

# CSE 3001 - SOFTWARE ENIGINEERING PROJECT REPORT "ONLINE FOOD DELIVERY SYSTEM" "FOODCART"

**Prepared By** 

KANIKA SAHNI (20BCE1694)
TANUSHREE GORAI (20BCE1269)
YOGESH HARLALKA (20BCE1696)

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### PROBLEM STATEMENT AND ABSTRACT

The purpose of this project is to develop an **Online Food Ordering System**. It is a system that enables customer of food to place their order online at any time and any place. The reason to develop the system is due to the issues facing by food industry. These issues are such as peak hour-long queue issues, increase of take away foods than visitors, speed major requisite of food preparation, limited promotion and advertising on current strategy, and quality control of food management issues.

Therefore, this system enhances the speed and standardization of taking the order from the customer and displays it to the staff in the kitchen accordingly. Besides that, it provide a user-friendly web pages and effective advertising medium to the new product of the online food restaurant to the customer with cheaper cost.

Furthermore, it also extends and delivers customer satisfactions especially to the hectic customer or reaching the customer who are constrain of transport to be in food restaurant. At the same time, boost up market share for food restaurant and increase return on investment for the investor. The structured methodologies have been chosen to develop the Online Food Ordering System.

# **FUNCTIONAL REQUIREMENTS**

This section presents the identified functional requirements for Online Food Ordering System.

There are some general functional requirements that need to be overcome. These are :

- A server shall host the system and provide system data processing and storage capability.
- A web application shall provide a customer with all customer system functionality. Users of the web ordering system, namely restaurant customers, must be provided the following functionality:
  - o Create an account.
  - Manage their account.
  - o Log in to the system.
  - o Navigate the restaurant's menu.
  - o Select an item from the menu.
  - o Customize options for a selected item.
  - o Add an item to their current order.
  - Review their current order.
  - o Remove an item/remove all items from their current order.
  - o Provide delivery and payment details.
  - o Place an order.
  - o Receive confirmation in the form of an order number.

- The web application will make a customer able to order any type as per their wish and requirements.
- A backend program shall provide a restaurant with all system.
- The backend program enables placing orders and delivery of the product to the customer.

There are some functional customer requirements that need to be overcome. These are :

- A customer shall be able to navigate through the available items in their engaged menu.
- A customer shall be able to remove an item from a pending order.
- A customer shall be able to add an item to an order.
- A customer shall be able to place an order through their engaged menu if it is pending and not empty.
- A customer shall be able to cancel an order through their engaged menu if it is pending and not yet placed.

A customer will also be able to choose their payment mode as per their ease of satisfaction.

# **NON - FUNCTIONAL REQUIREMENTS**

This section presents the identified non - functional requirements for Online Food Ordering System.

Because the design patterns of the Online Food Ordering System are pretty much the standard for a web application, the non-functional requirements of the system are very straightforward. Although written using Microsoft Visual Studio(VS Code), the application is cross-compiled to HTML and JavaScript, along with a PHP backend, all of which are supported by any reasonably well maintained web server, although we used Apache2, and particularly the free XAMPP distribution.

All of the application data is stored in a SQL database, and therefore a SQL server must also be installed on the host computer. As with Apache2, this software is freely available and can be installed and run under most operating systems.

The server hardware can be any computer capable of running both the web and database servers and handling the expected traffic. For a restaurant that is not expecting to see much web traffic, or possibly doing only a limited test run, an average personal computer may be appropriate. Once the site starts generating more hits, though, it will likely be necessary to upgrade to a dedicated host to ensure proper performance. The exact cut-offs will need to be determined through a more thorough stress testing of the system.

### **Performance Requirements**

The server shall be capable of supporting an arbitrary number of active meals/orders, that is, no meals/orders shall be lost under any circumstances. The server shall be capable of supporting an arbitrary number of active customer payments, that is, no payments shall be lost under any circumstances.

