

## PRACTICAL - 1

**AIM:** To search a number from the list using linear unsorted.

**THEORY:** The process of identifying or finding a particular record is called searching.

There are two types of search

- ↳ Linear search

- ↳ Binary search

The linear search is further classified as

- \* SORTED      \* UNSORTED

Here we will look on the UN-SORTED Linear search

Linear search, also known as sequential search, is a process that checks every element in the list sequentially until the desired element is found.

When the elements to be searched are not specifically arranged in ascending or descending order. They are arranged in random manner. That is what it calls unsorted linear search.

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unsorted linear search

- ↳ The data is entered in random manner
- ↳ user needs to specify the element to be searched in the entered list.
- ↳ check the condition that whether the entered number matches if it matches then display the location plus increment 1 as data is stored from location zero.
- ↳ If all elements are checked one by one and element not found then prompt msg message number not found.

## Practical-1

### Source code:

```
ds1.py - C:/Users/DELL/AppData/Local/Programs/Python/Python37-32/ds1.py (3.7.3)
File Edit Format Run Options Window Help
print("Tanvi Mane \n 1712")
a=[4,29,21,64,25,24,3]
j=0
print(a)
search=int(input("Enter no to be searched: "))
for i in range(len(a)):
    if(search==a[i]):
        print("Number found at: ",i+1)
        j=1
        break
if(j==0):
    print("Number NOT FOUND!")
```

### Output:

```
Python 3.7.3 Shell
File Edit Shell Debug Options Window Help
Python 3.7.3 (v3.7.3:ef4ec6ed12, Mar 25 2019, 21:26:53) [MSC v.1916 32 bit (Intel)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
== RESTART: C:/Users/DELL/AppData/Local/Programs/Python/Python37-32/ds1.py ==
Tanvi Mane
1712
[4, 29, 21, 64, 25, 24, 3]
Enter no to be searched: 21
Number found at: 3
>>>
== RESTART: C:/Users/DELL/AppData/Local/Programs/Python/Python37-32/ds1.py ==
Tanvi Mane
1712
[4, 29, 21, 64, 25, 24, 3]
Enter no to be searched: 5
Number NOT FOUND!
>>> |
```

## PRACTICAL - 2

**AIM:** To search a number from the list using linear sorted method.

**THEORY:** SEARCHING and SORTING are different modes or types of data-structure

SORTING - To basically SORT the inputed data in ascending or descending manner.

SEARCHING - To search elements and to display the same.

In searching that too is LINEAR SORTED search.  
the data is arranged in ascending to descending or descending to ascending  
that is all what it meant by searching through 'sorted' that is well arranged data.

Q.8

sorted linear search

- ↪ The user is supposed to enter data in sorted manner
- ↪ user has to gives an element for searching through sorted list.
- ↪ If element is found display with an updation as value is stored from location '0'.
- ↪ If data or element not found print the same
- ↪ In sorted order list of elements we can check the condition that whether the entered number lies from starting point till the last element if not then without any processing we can say number not in the list.

## Practical-2

### Source code:

```
ds2.py - C:/Users/DELL/AppData/Local/Programs/Python/Python37
File Edit Format Run Options Window Help
print("Tanvi Mane \n1712")
a=[3,4,21,24,25,29,64]
j=0
print(a)
search=int(input("Enter the number to be searched: "))
if((search<a[0]) or (search>a[6])):
    print("Number doesn't exist!")
else:
    for i in range (len(a)):
        if(search==a[i]):
            print("Number found at: ",i+1)
            j=1
            break
    if(j==0):
        print("Number NOT found!")
```

### Output:

```
Python 3.7.3 Shell
File Edit Shell Debug Options Window Help
Python 3.7.3 (v3.7.3:ef4ec6ed12, Mar 25 2019, 21:26:53) [MSC v.1916 32 bit (Inte
1]) on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>>
== RESTART: C:/Users/DELL/AppData/Local/Programs/Python/Python37-32/ds2.py ==
Tanvi Mane
1712
[3, 4, 21, 24, 25, 29, 64]
Enter the number to be searched: 3
Number found at: 1
>>>
== RESTART: C:/Users/DELL/AppData/Local/Programs/Python/Python37-32/ds2.py ==
Tanvi Mane
1712
[3, 4, 21, 24, 25, 29, 64]
Enter the number to be searched: 65
Number doesn't exist!
>>>
== RESTART: C:/Users/DELL/AppData/Local/Programs/Python/Python37-32/ds2.py ==
Tanvi Mane
1712
[3, 4, 21, 24, 25, 29, 64]
Enter the number to be searched: 32
Number NOT found!
>>> |
```

## PRACTICAL - 3

**AIM:** To search a number from the given sorted list using binary search.

**THEORY:** A binary search also known as a half-interval search, is an algorithm used in computer science to locate a specified value (key) within an array. For the search to be binary, the array must be sorted in either ascending or descending order.

