

The Very First Obstacle of Programming

- Syntax Error
 - A syntax error is an error in the source code of a program. Since computer programs **must follow strict syntax** to compile correctly, any aspects of the code that do not conform to the syntax of the programming language will produce a syntax error.

```
>>> x = 10
SyntaxError: invalid syntax
>>> |
```

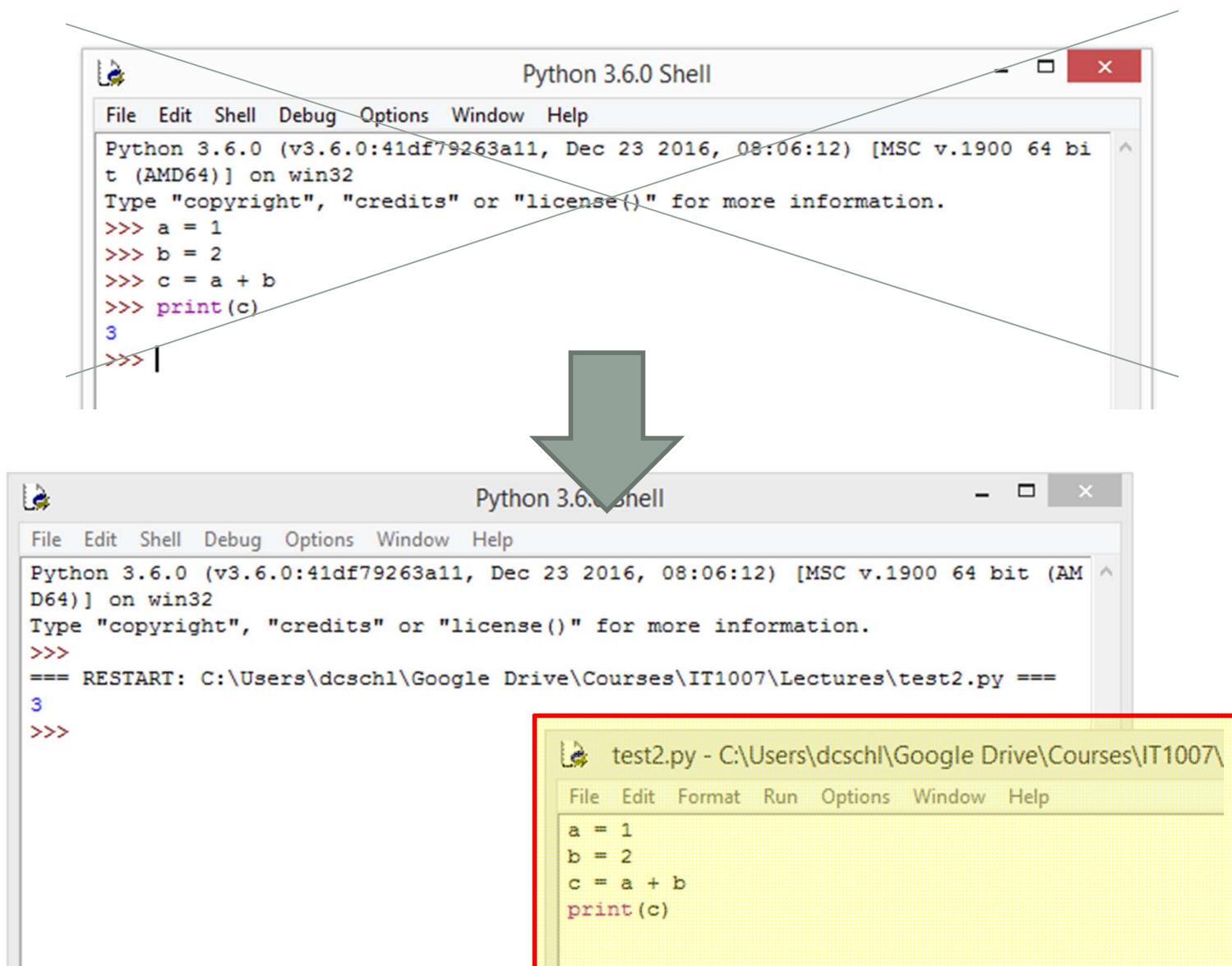


Sometime Errors are Fatal

- <https://www.youtube.com/watch?v=VjJgiDuHIRw>



Let's Move Out of the Console



Variables

- For storage of data

```
>>> x = 3
```

This space is allocated and labeled as "x". And we store '3' inside

Computer
Memory



Variable Naming

- Start with 'a'-'z' or 'A'-'Z' or '_'
- Contain only alphanumeric characters or '_'
- Case sensitive

