

# UBUNTU & CENTOS SERVER ADMINISTRATION

*This is the keyword-rich, attention-grabbing subtitle*

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*To my niece Safiyah Nawar and Nujaira Zaynab*

UBUNTU & CENTOS SERVER ADMINISTRATION

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# INTRODUCTION

*subtitle*

An operating system is a software that runs on our computer. Handling all the instructions between a user and the Computer hardware .But the operating system is not just one software it also consists of a lot of other smaller program that runs on this operating system to that helps users to do their work. we run this smaller program on top of this operating system to do everything.

Liunx is just another operating system. Its a rock solid operating system. Linux work both as a server and Desktop operating system.

Linux operating system is great for a lot of reason . thease are the following

\* **Multi user OS:** Linux is a multi user operating system. That means more than one user can work on a system at the same time

\* **Multi tasking OS:** Linux is a multi tasking operating system you can run multiple program at once .this allows the operating system to run several process all at once.

\* **Multi Platform OS:** Linux can run currently more than 24 types of platform and 64-bit Intel based personal computer .All variants of Apple mac,Sun Spark and ipod ,even the Microsoft xbox.

\* **Interoperable OS:** Linux can operate with most network protocols and also most language it can easily interact with Windows OS,NOVEL,UNIX and other operating system that has a smaller market

\* **Scalable OS:** Linux operating system has support for even Raspberry pi which is a credit card size computer to Very powerful Server. Most of the server of the world is running Linux OS. They have also run in low power computer

- \* ***Portable OS:*** Linux is portable operating system. Linux is mostly written in C programming language .C is a language that is specially for writing operating system level software. And it can be ported to run on a new computer.
- \* ***Flexible OS:*** Linux operating system can be used to make a router,graphical workstation,home entertainment computer,file server,web server,mail server,cluster, just any computing purpose.
- \* ***Stable:*** Linux kernel is very mature. For being stable it is used for most of the server in the world.
- \* ***Efficient:*** The design of the Linux enables you to include only the thing you needed that's why it can run on both raspberry pi to a big server.
- \* ***Free :*** Linux is a Free operating system.

## GNU PROJECT

GNU Stands for (GNU is NOT UNIX). To make a free clone of the UNIX OS GNU project started 1984. To maintain the free software FSF(Free Software Foundation) is created. It Creates the GNU C compiler ,EMACS Text editor and many other software.

The GNU General Public License (GPL) is a very creative license that used to copyright to protected the freedom of the software user. When a software is licensed under the GPL recipients are bound by the copyright to respect freedom of anyone to use and share the software and also change the source code if necessary.

## HISTORY OF LINUX

Linux is a clone of the UNIX based operating system. Unix is created at BEL LABS for AT&T corporation. To make a free clone of the unix Linus Trovalds created a minix .he wrote the kernel which is the heart of the linux .After that a lot of developer helped him to add more feature and functionality .and at that time the GNU Project was making free software for the computer and to make an OS they need a functional kernel which can communicate with the hardware .They took the linux kernel and add the GNU software on top of the kernel and made the GNU/LINUX Operating system.

Linux Trovalds is still considered as the dictator of the Linux kernel. He ultimately determines which feature will be added in the linux kernel and what features are not.

## Packaging Linux:Distribution

A complete linux system is called distribution. A linux distribution contains the Linux kernel and the GNU project Tools and any number of software that can make the OS diverse functionality.

There are a lot of distribution on linux .Some of them specifically for servers and some of them are Desktop. Every customized distribution includes software packages for different users.

A single linux distribution often appears in different version .For example CENTOS distribution comes with a full core distribution and a LIVE CD version.

Ubuntu is based on Debian Distribution And Centos is community version of the Commercial RED HAT linux distribution.

## Core Linux Distribution

Core linux distribution contains the Linux Kernel and GNU operating system one or more DE/Desktop Environment) and application that is available ready to install and run. The core linux Distribution are the compete linux distribution. These are the popular distribution

- \* Red Hat linux
- \* Fedora Core
- \* Centos Linux
- \* SUSE linux
- \* Ubuntu Linux
- \* Gentoo Linux
- \* Debian Linux
- \* Slackware Linux
- \* Mandriva Linux
- \* Turbo Linux
- \* Puppy Linux

we use the ***UBUNTU linux*** and the ***CENTOS linux*** to illustrate how the servers work.

## PRINCIPLE OF LINUX

- \* Everything works as a file , even the system hardware
- \* Small work is done by the individual program
- \* Any completed work will be divided into smaller part and then process this by different different module.
- \* All the configuration will be stored in a text file
- \* linux OS use a standard hierarchical file structure in which the files/user files are arranged

\* \* \*

## UBUNTU SERVER

Ubuntu is built on the Debian architecture and comprised linux server and Desktop. Ubuntu release updates every six months Ubuntu packages are based on packages from Debians unstable branch. Ubuntu is currently funded by the Canonical LTD. And GENOME 3 is the default GUI interface for the ubuntu from 17.10 version. We are going to use Ubuntu Server 18.04.3 LTS for our work. you can download the latest long term version of ubuntu server in this URL

<https://ubuntu.com/download/server>

## CENTOS SERVER

Ubuntu is built on the Debian architecture and comprised linux server and Desktop. Ubuntu release updates every six months Ubuntu packages are based on packages from Debians unstable branch. Ubuntu is currently funded by the Canonical LTD. And GENOME 3 is the default GUI interface for the ubuntu from 17.10 version. We are going to use Ubuntu Server 18.04.3 LTS for our work. you can download the latest long term version of ubuntu server in this URL

<https://ubuntu.com/download/server>

# VMWARE INSTALLATION

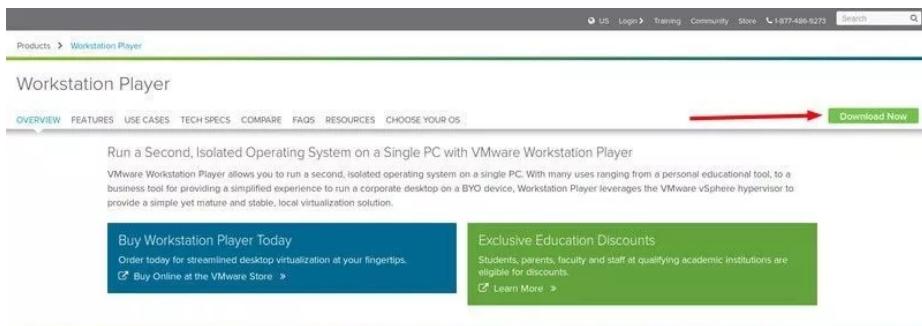
## Step 1:

install the required build packages

=> **sudo apt install build-essential**

## Step 2:

Download VMware workstation player from the website.



## Step 3:

go to the installed directory make the file executable

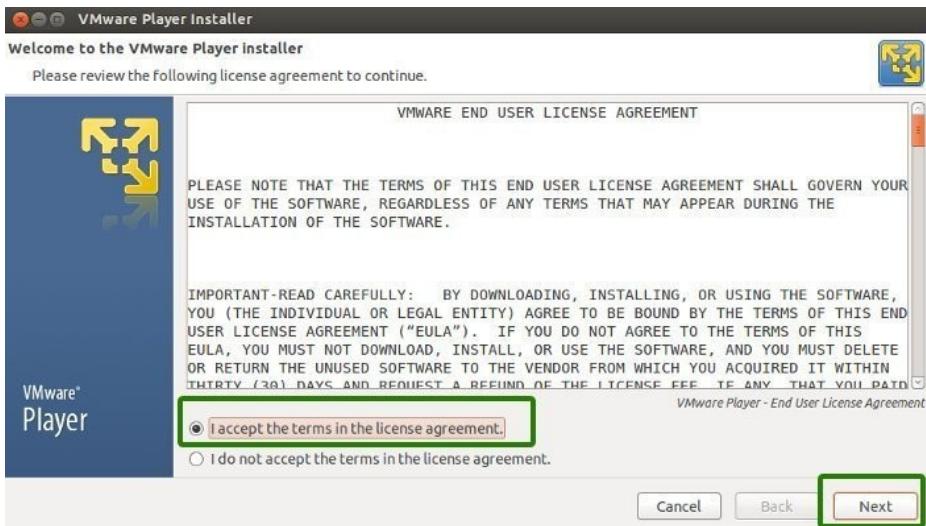
=> **chmod 777 Vmware-Player\***

[we will talk about the chmod 777 later for now just use it]

#### Step 4:

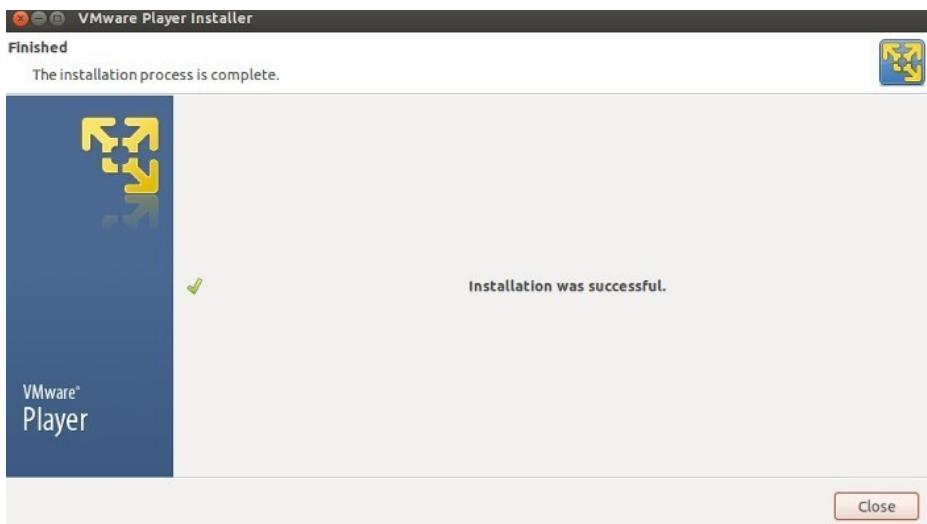
execute the program with **sudo**

=>**sudo ./Vmware-Player\***



[no license key is required .If you want to install vmware workstation instead of vmware player you need to have the license key]

after a successful installation screen will show to you



\* \* \*



---

# UBUNTU SERVER INSTALLATION

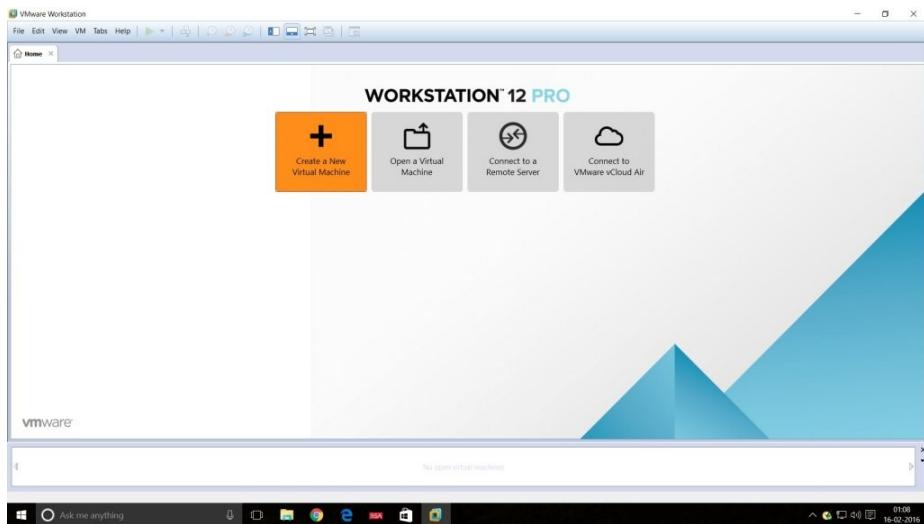
Ubuntu

## REQUIREMENTS:

- 1)HOST PC WITH AT LEAST 4GB OF RAM
- 2)VMWARE WORKSTATION/VIRTUALBOX
- 3)UBUNTU SERVER ISO IMAGE

## Step 1:

Lunch VMware Workstation New Virtual Machine Wizard



## Step 2:

Select the installation media or source and choose the disk size.

**Disk Size**

The virtual machine's hard disk is stored as one or more files on the host computer's physical disk. These file(s) start small and become larger as you add applications, files, and data to your virtual machine.

Maximum disk size (in GB):  - +

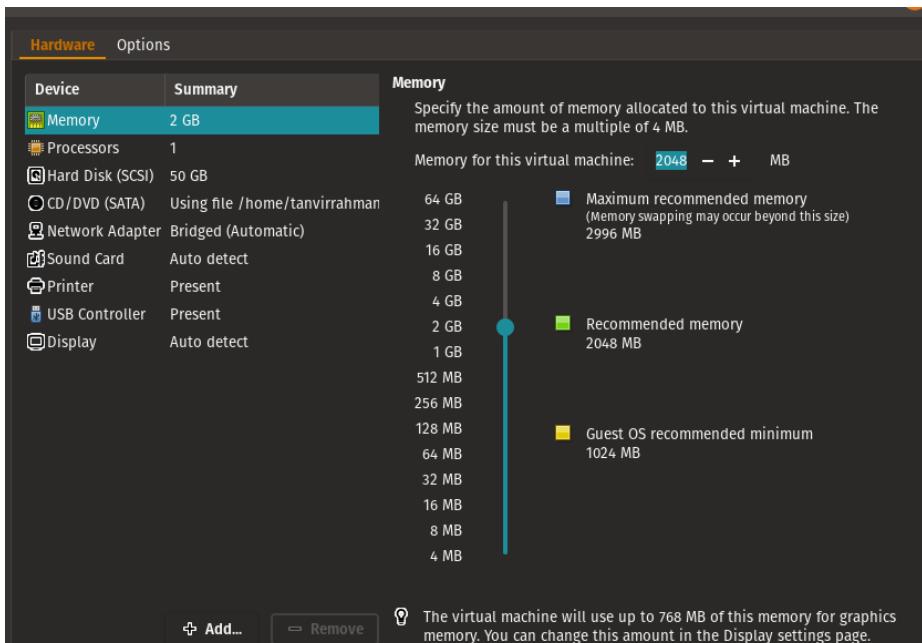
Recommended size for Ubuntu 64-bit: 20 GB

Store virtual disk as a single file

Split virtual disk into multiple files  
Splitting the disk makes it easier to move the virtual machine to another computer but may reduce performance with very large disks.

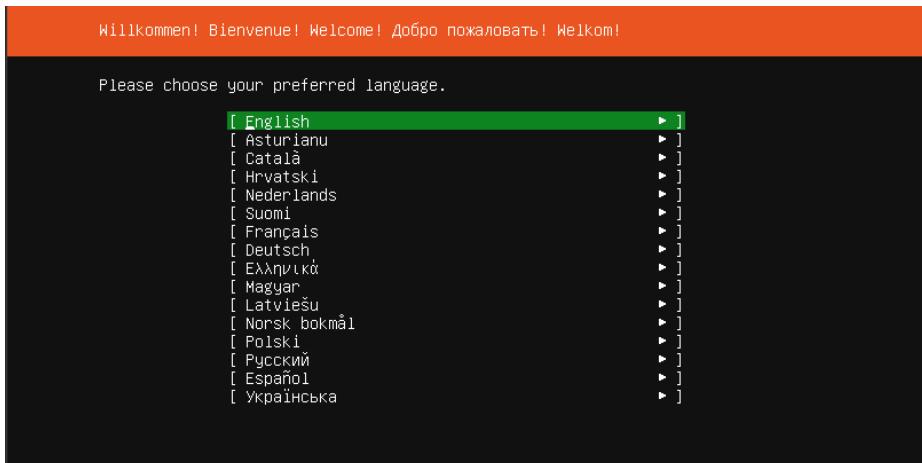
### Step 3:

final configuration of the Vmware will be like this

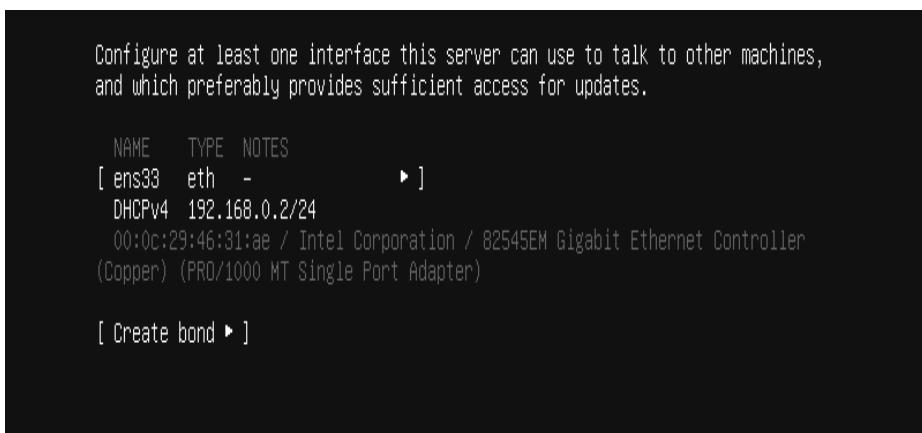


**Step 4:**

start the installation ,first set the language

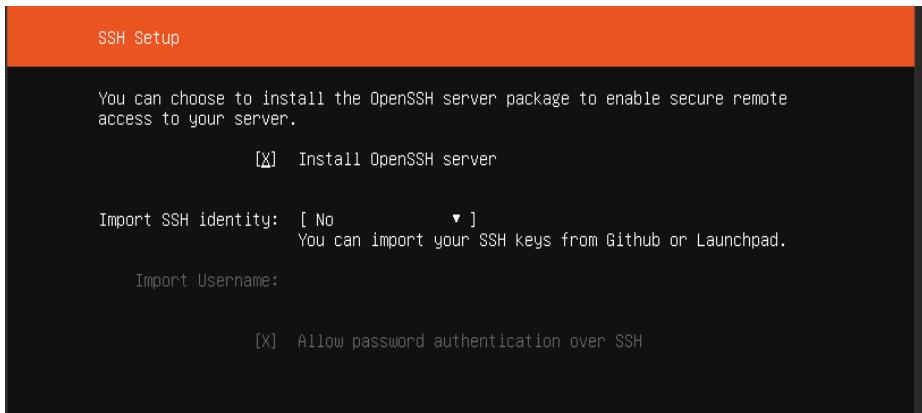
**Step 5:**

select DHCP for network for now .we change the ip address of the server later



## Step 5:

Select “install openSSH server” so we can connect to the computer with our hosts



## Step 6:

**There are three types of partition**

\* **Guided** : use entire disk : it use the entire disk with guided partition system

\* **Manual** : In manual partition user have to allocate the space manually.

For minimal settings three partition is a mandatory

**1) /boot**

**2) /swap**

**3) /root**

\* **Guided** : on LVM :this option allow user to set a LVM based partition

Select the entire disk for installation .we select the Entire disk guided partition will talk about the other boot system later.



## Step 7:

login to the system with your credential .

## SUMMARY:

we learn how to set up a ubuntu server on Vmware Virtual machine with a dhcp network. Using guided partition.

\* \* \*

---

# CENTOS SERVER INSTALLATION

Centos

## REQUIREMENTS:

- 1)HOST PC WITH AT LEAST 4GB OF RAM
- 2)VMWAREWORKSTATION/VIRTUALBOX
- 3)CENTOS7 SERVER ISO IMAGE

### **Step 1:**

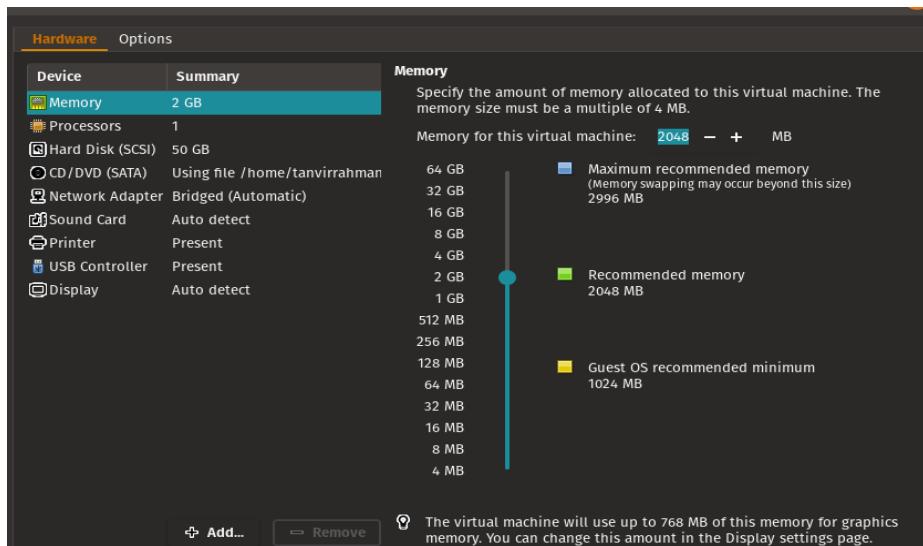
Lunch VMWare Workstation New Virtual Machine Wizard

### **Step 2:**

Select the installation media or source and choose the disk size.

