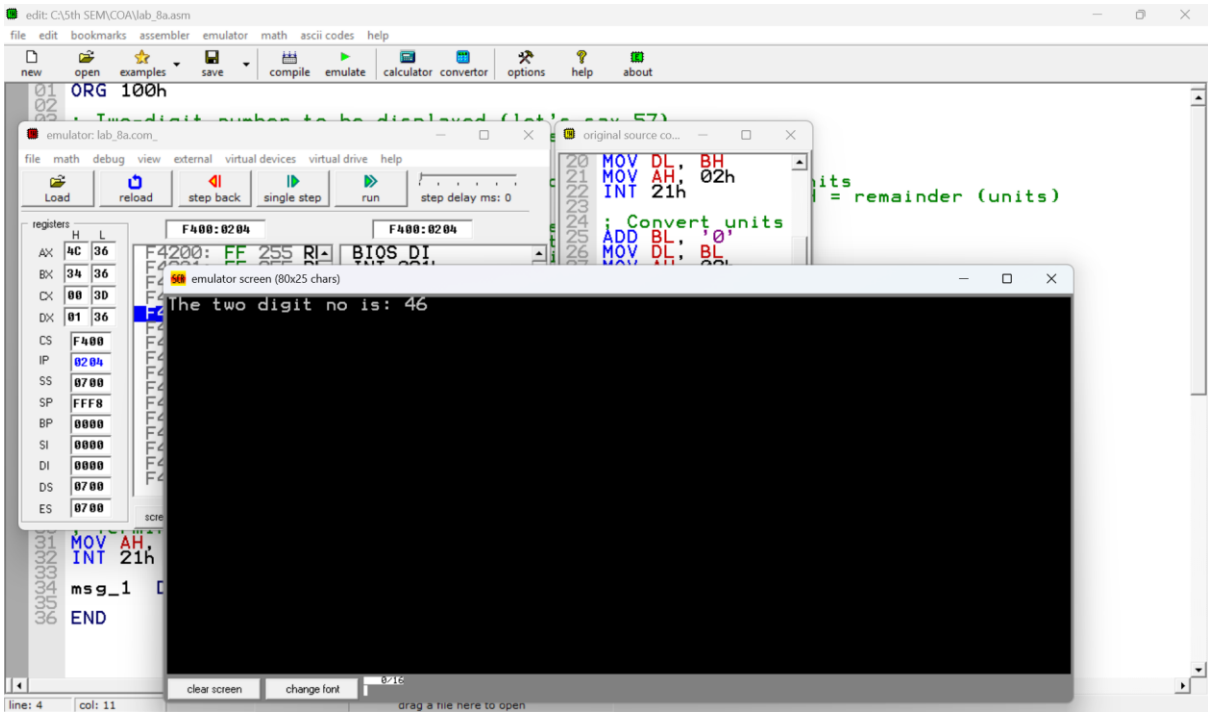
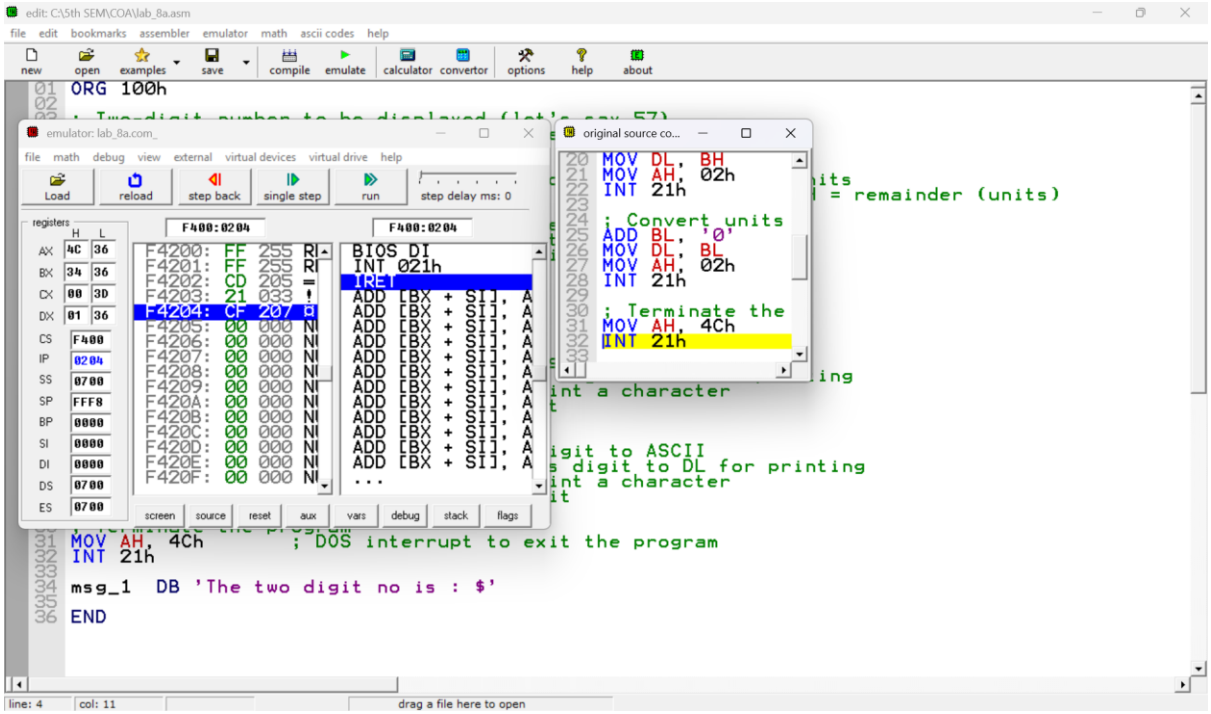
1. Write a program in assembly language to display a two-digit number on the screen. The two-digits number is required to be taken in the program itself.

```
ORG 100h
; Two-digit number to be displayed (let's say 57)
MOV AL, 64    ; Load the two-digit number into AL
; Split the number into tens and units
MOV BL, 10        ; Set divisor to 10 to separate tens and units
DIV BL            ; Divide AL by 10, AL = quotient (tens), AH = remainder (units)
; Store the quotient (tens) and remainder (units)
MOV BH, AL        ; Store the tens digit in BH
MOV BL, AH        ; Store the units digit in BL
MOV DX, OFFSET msg_1
MOV AH, 09h
INT 21h
; Convert tens digit to ASCII
ADD BH, '0'       ; Convert the tens digit to ASCII
MOV DL, BH        ; Move the ASCII tens digit to DL for printing
MOV AH, 02h       ; DOS interrupt to print a character
INT 21h           ; Print the tens digit
; Convert units digit to ASCII
ADD BL, '0'       ; Convert the units digit to ASCII
MOV DL, BL        ; Move the ASCII units digit to DL for printing
MOV AH, 02h       ; DOS interrupt to print a character
INT 21h           ; Print the units digit

; Terminate the program
MOV AH, 4Ch       ; DOS interrupt to exit the program
INT 21h
msg_1  DB 'The two digit no is : $'
END
```

