

Congratulations! You passed!

 $\textbf{Grade received} \ 100\% \quad \textbf{To pass} \ 80\% \ \text{or higher}$

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1.	Why is communicating over HTTPS more secure than HTTP?	1/1 point
	Encryption and decryption are performed both on the client- and server-side.	
	There is client-side encryption and server-side decryption	
	O Both client- and server-side are encrypted but decryption is not performed.	
	There is only server-side encryption and client-side encryption	
	© Correct Correct! HTTPS is secure which means that there is encryption for data exchanged both at client- and server-side which can also be decrypted.	
2.	Which of the following HTTPS methods is used to partially update data?	1/1 point
		2/2 point
	○ GET	
	POST PATCH	
	O PUT	
	Correct! PATCH is used to partially updating a resource.	
3.	Which of the following HTTP status codes inside the response header indicate server-side errors?	1/1 point
	O 100-199	
	O 400-499	
	O 300-399	
	 Correct Correct! The status codes mentioned are used to indicate server-side errors to the client inside the response headers. 	
4.	RESTful APIs are considered to be stateless. What this means is the state is saved	1/1 point
	On neither the client- nor server-side	
	Only on the server	
	Only with the client	
	O Both on client and server	
	 Correct Correct! The server does not contain any state of the API client making the request and cannot identify who is making the request. 	
	Which of the following can be a layer in the DECTful ADI communication system that data ancounters while being passed between the client and convey? Select all that	
	Which of the following can be a layer in the RESTful API communication system that data encounters while being passed between the client and server? Select all that apply.	1/1 point
	✓ Firewall	
	Correct! Firewalls are security systems over the network that help control and monitor the network traffic between the client and server based on security rules.	
	✓ Load balancer	



Correct! Load balancers help in the efficient distribution of network traffic before the requests from client reach the server.

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Headers