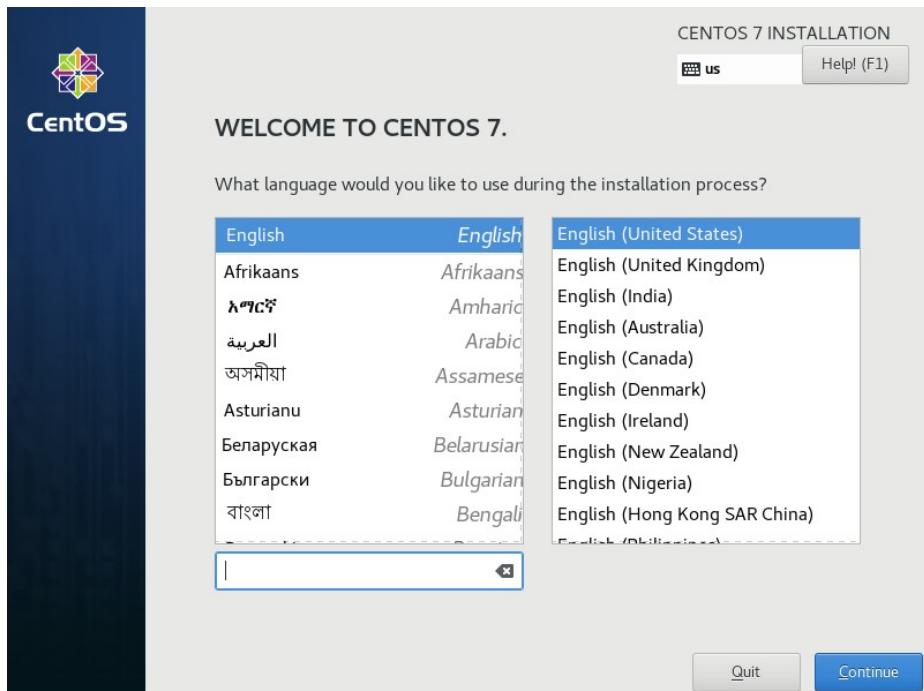
### **Step 3:**

final configuration of the Vmware will be like this



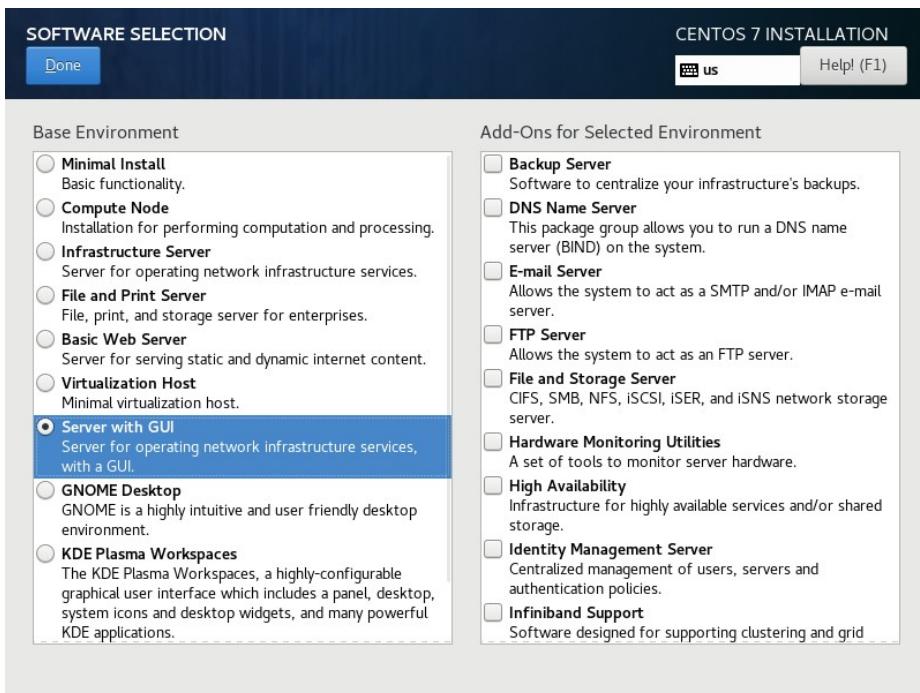
## Step 4:

start the installation , First set the language



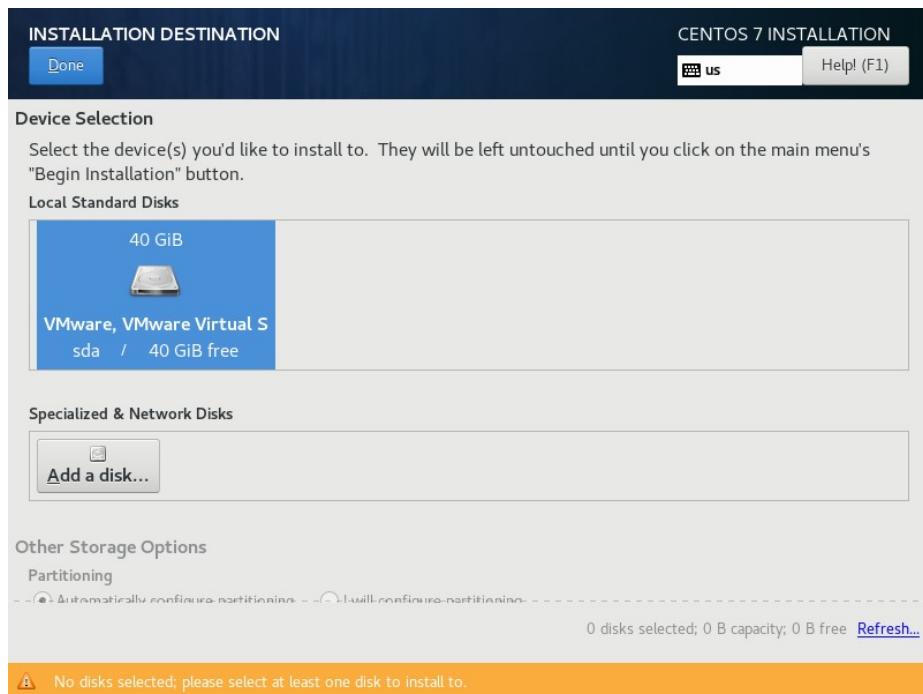
## Step 5:

From the **software selection** select server with a GUI



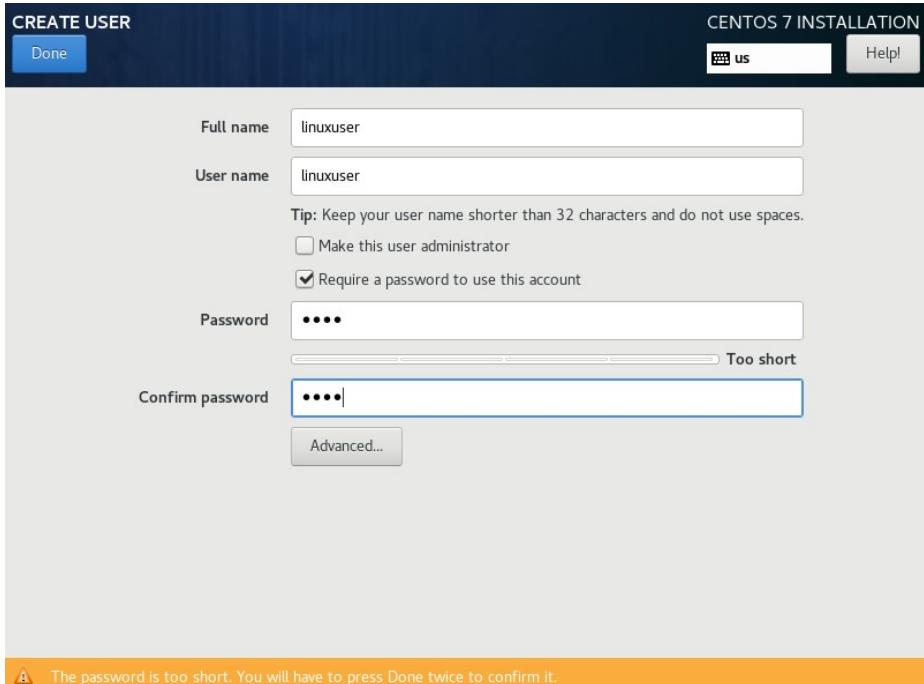
## Step 6:

Select the volume for installing .in this installation we go for the entire disk guided partition



### Step 7 :

Enter the root password and confirm it. and create a user and set password for the user



### Step 7 :

wait for the installation to finished. After that reboot the system

**Step 8 :**

login with root credentials

**SUMMARY:**

we learn how to set up a Centos server on Vmware Virtual machine with Using guided partition.

\* \* \*



---

# COMMAND LINE IN LINUX

Every workstation version of linux has a Beautiful GUI(Graphical User Interface ) but most of the server Ubuntu or CENTOS run on command line mode.you can add graphical user interface to that but without the command line you cant manage the server properly. Once you learn Command line you will find that it is more powerful and flexible for user to manage your server than a graphical mode.

## WORKING AS ROOT

By default every linux OS creates a user root.Many operating system like CENTOS ask for a root password .But Ubuntu server don't do that .There is a very good reason behind that .in Linux OS root has a limitless power .root can do anything ,change anything even can delete anything from the server .so it is very important to be careful when you work as

root .Thats why in ubuntu server every time you do anything that need superuser privileges you use the command '***sudo***' .This command allows the normal user so they can peform task that needs superuser privileges.you type sudo then your command it may ask for password after providing the password it will perform the action with the superuser privileges . But if you want the root shell then type this command

**=> sudo su**

But it is not recommended to work with the root shell .Do not use the root shell unless it is absolutely necessary . work with sudo if you need superuser privilege.



## TERMINAL & SHELL

### ***What is Terminal:***

Terminal is a program that opens a window and lets you play with the shell. There are a bunch of different terminal emulators that you can see in the linux Distribution. such as Gnome terminal, konsole ,xterm, rxvt .nxterm ,eterm, Tilix etc. Terminal lets you interact with the shell

### ***What is shell :***

Shell itself is a program that takes command from the keyboard and gives them to the operating system to perform. You can work with the graphical user interface but if the server you are using has no graphical user interface this will be the only interface you got and you have to do all of your work in the CLI interface

there are different types of shell

\* ***tsh*** → ***tsh*** is a shell with a scripting language similar to the C programming language

\* ***sash*** → stand alone shell .its a very minimal shell runs almost

every system .it is basically popular for troubleshooting the system

\* ***zsh*** → ***zsh*** is a shell which is compatible with bash but has a lot of extra functionality

\* ***fish*** → ***fish*** stands for friendly interactive shell .mostly popuar in desktop. It has a very good auto completion feature

\* ***Bash*** → ***bash*** stands for Bourne Again Shell that is the enhanced version of the original UNIX program ***sh*** .it is written by the Steve Bourne. It is the most populer shell and the default shell of the most linux operating system.

We will use the Bash all over the example.

\* \* \*



---

# BASIC LINUX COMMANDS

These are the basic command to operate a linux operating system

*Command name:* ***ls***

*description:*

**ls** command used to see the files and folder inside a directory . it is the most used command in linux.

*syntax:*

***ls -[option] <directory>***

1) ***ls -m*** will show the files and folder with comma

2) ***ls -a*** show the hidden files also

- 3) **ls -l** will show the files and folder in a listing format
- 4) **ls -lh** will show the file with listing and size
- 5) **ls -i** will show the list of files and folders with Inode
- 6) **ls -t** will show the modification time with directory listing

*example:*

[pic]

*Command name: more*

*description:*

It works like the more command .it also give scrolling options

*syntax:*

**More <options> <file\_name>**

- 1) **less -E** : automatically exit the first time it reaches end



of file.

- 2) ***less -f*** : forces non-regular file to open.
- 3) ***less -F*** : exit if entire file can be displayed on first screen
- 4) ***less -g*** : highlight the string which was found by last search command
- 5) ***less -G*** : suppresses all highlighting of strings found by search commands
- 6) ***less -i*** : cause sears line numbers
- 7) ***less -p <pattern>*** : it tells less to start at the first occurrence of pattern in the file
- 8) ***less -s*** : causes consecutive blank lines to be squeezed into a single blank line to ignore case
- 9) ***less -n*** : suppresses line numbers
- 10) ***less -p <pattern>*** : it tells less to start at the first occurrence of pattern in the file
- 11) ***less -s*** : causes consecutive blank lines to be squeezed
- 12) ***less -N*** : shows line number

***example:***

[pic]

## ***Command name: strings***

### ***description:***

To display the content of the file

### ***syntax:***

***strings <filename>***

### ***example:***

[pic]

## ***Command name: tree***

### ***description:***

To display the Directory stricture in a tree format

### ***syntax:***

***Tree <directory>***

[you may have to tool with package manager]

### ***example:***

[pic]

## ***Command name: dir***



***description:***

To display the files and folder inside the directory  
***syntax:***

***dir <directory\_name>***

[you have to install ‘tree’ tools before using this command]

***example:***

[pic]

***Command name: cal***

***description:***

To display the calendar

***syntax:***

***Cal***

***cal <year>***

***cal <month> <year> command***

***example:***

[pic]

***Command name: clear***

***description:***

clear the screen

***syntax:***

***clear***

***example:***

[pic]

**Command name:** *bc*

**description:**

basic calculator

**syntax:**

*bc*

**example:**

[pic]

**Command name:** *mkdir*

**description:**

making directory

**syntax:**

*mkdir <directory>* : for making single directory

*mkdir -p <directory/directory>:*

for making recursive directory

**example:**

[pic]

**Command name:** *rmdir*

**description:**

Remove empty directory

[you cant remove any directory which has file in it with



this command]

*syntax:*

**rmdir <empty\_directory>**

*example:*

[pic]

**Command name: file**

*description:*

display the file type

*syntax:*

**file <filename>**

*example:*

[pic]

**Command name: ln**

*description:*

Create a link of the source filename. In case in hard link if you delete the main file link wont remove but in case of the soft link if you delete the main file the linked file will be removed

*syntax:*

**ln <option> <source\_file> <shortcut\_file>**

**ln -s** : for creating soft link

**ln -P** : for creating hard link

*example:*

[pic]

*Command name: history*

*description:*

Shows users command history it will show the last 1000 command of the user you can set the limit if you like

*syntax:*

*history*

*example:*

[pic]

*Command name: locate*

*description:*

It will search the entire system for that file [you need to apply the command '*updatedb*' for getting latest entry]

*syntax:*

*Locate <file\_name>*

*example:*



[pic]

**Command name: *uname***

***description:***

Show all the information about the kernel , OS and hardware-platform

***syntax:***

***uname -a*** : all information, in the following order

***uname -s*** :print the kernel name

***uname -n*** : print host name

***uname -r*** : print the kernel release

***uname -v*** : print the kernel version

***uname -m*** : print the machine hardware name

***uname -p*** : print the processor type

***uname -i*** : print the hardware platform

***uname -o*** : print the operating system

***example:***

[pic]

**Command name: *tar***

***description:***

For creating archive and extracting archive hardware-platform

***syntax:***

***tar -cvf <archive\_name> <source>*** : for creating archive

***tar -xvf***: for extracting archive

*example:*

[pic]

***Command name: gzip***

*description:*

For compressing normal file or archive file

*syntax:*

***gzip <file\_name>***

*example:*

[pic]

***Command name: gunzip***

*description:*

It is used for uncompromising a compressed file

*syntax:*

***gunzip <compressed\_file>***

*example:*



[pic]

### **Command name: *lsmod***

#### ***description:***

Show a list of the modules used by the kernel

#### ***syntax:***

***lsmod***

#### ***example:***

[pic]

### **Command name: *rmmod***

#### ***description:***

Delete any module used by the kernel

[not Recommended . don't do it unless you are absolutely sure what you are doing ]

#### ***syntax:***

***mmod <module\_name>***

[you need to be a root user to perform this action]

***rmmod-f***, forces a module unload and may crash your machine. This requires Forced Module Removal option in your kernel. DANGEROUS

***rmmod -v***, enables more messages

***rmmod -V***, show version

*example:*

[pic]

***Command name: modprobe***

*description:*

Adding new module to the system

*syntax:*

***modprobe <module\_name>***

*example:*

[pic]

***Command name: ps***

*description:*

See the current running process of the system

*syntax:*

***ps***

*example:*

[pic]



**Command name: *top***

***description:***

Top command is used for process monitoring.  
[more information about top in Process management]

***syntax:***

*top*

***example:***

[pic]

**Command name: *renice***

***description:***

Used for changing the priority of a process running on a system. [more info in process management chapter]

***syntax:***

*renice -n <priority> -p <pid*

***example:***

[pic]

**Command name: *kill***

***description:***

Used for terminating process for this purpose

*syntax:*

*Kill -<sigterm> -p pid*

*example:*

[pic]

*Command name: uptime*

*description:*

Shows the system's running time. and load averages of previous 1 minute ,5 minute and 15 minute.

[this information can be found in top and htop command also]

*syntax:*

*uptime*

*example:*

[pic]

*Command name: iostat*

*description:*

Shows the Cpu and I/O information

[more information in process management Devices ]

*syntax:*

1) *iostat -c* : generate cpu status only

2) *iostat -d* : generate I/O statistics for all the devices

3) *iostat -x* : generate detail I/O statistics



- 4) **iostat -x** : generate detail I/O statistics and CPU information
- 5) **iostat -p <devices>** : generate details for that specific devices
- 6) **iostat -m** : generate statistics in Megabyte
- 7) **iostat -k** : generate statistics in Kilobyte
- 8) **iostat -N** : generate LVM options
- 9) **iostat -t** : generate statistics with timestamp
- 10) **nfsiostat** : Shows information of NFS devices

*example:*

[pic]

## **Command name: hostnamectl**

*description:*

Display hostname and its related settings also change hostname and its related settings

*syntax:*

**Hostnamectl** : provide information about current host and its properties

**hostnamectl set-hostname <hostname>** :It will change the hostname

*example:*

[pic]

**Command name: *pwd******description:***

Print the current directory path

***syntax:***

*pwd*

***example:***

[pic]

**Command name: *dmesg******description:***

Display the detected hardware status during boot time

[the file location is '*var/log/dmesg*']

***syntax:***

*dmesg*

***example:***

[pic]

**Command name: *init******description:***

Display the detected hardware status during boot time



*T a n v i r R a h m a n*

[the file location is '*var/log/dmesg*']

*syntax:*

*Init <run\_level>*

*0 :Power-off the machine*

*6 :Reboot the machine*

*2, 3, 4,5 :start runlevel X.*

*1, s, S :Enter rescue mode*

*q, Q :Reload init daemon configuration*

*u, U :Reexecute init daemon*

*example:*

*[pic]*

*Command name: **mkswap***

*description:*

Used to format the partition used for swap space

*syntax:*

*mkswap <file\_system>*

*example:*

*[pic]*

*Command name: **swapon***

***description:***

To activate the swap space

***syntax:***

***swapon -a <file\_system>:***

[enable all swaps from */etc/fstab*]

***example:***

[pic]

***Command name: swapoff******description:***

To deactivate the swap partition

***syntax:***

***swapoff <file\_system>***

***example:***

[pic]

***Command name: mkfs******description:***

To format the partition this tools is used

[more information about file system]

***syntax:***

*T a n v i r R a h m a n*

***mkfs -t <fs\_type> <file\_system>***

To format the partition this tools is used  
[more information about file system]

- 1) ***mkfs.ext2 /dev/sdx***: for ext2 file system
- 2) ***mkfs.ext3 /dev/sdx***:for ext3 file system
- 3) ***mkfs.ext4 /dev/sdx***: for ext3 file system
- 4) ***mkfs.minix /dev/sdx*** :for minix file system
- 5) ***mkfs.xfs /dev/sdx*** :for xfs file system

*example:*

*[pic]*

***Command name: poweroff***

*description:*

power off the machine

*syntax:*

***poweroff***

*example:*

*[pic]*

***Command name: whoami***

*description:*

Display the username which is currently logged in

*syntax:*

***whoami***

*example:*

[pic]

***Command name: WC***

*description:*

Used to find out number of lines, word count, byte and characters count in the files specified in the file arguments

*syntax:*

- 1) ***wc <file\_names>***
- 2) ***wc -m <file>*** : print the character in in the file
- 3) ***wc -w <file>*** : print the word in in the file
- 4) ***wc -l <file>*** : print the line in in the file

*example:*

[pic]

***Command name: W***

*description:*

Used to show who is logged in to the computer and what they are doing

*syntax:*



*T a n v i r R a h m a n*

*w*

*example:*

[pic]

**Command name: arch**

*description:*

Display the computer architecture

*syntax:*

*arch*

*example:*

[pic]

**Command name: alias**

*description:*

Instructs the shell to replace one string with another string while executing the commands

*syntax:*

*Alias <string>='<target straing>'*

*example:*

[pic]

**Command name: *bg******description:***

Used to send any foreground job to background

***syntax:***

*bg*

***example:***

[pic]

**Command name: *cp******description:***

Used to copy a file or a group file from one destination to other

***syntax:***

*cp <source\_file> <target\_destination>*

***example:***

[pic]

**Command name: *echo******description:***

Used to display line of text/string that are passed as an argument

***syntax:***

*echo <arguments>*

***example:***

T a n v i r R a h m a n

[pic]

## ***Command name: fdisk***

### ***description:***

Format disk as well as creating and manipulating disk partition table

[more information in disk management chapter]

### ***syntax:***

***fdisk <file\_system>***

### ***example:***

[pic]

## ***Command name: cfdisk***

### ***description:***

Format disk as well as creating and manipulating disk partition table using a text based GUI interface

[more information in disk management chapter]

### ***syntax:***

***sudo cfdisk***

### ***example:***

[pic]

## **Command name: *lsblk***

### ***description:***

Displays the total amount of free space available along with the amount of memory used and swap memory in the system

### ***syntax:***

***lsblk***

### ***example:***

[pic]

## **Command name: *lsmod***

### ***description:***

List the current kernel modules that are currently loaded

[it actually print the content of the '/proc/modules' with a nice format]

### ***syntax:***

***lsmod***

### ***example:***

[pic]



**Command name: *lspci***

***description:***

Display the information about the currently connected PCI Buses .

[list of devices that are connected to the computer]

***syntax:***

*lspci*

***example:***

[pic]

**Command name: *lshw***

***description:***

List all the Details information of the hardware of the computer

***syntax:***

*lshw*

***example:***

[pic]

**Command name: *lshcpu***

***description:***

Display the detailed information about the CPU

***syntax:***

*lscpu*

*example:*

[pic]

**Command name: man**

*description:*

Display the reference of the tools or command that are you using

*syntax:*

**man <command>**

*example:*

[pic]

**Command name: sudo**

*description:*

give you the superuser privileges

*syntax:*

**sudo <command>**

*example:*

[pic]

**Command name: ip**

*description:*

Used for performing several network administration



*T a n v i r R a h m a n*

tasks

*syntax:*

*Ip <option> <command>*

*example:*

[pic]

*Command name: touch*

*description:*

Create an empty file

*syntax:*

*touch <file\_name>*

*example:*

[pic]

*Command name: ifconfig*

*description:*

shows the ip address related information

*syntax:*

*ifconfig*

*example:*

[pic]

*Command name: gerp*

*description:*

global regular expression used for searching keyword

*syntax:*

`ls | grep initrd`

*example:*

[pic]

**Command name: wget**

*description:*

interactive cli based downloader

*syntax*

`wget <download_url>`

*example:*

[pic]

**Command name: reboot**

*description:*

reboot the system

*syntax*

`reboot`

*example:*

[pic]

**Command name: ping**



***description:***

test any host or network which is alive physically and logically

***syntax***

*ping <pi\_address/domain\_name>*

***example:***

[pic]

These are the basic commands to run a linux system .There are a lot of command more to maintain the server.

\* \* \*

---

## IP ADDRESSING

# COMPUTER NETWORK

A computer network is a group of computer and other computing peripherals that linked together through some kind of communication channels to communicate with each other and share their resources among a width range of users.

Their jobs are

- 1) Facilitate communication via email,file server,web server,instant messaging etc
- 2) Share resources of the hardware like printer or scanner
- 3) Enable File sharing
- 4) create a centralized control among the total network

## TYPES OF COMPUTER NETWORK

Network Basically divided into three groups:

- 1) ***Local Area Network (LAN)***
- 2) ***Metropolitan Area Network (MAN)***
- 3) ***Wide Area Network (WAN)***

### LAN

A local area network (LAN) within a small area like home, school, office or group of buildings. They can share their resources and device like printer and scanner and data storage. Most of them are centrally organized. And because of the type of the communication the data transfer rate is very high. And local area network does not need any leased communication line

## MAN

A metropolitan area network (MAN) spans an entire campus by connecting multiple LAN. MAN is larger than the LAN, because it consists of a number of LAN .MAN works like more of a ISP but it does not owned by a single organization. instead MAN provides a shared network connection to all its users

## WAN

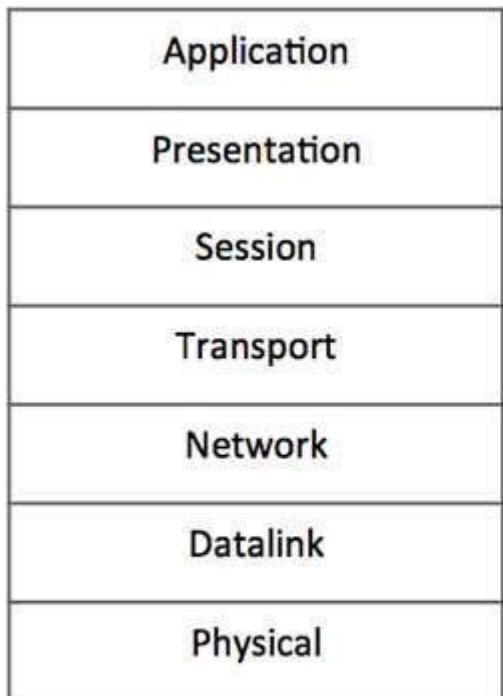
A wide area network (WAN) within a large scale of geographical area is called WAN. It is created by connecting different LAN from a long distance. And the transmission speed generally is slower than the LAN or MAN but the data transfer rate is increasing .

