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Launchpad

Lecture - 4

Programming Fundamentals
- 4

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Status of Assignment?



Any doubts?



Warmup? (20 min)

What is the maximum number of squares of size 2x2 that can be fit in a right angled isosceles triangle of base B.

One side of the square must be parallel to the base of the isosceles triangle.

Base is the shortest side of the triangle

For e.g.:

$$1-0$$
, $2-0$, $3-0$, $4-1$, $5-1$, $6-3$, $7-3$, $8-6$



Other Language Constructs

- . do while
- II. switch case
- III. Tertiary operator (?:)



Time to talk about functions?



What is a function?

- I. A function groups a number of program instructions into one unit and gives it a name. This can then be invoked from other parts of the program.
- II. It adds conceptual organization and increases reusability of the code.



Lets move some programs to functions!

- Write function to print a table of Fahrenheit to Celsius table from 0 to 300.
- II. Lets convert the above to take limits from the user.
- Write a function to check if a number is prime or not.
- IV. Use above in another function to generate all prime numbers from 2 to N, where N is given by user.



So a function looks like:

```
type name ( parameter1, parameter2, ...) {
     statements
}
```

- I. type is the type of the value returned by the function.
- **II. name** is the identifier by which the function can be called.
- parameters (as many as needed): Each parameter consists of a type followed by an identifier, with each parameter being separated from the next by a comma. Each parameter looks very much like a regular variable declaration (for example: int x), and in fact acts within the function as a regular variable which is local to the function. The purpose of parameters is to allow passing arguments to the function from the location where it is called from.
- statements is the function's body. It is a block of statements surrounded by braces { } that specify what the function actually does.



Call Stack?



Scope of Variables?



Call by value?



More about functions

- A function generally has three parts
 - Declaration
 - II. Definition
 - III. Invoking
- II. Declaration is optional if function is defined above main()
- III. A function needs to be defined or declared before it can be called i.e. if you are calling a function A() in function B() then A should be declared or defined above B.



1.

Passing Arrays into a function!



Lets do some more problems?

- Write a function which takes an array and its length as argument and returns sum of its elements.
- Write a function which takes an array as argument and sorts them using selection Sort.
- III. There are two sorted arrays. First one is of size m+n containing only m elements.

 Another one is of size n and contains n elements. Write a function to merge these two arrays into the first array of size m+n.



Insertion Sort?



Binary Search?



Time to try?

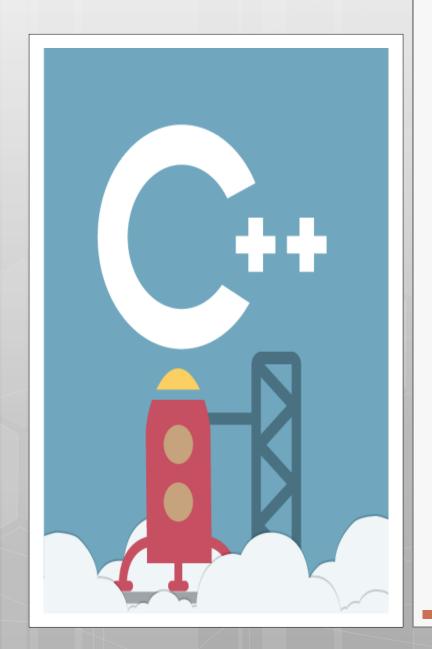
- Binary Search
- Write a function which takes a number X and a array and prints all pairs which sum to X.
- III. Write a function which takes two sorted arrays, and their lengths as arguments and returns combined median of them without using the third array.
- IV. Implement Insertion Sort.



What is next class about?

I. Arrays contd...





Thank You!

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