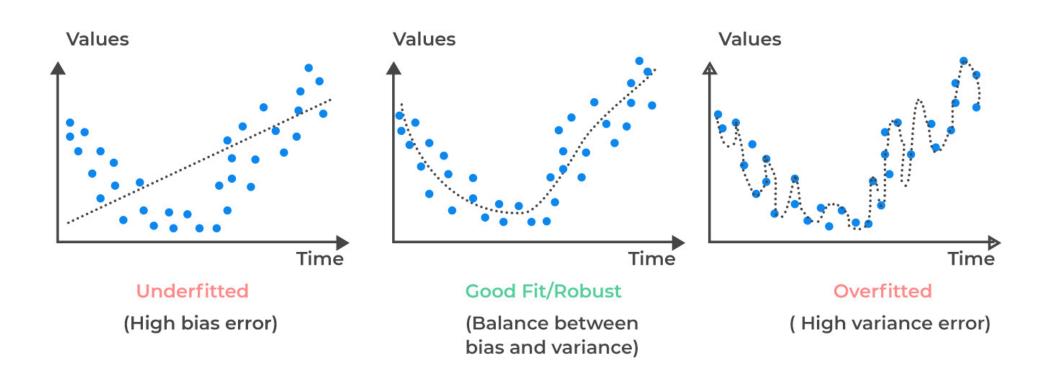
## Machine Learning Part 2

#### Can we learn too well?



#### **Generalization and Overfitting**

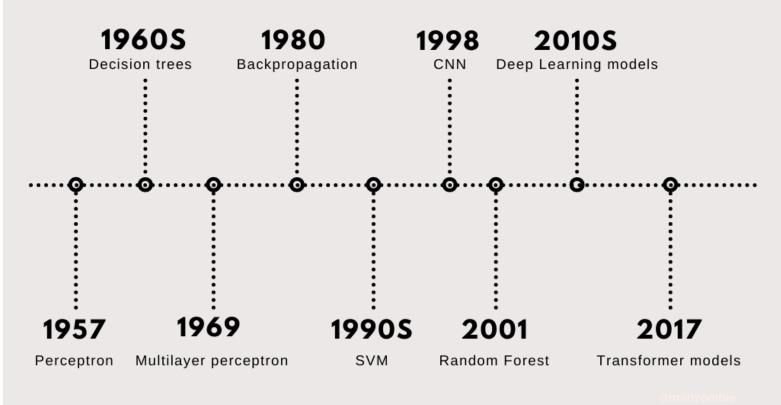


$$\sum_{i=1}^n (Y_i - \sum_{j=1}^p X_{ij} eta_j)^2 + \lambda \sum_{j=1}^p |eta_j|$$

