DIBS Algorithm

import numby as no from Puzzle Node import \*
import copy
import time
from queue import Priority Queue
from iteatools import count

prisonage developed, total Rode, of de

de IDS (Stort Node):

maxlayer =1 while True:

des list = []

Layer = 0

des list. append ((start Node, layer))

while len (deslist)! = 0:

top = afslist. pop()

tempNode = top [o]

temp layer = top[i]

if tempNode is Goal():

trace = [] ptr = timp Node

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while ptr is not None:
trace.append(ptr. Mode)
ptr = ptr. pasent
return templayer, trace

next layer = templayer +1

if next layer > max layer:

continue

valid mones = temp Node get valid Noves:

for move Char in valid Moves: Next Noa =

copy. decopy (temp Node)

mxt Node. do Now (more)

'y Not

in DFS Node list (next Node, dfslist):

also list append ((next Node,

next layer))

Next-pos Node. poert = -lemp Node

Maxlayer = Maxlayer +1

af indes Node list (thode, nlist):

for knode in nist:

y (node Co J. node = =

+ Node. node). all ():

return True

veturn Fase

tes + = PUZZle Node ()

there ashow

toos

Step, trace = IDS (test)

print (step)

while len (trace) != 0

n=trace.pop()
print(n)