Big Data Real-time Processing with Apache Spark



Outline

Big Data Processing in Real-time

Apache Spark

Processing in Real-time Mode

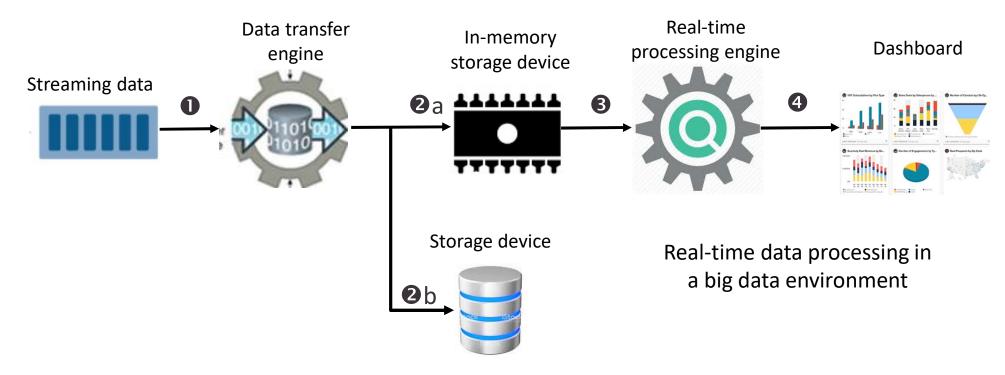
- Real-time processing is also called event or stream processing
 - Stream: data arrives continuously
 - Event: data arrives at intervals
 - The individual event/stream datum is generally small in size, but its continuous nature results in very large datasets
- Two important concepts related to big data processing
 - Event Stream Processing (ESP)
 - An incoming stream of events, generally from a single source and ordered by time, is continuously analysed.
 - ESP focuses more on **speed** than complexity. The operations to be executed is comparatively simple to aid faster execution.
 - Complex Event Processing (CEP)
 - A number of real-time events often coming from disparate sources and arriving at different time intervals are analysed simultaneously.
 - CEP focuses more on complexity, providing rich analytics.

Processing in Real-time Mode

- Data is processed in-memory as captured bf being persisted to the disk
- Real-time mode address the velocity characteristic of big data datasets
- Interactive mode refers to query processing in real-time (e.g. operational BI is generally conducted in real-time mode)



Processing in Real-time Mode



Real-time data processing in a big data environment:

- Streaming data is captured via a data transfer engine
- 2 It is then simultaneously saved to an in-memory storage device (a) and an on-disk storage device (b)
- 3 A processing engine is then used to process data in real-time
- Finally the results are fed to a dashboard for operational analysis

In-Memory Storage Devices

- Real-time big data analytics requires the use of in-memory storage devices
 - In-memory storage device generally utilizes RAM as its storage medium to provide fast data access
 - Reading data from in-memory storage is approx. 80 times faster than on-disk storage
 - Growing capacity and decreasing cost of RAM make it possible to develop inmemory data storage solution

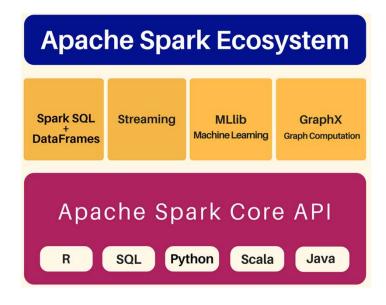


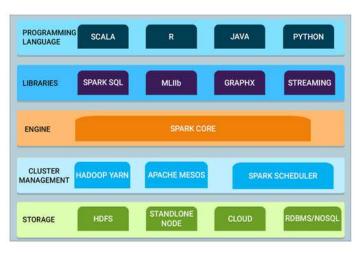
Origin

- Apache Spark is an open-source distributed general-purpose clustercomputing framework.
- Lightning fast, in-memory data analytics engine for large-scale data processing
- Originally developed in 2009 in UC Berkeley; Fully open sourced in 2010 now a Top Level Project at the Apache Software Foundation
- Currently the largest open source project in data processing.
- Initial release: May 2014; Stable release: version 3.1.1 as of March 2021
- Written in Scala language