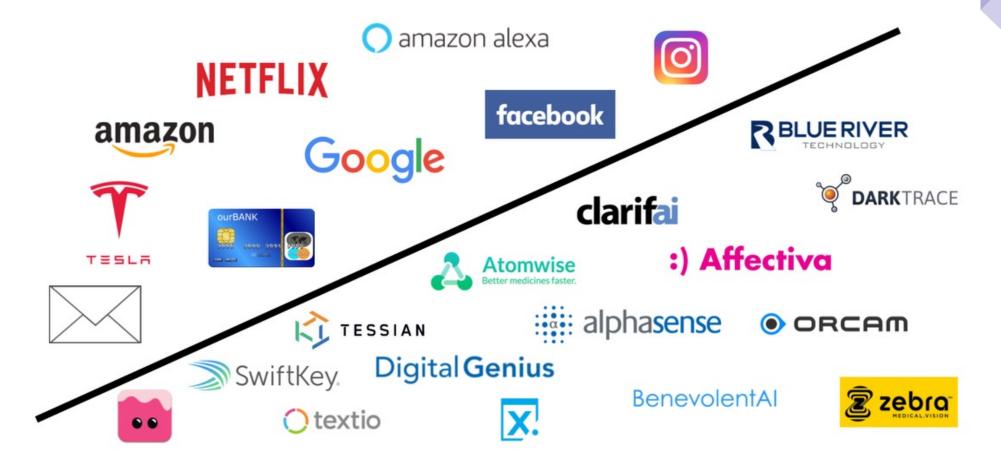
#### Cost function

## Deep Learning

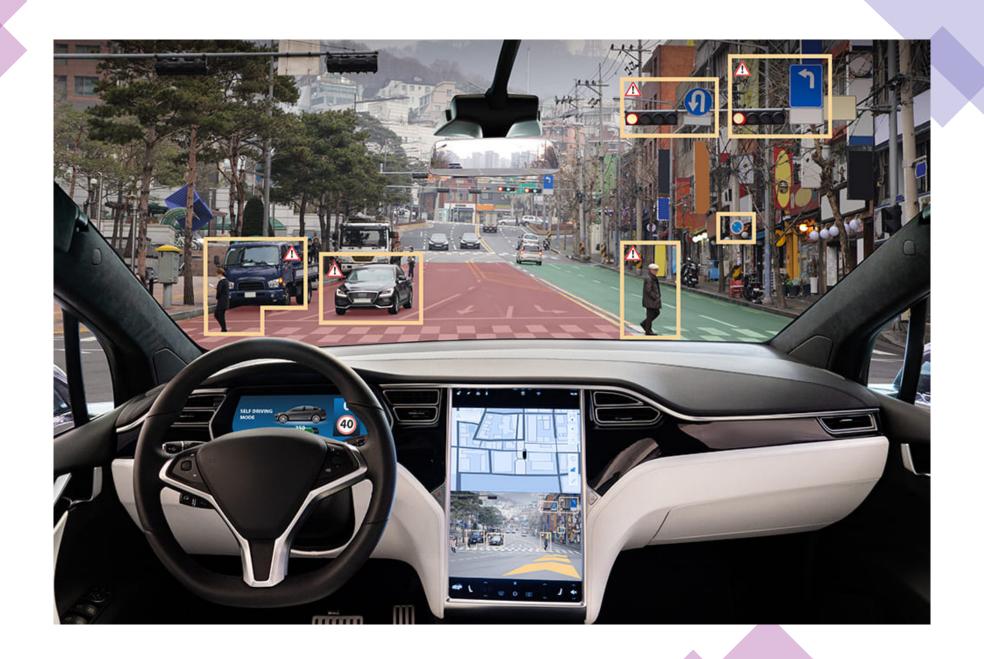
## Important ML milestones



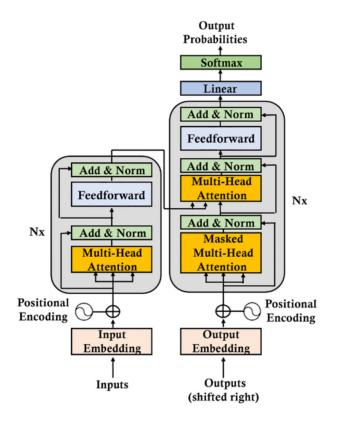
#### well-known

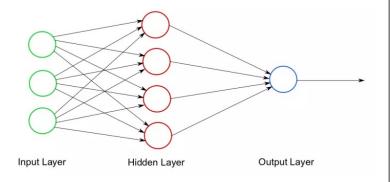


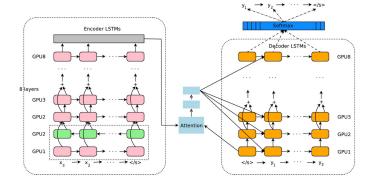
(maybe) less well-known





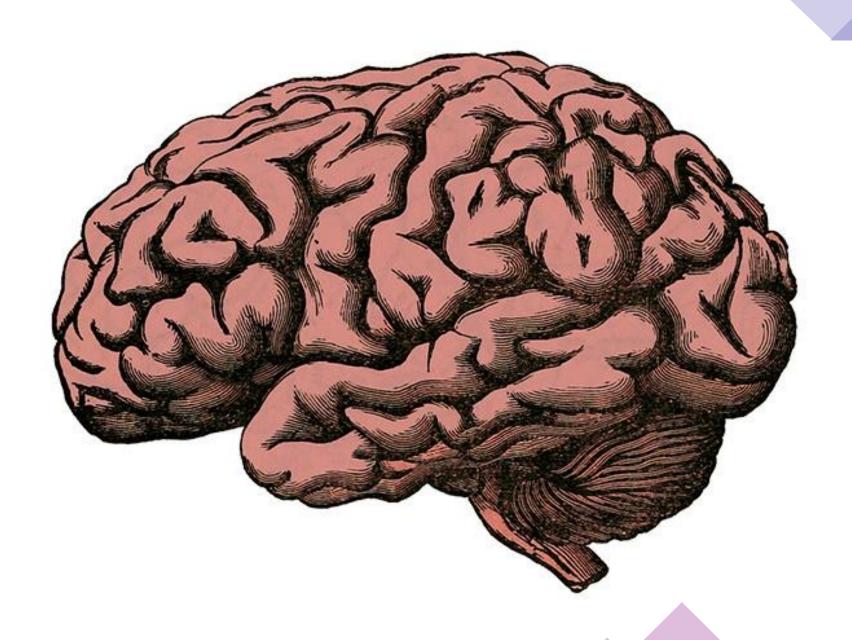


