

Tanya Goyal

Software Engineer

An outcome-oriented Software Engineer with 1 year of experience in designing and developing sophisticated websites using best practices. Well-versed with the industry needs and know how to work with technologies and frameworks to match clients needs while maintaining standards for accuracy, efficiency and quality.

tanyagoyal15@gmail.com

8447842239

New Delhi, India, India

tanyagoyal15.github.io/Portfolio/

linkedin.com/in/tanya-goyal-1a925514a

github.com/tanyagoyal15

EDUCATION

High School

Maharaja Agarsen Public School

07/2014 – 03/2016

9.3

Bachelor of Science (Hons.) Computer Science

Kalindi College, University of Delhi

07/2016 – Present

7.6

PERSONAL PROJECTS

Website Template (08/2018 – 09/2018)

- It is an E-commerce fashion Website template layout made by using frontend Technologies like HTML, CSS, Javascript, Bootstrap. It includes products images with a little description of it and blogs.

Fruit Slice Game (07/2018 – 07/2018)

- It's a simple Web game where user can catch, slice, the fruits and earn rewards. Technologies used : HTML, CSS, jQuery, Bootstrap.

Drawing App (07/2018 – 07/2018)

- This project is made using technologies like HTML, CSS, jQuery, UI Canvas Local Storage. It helps kids to learn, read, write, and enjoy.

Speed Reader App (10/2018 – 10/2018)

- This Application helps to increase one's reading speed and get accuracy at it. One can increase or decrease the speed accordingly to analyse their performance. Technologies used: HTML, CSS, Javascript.

Login/Register Web App (12/2018 – 12/2018)

- It is a full-stack project in which user can login if registered already. Otherwise he has to register first and then login to access the dashboard.

Phone-Store-App (03/2019 – Present)

- It is a react based application. A user can view details of the product, add it to cart and purchase it. Technologies used : HTML, CSS, Reactjs, Bootstrap.

Todo-App (03/2019 – 03/2019)

- It's a simple general- purpose app which helps user to keep a track of the daily activities. A user can add and delete items once they are done. It is built using HTML, CSS, Reactjs, Bootstrap.

SKILLS

Problem Solving

Critical Observation

Adaptability

ACHIEVEMENTS

TECHTRIX (02/2018)

Secured 1st position – Pictionary (Event by Academic Society of Kalindi College.)

All India Level in Young Scientist Talent Test (10/2015)

Secured 2nd position in All India Level in Young Scientist Talent Test held by Sri Chaitanya Educational institute

TopSAT- Toppers Scholastic Aptitude Test (08/2012)

Consolation prize in TopSAT (Toppers Scholastic Aptitude Test) presented by Hindustan Times hteducation.

Max New York Life Igenius Scholarship Programme. (06/2010)

Awarded by a Scholarship worth Rs 3000 by Max New York Life Igenius Scholarship Programme.

CERTIFICATES

Web Developer Bootcamp - Udemy (05/2018 – 09/2018)

Full Stack Web Developer Bootcamp with Real Projects (01/2018 – 01/2018)

Advanced Web Developer Bootcamp - Udemy

TECHNICAL SKILLS

HTML/CSS	●	●	●	●	○
JavaScript	●	●	●	○	○
UI/UX Design	●	●	●	●	○
MongoDB	●	●	●	○	○
Node.js	●	●	●	○	○
React.js	●	●	●	○	○
Java	●	●	○	○	○
PHP	●	●	○	○	○

INTERESTS

Dancing

Reading Blogs

Open Source Enthusiast

Meetups

Teaching