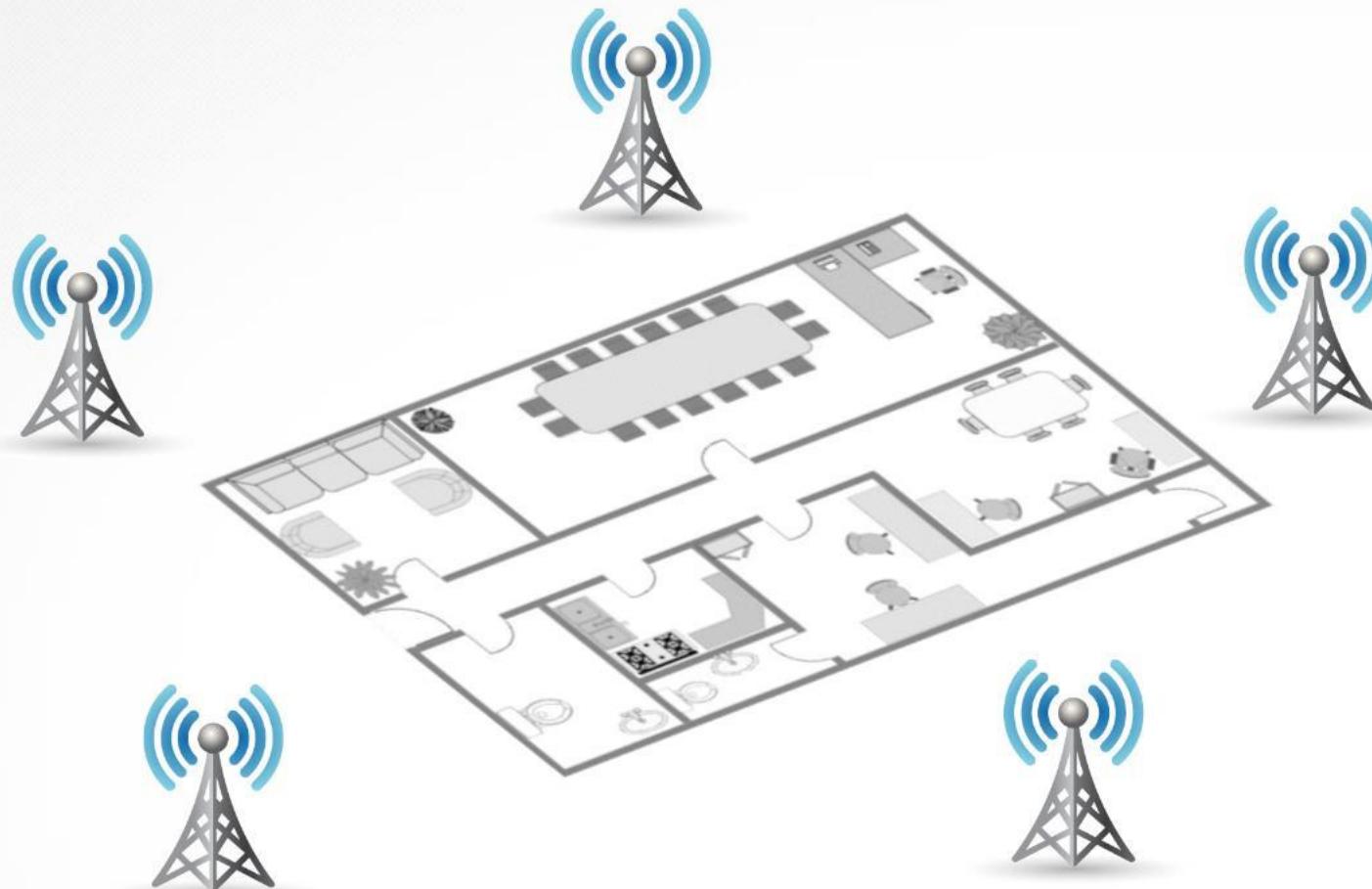
The learning quality of deep networks depends on the **amount of data** used in training.



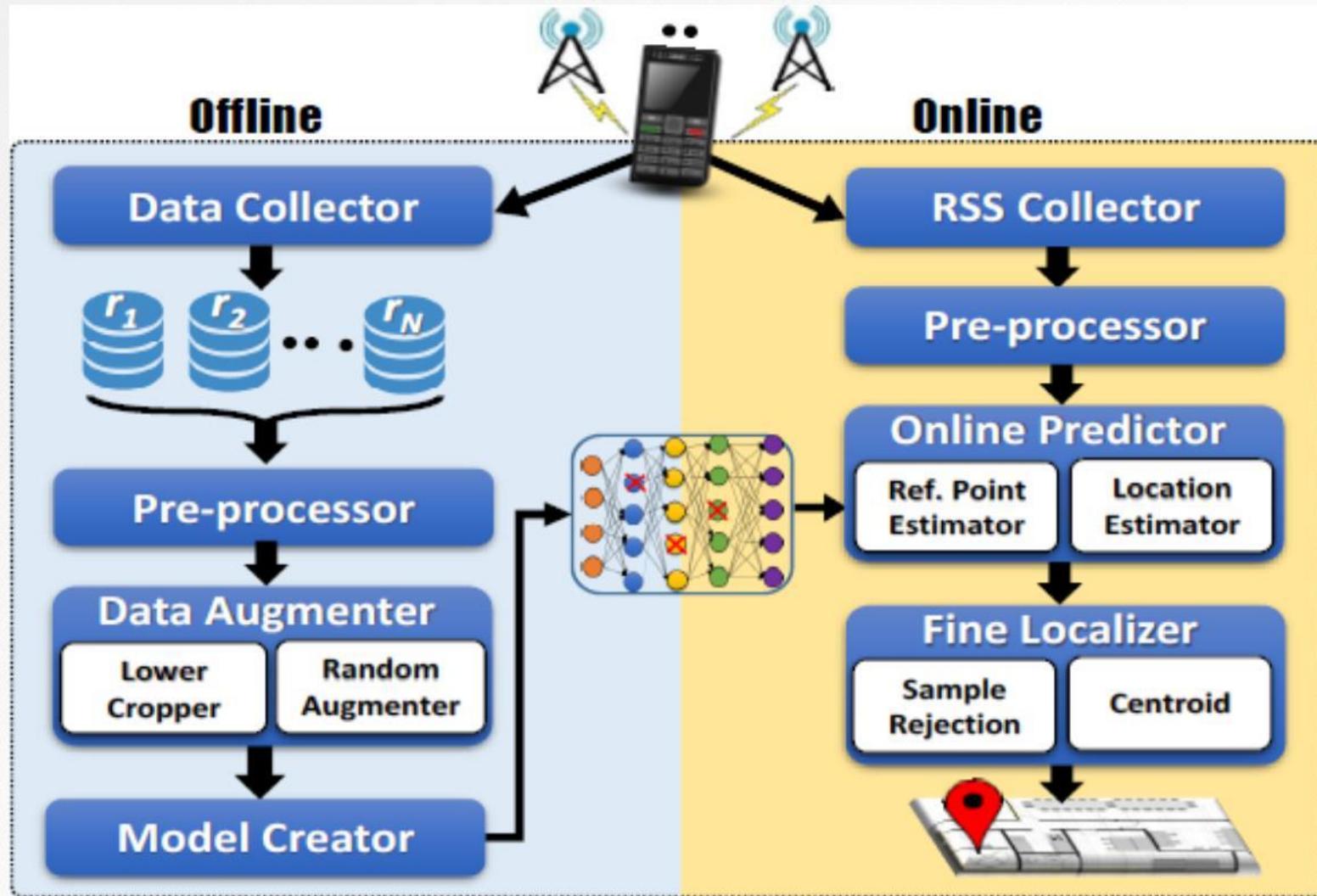
Challenges



Instability

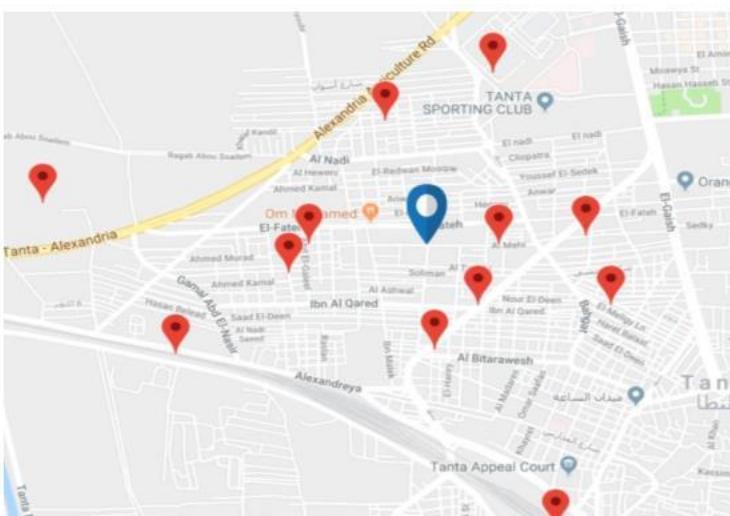
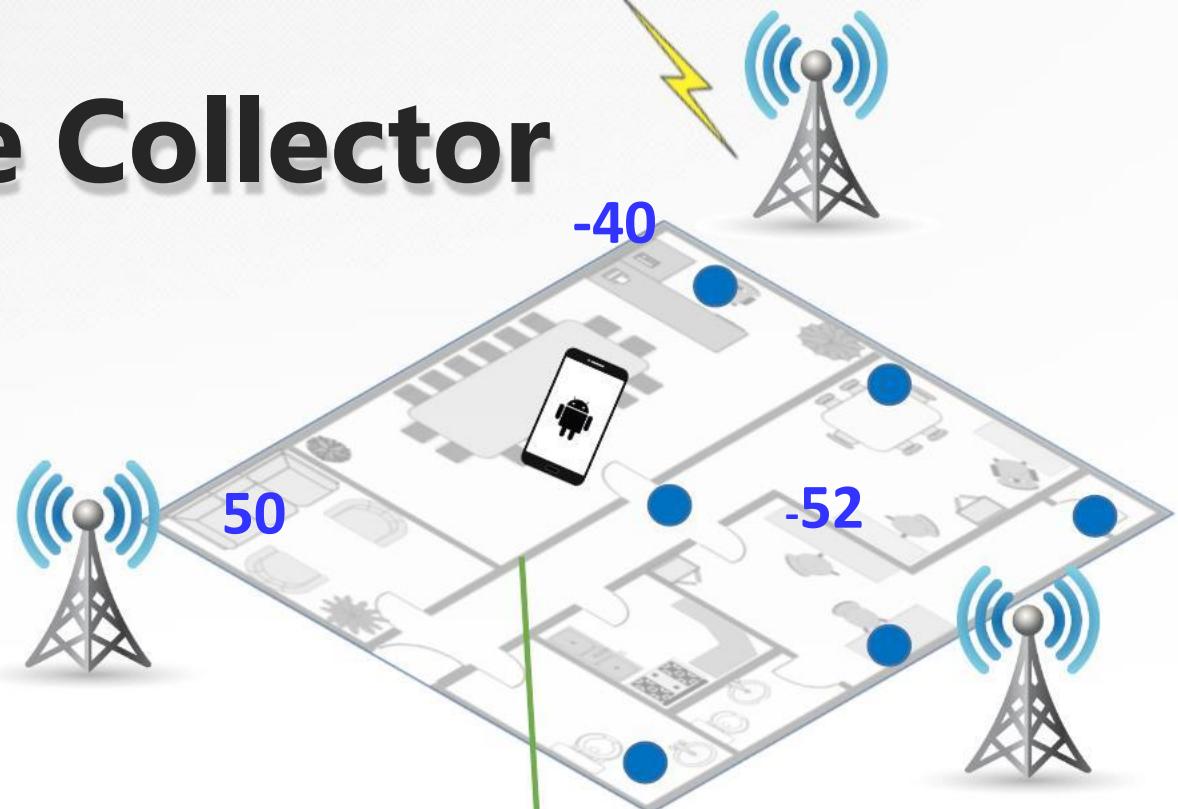


CellinDeep



CellinDeep – Signature Collector

- To collect the training data, the cell phone scans for the cell towers heard in the area of interest.
- Each scan represents cell information from up to 7 cell towers (CID, RSS).
- Send to our server.