At each step of the algorithm a comparison is made and the procedure branches into one of two directions.

Specifically, the key value is compared to the middle element of the array.

If the key value is less than or greater than this middle element, the algorithm knows which half of the array to continue searching in because the array is sorted.

This process is repeated on progressively smaller segments of the array until the value is located.

Because each step in the algorithm divides the array size in half, a binary search will complete successfully in logarithmic time.

**SOURCE CODE:**

```
print("TANVI MANE \n1712")
a=[3,4,21,24,25,29,64]
print(a)
search=int(input("Enter number to be searched from the list:"))
l=0
h=len(a)-1
m=int((l+h)/2)
if((search<a[l]) or (search>a[h])):
    print("Number not in RANGE!")
elif(search==a[h]):
    print("number found at location :",h+1)
elif(search==a[l]):
    print("number found at location :",l+1)
else:
    while(l!=h):
        if(search==a[m]):
            print ("Number found at location:",m+1)
            break
        else:
            if(search<a[m]):
                h=m
                m=int((l+h)/2)
            else:
                l=m
                m=int((l+h)/2)
    if(search!=a[m]):
        print("Number not in given list!")
        break
```

**OUTPUT:**

= RESTART: C:\Users\DELL\AppData\Local\Programs\Python\Python37-32\data.py ==

CASE 1:

TANVI MANE

1712

[3, 4, 21, 24, 25, 29, 64]

Enter number to be searched from the list:25

Number found at location: 5

CASE 2:

TANVI MANE

1712

[3, 4, 21, 24, 25, 29, 64]

Enter number to be searched from the list:65

Number not in RANGE!

CASE 3:

TANVI MANE

1712

[3, 4, 21, 24, 25, 29, 64]

Enter number to be searched from the list:10

Number not in given list!

## PRACTICAL-4

**AIM:** To sort given random data by using bubble sort.

**THEORY:** SORTING is type in which any random data is sorted i.e arranged in ascending or descending order.

BUBBLE sort sometimes referred to as sinking sort.

Is a simple sorting algorithm that repeatedly steps through the lists, compares adjacent elements and swaps them if they are in wrong order.

The pass through the list is repeated until the list is sorted.

The algorithm which is a comparison sort is named for the way smaller or larger elements "bubble" to the top of the list.

Although the algorithm is simple, it is too slow as it compares one element checks if condition fails then only swaps otherwise goes on.

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Example:

First pass

$(5\ 1\ 4\ 2\ 8) \rightarrow (1\ 5\ 4\ 2\ 8)$  Here algorithm compares the first two elements and swaps since  $5 > 1$

$(1\ 5\ 4\ 2\ 8) \rightarrow (1\ 4\ 5\ 2\ 8)$  swap since  $5 > 4$

$(1\ 4\ 5\ 2\ 8) \rightarrow (1\ 4\ 2\ 5\ 8)$  swap since  $5 > 2$

$(1\ 4\ 2\ 5\ 8) \rightarrow (1\ 4\ 2\ 5\ 8)$  Now since these elements are already in order ( $8 > 5$ ) algorithm does not swap them.

Second pass:

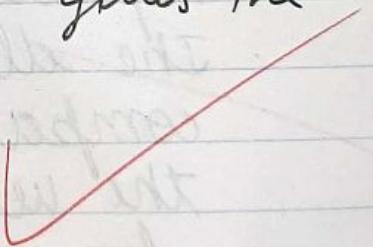
$(1\ 4\ 2\ 5\ 8) \rightarrow (1\ 4\ 2\ 5\ 8)$

$(1\ 4\ 2\ 5\ 8) \rightarrow (1\ 2\ 4\ 5\ 8)$  swap since  $4 > 2$

$(1\ 2\ 4\ 5\ 8) \rightarrow (1\ 2\ 4\ 5\ 8)$

Third pass.

$(1\ 2\ 4\ 5\ 8)$  It checks and gives the data in sorted order.