### Safety Requirements

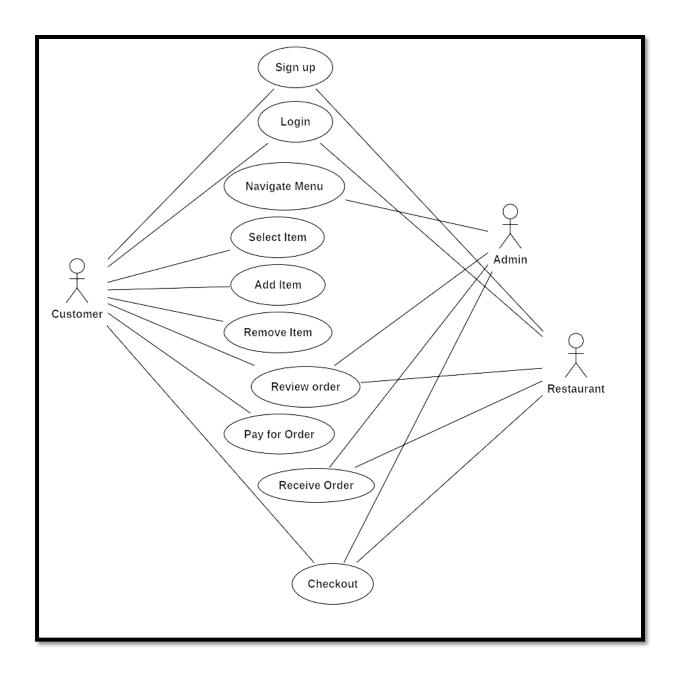
The system shall be capable of restoring itself to its previous state in the event of failure (e.g. a system crash or power loss).

The system shall be able to display a menu at all times to facilitate manual order taking should the need arise.

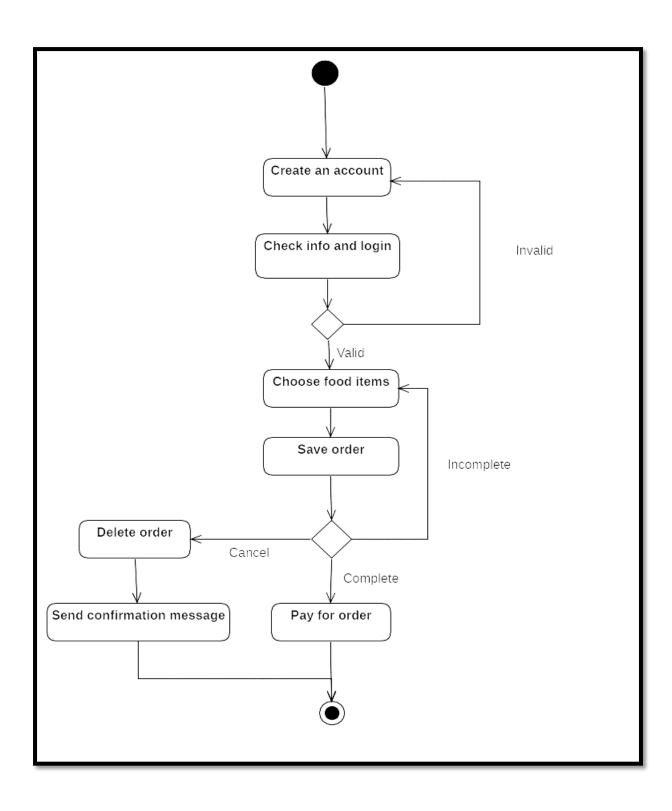
<b>-</b>		
Security	Require	ments

The system should be able to encrypt all personal details of the customer. The banking information should not be leaked to any other third party.

