LAB-11

Computer Networks (ECSE208L)

Socket Programming

Objective: Implement a Client- Server application using Socket in java.

- Implement a Java based client program that repeatedly reads a line of input from the user, sends it to the server in a **UDP datagram message**, then receives a message from the server.

Note:

a) For submission provide screenshots of output in doc file along with the compiled java program file. (Submit both files in a **ZIP** format).