## TCP/IP PROTOCOL SUITE

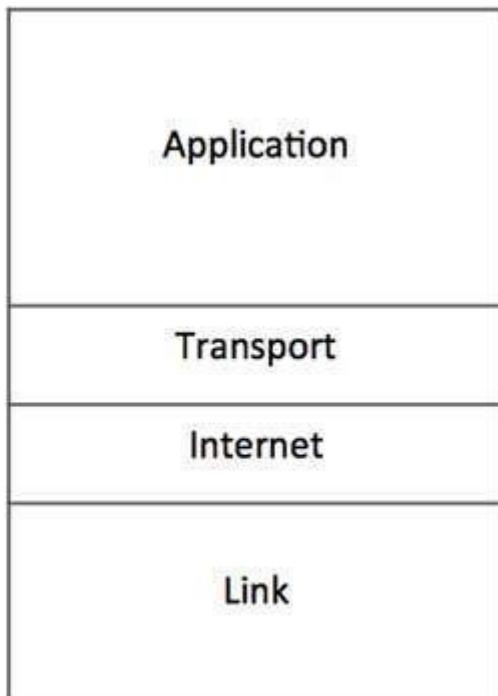
A majority of the internet users use a protocol suite called Internet protocol suite which is also known as the TCP/IP protocol suite.The two protocols are **TCP** (Transmission



control protocol) & IP (internet protocol). In here TCP is a connection oriented protocol means it transmit data in a sequence and it has a acknowledgment process. If the acknowledgment are not received

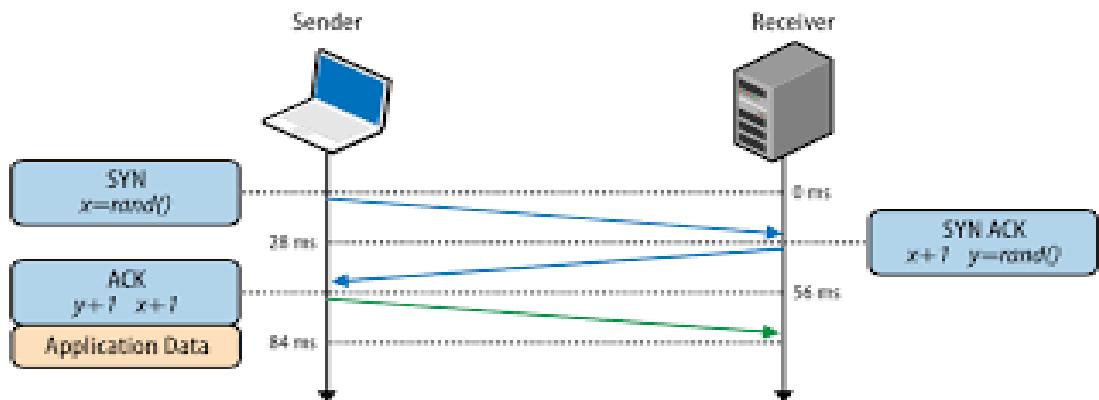


OSI Reference Model



TCP/IP Reference Model

then the data will be re transmitted it can guarantee the delivery of the data to the host and IP is used to maintain the address of the specific host.



## IP Addressing

IP addressing is the most important topic in the networking.ip address is basically a numeric identifier that used to identify a Machine .Ip address is a software address not a hardware address that means it can change depending on the network you are connected.The hardware address is the NIC address thats called the Physical address that cant be changed.

## Important Element of a IP address

**Bit:** Bit is one digit either 0 or 1



**Byte:** made up with 8 bits its just a ordinary 8 bit binary number.

**Network Address :** Network address is used send packets to the network .for example 10.0.0.0,192.168.0.0 etc

**Broadcast Address :** It is used by the host to send information to all the nodes on a network. The address are like  
192.168.0.255,172.166.255.255

Every ip address there are two different parts

**1) Network part**

**2) Host Part**

Every ip address gives the information about the network and the hosts

## Subnet Mask

A subnet mask is a 32 bit number that masks an ip address and divides the ip address to a network address and hosts address.

Is done by setting all the network bits to '1' and setting hosts bit to '0'

**[Two host ip address are reserved for special purpose The '0'**

*address and the '255' address.the '0' address is reserved for the Network .so if any ip address have a '0' on its last its a network address. and '255' is the broadcast address they cant be assign to a host]*

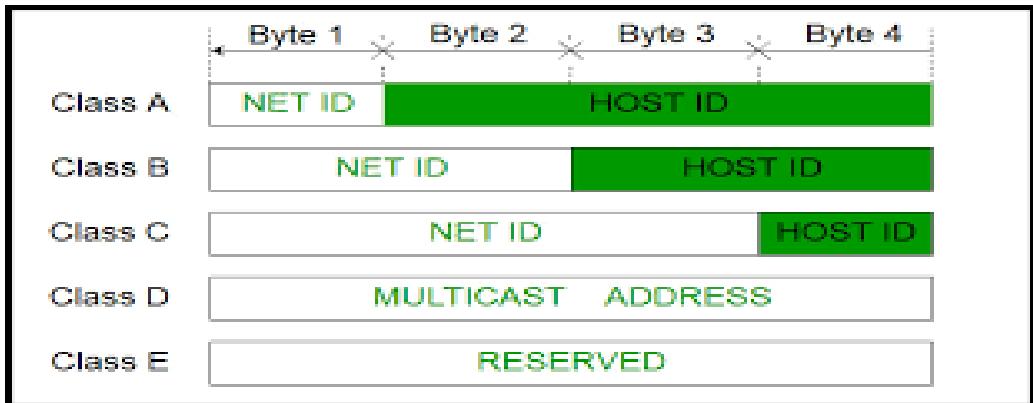
## 5 types of IP address:

- 1) class A ip address
- 2) class B ip address
- 3) class C ip address
- 4) class D ip address
- 5) class E ip address

### Class A ip address:

In class A ip address the first byte is reserved for the network address and three remaining bytes are for the hosts.  
[it starts with 0.0.0.0 and ends with 127.255.255.255]  
subnet mask: 255.0.0.0





It has a small network with huge number hosts.

### Class B ip address:

In class A ip address the first two bytes is reserved for the network address and two remaining bytes are for the hosts.  
More network less hosts  
[it starts with 128.0.0.0 and ends with 191.255.255.255]  
subnet mask : 255.255.0.0

### Class C ip address:

class C ip address the first three bytes is reserved for the network address and remaining one bytes are for the hosts. If you need a lot of network and small number of hosts in every networks class C ip address is used.

[it starts with 192.0.0.0 and ends with 223.255.255.255]

subnet mask : 255.255.255.0

## **Class D ip address:**

class D ip address is a special address. Its called a multicast address. It is basically used for finding router [it starts with 224.0.0.0 and ends with 239.255.255.255]

## **Class E ip address:**

Reserved for the Scientific Experiment

## **Private IP address:**

Not all the address of these class is used for public network .some are not routable through the internet.private ip address is used in the Localy and a local ip address can connect to the internet through a public ip address with NAT (Network address translation).NAT allows a public address to the internet

<u>Class</u>	<u>Address Range</u>	<u>Default Subnet Mask</u>
A	10.0.0.0 - 10.255.255.255	255.0.0.0
B	172.16.0.0 - 172.31.255.255	255.255.0.0
C	192.168.0.0 – 192.168.255.255	255.255.255.0

## Loopback address

Loopback address is used to test the communication on a local NIC (Network Interface Card). Data packets are sent by the node in the loopback address are re-routed back into the same node. It is used for testing the connected physical network. It also enables the user to test an application with an instance of server and client on the same machine. We call it ***localhost***.

It starts with 127.0.0.0 and ends 127.255.255.255

## Ping

Ping stands for ***Packet Internet Gopher*** is an ICMP echo request and reply message that is used to check the physical and logical connectivity of the machine on a internet network.

## Traceroute

Traceroute is used to find the path of the packet traverses through the internet.

\* \* \*

*T a n v i r R a h m a n*

---

# SETTING STATIC IP IN CENTOS7

## EASY WAY

Every Server needs to have a network connection. without a static ip address you cant run a server .Giving a server a static ip address is the most important thing to do.

When you install a server the most of the time your installer automatically configure your server network and gets the ip address from a DHCP server. But to run a server you need a static ip address. So we need to change its network from DHCP to static and give the server a static ip address .Here we talk about how to give static ip address to a centos7/Redhat7 server.

There are multiple way to give server static address ,Here we talk about easy method

## first step

you need to select a static ip address , subnet mask and the gateway that you give your machine .according to your network specifications.

In his example we used a virtual centos7 box . And we give the following ip address subnet mask ,gate way and DNS

**IP ADDRESS : 192.168.0.10**

**SUBNET MASK: 255.255.255.0**

**GATEWAY:192.168.0.1**

**DNS: 8.8.8.8**

## second step

you need to find the network interface that you give the static ip address

A Server can have multiple network interface.

In our virtual machine there are two network interface. We can see the interface from this command

=>**ifconfig**

or

=> ***ip address show***

result:

we are currently connected to the server with a ssh connection through eth0. So we cant change the ip address to eth0. this will disconnect the ssh connectivity . we are going to give the static ip address to the eth1 interface

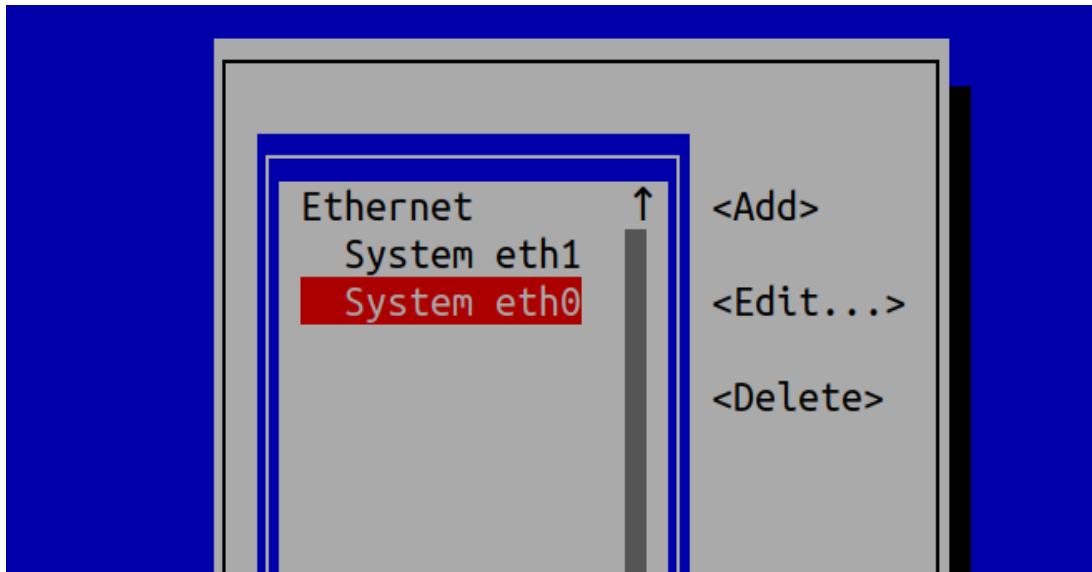
### Third step

use the nmtui command and you have to be root to give this command

=>***sudo nmtui***

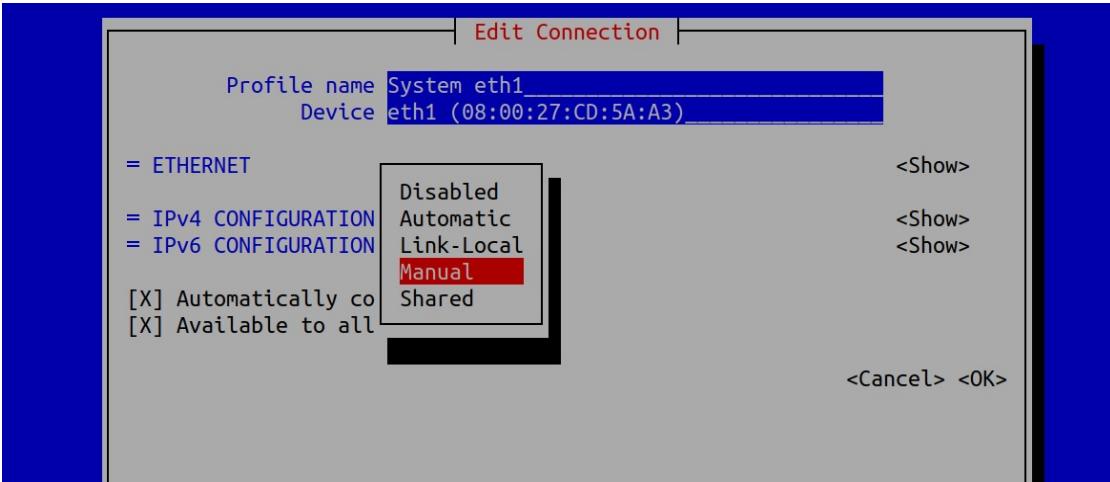
After giving this command this screen appear. From there Select The “***Edit a connection***”





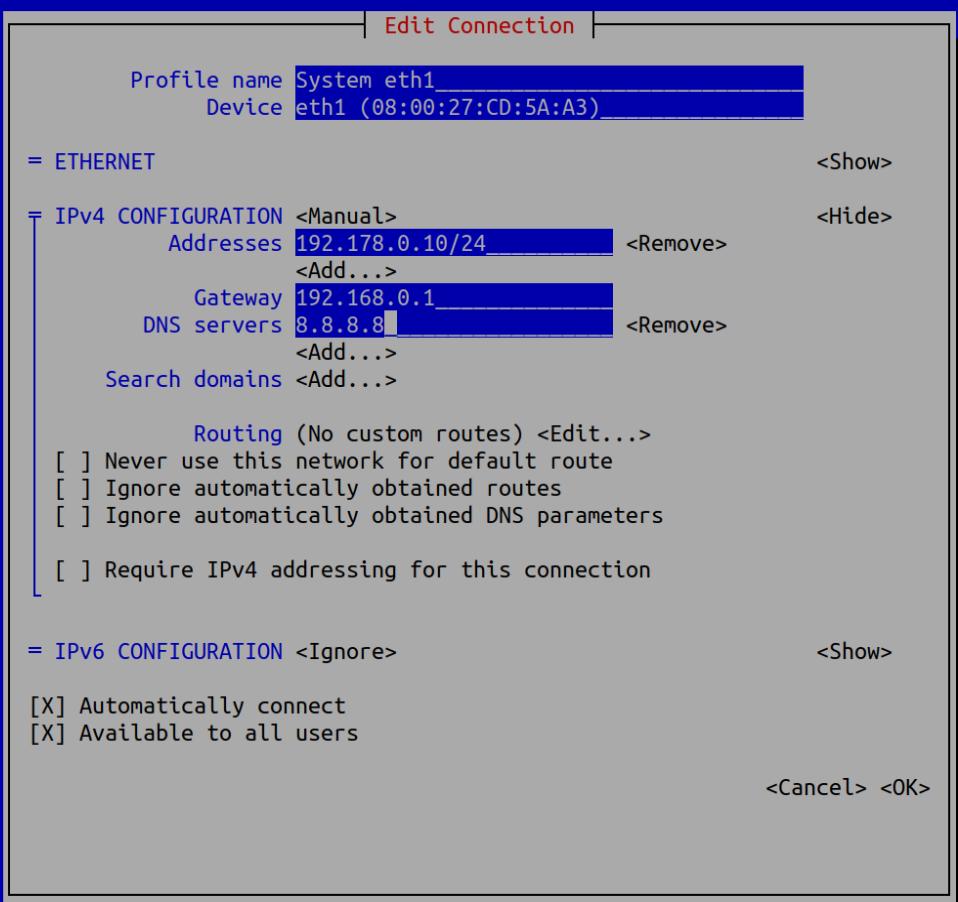
## Fourth step

it will show you all the interface .choose your interface in this case we will choose eth1.



## Fifth step

we choose the ipv4 and from the option we choose ‘manual’ and Edit the menu



## Sixth step

we give the ip address.we have to give the subnet mask with CIDR notation.

Gateway and the The DNS address and click ok. Then quit the program.

## Seventh step

if we see our ip address we can see the the ip address still dont change.to make the change we need to restart the interface.

We shutdown the interface with this command

```
=>sudo ifdown eth1
```

Then we start the interface again

```
=>sudo ifup eth1
```

## Eighth step

Then if we check ip address using

```
=>ifconfig eth1
```



```
[vagrant@tanvir ~]$ ifconfig eth1
eth1: flags=4163<UP,BROADCAST,RUNNING,MULTICAST>  mtu 1500
        inet 192.178.0.10  netmask 255.255.255.0  broadcast 192.178.0.255
        inet6 fe80::a00:27ff:fedc:5aa3  prefixlen 64  scopeid 0x20<link>
          ether 08:00:27:cd:5a:a3  txqueuelen 1000  (Ethernet)
            RX packets 62  bytes 5854 (5.7 KiB)
            RX errors 0  dropped 0  overruns 0  frame 0
            TX packets 24  bytes 2452 (2.3 KiB)
            TX errors 0  dropped 0  overruns 0  carrier 0  collisions 0
```

```
[vagrant@tanvir ~]$ █
```

we can see the ip address changed .

## Ninth step

We have to test the connection via pinging a network.

=>**ping 8.8.8.8**

```
[vagrant@tanvir ~]$ ping 8.8.8.8
PING 8.8.8.8 (8.8.8.8) 56(84) bytes of data.
64 bytes from 8.8.8.8: icmp_seq=1 ttl=63 time=80.2 ms
64 bytes from 8.8.8.8: icmp_seq=2 ttl=63 time=102 ms
64 bytes from 8.8.8.8: icmp_seq=3 ttl=63 time=123 ms
^C
--- 8.8.8.8 ping statistics ---
3 packets transmitted, 3 received, 0% packet loss, time 2005ms
rtt min/avg/max/mdev = 80.248/101.916/123.156/17.519 ms
[vagrant@tanvir ~]$ █
```

So the connection is up and running. Thats is the easy way of giving an ip address to a cenos7/Redhat7 server a static address.

## TRADITIONAL WAY

### **first step**

you need to select a static ip address , subnet mask and the gateway that you give your machine .according to your network specifications.

we give the following ip address subnet mask ,gate way and Dns

**IP ADDRESS : 192.168.0.10**

**SUBNET MASK: 255.255.255.0**

**GATEWAY:192.168.0.1**

**DNS: 8.8.8.8**



## second step

you need to find the network interface that you give the static ip address

A Server can have multiple network interface.

In our virtual machine there are two network interface. We can see the interface from this command

=>*ifconfig*

or

=> *ip address show*

```
[vagrant@tanvir ~]$ ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 10.0.2.15 netmask 255.255.255.0 broadcast 10.0.2.255
        inet6 fe80::5054:ff:fe8a:fee6 prefixlen 64 scopeid 0x20<link>
            ether 52:54:00:8a:fe:e6 txqueuelen 1000 (Ethernet)
            RX packets 1110 bytes 135804 (132.6 KiB)
            RX errors 0 dropped 0 overruns 0 frame 0
            TX packets 940 bytes 149277 (145.7 KiB)
            TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

eth1: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 192.168.0.5 netmask 255.255.255.0 broadcast 192.168.0.255
        inet6 fe80::a00:27ff:fedc:5aa3 prefixlen 64 scopeid 0x20<link>
            ether 08:00:27:cd:5a:a3 txqueuelen 1000 (Ethernet)
            RX packets 13 bytes 1362 (1.3 KiB)
            RX errors 0 dropped 0 overruns 0 frame 0
            TX packets 16 bytes 1826 (1.7 KiB)
            TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
        inet6 ::1 prefixlen 128 scopeid 0x10<host>
            loop txqueuelen 1000 (Local Loopback)
            RX packets 32 bytes 2592 (2.5 KiB)
            RX errors 0 dropped 0 overruns 0 frame 0
            TX packets 32 bytes 2592 (2.5 KiB)
            TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

we are currently connected to the server with a ssh connection through eth0. So we can't change the ip address to eth0. This will disconnect the ssh connectivity. We are going to give the static ip address to the eth1 interface.

## Third step

We have to do to the */etc/sysconfig/network-scripts/*



directory

=> **cd /etc/sysconfig/network-scripts**

In this directory There are a lot of files .From there we have to select the '**ifcfg-eth1**' [yours can be different .select the file based on your interface it will be like ifcfg-<interface>]

```
[vagrant@tanvir ~]$ cd /etc/sysconfig/network-scripts/
[vagrant@tanvir network-scripts]$ ls
ifcfg-eth0  ifdown-ippv6    ifdown-sit      ifup-bnep   ifup-plusb  ifup-TeamPort
ifcfg-eth1  ifdown-ippp     ifdown-Team     ifup-eth    ifup-post   ifup-tunnel
ifcfg-lo   ifdown-isdn     ifdown-TeamPort  ifup-ippv6  ifup-ppp   ifup-wireless
ifdown      ifdown-post    ifdown-tunnel   ifup-ippp   ifup-routes init.ipv6-global
ifdown-bnep ifdown-ppp     ifup           ifup-isdn   ifup-sit   network-functions
ifdown-eth  ifdown-routes  ifup-aliases   ifup-llip   ifup-Team   network-functions-ipv6
[vagrant@tanvir network-scripts]$ █
```

## Fourth step

we have to edit the file with a text editor with root privileges.

We have to edit the file ifcfg-eth1

=>**vim ifcfg-eth1**

---

**BOOTPROTO=static**  
**ONBOOT=yes**  
**IPADDR=192.168.0.10**  
**PREFIX=24**  
**GATEWAY=192.168.0.1**  
**DNS1=8.8.8.8**

---

```
#VAGRANT-BEGIN
# The contents below are automatically generated by Vagrant. Do not modify.
BOOTPROTO=static
ONBOOT=yes
DEVICE=eth1
NM_CONTROLLED=yes
#VAGRANT-END
TYPE=Ethernet
PROXY_METHOD=none
BROWSER_ONLY=no
IPADDR=192.178.0.10
PREFIX=24
GATEWAY=192.168.0.1
DNS1=8.8.8.8
DEFROUTE=yes
IPV4_FAILURE_FATAL=no
IPV6INIT=no
NAME="System eth1"
UUID=9c92fad9-6ecb-3e6c-eb4d-8a47c6f50c04
~
~
~
```

## fifth step

if we see our ip address we can see the the ip address still dont change.to make the change we need to restart the interface.



We shutdown the interface with this command

=>**sudo ifdown eth1**

Then we start the interface again

=>**sudo ifup eth1**

## Sixth step

Then if we check ip address using

=>**ifconfig eth1**

```
[vagrant@tanvir ~]$ ifconfig eth1
eth1: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
        inet 192.178.0.10 netmask 255.255.255.0 broadcast 192.178.0.255
              inet6 fe80::a00:27ff:fedc:5aa3 prefixlen 64 scopeid 0x20<link>
                ether 08:00:27:cd:5a:a3 txqueuelen 1000 (Ethernet)
                  RX packets 62 bytes 5854 (5.7 KiB)
                  RX errors 0 dropped 0 overruns 0 frame 0
                  TX packets 24 bytes 2452 (2.3 KiB)
                  TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

[vagrant@tanvir ~]$ █
```

we can see the ip address changed .

## Seventh step

We have to test the connection via pinging a network.

=>*ping 8.8.8.8*

So the connection is up and running. Thats is the another way of giving an ip address to a centos7/Redhat7 server a static address.

\* \* \*



---

# **S E T T I N G   S T A T I C   I P   I N U B U N T U**

## **E A S Y   W A Y**

Setting the ip address in a debian machine with a easy method  
You have to follow these steps

### **first step**

you need to select a static ip address , subnet mask and the gateway that you give your machine . according to your network specifications.

In his example we used a virtual debian box . And we give the following ip address subnet mask , gateway and Dns

**IP ADDRESS : 192.168.0.10**

**SUBNET MASK: 255.255.255.0**

**GATEWAY:192.168.0.1**

**DNS: 8.8.8.8**

### **second step**

you need to find the network interface that you give the static ip address A Server can have multiple network interface.

In our virtual machine there are two network interface. We can see the interface from this command

=>*ifconfig*

or

=>*ip address show*

result:



## Tanvir Rahaman