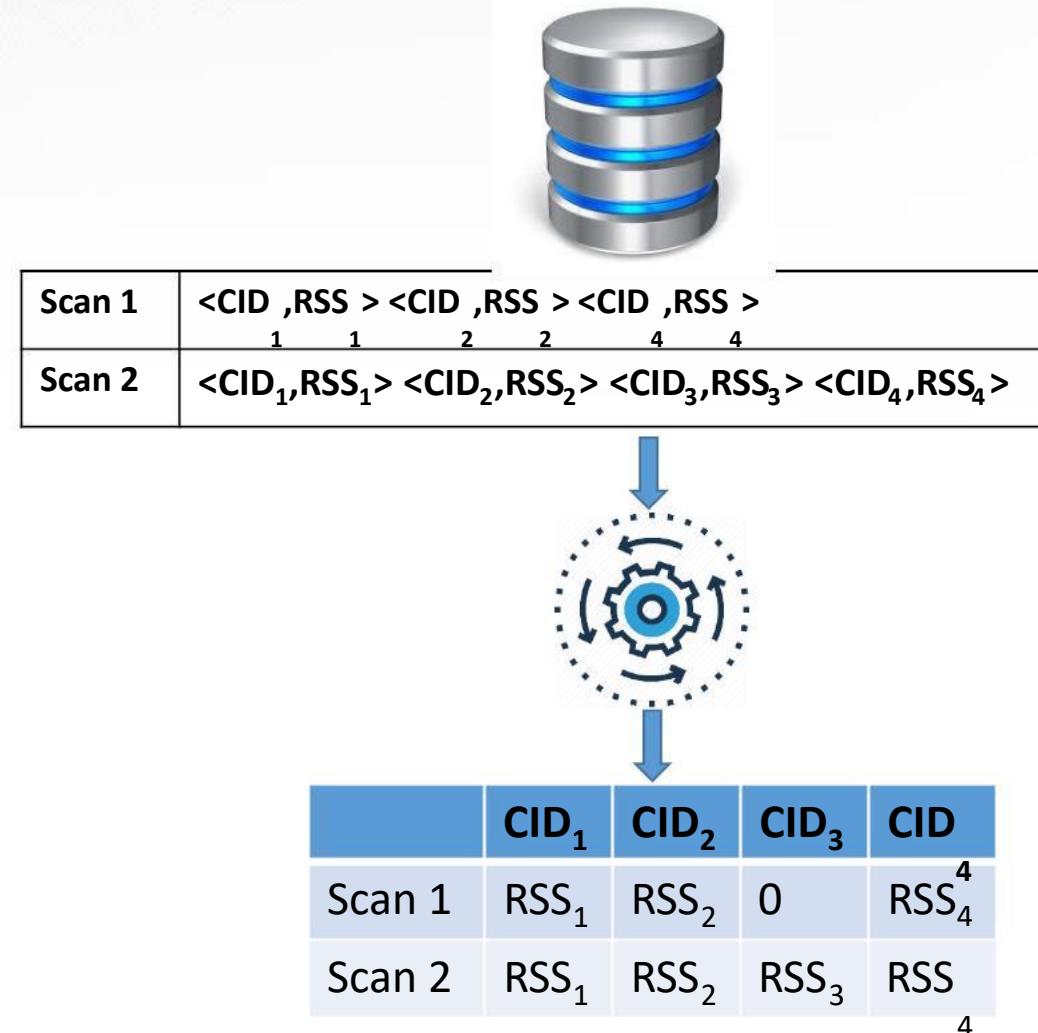


Loc n



CellinDeep – Pre-processor

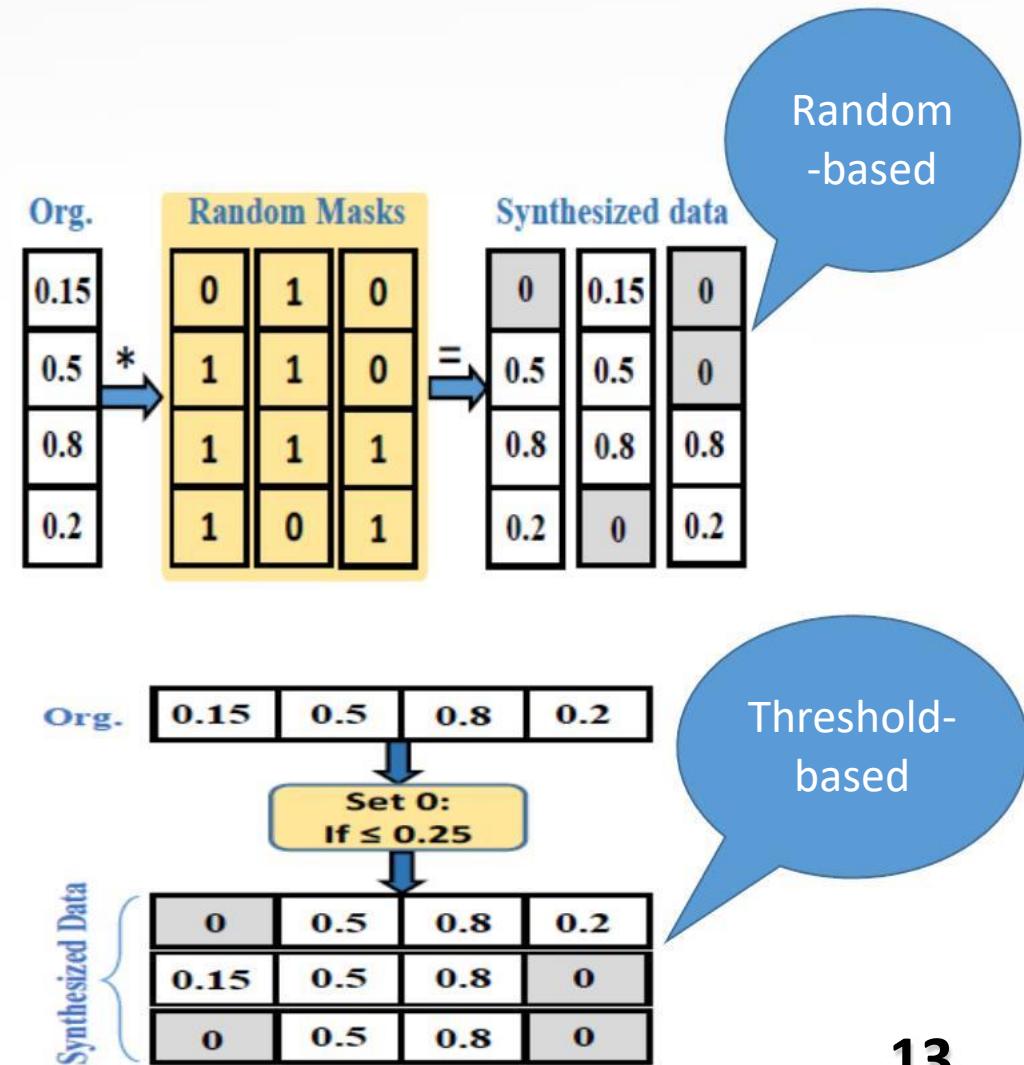
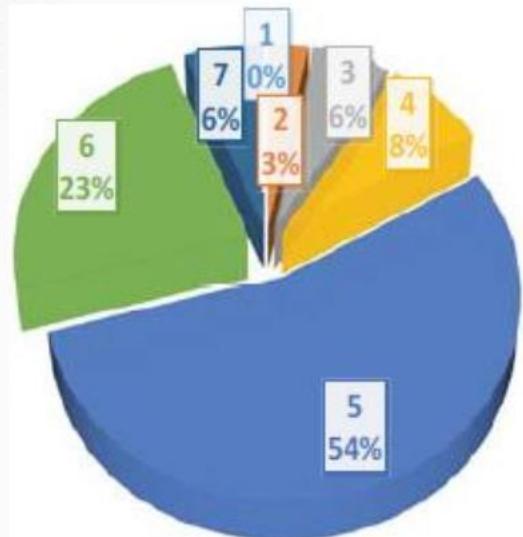
- Extends the input scan to the length of all detectable towers in the area of interest.
- Non-heard cell towers are assigned 0 ASU.



CellinDeep – Data Augmentation

Tower Dropping Techniques

The number of towers varies over different scans.



CellinDeep - Model Creator

CellinDeep adopts a fully connected neural network.



The input layer

The signal strength detected from the towers in the area of interest.



Hidden layers

Four layers of ReLU function.



Output layer

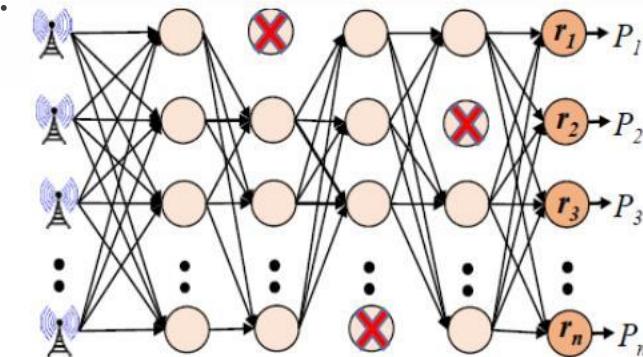
A number of units corresponds the of reference points surveyed

A Softmax function is used that produce a probability of a scan belong to a point.



Preventing over-fitting

- **Dropout** neurons are randomly removed from the deep neural network during the training phase.
- **Early stopping** training would halt once the performance improvements are no longer obtained.



CellinDeep - Online Predictor

Aims to track the user in the continuous space



Spatial Averaging

Estimating the user location as the center of mass of the reference points.



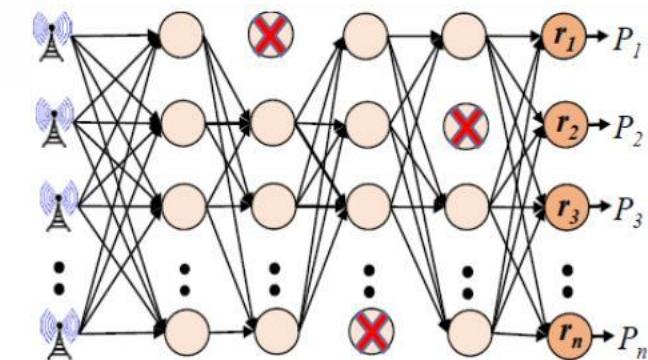
Sample rejection

Removes the anomalous location that may be estimated due to the noisy wireless channel.



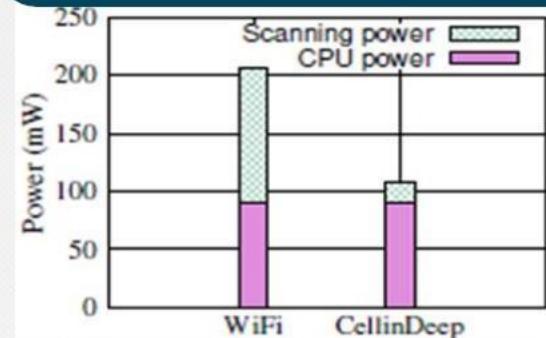
Temporal averaging

The average of a sequence of locations is calculated and reported.

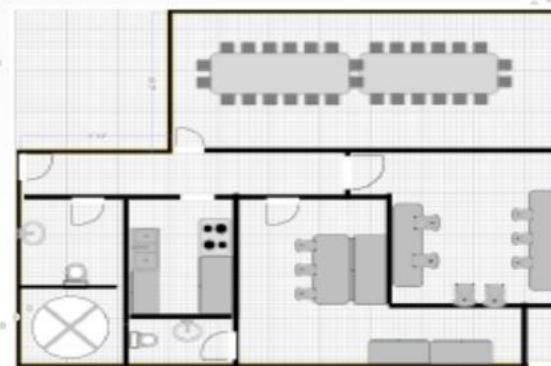


CellinDeep - Evaluation

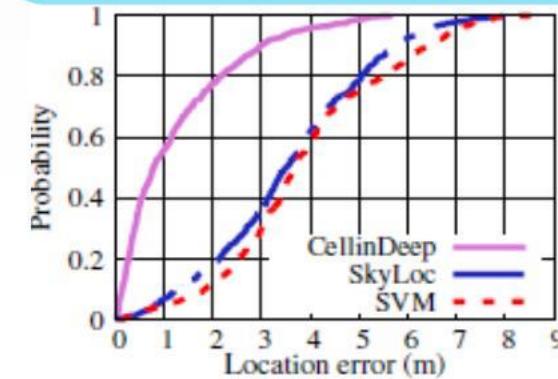
Power consumption.



93.4%
Power savings

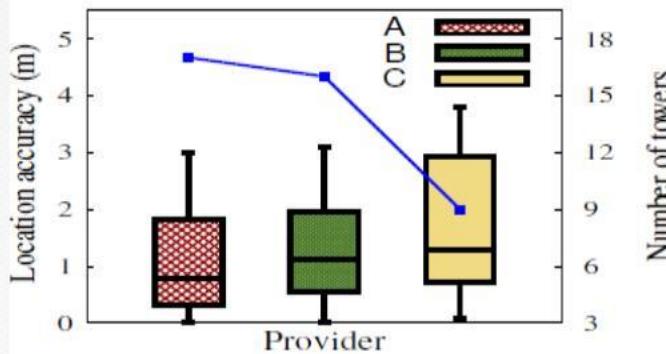


CDF of the localization error.