OUTPUT:


emulator screen (80x25 chars)
The two digit no is: 46
clear screen
change font


MOV AH, 4Ch ; DOS interrupt to exit the program
INT 21h
msg_1 DB 'The two digit no is : $'
END

Practice Set:

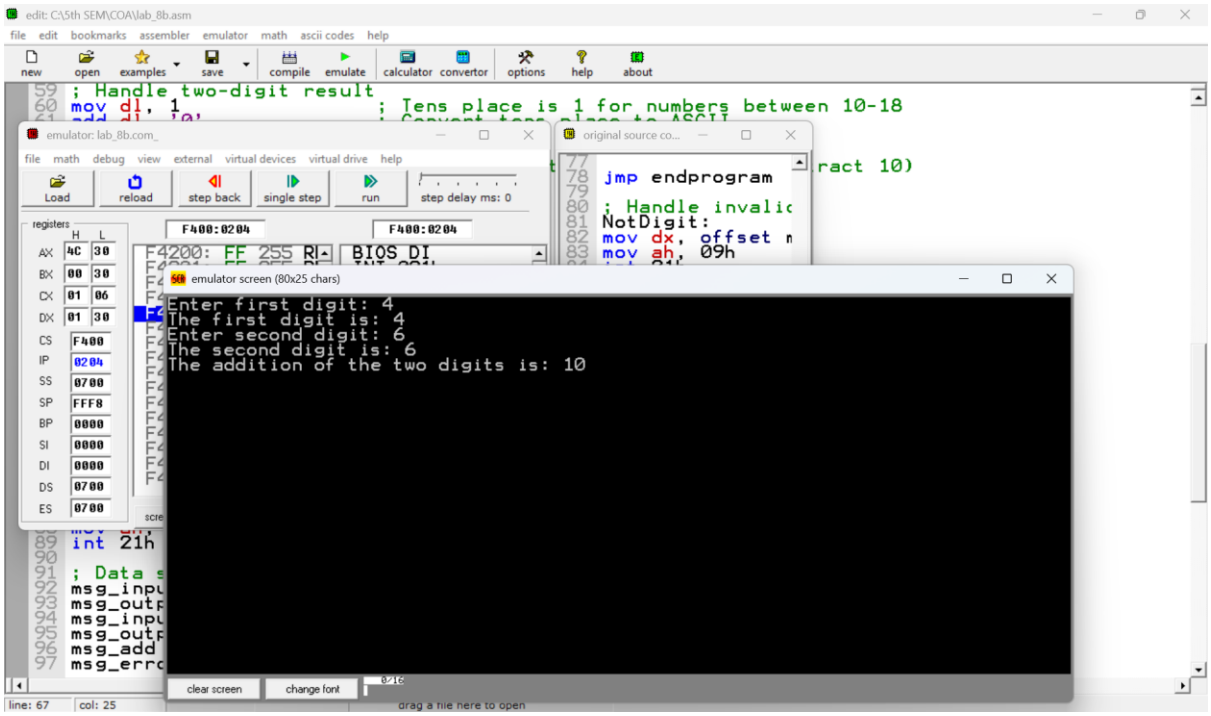
2. Write an assembly language program to take two single-digit integers from the user and print the result of addition on the screen.

