SYNTHESIS, PLACE AND ROUTING OF ARITHMETIC LOGIC UNIT

[Cadence Tools (Modelsim, Genus, Encounter)]

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Chapter - I

Introduction

Recent changes in the technology market demand faster turnaround of the design, and as a result, designers struggle to meet performance requirements under prohibitively expensive nonrecurring engineering (NRE) costs. Increasing costs for the design, validation, and time to market are some of the most pressing issues for next generation microprocessor systems. Custom versus synthesis VLSI circuit design has been a lively debate for the last decade. However, the ever-increasing cost of designs in large-scale projects is becoming a bottleneck to the industry, thus, the wind is blowing strongly in favor of synthesis, especially when the modern synthesis engines are becoming more and more sophisticated in closing timing, completing routings, avoiding congestions and better interface with all the backend tools. Custom design advocates will argue that the last pico-second and milli-watts cannot be left on the table, but the reality is, they need to get over this mentality in favor of cost, time to market, and ability to adopt the last-minute change of the design.

Integrated Circuit (IC) design complexity has increased radically since the first" hand-made" designs in the late 50s, with a few transistors. Nowadays, Very Large-Scale Integration (VLSI) designs contains hundred thousand, million or even billion transistors and not only the experience of the designer, but also Electronic Design Automation (EDA) tools and some methodology is needed.

In this project I have explored some important tool of Cadence Design Suits, such as, Cadence Genus, Cadence Encounter (Innovus). This is a project which is to build different module of processor chip, including arithmetic logic unit (ALU).

1.1 Project Goals

Therefore, there are two goals to be achieved in this project:

- The main purpose is to complete a VLSI design flow in 45 nm technology with up-to date EDA tools (Design Compiler from Synopsys and SoC Encounter from Cadence) in order to set up a design environment for more complex and specific designs.
- Learn about the synthesis process briefly with Cadence Genus tool and learn about the constrains, library files, RTL, captable and many more file systems.
- Place and Routing (PnR) is a very important and crucial part of VLSI design flow. With the help of SoC Encounter or also known as innovus tool PnR process was explored and verifying and fixing connectivity, geometry, design rules check (DRC), and learning static timing analysis (STA) was goal of this project.

1.2 Project Specifications

The specification of project has given below.

Register Transfer Level (RTL):

RTL file has given by the instructor. Link is:

test pro.v - Google Drive

SDC Constraint:

- 1. Clock frequency "4<My last two digits of roll number> MHz". My ID is: 160105170. So, for this case last two digit is 70. Hence, Clock frequency is 470MHz.
- 2. Uncertainty for setup "0.35" & hold is "0.3".
- 3. Maximum transition "2" [overall design]
- 4. Clock transition "min" "0.3" & "max" "0.3" for both "fall" and "rise"
- 5. Driving cell "BUFX2"
- 6. Operating conditions "slow"
- 7. Min input & output delay is "0" and the maximum is "0.5"
- 8. Output load "0.5"
- 9. Max Fanout is "10"

Design Constraints:

- 1. Placement Density (after import of the design) should be greater than or equal to "70" % and the ratio should be 1:3.
- 2. Maximum Routing Layer up to M3.
- 3. Top Metal should be M4.
- 4. Place input pins at the "top" side and output pins at the "bottom" side.
- 5. Use placement blockage around the block.
- 6. Die boundary is not required.
- 7. Add Filler after clean the violations.

Chapter - II

ASIC Design Flow

An application-specific integrated circuit (ASIC) is a chip designed or customized for a special use, for example, a particular kind of transmission protocol or a palmtop computer. The diverse steps of a typical design flow are shown in Figure 1[1].

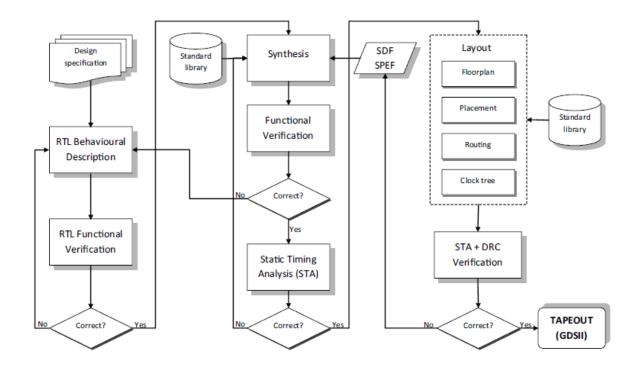


Figure 1: General VLSI Design Flow example

Hardware description language codes are designed in the EDA tools like ModelSim and simulated to check functionality. This model works as reference for observing the behavior of the design. By looking at the reference code, the RTL code is written and then verified whether it is meeting the desired functionality or not. RTL describes the hardware in terms of registers and the combinatorial logic. The generated RTL is then synthesized using synthesis tools and then sent to backend flow.