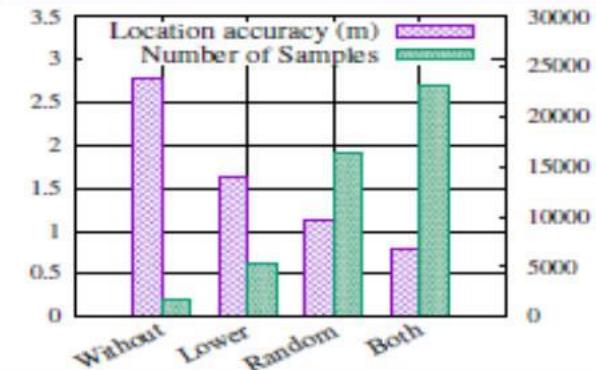


350 %
Better Accuracy

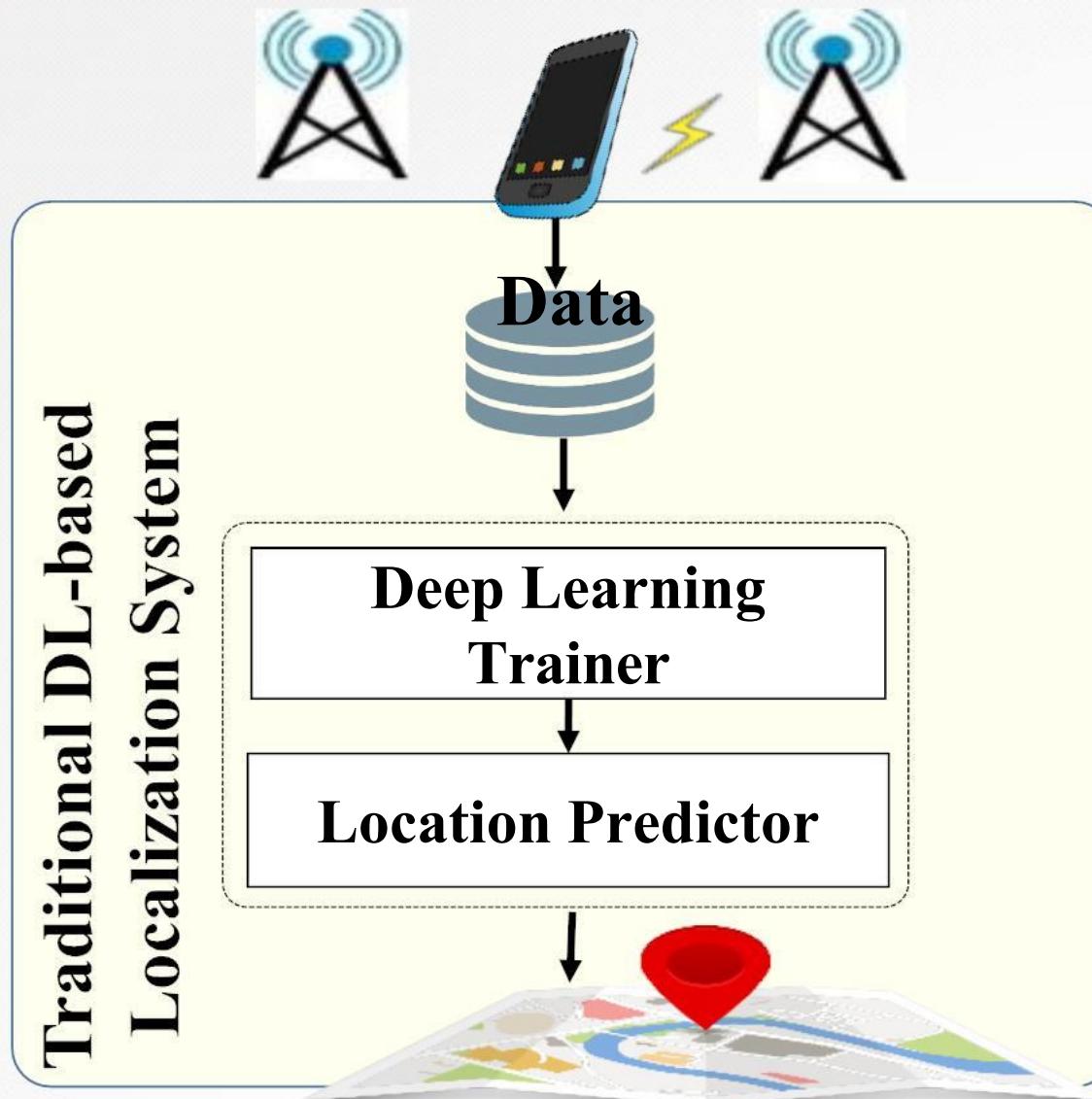
Effect of cellular providers on accuracy.



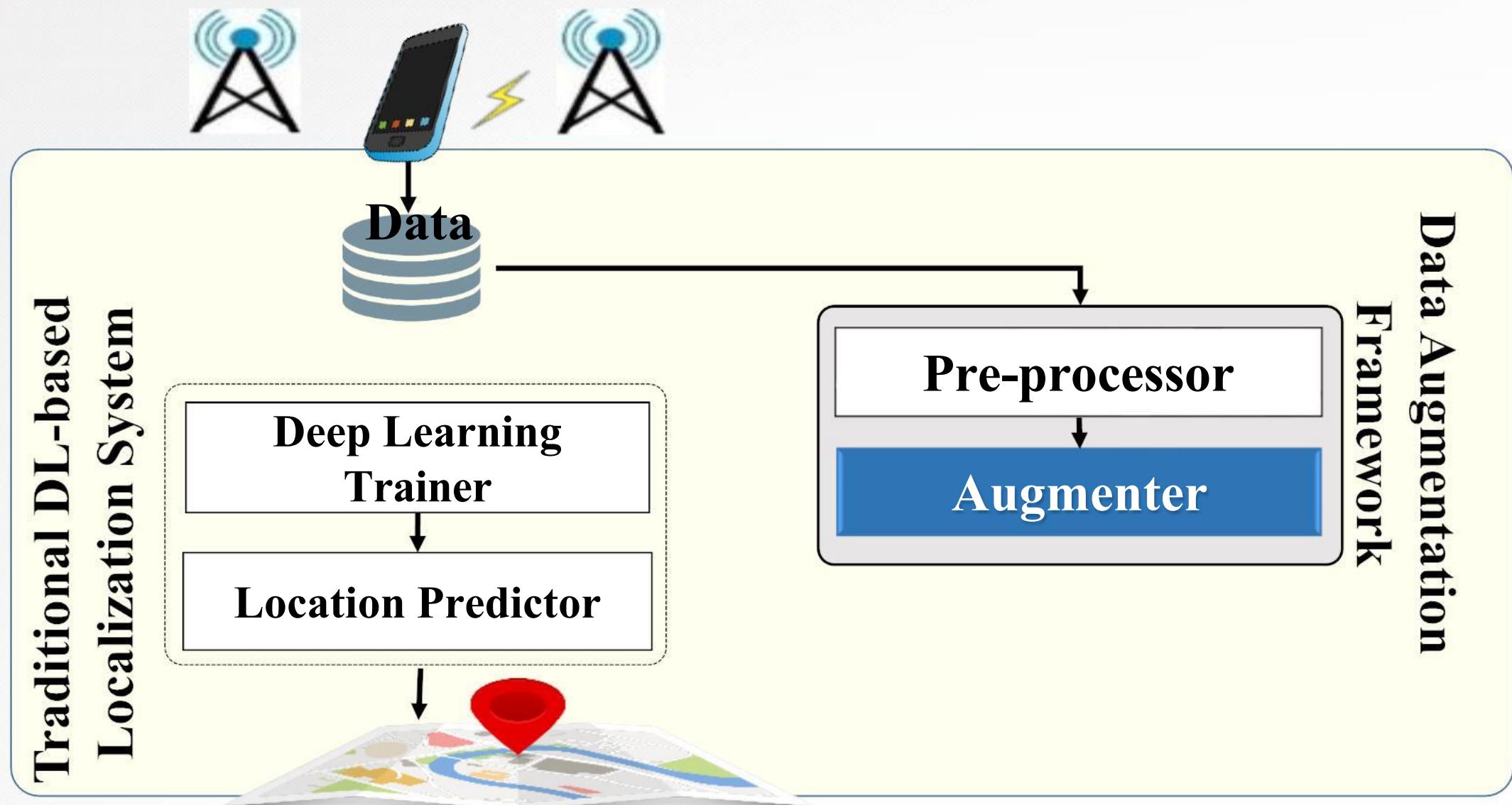
data augmentation methods on accuracy.



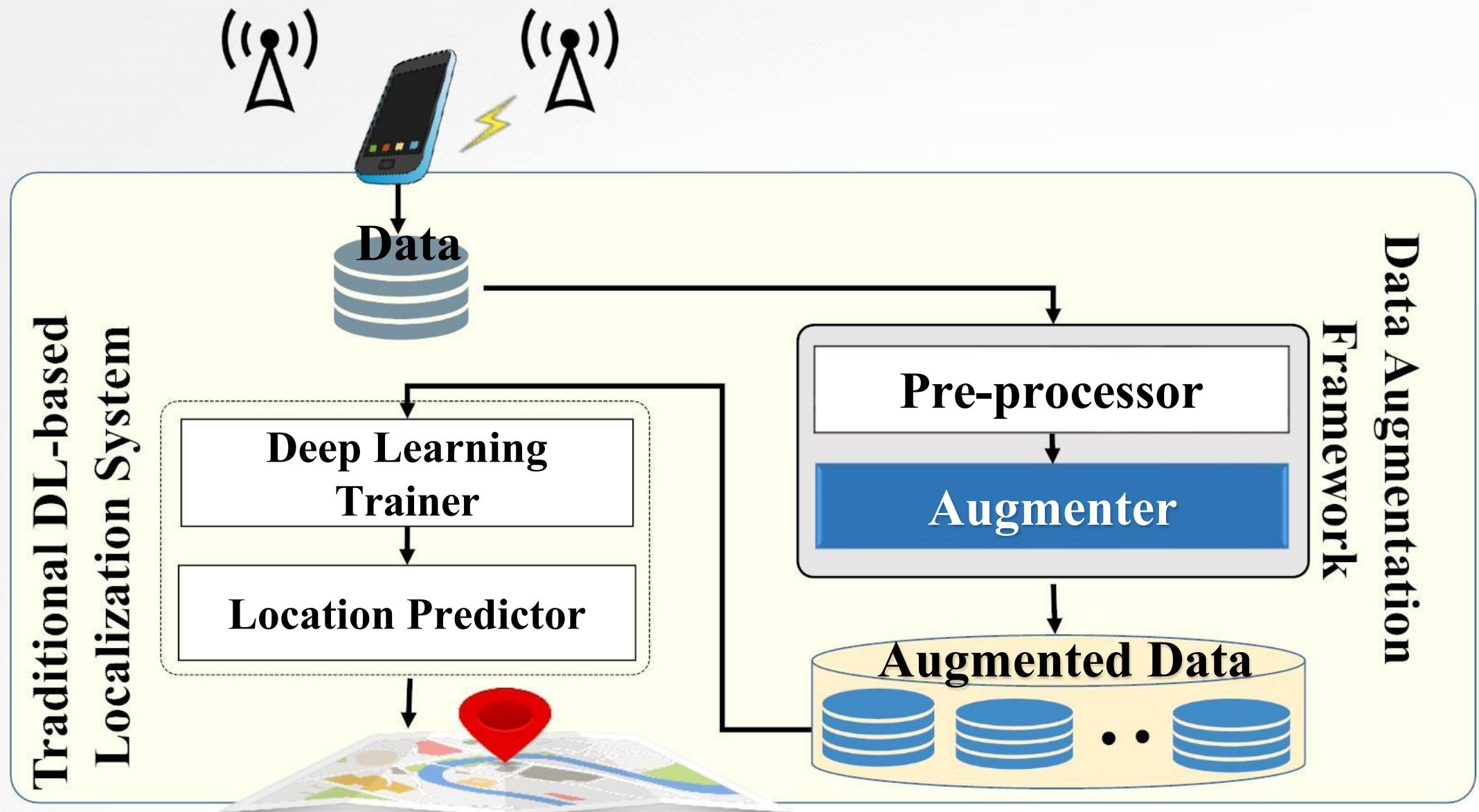
Data Augmentation Framework



Data Augmentation Framework



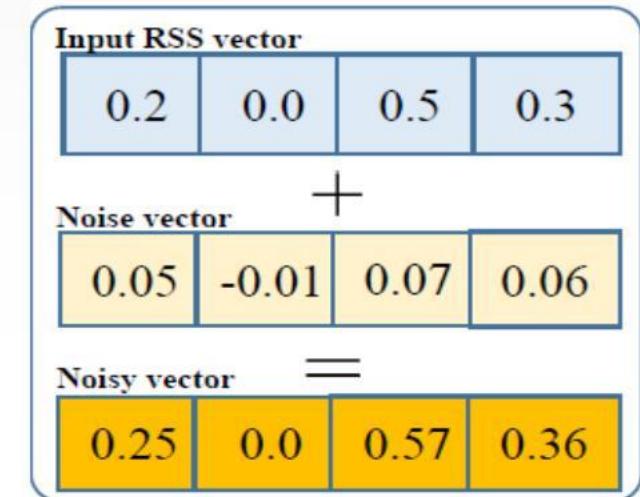
Data Augmentation Framework



Data Augmentation Framework

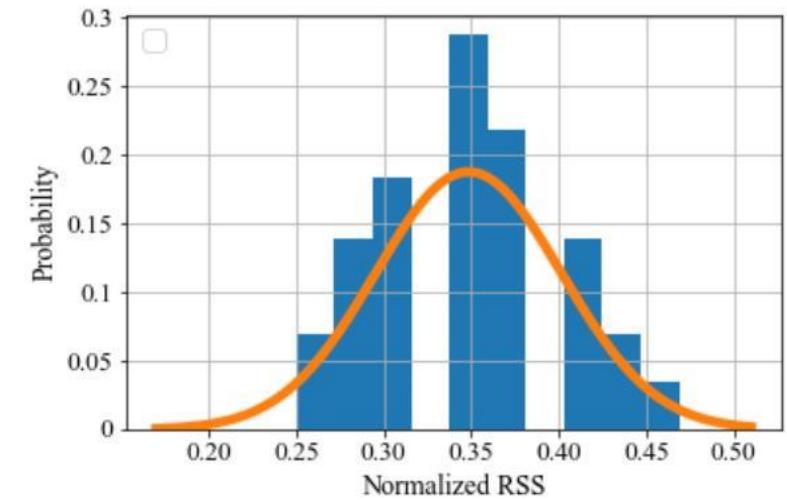
1. Additive Noise Technique

- A white Gaussian noise is added to RSS from each tower.