```
[vagrant@tanvir ~]$ ifconfig
eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 10.0.2.15 netmask 255.255.255.0 broadcast 10.0.2.255
        inet6 fe80::52:fe8a:fe:15%eth0 prefixlen 64 scopeid 0x20<link>
            ether 52:54:00:8a:fe:e6 txqueuelen 1000 (Ethernet)
            RX packets 1110 bytes 135804 (132.6 KiB)
            RX errors 0 dropped 0 overruns 0 frame 0
            TX packets 940 bytes 149277 (145.7 KiB)
            TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

eth1: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
    inet 192.168.0.5 netmask 255.255.255.0 broadcast 192.168.0.255
        inet6 fe80::a00:27ff:fedc:5aa3 prefixlen 64 scopeid 0x20<link>
            ether 08:00:27:cd:5a:a3 txqueuelen 1000 (Ethernet)
            RX packets 13 bytes 1362 (1.3 KiB)
            RX errors 0 dropped 0 overruns 0 frame 0
            TX packets 16 bytes 1826 (1.7 KiB)
            TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0

lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
    inet 127.0.0.1 netmask 255.0.0.0
        inet6 ::1 prefixlen 128 scopeid 0x10<host>
            loop txqueuelen 1000 (Local Loopback)
            RX packets 32 bytes 2592 (2.5 KiB)
            RX errors 0 dropped 0 overruns 0 frame 0
            TX packets 32 bytes 2592 (2.5 KiB)
            TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
```

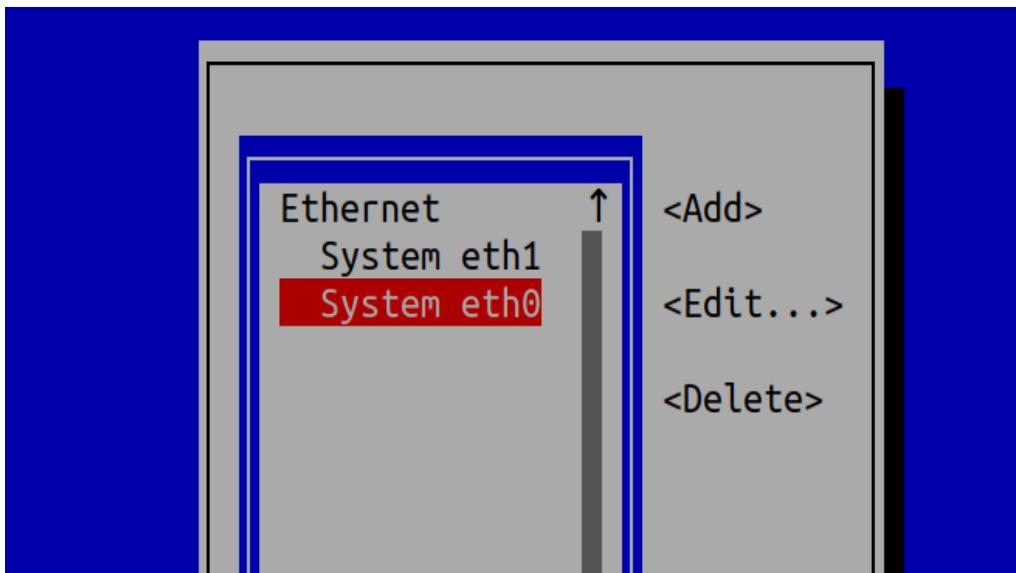
we are currently connected to the server with a ssh connection through eth0. So we cant change the ip address to eth0. this will disconnect the ssh connectivity . we are going to give the static ip address to the eth1 interface

## Third step

use the **nmtui** command and you have to be root to give this command

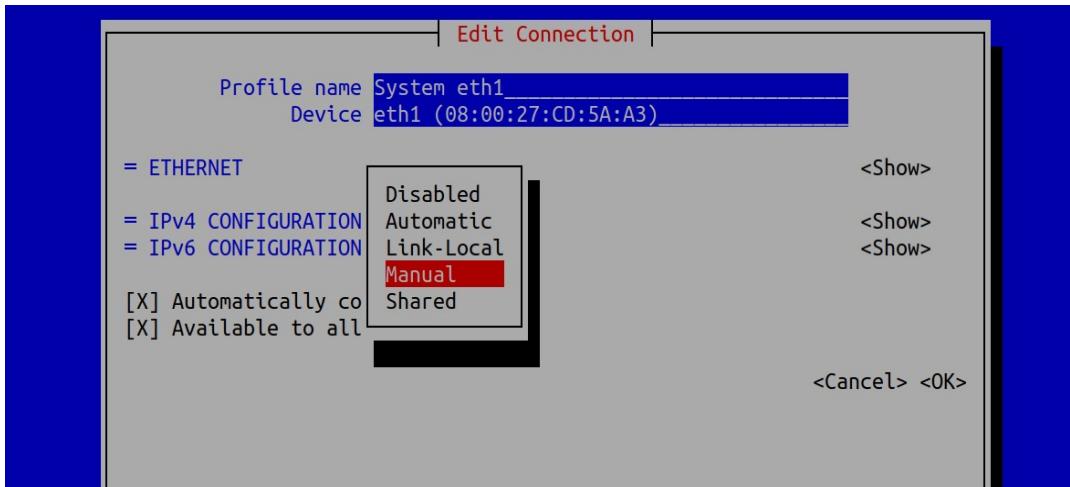
=>**sudo nmtui**

After giving this command this screen appear. From there Select The “Edit a connection”



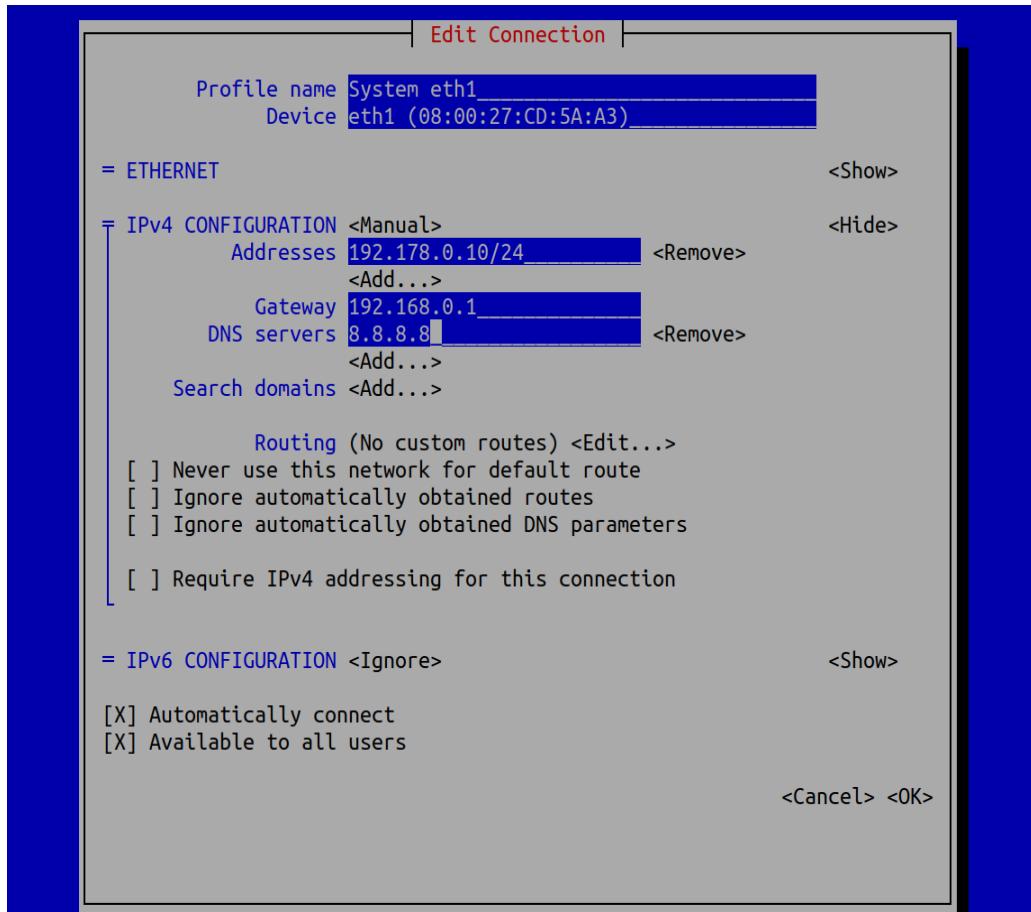
## Fourth step

it will show you all the interface .choose your interface in this case we will choose eth1.



## Fifth step

we choose the ipv4 and from the option we choose ‘manual’ and Edit the menu



## Sixth step

we give the ip address.we have to give the subnet mask with CIDR notation.

Gateway and the The DNS address and click ok. Then quit the program.

## Seventh step

if we see our ip address we can see the the ip address still dont change. to make the change we need to restart the interface.

We shutdown the interface with this command

=>***sudo ifdown eth1***

or

=>***nmcli connection down eth1***

Then we start the interface again

=>***sudo ifup eth1***

or

=>***nmcli connection up eth1***

## Eighth step

Then if we check ip address using

=>***ifconfig eth1***

```
[vagrant@tanvir ~]$ ifconfig eth1
eth1: flags=4163<UP,BROADCAST,RUNNING,MULTICAST>  mtu 1500
        inet 192.178.0.10  netmask 255.255.255.0  broadcast 192.178.0.255
              inet6 fe80::a00:27ff:fedc:5aa3  prefixlen 64  scopeid 0x20<link>
                ether 08:00:27:cd:5a:a3  txqueuelen 1000  (Ethernet)
                  RX packets 62  bytes 5854 (5.7 KiB)
                  RX errors 0  dropped 0  overruns 0  frame 0
                  TX packets 24  bytes 2452 (2.3 KiB)
                  TX errors 0  dropped 0  overruns 0  carrier 0  collisions 0
```

```
[vagrant@tanvir ~]$ █
```

we can see the ip address changed .

## Ninth step

We have to test the connection via pinging a network.

=>*ping 8.8.8.8*



So the connection is up and running. That's is the easy way of giving a static ip address to a Ubuntu/Debian server

## NETPLAN

New version of ubuntu linux has a new tools for setting ip address .This is called netplan. now its a little bit hard because you have to maintain indentation and certain rules to give it.and the main challenge is you have to do it by editing a file

### First step

The network configuration stored in '`/etc/netplan`' directory

### Second step

There are different '**yaml**' configuration file for different interface .in my VM there are two different interfaces. so there are two different interfaces. you have to configure the configuration file based on what interface you want to configure

```
vagrant@localhost:/etc/netplan$ ls  
01-netcfg.yaml 99-vagrant.yaml  
vagrant@localhost:/etc/netplan$ █
```

### Third step [very very important !!!]

you mast take backup before you edit the file

```
=>cp 99-vagrant.yaml 99-vagrant.yaml.bak
```

[this is very very important cause if you make mistake in the indentation you have to]

### Fourth step



Edit the file

=>**sudo vim 99-vagrant.yaml**

the file format will be like this

---

```
# the datasource. Changes to it will not persist across
# an instance.
# To disable cloud-init's network configuration
capabilities, write a file
# /etc/cloud/cloud.cfg.d/99-disable-network-config.cfg
with the following:
# network: {config: disabled}
network:
  eternets:
    eth1:
      addresses: []
      dhcp4: true
  version: 2
```

---

the ip address we assign will be

---

**IP ADDRESS : 192.168.0.102**

**SUBNETMASK : 255.255.255.0**

**GATEWAY : 192.168.0.1**

**DNS : 8.8.8.8,8.8.8.4**

---

## Fifth step

Fill like this

```
# the datasource. Changes to it will not persist across
an instance.
# To disable cloud-init's network configuration
capabilities, write a file
# /etc/cloud/cloud.cfg.d/99-disable-network-config.cfg
with the following:
# network: {config: disabled}
network:
  eternets:
    eth1:
      addresses: [192.168.0.102/24]
      gateway4: 192.168.0.1
      nameservers:
        addresses: [8.8.8.8,8.8.4.4]
      dhcp4: no
version: 2
```

---

## Sixth step

find error

=>*sudo netplan -debug apply*



## Seventh step

apply the changes

=>***sudo netplan apply***

that is the new way of giving static ip address

\* \* \*

BOOK TITLE

---

# PACKAGE MANAGEMENT IN LINUX

As a server administrator you will need to install different software on your server on different occasion .Most of the Linux operating system(Ubuntu Server/Centos server/Open SUSE server) has two different ways of installing software. First are the software packages that contain the programs that are ready to install and that integrate with the server easily. The server keeps the list of installed packages in the database that makes maintaining very easy. The second option to install software in via tarball. Which basically just an archive of the software. Archive can be anything (can be any record of the data) but it can b also used to deliver software. The first method is proffered most of the time Because server can keep track of the software that are installed via packages .Software installed via tarball are not tracked. There is a second difference between packages and tarballs that some software need other packages for working properly (this is called dependency).both tarball and packages have program installed that check if the

dependencies are met but only the software packages interact with the package manager. And in that way it can install the missing dependencies which other installation system cant do. So now a days software packages are preferred. Software packages mostly made in two different formats .On Red Hat and openSUSE and similar distribution rpm packages is used .And debian based operating system like ubuntu server deb package is used.But this packages can be converted. And the other advantage is software can be install by compiling the source code too.

## High level and Low level Pckage management Tools

---

in order to interact with the software packages there are two types of available tools. low level package management also known as local package management system. and the high level tools are known as online package management tools.



Distribution	Low-Level Tools	High Level Tools
Debian based distribution	dpkg	apt/aptitude
Centos/Red Hat	rpm	yum
Open SUSE	rpm	zypper

*[do not use red hat rpm file in openSUSE system]*

If you already download or create your own .deb package you can manage it with **dpkg** command.

## U B U N T U P A C K A G E M A N A G E M E N T

### Installing package with dpkg

For installing packages with dpkg . command is

=>**dpkg -i <package\_name>**

## List of current package:

To list all the current packages that are currently installed in Ubuntu server the command is

=>*dpkg -L*

it will show the name,version,architecture and a small description

## Check packages installation status

if you need to know any packages installed or not then following command can show if the package installed or not

=>*dpkg -get-selections <package\_name>*

```
root@ubuntu-bionic:~# dpkg --get-selections git  
git          install  
root@ubuntu-bionic:~# dpkg --get-selections postgresql  
postgresql      install  
root@ubuntu-bionic:~# dpkg --get-selections java  
dpkg: no packages found matching java  
root@ubuntu-bionic:~# █
```

## Check Details information about packages:

To check details about a installed packages use this command

=>*sudo dpkg -s <package\_name>*

## Disadvantage of dpkg:

suppose we want to install a downloaded packages *webmin.deb*. We will show some dependency problem like this and it install the program without the dependency and the program wont

run you have to install dependency manually the other dependencies that's a big complexity .If you remove the program it still create the problem if you try to install other program.

```
root@ubuntu-bionic:~# ls
webmin_1.920_all.deb
root@ubuntu-bionic:~# dpkg -i webmin_1.920_all.deb
Selecting previously unselected package webmin.
(Reading database ... 65008 files and directories currently installed.)
Preparing to unpack webmin_1.920_all.deb ...
Unpacking webmin (1.920) ...
dpkg: dependency problems prevent configuration of webmin:
  webmin depends on libnet-ssleay-perl; however:
    Package libnet-ssleay-perl is not installed.
  webmin depends on libauthen-pam-perl; however:
    Package libauthen-pam-perl is not installed.
  webmin depends on libio-pty-perl; however:
    Package libio-pty-perl is not installed.
  webmin depends on apt-show-versions; however:
    Package apt-show-versions is not installed.
  webmin depends on python; however:
    Package python is not installed.

dpkg: error processing package webmin (--install):
 dependency problems - leaving unconfigured
Processing triggers for ureadahead (0.100.0-21) ...
Processing triggers for systemd (237-3ubuntu10.23) ...
Errors were encountered while processing:
 webmin
root@ubuntu-bionic:~#
```

[To fix this problem we can use the online package management system  
=>***sudo apt-get install -f***



it will search the dependencies and install them

## Remove packages:

to remove packages from the system this command is used

=>***dpkg -r <package\_name>***

## Completely remove package and configuration file:

to completely remove package and the related configuration file this command is used

=>***dpkg -P <package\_name>***

If you find a file and want to know which package it belongs to use this command

=>***dpkg -S <file\_path>***

```
root@ubuntu-bionic:~# dpkg -S /bin/cp
coreutils: /bin/cp
root@ubuntu-bionic:~# dpkg -S /bin/cat
coreutils: /bin/cat
root@ubuntu-bionic:~# dpkg -S /bin/ping
iputils-ping: /bin/ping
root@ubuntu-bionic:~# █
```

## Reconfigure packages:

if you face any problem in your package configuration. You can reconfigure the package with this command

=>*dpkg-reconfigure <package\_name>*

But to do this you need to know the exact name of the package. It will automatically rewind the installation process and give you chance to reconfigure.

```
root@ubuntu-bionic: # dpkg-reconfigure webmin
Webmin install complete. You can now login to https://ubuntu-bionic:10000/
as root with your root password, or as any user who can use sudo
to run commands as root.
root@ubuntu-bionic: #
```

## Installing packages with apt

The **apt** utility is a powerful and free package management command line program, that is used to work with Ubuntu's APT (Advanced Packaging Tool) library to perform installation of new software packages, removing existing software packages, upgrading of existing software packages and even used to upgrading the entire operating system

On ubuntu server or any debian based OS there is a list repository url which is populated during the installation in **/etc/apt/sources.list**' but you can add repository.

## Update repository:

Before installing any package you need to update the software repository.

Command

=>**sudo apt update**

[you need to be root to perform the action]

## Upgrade existing Software:

To upgrade every package in the latest version use this command

=>***sudo apt upgrade***

## Update OS distribution

to upgrade the distribution for example upgrading ubuntu 16.0 to ubuntu latest version this command is used

=>***sudo apt dist-upgrade***

## Install Packages

for installing packages this command is used



=>***sudo apt install <package\_name>***

for example

to install vim editor we use this command

=>***sudo apt install vim***

## Remove Packages

for removing packages this command is used

=>***sudo apt remove <package\_name>***

for example

to remove vim editor we use this command

=>***sudo apt remove vim***

[this command will remove the packages but not the dependencies .To remove this command is used

=>***sudo apt autoremove***

## apt-cache command

The apt-cache command line tool is used for searching apt software package cache. In simple words, this tool is used to search software packages, collects information of packages and

also used to search for what available packages are ready for installation on Ubuntu based systems.

## Apt-cache search command

=>***sudo apt-cache search <package\_name>***

This command show all the program will show all the program that depends on the packages. suppose you install gmail packages this command

=>***sudo apt-cache search gmail***

will show all the packages that are depends on this packages like ‘thunderbird’

## Package Details

You can also see the details of any packages with apt just like the ***dpkg -s***.  
command

=>***sudo apt-cache show vim***



## Find Unmet Dependencies:

This command will find all the unmet dependencies of the system

=>***sudo apt-cache unmet***

## Find Specific Dependency of Packages:

=>***sudo apt-cache depends <package\_name>***

This command will give all the dependencies of the Packages.

## Find Reverse Dependencies:

=>***sudo apt-cache rdepends <package\_name>***

This command will find the reverse dependencies of the program .That means it will show all the packages that depends on that packages.

For example:

=>***sudo apt-cache rdepends git***

this command will show all the other program that depends on the git program.

## Aptitude package management tool:

There is a new package management tools called aptitude. to use that first you have to install it with this command

=>***sudo apt install aptitude***

## Install package via aptitude:

installing command with aptitude is

=>***sudo aptitude install <package\_name>***

example:

=>***sudo aptitude install emacs***

## Search package via aptitude

For searching any packages this command is used



=>***sudo apttitude search <package\_name>***

The main advantage of the aptitude is when you run the aptitude program without any flag

=>***apttitude***

this will open a menu based installer inside the terminal. That means you will get almost a gui based installer inside a terminal.

## **Graphical Package management System:**

If you want to use a graphical Package management system you can use synaptic package management software. its very easy to install,remove, and upgrade packages with synaptic package management.

## Apt Repository:

when we install or search a package with apt command it will search some online repository for that packages. The list of that url is stored in a file

'*/etc/apt/sources.list*' and the file contained in  
'*/etc/apt/sources.list.d*'

if we see the '*sources.list*' file with this command

=>*cat /etc/apt/sources.list*

we will see something like this

the information available from the configured sources is acquired by 'apt update' or equivalent command from another apt fronted.

Users can manually add repository url in that file. after adding repository you have to issue 'apt update' command to make it available for using.

Or you can just create a file in '*/etc/apt/sources.list.d*' directory. The file must be end with .list extension. The apt package manager also read repository configuration from there



for example:

first open a file with vim editor inside the ***sources.list.d*** repo

=>***vim /etc/apt/sources.list.d/games.list***

add the repository path in that file

***deb http://archive.getdeb.net/ubuntu wily-getdeb games***

Or user can add repository by interactive command.

Use the add-apt-repository (or symlink apt-add-repository) command to add repository. You just need to provide reference address as the following command.

=>***add-apt-repository 'deb http://archive.getdeb.net/ubuntu wily-getdeb games'***

to remove any repository from by using this following command

=>***add-apt-repository -r 'deb http://archive.getdeb.net/ubuntu wily-getdeb games'***

[every time you make a change to repository you must apply 'apt update' command to make the change on effect ]

## CENTOS PACKAGE MANAGEMENT

Rpm (Red Hat Package Manager)and Yum(Yellowdog Updater Modified) package management tools are basically Centos/Redhat,fedora like Operating system.

Like dpkg in debian based OS. Rpm is the local package management tool(low level package management tool).and Yum is the online package management tool(high level package management tool).Yum is like apt in ubuntu OS.

[just like the dpkg the rpm command may face dependency problem while installing software .and yum search the dependency automatically and install them.]



## **rpm package management**

### **Install package:**

For install package with rpm this command is used

=>**rpm -i <package\_name>**

### **remove package**

For remove this package with rpm this command is used

=>**rpm -e <package\_name>**

[if one package depends on the other package you cant remove it with rpm command unless you remove the other packages that depends on it. For example if you want to remove the ‘openssh’ package because the ‘open-ssh client’ packages depends on it .First you have to remove this. But if you use the yum command to remove the any packages this will happen

automatically.]

## Force Install package:

if you want to install a packages with or without the dependency (force install) you can do it with this command

=>**rpm -i -nodeps <package\_man>**

[its not recommended because it leaves you a broken dependency problem ]

## Verbosity:

if we want to see whats happening when installing or removing we can use the verbosity flag.

Install package with verbosity flag

=>**rpm -i -v <package\_name>**

Remove package with verbosity flag

=>**rpm -e -v <package\_name>**



## Check Package install Status:

if you want to check is a package is installed or not .you can do with this command

=>**rpm -Vv <package\_name>**

for example

=>**rpm -Vv nano-2.3.1-10.el7.x86\_64.rpm**

[if you want to find out that your package is intact you can find it by checking the output flag. Because if you change any configuration and run the command again it will show you different result. That proves that file is changed]

## Check Package Checksum:

To check the file checksum this command is used

=>**rpm -vK <package\_name>**

## Find Package Description:

To find the description of any installed package this command is used

=>**rpm -qi <installed\_package>**

for example

=>**rpm -qi nano**

## Query All Packages:

To query all the packages this command is used

=>**rpm -q -a**

you can find any installed packages with this command

=>**rpm -q -a | grep <packages\_name>**

example

=>**rpm -q -a | grep dhcpc**

## Yum package management:

yum(Yellowdog Updater Modified) is more advance package management tools you can do everything with yum that can be



done with rpm.yum uses a lot of third party repository to install packages automatically by resolving their dependency issue

## Find Package information:

To find detail information about any packages this command is used .it will search the repository and give detail information about the packages.

=>**yum info <package\_name>**

## Search package:

To search the packages in the repository this command is used

=>**yum search <package\_name>**

## Install package:

To install packages this command is used.it will install the packages with the dependency

=>**yum install <package\_name>**

This command will ask for confirmation. to install automatically. Just add a -y option .

=>**yum install -y <package\_name>**

## Remove package:

To remove package with all its dependencies this command is used.

=>**yum remove <package\_name>**

This command will ask for confirmation. to install automatically. Just add a -y option .

=>**yum remove -y <package\_name>**

or

=>**yum erase -y <package\_name>**

## Update package:

If you have any outdated version of any packages and you need to update it. you can use the update command to update to its



latest stable version. If it needs any additional dependency it will automatically resolve them

=>**yum update <package\_name>**

## List packages:

To list all the available packages in the Yum repository this command is used

=>**yum list / more**

To list all the installed packages this command is used

=>**yum list installed**

you can use the list function as a searching purpose .for searching packages this command is used

=>**yum list <package\_name>**

## Yum provides function:

if you find any program or any files and want to find out which packages it belongs to. You can find it with this command

=>**yum provides <file\_name/program\_names>**

## Check update packages:

If you want to check weather any update available for your installed packages you can check using this command

=>**yum check-update**

## Update system:

If you want to update all your packages and system and install all the latest patches and security updates in your system this command is used

=>**yum update**

[one of the main advantage of the yum over the apt command is



before installing any packages yum will automatically update the repository ]

### List all the group packages:

Number of packages are bundled up to make a particular group. Instead of installing individual packages you can install the whole particular group. To list all the group this command is used

=>***yum grouplist***

### Install group packages:

To install a particular package group we use the groupinstall.

=>***yum groupinstall <group package name>***

for example

=>***yum groupinstall Basic Web Server***

### Update group packages:

To update a particular package group we use the groupupdate.

=>**yum grouupdate <group package name>**

for example

=>**yum grouupdate Basic Web Server**

## Remove group packages:

To remove a particular package group we use the groupremove.

=>**yum groupremove <group package name>**

for example

=>**yum groupremove Basic Web Server**

## List Enabled yum repository:

To list all the enabled yum repository this command is used

=>**yum repolist**

## List All yum repository



To list all the enabled and disabled yum repository this command is used

=>**yum repolist all**

### List packages from a particular repository:

To install a packages from a particular repository this command is used

=>**yum -enablerepo=epel install java**

[This command wont enable the repository permanently .its only for the current command]

### Permanently Enable/Disable a particular repository:

To enable a repository permanently this command is used

=>**yum-config-manager -enable <repo\_name>**

[This command will enable the repository permanently]

To disable a repository permanently this command is used

=>***yum-config-manager -disable <repo\_name>***

[This command will disabled the repository permanently]

## Clean yum Cache

To clean all the cached files from enabled repository this following command is used.

=>***yum clean all***

## View History

To view all the past transactions of the yum command this following command is used

=>***yum history***



## Yumdownlaoder

there is another tools called ‘yumdownloader’ in the redhat/centos based system. The job of this tools is to download the rpm file. Means it just download the rpm file but doesn't install it. The following command is used to download rpm file

=>**yumdownloader <package\_name>**

for example

=>**yumdownloader git**

it will install the **git.rpm** file but it wont download the dependency. To download any package with the dependencies this command is used

=>**yumdownloader --resolve <package\_name>**

for example

=>**yumdownloader --resolve git**

# Yum Repository

just like the '*sources.list*' file in the ubuntu package management there is also a place where the repository files stored.its in the '*/etc/yum.repos.d*' we can list all the files with the 'ls -s' command.you will see something like this

there can be more than one .repo file if you look inside the file with this command

