



# Instructor Materials

## Chapter 6 Create an IoT Solution



## IoT Fundamentals

### Connecting Things v2.01

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# Chapter 6 - Sections & Objectives

- 6.1 Become a Global Problem Solver
  - Investigate real-world social or environmental problems.
- 6.2 Design a Solution
  - Design an IoT solution that addresses a real-world social or environmental problem.
- 6.3 Build, Test & Document a simple IoT System
  - Create an IoT system.
- 6.4 The Business Aspects
  - Design a plan to market an IoT solution.
- 6.5 What is Next?
  - Explain how to continue your learning about the IoT.



## 6.1 Become a Global Problem Solver



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## Become a Global Problem Solver

# 6.1.1 Solving Global Problems

### ■ Organizations Doing Global Good

- Global problems include the burning of fossil fuels, air pollution, oceans becoming more acidic, climate change, poverty, hunger, disease, gender inequality, and access to water and sanitation.
- Some companies and organizations provide funds to help these global problems such as the Bill & Melinda Gates Foundation and The Musk Foundation.

### ■ The Millennium development Goals

- In 2000, leaders from 189 countries made a list of 8 goals to be achieved in 15 years.
- These eight goals were called the Millennium Development Goals (MDGs).
- United Nations Development Programme (UNDP) is working on fulfilling these goals.

### ■ Progress on MDGs so far:

- People who live on less than \$1.25 per day has dropped by more than half.
- Young children going to school is up by almost half.
- People receiving HIV treatment increased by over 15 times.
- Lowered child mortality rate by almost half.

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Become a Global Problem Solver

# Solving Global Problems (Cont.)

## ■ The Sustainable Development Goals

- In 2015, 189 world leaders at the United Nations Sustainable Development Summit unanimously adopted the 2030 Agenda for Sustainable Development.
- The result was a set of 17 Sustainable Development Goals (SDGs).
- These new SDGs go much further than the MDGs.
- They are addressing the root causes of poverty and the universal need for development that works for all people.





## Become a Global Problem Solver

### 6.1.2 Globally Transformative Breakthrough Technologies

#### ■ Lawrence Berkeley National Lab

- The Lawrence Berkeley National Lab (LBNL).
- The Institute of Globally Transformative Technologies (LIGTT) (pronounced 'light') is part of LBNL and was created in 2012.
- The goal of LIGTT is to leverage LBNL's resources to develop and deploy breakthrough technologies for sustainable global development.

#### ■ Institute of Globally Transformative Technologies

- The LIGTT released a top "50 Breakthroughs" study in 2014.
- Identified some of the most important breakthrough technologies that are required for sustainable global development.
- LIGTT aims to develop many of these breakthroughs. Achieving this will make substantial impacts on poverty.
- Breakthrough #42 is directly related to using the IoT to enable new services.







## 6.2 Designing a Solution



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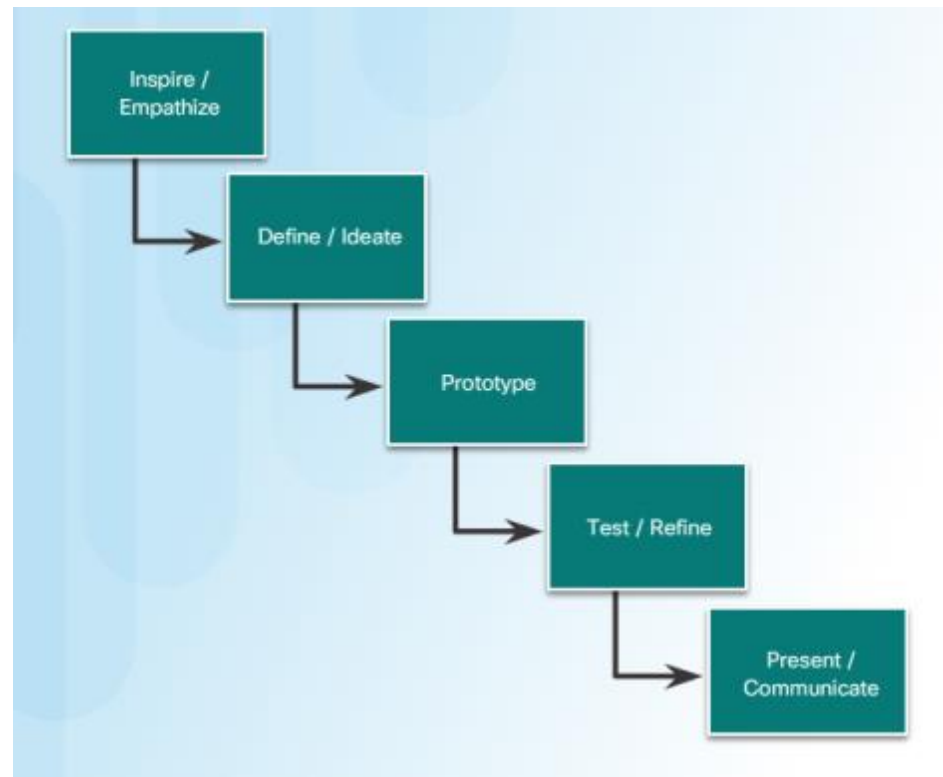