2. Sampling Technique

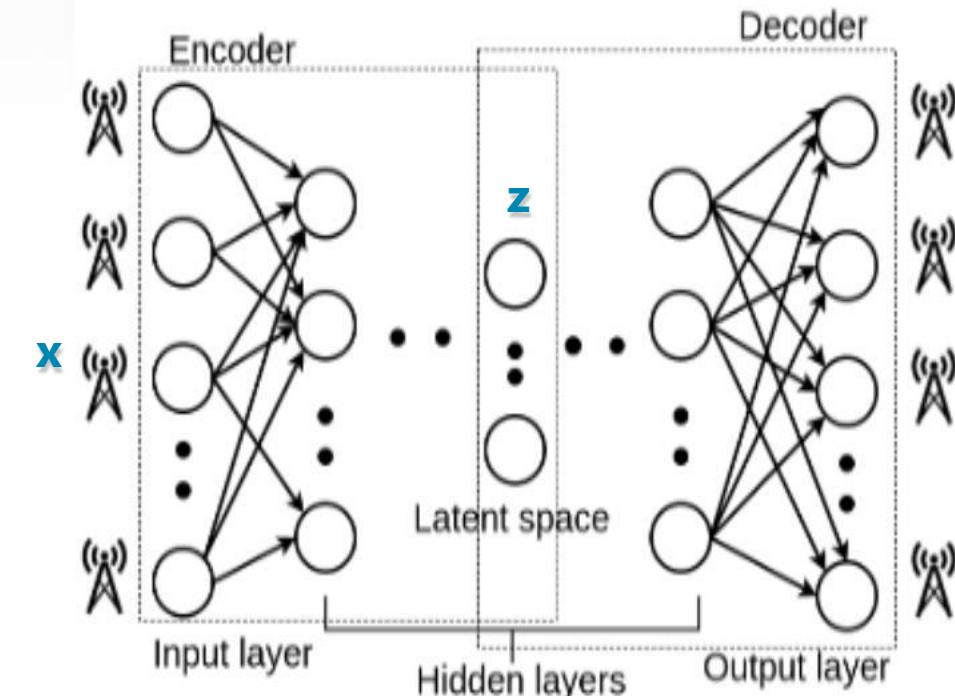
- Constructs the RSS distribution.
- Generates synthetic data by sampling.



Data Augmentation Framework

3. Deep generative technique (VAE)

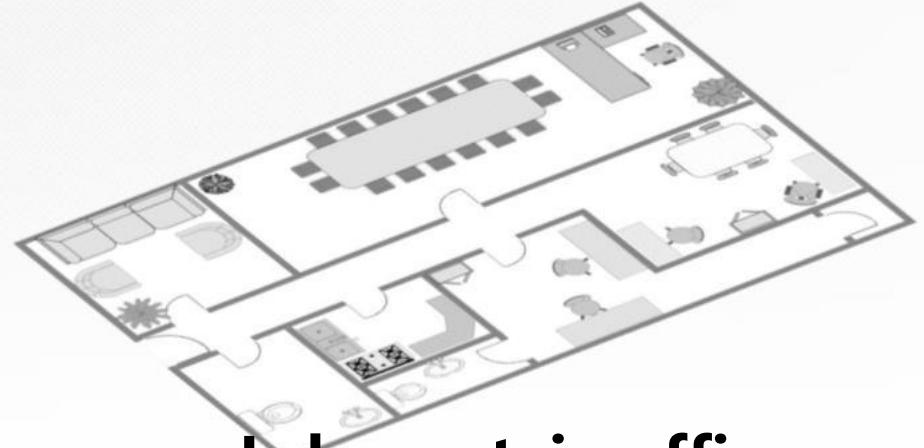
- VAE network has two parts
 - **Encoder** : encode the samples \mathbf{x} to smaller space bottleneck \mathbf{z} .
 - **Decoder** : reconstruct the sample.
- Loss consists of two parts
 - **Reconstruction loss** : forces the decoder to reconstruct the sample \mathbf{x} from \mathbf{z} .
 - **Regularizer** : forces the bottleneck \mathbf{z} to follow a predefined distribution $p(\mathbf{z})$.
- By sampling \mathbf{z} from the $p(\mathbf{z})$ distribution and feeding \mathbf{z} to the decode network, we can get new samples \mathbf{x} .
- VAE learns the joint distribution of the different cell towers.



Evaluation

Testbed parameters

Testbed	Indoor	outdoor
Area	11x12 m ²	400x500 m ²
Grid cell length (m)	1 m	100 m
Number of cell towers	17	37
Sampling rate (scan/sec)	1	1



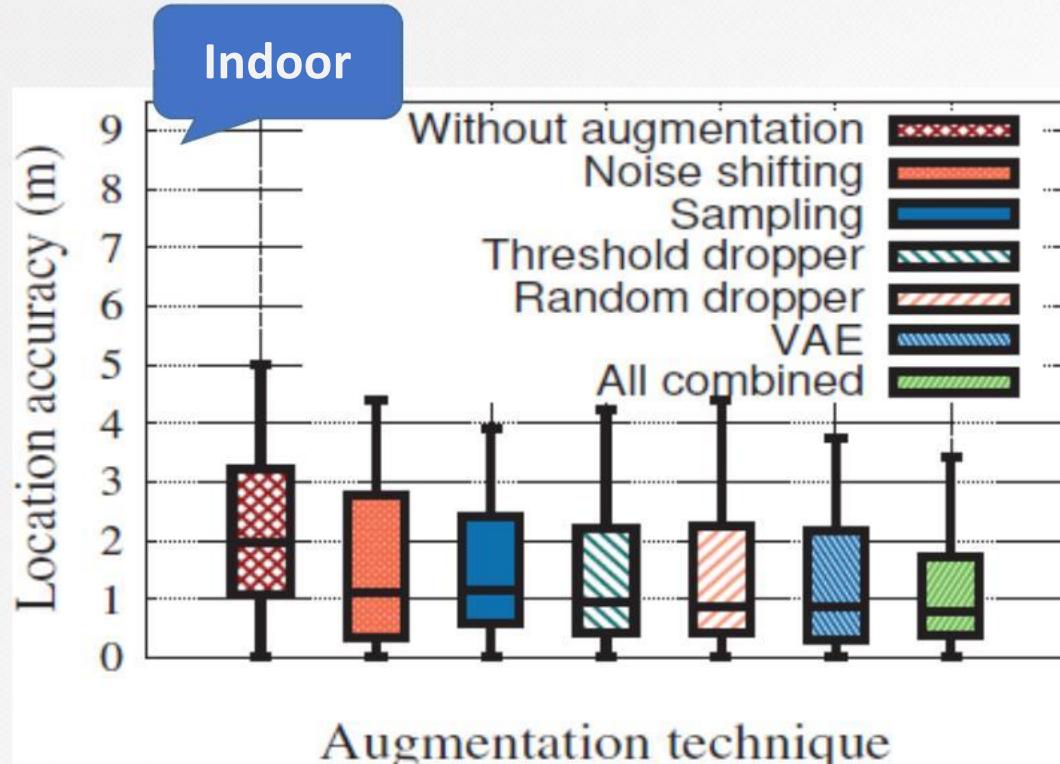
**Lab: contain offices,
meeting
Room and corridor.**



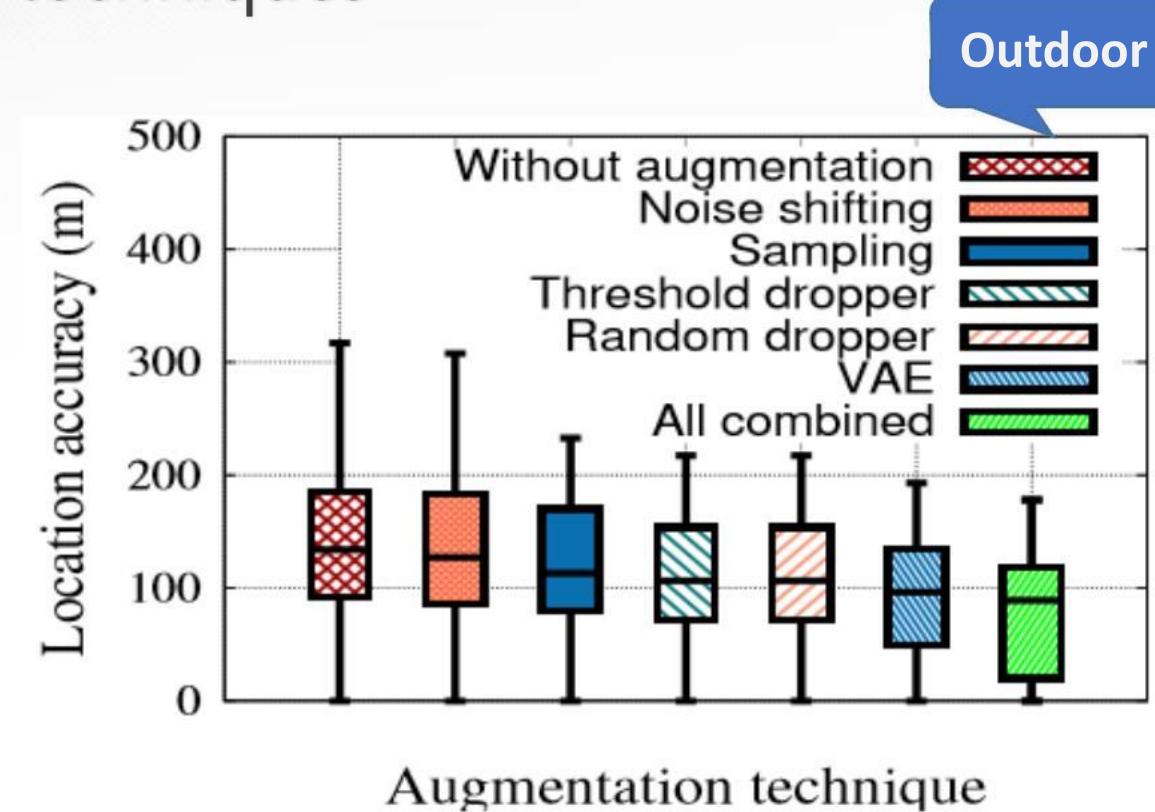
**Urban Area
Alexandria, Egypt.**

Evaluation – Results

Effect of different data augmentation techniques



157% Better accuracy



50.5% Better accuracy

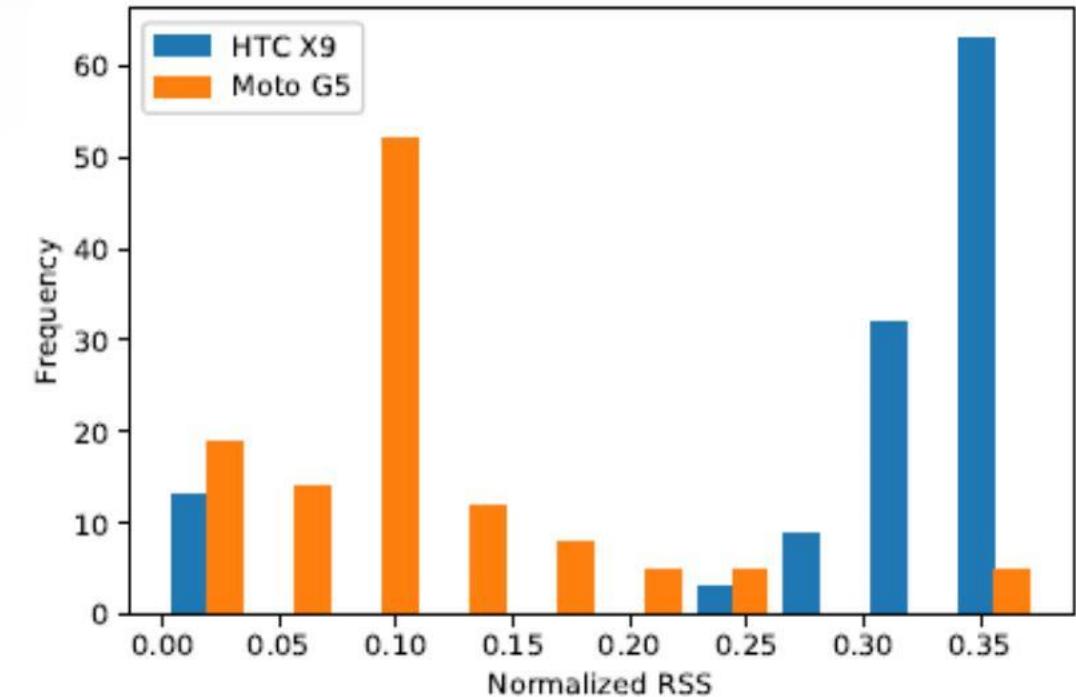
- Applying all augmentation techniques together leads to the best accuracy.