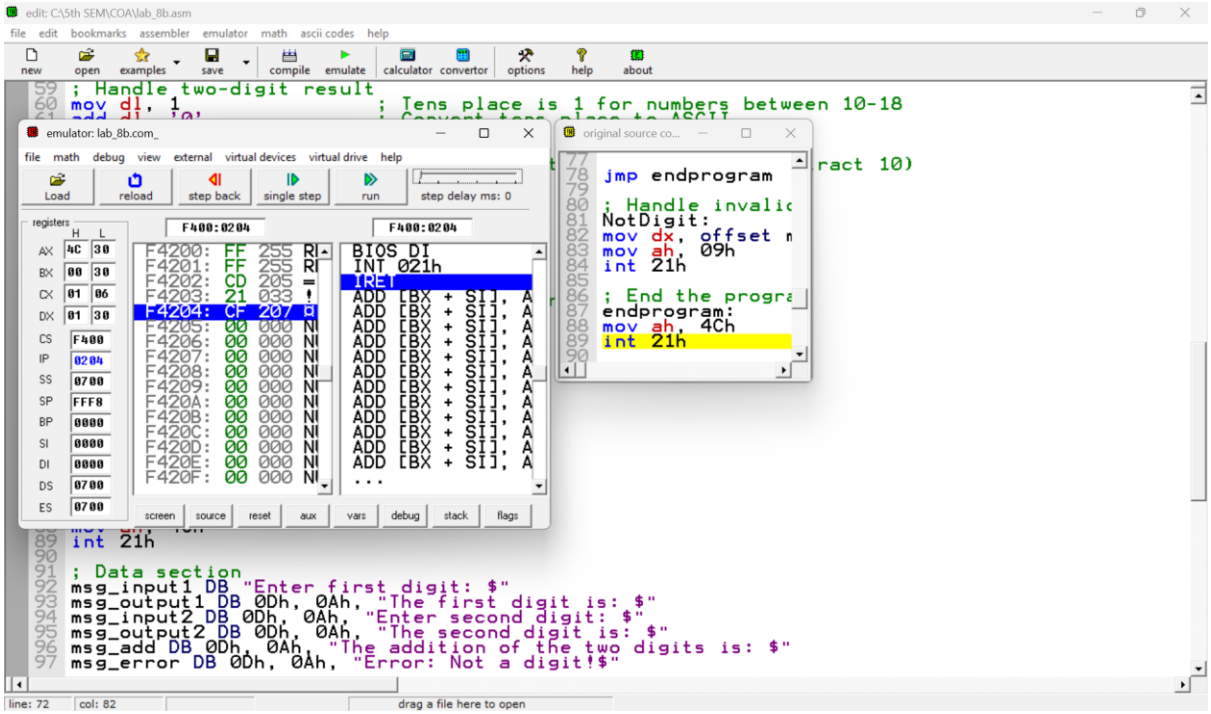
```
ORG 100h
; Prompt for the first single-digit number
mov dx, offset msg_input1
mov ah, 09h
int 21h
; Get first digit
mov ah, 01h
int 21h
mov bl, al          ; Store first digit in BL
cmp al, '0'         ; Check if it's a valid digit
jl NotDigit
cmp al, '9'
jg NotDigit
; Display the first digit
mov dx, offset msg_output1
mov ah, 09h
int 21h
mov dl, bl
mov ah, 02h
int 21h
; Prompt for the second single-digit number
mov dx, offset msg_input2
mov ah, 09h
int 21h
; Get second digit
mov ah, 01h
int 21h
mov cl, al          ; Store second digit in CL
cmp al, '0'         ; Check if it's a valid digit
```

```
jl NotDigit
cmp al, '9'
jg NotDigit
; Display the second digit
mov dx, offset msg_output2
mov ah, 09h
int 21h
mov dl, cl
mov ah, 02h
int 21h
; Perform addition of the two digits
mov dx, offset msg_add
mov ah, 09h
int 21h
sub bl, '0'             ; Convert first digit from ASCII to numeric value
sub cl, '0'             ; Convert second digit from ASCII to numeric value
add bl, cl              ; Add the two digits
; Check if the result is a two-digit number (>= 10)
cmp bl, 10
jl SingleDigit          ; If less than 10, it's a single-digit result
; Handle two-digit result
mov dl, 1               ; Tens place is 1 for numbers between 10-18
add dl, '0'             ; Convert tens place to ASCII
mov ah, 02h
int 21h
sub bl, 10              ; Adjust result for ones place (subtract 10)
add bl, '0'             ; Convert ones place to ASCII
mov dl, bl
mov ah, 02h
int 21h
jmp endprogram
SingleDigit:
```

```
; Handle single-digit result
add bl, '0'             ; Convert the result to ASCII
mov dl, bl
mov ah, 02h
int 21h
jmp endprogram
; Handle invalid input
NotDigit:
mov dx, offset msg_error
mov ah, 09h
int 21h
; End the program
endprogram:
mov ah, 4Ch
int 21h
; Data section
msg_input1 DB "Enter first digit: $"
msg_output1 DB 0Dh, 0Ah, "The first digit is: $"
msg_input2 DB 0Dh, 0Ah, "Enter second digit: $"
msg_output2 DB 0Dh, 0Ah, "The second digit is: $"
msg_add DB 0Dh, 0Ah, "The addition of the two digits is: $"
msg_error DB 0Dh, 0Ah, "Error: Not a digit!$"
```

OUTPUT:


emulator screen (80x25 chars)
Enter first digit: 4
The first digit is: 4
Enter second digit: 6
The second digit is: 6
The addition of the two digits is: 10
clear screen
change font


; Handle two-digit result
mov dl, 1
; Tens place is 1 for numbers between 10-18
jmp endprogram
; Handle invalid
NotDigit:
mov dx, offset
mov ah, 09h
int 21h
; End the progra
endprogram:
mov ah, 4Ch
int 21h
; Data section
msg_input1 DB "Enter first digit: $"
msg_output1 DB 0Dh, 0Ah, "The first digit is: $"
msg_input2 DB 0Dh, 0Ah, "Enter second digit: $"
msg_output2 DB 0Dh, 0Ah, "The second digit is: $"
msg_add DB 0Dh, 0Ah, "The addition of the two digits is: $"
msg_error DB 0Dh, 0Ah, "Error: Not a digit!$"