x_1 != x_1

- Avoid reserved keywords e.g. if
- Python convention: lower case letters separated by '_'
 - e.g. count_change

Data Types

8 , 45 , 123 int

2.71828 , 3.14159 , 1.0 float

True , False bool

"it1007" str
'it1007'

None

Variable Type

```
>>> x = 3
```

```
>>> name = "Alan"
```

This space is allocated and labeled as “x”. And we store ‘3’ inside. And can store **integers** only

This space is allocated and labeled as “name”. And we store “Alan” inside. And can store **strings** only



The function Type(...)

```
>>> type(123)
<class 'int'>
```

```
>>> type('123')
<class 'str'>
```

```
>>> type(None)
<class 'None'>
```

Type conversion

```
>>> str(123)  
'123'
```

```
>>> float('45.2')  
45.2
```

```
>>> int(23.8)  
23
```

```
>>> int('cs1010s')  
ValueError!
```

Assignments

```
>>> abc = 18  
>>> my_string = 'This is my string'  
>>> x, y = 1, 2
```

Doesn't matter if it's quote
or double quote



Assignments

```
>>> x = 10
```

```
>>> x = 2
```

```
>>> x = 4
```

```
>>> print(x)
```

???

```
>>> a, b, c = 1, 2, 3
```

```
>>> a, b, c = c, b, a
```

```
>>> print(a, b, c)
```

???



**Are you
an origi-**

“=“ is different
from our usual
“equal” in math



Arithmetic: + - * / ** // %

```
>>> a = 2 * 3
```

```
>>> a
```

```
6
```

```
>>> 2 ** 3
```

```
8
```

```
>>> 11 / 3
```

```
3.6666666666666665
```

