

C++ Pointers MCQs

1. Which of the following is the correct way to declare a pointer ?

- A. `int *ptr`
- B. `int ptr`
- C. `int &ptr`
- D. All of the above

[View Answer](#)

Ans : A

Explanation: `int *ptr` is the correct way to declare a pointer.

2. Which of the following gives the [value] stored at the address pointed to by the pointer : `ptr`?

- A. `Value(ptr)`
- B. `ptr`
- C. `&ptr`
- D. `*ptr`

[View Answer](#)

Ans : D

Explanation: `*ptr` gives the [value] stored at the address pointed to by the pointer : `ptr`.

3. A pointer can be initialized with

- A. Null
- B. Zero
- C. Address of an object of same type
- D. All of the above

[View Answer](#)

Ans : D

Explanation: A pointer can be initialized with null, zero and Address of an object of same type.

4. Choose the right option `string* x, y;`

- A. `x` is a pointer to a string, `y` is a string
- B. `y` is a pointer to a string, `x` is a string
- C. Both `x` and `y` are pointers to string types
- D. none of the above

[View Answer](#)

Ans : A

Explanation: `*` is to be grouped with the variables, not the data types

5. Generic pointers can be declared with_____ .

- A. auto
- B. void
- C. asm
- D. None of the above

[View Answer](#)

Ans : B

Explanation: Generic pointers can be declared with void.

6. What is size of generic pointer in c?

- A. 0
- B. 1
- C. 2
- D. Null

[View Answer](#)

Ans : C

Explanation: Size of any type of pointer is 2 byte.

7. Which from the following is not a correct way to pass a pointer to a function?

- A. Non-constant pointer to non-constant data
- B. A non-constant pointer to constant data
- C. A constant pointer to non-constant data
- D. All of the above

[View Answer](#)

Ans : D

Explanation: All of the above is not a correct way to pass a pointer to a function.

8. What does the following statement mean?

```
int (*fp) (char*)
```

- A. Pointer to a pointer
- B. Pointer to an array of chars
- C. Pointer to function taking a char* argument and returns an int
- D. Function taking a char* argument and returning a pointer to int

[View Answer](#)

Ans : C

Explanation: The statement means Pointer to function taking a char* argument and returns an int

9. A void pointer cannot point to which of these?

- A. Methods in c++
- B. Class member in c++
- C. Both A & B
- D. None of the above

View Answer

Ans : B

Explanation: Because the class member will have a definite type, So it cannot pointed by a void pointer.

10. Referencing a value through a pointer is called

- A. Direct calling
- B. Indirection
- C. Pointer referencing
- D. All of the above

View Answer

Ans : B

Explanation: Referencing a value through a pointer is called Indirection.

11. What is the output of this program?

```
#include <iostream>

using namespace std;

int main()
{
    int x = 1, y = 3, z = 5;
    int *lfc[ ] = {&x, &y, &z};
    cout << lfc[1];
    return 0;
}
```

- A. 1
- B. 3
- C. 5
- D. it will return some random number

View Answer

Ans : D

Explanation: array element cannot be address of auto variable. It can be address of static or extern variables.

12. What is the output of this program?

```
#include <iostream>

using namespace std;

int main()
{
    char lfc[20];

    int i;

    for(i = 0; i < 10; i++)
        *(lfc + i) = 65 + i;

    *(lfc + i) = ' ';

    cout << lfc;

    return(0);
}
```

- A. ABCDEFGHIJ
- B. AAAAAAAAAA
- C. JJJJJJJ
- D. None of the mentioned

View Answer

Ans : A

Explanation: Each time we are assigning 65 + i. In first iteration i = 0 and 65 is assigned. So it will print from A to J.

13. What is the output of this program?

```
#include <iostream>

using namespace std;

int main()
{
    char *ptr;
    char Str[] = "abcdefg";
    ptr = Str;
    ptr += 5;
    cout << ptr;
    return 0;
}
```

- A. fg
- B. cdef
- C. defg
- D. abcd

[View Answer](#)

Ans : A

Explanation: Pointer ptr points to string "fg". So it prints fg.

14. Which of the following statement is correct about the program given below?

Note:Includes all required header files

```
using namespace std;

int main()
{
    int a[2][4] = {1, 2, 3, 4, 5, 6, 7, 8};
}
```

```

        cout << *(a[1] + 2) << *(* (a + 1) + 2) << 2[1[a]];

        return 0;

    }

```

- A. 5 6 7
- B. 7 7 7
- C. 8 8 8
- D. Compile time error

[View Answer](#)

Ans : B

Explanation: $a[1][2]$ means $1 * (4) + 2 = 6$ th element of an array starting from zero

15. Which of the following is true about the following program

```

#include <iostream>

using namespace std;

int main()
{
    int i;

    char *lfc[] = {"C", "C++", "Java", "VBA"};

    char *(*ptr)[4] = &lfc;

    cout << ++(*ptr)[2];

    return 0;
}

```

- A. ava
- B. java
- C. c++
- D. compile time error

[View Answer](#)

Ans : A

Explanation: In this program we are moving the pointer from first position to second position and printing the remaining value.