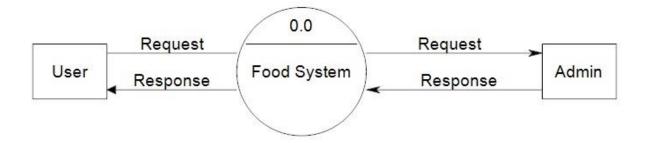
# **USE CASE DIAGRAM**



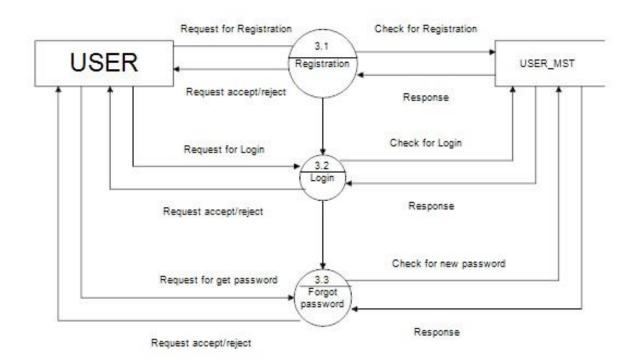
# **ACTIVITY DIAGRAM**



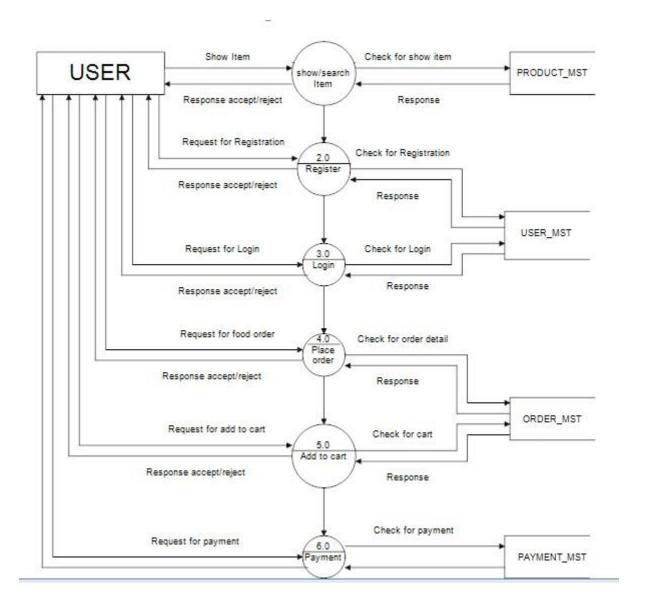
# **DFD LEVEL: 0**



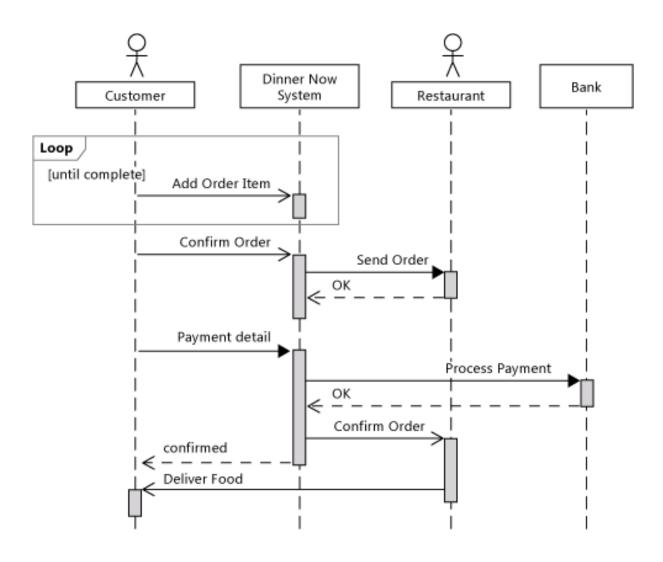
# **DFD LEVEL: 1**



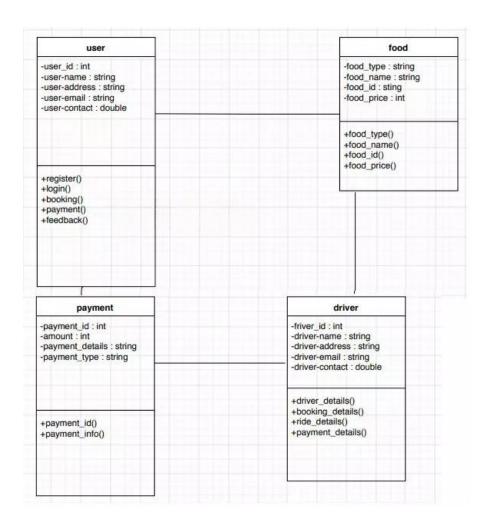
**DFD LEVEL: 2** 



# **SEQUENCE DIAGRAM**



# **CLASS DIAGRAM**

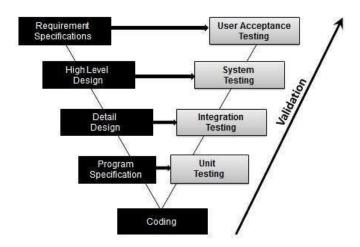


# TEST CASES AND VALIDATION TECHNIQUES

TEST CASE ID	TEST CASE DESCRIPTION	TEST CASE INPUT	TEST PROCEDURE	EXPECTED RESULT	ACTUAL OUTPUT
TC_01	Login: Test for an invalid username or password	Username : abc Password : asd	Manually	System shows message as invalid username or password.	System shows a message to signup
TC_02	Login: Test for an invalid username or password	Username : abc Password : asd	Manually	Login successful and redirects to main page	Login is successful

тс_03	Login : Test for forgot password	Click "forget password"	Manually	Page to create new password	Reset password screen appears
TC_04	Login : Test for forgot username	Click "forget username	Manually	Page to create new username	Username is shown to the customer by showing their email id.
TC_05	Request : Test for adding order	Click arrow button or add quantity	Manually	System adds the order with a prompt message	Order is displayed in the cart
TC_06	Request : Test for deleting order	Click on the delete icon	Manually	System removes the selected order	Order in the cart is removed