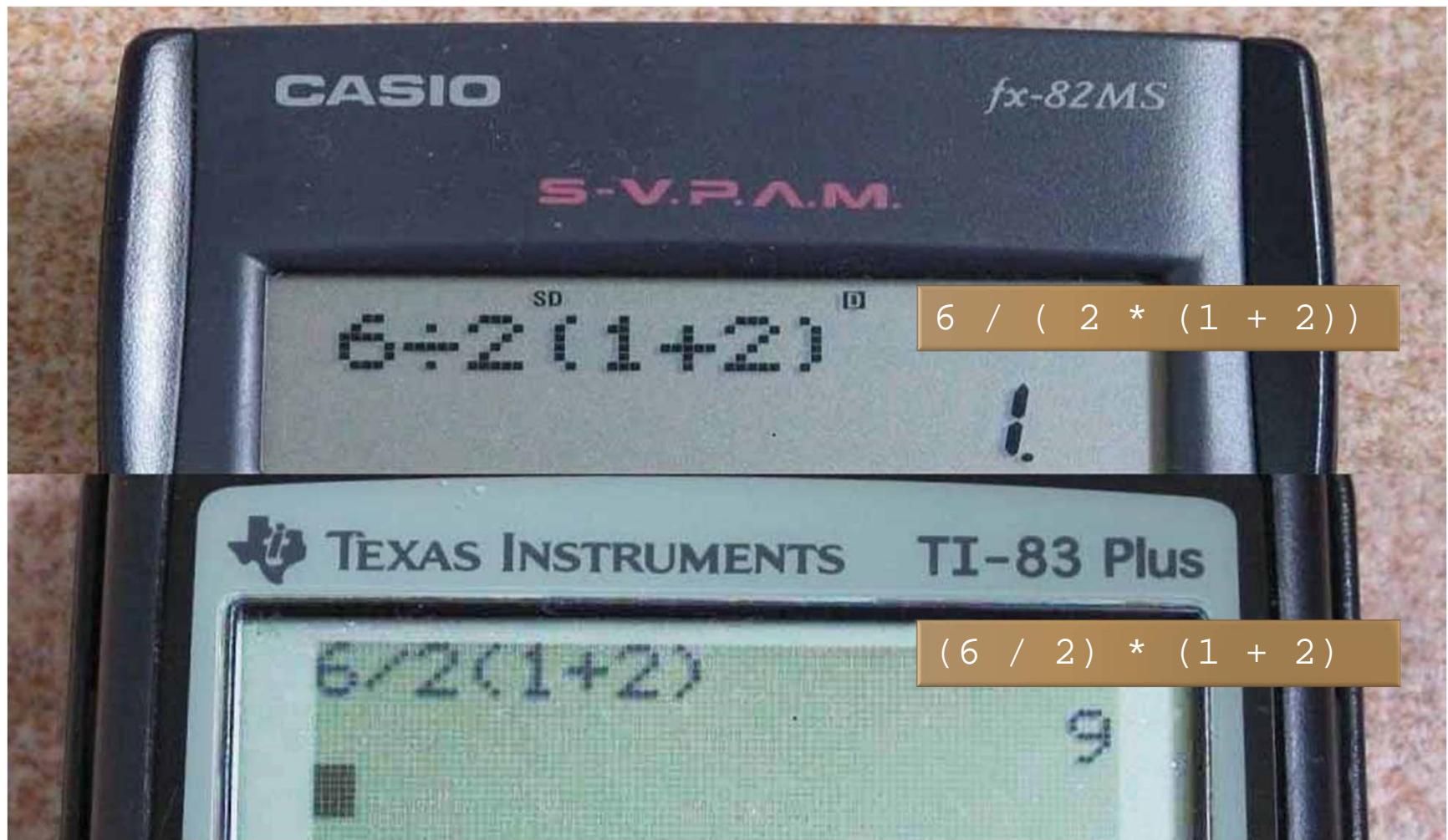
```
>>> 11 // 3
```

```
3
```

```
>>> 11 % 3
```

```
2
```

Operator Precedence



Python Operator Precedence

- $6 / 2 * (1+2)$
- $3 * (1+2)$
- $3 * (1+2)$
- $3 * 3$
- 9

Operator	Description
**	Exponentiation (raise to the power)
~ + -	Complement, unary plus and minus (method names for the last two are +@ and -@)
* / % //	Multiply, divide, modulo and floor division
+ -	Addition and subtraction
>> <<	Right and left bitwise shift
&	Bitwise 'AND'@>
^	Bitwise exclusive `OR` and regular `OR`
<= < > >=	Comparison operators
<> == !=	Equality operators
= %= /= //= -= += *= **=	Assignment operators
is is not	Identity operators
in not in	Membership operators
not or and	Logical operators

Boolean: Truth values

- Statements can be either **True** or **False**
- `2 > 1` is True
- `5 < 3` is False

Operators

- Comparison:

```
>>> 1 <= 10
```

True

```
>>> 5 > 15
```

False

```
>>> 5 <= 5
```

True

```
>>> 2 != 3
```

True

```
>>> '1' == 1
```

False

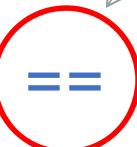
```
>>> False == False
```

True

```
>>> True != True
```

False

The very no. 1
trap for
programmers



Operators

- Logic:

```
>>> True or False
```

True

```
>>> True and False
```

False

```
>>> not False
```

True

- a **or** b True if either **a** or **b** is True

- a **and** b True if both **a** and **b** are True

- **not** a True if a is **not** True

Truth Tables

A	NOT A
True	False
False	True

A OR B		A	
B	True	True	True
	False	True	False

A AND B		A	
B	True	True	False
	False	False	False

Truth Value Revisited

- Python has keywords `True` and `False`
- In Python 3.x, `True` and `False` will be equal to `1` and `0`
- Anything that is not `0` or `empty` will be evaluated as `True`
- Logic:

```
>>> True and 0  
0  
>>> not 'abc'  
False  
>>> 1 or 0  
1
```