Logic synthesis is done by RTL for performing gate-level synthesis. Floor plan is performed to identify where the functional cells should be placed in limited silicon area. Place and route are done after floor planning is over, and cells are connected by wires in an optimized manner. After this, layout verses schematic is performed. All the design tests are carried out, and if the designer confirms that specifications are met then the chip is ready to be fabricated.

2.1 Register-transfer-level (RTL)

RTL is the most important step in ASIC design. This is because bad RTL leads to bad outputs and synthesis failure. RTL is based on synchronous logic and contains three primary pieces, namely registers which hold state information, combinatorial logic which defines the next state inputs and an input clock that controls the change of states. There are two widely used RTL design approaches [2]:

- Algorithmic state machine (ASM) chart
- Datapath and control path design.

For this project a RTL code of ALU was given which was written using Verilog HDL and named test_pro.v (Here .v is the extension of the Verilog file).

Chapter III

Synthesis

Synthesis is performed on an RTL to convert the design into gate-level netlist. A gate-level netlist can be explained as interconnection of basic logic gates such as NAND, NOR, AND, XOR, XNOR, OR and NOT in a structural flow. Logic synthesis uses standard cell library which has simple cells, such as basic logic gates like AND, OR and NOR, or macro-cells, such as adder, multiplexers, memory and specific flip-flops. Figure 2 shows the synthesis flow in ASIC design[2].

Synthesis = translation + optimization + mapping

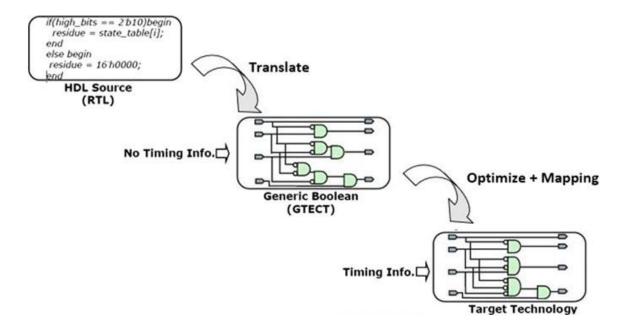


Figure 2: Generalized logic synthesis flow

Synthesis includes the following steps:

- RTL Synthesis and Library Mapping: The Verilog code is translated into a netlist of
 interconnected general gates and registers and then it is mapped to the particular gates
 defined in the target library. Design Compiler Cadence genus tool is a typical program
 used for this task.
- Functional Verification: At this point, it is necessary to check if the structural netlist performs the same function as the original behavioral HDL. The easiest way is to run again the test benches that have been used in the behavioral step.
- Static Timing Analysis: The circuit is behavioral and structural equivalent but timing requirements has to be tested. A static timing analysis can be run quickly to check if the circuit is fast enough or if we should come back to a previous design step and redesign our project.

Generic Design Flow:

The details of generic design flow with given specifications has given below [3-4, 6].

Commands	Meaning of Commands			
Set the paths				
set_db init_lib_search_path ./timing_libs	Sets the path of timing files. For this project			
	we used three file			
	• Fast.lib			
	• Slow.lib			
	Typical.lib			
and the half anomaly mostly impact files/	Sets the input file path. In this project it is the			
set_db hdl_search_path input_files/	path of test_pro.v file			
Load the library				
set_db lef_library ./lef/gsclib045.lef	Set the specified lef or library file.			
Load and elaborate the design				
read_hdl <your_rtl_name></your_rtl_name>	Loads one or more HDL files in the order			
read_hdl test_pro.v	given into memory. Files containing macro			