```
=>cat repofile.repo
```

example

```
=>cat CentOS-Base.repo
```

if you look inside the file it will like the '*sources.list*'. Just a little bit different

There are different different mirror list for '*base*', '*updates*', '*extras*' and additional '*packages*' and every section has a

- 1) *name for the mirror list*
- 2) *baseurl for that mirror*



- 3) ***gpgcheck option***
- 4) ***enable option***
- 5) ***gpgkey***

if you want you can disable the gpgcheck cause the the repository may not be encrypted.

there is a configuration file in ***/etc/yum.conf***. By changing the configuration you can customize the operation of the yum tools.

- =>***keepcache=0*** will not keep the cache file
- =>***logfile='/var/log/yum/log'*** will store the log file in that file
- =>***obsolete=1*** delete the obsolete packages
- =>***gpgcheck=1*** will check gpg every time it install packages
- =>***plugins=1*** will allow yum to install plugins

[yum uses different plugins. one of them is fastest mirror.it finds the fastest mirror so the user find the packages as fast as possible]



---

# COMPARISON BETWEEN TWO PACKAGE MANAGEMENT SYSTEM

<i>Operation</i>	<i>Debian package management</i>	<i>Centos package management</i>
	<i>sudo apt show</i>	<i>sudo yum info</i>
<i>Show package information</i>	<i>&lt;pkg&gt;</i> <i>sudo dpkg -s &lt;pkg&gt;</i>	<i>&lt;pkg&gt;</i> <i>sudo rpm -qi &lt;pkg&gt;</i>
	<i>Sudo apt list</i>	<i>Sudo yum list</i>
<i>List all the packages</i>	<i>sudo dpkg -L</i>	<i>sudo rpm -q -a</i> <i>Yumdownloader</i>
<i>Download Packages</i>	<i>sudo apt download</i> <i>&lt;pkg&gt;</i>	<i>&lt;pkg&gt;</i> <i>Yumdownloader - resolve &lt;pkg&gt;</i>
	<i>sudo apt search</i>	<i>Sudo Yum search</i>
<i>Search packages</i>	<i>&lt;pkg&gt;</i>	<i>&lt;pkg&gt;</i>

*sudo aptitude*

*search <pkg>*

*Sudo apt install*

*<pkg>*

*Sudo yum install*

*<pkg>*

### *Install packages*

*sudo aptitude*

*install <pkg>*

*sudo rpm -i <pkg>*

*sudo dpkg -i <pkg>*

*Sudo apt remove*

*<pkg>*

*Sudo yum remove*

*<pkg>*

### *Remove Packages*

*sudo dpkg -r <pkg>*

*sudo yum erase*

*<pkg>*

*sudo aptitude*

*remove <pkg>*

*sudo rpm -e <pkg>*

*Sudo dpkg -V <pkg>*

### *Check integrity*

*Sudo rpm -V <pkg>*

*Sudo apt update*

*Sudo yum update*

*Update*

*packages/system*

*Sudo apt upgrade*

*Sudo yum upgrade*

### *Upgrade System*

*Tanvir Rahman*

---

# YUM SERVER

## WITHOUT CONFIGURING FTP SERVER

every centos or red hat installation DVD is shipped with a lot of necessary packages for all kinds of basic server setup. We can use those packages to make a local yum server so we can install the packages with their dependencies. We can achieve this goal by creating a ftp server and configure it . Or we can create yum server without creating any ftp server.if you create a FTP server multiple host on the network can access your yum server and pul the necessary packages but if you configure without the FTP server only you can use your local yum sevrer

## First Step

we mount the **cdrom** in the **/media** folder

=> **mount /dev/cdrom /media**

## Second Step

create a directory in the / directory name “**/myrepo**”

## Third Step

copy the whole file in the cdrom in the “**/myrepo**”

=> **cp -r /media/\* /myrepo**

## Fourth Step

go to **/etc/yum.repos.d**

[root@localhost ~]# cd /etc/yum.repos.d/

[if you want to keep only local you can delete rest of the file in  
the folder

]

create a file name "***myrepo.repo***"

## Fifth Step

=>***vim myrepo.repo***

---

*[myrepo]  
baseurl=file:///myrepo  
enabled=1  
gpgcheck=0*

---

## Sixth Step

update with this command

***[root@localhost ~]# yum update --disablerepo="\*" --  
enablerepo='myrepo'***



## Seventh Step

install packages

```
yum install --disablerepo="*" --enablerepo='myrepo' <package name>
```

## WITH A FTP SERVER

First we have to install a file server. To install it we have to install some dependencies first because rpm do not install dependencies. **Vsftpd** is a file server packages . These packages are in the **sr0** drive we first mount it

### First Step

```
=>mount /dev/sr0 /mnt  
=>cd /mnt/Packages
```

### Second Step

for working properly we have to install these packages which are the dependencies of the vsftpd



- 1) **python-deltarpm**
- 2) **createrepo**

## Third Step

installing command:

=> **rpm ivh -force -nodeps python-deltarpm\***

for creating repo we have to install another packages

=> **rpm -ivh -force -nodeps createrepo\***

after that we install vsftpd and set the file server

## Fourth Step

=> **rpm -ivh -force -nodeps vsftpd\***

after installing the **vsftpd** automatically the **/var/ftp/pub** directory will be created. in the pub directory all the files in the file server stay publicly. Inside the pub directory we create another directory called **rhel7**(you can name it anything) .Create the folder (if not created)

=>**mkdir -p /var/ftp/pub/rhel7**

now copy all the thing in the *sr0* in this folder

## Fifth Step

```
=>cp -rv /mnt/* /var/ftp/pub/rhel7/
```

## Sixth Step

now we will create configuration file .before that we have to remove all the configuration file from the */etc/yum.repos.d* folder  
=>cd /etc/yum.repos.d=>rm -rf \*  
create a file with vim editor

## Seventh Step

```
=>vim rhel7.repo
```

in the file add the line for setting the path:  
in the editor

---

```
[base]
name="red har local packages"
baseurl="file:///var/ftp/pub/rhel7/Packages"
```



*T a n v i r R a h m a n*

***enabled=1***

***gpgcheck=0***

---

## **Eights Step**

now we create the repo with the packages  
command is

=>***createrepo -v /var/ftp/pub/rhel7/Packages***

## **Ninth Step**

=>***yum clean all***

=>***yum list all***

=>***yum repolist***

---

# APT SERVER

## WITH A APACHE WEB SERVER

Just like the centos, the debian /Ubuntu server also gives opportunity to make a local server for package management. And in the Debian server or debian based other server we use the local APT repository. It is necessary because setting up a local repository saves a lot of bandwidth and make possible for local clients to install necessary packages .so the client don't have to pull the packages from the public server

### First Step

log in to the server with root user and update the system

=> *apt update && apt upgrade*

### Second Step

install the packages to make a local repository

=> ***apt install build-essential***

## Third Step

we need a web server to serve all the packages to the clients.we will use the apache web server

=> ***apt install apache2***

## Fourth Step

we go to the web browser and see if the web server is up and running

## Fifth Step

Create a Directory inside the web server public directory to save packages depending on the system architecture .For example if you use a 32 bit system create a “i386” directory or for 64 bit system use “amd64” directory. You can keep both directory and serve packages to different architecture system at the same time.In this example we only make repo for 64 bit

system only.

=> ***mkdir /var/www/html/packages/amd64***

## Sixth Step

copy all the DEB packages from the Debian installation media

I) debian server comes with three DVD all of them have different packages .you have to copy from all the dvd one by one to the destination

- 1) Mount the first DVD and search and copy all the “.deb” files to the

***/var/www/html/packages/amd64***

=> ***mount /dev/cdrom /media/cdrom***

- 2) Search and copy all the .deb file to the destination with this command

=> ***find /media/cdrom/pool -name "\*.deb" -exec cp {} /var/www/html/packages/amd64 \;***

[it will find and search all the deb packages to the destination]



3) unmount the dvd and insert the next DVD and repeat the last two process and copy all the packages to the destination.

## Seventh Step

To verify this go to the web browser and go to the '<http://localhost/packages/amd64>' url .you will find all the packages there.

## Eight Step

Navigate to the “/var/www/html/packages/amd64” directory.

=>/var/www/html/packages/amd64

## Ninth Step

Now we have to scan The packages to make a catalog file for using by the APT command.

=>*dpkg-scanpackages ./dev/null | gzip -9c > Packages.gz*

*[Packages.gz – the P' have to be capital letter]*

[depending on the number of packages this will take time]

sample output:

*dpkg-scanpackages: info: Wrote 1151 entries to output Packages*

*file.*

[we have created the catalog file.but we have to do that process everytime we add new packages]

## Tenth Step

Edit */etc/apt/sources.list*

1) “*/etc/apt/sources.list*” contain all the repository localtion.we have to delete[or comment out all the online repo and add this line in the file].and we have to add a flag to force the server to install packages fro untrusted/insecure repo.

=>*vim /etc/apt/sources.list*

---

*deb [allow-insecure=yes] file:/var/www/html/packages/amd64/*

---

*[note there have to be a space after the amd64:amd64<space>/ ]*

## Eleventh Step

Update Repository

=> *apt update*



## Twelfth Step

11) Install packages

=>*apt install <package\_name>*

[example]

=>*apt install vsftpd*

## WITHOUT A APACHE SERVER

## First Step

log in to the server with root user and update the system

=> *apt update && apt upgrade*

## Second Step

install the packages to make a local repository

=> *apt install build-essential*

## Third Step

we go to the web browser and see if the web server is up and running

## Fourth Step

Create a Directory

=> ***mkdir -p /packages/amd64***

## Fifth Step

copy all the DEB packages from the Debian installation media  
I) debian server comes with three DVD all of them have  
different packages .you have to copy from all the dvd one by  
one to the destination

- 1) Mount the first DVD and search and copy all the  
“.deb” files to the  
***/packages/amd64***

=> ***mount /dev/cdrom /media/cdrom***

- 2) Search and copy all the .deb file to the destination  
with this command

=> ***find /media/cdrom/pool -name “\*.deb” -exec cp {}***

*/packages/amd64 \;*

[it will find and search all the deb packages to the destination]

3) unmount the dvd and insert the next DVD and repeat the last two process and copy all the packages to the destination.

## Sixth Step

Navigate to the “*/packages/amd64*” directory.

=>*cd /packages/amd64*

## Seventh Step

Now we have to scan The packages to make a catalog file for using by the APT command.

=>*dpkg-scanpackages ./dev/null | gzip -9c >Packages.gz*

*[Packages.gz – the P' have to be capital letter]*

[depending on the number of packages this will take time]

sample output:

*dpkg-scanpackages: info: Wrote 1151 entries to output Packages*



file.

[we have created the catalog file.but we have to do that process everytime we add new packages]

## Eighth Step

Edit */etc/apt/sources.list*

1) “*/etc/apt/sources.list*” contain all the repository location.we have to delete[or comment out all the online repo and add this line in the file].and we have to add a flag to force the server to install packages fro untrusted/insecure repo.

=>*vim /etc/apt/sources.list*

---

*deb [allow-insecure=yes] [file:/packages/amd64/](#)*

---

*[note there have to be a space after the amd64:amd64<space>/ ]*

## Ninth Step

Update Repository

=>*apt update*

## Tenth Step

11) Install packages

=>*apt install <package\_name>*

[example]

=>*apt install vsftpd*

\* \* \*



*Tanvir Rahman*

---

# KERNEL MANAGEMENT

The kernel is the operating system .It performs all the core task like managing memory and disk access it will connect to all the hardware that makes your system. It gives you the multitasking and multi user support .It handles all the communication with all the devices like CD ROM USB drive .Basically user sends the request signal that go through the kernel to the device .Based on different different hardware the configuration of the kernel will very .Suppose you have to add a new device to the system then you have to change the kernel support for the specific devices. you can download the binary version of the kernel or you can download the source code and compile it. Its now the job of the system administrator to worry for the code of the kernel but you must know how to add and remove kernel module and detect if any kernel module not working or malfunctioning .And he must know how to compile and add new kernel to the system

kernel sets up several processes some process are internal to the kernel.

We can see the internal process the with this command

=> **ps aux | egrep '^['**

root	2	0.0	0.0	0	0 ?	S	16:11	0:00	[kthreadd]		
root	3	0.0	0.0	0	0 ?	S	16:11	0:00	[ksoftirqd/0]		
root	5	0.0	0.0	0	0 ?	S<	16:11	0:00	[kworker/u0:0H]		
root	6	0.0	0.0	0	0 ?	S	16:11	0:00	[kworker/u256:0]		
root	7	0.0	0.0	0	0 ?	S	16:11	0:00	[migration/0]		
root	8	0.0	0.0	0	0 ?	S	16:11	0:00	[rcu_bh]		
root	9	0.0	0.0	0	0 ?	R	16:11	0:02	[rcu_sched]		
root	10	0.0	0.0	0	0 ?	S<	16:11	0:00	[lru-add-drain]		
root	11	0.0	0.0	0	0 ?	S	16:11	0:00	[watchdog/0]		
root	13	0.0	0.0	0	0 ?	S	16:11	0:00	[kdevtmpfs]		
root	14	0.0	0.0	0	0 ?	S<	16:11	0:00	[netns]		
root	15	0.0	0.0	0	0 ?	S	16:11	0:00	[khungtaskd]		
root	16	0.0	0.0	0	0 ?	S<	16:11	0:00	[writeback]		
root	17	0.0	0.0	0	0 ?	S<	16:11	0:00	[kintegrityd]		
root	18	0.0	0.0	0	0 ?	S<	16:11	0:00	[bioset]		
root	19	0.0	0.0	0	0 ?	S<	16:11	0:00	[bioset]		
root	20	0.0	0.0	0	0 ?	S<	16:11	0:00	[bioset]		
root	21	0.0	0.0	0	0 ?	S<	16:11	0:00	[kblockd]		
root	22	0.0	0.0	0	0 ?	S<	16:11	0:00	[md]		
root	23	0.0	0.0	0	0 ?	S<	16:11	0:00	[edac-poller]		
root	24	0.0	0.0	0	0 ?	S<	16:11	0:00	[watchdogd]		
root	30	0.0	0.0	0	0 ?	S	16:11	0:00	[kswapd0]		
root	31	0.0	0.0	0	0 ?	SN	16:11	0:00	[ksmd]		

this process are all kernel process. Some of this process are very important for the system administrator to know.

For example

***kthreadd***' manages the kernel thread

***md/0***' manages the raid subsystem

***kswapd***' manages the swap space available for the system

[this generally don't impact the system administrator .some times the system can misbehave and can occur memory overflow if it happens you will see the kswapd process on the top of the process list which you can find in the '***top***' command ]

## Kernel modules

kernel modules lies in the directory under '***/lib/modules***'

=> ***cd /lib/modules***

```
[root@localhost modules]# ls  
3.10.0-957.el7.x86_64  
[root@localhost modules]#  
[root@localhost modules]# █
```



```
tanvirrahman@pop-os:/lib/modules
```

```
> ls
```

```
5.0.0-21-generic
```

```
tanvirrahman@pop-os:/lib/modules
```

```
> |
```

in this directory there can be multiple directory .each directory for each kernel .Under this directory there are a lot of files that can be for different different devices.

```
[root@localhost 3.10.0-957.el7.x86_64]# ls
build modules.alias modules.builtin modules.dep.bin modules.modesetting modules.softdep    source  weak-updates
extra modules.alias.bin modules.builtin.bin modules.devname modules.networking modules.symbols   updates
kernel modules.block  modules.dep       modules.drm    modules.order      modules.symbols.bin vdsd
[root@localhost 3.10.0-957.el7.x86_64]# |
```

```
tanvirrahman@pop-os:/lib/modules/5.0.0-21-generic
: ls
build kernel modules.alias modules.builtin modules.dep modules.devname modules.softdep modules.symbols.bin vdso
initrd misc modules.alias.bin modules.builtin.bin modules.dep.bin modules.order modules.symbols updates
```

```
tanvirrahman@pop-os:/lib/modules/5.0.0-21-generic
: |
```

kernel module varies depending on the hardware manufacturer modules loaded by the kernel at the boot time. you can manage which driver will be loaded and which driver will not.

To find which model is loaded we use the '*lsmod*' command.[you have to be a root user for that]

=>*lsmod*

```
[root@localhost 3.10.0-957.el7.x86_64]# lsmod
Module           Size  Used by
ip6t_rpfilter    12595  1
ipt_REJECT       12541  2
nf_reject_ipv4   13373  1 ipt_REJECT
ip6t_REJECT     12625  2
nf_reject_ipv6   13717  1 ip6t_REJECT
xt_conntrack     12760  11
ip_set            45644  0
nfnetlink         14490  1 ip_set
ebtable_nat      12807  1
ebtable_broute   12731  1
bridge            151336 1 ebtable_broute
stp               12976  1 bridge
llc               14552  2 stp,bridge
ip6table_nat     12864  1
nf_conntrack_ipv6 18935  7
nf_defrag_ipv6    35104  1 nf_conntrack_ipv6
nf_nat_ipv6      14131  1 ip6table_nat
```

To add any kernel modules we use the '*modprobe*' command  
for example if we want to add the blue tooth module to the system  
this command is used

=>*modprobe bluetooth*

```
[root@localhost 3.10.0-957.el7.x86_64]#  
[root@localhost 3.10.0-957.el7.x86_64]# modprobe bluetooth  
[root@localhost 3.10.0-957.el7.x86_64]# █
```

## Synthetic File System

There are two different type of file system. one is the the real file system that lies on some disk. like '**/root**', '**/boot**' this are the real file system.

There are another file system that are fake file system that are created by the kernel .Its useful for the system administrator to access the internal variable within the kernel. one of the file system is '**/proc**'. This is meant for process information. Inside the directory there are a lot of directory with numbers.

## Tanvir Rahmann

tanvirrahman@pop-os:/proc																		
ls																		
1	1082	1234	1370	151	1771	1981	2072	2168	24	3	42	514	838	diskstats	locks	sysrq-trigger		
10	1098	1237	1372	1516	1777	1994	2073	217	240	30	43	52	845	dma	mdstat	sysvipc		
1061	11	1243	1373	152	1788	1996	2074	2179	2468	31	437	53	846	driver	meminfo	thread-self		
1062	1101	1250	1374	16	1781	2	2079	2188	261	32	44	539	868	execdomains	misc	timer_list		
1004	1130	1291	1375	1617	1794	20	208	2188	242	327	45	54	869	fb	modules	tty		
1011	1143	13	1388	163	1798	2000	2081	2197	243	33	452	55	884	filesystems	mounts	uptime		
1019	1147	1306	1381	1647	18	2002	2085	22	244	3362	453	56	897	fs	mtrr	version		
1023	1149	1311	1383	1654	1800	2004	2089	2202	2447	34	46	581	898	interrupts	net	version_signature		
1024	1150	1314	1385	1666	1812	2015	209	2268	2465	35	460	586	9	iomem	pagetypeinfo	vmallocinfo		
1025	1151	1318	1387	1673	1815	2019	2095	2280	2468	350	463	59	902	ioports	partitions	vmnet		
1028	1152	1319	1389	1680	183	2027	2098	23	2483	36	47	6	acpi	irq	pressure	vmstat		
1034	1153	1335	1395	1683	184	2036	21	2300	25	37	477	60	asound	kallsyms	sched_debug	zoneinfo		
1035	1154	1338	1398	1690	19	2040	2102	2312	2524	378	48	61	buddyinfo	kcore	schedstat			
1036	1155	1341	14	17	1911	2045	2106	2326	2538	379	49	697	bus	keys	scsi			
1037	1188	1345	1400	172	1914	2048	2108	2349	2558	38	5	699	cgroups	key-users	self			
1047	12	1357	1412	1725	1919	2052	2111	236	2567	39	50	7	cmdline	kmsg	slabinfo			
1055	1201	1358	1454	1733	1935	2058	2115	237	26	396	502	8	consoles	kpagecgrou	softirqs			
1073	1220	1362	15	1766	1940	2062	2116	238	27	4	505	825	cpuminfo	kpagecount	stat			
1079	1221	1363	150	1768	1942	2066	2118	2385	28	40	51	835	crypto	kpageflags	swaps			
1088	1232	1368	1583	1769	1965	2070	2133	239	29	41	512	837	devices	loadavg	sys			

theese are all process id.process id 1 is the init process.so if you fo to the '/proc/1' it will show you the detail of that process.

root@pop-os:/proc/1																		
ls																		
attr	cmdline	environ	io	mem	ns	pagemap	sched	smaps_rollup	syscall	wchan								
autogroup	comm		exe	limits	mountinfo	numa_maps	patch_state	schedstat	stack	task								
auxv	coredump_filter	fd	loginuid	mounts	oom_adj	personality	sessionid	stat		timers								
cgroup	cpuset		fdinfo	map_files	mountstats	oom_score	projid_map	setgroups	statm	timerslack_ns								
clear_refs	cwd		gid_map	maps	net	oom_score_adj	root	smaps	status	uid_map								
root@pop-os:/proc/1																		

Another synthetic file system is '/sys' although it works with the devices but the main target is the same which is accessing the settings of the kernel.

BOOK TITLE

---

# SSH: THE SECURE SHELL

## WHAT IS SSH?

SSH is a cryptographic network protocol for secure network services

## USES

- *It is used for the remote login*
- *Secure File Transfer (SFTP/SCP)*
- *Port Forwarding*
- *SOCKS protocols for web browsing through encrypted proxy*
- *Secure remote file mounting via SSHFS*

# Login With SSH Using Password

*requirements:*

→ we have two server

- 1) *server1, ip:192.168.0.10/24*
- 2) *server2, ip :192.168.0.11/24*

## First Step

we need to install the ***openssh-server*** in server2 [in centos server its actually pre-installed]

=>***yum update -y***

=>***yum install sshd -y***

## Second Step

2) from server1 use the command and give the password

=>***ssh root@192.168.0.11***

*password: <server2 password>*



## T a n v i r R a h m a n

The image shows two terminal windows side-by-side. The left terminal window is titled 'root@server2:' and the right one is 'root@localhost'. Both have a 'File Edit View Search Terminal Help' menu bar.

**Left Terminal (root@server2):**

```
[root@server1 ~]#  
[root@server1 ~]#  
[root@server1 ~]# ssh root@192.168.0.11  
The authenticity of host '192.168.0.11 (192.168.0.11)'  
can't be established.  
ECDSA key fingerprint is SHA256:DMYdrMicnY9JzRWVyNkhBzh  
kgLbz5b9+orMv9Qx3M8Y.  
ECDSA key fingerprint is MD5:0f:65:28:6a:c3:d7:99:cb:6e  
:ea:84:f7:37:53:96:57.  
Are you sure you want to continue connecting (yes/no)?  
yes  
Warning: Permanently added '192.168.0.11' (ECDSA) to th  
e list of known hosts.  
root@192.168.0.11's password:  
Last login: Sat Sep 7 13:54:57 2019 from 192.168.0.6  
[root@server2 ~]#
```

**Right Terminal (root@localhost):**

```
[root@server2 ~]#  
[root@server2 ~]#  
[root@server2 ~]#
```

## Third Step

now you are logged in in server 2.Check with the ***ifconfig*** and ***hostnamectl*** command

The image shows two terminal windows side-by-side. The left window is titled 'root@server2:' and the right window is titled 'root@localhost:'. Both windows have a standard Linux terminal interface with a dark background and light-colored text. The left terminal displays the output of the 'ip a s' command, which shows the state of network interfaces. The right terminal shows a blank command line.