Strings

```
>>> s = 'ba'  
>>> t = 'ck'  
>>> s + t  
'back'  
>>> t = s + 'na' *  
2  
>>> t  
'banana'  
>>> 'z' in t  
False  
>>> 'bananb' > t  
True  
>>> 'banan' <= t  
True  
>>> 'c' < t  
False
```

lexicographical ordering: first the first two letters are compared, and if they differ this determines the outcome of the comparison; if they are equal, the next two letters are compared, and so on, until either sequence is exhausted.

Strings

```
>>> w = 'banana'          >>> s = (w+' ') * 2  
>>> s = w + w            >>> print(s)  
>>> print(s)              'banana banana '  
'bananabanana'  
>>> s = w*3  
>>> print(s)  
'bananabananabana'
```

Strings

- A String is a sequence of characters
- We can index a string, i.e.

```
>>> s = 'abcd'
```

```
>>> s[0]
```

```
'a'
```

```
>>> s[2]
```

```
'c'
```

- The index of the first character is 0

Strings

```
c = "#"  
s = " "  
  
print(" ") *  
print(" *") #  
print(s*3 + c) ###  
print(s*2 + c * 3) #####  
print(s + c * 5) #  
print(s*3 + c) ###  
print(s*2 + c * 3) #####  
print(s + c * 5) #####  
print(c * 7) #  
print(s*3 + c)
```

ASCII Art

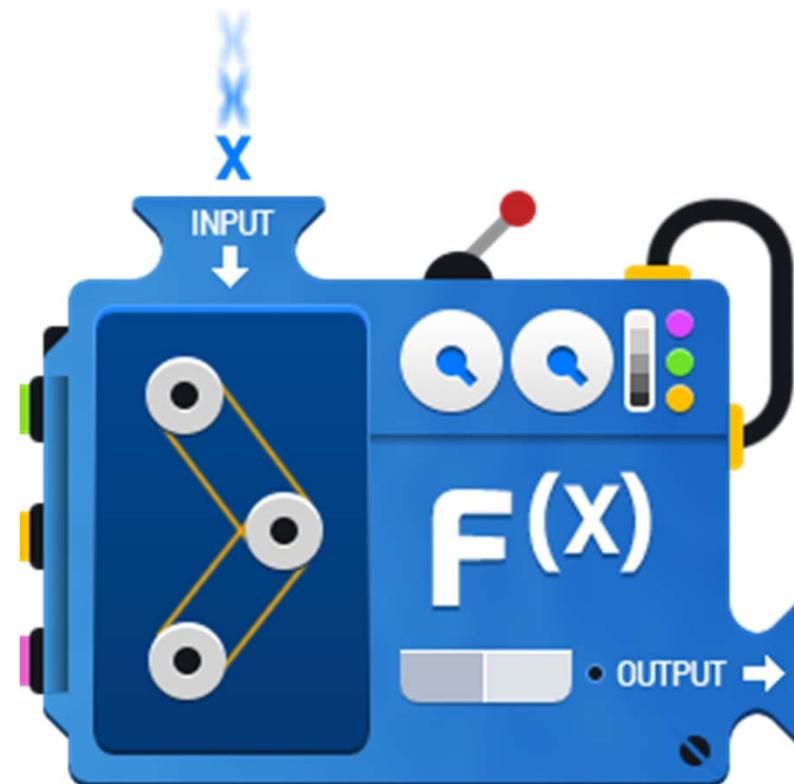
(c) . - . (c)
/ . \ .
— \ (Y) / —
(_ . - / ' - ' \ - . _)
| | X | |
— . / ^ - ' \ . - .)
(_ . / ^ - ' \ . - .)