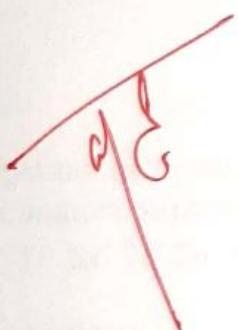


**SOURCE CODE:**

```
print("TANVI MANE \n1712")
a=[10,9,8,7,6,1]
print("Before BUBBLE SORT elemnts list: \n ",a)
for passes in range (len(a)-1):
    for compare in range (len(a)-1-passes):
        if(a[compare]>a[compare+1]):
            temp=a[compare]
            a[compare]=a[compare+1]
            a[compare+1]=temp
print("After BUBBLE SORT elemnts list: \n",a)
```

**OUTPUT:**

```
== RESTART: C:\Users\DELL\AppData\Local\Programs\Python\Python37-32\data.py ==
TANVI MANE
1712
Before BUBBLE SORT elemnts list:
[10, 9, 8, 7, 6, 1]
After BUBBLE SORT elemnts list:
[1, 6, 7, 8, 9, 10]
>>>
```



## PRACTICAL-5

**AIM:** To demonstrate the use of stack

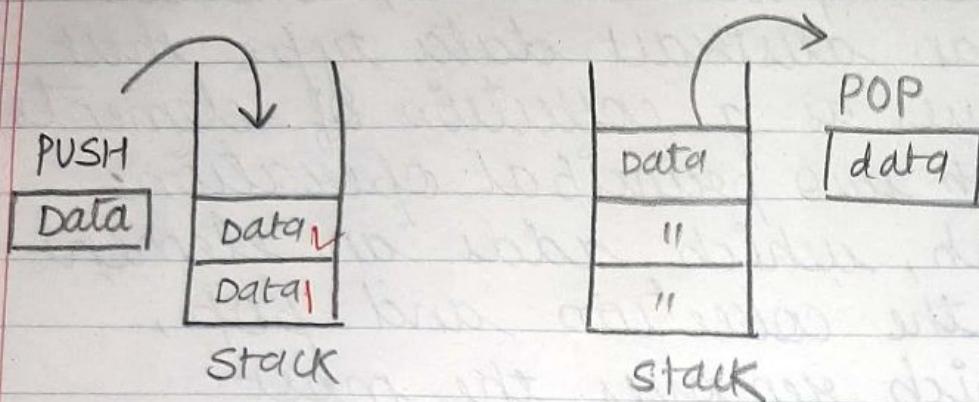
**THEORY:** In computer science, a stack is an abstract data type that serves as a collection of elements with two principal operations push, which adds an element to the collection and pop, which removes the most recently added element that was not yet removed.

The order may be LIFO (Last In First Out) or FILO (First In Last Out).

Three basic operations are performed in the stack

- **PUSH :** Adds an item in the stack. If the stack is full then it is said to be overflow condition.
- **POP :** Removes an item from the stack. The items are popped in the reversed order in which they are pushed. If the stack is empty, then it is said to be an underflow condition.

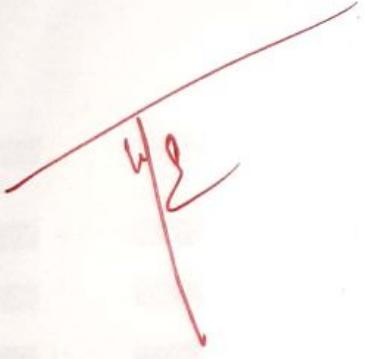
- Peek at Top: Returns top element of stack
- isEmpty: Returns true if stack is empty else false.



Last-in - First-out

**SOURCE CODE:**

```
print("TANVI MANE \n1712")
class stack:
    def __init__(self):
        self.l=[0,0,0,0,0,0]
        self.tos=-1
    def push(self,data):
        n=len(self.l)
        if(self.tos==n-1):
            print("Stack is full!")
        else:
            self.tos=self.tos+1
            self.l[self.tos]=data
    def pop(self):
        if(self.tos<0):
            print("Stack is empty!")
        else:
            k=self.l[self.tos]
            print("data=",k)
            self.tos=self.tos-1
s=stack()
s.push(10)
s.push(20)
s.push(30)
s.push(40)
s.push(50)
s.push(60)
s.push(70)
s.push(80)
s.pop()
s.pop()
s.pop()
s.pop()
s.pop()
s.pop()
s.pop()
s.pop()
```

**OUTPUT:**

TANVI MANE  
1712  
Stack is full!  
data= 70  
data= 60  
data= 50  
data= 40  
data= 30  
data= 20  
data= 10  
Stack is empty!