ТС_07	Status : Payment	Click on payment and different payment options available	Manually	Payment panel comletes the payment	Payment page completes verification
TC_08	Status : Place order	Click on place order button to finally complete the purchase	Manually	Page shows message	Page shows message of the placed order

Validation testing can be best demonstrated using V-Model. The Software under test is evaluated during this type of testing.



### **Unit Testing**

Here, by using this testing, we have focused on the functionality of the various methods.

### **Module Testing**

A module is a combination of unit programs. Here, we test the unit programs (5 or 6 programs together) and check where the module programs have the dependency.

### **Unit Testing**

Here, by using this testing, we have focused on the functionality of the various methods.

### Sub - System Testing

Then, we combined some modules for preliminary system testing in our project.

### **System Testing**

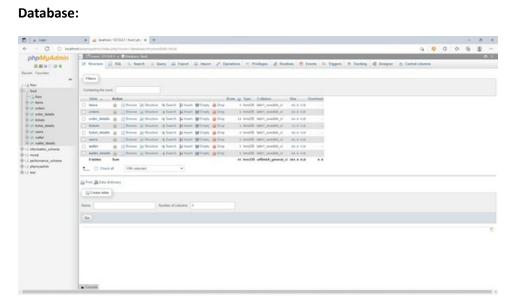
A system is a combination of two or more sub – systems. And, here we tested the entire system as per our requirements.

### **Acceptance Testing**

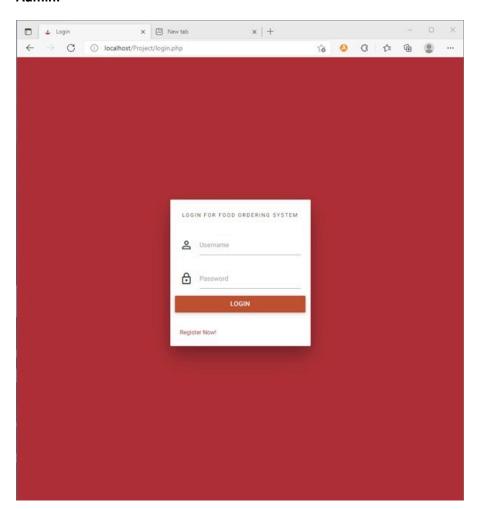
Normally, this type of testing is done to verify if system meets the customer specified requirements. After submitting this project to the users, they tested it and we checked if they were satisfied with it or not through an application form and asked their reviews about the product. It is the system testing done by the customers that determines whether the product is deliverable or not.