```
root@server2:~# [root@server2 ~]# [root@server2 ~]# [root@server2 ~]# [root@server2 ~]# ip a s 1: lo: <LOOPBACK,UP,LOWER_UP> mtu 65536 qdisc noqueue state UNKNOWN group default qlen 1000 link/loopback brd 00:00:00:00:00:00 00 inet 127.0.0.1/8 scope host lo valid_lft forever preferred_lft forever inet6 ::1/128 scope host valid_lft forever preferred_lft forever 2: ens3: <BROADCAST,MULTICAST,UP,LOWER_UP> mtu 1500 qdisc pfifo_fast state UP group default qlen 1000 link/ether 00:0c:29:12:11:08 brd ff:ff:ff:ff:ff:ff inet 192.168.0.11/24 brd 192.168.0.255 scope global noprefixroute ens3 valid_lft forever preferred_lft forever inet6 fe80::954e:59c9:5ac2:fde0/64 scope link noprefixroute [root@server2 ~]#
```



## Login with SSH Without Using Password (More Secure Way)

using password to login with ssh is one way but it is not very secure the other way is to use a ***private and public key pair***. we use a public private key pair for login rather than a password.

### First Step

see if there is an existing key

=> ***ls -l ~/.ssh***

### Second Step

Create the key pair from server1

[syntax:***ssh-keygen -t <algorithm> -b <size>***]

=>***ssh-keygen -t rsa -b 4096***

```
[root@server1 ~]#  
[root@server1 ~]#  
root@server1 ~]# ssh-keygen -t rsa -b 4096  
Generating public/private rsa key pair.  
Enter file in which to save the key (/root/.ssh/id_rsa):  
Enter passphrase (empty for no passphrase):  
Enter same passphrase again:  
Your identification has been saved in /root/.ssh/id_rsa.  
Your public key has been saved in /root/.ssh/id_rsa.pub.  
The key fingerprint is:  
SHA256:RQGTsHDt7SkKJFZX9ZbQ0lrjEkE3qi+IfpZwvErq2ng root@server1  
The key's randomart image is:  
----[RSA 4096]----+  
 . o++=B=o |  
 .o..ooo==o |  
 . .... .o**.  
 o . .o+.. |  
 . o . S. o |  
 o.o....o |  
 o+..+...+ |  
 oE+ * .. |  
 o++ o+ |  
----[SHA256]----+  
[root@server1 ~]#
```

*[it will ask you for a passphrase for now we skip it we will discuss it later]*

## Third Step

we need to send the public key to ther server2.we can do it manually or we can do it using this command

=>**ssh-copy-id server2@192.168.0.11**



```
[root@server1 ~]#  
[root@server1 ~]# ssh-copy-id root@192.168.0.11  
/usr/bin/ssh-copy-id: INFO: Source of key(s) to be installed: "/root/.ssh/id_rsa.pub"  
/usr/bin/ssh-copy-id: INFO: attempting to log in with the new key(s), to filter out any that are already installed  
/usr/bin/ssh-copy-id: INFO: 1 key(s) remain to be installed -- if you are prompted now it is to install the new keys  
root@192.168.0.11's password:  
  
Number of key(s) added: 1  
  
Now try logging into the machine, with: "ssh 'root@192.168.0.11'"  
and check to make sure that only the key(s) you wanted were added.  
  
[root@server1 ~]# ssh root@192.168.0.11  
Last login: Sat Sep  7 15:29:15 2019 from 192.168.0.10  
[root@server2 ~]# █
```

## Fourth Step

login with

=>**ssh root@192.168.0.11**

and this time no password will be asked.

## What is a Passphrase?

sometime the ssh connectivity is used by you sometimes not. for example you can make a cron job to connect automatically to a server for data backup. when you are going to use the ssh only its a good idea to use a passphrase .but for automation you should not use it cause there will be no one to type the passphrase .when you use a script to automatically connect to a server don't use any passphrase.

## Copy File With SCP(Secure copy and paste)

syntax:

*scp <local\_file> <destination>*

we are going to send a file name '**test.txt**' from server1 to server2

=>**scp test.txt 192.168.0.11/test.txt**



The screenshot shows two terminal windows side-by-side. The left window, titled 'root@server2:~', has a dark background and displays the following command history:

```
[root@server2 ~]#  
[root@server2 ~]# touch test.txt  
[root@server2 ~]# echo "hello" > test.txt  
[root@server2 ~]# scp test.txt 192.168.0.11  
[root@server2 ~]#
```

The right window, titled 'root@localhost:~', also has a dark background and displays the following command history:

```
[root@localhost:~]#  
[root@localhost:~]# ls  
192.168.0.11 anaconda-ks.cfg test.txt  
[root@localhost:~]# cat test.txt  
hello  
[root@localhost:~]#
```

# Copy File With SFTP(Secure File Transfer Protocol )

its a interactive process for sending file over SSH. its a subsystem for ssh

=> **sftp 192.168.0.10**

*sftp> cd /etc*

*sftp> get redhat-release*

[go to etc directory]

[download the file]

## Port Forwarding

Port forwarding allows us to access from one system to another system and use their network services .for exmple you are running a web server in the server2 in port 80.you can access it with a browser or see the html using this command in server2

=>**curl localhost**

```
[root@server2 ~]# curl localhost
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.1//EN" "http://www.w3.org/TR/xhtml11/DTD/xhtml11.dtd"><html><head>
<meta http-equiv="content-type" content="text/html; charset=UTF-8">
    <title>Apache HTTP Server Test Page powered by CentOS</title>
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">

    <!-- Bootstrap -->
    <link href="/noindex/css/bootstrap.min.css" rel="stylesheet">
    <link rel="stylesheet" href="noindex/css/open-sans.css" type="text/css" />

<style type="text/css"><!--
body {
    font-family: "Open Sans", Helvetica, sans-serif;
    font-weight: 100;
    color: #ccc;
    background: rgba(10, 24, 55, 1);
    font-size: 16px;
}

h2, h3, h4 {
    font-weight: 200;
}<
```

but you cant browse it with the server1 using curl .you have to do port forwarding to established that connection.



```
[root@server1 ~]#  
[root@server1 ~]# curl 192.168.0.11  
curl: (7) Failed connect to 192.168.0.11:80; No route to host  
[root@server1 ~]#
```

So if we forward the port 80 of the server2 to port 8000 in server1 we can access the content of the web server in server2 with server1 in port 8000

command from server1:

=>**ssh -L 8000:localhost:80 <root@192.168.0.11>**

```
[root@server2 ~]# ssh -L 8000:localhost:80 root@192.168.0.10  
The authenticity of host '192.168.0.10 (192.168.0.10)' can't be established.  
ECDSA key fingerprint is SHA256:Vb8jzXFWtxe/Z7yco6NR2IPPJ+1uotVhlseVEx+/e2o.  
ECDSA key fingerprint is MD5:bd:62:cb:ab:28:3b:ad:47:61:da:b5:8f:d8:b6:85:4c.  
Are you sure you want to continue connecting (yes/no)? yes  
Warning: Permanently added '192.168.0.10' (ECDSA) to the list of known hosts.  
root@192.168.0.10's password:  
Last login: Sat Sep  7 16:44:29 2019 from 192.168.0.6  
[root@server1 ~]#
```

it will forward the port and we can access the resources from server1. It can be very useful for accessing a file that is behind a firewall.

```
[root@server1 ~]#  
[root@server1 ~]# curl localhost:8000  
<!DOCTYPE html PUBLIC "-//W3C//DTD XHTML 1.1//EN" "http://www.w3.org/TR/xhtml11/DTD/xhtml11.dtd"><html><head>  
<meta http-equiv="content-type" content="text/html; charset=UTF-8">  
    <title>Apache HTTP Server Test Page powered by CentOS</title>  
    <meta http-equiv="Content-Type" content="text/html; charset=UTF-8">  
  
<!-- Bootstrap -->  
<link href="/noindex/css/bootstrap.min.css" rel="stylesheet">  
<link rel="stylesheet" href="/noindex/css/open-sans.css" type="text/css" />  
  
<style type="text/css"><!--
```

## Configuration

ssh server and configuration file is in the '/etc/ssh/' directory.

- 1) **'sshd\_config'** is the ssh server configuration file
- 2) **'ssh\_config'** is the ssh client configuration file

Lets see the server configuration file and important propertise

***vim /etc/ssh/sshd\_server***

---

***PasswordAuthentication yes***

***Port 22***

***PubkeyAuthentication yes***

***X11Forwarding yes***

***PermitRootLogin no***

---



- you can change the port from 22 to any port you want but default is 22
- password authentication is set to no for some cloud server Because the use public private key pair which is more secure
- X11 forwarding is by default set to yes. if you want to work with a gui interface this will let you do this
- Permit root login is set to no. It should be always set to no because root login can make major security risk

\* \* \*

---

# TELNET

## CENTOS CONFIGURATION

### What is Telnet?

Telnet is a network protocol that is used to connect to remote computer over TCP/IP based network .it use port **23** by default. Its basically used for remote administration .when you connect to the other computer with telnet it will allow you to communicate with the host from your local system.

### Problems With Telnet

There are some security vulnerability in telnet Because

- It Transmit login data in a clear format .Its not encrypted.
- Everything is sent in plain text
- it is nor recommended to use telnet over public network (WAN)
- better alternative is the SSH which is encrypted.

## Telnet Server Install(Centos)

### First step

- 1) install the telnet client and the telnet server

```
=> yum install telnet telnet-server
```

### Second step

- 2) enable the telnet service in boot time

```
=> systemctl enable telnet.socket
```

```
=> systemctl start telnet.socket
```

### Third step

- 3) Enable Telnet in Firewall

```
=> firewall-cmd --permanent --add-port=23/tcp
```

```
=> firewall-cmd --reload
```

### Fourth step

- 4) Create user [root login is disabled by default]

```
=> useradd <user_name>
```

```
=> passwd <user_name>
```

*This is the end of server side configuration*

## Telnet Client Install (centos)

### First step

- 1) install the telnet client

=>***yum install telnet***

### Second step

- 2) Connect to the system

=>***telnet <server\_ip\_address>***

*example:*

=>***telnet 192.168.0.100***



## UBUNTU CONFIGURATION

### Telnet Server Install(Ubuntu)

#### First Step

- 1) install the telnet client and the telnet server

```
=> apt install telnetd xinetd -y
```

#### Second Step

- 2) restart xinetd service

```
=> systemctl restart xinetd
```

The service should be fired-up automatically once the installation is done.

#### Third Step

- 3) check the service status

```
=>systemctl status xinetd
```

## Fourth Step

- 4) Enable Telnet in Firewall .Telnet works at port **23**. so add the port

=> ***ufw allow 23***

=> ***ufw reload***

*[ufw is the firewall used in ubuntu/debian server]*

[root login is disabled by default]

*This is the end of server side configuration*

## Telnet Client Install (Ubuntu)

### First Step

- 1) install the telnet client

=> ***apt install telnet -y***

### Second Step

- 2) Connect to the system

=>***telnet <server\_ip\_address>***

*example:*



*T a n v i r R a h m a n*

=>***telnet 192.168.0.100***

\* \* \*

---

# DISK MANAGEMENT

Hard drive provide spaces .before working with the hard drive we have to divide it into pieces .it can be just one giant piece (means one partition) or it can be divide into multiple pieces (multiple partition).for example we can divide it to four primary partition we wan divide it more with extended partition with different size. And after that each partition could be formatted in an way that windows can recognize it another could be formatted just like the linux and so on. Each individual pieces works as a file system .where different data is stored and we can work with it. To work with the partition we inserted a drive. we can do it physically or if you are on a virtual machine you can add blank drive. After adding the drive (can be physical can be virtual) we can show the status by this command

=>***sudo fdisk -l***

and to see the block drives we can use the command

=>***lsblk***

for my computer I have added two virtual drives so the

results for

my computer is like this

```
[vagrant@localhost ~]$ lsblk
NAME           MAJ:MIN RM  SIZE RO TYPE
MOUNTPOINT
sda            8:0    0  9.9G  0 disk
└─sda1          8:1    0  500M  0 part /boot
  └─sda2          8:2    0  9.4G  0 part
    ├─centos-root 253:0    0  8.4G  0 lvm   /
    └─centos-swap 253:1    0 1016M  0 lvm
[SWAP]
sdb            8:16   0   30G  0 disk
sdc            8:32   0   30G  0 disk
sr0           11:0    1 1024M  0 rom
sr1           11:1    1 1024M  0 rom
```

so we have block devices **sdb** and **sdc** both 30 gigabytes. and its completely blank. its just a raw disk. So these are the block devices it has not done any partition yet. The swap partition in the table are work as a virtual memory to support the ram .in case of ram is out of memory its helps ram to not going out of ram.

to create partition in block **sdb**

the command is:

```
=> sudo fdisk /dev/sdb
```

then to see the command we have to type the 'm'

**Command (m for help): m**

**Command action**

- a toggle a bootable flag
- b edit bsd disklabel
- c toggle the dos compatibility flag
- d delete a partition
- g create a new empty GPT partition table
- G create an IRIX (SGI) partition table
- l list known partition types
- m print this menu
- n add a new partition
- o create a new empty DOS partition table
- p print the partition table
- q quit without saving changes
- s create a new empty Sun disklabel
- t change a partition's system id
- u change display/entry units

to create the partition first enter p to print the table to see weather we are in the wrong block. after assuring that

→ type 'n' n for new partition

→ type 'p' for primary and give the partition number 1

→ press enter for starting from the beginning from the drive

→ allocate the size



T a n v i r R a h m a n

→ *enter “+<size G/M/K>”*

→ *press enter*

→ *press ‘w’ to save it*

**Command (m for help): n**

**Partition number (1-128, default 1): 1**

**First sector (2048-62914526, default 2048):**

**Last sector, +sectors or +size{K,M,G,T,P} (2048-62914526, default 62914526): +10G**

**Created partition 1**

**Command (m for help): w**

---

**The partition table has been altered!**

**Calling ioctl() to re-read partition table.**

**Syncing disks.**

## Partition id

**partition id** is another important thing by default the partition id is **83** which actually for linux partition .to change it on fdisk we have to type ‘t’ for type and press ‘L’ for the list of the id .then give the partition number and then type the partition id and after that we type ‘w’ for write. For example we need to make the swap partition so we have to apply the following command.

```
Command (m for help): n
Partition number (2-128, default 2): 2
First s 0973568-62914526, default 20973568):
Last sector, +sectors or +size{K,M,G,T,P} (20973568-
62914526, default 62914526): +4G
Created partition 2
```

```
Command (m for help): t
Partition number (1,2, default 2): 2
Partition type (type L to list all types): 14
Changed type of partition 'Linux filesystem' to 'Linux
swap'
```



**Command (m for help): w  
The partition table has been altered!**

**Calling ioctl() to re-read partition table.  
Syncing disks.**

Here 14 is used for swap but for modern system it is 82 it is always good to check the id .To check the status we have to use the **lsblk** command

=>**lsblk**

```
sda      8:0  0 9.9G 0 disk
└─sda1    8:1  0 500M 0 part /boot
└─sda2    8:2  0 9.4G 0 part
  ├─centos-root 253:0  0 8.4G 0 lvm /
  └─centos-swap 253:1  0 1016M 0 lvm [SWAP]
sdb      8:16 0 30G 0 disk
└─sdb1    8:17 0 10G 0 part
└─sdb2    8:18 0 4G 0 part
sdc      8:32 0 30G 0 disk
sr0     11:0 1 1024M 0 rom
sr1     11:1 1 1024M 0 rom
```

## Create File system

after creating partition the next thing we have to do is creating file system. To create an ext4 file system in sdb1

the command is

```
=> sudo mkfs.ext4 /dev/sdb1
```

it will make the ext4 file system .To make a swap file system int sdb2 we have to do this command

```
=> sudo mkswap /dev/sdb2
```

we can use the ext2 ext3 xfs and riserfs .the command is