@~t@
@~~t@ @@@
@~(t@ %^^^^@
@((tt@s^//^@
@tt@s///@
@ttC@s^/^@
@CCC@tts^s@ @@@G//////@@
@O^CC@%ttst@@ /~~~~//@
@O //(((/ ^ ~~~~~//@
@O //(@@@((/ ^ ~//(/ /@
@O^ /@ @@((/ ^ ~~~// /@
@^ ^ / @ @((/ ^ ~(^/t(/@
@ ^ ((/ ^ (/ @ @((/ @ @
@ s ^ ^ ^ ^ ((/ ^ t / t / @ @
@ % / (((/ %% @
@ % / (((/ %% @
@ t @ @ OO% / / / / / @
@ @ @ @ @ @ @ @ @ @ @ @ @ @

FUNCTION ABSTRACTION

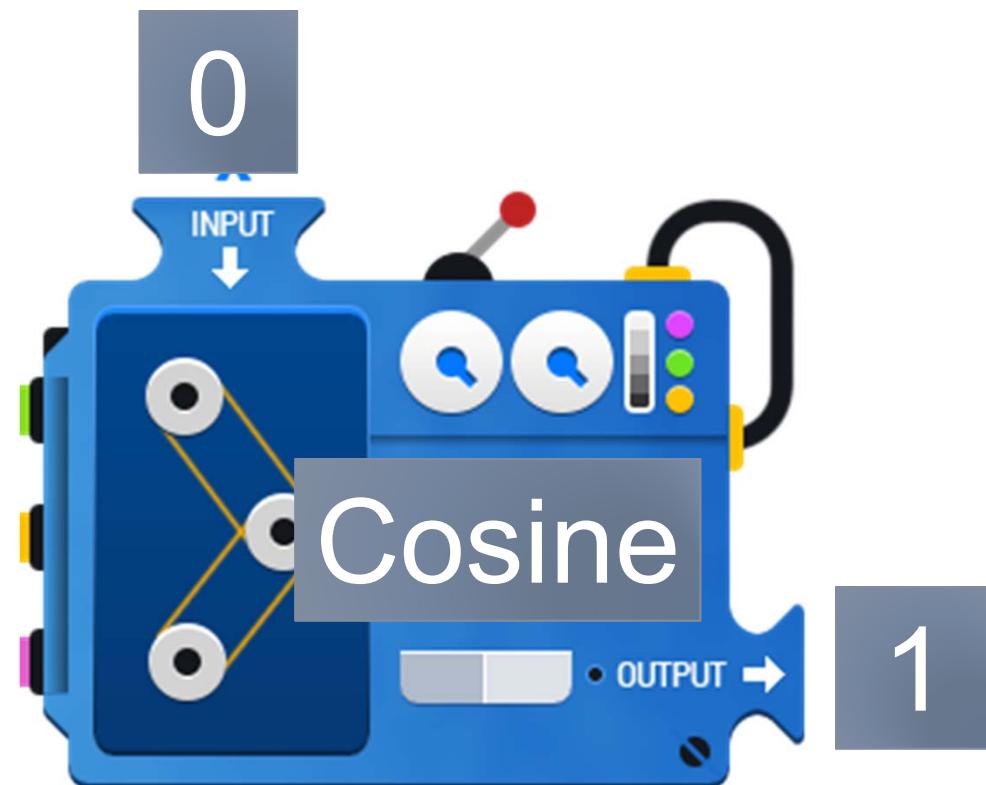
Recap: Functions

- A function is like a black box
 - You put in something for the input
 - And it will produce a new thing for the output



For example

- “Cosine” is a function
 - Input 0
 - Output 1



Let's Write Our Own Function!

The diagram illustrates the components of a Python function definition:

- Define (keyword)**: Points to the word `def`.
- Function name**: Points to the identifier `square`.
- Input (Argument)**: Points to the parameter `x` in the argument list.
- Indentation**: Points to the four spaces of indentation under the `def` keyword.
- Output**: Points to the expression `x * x` which is the function's return value.

```
def square(x):
    return x * x
```

Let's Write Our Own Function!

```
def square(x):  
    return x * x  
  
>>> square(3)  
9  
  
>>> square(square(2))  
16  
  
>>> square(3,4)  
???
```

Another one....

```
def singHappyBirthdayTo(name):  
    print('Happy birthday To You!')  
    print('Happy birthday To You!')  
    print('Happy birthday to ' + name + '~')  
    print('Happy birthday to You!!!')
```