## Become a Global Problem Solver

# 6.2.1 Designing Solutions

### ■ The Engineering Design Process

- How can we help solve global challenges?
- The engineering design process is a proven method.
- The five steps are cyclical which means that they can be repeated as many times as needed to make improvements in the design process.
  - Inspire/Empathize
  - Define/Ideate
  - Prototype
  - Test/Refine
  - Present/Communicate.





## Become a Global Problem Solver

# 6.2.1 Designing Solutions (Cont.)

### ■ Security Design

- Security should be included from the beginning, in the design phase.
- Ensure new devices facilitate software updates and all hidden backdoors are removed
- On pre-manufactured devices used in projects ensure the following:
  - Default passwords/username are changed.
  - UPnP is disabled on IoT devices if possible.
  - Remote device management is protected with strong passwords and access limited to trusted personnel.
  - Ensure all devices are updated with the latest software updates and patches.
  - Ensure all devices support and use encryption and certificates.
  - Secure the physical location of IoT devices as much as possible.





## 6.3 Create an IoT System



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## Create an IoT System

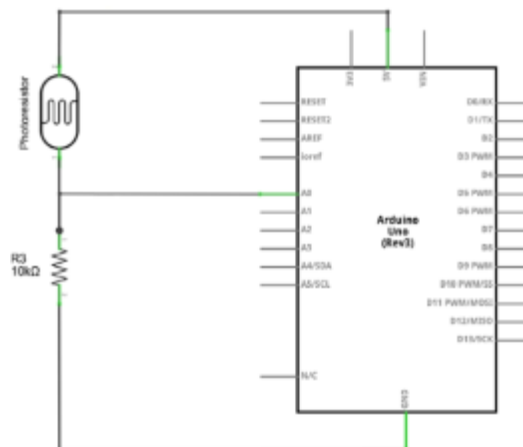
# 6.3.1 THE IoT System Project

## ■ Project Overview

- Identify a problem that can be solved by an IoT device.
- Example used: building a device that senses the amount of and determines sunrise and sunset.

## ■ The Circuit Layout

- Electronic components have specific power, polarity, and connection requirements.
- The circuit layout identifies/describes these requirements.
- Sunrise/sunset example requires a voltage divider - produces an output voltage that is a fraction of its input voltage by distributing the input voltage among the components of the divider.