	definitions should be loaded before the			
	macros are used.			
	Creates a design from a Verilog module or			
	from a VHDL entity and architecture. The			
elaborate	command returns the directory path to the			
	top-level design(s) that it creates.			
Specify timing and	design constraints			
set_top_module <rtl_top_module_name></rtl_top_module_name>	Sets the name of top module			
set_top_module proccessor.v	Sets the name of top module			
current_design <rtl_top_module_name></rtl_top_module_name>				
	Generates one of the following design			
write_hdl > elaborated.v	implementations in Verilog format:			
write_nut > etaborated.v	A structural netlist using generic logic			
	A structural netlist using mapped logic			
set verilogout_no_tri true				
set verilogout_unconnected_prefix				
"UNCONNECTED"				
set verilogout_show_unconnected_pins true				
set verilogout_single_bit false				
set edifout_netlist_only true				
CLIV DEDICE 2.12	Sets the Clock period. According to			
set CLK_PERIOD 2.12	specification clock period is 2.12			
create_clock -name clk -period				
\$CLK_PERIOD [get_ports clk]				
set_clock_uncertainty -setup 0.35 [get_clocks	Sets the uncertainty setup time. According to			
clk]	specification setup time is 0.35			
set_clock_uncertainty -hold 0.3 [get_clocks	Sets the uncertainty hold time. According to			
clk]	specification hold time is 0.3			

According to specification Maximum transition is 2.		
According to specification Clock transition		
"min" "0.3" for both "fall" and "rise"		
According to specification Clock transition		
"min" "0.3" for both "fall" and "rise"		
Sets the Driving cell. According to		
specification Driving cell "BUFX2"		
Sets the maximum fanout. According to		
specification maximum fanout is 10		
According to specification Load is 0.5		
Sets the operating conditions. According to		
specification operating condition is SLOW		
Maximum input and output delay is 0.5		
Waximum input and output delay is 0.5		
Minimum input and output dalay is 0.5		
Minimum input and output delay is 0.5		

set_output_delay -max			
\$MAX_OUTPUT_DELAY [all_outputs]			
remove_assign -buffer_or_inverter BUFX12 -			
design <design_name></design_name>			
	Determines the most suitable design		
	implementation using the given design		
	constraints (clock cycle, input delays, output		
	delays, technology library, and so on). The		
	synthesize command takes a list of top-level		
	designs, synthesizes the RTL blocks,		
	optimizes the logic, and performs technology		
synthesize -to_mapped	mapping.		
	-to_mapped => Maps the specified design(s)		
	to the cells described in the supplied		
	technology library and performs logic		
	optimization. The aim of the optimization is		
	to provide the smallest possible		
	implementation of the synthesized design that		
	still meets the supplied timing goal.		
	Controls the aspects of the replacement of		
	assign statements in the design with buffers or		
	inverters without performing incremental		
	optimization.		
remove_assigns_without_opt -	-buffer_or_inverter libcell => Specifies the		
buffer_or_inverter BUFX12 -verbose	buffer or inverter to be used to replace the		
	assign statements. The specified cell must be		
	part of a library that was loaded.		
	-verbose =>Displays all messages during		
	assign removal.		

	Controls the aspects of the replacement of			
	assign statements in the design with buffers or			
set_remove_assign_options -	inverters, which is controlled by the			
buffer_or_inverter BUFX12 -verbose	remove_assigns root attribute. The actual			
	replacement happens during the next			
	incremental optimization run.			
Export Design				
Export	Design			
write -mapped > <rtl_name>_synth.v</rtl_name>	Writes out the synthesized file of the current			
write -mapped > <rtl_name>_synth.v</rtl_name>	Writes out the synthesized file of the current			
<pre>write -mapped > <rtl_name>_synth.v write-mapped testpro_synth.v</rtl_name></pre>	Writes out the synthesized file of the current design			

After completing synthesis using genus tool we found two output files. These files are:

testpro_synth.v

testpro.sdc

These files are the input of Cadence Encounter (Innovus) tool, which perform the place and routing operations.

Chapter- IV

Layout Generation

Layout generation is the last step before sending the chip to fabrication. It takes the structural netlist from the previous step and generates the physical layout. The layout generation flow depicted in Figure 3. The final goal is to create the GDSII file. The next steps are comprised in the layout generation:

- Floorplanning: It is being more and more common to perform and initial manual floorplanning before the automatic placement. In this way, some hierarchy is given to the design in order to avoid placing a "flat" design. The benefit of this approach is to get closer modules that has to communicate with each other with the purpose of minimize the wire length.
- *Placement*: Where to place the standard cells is the first task that needs to be solved in the Layout Generation. The simple idea is to minimize the length of wires, but, for example, in a timing-driven placement the intention is to decrease as much as possible the delay on the critical paths.
- *Routing*: At this point, the cells are placed and they need to be interconnected. The routing step can be divided in two stages: global routing and detailed routing. In the first stage (global routing) the problem is abstracted to establish through which channels the connections will flow. Then, in the second stage (detailed routing) the exact position of a connection wire within a channel is determined.
- *Timing Analysis*: This is the critical step of the design flow and it can be seen as a bottleneck in the process. The static timing analysis is rerun after the place and route in order to check if the timing requirements are accomplished. It can be necessary some iterations of synthesis and P&R (place and routing) before our goal is reached. This iteration process is called back-annotated synthesis.
- Clock tree generation: How the clock is distributed in a design is one of the most

limiting factors in order to achieve high frequency circuits. The clock signal has to get all the clocked components at the same time in order to achieve a correct operation, and the more the frequency is increased, the more clock inaccuracy we have. The clock inaccuracy consists of two elements: the clock skew and the clock jitter. In addition to this, it is also important to take care about power consumption reduction using clock gating. This factor is extremely important because, for example in Intel chips, the clock network can be even 50% of the total power consumption[1].

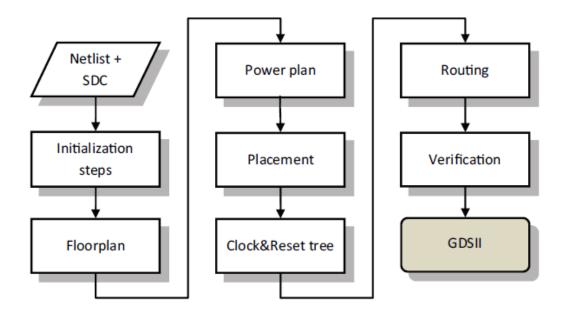


Figure 3: Layout generation flow

Chapter-V

Place and Routing (PnR)

Place and routing are part of layout generation process. Place and Routing operation was performed by Cadence Encounter tool [5]. The inputs files were:

- testpro.v
- testpro_synth.v
- testpro.sdc

The testpro_synth.v and testpro.sdc file was the output of Gate synthesis which was previously done by Cadence Genus tool. Also, for time timing analysis previously used liberty timing files (lef) or timing libraries were taken as input. Those files were:

- slow.lib
- fast.lib
- typical.lib

As technology file gsclib045.lef was taken. All these files were copied into the Encounter's working directory. These copy operations were done by bash commands or using nautilus (which provides the gui of linux).

For opening Encounter in the project working directory, we followed the instructions of lab manual [6].

From the file section by selecting import design option, all design was imported, such as technology files, library files, power rails and etc.

After that analysis configuration was created and saved. Floor plan was specified right after that process. Here, for my specifications dimensions was 71.99x70.11 (width x height). Core to IO boundary was selected. Figure 4 shows the floor plan specification information of the project. Placement blockage was placed after completing floorplanning (Figure 5).

