

TANUJ GUPTA

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EDUCATION

The University Of California, Santa Cruz | Research Assistant

Masters in Computer Science (GPA 4.0+/4.0)

Coursework: Distributed Systems, Design, and Implementation of Databases, Deep Learning, High-Performance Computing

Santa Cruz, California

Sept 2021 - June 2023

Birla Institute of Technology and Science, Pilani

Bachelor of Engineering in Computer Science

Hyderabad, India

Aug 2015 - July 2019

EXPERIENCE

[MetaJungle LLC](#)

Missouri

Team lead / Founding Software Engineer

April 2023 - Present

Tech Stack: **Next JS**, **Node JS**, **Web3.JS**, **Solidity**, **Hadoop**, **MongoDB**, **Cassandra**, **Airflow**, **AWS ECS**, **Elastic Search**, **Jenkins**

- Leading a team of 9 engineers to develop a groundbreaking portal using **Next JS**, **Express JS**, and **AWS**, featuring wallet, creator, NFT, and collection pages with integrated social media, aggregating data from blockchains and the internet.
- Designed Blockchain Index using **Cassandra**, **MongoDB**, **Hadoop**, **Ethereum**, and **Redis** for efficient storage and querying of 20 million blockchain transactions with more than 1 billion Nft and ERC20 Transfers.
- Built distributed data pipelines for aggregating NFT data from blockchains and the internet at the scale of a million daily operations using **Airflow**, **Spark**, and **NodeJS**.
- Implemented **AWS** Based cloud infrastructure as code using **Terraform** with services like **ECS**, **ELB**, **ASG**, etc
- Developed Chat Service for all pages on Metajungle using **WebSockets**, load balancers, change streams, and **Kafka** queue.
- Developed an **advanced (RAG)** system to dynamically enhance NFT data generation, significantly improving the accuracy and depth of information available to customers for making informed decisions

[Meta \(Facebook\)](#)

Menlo Park, California

Software Engineer Internship

June 2022 - Sept 2022

Tech stack: **Javascript**, **React JS**, **XHP**, **GraphQL**, **XControllers**, **Hack PHP**, **MySQL**, **Scuba**, **Presto**, **ODS(Time series)**, **Data Swarm**.

- Developed two end-to-end applications in **React JS** and **Hack PHP** to carry the Profile to Profile+ transition on the Facebook app.
- Build data pipelines using the **Data Swarm** framework to create smaller aggregated tables to reduce GraphQL response time.

[Airtel X Labs](#)

Gurgaon, India

Senior Software Engineer

May 2020 - Aug 2021

- Led development and maintenance of FTTH(Fiber To The Home) project spanning three microservices using **Java Spring Boot**.
- Streamlined communication between microservices by introducing **Kafka**-based microservice orchestration,

[OYO Group](#)

Gurgaon, India

Data Engineer

June 2019 - May 2020

Tech Stack: **Java**, **Java Spring Boot**, **Postgres**, **Debezium**, **Kafka**, **Spark**, **Presto**, **Hive**, **AWS S3**, **Hadoop**, and **Airflow**

- Developed big data pipelines, batch and real-time, to sync data from various micro services into our hive-based data lake for analysis using **Spark**, **Kafka**, **Kafka Streams**, **S3**, **Hadoop**, and **Hive**.
- Optimized data lake UPSERT efficiency using **Apache Hudi** and **AWS S3**-based Bloom Filters for reduced SLA.
- Developed APIs and wrappers in **Java Spring Boot** enabling seamless data migration between sources for developers.
- Migrated **Kafka** and **Airflow** clusters to **Kubernetes** to optimize AWS resource use by 20% and cost by \$40 a day.

[HDFC Life](#)

Gurgaon, India

Software Engineer Intership

Jan 2019 - June 2019

- At HDFC Life's ADCT team, developed tech solutions to streamlined life insurance processes with **React JS** and **Node JS**.

RESEARCH / PROJECTS

Fashion-Focused TikTok Scraper with Machine Learning Relevance Scoring | [Github](#) | [link](#)

Jan 2023 - June 2023

Built a scalable TikTok scraper focused on fashion-related posts, assigning relevance scores using NLP techniques like LDA topic modeling, pre-trained Facebook/BART-large-mnli model, boosting algorithms, and interaction-based statistical scores.

Large-Scale Graph Processing with Actors | C++(OpenSHMEM and HCLib) | [Github](#) | [link](#)

Jan 2023 - June 2023

Designed and implemented an actor-based graph library kernel for distributed graph construction and generation using HCLIB library written in an OpenMP and C++. implemented distributed Breadth-First Search (BFS) algorithms using AGL.

Rocks DB Embedded key-value database(Developed by Meta) | Bloom filters | [Github](#)

Jan 2022 - March 2022

Proposed a probabilistic constant time solution to reduce high read latency for high-read/low-write data in LSM Tree based Rocks DB, an embedded key-value store. We solve this problem using probabilistic data structures(Bloom filters).