## PRACTICAL-6

**AIM:** To demonstrate Queue add and delete

**THEORY:** Queue is a linear data structure where the first element is inserted from one end called REAR and deleted from the other end called as FRONT

Front points to the beginning of the queue and rear points to the end of the queue.

Queue follows the FIFO (First-in-First-out) structure

according to its FIFO structure, element inserted first will also be removed first.

~~In a queue, one end is always used to insert data (enqueue) and the other is used to delete data (dequeue) because queue is open at both of its ends.~~

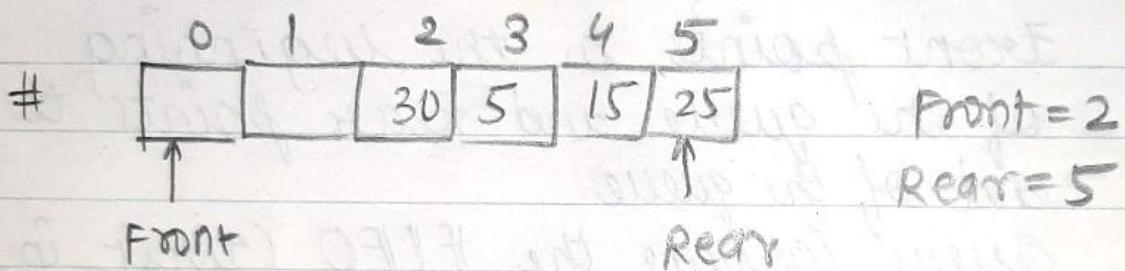
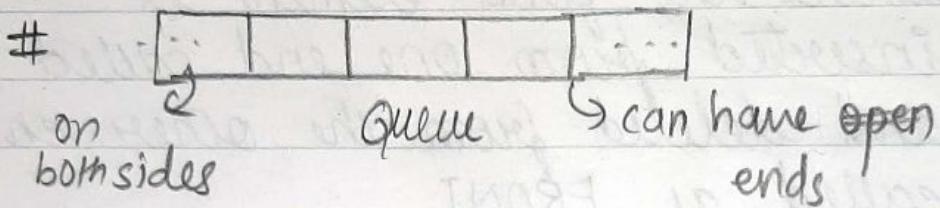
enqueue() can be termed as add() in queue i.e adding a element in queue.

Dequeue() can be termed as delete or remove. i.e deleting or removing of element.

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Front is used to get the front data item from a queue.

Rear is used to get the last item from a queue.



**SOURCE CODE:**

```
print("TANVI MANE \n1712")
class queue:
    global r
    global f
    def __init__(self):
        self.r=0
        self.f=0
        self.l=[0,0,0,0,0]
    def add(self,data):
        n=len(self.l)
        if(self.r<n-1):
            self.l[self.r]=data
            self.r=self.r+1
        else:
            print("Queue is full!")
    def remove(self):
        n=len(self.l)
        if(self.f<n-1):
            print(self.l[self.f])
            self.f=self.f+1
        else:
            print("Queue is Empty!")
q=queue()
q.add(30)
q.add(40)
q.add(50)
q.add(60)
q.add(70)
q.add(80)
q.remove()
q.remove()
q.remove()
q.remove()
q.remove()
q.remove()
```

**OUTPUT:**

TANVI MANE

1712

Queue is full!

Queue is full!

30

40

50

60

Queue is Empty!

Queue is Empty!

## PRACTICAL - 7

**AIM:** To demonstrate the use of circular queue in data-structure

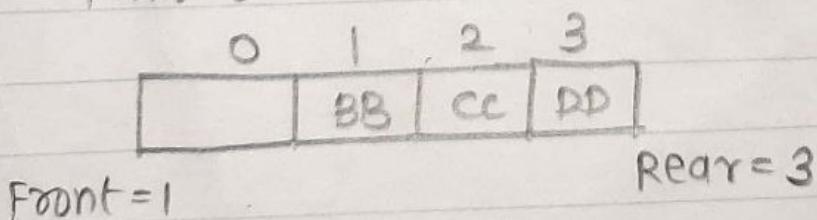
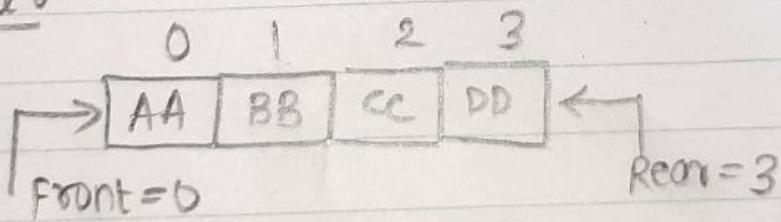
**THEORY:** The queue that we implement using an array suffer from one limitation. In that implementation there is a possibility that the queue is reported as full, even though in actuality there might be empty slots at the beginning of the queue.