Spark ecosystem





- Spark core execution engine of Spark platform, providing memory management, task scheduling, fault recovery, etc.
- Spark SQL Spark SQL performs the query on data through SQL and HQL (Hive Query Language) based on DataFrame model.
- Spark Streaming live stream data processing
- Spark MLlib in-built library of Spark that contains the functionality of Machine Learning, providing various ML algorithms
- Spark GraphX graph computation engine built on top of Apache Spark that enables to process graph data at scale.
- Spark API Spark provides API in Scala, Java, Python and R.
 - PySpark is Python package for Apache Spark.

Features

- Swift processing
 - In-memory storage and computation
 - Real-time data processing, process data as that data is being generated
 - Usually 10 times faster on disk / 100 times faster in memory than MapReduce

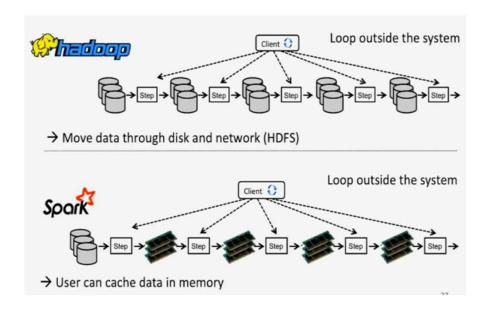
Fault Tolerance

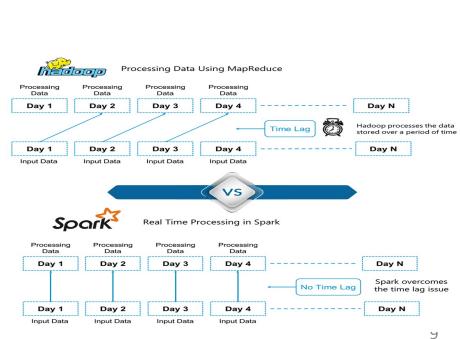
Dynamic in Nature

Lazy Evaluation

Real Time

Stream Processing





Features of Spark

Spark

Reusability

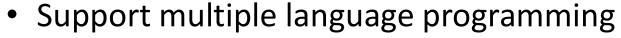
Advanced Analytics

In Memory Computing

Speed

Features

- Advanced analytics
 - Real-time stream processing
 - SQL query
 - Graph computation
 - Machine learning



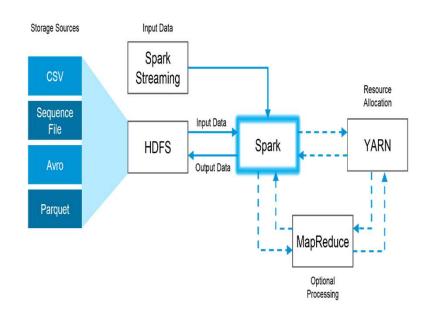
- Rich API in Scala, Python, R and Java
- Interactive shell
- 2-5 times less code than MapReduce





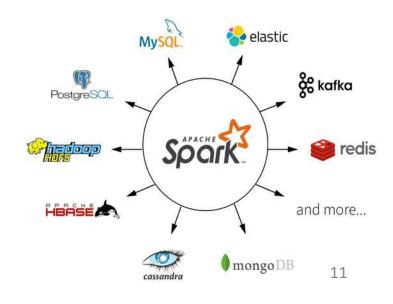
bo@mbo-ubuntu-vbox:~/mbo/spark\$ MASTER=spark://localhost:7077 ./spark-shell

Spark vs Hadoop



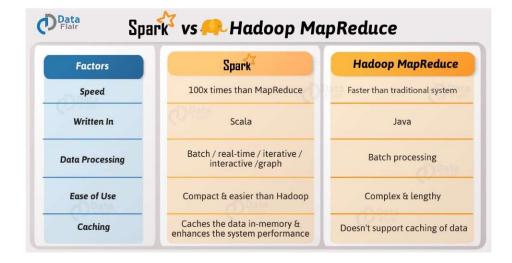
 Spark can run on the Hadoop ecosystem and works smoothly with *Hadoop Distributed File* System (HDFS), Apache Hive, and others.