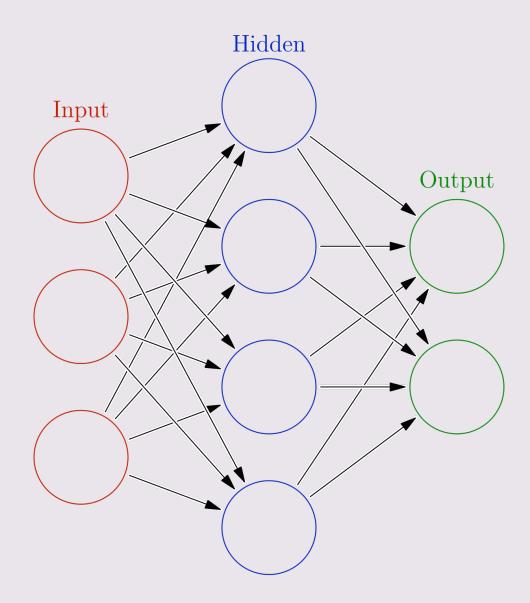




#### What is a Neural Network?

A model inspired by how brains works that has a bunch of neurons wired together.





#### Why do we care?

Can learn complex (non linear) relationships with little human intervention

#### Where Deep Learning Shines?

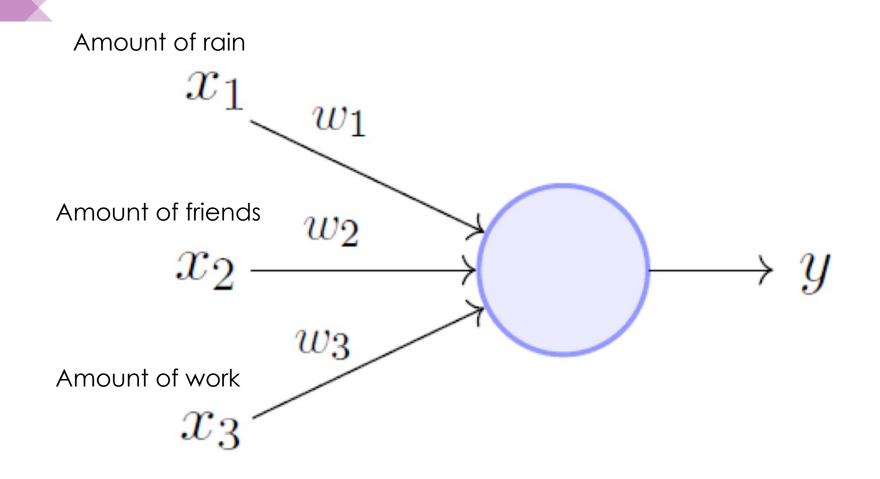
- Images
- Speech
  - Text
- Game Playing