To overcome this limitation we can implement queue as circular queue.

In circular queue we go on adding the element to the queue and reach the end of the array.

The next element is stored in the first slot of the array.

Example:



Q

0	1	2	3	4	5
	BB	CC	PP	EE	FF

Front=1

Rear=5

0	1	2	3	4	5
		CC	PP	EE	FF

Front=2

Rear=5

0	1	2	3	4	5
XXX		CC	PP	EE	FF

Front=2

Rear=6

**SOURCE CODE:**

```
print("TANVI MANE \n1712")
class queue:
    global r
    global f
    def __init__(self):
        self.r=0
        self.f=0
        self.l=[0,0,0,0,0]
    def add(self,data):
        n=len(self.l)
        if(self.r<=n-1):
            self.l[self.r]=data
            print("data added:",data)
            self.r=self.r+1
        else:
            s=self.r
            self.r=0
            if(self.r<self.f):
                self.l[self.r]=data
                self.r=self.r+1
            else:
                self.r=s
                print("queue is full")
    def remove(self):
        n=len(self.l)
        if(self.f<=n-1):
            print("Data removed:",self.l[self.f])
            self.f=self.f+1
        else:
            print("Queue is empty")
            self.f=s
q=queue()
q.add(44)
q.add(55)
q.add(66)
q.add(77)
q.add(88)
q.add(99)
q.remove()
q.add(66)
```

YF

### OUTPUT:

TANVI MANE

1712

data added: 44

data added: 55

data added: 66

data added: 77

data added: 88

data added: 99

Data removed: 44

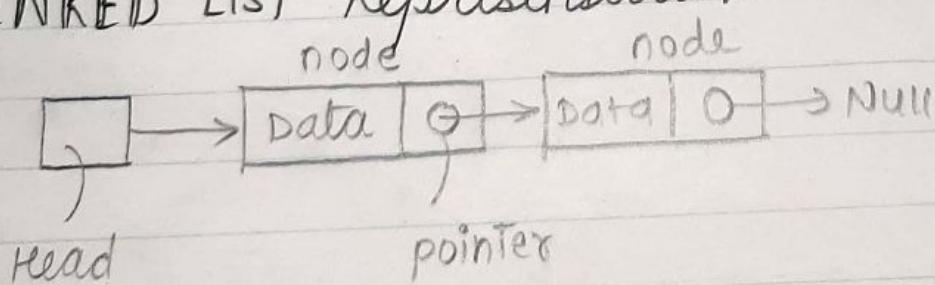
## PRACTICAL - 8

**AIM:** To demonstrate the use of Linked list in data structure.

**THEORY:** A linked list is a sequence of data structures. Linked list is a sequence of links which contains items. Each link contains a connection to another link.

- **LINK** - Each link of a linked list can store a data called an element.
- **NEXT** - Each link of a linked list contains a link to the next link called **NEXT**.
- **LINKED LIST** - A linked list contains the connection link to the first-link called **First**.

### LINKED LIST Representation :



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## TYPES of LINKED LIST:

- ↳ simple
- ↳ doubly
- ↳ circular

## BASIC operations

- ↳ insertion
- ↳ deletion
- ↳ display
- ↳ search
- ↳ delete

**SOURCE CODE:**

```
print("Tanvi Mane")
class node:
    global data
    global next
    def __init__(self,item):
        self.data=item
        self.next=None
class linkedlist:
    global s
    def __init__(self):
        self.s=None
    def addL(self,item):
        newnode=node(item)
        if self.s==None:
            self.s=newnode
        else:
            head=self.s
            while head.next!=None:
                head=head.next
            head.next=newnode
    def addB(self,item):
        newnode=node(item)
        if self.s==None:
            self.s=newnode
        else:
            newnode.next=self.s
            self.s=newnode
    def display(self):
        head=self.s
        while head.next!=None:
            print (head.data)
            head=head.next
        print (head.data)
start=linkedlist()
start.addL(50)
start.addL(60)
start.addL(70)
start.addL(80)
start.addB(40)
start.addB(30)
start.addB(20)
start.display()
```