- Spark can also work standalone and access data from diverse data sources
- Spark can also run on the clouds (e.g. Amazon Web Services)



Spark vs MapReduce

- MapReduce is intended for batch processing
- Spark delivers fast performance, iterative processing, real-time analytics, graph processing, machine learning and more
- These big data frameworks to be complementary, using them together to solve a broader business challenge.



Spark vs MapReduce



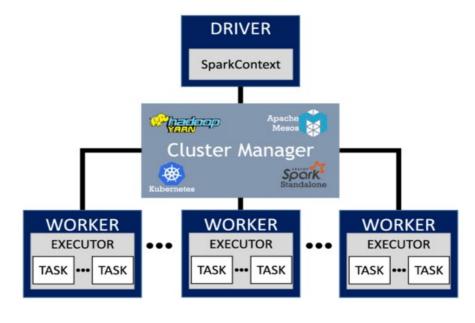


Apache MapReduce	Apache Spark
Difficult to program and requires abstractions.	Easy to program and does not require any abstractions.
It is used for generating reports that help find answers to historical queries.	Programmers can perform streaming, batch processing and machine learning, all in the same cluster.
No in-built interactive mode except tools like Pig and Hive.	Has in-built interactive mode.
Hadoop MapReduce does not leverage the memory of the hadoop cluster to the maximum.	Executes jobs 10 to 100 times faster than Hadoop MapReduce.
Allows you to just process a batch of stored data.	Programmers can modify the data in real-time through Spark streaming.
Written in Java	Written in Scala
Store data on disk	Store data in memory

13

Spark architecture

- Driver program drive your application on master node. Your Spark program behaves as a driver program or if you are using the interactive shell, the shell acts as the driver program.
- Inside the driver program, the first thing you do is, you create a Spark Context (a gateway to all the Spark functionalities).

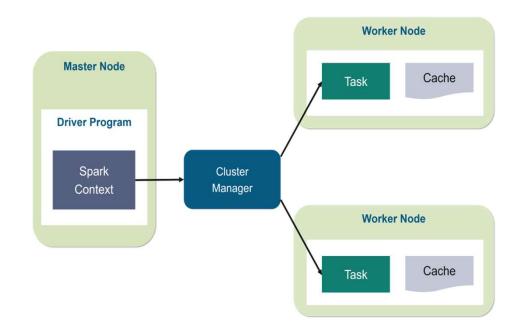


Apache Spark Architecture

- Spark Context takes the job, breaks the job in tasks. The driver talks to the cluster
 manager and negotiates the resources. Cluster manager launches executors in
 worker nodes on behalf of the driver.
- These tasks work on the partitioned datasets, perform operations, collect the results and return to the main Spark Context.

Spark architecture

- The driver will send the tasks to the executors based on data placement.
 When executors start, they register themselves with drivers. So, the driver will have a complete view of executors that are executing the task
- During the course of execution of tasks, driver program will monitor the set of executors that runs.



Worker nodes are the slave nodes whose job is to basically execute the tasks. These
tasks are then executed on the partitioned datasets in the worker node and hence
returns back the result to the Spark Context.

Spark programming model – data structure

- Spark supports following data structures:
 - RDD Spark RDD (Resilient Distributed Dataset) is distributed collection of data over nodes in the cluster. It is the fundamental data structure of Spark.
 - Dataframe The Dataframe is next data structures in Spark which is again a
 distributed collection of data and here data is organized into columns. This data
 structure is used with SparkSQL and provides SQL like operations over the data.
 - Dataset Dataset is strongly typed, relational and column based data structure in Spark used with SparkSQL
 - TUNGSTEN New data structure introduced with the Spark 2.x (SparkSQL) to provide high performance processing of data. The Tungsten operations works on the byte-code level and by optimizing Spark Jobs for CPU/Memory efficiency.
 - Graphframe GraphFrames are DataFrames based package for Apache Spark, which
 is used for Graph Processing in Apache Spark.