## How to Build Neural Networks?

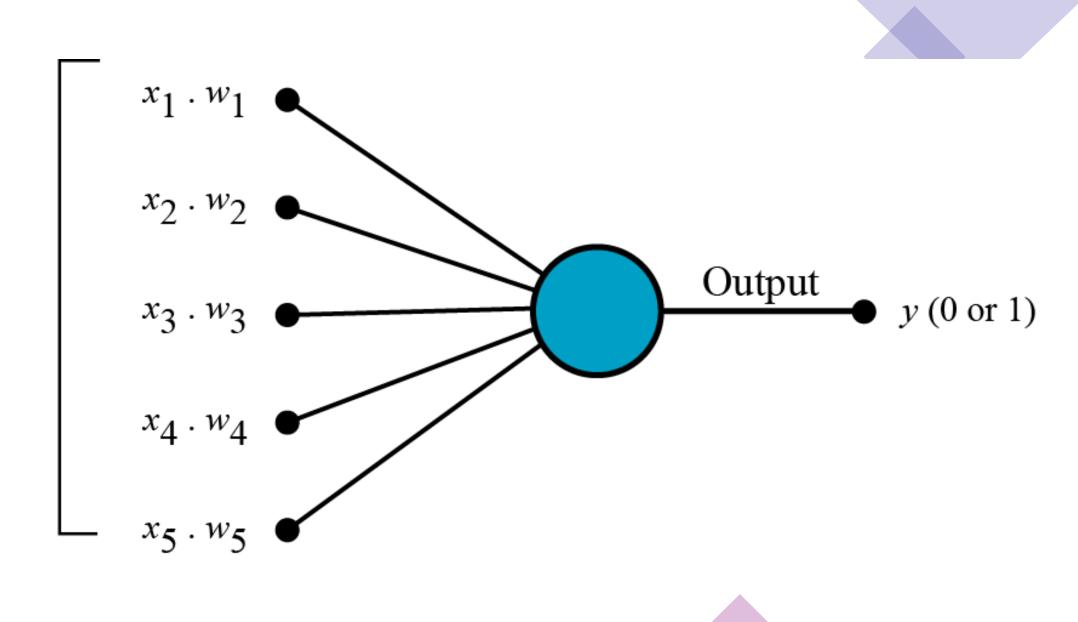
## Perceptron

#### Thought Experiment?

• You want to decide whether or not to darty, and you only like to darty when 1) it's not raining, 2) you don't have much work or (most importantly) 3) when you have enough friends dartying. How can we represent this model as a perceptron (i.e. inputs, weights, biases)?

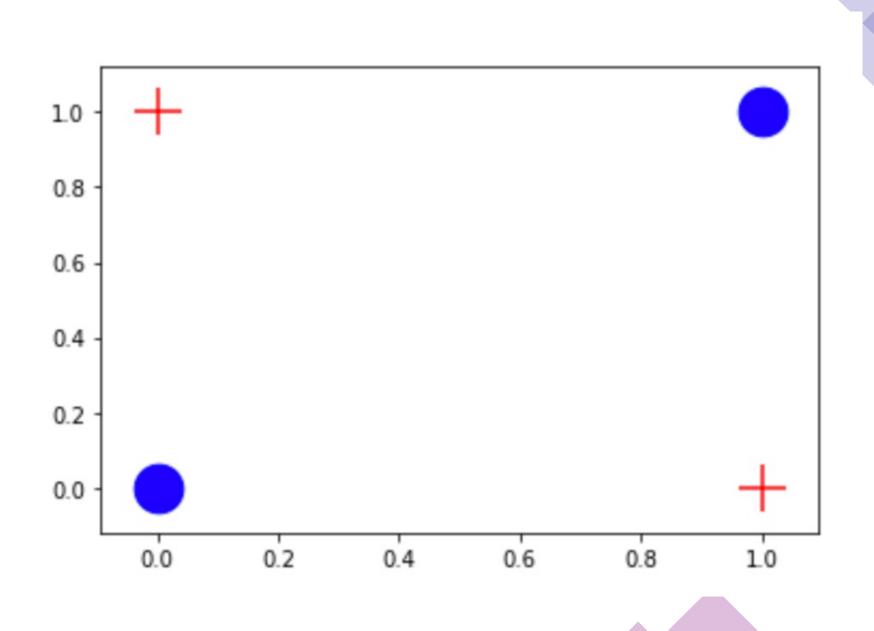


Perceptron Model (Minsky-Papert in 1969)