16. What will be the output of this program?

Note:Includes all required header files

```
using namespace std;

int main()
{
    int find[] = {1, 2, 3, 4};
    int *p = (find + 1);
    cout << *p;
    return 0;
}
```

- A. 1
- B. 2
- C. 3
- D. 4

View Answer

Ans : B

Explanation: In this program, we are making the pointer point to next value and printing it.

17. What will be the output of this program?

Note:Includes all required header files

```
using namespace std;

int main()
{
    int find[] = {1, 2, 3, 4};
    int *p = (find + 1);
    cout << find;
```

```
        return 0;

    }
```

- A. 1
- B. 2
- C. address of find
- D. 4

View Answer

Ans : C

Explanation: As we counted to print only find, it will print the address of the array.

18. What will be the output of the following program?

Note:Includes all required header files

```
using namespace std;

int main()
{
    int find[] = {1, 2, 3, 4};

    int *p = (find + 1);

    cout << *find + 9;

    return 0;
}
```

- A. 9
- B. 10
- C. 11
- D. error

View Answer

Ans : B

Explanation: In this program, we are adding the value 9 to the initial value of the array, So it's printing as 13.

19. What will be the output of the following program?

Note: Includes all required header files

```
using namespace std;
```

```
int main ()
{
    int find[5];

    int * p;

    p = find;  *p = 1;

    p++;  *p = 2;

    p = &find[2];  *p = 3;

    p = find + 3;  *p = 4;

    p = find;  *(p + 4) = 5;

    for (int n = 0; n < 5; n++)
        cout << find[n] << ", ";

    return 0;
}
```

- A. 1,2,3,4,5,
- B. 12345
- C. compile error
- D. runtime error

View Answer

Ans : A

Explanation: In this program, we are just assigning a value to the array and printing it and immediately dereferencing it.

20. The correct statement for a function that takes pointer to a float, a pointer to a pointer to a char and returns a pointer to a pointer to a integer is

- A. `int **fun(float**, char**)`
- B. `int *fun(float*, char*)`

- C. `int ***fun(float*, char**)`
- D. `int ***fun(*float, **char)`

[View Answer](#)

Ans : C

Explanation: The correct statement for a function that takes pointer to a float, a pointer to a pointer to a char and returns a pointer to a pointer to a integer is `int ***fun(float*, char**)`.

21. The pointer can point to any variable that is not declared with which of these?

- A. Const
- B. Volatile
- C. Both A & B
- D. Static

[View Answer](#)

Ans : C

Explanation: None

22. Which operator returns the address of unallocated blocks in memory?

- A. The delete operator
- B. The empty operator
- C. The new operator
- D. All of them

[View Answer](#)

Ans : C

Explanation: None.

23. Which of the following is illegal?

- A. `int *ip;`
- B. `string s, *sp = 0;`
- C. `int i; double* dp = &i`
- D. `int *pi = 0;`

[View Answer](#)

Ans : C

Explanation: dp is initialized int value of i.

24. Which one of the following is not a possible state for a pointer?

- A. Hold the address of the specific object
- B. Point one past the end of an object
- C. Zero
- D. Point to a type

View Answer

Ans : D

Explanation: A pointer can be in only 3 states a,b and c.

25. A pointer contains _____.

- A. Address of a variable
- B. Name of the variable
- C. Value of the variable
- D. None of the above

View Answer

Ans : A

Explanation: None

26. Which of the following are not a member dereferencing operators in CPP? 1. * 2. :: 3. ->* 4. ::* 5. ->

- A. Only 1, 2, 4
- B. Only 1 and 5
- C. Only 2 and 5
- D. Only 3,4,5

View Answer

Ans : C

Explanation: None

27. What is meaning of following declaration?

```
int (*p[5]) ();
```

- A. p is pointer to function.
- B. p is array of pointer to function
- C. p is pointer to such function which return type is array.
- D. p is pointer to array of function.

View Answer

Ans : B

Explanation: In the above declaration the variable p is array not pointer.

28. What will happen in this code?

```
int a = 100, b = 200;  
  
int *p = &a, *q = &b  
  
p = q;
```

- A. b is assigned to a
- B. p now points to b
- C. a is assigned to b
- D. q now points to a

[View Answer](#)

Ans : B

Explanation: Assigning to reference changes the object to which the reference is bound

29. Choose the right option

```
string* x, y;
```

- A. x is a pointer to a string, y is a string
- B. y is a pointer to a string, x is a string
- C. Both x and y are pointer to string types
- D. None of the above

[View Answer](#)

Ans : A

Explanation: * is to be grouped with the variables not the data types.

30. Which is true for b, if b is defined as "int *b[10];"?

- A. The definition only allocates 10 pointers and does not initialize them
- B. Initialization must be done explicitly
- C. The definition only allocates 10 pointers and does not initialize them & Initialization must be done explicitly
- D. Error

[View Answer](#)

Ans : C

Explanation: None