OmniCells: Cross-Device Cellular-based Indoor Location Tracking Using Deep Neural Networks

Challenges



- Different mobile phones have different sensing capability.



Challenge: Device Heterogeneity

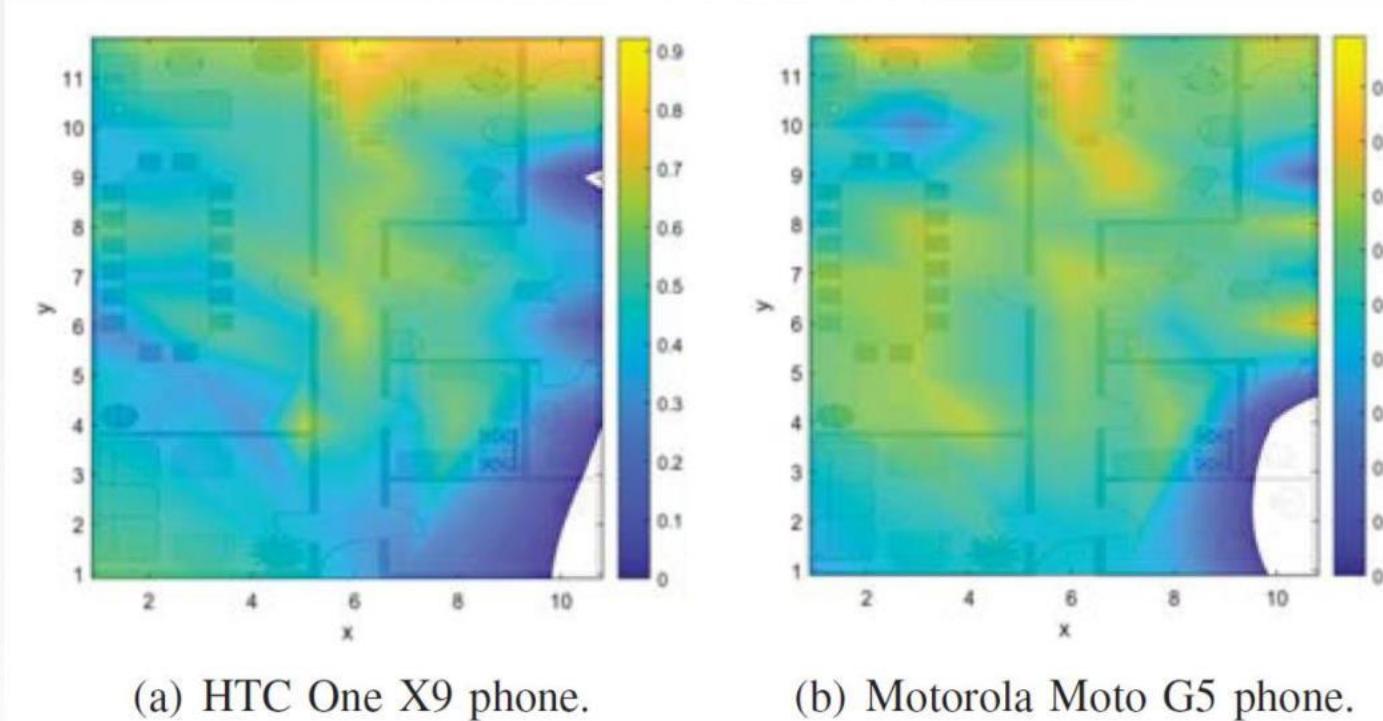
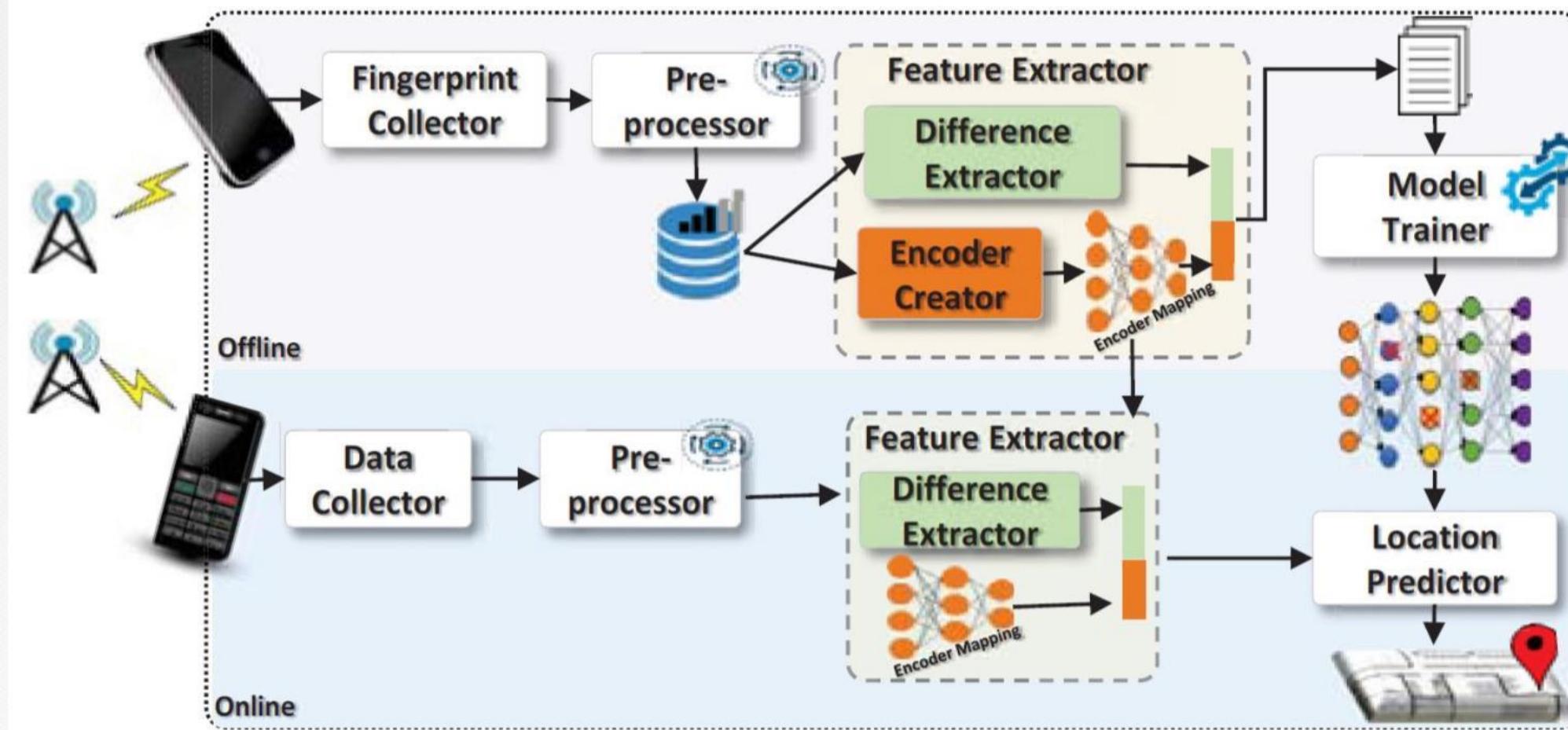


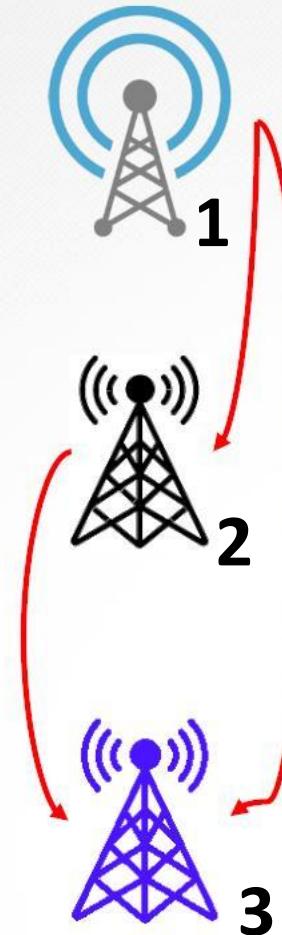
Fig. 1. Heatmaps of the normalized RSS received by different phones from an arbitrary cell tower in the area of interest.