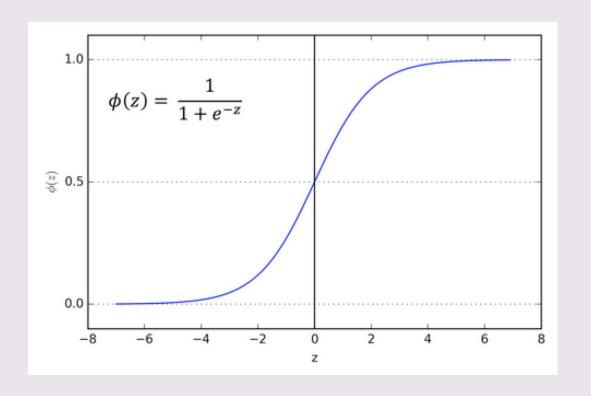
Inputs

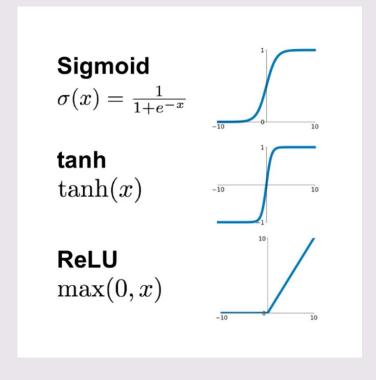
# What's Wrong with the Perceptron?

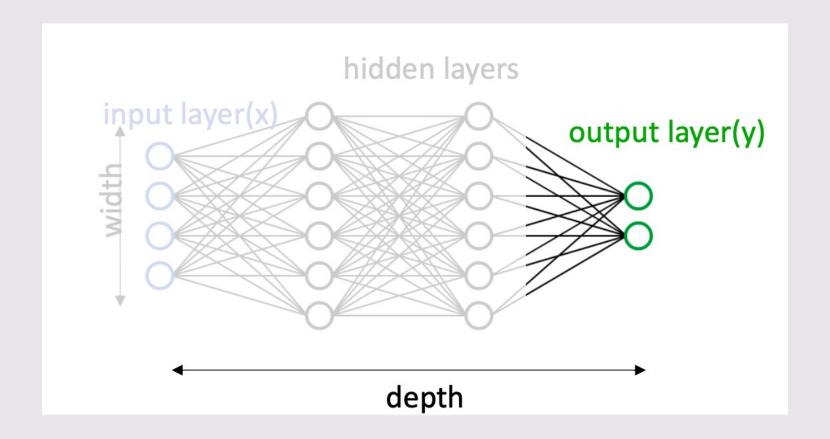


#### Activation Functions

Function that takes a neuron output and says whether it should fire.

