Q1. WAP to increase every student mark by 5 & then print the updated array.

```
#include <stdio.h>
int main() {
  int marks[5], i;
  printf("Enter the marks of 5 students: ");
 for (i = 0; i < 5; i++) {
    scanf("%d", &marks[i]);
    marks[i] += 5;
 }
  printf("Marks of students:\n");
 for (i = 0; i < 5; i++) {
    printf("%d\n", marks[i]);
 }
  return 0;
}
Q2. WAP to print grade of students as per their marks given in an array. (>=75-- A
grade, 74 to 60--B Grade, 59 to 40--C grade below 40--D grade).
#include<stdio.h>
int main()
```

```
{
  int a[5],i;
  printf("enter the marks of the students:");
  for(i=0;i<5;i++)
  {
    scanf("%d",&a[i]);
  }
  for(i=0;i<5;i++)
  {
    printf("Grade of the student_%d with marks %d is",(i+1),a[i]);
  }
  if(a[i]>=75)
  {
    printf("A\n");
  }
  else if(a[i]>=60 && a[i]<74)
  {
    printf("B\n");
  }
  else if(a[i]>=40 && a[i]<59)
  {
    printf("C\n");
  }
  else
```

```
{
    printf("D");
 }
 return 0;
}
Q3. WAP to find who scored first "99" in an array marks.
#include <stdio.h>
int main() {
 int a[5], i, found = 0;
  printf("Enter the elements of an array: ");
 for (i = 0; i < 5; i++) {
    scanf("%d", &a[i]);
    if (a[i] == 99) {
     found = 1;
      printf("Student %d scored 99 first.\n", i + 1);
      break;
   }
 }
 if (!found) {
    printf("No one scored 99 marks.\n");
```

```
}
 return 0;
}
Q4. WAP to find Who & how many students have scored 99 in an array Marks.
#include <stdio.h>
int main() {
 int a[5], i, found = 0, student = 0;
 printf("Enter the elements of an array: ");
 for (i = 0; i < 5; i++) {
   scanf("%d", &a[i]);
    if (a[i] == 99) {
     found = 1;
      student++;
      printf("Student %d scored 99.\n", i + 1);
   }
 }
 if (!found) {
    printf("No one scored 99 marks.\n");
 } else {
```

```
printf("Total number of students scored 99 marks are %d\n", student);
 }
 return 0;
}
Q5. WAP to find sum of all scores in Marks array
#include <stdio.h>
int main() {
 int a[5], i, sum = 0;
 printf("Enter the marks: ");
 for (i = 0; i < 5; i++) {
   scanf("%d", &a[i]);
   sum += a[i];
 }
 printf("Sum of all the scores is %d", sum);
 return 0;
}
Q6. WAP to find average score of the Marks array.
#include <stdio.h>
```

```
int main() {
  int a[5], i, sum = 0, avg;
  printf("Enter the marks: ");
 for (i = 0; i < 5; i++) {
    scanf("%d", &a[i]);
    sum += a[i];
 }
  avg = sum / 5;
  printf("Average scores of the marks array is %d\n", avg);
  printf("Sum of all the scores is %d", sum);
  return 0;
}
Q7. WAP to check whether score is even or odd in an array.
#include <stdio.h>
int main() {
 int a[5], i;
  printf("Enter the scores in a marks array: ");
 for (i = 0; i < 5; i++) {
    scanf("%d", &a[i]);
```

```
}
 for (i = 0; i < 5; i++) {
    if (a[i] \% 2 == 0) {
      printf("Score of %d th student is even.\n", i + 1);
   }else{
      printf("Score of %d th student is odd.\n", i + 1);
   }
 }
 return 0;
}
Q8. WAP to find maximum & minimum score in the Marks array.
#include <stdio.h>
int main() {
  int a[5], i, max, min;
  printf("Enter the elements of an array: ");
 for (i = 0; i < 5; i++) {
    scanf("%d", &a[i]);
 }
  max = a[0];
 for (i = 1; i < 5; i++) {
```

```
if (max < a[i]) {
      max = a[i];
    }
  }
  printf("Maximum value is %d\n", max);
  min = a[0];
  for (i = 1; i < 5; i++) {
    if (min > a[i]) {
      min = a[i];
   }
  }
  printf("Minimum value is %d\n", min);
  return 0;
}
Q9.
```