OmniCells



The Proposed System – Feature Extractor

Difference



5
7
12

9
11
16

$$\triangle_{12} = 2$$

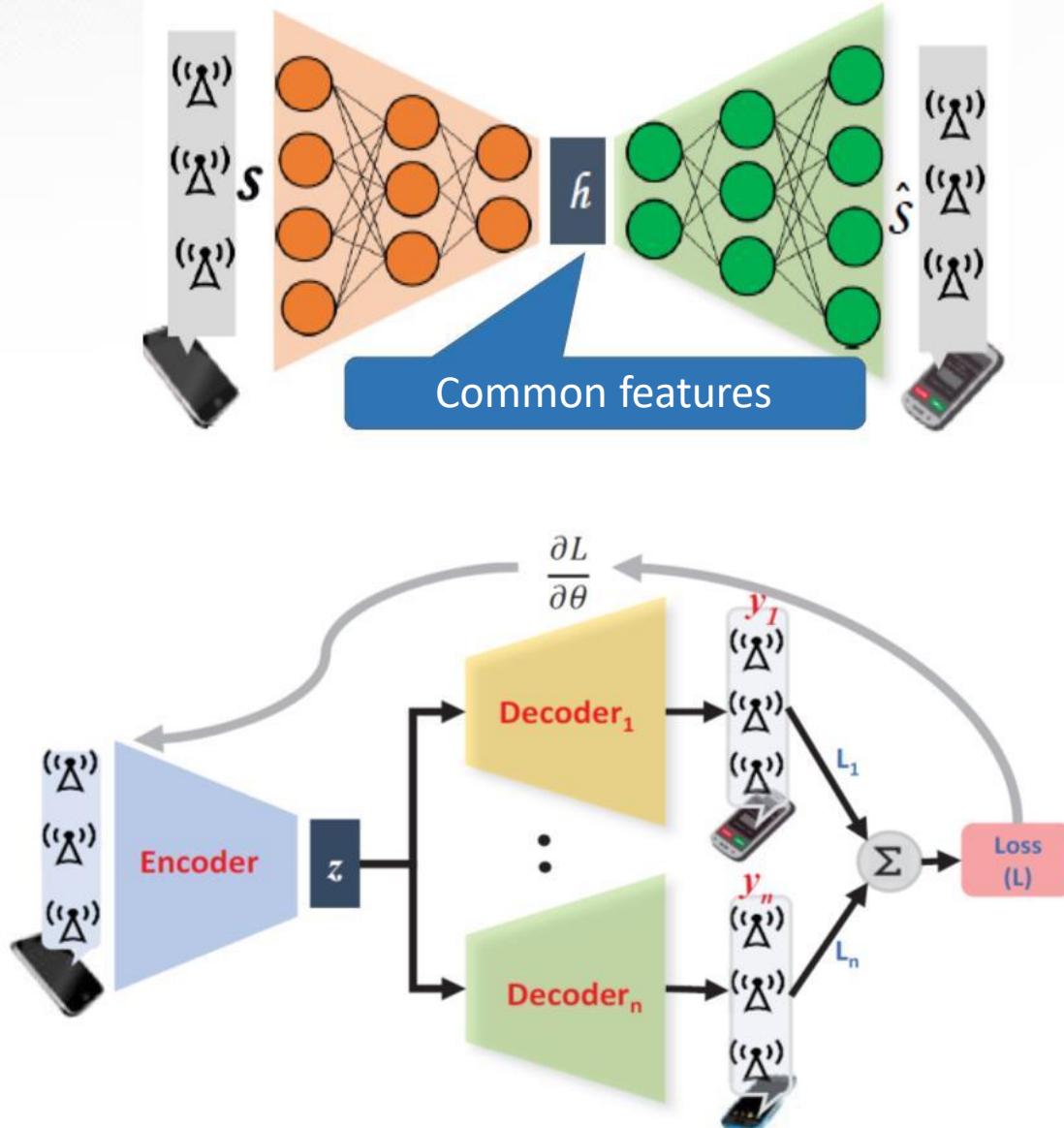
$$\triangle_{13} = 7$$

$$\triangle_{23} = 5$$

OmniCell – Feature Extractor

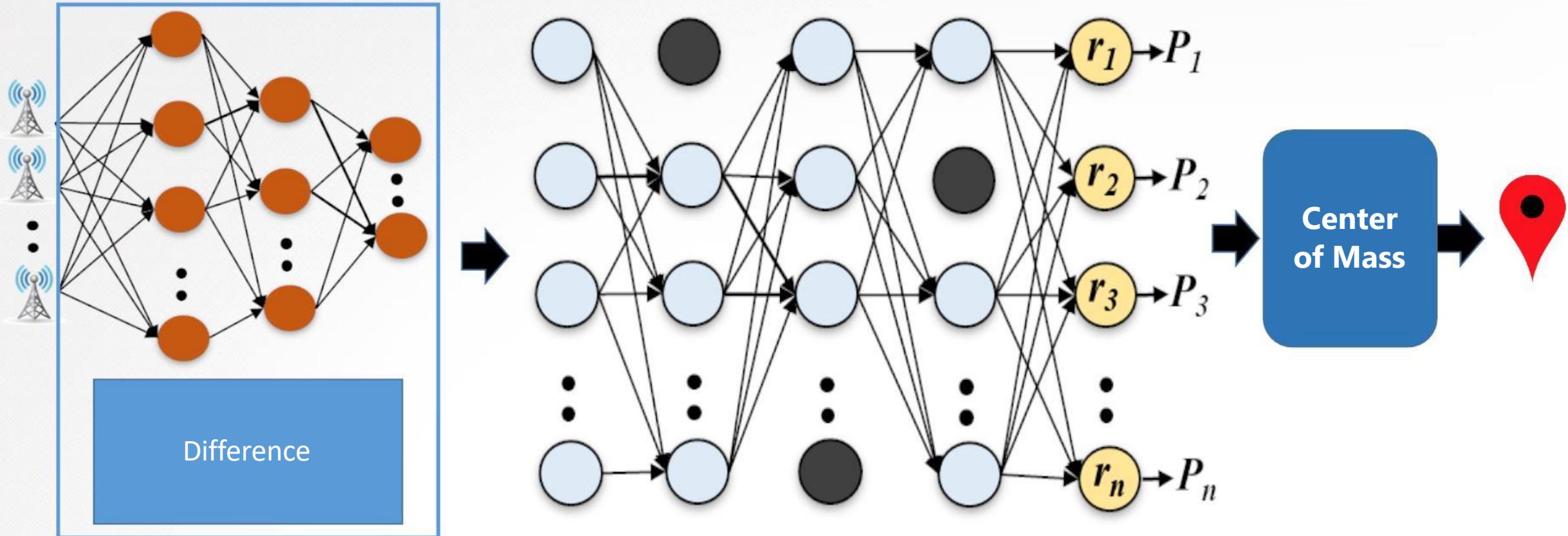
Encoder-Decoder Model is used.

- **Encoder:** encodes the RSS input vector.
- **Decoder:** reconstruct the input.
- The sensed RSS $s = x + \epsilon$
- **Training:** using different target phone.



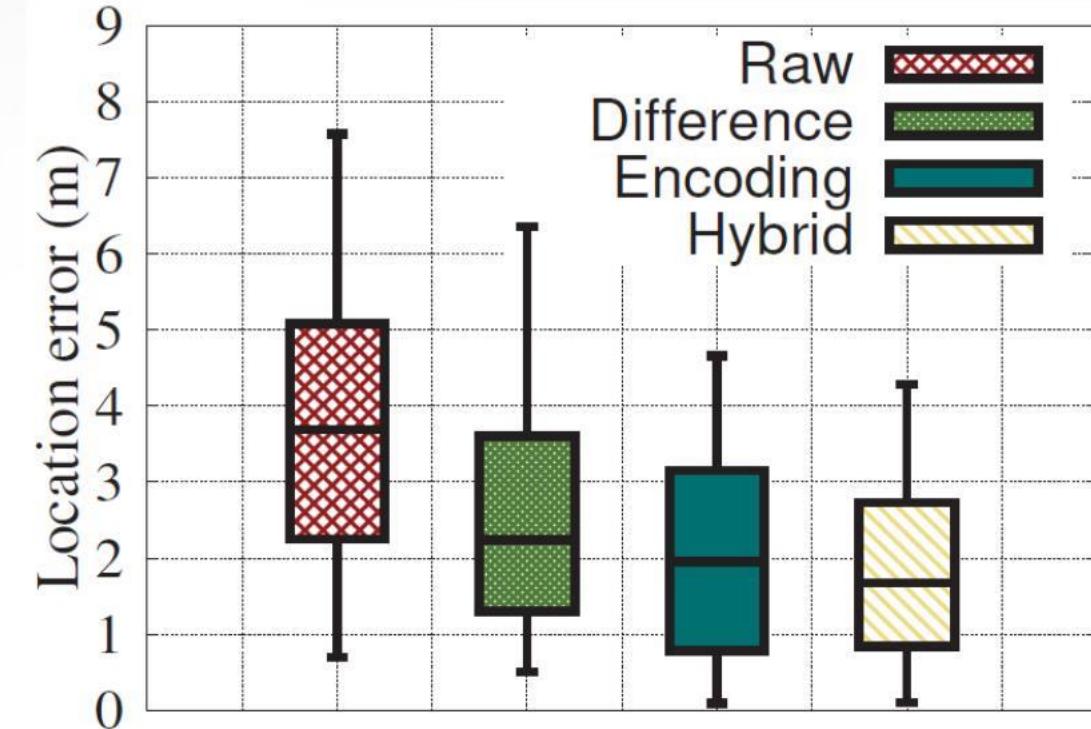
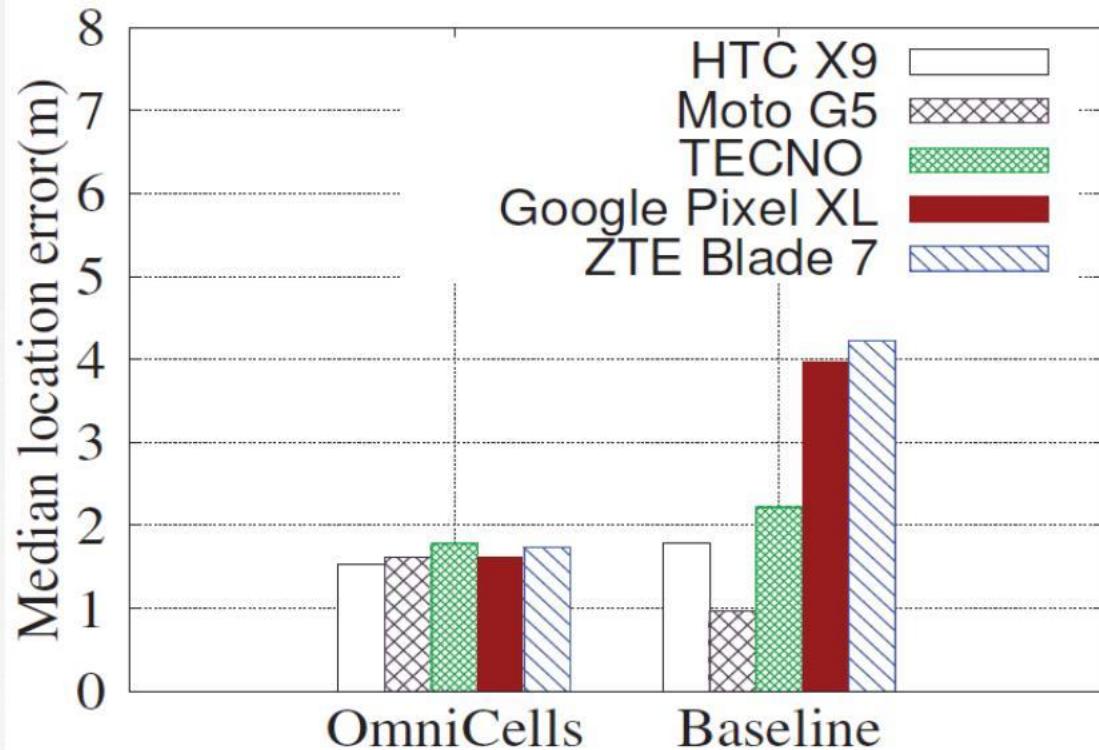
OmniCells – Online Predictor

Aims to track the user in continuous space.



The accuracy is then enhanced by performing Map-matching

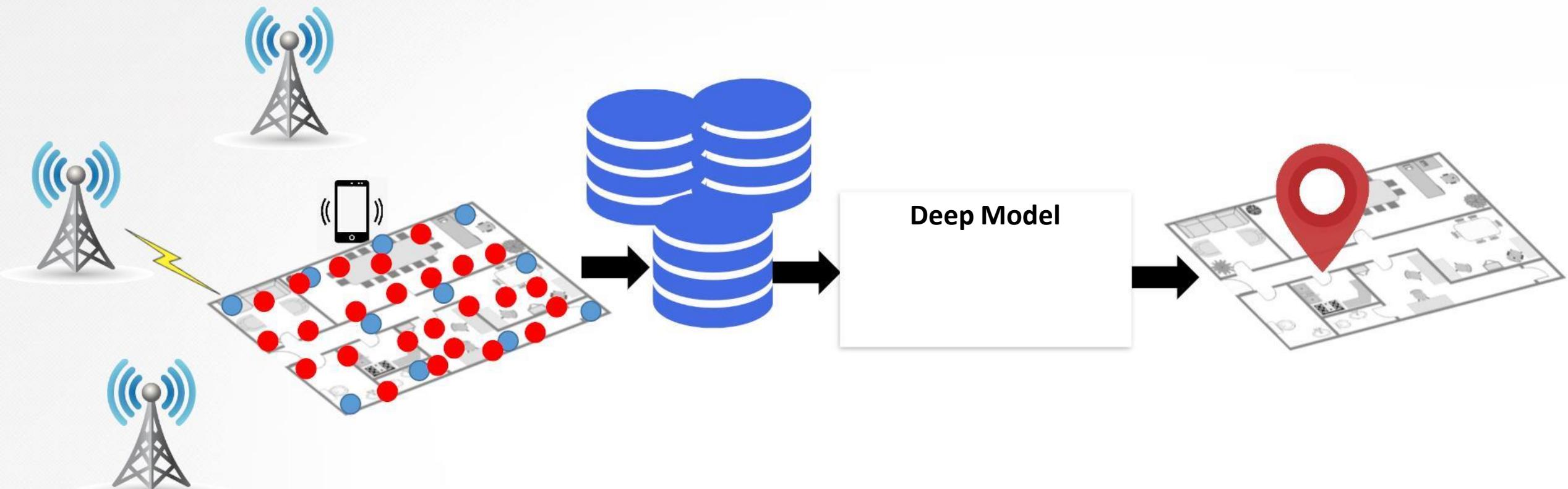
Evaluations



MonoDCell: A Ubiquitous and Low-Overhead Deep Learning-based Indoor Localization with Limited Cellular Information

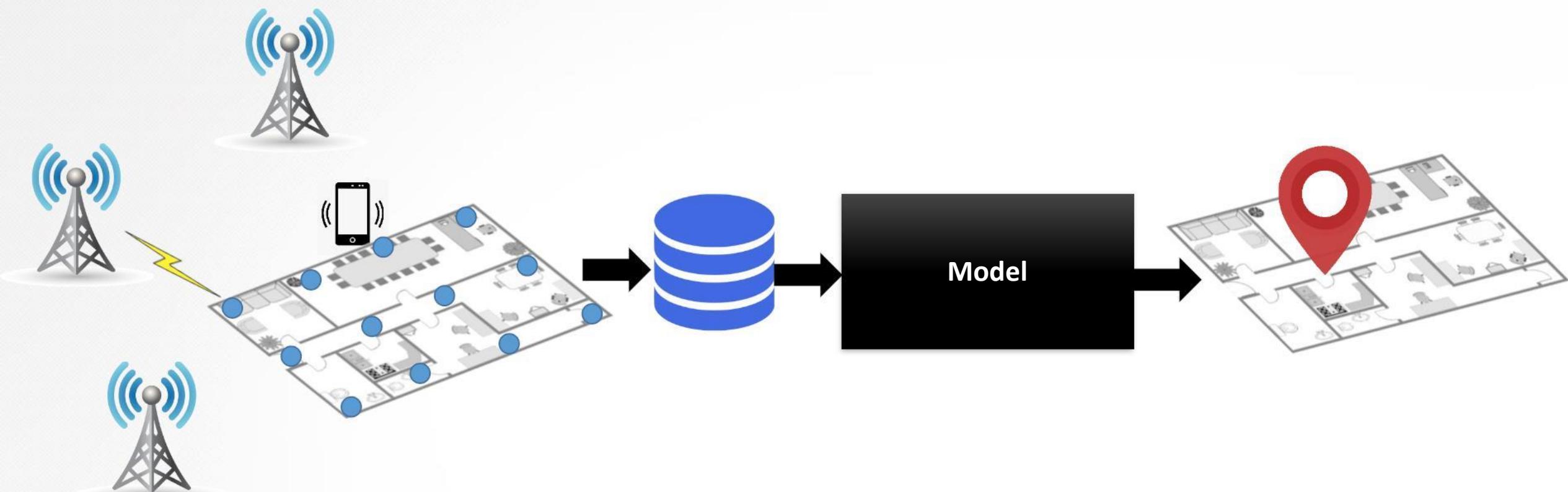
Challenges

- Dense fingerprinting usually enhances the performance.
- This may negatively affect the deployment at scale.

