

## ✔ Congratulations! You passed!

Grade received **100%** To pass 100% or higher

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1. Computer networking does NOT include:

1 / 1 point

- ☐ Allowing multiple computer operators to share resources to eliminate redundancy.
- ☐ Two computers that are communicating and sharing information and resources.
- ☐ Allowing operators to achieve results that would be beyond the ability of a single machine.
- ☒ One device that is used mostly to solve math problems.



**Correct**

Computers were developed to assist with math problems but you need at least two devices to have a network.

2. At a bare minimum, to have a computer network, you need: (Choose all that apply.)

1 / 1 point

- ☒ Protocols (rules) for how the two devices will communicate.



**Correct**

There must be protocols (rules) for how the data will be formatted and interpreted.

- ☒ Hardware that can put data onto and take data off the medium.



**Correct**

You must have hardware that can put data onto and take data off the medium. Usually this is a Network Interface Card (NIC).

- ☐ Two operators to control the endpoints.

- ☒ A medium to transmit the data between the devices.



**Correct**

The medium is anything that can carry the data from one device to the other; it can be wire, radio waves, or even light.

3. The main difference between a client and a terminal is that:

1 / 1 point

- ☐ Clients typically are optimized to provide services to other devices, while terminals typically are optimized to perform data storage and processing tasks on behalf of clients and other network devices.
- ☒ The client computer has its own resources and can perform its own tasks and processing, whereas terminals have no processor or memory of their own.
- ☐ Terminals typically are optimized to provide services to other devices, while clients typically are optimized to perform data storage and processing tasks on behalf of clients and other network devices.
- ☐ A terminal has its own resources and can perform its own tasks and processing, whereas clients have no processor or memory of their own.



**Correct**

Clients have their own resources and can perform their own tasks and processing. Terminals are specialized devices on a host-based network that transmit data a user enters to a host for processing and display the results. They have no processor or memory of their own.