

Computer Science and Engineering Discipline
Khulna University, Khulna - 9208

Roll#:190208

Name: Tanvir Hassan

email: tanvir1908@cseku.ac.bd

Mobile: 01989567104

PROBLEM : The problem is to find the closest pair of points in a set of points in x-y plane. The problem can be solved in $O(n^2)$ time by calculating distances of every pair of points and comparing the distances to find the minimum. The Divide and Conquer algorithm solves the problem in $O(n \log n)$ time.

solve the above problem using divide and conquer method.

- 1) Describe the method of solution using an example.
- 2) Write pseudocode for the method/algorithm.
- 3) Analysis the method and show its complexity in term of O (big-oh).
- 4) Write a program and execute it. Show the input and out of the program.

Solution :

CLOSEST PAIR OF POINTS

If given n points that are in 2D plane . We have to find the closest path of the array.

We know the distance between two points in the Euclidean distance given by the formula,

$$\|pq\| = \sqrt{(p_x - q_x)^2 + (p_y - q_y)^2}$$

For points $p(x_x, y_y)$ and $q(x_x, y_y)$

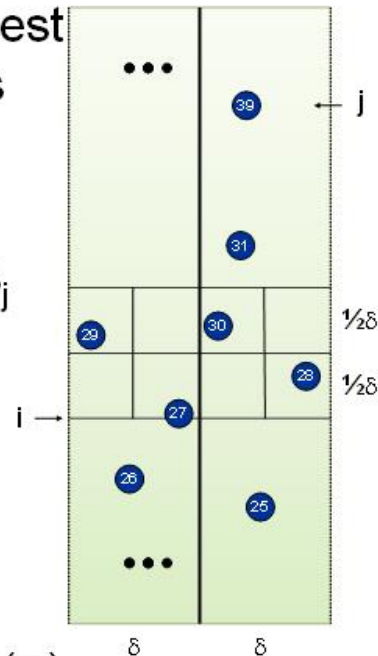
Def. Let s_i have the i^{th} smallest y-coordinate among points in the 2δ -width-strip.

Claim. If $|i - j| > 8$, then the distance between s_i and s_j is $> \delta$.

Pf: No two points lie in the same $\frac{1}{2}\delta$ -by- $\frac{1}{2}\delta$ box:

$$\sqrt{\left(\frac{1}{2}\right)^2 + \left(\frac{1}{2}\right)^2} = \sqrt{\frac{1}{2}} = \frac{\sqrt{2}}{2} \approx 0.7 < 1$$

so ≤ 8 boxes within $+\delta$ of $y(s_i)$.



PSUDOCODE:

```
Closest-Pair( $p_1, \dots, p_n$ ) {
```

```
  if( $n \leq ??$ ) return ??
```

Compute separation line L such that half the points are on one side and half on the other side.

```
  $1 = Closest-Pair(left half)
```

```
  $2 = Closest-Pair(right half)
```

```
  $ = min($1, $2)
```

Delete all points further than δ from separation line L

Sort remaining points $p[1] \dots p[m]$ by y-coordinate.

```
  for  $i = 1..m$ 
```

```
     $k = 1$ 
```

```

while i+k <= m && p[i+k].y < p[i].y + $
    $ = min($, distance between p[i] and p[i+k]);
    k++;
return $
}

```

ANALYSIS : Let $D(n)$ be the number of pairwise distance calculations in the Closest-Pair Algorithm when run on $n \geq 1$ points

$$D(n) \leq \begin{cases} 0 & n=1 \\ 2D(n/2) + 7n & n>1 \end{cases} \Rightarrow D(n) = O(n \log n)$$

BUT – that’s only the number of distance calculations

What if we counted comparisons?

Let $C(n)$ be the number of comparisons between coordinates/distances in the Closest-Pair Algorithm when run on $n \geq 1$ points

$$C(n) \leq \begin{cases} 0 & n=1 \\ 2C(n/2) + O(n \log n) & n>1 \end{cases} \Rightarrow C(n) = O(n \log^2 n)$$

Now it the question that how can we achieve $O(n \log n)$

Sort by x at top level only.

Each recursive call returns \$ and list of all points sorted by y

Sort by merging two pre-sorted lists.

$$T(n) \leq 2T(n/2) + O(n) \Rightarrow T(n) = O(n \log n)$$

PROGRAM :

```
#include<stdio.h>
#include<math.h>
float min;
int i,j,n,k=0;

struct point{
    int x;
    int y;
};

float minimum(float [], int , int );

int main()
{
    printf("Enter number of points : \n");
    scanf("%d",&n);
    struct point points[n];
    printf("Enter points : \n");
    for(i=0;i<=n-1;i++)
    {
        scanf("%d",&points[i].x);
        scanf("%d",&points[i].y);
    }
    ;
    float D[n],Dx,Dy;
    for(i=0;i<n-1;i++)
    {
        for(j=i+1;j<n;j++)
        {
            Dx = points[i].x - points[j].x ;
            Dy = points[i].y - points[j].y ;
            D[k] = sqrt(pow(Dx,2) + pow(Dy,2));
```

```

        k++;
    }
}

float min = minimum(D, 0, n - 1);
printf("Minimum distance : %f",min);
return 0;
}

```

```

float minimum(float A[], int L, int H)
{
    float min, minL, minR;
    int mid;

    if (L == H)
    {
        min = A[L];
        return min;
    }

    if (H == L + 1)
    {
        if (A[L] > A[H])
        {
            min = A[H];
        }
        else
        {
            min = A[L];
        }
        return min;
    }

    mid = (L + H) / 2;
    minL = minimum(A, L, mid);
    minR = minimum(A, mid + 1, H);

    if (minL < minR)
        min = minL;
    else
        min = minR;
    return min;
}

```

Input Output :

Input =

Enter number of points :

6

Enter points :

2

3

12

30

40

50

5

1

12

10

3

4

Output =

Minimum distance : 1.414214