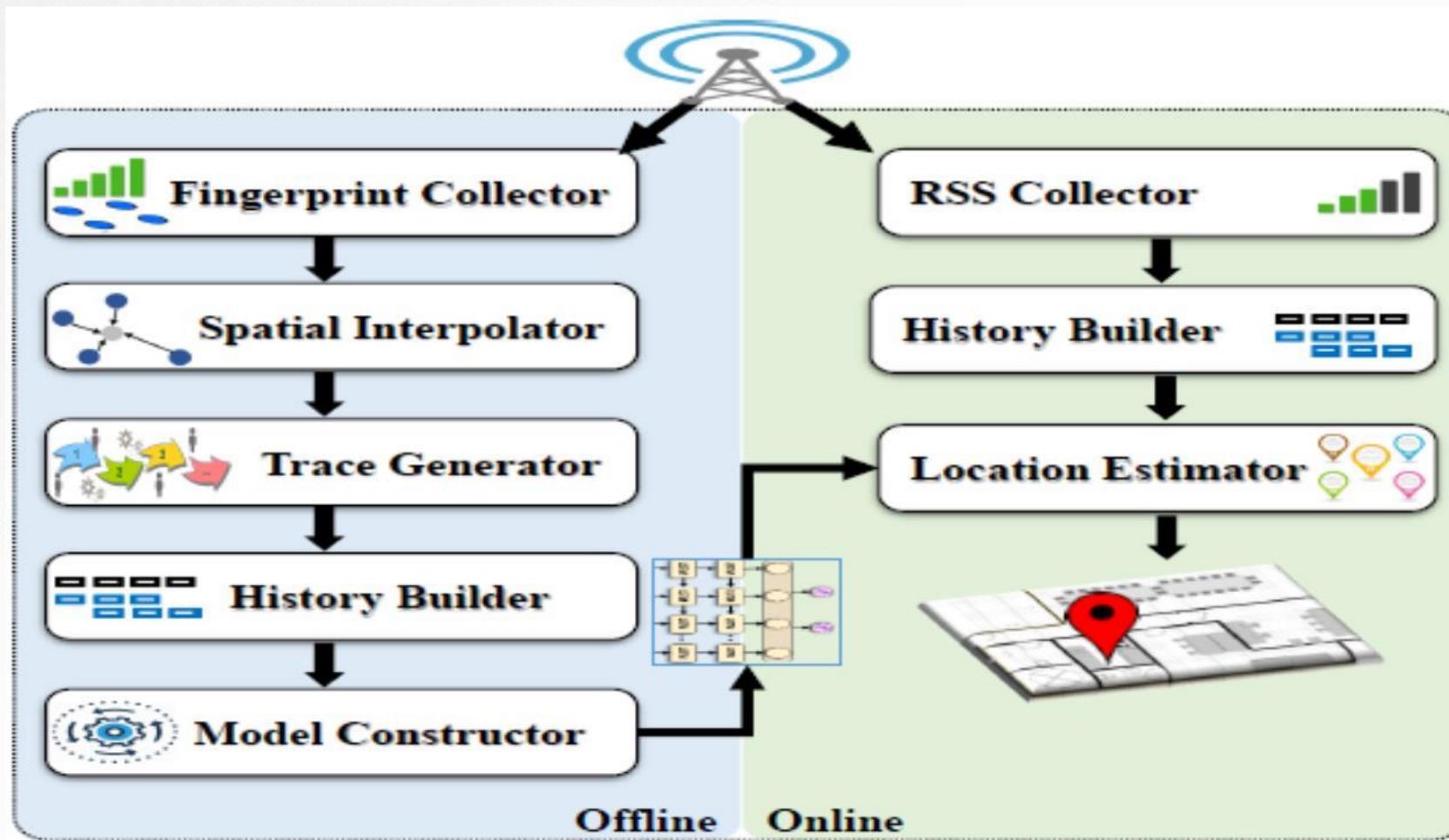


Challenge

Majority of cell phones usually report **only the associated cell tower information.**



MonoDCell

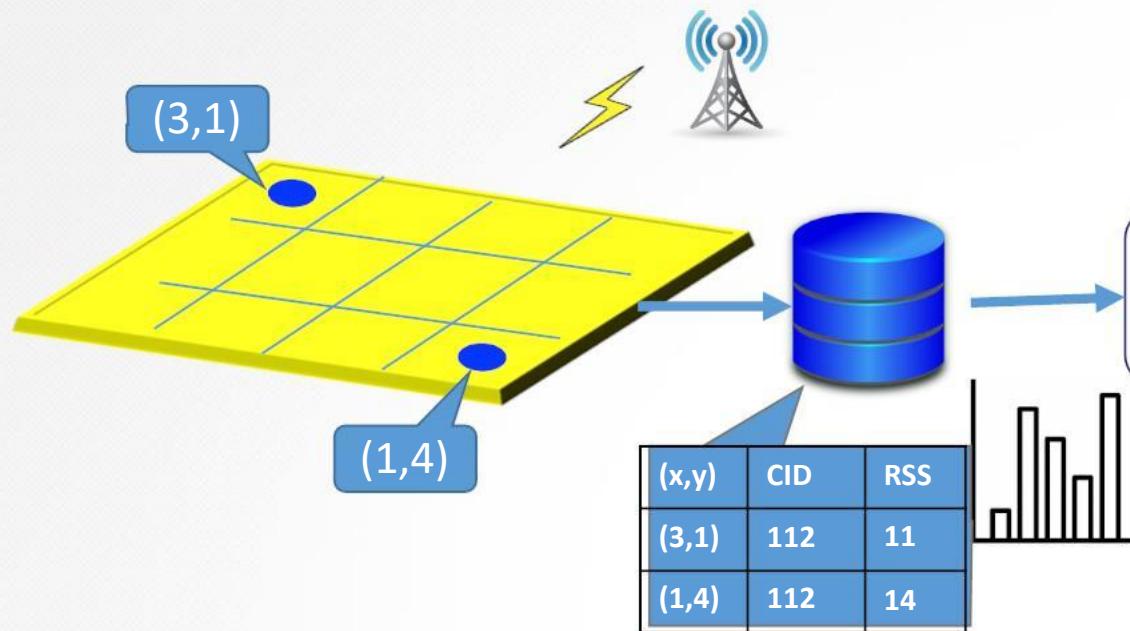


MonoDCell

1

Fingerprinting at few points

- Using a sensing App to record (CID,RSS) .



2

Spatial Augmentation

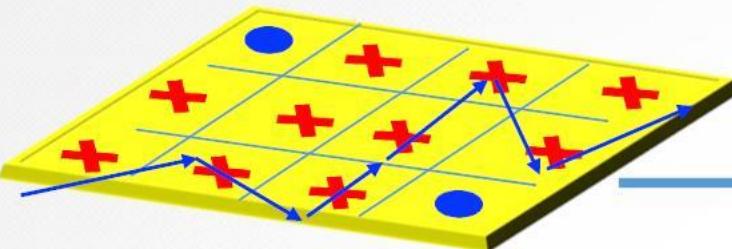
- KNN regressor is leveraged to produce cell measurements given location.

MonoDCell

3

Trace Construction

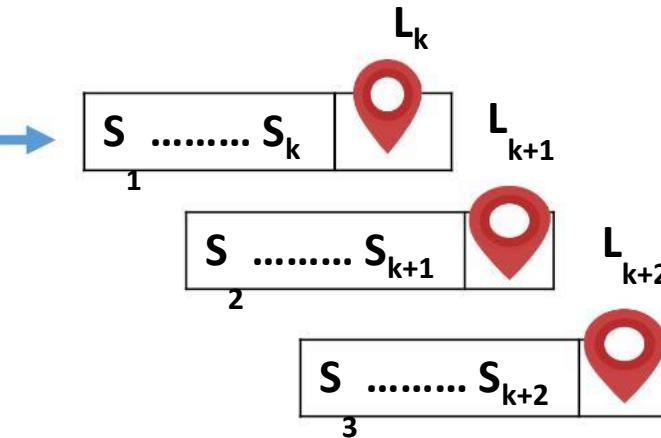
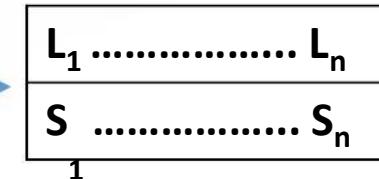
- Using Markov Model.



4

Sequence Formation

- Segmenting the trace into k-length sequences.

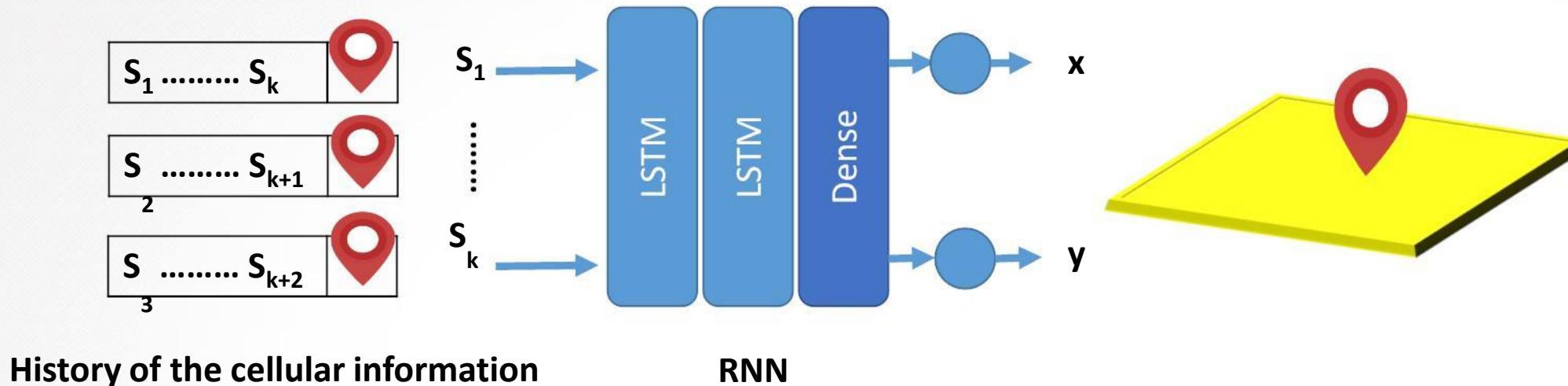


MonoDCell

5

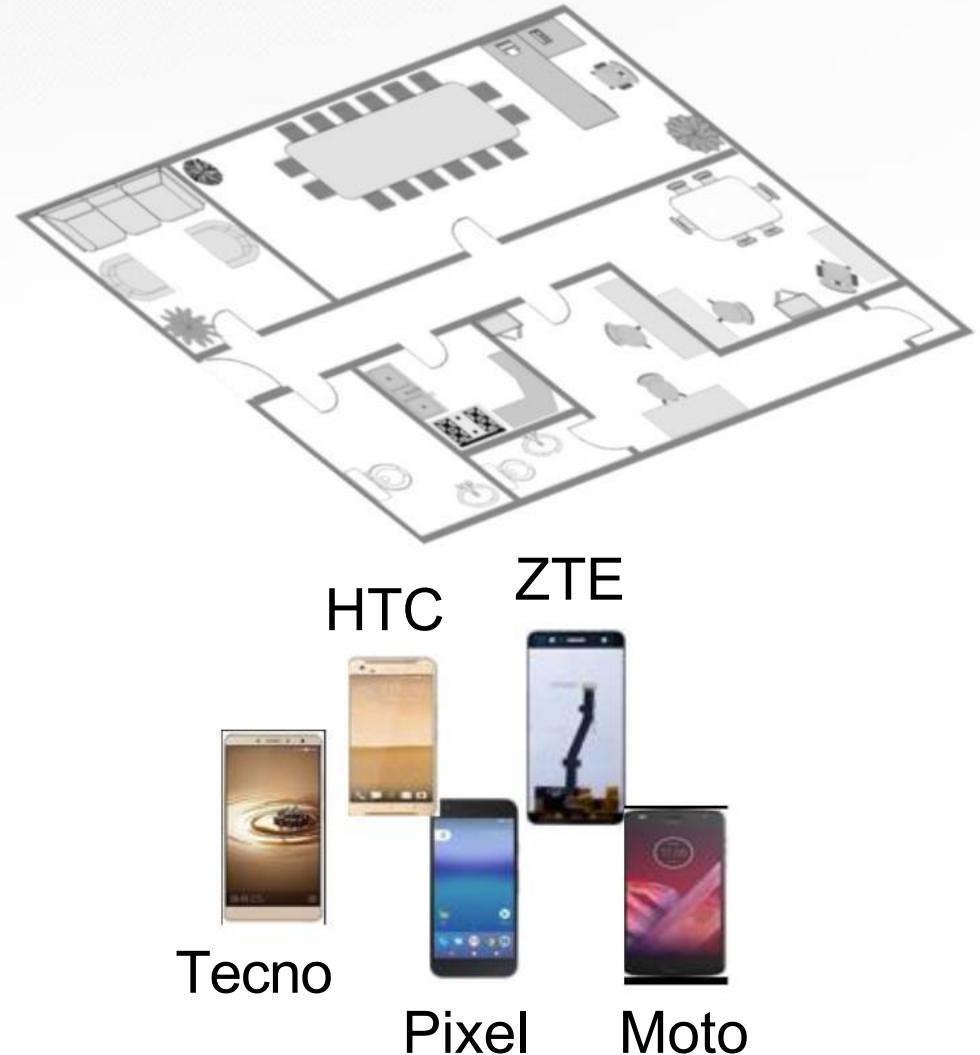
Model Trainer

- RNN characterize the sequential nature of the input data.
- The input data is the historical RSS from the associated cell towers.