**OUTPUT:**

Tanvi Mane

20  
30  
40  
50  
60  
70  
80

## PRACTICAL - 9

**AIM:** To evaluate postfix expression using stack.

**THEORY:** Stack is an (ADT) and works on LIFO (Last-in First-out) i.e PUSH & POP operations.

A postfix expression is a collection of operators and operands in which the operator is placed after the operands.

steps to be followed:

1. Read all the symbols one by one from left to right in the given postfix expression.
2. If the reading symbol is operand then push it on to the stack.
3. If the reading symbol is operators (+, -, \*, /, etc.) then perform TWO pop operations and store the two popped oprands in two different variables (operand 1 & operand 2) Then perform reading symbol operation using operand 1 & operand 2 and push result back on to the stack
4. Finally! Perform a pop operation and

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display the popped value as final result.

value is of postfix expression:

$S = 12 \ 3 \ 6 \ 4 \ - \ + \ *$

stack:

4	$\rightarrow a$
6	$\rightarrow b$
3	
12	

$$b-a = 6-4 = 2 \text{ // store again in stack}$$

2	$\rightarrow a$
3	$\rightarrow b$
12	

$$b+a = 3+2 = 5 \text{ // store result in stack}$$

5	$\rightarrow a$
12	$\rightarrow b$

$$b*a = 12 * 5 = \underline{\underline{60}}$$

### SOURCE CODE:

```
print("Tanvi Mane")
def evaluate(s):
    k=s.split()
    n=len(k)
    stack=[]
    for i in range(n):
        if k[i].isdigit():
            stack.append(int(k[i]))
        elif k[i]=='+':
            a=stack.pop()
            b=stack.pop()
            stack.append(int(b)+int(a))
        elif k[i]=='-':
            a=stack.pop()
            b=stack.pop()
            stack.append(int(b)-int(a))
        elif k[i]=='*':
            a=stack.pop()
            b=stack.pop()
            stack.append(int(b)*int(a))
        else:
            a=stack.pop()
            b=stack.pop()
            stack.append(int(b)/int(a))
    return stack.pop()
s="12 3 6 4 - + *"
r=evaluate(s)
print("The evaluated value is:",r)
```

### OUTPUT:

Tanvi Mane

The evaluated value is: 60

W/B -

## PRACTICAL - 10

**AIM:** To 'evaluate' i.e. to sort the given data in Quick sort.

**THEORY:** Quicksort is an efficient sorting algorithm. Type of a divide & conquer algorithm. It picks an element as pivot and partitions the given array around the picked pivot. There are many different versions of quick sort that pick pivot in different ways.

- 1) Always pick first element as pivot.
- 2) Always pick last element as pivot.
- 3) Pick a random element as pivot.
- 4) Pick median as pivot.

The key process in quicksort is partition(). Target of partition is, given an array and an element  $x$  of array as pivot, put  $x$  at its correct position in sorted array and put all smaller elements (smaller than  $x$ ) before  $x$ , & put all greater elements (greater than  $x$ ) after  $x$ . All this should be done in linear time.

**SOURCE CODE:**

```
print("Tanvi Mane \n1712")
def quickSort(alist):
    quickSortHelper(alist,0,len(alist)-1)
def quickSortHelper(alist,first,last):
    if first<last:
        splitpoint=partition(alist,first,last)
        quickSortHelper(alist,first,splitpoint-1)
        quickSortHelper(alist,splitpoint+1,last)
def partition(alist,first,last):
    pivotvalue=alist[first]
    leftmark=first+1
    rightmark=last
    done=False
    while not done:
        while leftmark<=rightmark and alist[leftmark]<=pivotvalue:
            leftmark=leftmark+1
        while alist[rightmark]>=pivotvalue and rightmark>=leftmark:
            rightmark=rightmark-1
        if rightmark<leftmark:
            done=True
        else:
            temp=alist[leftmark]
            alist[leftmark]=alist[rightmark]
            alist[rightmark]=temp
    temp=alist[first]
    alist[first]=alist[rightmark]
    alist[rightmark]=temp
    return rightmark
alist=[42,54,45,67,89,66,55,80,100]
quickSort(alist)
print(alist)
```

**OUTPUT:**

Tanvi Mane

1712

[42, 45, 54, 55, 66, 67, 80, 89, 100]

