ASSIGNMENT-4

Q. Rock-Paper-Scissors Game.

```c
#include <stdio.h>

int main() {
    int a;

    printf("enter the value:");
    scanf("%d", &a);

    if (a == 33) {
        printf("computers choice: rock in users choice:scissors\n");
        printf("computer wins");
    } else if (a == 34 || a == 66) {
        printf("Computers choice: paper in users choice: rock\n");
        printf("computer wins");
    } else if (a == 67 || a == 100) {
        printf("Computers choice: scissors in users choice: paper\n");
        printf("Computer wins");
    } else {
        printf("invalid choice\n");
    }
```

```
    return 0;

}
```