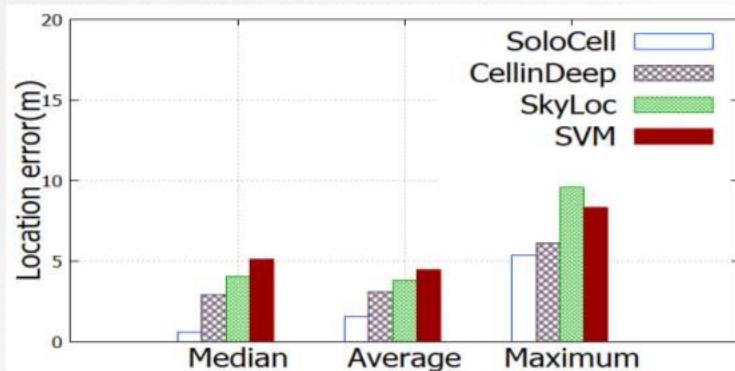
Evaluation

Method	Precision
Area	132m ²
Num. of points	55
Num. of training samples / point	3000
Testing	30% unseen
Num. of participants	4
Num. of the considered phones	5



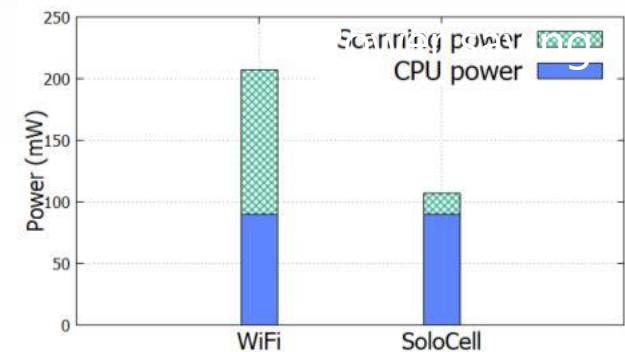
Evaluation

202% better median localization accuracy.

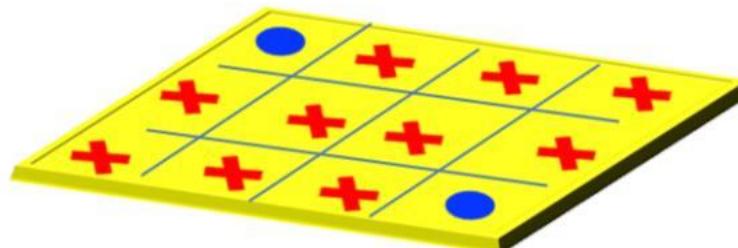


MonoDCell

93%

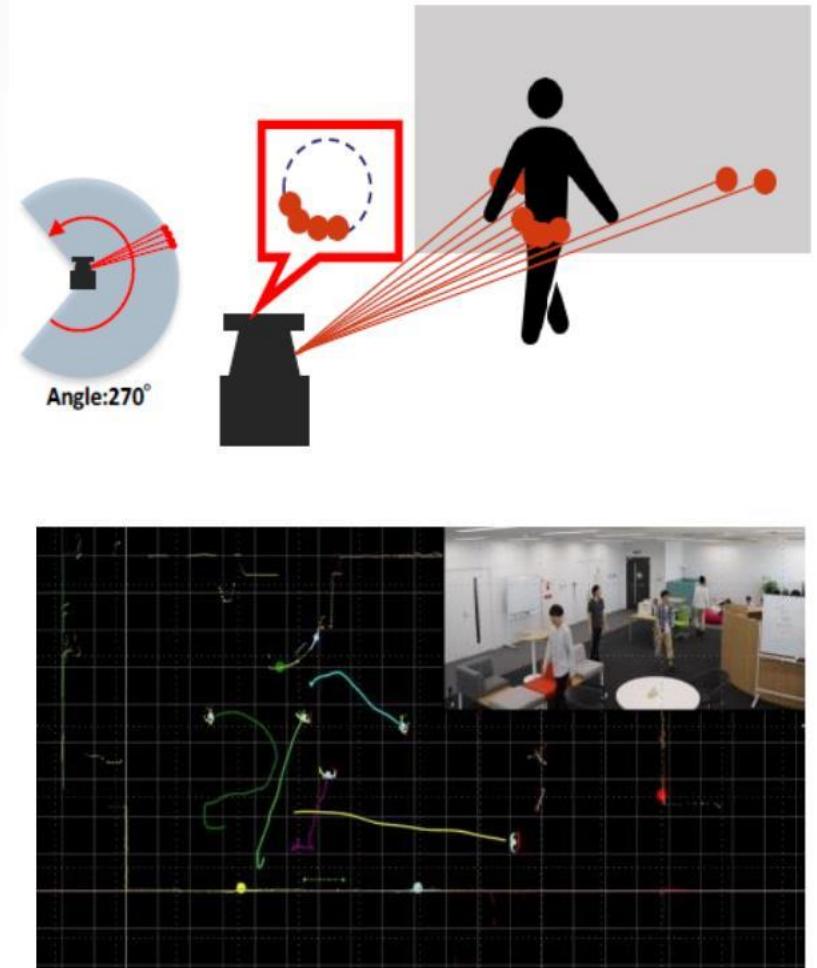
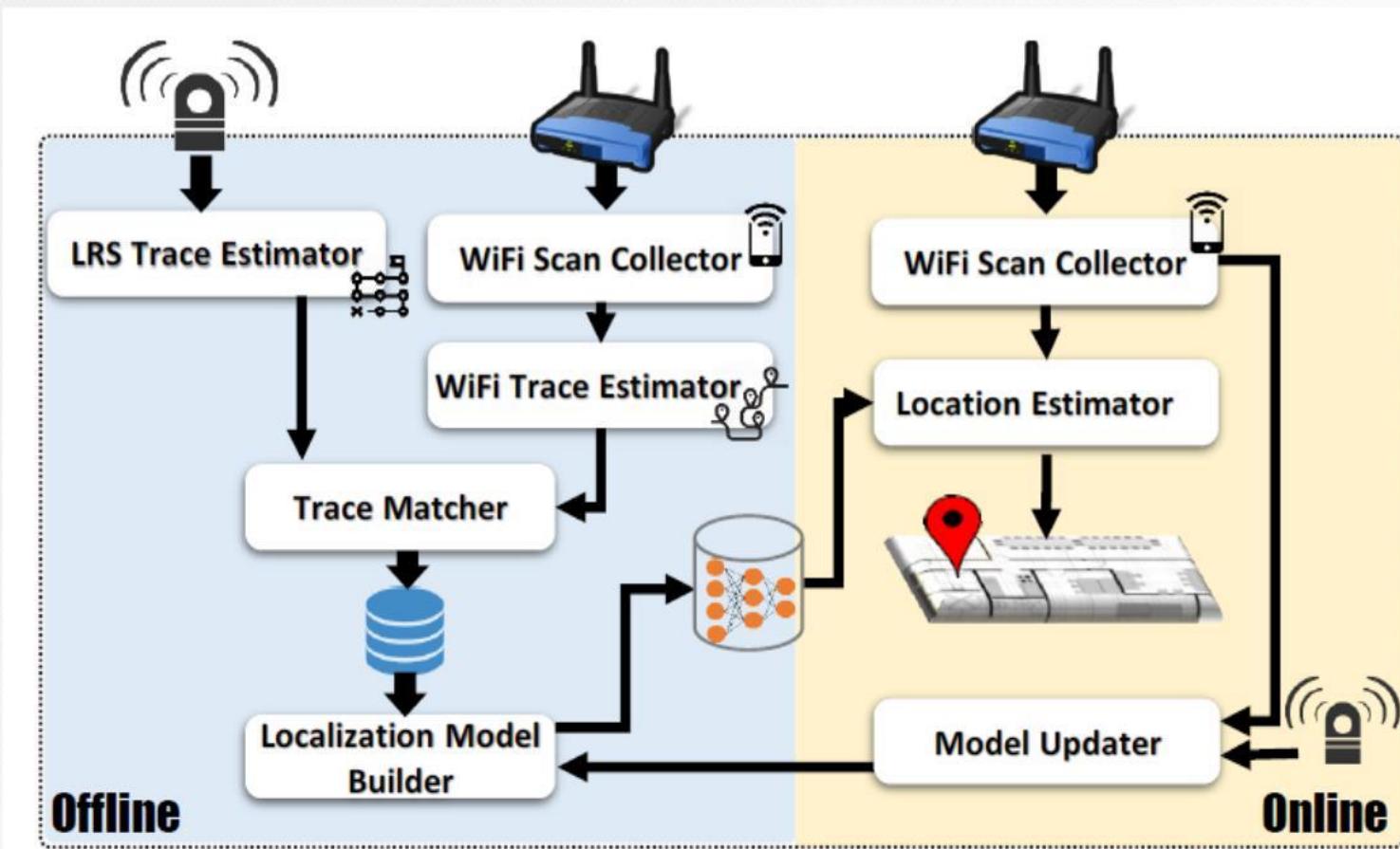


30% Saving of the fingerprinting time.

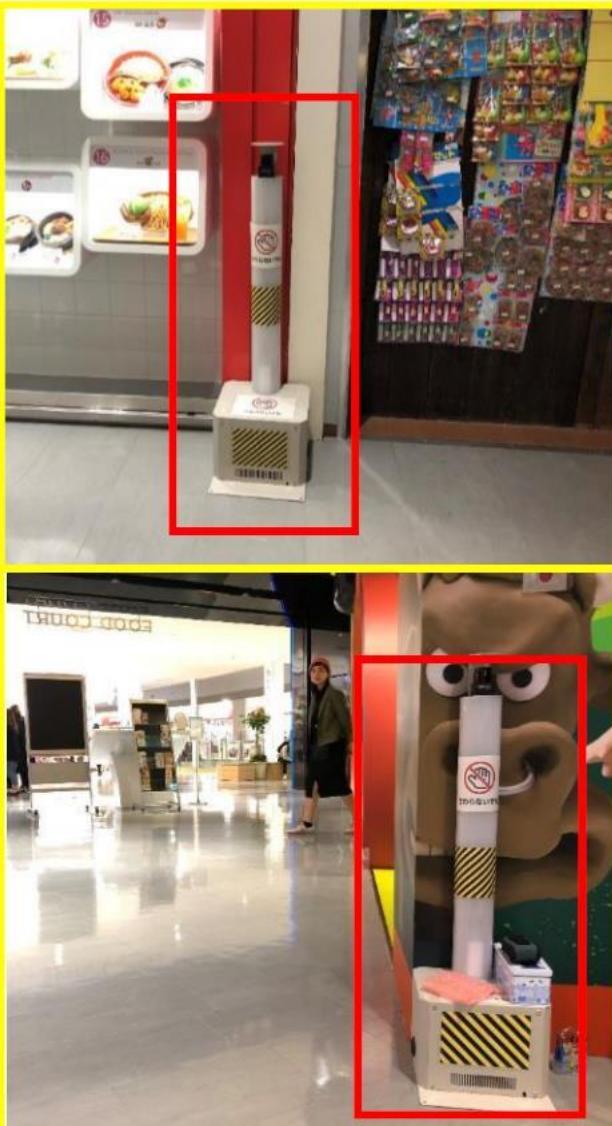


Gain Without Pain: Enabling Fingerprinting-based Indoor Localization using Tracking Scanners

LiPhi



LiPh for Smart Mall

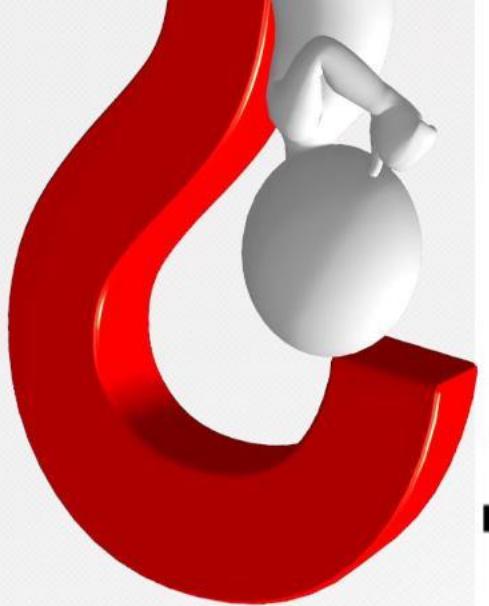


LiDAR

LTE
Module

Raspberry
Pi3

Battery



Dankie Gracias

Спасибо شکرًا

Merci Takk

Köszönjük Terima kasih

Grazie Dziękujemy Dékojame

Ďakujeme Vielen Dank Paldies

Kiitos Täname teid 谢謝

Thank You

Tak

感謝您 Obrigado Teşekkür Ederiz

Σας ευχαριστούμε 감사합니다

ខុសគ្នា

Bedankt Děkujeme vám

ありがとうございます

Tack

Hamada Rizk

hamada.m.rizk@gmail.com