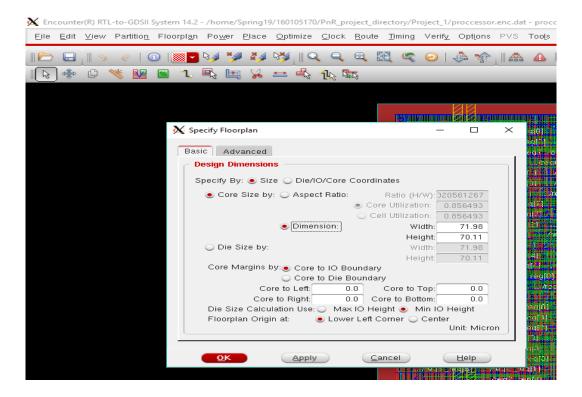


Figure 4: Floorplan specification

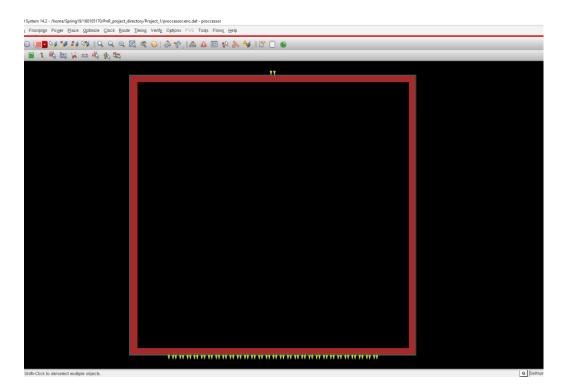


Figure 5: Placement of blockage



Figure 6: Adding power strips with metal 4

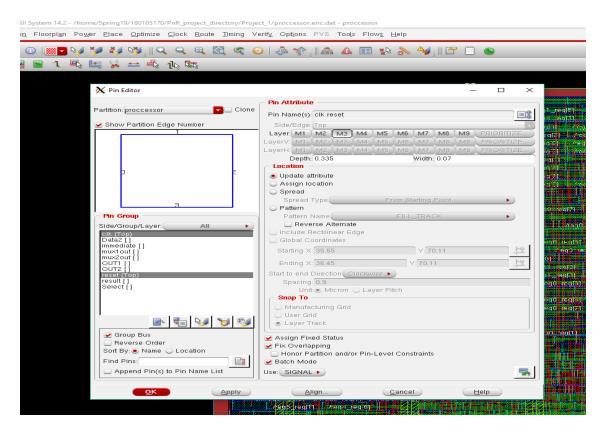


Figure 7: Input pin specification with metal 3 and placing them on the top as per specifications

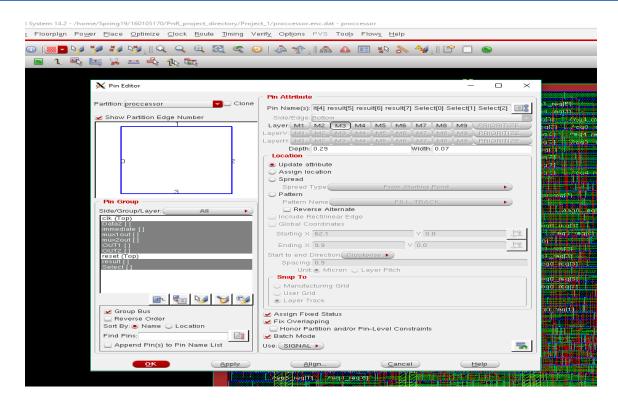


Figure 8: Output pin specification with metal 3 and placing them on the bottom as per specifications

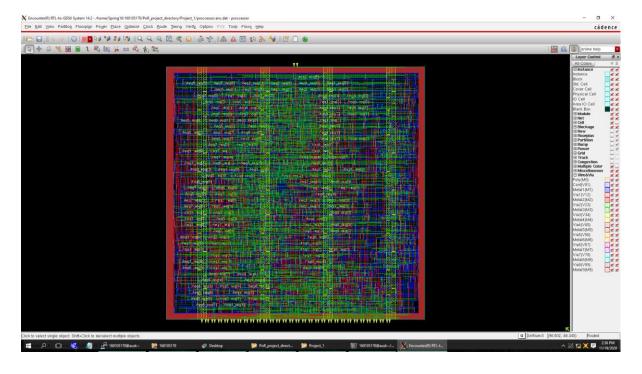


Figure 9: Layout after place and routing

```
********* Start: VERIFY CONNECTIVITY ********
Start Time: Thu Nov 19 12:15:27 2020
Design Name: proccessor
Database Units: 2000
Design Boundary: (0.0000, 0.0000) (71.9800, 70.1100)
Error Limit = 1000; Warning Limit = 50
Check all nets
 Begin Summary
Found no problems or warnings.
End Summary
 End Time: Thu Nov 19 12:15:27 2020
Time Elapsed: 0:00:00.0
  ******* End: VERIFY CONNECTIVITY *******
     Verification Complete: 0 Viols.
(CPU Time: 0:00:00.1 MEM: 0.000M)
  encounter 4> *** Starting Verify DRC (MEM: 986.7) ***
       VERIFY DRC ... Starting Verification
VERIFY DRC ... Initializing
VERIFY DRC ... Deleting Existing Violations
VERIFY DRC ... Creating Sub-Areas
VERIFY DRC ... Using new threading
VERIFY DRC ... Sub-Area : 1 of 1
VERIFY DRC ... Sub-Area : 1 complete 0 Viols.
       Verification Complete: 0 Viols.
     +++ End Verify DRC (CPU: 0:00:00.3 ELAPSED TIME: 0.00 MEM: 138.5M) +++
*** Starting Verify Geometry (MEM: 892.2) ***

VERIFY GEOMETRY ... Starting Verification

VERIFY GEOMETRY ... Deleting Existing Violations

VERIFY GEOMETRY ... Deleting Sub-Areas

bin size: 1920

VERIFY GEOMETRY ... SubArea: 1 of 1

VERIFY GEOMETRY ... SubArea: 1 of 1

VERIFY GEOMETRY ... SameNet : 0 Viols.

VERIFY GEOMETRY ... SameNet : 0 Viols.

VERIFY GEOMETRY ... Antenna : 0 Viols.

VERIFY GEOMETRY ... Sub-Area: 1 complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 Complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 Complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 Complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 Complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 Complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 Complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 Complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 Complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 Complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 Complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 Complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 Complete 0 Viols. 0 Wrngs.

VERIFY GEOMETRY ... Sub-Area: 1 Complete 0 Viols. 0 Wrngs.
    *** Starting Verify Geometry (MEM: 892.2) ***
 Overlap
End Summary
      Verification Complete: O Viols. O Wrngs.
```