16

Spark programming model – RDD

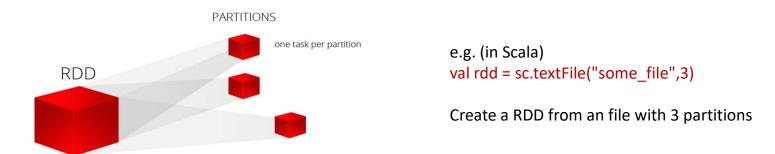
 Resilient Distributed Datasets (RDD) is the fundamental data structure of Spark



- In-Memory Computations: It improves the performance by an order of magnitudes.
- **Lazy Evaluation**: All transformations in RDDs are lazy, i.e, doesn't compute their results right away.
- Fault Tolerant: RDDs track data lineage information to rebuild lost data automatically.

Spark programming model – RDD

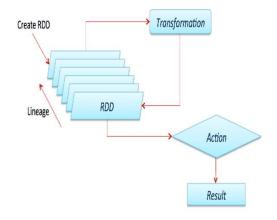
- Resilient Distributed Datasets (RDD) is the fundamental data structure of Spark
 - Immutability: Data can be created or retrieved anytime and once defined, its value can't be changed.
 - Partitioning: A RDD can be automatically divided into Partitions which are distributed across
 different nodes of a Spark cluster. It is the fundamental unit of parallelism in Spark RDD (When
 executing some action, a task is launched per partition (the more the number of partitions, the
 more the parallelism)
 - Persistence: Users can reuse Spark RDDs and choose a storage strategy for them. RDD can also be cached for future reuse
 - Coarse-Grained Operations: These operations are applied to all elements in data sets through maps or filter or group by operation.



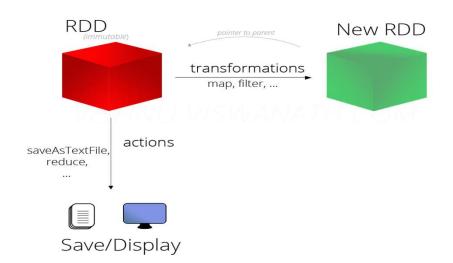
Spark programming model – RDD

Two types of operations can be performed on an RDD:

- Transformation: create a new RDD from an existing one.
 - New RDD keeps a pointer to it's parent RDD.
 - When you call a transformation, Spark does not execute it immediately (lazy evaluation), instead it creates a lineage which keeps track of what all transformations has to be applied on that RDD.



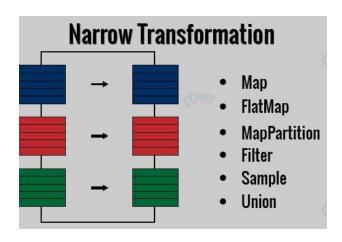
• Action: either save result to some location or to display it



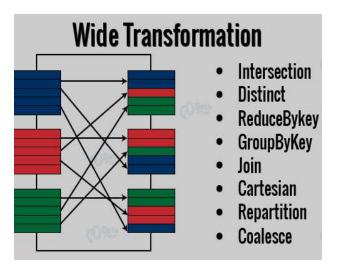
e.g. (in Scala)
val rdd = sc.textFile("spam.txt")
val filtered = rdd.filter(line =>
line.contains("money"))
filtered.count()

Spark programming model – RDD

Transformation: two types of transformation



 All the elements that are required to compute the records in single partition live in the single partition of parent RDD. A limited subset of partition is used to calculate the result (no partitioning)



 All the elements that are required to compute the records in the single partition may live in many partitions of parent RDD. The partition may live in many partitions of parent RDD (partitioning)