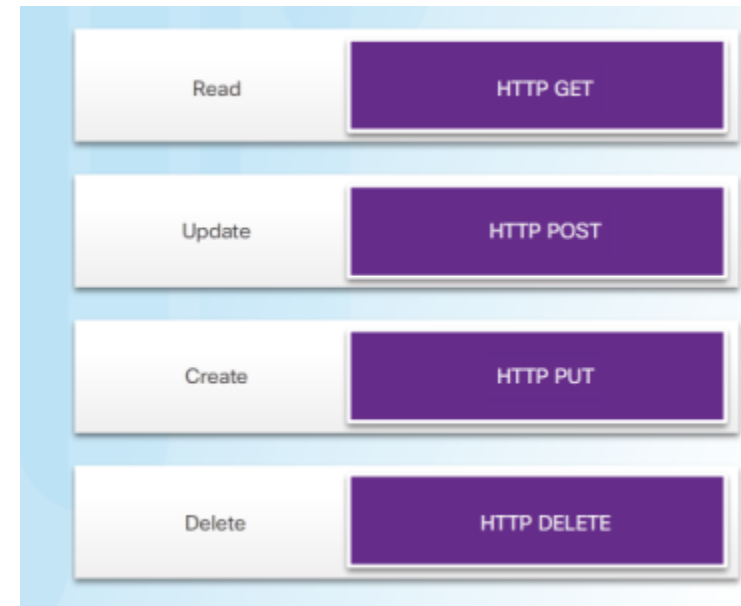


## Create an IoT System

# 6.3.1 THE IoT System Project (cont'd)

### ■ REST API in an IoT System

- REST APIs use HTTP methods to exchange data between systems or applications
- RESTful systems use Uniform Resource Identifiers (URIs) to represent their services to external systems.
- Sample URIs:
  - GET /people/michael to receive Michael's user profile dataset
  - POST /people/michael to update Michael's profile with new data.
- The IFTTT web service allows for special resource URIs to be created and mapped to specific IFTTT actions.
- Example IFTTT URI - **<https://maker.ifttt.com/trigger/SunRise/with/key/>**
- The sunrise/sunset example uses both IFTTT and Google Calendar services

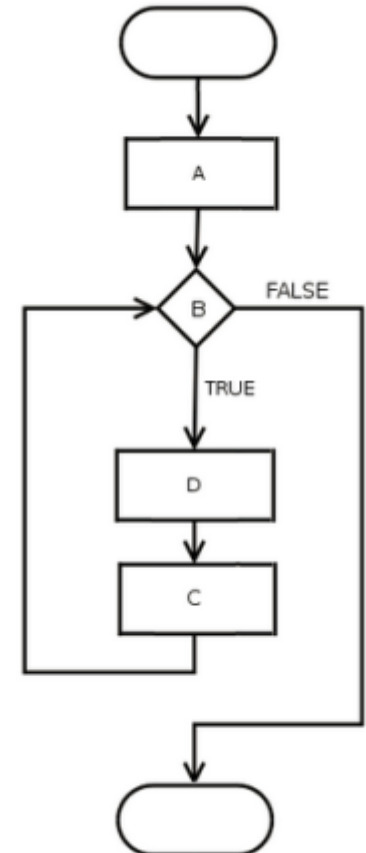
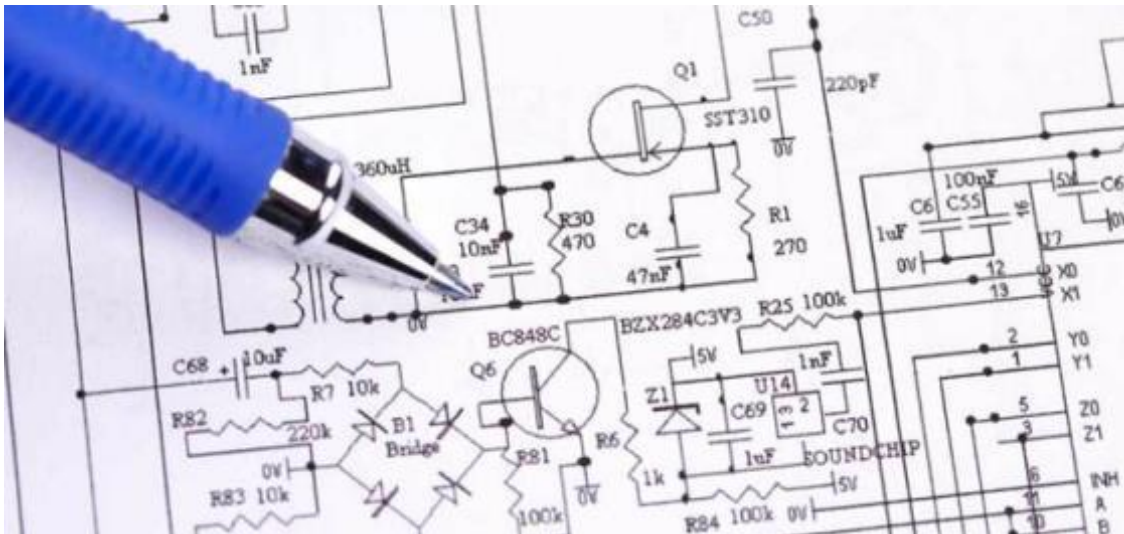




## Create an IoT System

### 6.3.1 THE IoT System Project (cont'd)

- Flowcharts, Electronic Schematics, and Sequence Diagrams
  - Documenting project is very important for building the devices, testing, troubleshooting, and creating a business model.
  - Flowcharts use standardized symbols to represent the processes and workflows.
  - Electronic schematics is a graphical representation of a circuit diagram using internationally standardized components.
  - Sequence diagrams represent interactions between entities along a timeline.