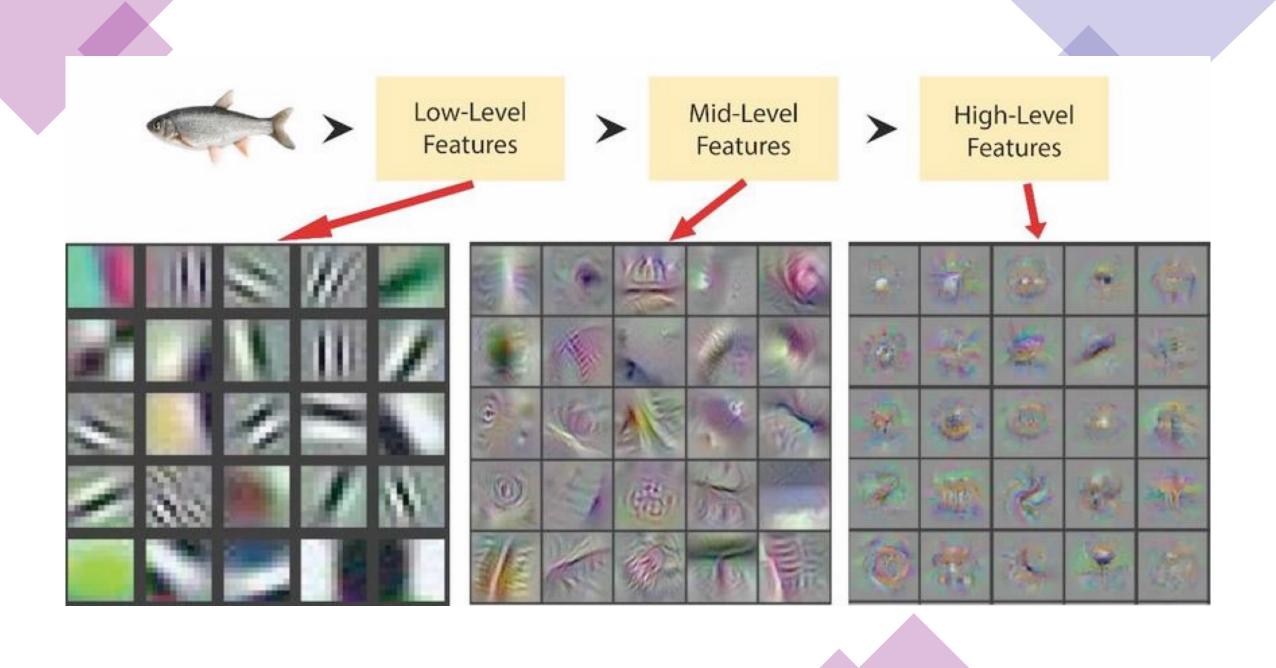






Binary Classification – Sigmoid: Approximates over 0, 1 Multi-Class Classification – Softmax: a probability over all labels Regression – Linear: no activation, so output can be in any range

# Can Neural Networks learn anything?



## How do we classify new instances?

## How do we classify new instances?

By inputting our instances to the neural network and letting information flow to the output layer.

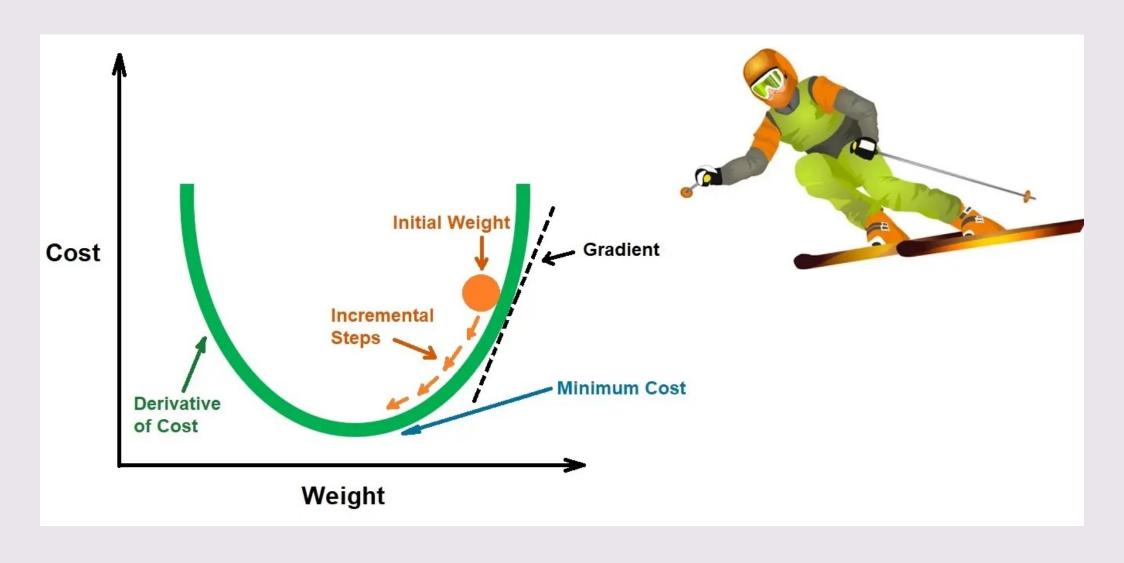
## How do we find optimal network parameters?

By adjusting our weights and biases until our model stops making mistakes.

# We still need the same components from ML –

### Backpropogation

#### Gradient Descent



#### Deep Learning Training Process

- 1. Initialize random parameters
- 2. Make prediction using train computing data to get loss function (forward pass)
- 3. Use backpropagation to gradients (backwards pass)
- 4. Use gradient descent to optimally update the parameters by a tiny amount
- 5. Repeat 2-4
- 6. Model converges

#### Problem with Implementations

- 1.Implementing backprop, gradient descent
- 2.Doing complicated calculus in high dimensions
- 3. Utilizing GPUs / CPU optimizations
- 4. Exporting to meaningful formats

#### Deep Learning Frameworks

- 1. Implementation of models & algorithms
- 2. GPU parallelization & CPU optimizations
- 3. Standardized model formats

#### Market Summary > NVIDIA Corp

880.63 USD

+836.25 (1,884.29%) **↑** past 5 years

Mar 19, 12:29 PM EDT • Disclaimer





# PyTorch