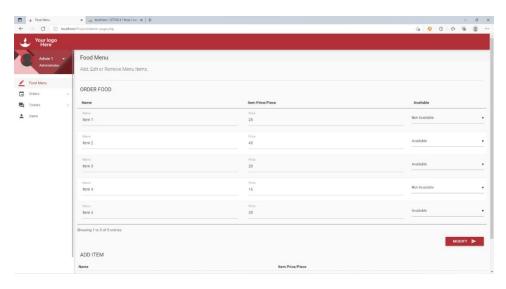
### **OUTPUTS:**

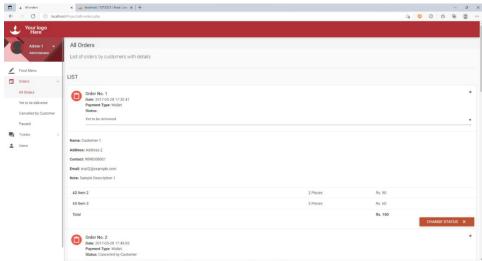
#### Database:

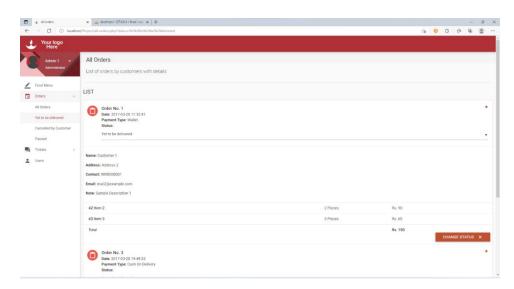


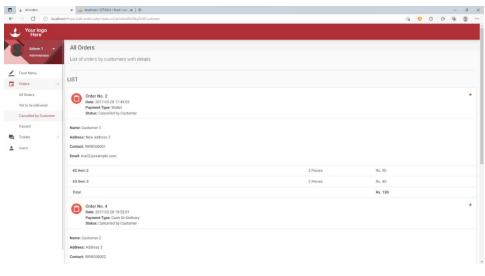
### Admin:

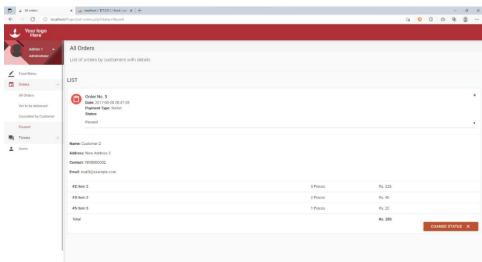


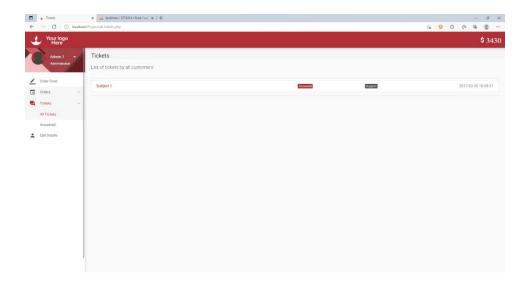


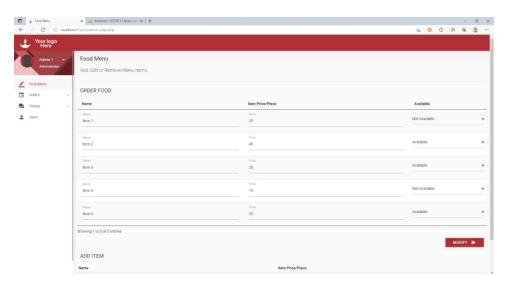


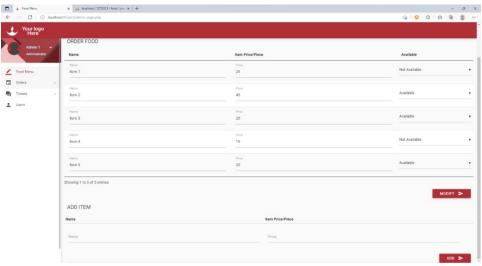




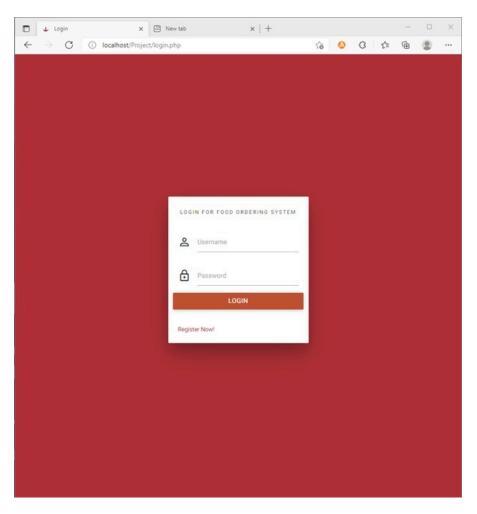


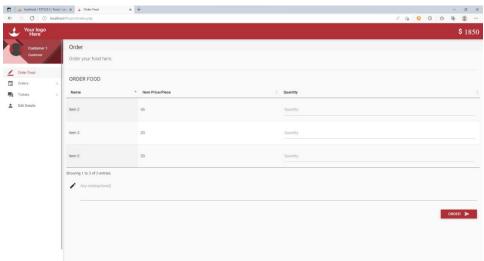


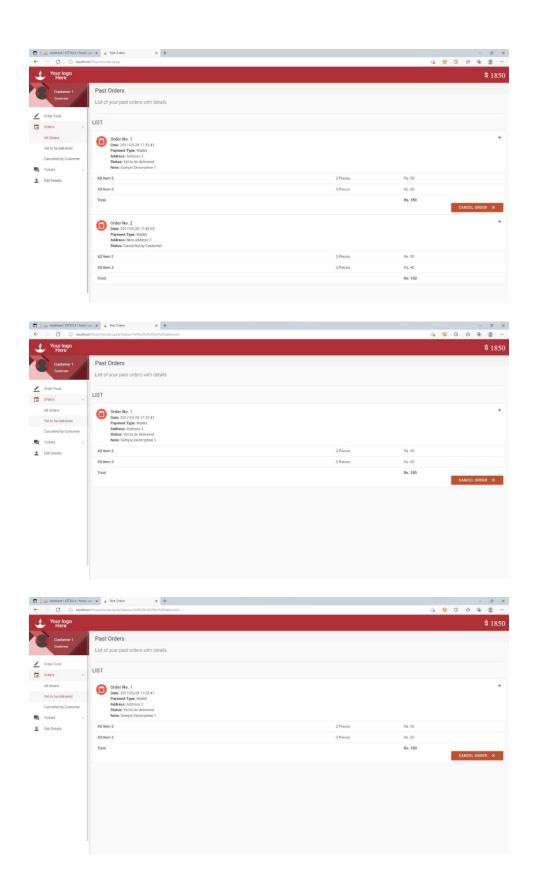


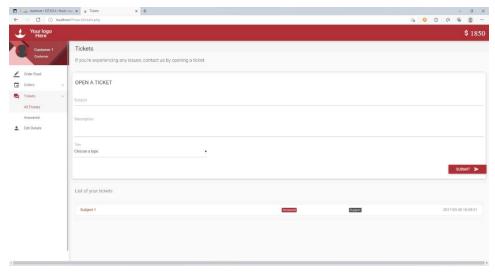


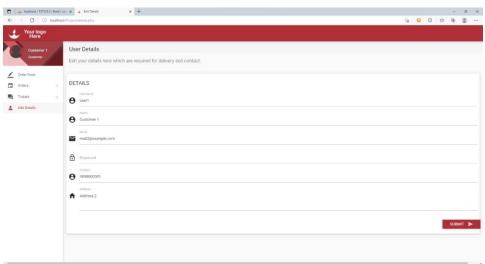
### **Customer Side:**











# THANK YOU