Figure 10: Verification of connectivity, DRC, geometry.

Using metal 4 power strips were placed within specified areas which is shown in Figure 6. On the specifications it was mentioned to set the input and output pins on top and bottom respectively. Metal 3 was used as the pin layer, Figure 7 and Figure 8 show the information of input and output pin placement. After completing all other mandatory instructions mentioned in lab manual final layout popped up (Figure 9). All connectivity, DRC (Design rule check), and geometry was verified and Figure 10 shows that all violation was cleared.

Chapter-VI

Static Timing Analysis

Static Timing Analysis (STA) is one of the techniques to verify design in terms of timing. This kind of analysis doesn't depend on any data or logic inputs, applied at the input pins.

The input to an STA tool is the routed netlist, clock definitions (or clock frequency) and external environment definitions. The STA will validate whether the design could operate at the rated clock frequency, without any timing violations.

Some of the basic timing violations are **setup violation** and **hold violation**.

The delay between Sender and Receiver is not constant, but will have range of values, as shown below (Figure 11).

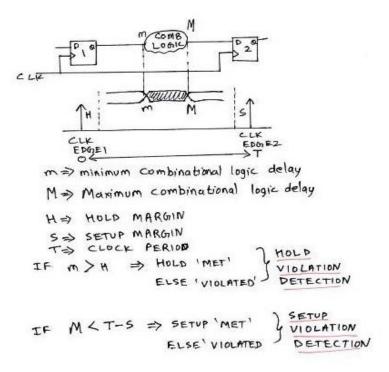


Figure 11: Setup and hold time violation

Therefore, the delay ranges from $m \le delay \le M$.

Where m = minimum propagation delay of combinational logic and M = Maximum propagation delay of combinational logic

The finite time periods 't1' and 't2' are the internal delays of a flip-flop

The data is not expected to change between hold time 'H' to 'm' and 'M' to (Tclk – Setup time 'S'). Data changes somewhere between 'm' and 'M', and becomes stable after that.

Therefore, we have got certain defining equations for setup and hold time, and they are as follows:

m > H i.e. Minimum propagation delay of the combinational logic should be greater than Hold Margin.

If m < H , it results into timing violation, called as Hold violation. This means, that the combinational logic delay is very less and hence data change is very fast. To satisfy the 'hold' requirement, the combinational logic delay should be increased.

M < Tclk - S i.e. Maximum propagation delay of the combinational logic should be less than Clock period (Tclk) minus the Seup Margin

If M > Tclk - S, it results into timing violation, called as Setup violation. This means, that the combinational logic delay is very large and hence data change is very slow. To satisfy the 'setup' requirement, the combinational logic delay should be decreased.

The process of fixing timing violation, and implement the fixes back to the PNR netlist, is referrred to as *Engineering Change order (ECO)*.

Workflow of static timing analysis (STA) has given below in Figure 12.