Indentation

```
>>> singHappyBirthdayTo('Alan')  
Happy birthday To You!  
Happy birthday To You!  
Happy birthday to Alan~  
Happy birthday to You!!!
```

What if

A function

```
def singHappyBirthdayTo(name):  
    print('Happy birthday To You!')  
    print('Happy birthday To You!')  
    print('Happy birthday to ' + name + '~')  
  
print('Happy birthday to You!!!')
```

Execute an extra line **OUT**
of the function

Indentation Matters

Belongs to
Does NOT belong to

Belongs to

```
square.py - C:/Users/dcschl/Google Drive/Courses/
File Edit Format Run Options Window Help
def square(x):
    return x * x

def singHappyBirthdayTo(name):
    print('Happy birthday To You!')
    print('Happy birthday To You!')
    print('Happy birthday to ' + name + ' ~')
    print('Happy birthday to You!!!!')

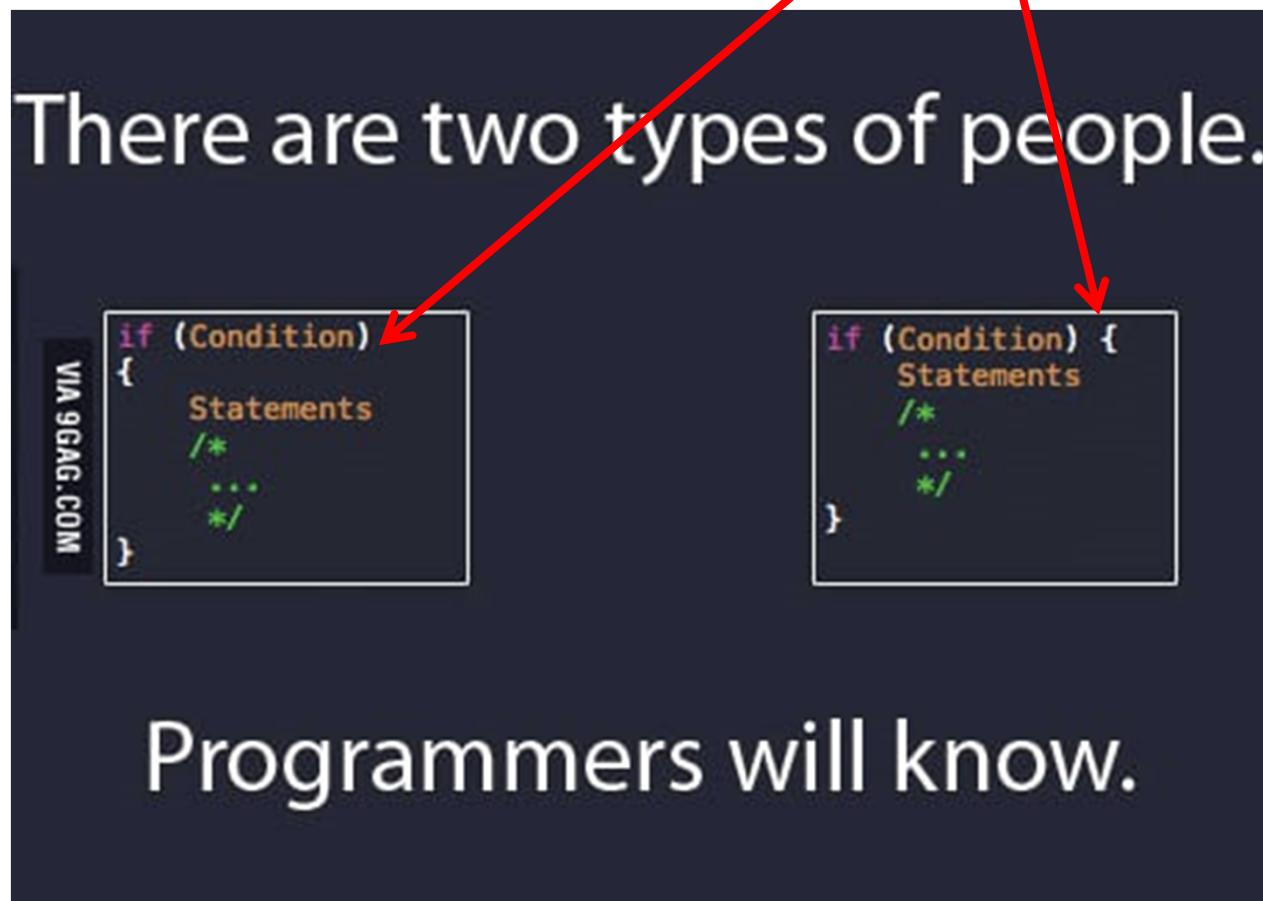
print(square(3))

singHappyBirthdayTo('Alan')
```

