## OOP WS2020/21

## **EXERCISE 1**

- 1. Write a program that displays three messages: **Welcome to Java**, **OOP Programming is fun!**, and **I love java**. (in Exercise\_01\_01.java)
- 2.  $\pi$  can be computed using the following formula:

$$\pi = 4 \times \left(1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \frac{1}{9} - \frac{1}{11} + \dots\right)$$
and displays the result of  $4 \times \left(1 - \frac{1}{3} + \frac{1}{3} - \frac{1}{3$ 

Write a program that displays the result of  $4 \times \left(1 - \frac{1}{3} + \frac{1}{5} - \frac{1}{7} + \frac{1}{9} - \frac{1}{11}\right)$ 

(in Exercise\_01\_02.java)

- 3. Write a function **add(a, b)** where a and b are floating numbers. (in Exercise\_01\_03.java)
- 4. Write a function **calculatePerimeter(radius)** to calculate the perimeter of a circle. Create your own function signature (in Exercise\_01\_04.java, Hints: you can use Math.PI to get  $\pi$ )
- 5. Write a function **calculatePi(denumerator)** see series in question 2, i.e. the question in number 2 is equivalent to calculatePi(11).

Create your own function signature (in Exercise\_01\_05.java)