STA Flow

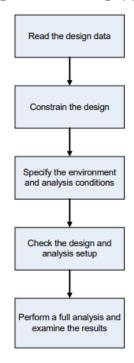


Figure 12: Static timing analysis (STA) flow

In STA the following commands were used:

- To find the summary of timing report Design:
 - To check No Load timing:
 timeDesign –prePlace
 - Check after place all the cells timeDesign -preCTS
 - Check after clock tree build (CTS)
 timeDesign -postCTS
 timeDesign -postCTS -hold
 - Check after complete the routing timeDesign -postRoute timeDesign -postRoute -hold

- Set max fanout fanout
 - set_interactive_constraint_modes [all_constraint_modes -active]
 set_max_fanout 10 [current_design]
- Check fanout violation
 report_constraint -drv_violation_type max_fanout
- Set max transition
 set_max_transition 2 [current_design]
- Check transition violations
 report_constraint -drv_violation_type max_transition
 setAnalysisMode -CheckType hold
 timeDesign -postRoute -hold

There were 0 setup violation on the first report of the STA but almost 188 hold violations were found. ecoPlace and ecoRoute is great command to reduce the hold violation but there are other commands that were used to reduce the hold violations on the design.

Following commands was used to reduce violations.

#remove filler cells (to add cells to remove violations by upsizing)

deleteFiller -cell *

#optimize the design optDesign -postRoute/-postCTS -hold

#check violations in netlist again

timeDesign -postRoute report_constraint

drv_violation_type max_transition (new report is updated)

ecoPlace

ecoRoute

After applying optimization commands hold violations went down to 73 (Figure 13). These could be minimized using this manual iterative method.

Setup mode	all	+ reg2reg	defaul	+ t	
WNS (r TNS (r Violating Pat All Pat	ns): 0.000 ths: 0	0.156 0.000 0 281	0.051 0.000 0		
+ Hold mode	all	+ reg2reg	-+ defaul	+	
TNS (r	ns): -0.173 ns): -7.601 ths: 73 ths: 281	-0.173 -7.601 73 281	N/A N/A N/A N/A		
+					
DRVs + N	Nr nets(ter	ms) Wo	rst Vio	Nr nets(terms)	
max_cap max_tran max_fanout max_length	0 (0) 0 (0) 19 (19) 0 (0)		0.000 0.000 -12 0	0 (0) 1 (1) 20 (20) 0 (0)	

Figure 13: Setup and Hold time violation

Buffer Tree Synthesis

After cleaning the violation CLK using BTS, buffer tree synthesis was preformed using following command:

bufferTreeSynthesis -nets clk -maxFanout 10

Buffer tree synthesis reduce the maximum fanout at certain level(Figure 14).

```
Check type : max_fanout
        Pin Name
                                             | Required | Actual | Slack
      | myreg/g6980/Y
      | myreg/g6978/Y
                                                          | 22.000 | -12.000 | func_slow
                                                          | 22.000 | -12.000 | func_slow
| 22.000 | -12.000 | func_slow
      | myreg/g6979/Y
       myreg/g2/Y
                                            1 10.000
                                                          | 22.000 | -12.000 | func_slow
| 22.000 | -12.000 | func_slow
       myreg/g6976/Y
        myreg/g6977/Y
        myreg/FE_DBTC0_n_31/Y
                                                                                    func_slow
        myreg/g6974/Y
                                                                                     func slow
                                                           | 17.000 | -7.000 | func_slow
        myreg/g6800/Y
                                                          | 16.000 | -6.000 | func_slow
| 16.000 | -6.000 | func_slow
        FE OFC16 result 4 /Y
       FE_OFC4_result_7_/Y
FE_OFC26_result_1_/Y
FE_PHC24_INaddr_0_/Y
                                                                                  | func_slow
| func_slow
                                                          | 16.000 | -6.000
                                                           | 16.000 | -6.000
                                            1 10.000
        myreg/instruction_reg[10]/Q | 10.000
                                                                                  | func_slow
        FE_OFC12_result_5_/Y
                                                                                  | func_slow
        FE_OFC20_result_3_/Y
                                                                                  | func_slow
        myreg/g6785/Y
                                                                                  | func slow
       clk_L3_I0/Y
clk_L3_I1/Y
FE_OFC8_result_6_/Y
                                                           | 12.000 | -2.000 | func_slow
                                                                                  | func_slow
| func_slow
       clk_L5_I0/Y
clk_L5_I2/Y
                                                                                  | func_slow
| func_slow
                                             1 10.000
        clk L4 I3/Y
```

