Tan Voon Tao

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Education

Bachelor of Science, Computer Science

Swinburne University of Technology Sarawak – Kuching, SWK.

Majors: Software development + Al CGPA: **3.88 (until year 1 sem 2)**

Experience

CIY.Club - Kuching, SWK.

Mar 2022 – Apr 2022

Programming Tutor

- Teach primary school kids every Saturday and Sunday
- Conduct classes of maximum 8 students undergoing the Children's programming courses
- Integrate 3D lessons learned into my assignment by applying 3D models to the website
- Explore more coding methods from kids and improve my basic understanding

Swinburne University of Technology Sarawak – Kuching, SWK. Programming Help Desk Student Mentor

Sept 2021 - Jun 2021

 I was recommended to be a student tutor for a unit called: 'web application', specifically providing problem-solving ideas or debugging for juniors.

EM Home Tuition – Kuching, SWK. **Primary/Secondary School Tuition Tutor**

Aug 2020 - Sept 2021

• I had been teaching primary school students for primary 2 and 3. I had also been teaching Form 1 students. I usually will spend 1.5 / 2 hours in a class and around 3 – 5 classes per week.

Projects & Extracurricular

E-commerce website with Dashboard Management – GitHub

May 2021 – Jun 2021

- jQuery Ajax, jQuery, JavaScript, PHP, MySQL Database in Procedural Programming, and Web API (File).
- Customer can order via an online shop, whereas admin can manage stock via a dashboard
- Used Google Cloud API to implement login/register feature (Firebase)

Employees Management System – Github

Sept 2021 - Oct 2021

- jQuery Ajax, jQuery, JavaScript, PHP, Boostrap 4 in Object-oriented Programming, and Web API (File).
- detect illegal string, search based on criteria, read and modify text file content

Online Catering System – Github

Mar 2022 - May 2022

- Led team of 6: organized meetings, delegated tasks, helped teammates debug, etc.
- Implemented the entire system to allow CRUD operations on the members and caterings list (JavaScript, PHP, MySQL, HTML, CSS, Boostrap4).
- Designed the overall website concept/layout, implemented template for the team, and deployed on Localhost.

My Friends System - Github

Oct 2021 - Dec 2021

- jQuery Ajax, jQuery, JavaScript, PHP, Boostrap 4, MySQL Database in Object-oriented Programming, and Web API (File).
- similar as Facebook counting mutual friends using one single MySQL syntax
- able to calculate mutual friend number from friends and from non-friends
- detect illegal string, login/register feature, initialize database using text file content

Gomoku Game with Minimax and alpha-beta pruning algorithm - Github

Sept 2021 - Dec 2021

- C# with Splashkit library in Object-oriented Programming, UI-based game.
- Utilize 4 object-oriented principles, and MVC structure, some simple design patterns included
- Sequence diagram for checkwinner() function, UML class diagram represent the program structure
- Game Al using Minimax and alpha-beta pruning algorithm

Skills

Programming: Python, HTML5 CSS3, Boostrap4&5, PHP, MySQL, JavaScript, Basic JQuery & Ajax, C++, C# Splashkit, Ruby **Other:** Git, KNIME, OOP, MVC, Design Pattern, UML class diagram, Sequence diagram