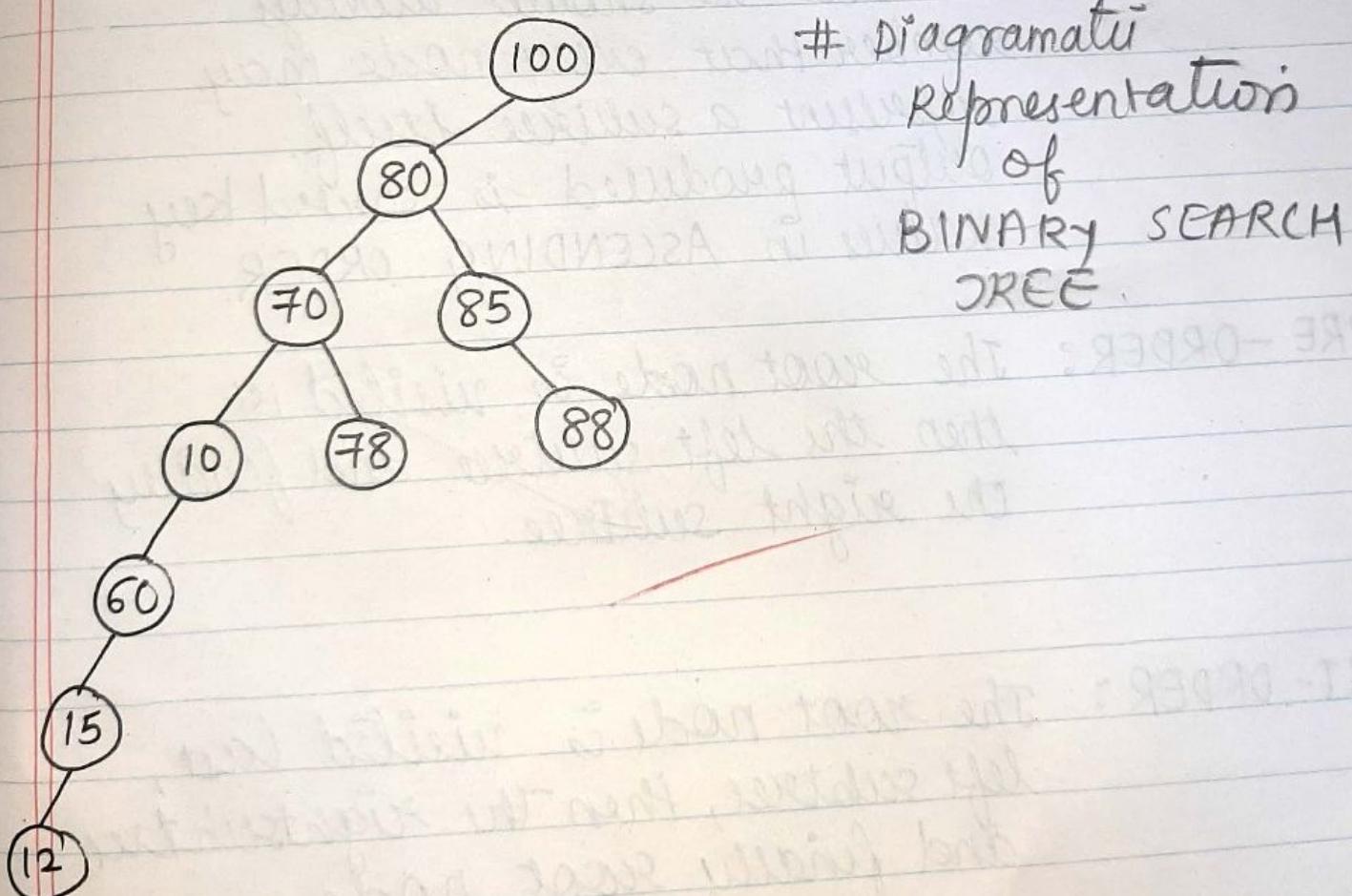
M E

## PRACTICAL-11

**AIM:** Binary tree and Traversal.

**THEORY:** A Binary tree is a special type of tree in which every node or vertex has either no child or one child node or two child nodes.

A binary tree is an important class of a tree data structure in which a node can have at most two children.



Traversal is a process to visit all the nodes of a tree and may print their value too.

There are 3 ways which we use to traverse a tree

- ↳ INORDER
- ↳ PREORDER
- ↳ POSTORDER

**IN-ORDER:** The left-subtree is visited 1st then the root & later the right subtree. We should always remember that every node may represent a subtree itself. Output produced is sorted key values in ASCENDING ORDER.