Figure 14: Maximum fanout of pins after buffer clock synthesis

Verifying connectivity, DRC and geometry after all these operations. All the violation was cleared (Figure 15)

```
******** Start: VERIFY CONNECTIVITY *******
Start Time: Thu Nov 19 12:15:27 2020

Design Name: proccessor
Database Units: 2000
Design Boundary: (0.0000, 0.0000) (71.9800, 70.1100)
Error Limit = 1000; Warning Limit = 50
Check all nets

Begin Summary
Found no problems or warnings.
End Summary

End Time: Thu Nov 19 12:15:27 2020
Time Elapsed: 0:00:00.0

********** End: VERIFY CONNECTIVITY ********
Verification Complete: 0 Viols. 0 Wrngs.
(CPU Time: 0:00:00.1 MEM: 0.000M)
```

```
encounter 4> *** Starting Verify DRC (MEM: 986.7) ***
  VERIFY DRC ..... Starting Verification
  VERIFY DRC ..... Initializing
  VERIFY DRC ..... Deleting Existing Violations
  VERIFY DRC ..... Creating Sub-Areas
  VERIFY DRC ..... Using new threading
  VERIFY DRC ..... Sub-Area : 1 of 1
  VERIFY DRC ..... Sub-Area : 1 complete 0 Viols.
  Verification Complete: 0 Viols.
 *** End Verify DRC (CPU: 0:00:00.3 ELAPSED TIME: 0.00 MEM: 138.5M)
 *** Starting Verify Geometry (MEM: 892.2) ***
  VERIFY GEOMETRY ..... Starting Verification
  VERIFY GEOMETRY ..... Initializing
  VERIFY GEOMETRY ..... Deleting Existing Violations
  VERIFY GEOMETRY ..... Creating Sub-Areas
 ..... bin size: 1920
VERIFY GEOMETRY ..... SubArea : 1 of 1
  VERIFY GEOMETRY ..... Cells : 0 Viols.
  VERIFY GEOMETRY ..... SameNet
                                       : 0 Viols.
 VERIFY GEOMETRY ..... Wiring : 0 Viols. VERIFY GEOMETRY ..... Antenna : 0 Viols.
  VERIFY GEOMETRY ...... Sub-Area : 1 complete 0 Viols. 0 Wrngs.
VG: elapsed time: 1.00
Begin Summary ...
  Cells
          : 0
  SameNet
           : 0
 Wiring
            : 0
            : 0
  Antenna
  Short
             : 0
  Overlap
             : 0
End Summary
 Verification Complete: 0 Viols. 0 Wrngs.
*********End: VERIFY GEOMETRY*******
 *** verify geometry (CPU: 0:00:00.5 MEM: 20.0M)
```

Figure 15: Verification after STA

Chapter VII

Final Output

The snapshot of final layout of the design has given on Figure 16.

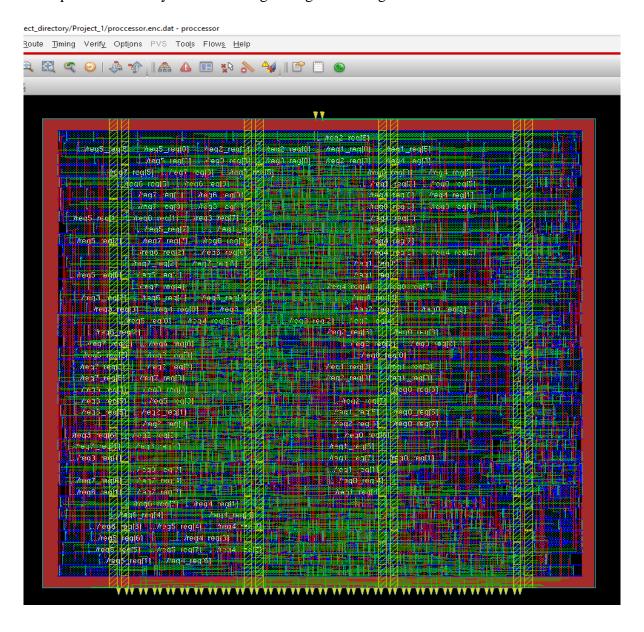


Figure 16: Final Layout of the design

Chapter VIII

Discussions

The aim of this project was to complete whole VLSI design flow with given specification using Cadence genus and encounter tool. All connectivity, DRC and geometry were checked and fixed during the project. In the static timing analysis Setup and hold violations were checked and all the setup violations were fixed successfully. Almost 188 hold violations occurred in the first place of the STA check and using *ecoplace*, *ecoroute* and other optimizing commands hold violations were reduced to 73. To cleared it to zero violations a manual iterations method can be applied. Also, at the end of the project maximum fan out was reduced by means of Buffer tree synthesis.

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