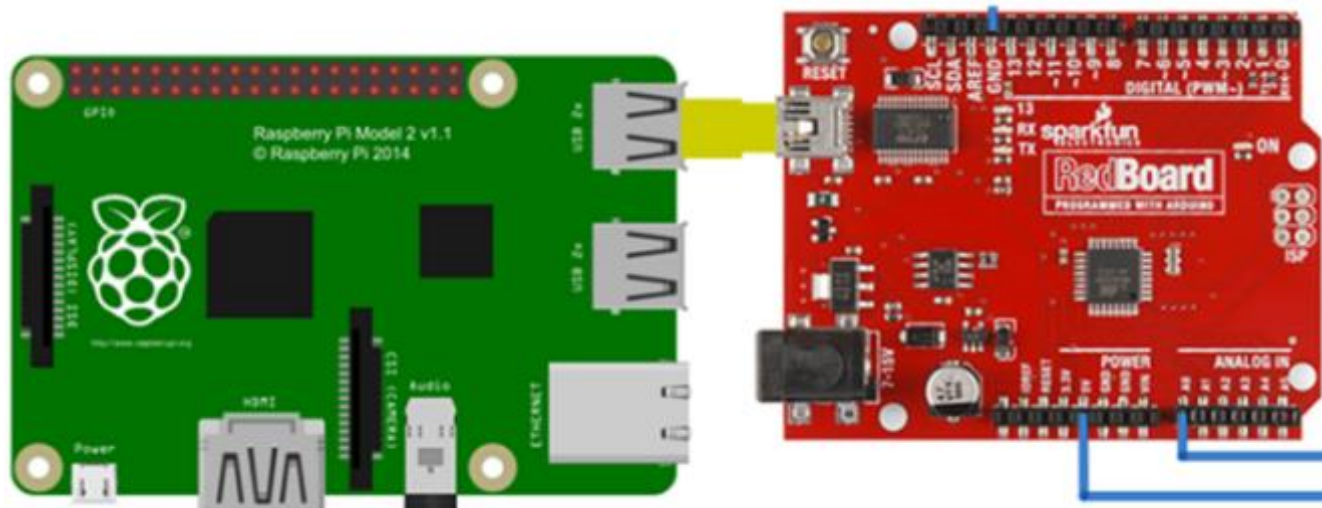


## Create an IoT System

# 6.3.1 THE IoT System Project (cont'd)

### ■ The Code

- The sunrise/sunset example is written in Python using a Raspberry Pi
- The Arduino is connected to the Raspberry Pi.
- The programming is done on the Raspberry Pi to send the level of voltage drop from the Arduino to the RaPi.
- Firmata, a generic protocol for communicating with microcontrollers, is used to communicate between the Arduino firmware and the RaPi.
- The Python code used for the sunrise/sunset example is explained line by line.







## Create an IoT System

# 6.3.2 THE IoT System Prototype

### ■ Overview of the Problem

- Simple problem identified that can be solved by an IoT system: remote access to determine if garage door is open or closed
  - Switch can determine if a door is open or closed
  - Switch attaches to a controller – which keeps track of switch status
  - Controller connected to Internet to provide remote access

### ■ Prototyping and testing System

- Create electronic schematic, flowchart, and sequence diagram for prototype
- Packet Tracer 7 used to create and test the prototype.
- Update documentation once prototype works successfully.
- Documenting is important not only for future reference but also for situations where marketing material or patent applications are to be created.





## 6.4 The Business Aspects



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## Business Model Canvas

# 6.4.1 Business Model Canvas

### ■ Business Model Canvas Overview

- Helps organizations and entrepreneurs map, discuss, design, and invent new business models.
- A business model consists of nine building blocks:
  - Customer Segments, Value Proposition, Channels, Customer Relationships, Revenue Stream, Key Resources, Key Activities, Key Partnerships and Cost Structure.

### ■ Customer Interface

- Customer Interface is comprised by Customer Segments, Value Proposition, Channels, Customer Relationship.