**PRE - ORDER:** The root node is visited 1st then the left subtree and finally the right subtree.

**POST- ORDER:** The root node is visited last, left subtree, then the right subtree and finally root node.

**Source code:**

```
print("TANVI MANE")
class Node:
    global r
    global l
    global data
    def __init__(self,l):
        self.l=None
        self.data=l
        self.r=None
class Tree:
    global root
    def __init__(self):
        self.root=None
    def add(self,val):
        if self.root==None:
            self.root=Node(val)
        else:
            newnode=Node(val)
            h=self.root
            while True:
                if newnode.data < h.data:
                    if h.l!=None:
                        h=h.l
                    else:
                        h.l=newnode
                        print(newnode.data,"added on left of",h.data)
                        break
                else:
                    if h.r!=None:
                        h=h.r
                    else:
                        h.r=newnode
                        print(newnode.data,"added on right of",h.data)
                        break
    def preorder(self,start):
        if start!=None:
            print(start.data)
            self.preorder(start.l)
            self.preorder(start.r)
    def inorder(self,start):
        if start!=None:
            self.inorder(start.l)
            print(start.data)
            self.inorder(start.r)
    def postorder(self,start):
        if start!=None:
            self.postorder(start.l)
            self.postorder(start.r)
            print(start.data)
```

```
T=Tree()
T.add(100)
T.add(80)
T.add(70)
T.add(85)
T.add(10)
T.add(78)
T.add(60)
T.add(88)
T.add(15)
T.add(12)
print("preorder")
T.preorder(T.root)
print("inorder")
T.inorder(T.root)
print("postorder")
T.postorder(T.root)
```

**Output:**

TANVI MANE

80 added on left of 100

70 added on left of 80

85 added on right of 80

10 added on left of 70

78 added on right of 70

60 added on right of 10

88 added on right of 85

15 added on left of 60

12 added on left of 15

preorder

100

80

70

10

60

15

12

78

85

88

inorder

10

12

15

60

70

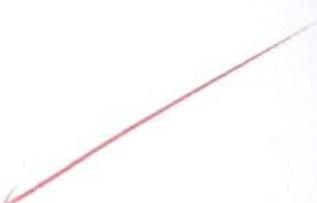
78

80

85

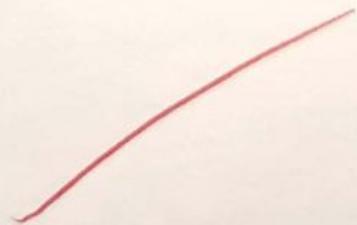
88

100



postorder

12  
15  
60  
10  
78  
70  
88  
85  
80  
100



wc

## PRACTICAL - 12

AIM: Merge sort

THEORY: Merge sort is a sorting technique based on divide and conquer technique. With worst-case time complexity being  $O(n \log n)$ , it one of the most respected algorithm.

Merge sort first divides the array into equal halves and then combines them in a sorted manner.

It divides input array in two halves, calls itself for the two halves and then merges the two sorted halves. The merge() function is used for merging 2 halves. The merge( $\text{arr}, l, m, r$ ) is key process that assumes that  $\text{arr}[l \dots m]$  and  $\text{arr}[m+1 \dots r]$  are sorted and merges the two sorted sub-array into one.

**Source code:**

```
Print("Tanvi mane")
def merge(arr,l,m,r):
    n1=m-l+1
    n2=r-m
    L=[0]*(n1)
    R=[0]*(n2)
    for i in range(0,n1):
        L[i]=arr[l+i]
    for j in range(0 , n2):
        R[j]= arr[m+1+j]
    i = 0
    j = 0
    k = 1
    while i<n1 and j<n2 :
        if L[i]<=R[j]:
            arr[k]=L[i]
            i+=1
        else:
            arr[k]=R[j]
            j+=1
        k +=1
    while i<n1:
        arr[k]=L[i]
        i+=1
        k+=1
    while j < n2:
        arr[k] = R[j]
        j += 1
        k += 1
def mergeSort(arr,l,r):
    if l<r:
        m = int((l+(r-1))/2)
        mergeSort(arr, l, m)
        mergeSort(arr, m+1, r)
        merge(arr, l, m, r)
arr = [12, 11, 13, 5, 6, 7, 98, 66, 42, 63]
n = len(arr)
print ("Given array is") WT
print(arr)

mergeSort(arr,0,n-1)
print ("\n\nSorted array is")
print(arr)
```

**Output:**

Tanvi mane

Given array is

[12, 11, 13, 5, 6, 7, 98, 66, 42, 63]

Sorted array is

[5, 6, 7, 11, 12, 13, 42, 63, 66, 98]