```
→ sudo mkfs -t ext2 /dev/sdb2
```

```
→ sudo mkfs -t ext3 /dev/sdb2
```

```
→ sudo mkfs -t xfs /dev/sdb2
```

```
→ sudo mkfs -t riserfs /dev/sdb2
```

mounting the drive

after creating the file system we have to mount it on a folder to use it. To mount it

first we have to create a folder then use the command



T a n v i r R a h m a n

=> **sudo mkdir /first\_drive**

=> **sudo mount /dev/sdb1 /first\_drive/**

=> **cd /first\_drive/**

if we fount '**lost+found**' directory we can assume that it is successfully added .

---

# RAID

## What is RAID ?

RAID stands for “*Redundant Array of Independent Disk*”. Fault tolerance is a very important thing in server administration. Data loss like disk failure can have a serious impact on the industry that’s why need redundancy for the data to make sure if one disk fails for any reason we must have the backup. That’s why system administrators employ multiple hard drive for ensuring the the data reliability and with a organized hard drive .In a raid setup data is not stored in a single disk it stored in multiple disk.

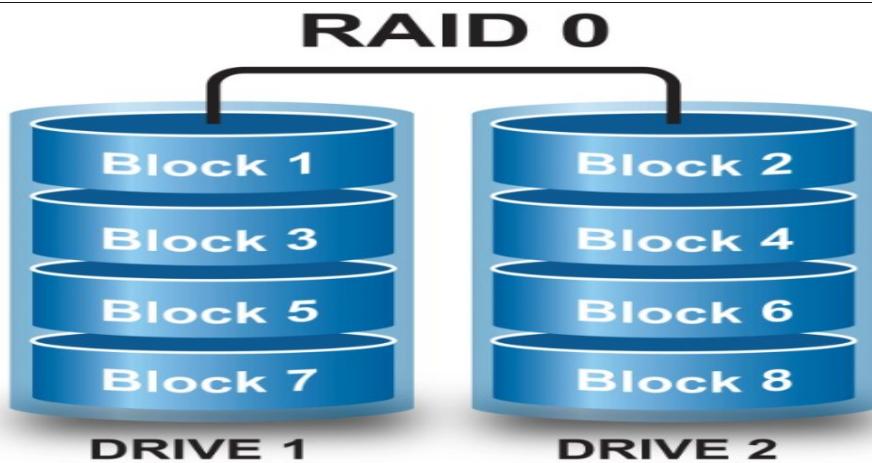
## There are Four common Raid

- **Raid 0**      (*Not Fault tolerant*)
- **Raid 1** (*Fault tolerant* )
- **Raid 5**      (*Fault tolerant*)

→ Raid 10 (*Fault tolerant*)

## Raid 0

Raid 0 is not a fault tolerant .Even the Raid 0 should not be called RAID cause it does not fulfill the main target of RAID. Its actually called Striping .In RAID 0 data is stored or spread into two separate disk .It treats the two hard drive like a single hard drive and store the data .So By any chance if any of the disk failed or data is removed or



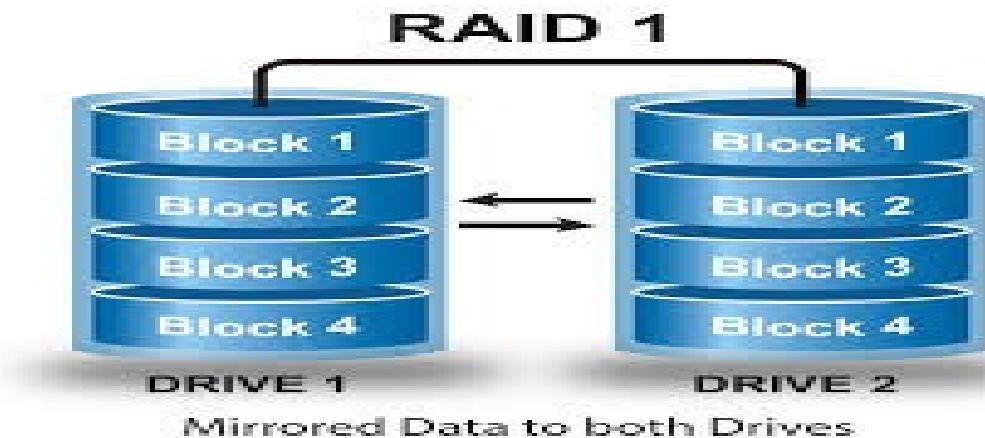
data become damaged there is no way that the data even get recovered ,So now the question arrives why we use the RAID 0

The main advantage of using RAID 0 is “SPEED”.Because when you use multiple disk controller instead of one Accessing data become faster

## Raid 1

Raid 0 is fault tolerant . RAID 1 is called MIRRORING .in mirroring data is written to each RAID devices .Each disk has a complete copy of data of the other .so if one disk fails you can access the same data from the other disk.



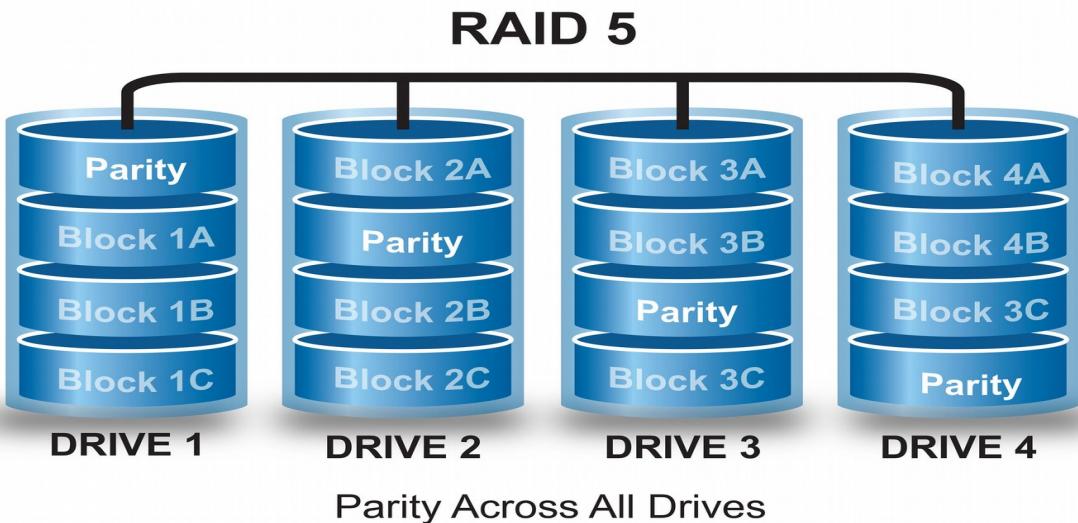


Its extremely safe . But it is very inefficient. Because it consumes Double the size of space for data. For example to store a 80GB of data you need 160 Gb of storage and since data has to write in multiple disk that's why its a slow process

### Raid 5:

Raid 5 is also fault tolerant . Its a alternative to the mirroring .It does not save the data with full duplication but with parity information. Parity information takes one drive that can be used to recover the data in case of data loss. Thats why you need to have three or more disk for RAID 5.That's the very popular method for storing disk .The parity in formation is evenly spread through the disk. The downside of the data is the

parity takes a complete 1 drive equivalent .That means if you gave 4 disk of 1TB then you can only store 3TB of data in the disk with RAID 5.This is the combination of

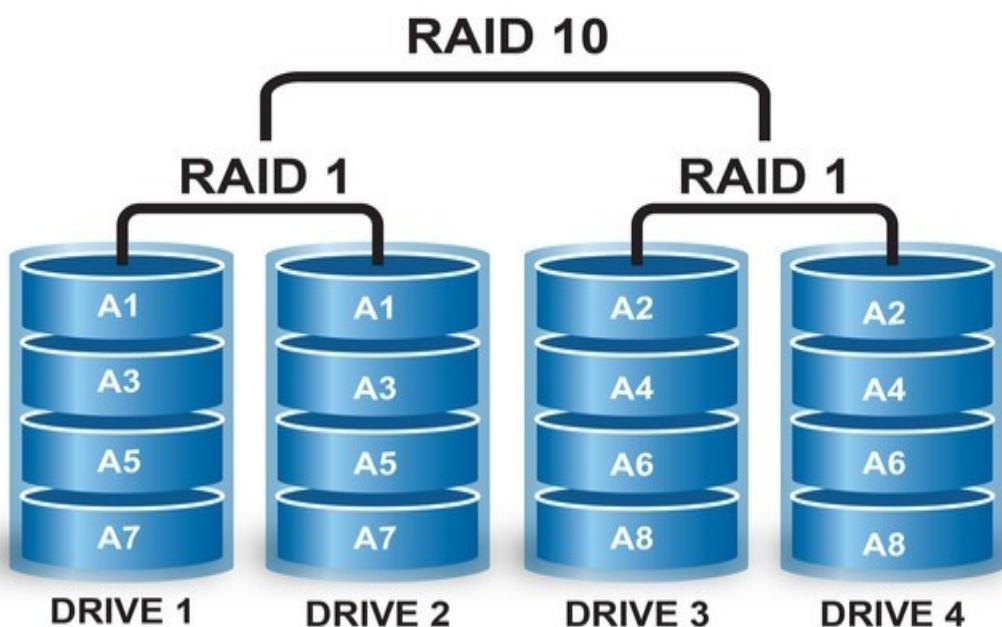


the striping and the parity. RAID provides faster access and recover capability making it the most used redundancy approach for servers.

### Raid 10 (1+0):

Raid 10 is actually RAID 1 + RAID 0 .It used both technique for storing data. you have to used a minimum 4 disk to implement RAID 10.In RAID 10 data is striped in multiple disk like RAID 0 but each disk has a exact copy in another disk like raid 1.





So it's a combination of striping and mirroring. So RAID 10 gives us the fault tolerance of the RAID 1 and speed of the RAID 0. But the downside is you can only use the half of your total storage if you implement RAID 10.

## Creating RAID 0 in CENTOS 7

RAID 0 is not fault tolerant but it has some advantage

- *it is high performance*
- *no space will be wasted*
- *reading and writing speed will be Fast*

Setting up RAID 0 in Virtual Machine :

*Requirements:*

- *Virtual Machine*
- *Two disk*
- *internet connection*
- *a static ip address (in case you want to ssh the server)*

### Step 1

Adding two 20GB disk in the centos7 Virtual machine.



**Hardware Options**

Device	Summary
Memory	2 GB
Processors	1
<b>Hard Disk (SCSI)</b>	<b>70 GB</b>
CD/DVD (IDE)	Using file /home/tanvirrahman/
Network Adapter	Bridged (Automatic)
Network Adapter 2	Bridged (Automatic)
Sound Card	Auto detect
Printer	Present
USB Controller	Present
Display	Auto detect

**Disk File**  
/home/tanvirrahman/vmware/raido/CentOS 7 64-bit (fresh image)-cl1.vi

**Capacity**

Current Size: 8.8 MB  
Maximum Size: 70 GB  
System Free: 43.2 GB

**Disk Information**

Disk space is not preallocated for this virtual disk.  
Virtual disk contents are stored in a single file.

**Disk Utilities**

Mount the virtual disk on the host. **Mount Disk...**

Defragment files and consolidate free space. **Defragment Disk...**

Expand disk capacity. **Expand Disk...**

Compact disk to reclaim unused space. **Compact Disk...**

**Add...** **Remove** **Advanced...**



## Specify Disk Capacity

How large do you want this disk to be?



### Disk Size

Maximum disk size (in GB): 20.000 - +

Recommended size for CentOS 7 64-bit: 20 GB

Allocate all disk space now

Allocating the full capacity can enhance performance but requires all of the physical disk space to be available right now. If you do not allocate all the space now, the virtual disk starts small and grows as you add data to it.

Store virtual disk as a single file

Split virtual disk into multiple files

Splitting the disk makes it easier to move the virtual machine to another computer but may reduce performance with very large disks.

Cancel

Device	Summary
Memory	2 GB
Processors	1
Hard Disk (SCSI)	70 GB
CD/DVD (IDE)	Using file /home/tanvirrah
Network Adapter	Bridged (Automatic)
Network Adapter 2	Bridged (Automatic)
Sound Card	Auto detect
Printer	Present
USB Controller	Present
Display	Auto detect
New Hard Disk (SCSI)	20 GB
New Hard Disk (SCSI)	20 GB

## Step 2

Boot the machine.

## Step 3

open Terminal .(or you just ssh the server from the host)

## Step 4

apply the **'lsblk'** command to see the block devices

=>**lsblk**

```
[root@server2 ~]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE MOUNTPOINT
sda        8:0    0   70G  0 disk
└─sda1     8:1    0    1G  0 part /boot
└─sda2     8:2    0   69G  0 part
  ├─centos-root 253:0    0   45G  0 lvm  /
  ├─centos-swap 253:1    0    2G  0 lvm  [SWAP]
  └─centos-home 253:2    0   22G  0 lvm  /home
sdb        8:16   0   20G  0 disk
sdc        8:32   0   20G  0 disk
sr0       11:0    1  4.3G  0 rom
```

There are two additional block devices name 'sdb' and 'sdc' er  
use this two drie to make a raid 0.

## Step 5

install the **mdadm** packge

=>**yum update**

=>**yum install mdadm -y**

## Step 6

check the version in the of the packages

=>**mdadm --version**

## Step 7

Examine the hard drive with mdadm

=>**mdadm --examine /dev/sd[b-c]**

```
[root@server2 ~]# mdadm --examine /dev/sd[b-c]
mdadm: No md superblock detected on /dev/sdb.
mdadm: No md superblock detected on /dev/sdc.
[root@server2 ~]#
```

## Step 8

Create partition for RAID

=>**fdisk /dev/sdb**



***Follow below instructions for creating partitions.***

1. Press '**n**' for creating new partition.
2. Then choose '**P**' for Primary partition.
3. Next select the partition number as **1**.
4. Give the default value by just pressing two times **Enter** key.
5. Next press '**P**' to print the defined partition.

***Follow below instructions for creating Linux raid auto on partitions.***

1. Press '**L**' to list all available types.
  2. Type '**t**' to choose the partitions.
  3. Choose '**fd**' for Linux raid auto and press Enter to apply.
  4. Then again use '**P**' to print the changes what we have made.
  5. Use '**w**' to write the changes.
- 

**[creating partition]**

```
[root@server2 ~]#
[root@server2 ~]# fdisk /dev/sdb
Welcome to fdisk (util-linux 2.23.2).

Changes will remain in memory only, until you decide to write them.
Be careful before using the write command.

Device does not contain a recognized partition table
Building a new DOS disklabel with disk identifier 0xc4707f2b.

Command (m for help): n
Partition type:
  p  primary (0 primary, 0 extended, 4 free)
  e  extended
Select (default p): p
Partition number (1-4, default 1):
First sector (2048-41943039, default 2048):
Using default value 2048
Last sector, +sectors or +size{K,M,G} (2048-41943039, default 41943039):
Using default value 41943039
Partition 1 of type Linux and of size 20 GiB is set

Command (m for help): p

Disk /dev/sdb: 21.5 GB, 21474836480 bytes, 41943040 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk label type: dos
Disk identifier: 0xc4707f2b

      Device Boot      Start        End      Blocks   Id  System
/dev/sdb1            2048     41943039    20970496   83  Linux

Command (m for help): █
```

*[creating raid on that paririon]*



## Tanvir Rahaman

```
[root@server2 ~]# fdisk /dev/sdb
Welcome to fdisk (util-linux 2.23.2).

Changes will remain in memory only, until you decide to write them.
Be careful before using the write command.
```

```
Command (m for help): t
Selected partition 1
Hex code (type L to list all codes): fd
Changed type of partition 'Linux' to 'Linux raid autodetect'
```

```
Command (m for help): P
```

```
Disk /dev/sdb: 21.5 GB, 21474836480 bytes, 41943040 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk label type: dos
Disk identifier: 0xc4707f2b
```

Device	Boot	Start	End	Blocks	Id	System
/dev/sdb1		2048	41943039	20970496	fd	Linux raid autodetect

```
Command (m for help): w
The partition table has been altered!
```

```
Calling ioctl() to re-read partition table.
Syncing disks.
[root@server2 ~]#
```

*[see the block devices]*

## Step 9

Do the step 8 for the ‘sdc’

=>**fdisk /dev/sdc**

## Step 10

Examine with the ‘lsblk’

=>**lsblk**

```
[root@server2 ~]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE MOUNTPOINT
sda        8:0    0   70G  0 disk
└─sda1     8:1    0   1G  0 part /boot
└─sda2     8:2    0   69G  0 part
  ├─centos-root 253:0  0   45G  0 lvm  /
  ├─centos-swap 253:1  0   2G  0 lvm  [SWAP]
  └─centos-home 253:2  0   22G  0 lvm  /home
sdb        8:16   0   20G  0 disk
└─sdb1     8:17   0   20G  0 part
sdc        8:32   0   20G  0 disk
└─sdc1     8:33   0   20G  0 part
sr0       11:0   1  4.3G  0 rom
```

## Step 11

Examine with the '**mdadm**'

```
[root@server2 ~]# mdadm --examine /dev/sd[b-c]1
mdadm: No md superblock detected on /dev/sdb1.
mdadm: No md superblock detected on /dev/sdc1.
[root@server2 ~]#
[root@server2 ~]# █
```



## Step 12

Create RAID md Devices

=>**mdadm --create /dev/md0 --level=stripe --raid-devices=2 /dev/sd[b-c]1**

```
[root@server2 ~]#  
[root@server2 ~]# mdadm --create /dev/md0 --level=stripe --raid-devices=2 /dev/sd[b-c]1  
mdadm: Defaulting to version 1.2 metadata  
mdadm: array /dev/md0 started.  
[root@server2 ~]#
```

## Step 13

See the Details of the RAID 0 devices

=>**mdadm -detail /dev/md0**

## Step 14

Assigning File partition on the File system

=>**mkfs.ext4 /dev/md0**

```
[root@server2 ~]# mkfs.ext4 /dev/md0
mke2fs 1.42.9 (28-Dec-2013)
Filesystem label=
OS type: Linux
Block size=4096 (log=2)
Fragment size=4096 (log=2)
Stride=128 blocks, Stripe width=256 blocks
2621440 inodes, 10476544 blocks
523827 blocks (5.00%) reserved for the super user
First data block=0
Maximum filesystem blocks=2157969408
320 block groups
32768 blocks per group, 32768 fragments per group
8192 inodes per group
Superblock backups stored on blocks:
    32768, 98304, 163840, 229376, 294912, 819200, 884736, 1605632, 2654208,
    4096000, 7962624

Allocating group tables: done
Writing inode tables: done
Creating journal (32768 blocks): done
Writing superblocks and filesystem accounting information: done
```

## Step 15

mount the volume

=>**mkdir /mnt/raid0**

=>**mount /dev/md0 /mnt/raid0**

## Step 16

check the mounted volume

=>**df -h**



```
[root@server2 ~]# df -h
Filesystem           Size  Used Avail Use% Mounted on
/dev/mapper/centos-root  45G  3.8G  42G  9% /
devtmpfs              974M    0  974M  0% /dev
tmpfs                 991M    0  991M  0% /dev/shm
tmpfs                 991M   11M  981M  2% /run
tmpfs                 991M    0  991M  0% /sys/fs/cgroup
/dev/sda1              1014M 166M  849M  17% /boot
/dev/mapper/centos-home 22G   39M  22G  1% /home
tmpfs                 199M   12K  199M  1% /run/user/42
tmpfs                 199M    0  199M  0% /run/user/0
/dev/md0                40G   49M  38G  1% /mnt/raid0
[root@server2 ~]#
```

## Step 17

check the block devices with lsblk

=>**lsblk**

```
[root@server2 ~]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE  MOUNTPOINT
sda        8:0    0  70G  0 disk
└─sda1     8:1    0   1G  0 part  /boot
└─sda2     8:2    0   69G  0 part
  ├─centos-root 253:0  0  45G  0 lvm   /
  ├─centos-swap 253:1  0   2G  0 lvm   [SWAP]
  └─centos-home 253:2  0  22G  0 lvm   /home
sdb        8:16   0  20G  0 disk
└─sdb1     8:17   0  20G  0 part
  └─md0      9:0    0  40G  0 raid0 /mnt/raid0
sdc        8:32   0  20G  0 disk
└─sdc1     8:33   0  20G  0 part
  └─md0      9:0    0  40G  0 raid0 /mnt/raid0
sr0       11:0   1  4.3G  0 rom
[root@server2 ~]#
```

# Creating RAID 1 in CENTOS

## 7

RAID 0 is not fault tolerant but it has some advantage

- *it is high performance*
- *no space will be wasted*
- *reading and writing speed will be Fast*

Setting up RAID 0 in Virtual Machine :

*Requirements:*

- *Virtual Machine*
- *Two disk*
- *internet connection*
- *a static ip address (in case you want to ssh the server)*

## Step 1

Adding two 20GB disk in the centos7 Virtual machine.



**Hardware Options**

Device	Summary
Memory	2 GB
Processors	1
Hard Disk (SCSI)	70 GB
CD/DVD (IDE)	Using file /home/tanvirrahman/VMs/centos7/centos7.vmdk
Network Adapter	Bridged (Automatic)
Network Adapter 2	Bridged (Automatic)
Sound Card	Auto detect
Printer	Present
USB Controller	Present
Display	Auto detect

**Disk File**  
/home/tanvirrahman/VMs/centos7/centos7.vmdk

**Capacity**

Current Size: 8.8 MB  
Maximum Size: 70 GB  
System Free: 43.2 GB

**Disk Information**

Disk space is not preallocated for this virtual disk.  
Virtual disk contents are stored in a single file.

**Disk Utilities**

Mount the virtual disk on the host. **Mount Disk...**

Defragment files and consolidate free space. **Defragment Disk...**

Expand disk capacity. **Expand Disk...**

Compact disk to reclaim unused space. **Compact Disk...**

**Add...** **Remove** **Advanced...**

**Specify Disk Capacity**

How large do you want this disk to be?

VMWARE  
WORKSTATION  
**PRO™**


**Disk Size**

Maximum disk size (in GB): 20.000 - +

Recommended size for CentOS 7 64-bit: 20 GB

 Allocate all disk space now

Allocating the full capacity can enhance performance but requires all of the physical disk space to be available right now. If you do not allocate all the space now, the virtual disk starts small and grows as you add data to it.

 Store virtual disk as a single file Split virtual disk into multiple files

Splitting the disk makes it easier to move the virtual machine to another computer but may reduce performance with very large disks.

Cancel

Back

Next

Device	Summary
Memory	2 GB
Processors	1
Hard Disk (SCSI)	70 GB
CD/DVD (IDE)	Using file /home/tanvirrah
Network Adapter	Bridged (Automatic)
Network Adapter 2	Bridged (Automatic)
Sound Card	Auto detect
Printer	Present
USB Controller	Present
Display	Auto detect
New Hard Disk (SCSI)	20 GB
New Hard Disk (SCSI)	20 GB

## Step 2

Boot the machine.

## Step 3

open Terminal .(or you just ssh the server from the host)

## Step 4

apply the **'lsblk'** command to see the block devices

=>**lsblk**

```
[root@server2 ~]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE MOUNTPOINT
sda        8:0    0  70G  0 disk
└─sda1     8:1    0   1G  0 part /boot
└─sda2     8:2    0  69G  0 part
  ├─centos-root 253:0  0  45G  0 lvm  /
  ├─centos-swap 253:1  0   2G  0 lvm  [SWAP]
  └─centos-home 253:2  0  22G  0 lvm  /home
sdb        8:16   0  20G  0 disk
sdc        8:32   0  20G  0 disk
sr0       11:0    1  4.3G  0 rom
```

There are two additional block devices name 'sdb' and 'sdc' er  
use this two drive to make a raid 0.

## Step 5

install the ***mdadm*** package

=>***yum update***

=>***yum install mdadm -y***

## Step 6

check the version in the of the packages

=>***mdadm --version***

## Step 7

Examine the hard drive with mdadm

=>***mdadm --examine /dev/sd[b-c]***

```
[root@server2 ~]# mdadm --examine /dev/sd[b-c]
mdadm: No md superblock detected on /dev/sdb.
mdadm: No md superblock detected on /dev/sdc.
[root@server2 ~]#
```

## Step 8

Create partition for RAID

=>***fdisk /dev/sdb***



***Follow below instructions for creating partitions.***

1. Press ‘**n**’ for creating new partition.
  2. Then choose ‘**P**’ for Primary partition.
  3. Next select the partition number as **1**.
  4. Give the default value by just pressing two times **Enter** key.
  5. Next press ‘**P**’ to print the defined partition.
- 

***Follow below instructions for creating Linux raid auto on partitions.***

1. Press ‘**L**’ to list all available types.
  2. Type ‘**t**’ to choose the partitions.
  3. Choose ‘**fd**’ for Linux raid auto and press Enter to apply.
  4. Then again use ‘**P**’ to print the changes what we have made.
  5. Use ‘**w**’ to write the changes.
-

*[creating partition]*

```
[root@server2 ~]#
[root@server2 ~]# fdisk /dev/sdb
Welcome to fdisk (util-linux 2.23.2).

Changes will remain in memory only, until you decide to write them.
Be careful before using the write command.

Device does not contain a recognized partition table
Building a new DOS disklabel with disk identifier 0xc4707f2b.

Command (m for help): n
Partition type:
 p   primary (0 primary, 0 extended, 4 free)
 e   extended
Select (default p): p
Partition number (1-4, default 1):
First sector (2048-41943039, default 2048):
Using default value 2048
Last sector, +sectors or +size{K,M,G} (2048-41943039, default 41943039):
Using default value 41943039
Partition 1 of type Linux and of size 20 GiB is set

Command (m for help): p

Disk /dev/sdb: 21.5 GB, 21474836480 bytes, 41943040 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk label type: dos
Disk identifier: 0xc4707f2b

      Device Boot      Start        End      Blocks   Id  System
/dev/sdb1            2048     41943039    20970496   83  Linux

Command (m for help):
```

*[creating raid on that partition ]*

```
[root@server2 ~]# fdisk /dev/sdb
Welcome to fdisk (util-linux 2.23.2).

Changes will remain in memory only, until you decide to write them.
Be careful before using the write command.
```

```
Command (m for help): t
Selected partition 1
Hex code (type L to list all codes): fd
Changed type of partition 'Linux' to 'Linux raid autodetect'

Command (m for help): P
Disk /dev/sdb: 21.5 GB, 21474836480 bytes, 41943040 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk label type: dos
Disk identifier: 0xc4707f2b

      Device Boot      Start        End      Blocks   Id  System
/dev/sdb1          2048    41943039   20970496   fd  Linux raid autodetect
```

```
Command (m for help): w
The partition table has been altered!

Calling ioctl() to re-read partition table.
Syncing disks.
[root@server2 ~]#
```

*[see the block devices]*

## Step 9

Do the step 8 for the ‘*sdc*’

=>*fdisk /dev/sdc*

## Step 10

Examine with the ‘*lsblk*’

=>**lsblk**

```
[root@server2 ~]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE MOUNTPOINT
sda        8:0    0   70G  0 disk
└─sda1     8:1    0   1G  0 part /boot
└─sda2     8:2    0   69G  0 part
└─centos-root 253:0  0   45G  0 lvm  /
└─centos-swap 253:1  0   2G  0 lvm  [SWAP]
└─centos-home 253:2  0   22G  0 lvm  /home
sdb        8:16   0   20G  0 disk
└─sdb1     8:17   0   20G  0 part
sdc        8:32   0   20G  0 disk
└─sdc1     8:33   0   20G  0 part
sr0       11:0   1  4.3G  0 rom
```

## Step 11

Examine with the '**mdadm**'

```
[root@server2 ~]# mdadm --examine /dev/sd[b-c]1
mdadm: No md superblock detected on /dev/sdb1.
mdadm: No md superblock detected on /dev/sdc1.
[root@server2 ~]#
[root@server2 ~]# █
```



## Step 12

Create RAID md Devices (with mirror)

```
=>mdadm --create /dev/md0 --level=mirror --raid-devices=2  
/dev/sd[b-c]1
```

```
[root@server2 ~]# mdadm --create /dev/md0 --level=mirror --raid-devices=2 /dev/sd[b-c]1  
mdadm: Note: this array has metadata at the start and  
      may not be suitable as a boot device. If you plan to  
      store '/boot' on this device please ensure that  
      your boot-loader understands md/v1.x metadata, or use  
      --metadata=0.90  
Continue creating array? y  
mdadm: Defaulting to version 1.2 metadata  
mdadm: array /dev/md0 started.  
[root@server2 ~]#
```

## Step 13

See the Details of the RAID 0 devices

```
=>mdadm -detail /dev/md0
```

## Step 14

Assigning File partition on the File system

=>**mkfs.ext4 /dev/md0**

```
[root@server2 ~]# mkfs.ext4 /dev/md0
mke2fs 1.42.9 (28-Dec-2013)
Filesystem label=
OS type: Linux
Block size=4096 (log=2)
Fragment size=4096 (log=2)
Stride=128 blocks, Stripe width=256 blocks
2621440 inodes, 10476544 blocks
523827 blocks (5.00%) reserved for the super user
First data block=0
Maximum filesystem blocks=2157969408
320 block groups
32768 blocks per group, 32768 fragments per group
8192 inodes per group
Superblock backups stored on blocks:
      32768, 98304, 163840, 229376, 294912, 819200, 884736, 1605632, 2654208,
     4096000, 7962624

Allocating group tables: done
Writing inode tables: done
Creating journal (32768 blocks): done
Writing superblocks and filesystem accounting information: done
```

## Step 15

mount the volume

=>**mkdir /mnt/raid0**

=>**mount /dev/md0 /mnt/raid0**



## Step 16

check the mounted volume

=>**df -h**

```
[root@server2 ~]# df -h
Filesystem           Size  Used Avail Use% Mounted on
/dev/mapper/centos-root  45G  3.8G  42G  9% /
devtmpfs              974M    0  974M  0% /dev
tmpfs                 991M    0  991M  0% /dev/shm
tmpfs                 991M   11M  981M  2% /run
tmpfs                 991M    0  991M  0% /sys/fs/cgroup
/dev/sda1              1014M  166M  849M  17% /boot
/dev/mapper/centos-home  22G   39M  22G  1% /home
tmpfs                 199M   12K  199M  1% /run/user/42
tmpfs                 199M    0  199M  0% /run/user/0
/dev/md0                20G   45M  19G  1% /mnt/raid1
[root@server2 ~]#
```

## Step 17

check the block devices with lsblk

=>**lsblk**

```
[root@server2 ~]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE  MOUNTPOINT
sda        8:0    0   70G  0 disk
└─sda1     8:1    0   1G  0 part  /boot
  └─sda2     8:2    0   69G  0 part
    ├─centos-root 253:0    0   45G  0 lvm   /
    ├─centos-swap 253:1    0   2G  0 lvm   [SWAP]
    └─centos-home 253:2    0   22G  0 lvm   /home
sdb        8:16   0   20G  0 disk
└─sdb1     8:17   0   20G  0 part
  └─md0     9:0    0   20G  0 raid1 /mnt/raid1
sdc        8:32   0   20G  0 disk
└─sdc1     8:33   0   20G  0 part
  └─md0     9:0    0   20G  0 raid1 /mnt/raid1
sr0       11:0   1  4.3G  0 rom
[root@server2 ~]# █
```

## Step 18

Create a file inside the raid devices. To check that if one device is unplugged if the other have it.