Spark programming model – RDD

Transformation

Transformation	Description
map(func)	Return a new distributed dataset formed by passing each element of the source through a function <i>func</i> (same number of elements in new dataset)
flatMap(func)	Similar to map, but each input item can be mapped to zero or more output items (so func should return a sequence rather than a single item)
filter(func)	Return a new dataset formed by selecting those elements of the source on which <i>func</i> returns true
<pre>sample(withReplace ment, fraction, seed)</pre>	Sample a <i>fraction</i> of the data, with or without <i>replacement</i> , using a given random number generator <i>seed</i>
union(otherDataset)	Return a new dataset that contains the union of the elements in the source dataset and the argument <i>otherDataset</i>
distinct()	Return a new dataset that contains the distinct elements of the source dataset

Spark programming model – RDD

Transformation

Transformation	Description
groupByKey()	When called on a dataset of (K, V) pairs, returns a dataset of (K, Seq[V]) pairs
reduceByKey()	When called on a dataset of (K, V) pairs, returns a dataset of (K, V) pairs where the values for each key are aggregated using the given reduce function
sortByKey()	When called on a dataset of (K, V) pairs where K implements Ordered, returns a dataset of (K, V) pairs sorted by keys in ascending or descending order, as specified in the boolean ascending argument
join()	When called on datasets of type (K, V) and (K, W) , returns a dataset of $(K, (V, W))$ pairs with all pairs of elements for each key
cogroup()	When called on datasets of type (K, V) and (K, W) , returns a dataset of $(K, Seq[V], Seq[W])$ tuples – also called groupWith
cartesian()	when called on datasets of types T and U , returns a dataset of (T, U) pairs (all pairs of elements)

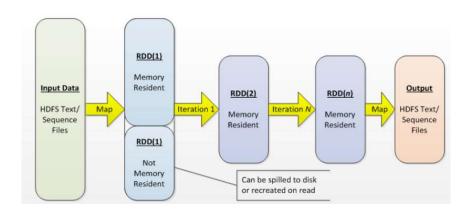
Spark programming model – RDD

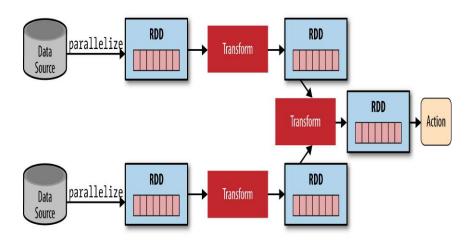
Action

Action	Description
count()	use to count the number of elements in RDD
collect()	used to get entire RDD to driver program. If the data size is huge then its advisable to use it with care because it retrieves all the RDD data on the driver node.
take()	return n number of RDD on the driver machine. If you want to return 10 rows then use the function take(10).
top()	returns top n elements from RDD using the default ordering.
reduce()	performs aggregation on full RDD over distributed cluster
aggregate()	used when data type is different from the input type
foreach()	used to execute some operations on the each data item in RDD.
saveAsTextFile()	write the elements of the dataset as a text file

Spark programming model – life cycle of spark program based on RDD

- 1) Create some input RDDs from external data or parallelize a collection in your driver program.
- 2) Lazily transform them to define new RDDs using transformations like filter() or map()
- 3) Ask Spark to cache() any intermediate RDDs that will need to be reused.
- 4) Launch actions such as count() and collect() to kick off a parallel computation, which is then optimized and executed by Spark.







Summary

Spark

- Spark provides a simple, efficient, scalable programming model for big data analytics
- Support interactive and streaming computations
 - In-memory, fault-tolerant storage abstraction, low-latency scheduling,...
- Easy to combine batch, streaming, and interactive computations
 - Spark execution engine supports all computation models
- Easy to develop sophisticated algorithms
 - Scala interface, APIs for Java, Python, R, Hive QL, ...
 - Can address graph based and ML algorithms, etc
- Compatible with existing open source ecosystem