### ■ Infrastructure Management

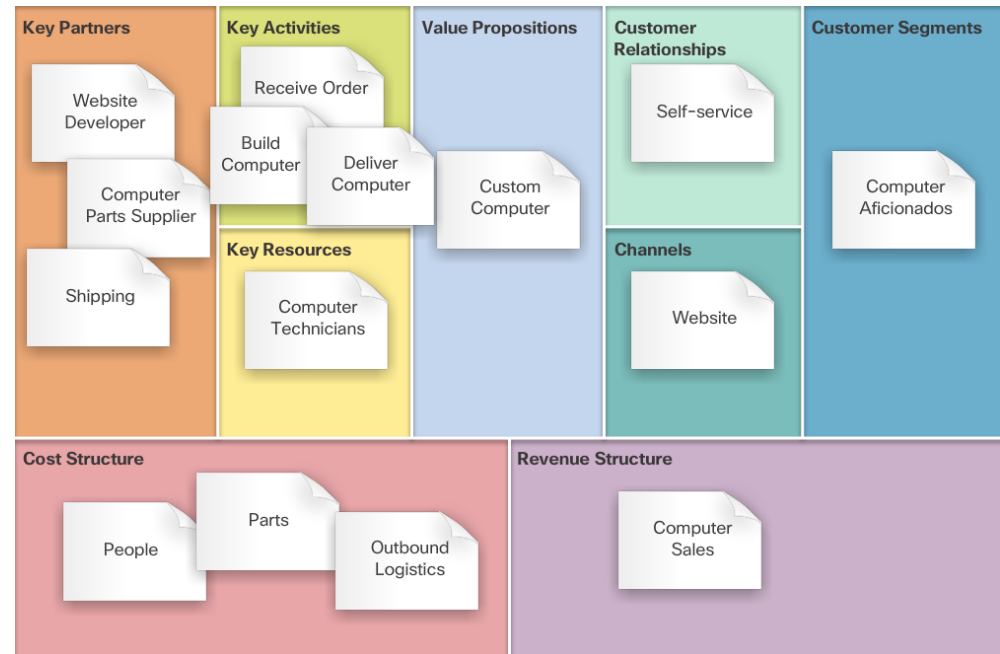
- Defines how to build the value proposition.
- Key Resources, Key Activities, and Key Partnerships make up the Infrastructure Management.



## Business Model Canvas

# 6.4.1 Business Model Canvas (Cont.)

- Business Finances
  - Include the cost structure and revenue streams created by the value proposition.
- Business Model Canvas Example
  - Example of a completed business model canvas for a custom computer manufacturer.





## 6.5 What is Next?



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# What is Next?

## 6.5.1 Lifelong Learning

### ■ 21<sup>st</sup> Century Skills

- 21st century job market is now looking for employees who can accomplish one or more job roles such as: design a project, prototype a device, create and maintain documentation, and create a business plan.

### ■ IoT employees also need learning and innovation skills

- Creativity and innovation
- Critical thinking and problem solving
- Communication
- Collaboration







# What is Next?

## 6.5.1 Lifelong Learning (cont'd)

# NEVER STOP LEARNING

- Resources for Continued Learning

- There are many resources available to enable you to continue learning about the IoT including:
  - Cisco Networking Academy
  - Cisco Learning Network
  - Cisco DevNet
  - IEEE Computer Society (IEEE-CS) and the Association for Computing Machinery (ACM)
  - Many other online resources including forums, wikis, blogs, and more
  - There are also IoT communities of practice consisting of other like-minded individuals who want to share ideas with others.





## 6.6 Chapter Summary



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## Chapter Summary

# Summary

- There are many global social and environmental problems that can be solved by IoT systems. The Institute for Globally Transformative Technologies (LIGTT) has compiled a list of 50 breakthrough technologies that will drastically improve the work on these global problems.
- The Engineering Design Process is a proven method to develop a product.
- The first step to design an IoT solution is to identify a problem that can be solved with an IoT device. To test the idea, a prototype could be built simply by using a Raspberry Pi with an attached Arduino. To provide an example, a sunrise/sunset tracker was built.
- Another prototype was designed on Packet Tracer to remotely check to see if the garage door was open or closed..
- Documentation is very important component of any project. Flowcharts, Electronic Schematics and sequence diagrams are often used to provide documentation.
- The **Business Model Canvas** helps organizations and entrepreneurs map, discuss, design, and invent new business models based on a value proposition, customer interface, infrastructure management, and finances
- IoT professionals should be individuals who espouse life-long learning. They need to be flexible, take the initiative, lead when necessary, and be able to produce something new and useful