```
[root@server2 raid1]# pwd
/mnt/raid1
[root@server2 raid1]# ls
hello.txt  lost+found
[root@server2 raid1]# cat hello.txt
hello
[root@server2 raid1]# █
```

## Step 19

unplug one device



Device	Summary
Memory	2 GB
Processors	1
Hard Disk (SCSI)	70 GB
Hard Disk 3 (SCSI)	20 GB
Hard Disk 2 (SCSI)	20 GB
CD/DVD (IDE)	Using file /home/tanvirrahmi...
Network Adapter	Bridged (Automatic)
Network Adapter 2	Bridged (Automatic)
Sound Card	Auto detect
Printer	Present
USB Controller	Present
Display	Auto detect

[+ Add...](#) [— Remove](#)

## Step 20

reboot the system and check the drive that is still connected and see if the backup is still there

```
[root@server2 ~]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE  MOUNTPOINT
sda        8:0    0   70G  0 disk
└─sda1     8:1    0   1G  0 part  /boot
└─sda2     8:2    0   69G  0 part
  ├─centos-root 253:0  0  45G  0 lvm   /
  ├─centos-swap 253:1  0   2G  0 lvm   [SWAP]
  └─centos-home 253:2  0  22G  0 lvm   /home
sdb        8:16   0   20G  0 disk
└─sdb1     8:17   0   20G  0 part
└─md0      9:0    0   20G  0 raid1
sr0       11:0   1  4.3G  0 rom
[root@server2 ~]#
[root@server2 ~]#
[root@server2 ~]# mount /dev/md0
md/  md0
[root@server2 ~]# mount /dev/	md0 /mnt/raid1
[root@server2 ~]# cd /mnt/raid1
[root@server2 raid1]# ls
hello.txt  lost+found
[root@server2 raid1]#
```

Data is still there even one disk is unplugged

# Creating RAID 5 in CENTOS

7

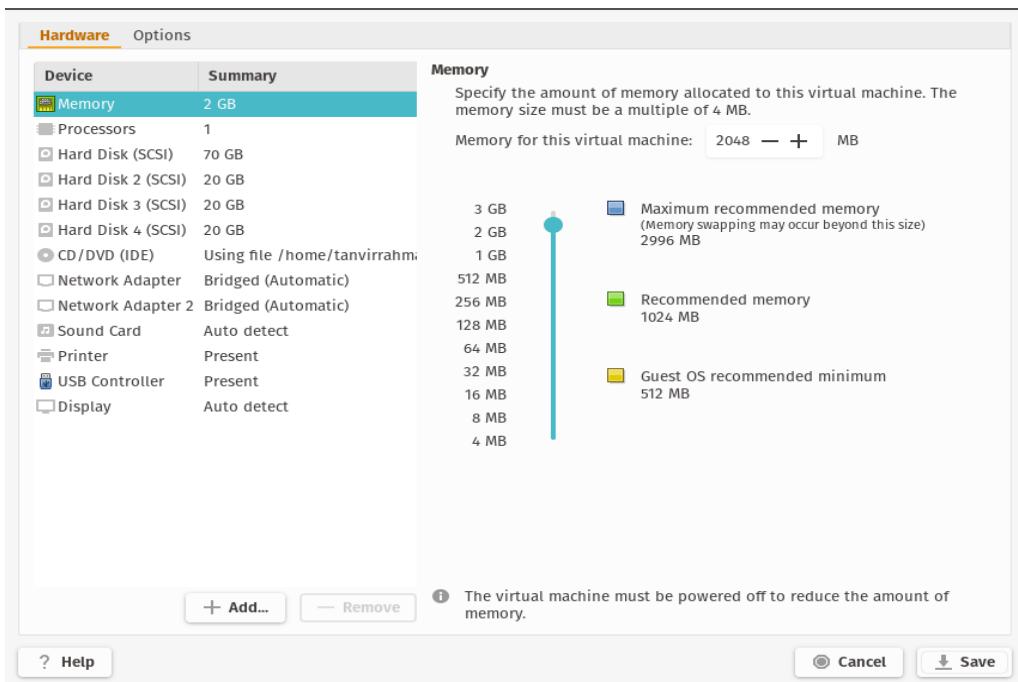
Setting up RAID 5 in Virtual Machine :

### *Requirements:*

- *Virtual Machine*
- *Three disk*
- *internet connection*
- *a static ip address (in case you want to ssh the server)*

### Step 1

Adding three 20GB disk in the centos7 Virtual machine.



## Step 2

Boot the machine.

## Step 3

Open Terminal .(or you just ssh the server from the server) [in this case I ssh to the server]

## Step 4

apply the '**lsblk**' command to see the block devices

=>**lsblk**

```
[root@localhost ~]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE MOUNTPOINT
sda        8:0    0   70G  0 disk
└─sda1     8:1    0    1G  0 part /boot
└─sda2     8:2    0   69G  0 part
  ├─centos-root 253:0    0   45G  0 lvm  /
  ├─centos-swap 253:1    0    2G  0 lvm  [SWAP]
  └─centos-home 253:2    0   22G  0 lvm  /home
sdb        8:16   0   20G  0 disk
sdc        8:32   0   20G  0 disk
sdd        8:48   0   20G  0 disk
sr0       11:0    1  4.3G  0 rom  /run/media/root/CentOS 7 x86_64
[root@localhost ~]#
```

There are three additional block devices name ‘sdb’ and ‘sdc’ and ‘sdd’ we use this three drive to make a raid 5.

## Step 5

install the **mdadm** package

=>**yum update**

=>**yum install mdadm -y**

## Step 6

check the version in the of the packages

=>**mdadm --version**

## Step 7

Examine the hard drive with mdadm

=> **mdadm --examine /dev/sd[b-d]**

```
[root@localhost ~]# mdadm --examine /dev/sd[b-d]
mdadm: No md superblock detected on /dev/sdb.
mdadm: No md superblock detected on /dev/sdc.
mdadm: No md superblock detected on /dev/sdd.
[root@localhost ~]# █
```

## Step 8

Create partition for RAID

=>**fdisk /dev/sdb**

---

*[creating raid on that partition ]*



```
[root@server2 ~]# fdisk /dev/sdb
Welcome to fdisk (util-linux 2.23.2).

Changes will remain in memory only, until you decide to write them.
Be careful before using the write command.
```

```
Command (m for help): t
Selected partition 1
Hex code (type L to list all codes): fd
Changed type of partition 'Linux' to 'Linux raid autodetect'
```

```
Command (m for help): P
```

```
Disk /dev/sdb: 21.5 GB, 21474836480 bytes, 41943040 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk label type: dos
Disk identifier: 0xc4707f2b
```

Device	Boot	Start	End	Blocks	Id	System
/dev/sdb1		2048	41943039	20970496	fd	Linux raid autodetect

```
Command (m for help): w
The partition table has been altered!
```

```
Calling ioctl() to re-read partition table.
Syncing disks.
[root@server2 ~]#
```

[see the block devices]

## Step 9

Do the step 8 for the ‘sdc’ and ‘sdd’

=>**fdisk /dev/sdc**

=>**fdisk /dev/sdd**

## Step 10

Examine with the **lsblk**

=>**lsblk**

```
[root@localhost ~]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE MOUNTPOINT
sda        8:0    0   70G  0 disk 
└─sda1     8:1    0    1G  0 part /boot
└─sda2     8:2    0   69G  0 part
  └─centos-root 253:0  0   45G  0 lvm   /
  └─centos-swap 253:1  0   2G  0 lvm   [SWAP]
  └─centos-home 253:2  0   22G  0 lvm   /home
sdb        8:16   0   20G  0 disk 
└─sdb1     8:17   0   20G  0 part
sdc        8:32   0   20G  0 disk 
└─sdc1     8:33   0   20G  0 part
sdd        8:48   0   20G  0 disk 
└─sdd1     8:49   0   20G  0 part
sr0       11:0   1  4.3G  0 rom   /run/media/root/CentOS 7 x86_64
[root@localhost ~]#
```

## Step 11

Examine with the '**mdadm**'



```
[root@localhost ~]# mdadm --examine /dev/sd[b-d]1  
mdadm: No md superblock detected on /dev/sdb1.  
mdadm: No md superblock detected on /dev/sdc1.  
mdadm: No md superblock detected on /dev/sdd1.  
[root@localhost ~]# █
```

## Step 12

Create RAID md Devices (with miror)

=>**mdadm --create /dev/md0 --level=5 --raid-devices=3 /dev/sd[b-d]1**

```
[root@localhost ~]#  
[root@localhost ~]# mdadm --create /dev/md0 --level=5 --raid-devices=3 /dev/sd[b-d]1█
```

## Step 13

See the Details of the RAID 0 devices

=>**mdadm -detail /dev/md0**

## Step 14

Varify with this command

=>**mdadm -E /dev/sd[b-d]1 | grep raid5**

```
[root@localhost ~]# mdadm -E /dev/sd[b-d]1 | grep raid5
  Raid Level : raid5
  Raid Level : raid5
  Raid Level : raid5
[root@localhost ~]#
```

## Step 15

Assigning File partition on the File system



```
[root@server2 ~]# mkfs.ext4 /dev/md0
mke2fs 1.42.9 (28-Dec-2013)
Filesystem label=
OS type: Linux
Block size=4096 (log=2)
Fragment size=4096 (log=2)
Stride=128 blocks, Stripe width=256 blocks
2621440 inodes, 10476544 blocks
523827 blocks (5.00%) reserved for the super user
First data block=0
Maximum filesystem blocks=2157969408
320 block groups
32768 blocks per group, 32768 fragments per group
8192 inodes per group
Superblock backups stored on blocks:
      32768, 98304, 163840, 229376, 294912, 819200, 884736, 1605632, 2654208,
     4096000, 7962624

Allocating group tables: done
Writing inode tables: done
Creating journal (32768 blocks): done
Writing superblocks and filesystem accounting information: done
```

=>*mkfs.ext4 /dev/md0*

## Step 15

mount the volume

=>*mkdir /mnt/raid5*

=>*mount /dev/md0 /mnt/raid5*

## Step 17

check the mounted volume

=>*df -h*

```
[root@localhost ~]# df -h
Filesystem      Size  Used Avail Use% Mounted on
/dev/mapper/centos-root  45G  3.6G  42G  8% /
devtmpfs        974M    0  974M  0% /dev
tmpfs          991M    0  991M  0% /dev/shm
tmpfs          991M   11M  980M  2% /run
tmpfs          991M    0  991M  0% /sys/fs/cgroup
/dev/sda1       1014M 166M  849M 17% /boot
/dev/mapper/centos-home  22G   33M  22G  1% /home
tmpfs          199M  4.0K  199M  1% /run/user/42
tmpfs          199M  28K  199M  1% /run/user/0
/dev/sr0        4.3G  4.3G    0 100% /run/media/root/CentOS 7 x86_64
/dev/md0        40G   49M  38G  1% /mnt/raid5
[root@localhost ~]# 
```

## Step 18

check the block devices with *lsblk*

=>*lsblk*

```
[root@localhost ~]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE  MOUNTPOINT
sda        8:0    0   70G  0 disk
└─sda1     8:1    0   1G  0 part  /boot
  sda2     8:2    0   69G  0 part
    ├─centos-root 253:0  0   45G  0 lvm   /
    ├─centos-swap 253:1  0   2G  0 lvm   [SWAP]
    └─centos-home 253:2  0   22G  0 lvm   /home
sdb        8:16   0   20G  0 disk
└─sdb1     8:17   0   20G  0 part
  └─md0     9:0    0   40G  0 raid5 /mnt/raid5
sdc        8:32   0   20G  0 disk
└─sdc1     8:33   0   20G  0 part
  └─md0     9:0    0   40G  0 raid5 /mnt/raid5
sdd        8:48   0   20G  0 disk
└─sdd1     8:49   0   20G  0 part
  └─md0     9:0    0   40G  0 raid5 /mnt/raid5
sr0       11:0   1   4.3G 0 rom   /run/media/root/CentOS 7 x86_64
[root@localhost ~]# 
```



# Creating RAID 10 in CENTOS

7

Setting up RAID 10(1+0) in Virtual Machine :

### **Requirements:**

- **Virtual Machine**
- **Four disk(minimum)**
- **internet connection**
- **a static ip address (in case you want to ssh the server)**

### **Step 1**

Adding four 20GB disk in the centos7 Virtual machine.

**Hardware** Options

Device	Summary
Memory	2 GB
Processors	1
Hard Disk (SCSI)	70 GB
CD/DVD (IDE)	Using file /home/tanvirrah
Network Adapter	Bridged (Automatic)
Network Adapter 2	Bridged (Automatic)
Sound Card	Auto detect
Printer	Present
USB Controller	Present
Display	Auto detect
New Hard Disk (SCSI) 20 GB	
New Hard Disk (SCSI) 20 GB	
New Hard Disk (SCSI) 20 GB	
New Hard Disk (SCSI) 20 GB	

**Disk File**  
raid10-2.vmdk

**Capacity**  
Current Size: 2.6 MB  
Maximum Size: 20 GB  
System Free: 43.1 GB

**Disk Information**  
Disk space is not preallocated for this virtual disk.  
Virtual disk contents are stored in multiple files.

**Disk Utilities**

Mount Disk...
Defragment Disk...
Expand Disk...
Compact Disk...

+ Add...    - Remove    Advanced...    ? Help    ⚙ Cancel    ⌂ Save

## Step 2

Boot the machine.

## Step 3

open Terminal .(or you just ssh the server from the server) [in this case I ssh to the server]

## Step 4

apply the **'lsblk'** command to see the block devices

=>**lsblk**

```
[root@localhost ~]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE MOUNTPOINT
sda        8:0    0   70G  0 disk 
└─sda1     8:1    0   1G   0 part /boot
└─sda2     8:2    0   69G  0 part
  ├─centos-root 253:0  0   45G  0 lvm   /
  ├─centos-swap 253:1  0   2G   0 lvm   [SWAP]
  └─centos-home 253:2  0   22G  0 lvm   /home
sdb        8:16   0   20G  0 disk 
sdc        8:32   0   20G  0 disk 
sdd        8:48   0   20G  0 disk 
sde        8:64   0   20G  0 disk 
sr0       11:0    1  4.3G  0 rom 
[root@localhost ~]#
```

There are three additional block devices name ‘sdb’ and ‘sdc’ and ‘sdd’ we use this three drive to make a raid 5.

## Step 5

install the ***mdadm*** package

=>**yum update**

=> **yum install mdadm -y**

## Step 6

check the version in the of the packages

=> **mdadm --version**

## Step 7

Examine the hard drive with mdadm

=> **mdadm --examine /dev/sd[b-e]**

## Step 8

Create partition for RAID

=>**fdisk /dev/sdb**

---

***Follow below instructions for creating partitions.***

1. Press ‘n’ for creating new partition.
2. Then choose ‘P’ for Primary partition.
3. Next select the partition number as 1.



4. Give the default value by just pressing two times **Enter** key.
  5. Next press '**P**' to print the defined partition.
- 
- 

*Follow below instructions for creating Linux raid auto on partitions.*

1. Press '**L**' to list all available types.
  2. Type '**t**' to choose the partitions.
  3. Choose '**fd**' for Linux raid auto and press Enter to apply.
  4. Then again use '**P**' to print the changes what we have made.
  5. Use '**w**' to write the changes.
- 

[creating partition]

```
[root@server2 ~]#
[root@server2 ~]# fdisk /dev/sdb
Welcome to fdisk (util-linux 2.23.2).

Changes will remain in memory only, until you decide to write them.
Be careful before using the write command.

Device does not contain a recognized partition table
Building a new DOS disklabel with disk identifier 0xc4707f2b.

Command (m for help): n
Partition type:
  p  primary (0 primary, 0 extended, 4 free)
  e  extended
Select (default p): p
Partition number (1-4, default 1):
First sector (2048-41943039, default 2048):
Using default value 2048
Last sector, +sectors or +size{K,M,G} (2048-41943039, default 41943039):
Using default value 41943039
Partition 1 of type Linux and of size 20 GiB is set

Command (m for help): p

Disk /dev/sdb: 21.5 GB, 21474836480 bytes, 41943040 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk label type: dos
Disk identifier: 0xc4707f2b

      Device Boot      Start        End      Blocks   Id  System
/dev/sdb1            2048     41943039    20970496   83  Linux

Command (m for help): █
```

[creating raid on that partition ]



## Tanvir Rahaman

```
[root@server2 ~]# fdisk /dev/sdb
Welcome to fdisk (util-linux 2.23.2).

Changes will remain in memory only, until you decide to write them.
Be careful before using the write command.
```

```
Command (m for help): t
Selected partition 1
Hex code (type L to list all codes): fd
Changed type of partition 'Linux' to 'Linux raid autodetect'

Command (m for help): P

Disk /dev/sdb: 21.5 GB, 21474836480 bytes, 41943040 sectors
Units = sectors of 1 * 512 = 512 bytes
Sector size (logical/physical): 512 bytes / 512 bytes
I/O size (minimum/optimal): 512 bytes / 512 bytes
Disk label type: dos
Disk identifier: 0xc4707f2b

      Device Boot      Start        End      Blocks   Id  System
/dev/sdb1          2048    41943039   20970496   fd  Linux raid autodetect

Command (m for help): w
The partition table has been altered!

Calling ioctl() to re-read partition table.
Syncing disks.
[root@server2 ~]#
```

*[see the block devices]*

## Step 9

Do the step 8 for the ‘sdc’ ,‘sdd’ ,‘sde’

```
=>fdisk /dev/sdc
=>fdisk /dev/sdd
=>fdisk /dev/sde
```

## Step 10

Examine with the ‘lsblk’

=>**lsblk**

```
[root@localhost ~]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE  MOUNTPOINT
sda        8:0    0   70G  0 disk
└─sda1     8:1    0    1G  0 part   /boot
└─sda2     8:2    0   69G  0 part
  ├─centos-root 253:0  0   45G  0 lvm   /
  ├─centos-swap 253:1  0    2G  0 lvm   [SWAP]
  └─centos-home 253:2  0   22G  0 lvm   /home
sdb        8:16   0   20G  0 disk
└─sdb1     8:17   0   20G  0 part
  └─md0     9:0    0   40G  0 raid10
sdc        8:32   0   20G  0 disk
└─sdc1     8:33   0   20G  0 part
  └─md0     9:0    0   40G  0 raid10
sdd        8:48   0   20G  0 disk
└─sdd1     8:49   0   20G  0 part
  └─md0     9:0    0   40G  0 raid10
sde        8:64   0   20G  0 disk
└─sde1     8:65   0   20G  0 part
  └─md0     9:0    0   40G  0 raid10
sr0       11:0   1  4.3G  0 rom
[root@localhost ~]#
```

## Step 11

Examine with the ‘mdadm’

=>**mdadm -examine /dev/sd[b-e]**

## Step 12

Create RAID md Devices (with mirror)



Tanvir Rahman

=>**mdadm --create /dev/md0 --level=10 --raid-devices=4 /dev/sd[b-e]1**

```
[root@localhost ~]# mdadm --create /dev/md0 --level=10 --raid-devices=4 /dev/sd[b-e]1
mdadm: Defaulting to version 1.2 metadata
mdadm: array /dev/md0 started.
[root@localhost ~]#
```

## Step 13

See the Details of the RAID 0 devices

=>**mdadm -detail /dev/md0**

```
[root@localhost ~]# mdadm --detail /dev/md0
/dev/md0:
      Version : 1.2
Creation Time : Thu Sep  5 09:24:51 2019
     Raid Level : raid10
     Array Size : 41906176 (39.96 GiB 42.91 GB)
  Used Dev Size : 20953088 (19.98 GiB 21.46 GB)
    Raid Devices : 4
   Total Devices : 4
 Persistence : Superblock is persistent

        Update Time : Thu Sep  5 09:25:49 2019
                      State : clean, resyncing
    Active Devices : 4
Working Devices : 4
 Failed Devices : 0
  Spare Devices : 0

        Layout : near=2
      Chunk Size : 512K

Consistency Policy : resync

  Resync Status : 28% complete

              Name : localhost.localdomain:0 (local to host localhost.localdomain)
              UUID : 87cff83b:0213c1c1:bc932f37:1ae1b93d
              Events : 4

      Number  Major  Minor  RaidDevice State
          0      8      17        0    active sync set-A  /dev/sdb1
          1      8      33        1    active sync set-B  /dev/sdc1
          2      8      49        2    active sync set-A  /dev/sdd1
          3      8      65        3    active sync set-B  /dev/sde1
[root@localhost ~]# ]
```

## Step 14

Varify with this command

=>***mdadm -E /dev/sd[b-d]1 | grep raid5***



```
[root@localhost raid10]# mdadm -E /dev/sd[b-e]1 | grep raid10
  Raid Level : raid10
  Raid Level : raid10
  Raid Level : raid10
  Raid Level : raid10
[root@localhost raid10]# █
```

## Step 15

Assigning File partition on the File system

=>*mkfs.ext4 /dev/md0*

## Step 16

mount the volume

=>*mkdir /mnt/raid10*

=>*mount /dev/md0 /mnt/raid10*

```
[root@localhost ~]# mkdir /mnt/raid10
[root@localhost ~]# mount /dev/md0 /mnt/raid10/
[root@localhost ~]# cd /mnt/raid10/
[root@localhost raid10]# ls
lost+found
[root@localhost raid10]# █
```

## Step 17

check the mounted volume

=>*df -h*

```
[root@localhost raid10]# mdadm -E /dev/sd[b-e]1 | grep raid10
  Raid Level : raid10
  Raid Level : raid10
  Raid Level : raid10
  Raid Level : raid10
[root@localhost raid10]# █
```

## Step 18

check the block devices with *lsblk*



=>**lsblk**

```
[root@localhost raid10]# lsblk
NAME      MAJ:MIN RM  SIZE RO TYPE  MOUNTPOINT
sda        8:0    0   70G  0 disk
└─sda1     8:1    0   1G  0 part   /boot
└─sda2     8:2    0   69G  0 part
  ├─centos-root 253:0  0   45G  0 lvm   /
  ├─centos-swap 253:1  0   2G  0 lvm   [SWAP]
  └─centos-home 253:2  0   22G  0 lvm   /home
sdb        8:16   0   20G  0 disk
└─sdb1     8:17   0   20G  0 part
  └─md0      9:0    0   40G  0 raid10 /mnt/raid10
sdc        8:32   0   20G  0 disk
└─sdc1     8:33   0   20G  0 part
  └─md0      9:0    0   40G  0 raid10 /mnt/raid10
sdd        8:48   0   20G  0 disk
└─sdd1     8:49   0   20G  0 part
  └─md0      9:0    0   40G  0 raid10 /mnt/raid10
sde        8:64   0   20G  0 disk
└─sde1     8:65   0   20G  0 part
  └─md0      9:0    0   40G  0 raid10 /mnt/raid10
sr0       11:0   1  4.3G  0 rom
[root@localhost raid10]#
```

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BOOK TITLE

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## A C K N O W L E D G M E N T S

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