- This is a “Python thing”
 - Meaning, in other languages, usually spaces, tabs, new lines do not affect the code

C

- For C language, it doesn't matter



```
function register()
{
    if (!empty($_POST)) {
        $msg = '';
        if ($_POST['user_name']) {
            if ($_POST['user_password_new']) {
                if ($_POST['user_password_new'] === $_POST['user_password_repeat']) {
                    if (strlen($_POST['user_password_new']) > 5) {
                        if (strlen($_POST['user_name']) < 65 && strlen($_POST['user_name']) > 1) {
                            if (preg_match('/^a-z\d]{2,64}$/i', $_POST['user_name'])) {
                                $user = read_user($_POST['user_name']);
                                if (!isset($user['user_name'])) {
                                    if (!$_POST['user_email']) {
                                        if (strlen($_POST['user_email']) < 65) {
                                            if (filter_var($_POST['user_email'], FILTER_VALIDATE_EMAIL)) {
                                                create_user();
                                                $_SESSION['msg'] = 'You are now registered so please login';
                                                header('Location: ' . $_SERVER['PHP_SELF']);
                                                exit();
                                            } else $msg = 'You must provide a valid email address';
                                        } else $msg = 'Email must be less than 64 characters';
                                    } else $msg = 'Email cannot be empty';
                                } else $msg = 'Username already exists';
                            } else $msg = 'Username must be only a-z, A-Z, 0-9';
                        } else $msg = 'Username must be between 2 and 64 characters';
                    } else $msg = 'Password must be at least 6 characters';
                } else $msg = 'Passwords do not match';
            } else $msg = 'Empty Password';
        } else $msg = 'Empty Username';
        $_SESSION['msg'] = $msg;
    }
    return register_form();
}
```



Add Two Numbers

```
def addTwoNumbers() :  
    a = int(input('Enter an integer:'))  
    b = int(input('Enter another integer:'))  
    print('The sum is:')
```

```
print(a + b)
```

```
>>> addTwoNumbers()  
Enter an integer:2  
Enter another integer:3  
The sum is:  
5  
>>>
```

Keyboard input
(Built-in function)

Mix with Package Functions

```
from math import sqrt
```

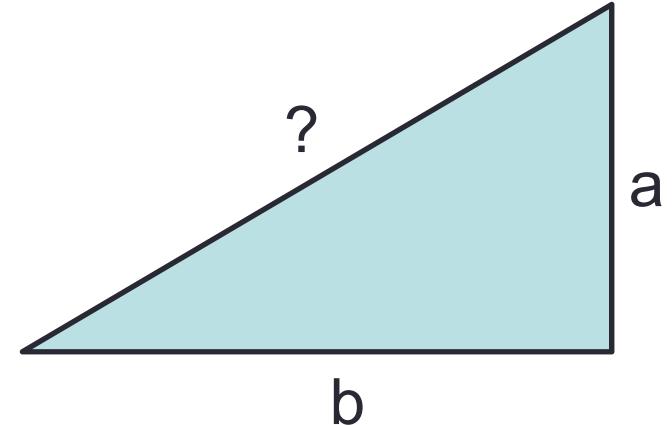
A function from
packages

```
def hypotenuse(a, b):  
    return sqrt(sum_of_squares(a, b))
```

A function written
by you

```
hypotenuse(5, 12)
```

13

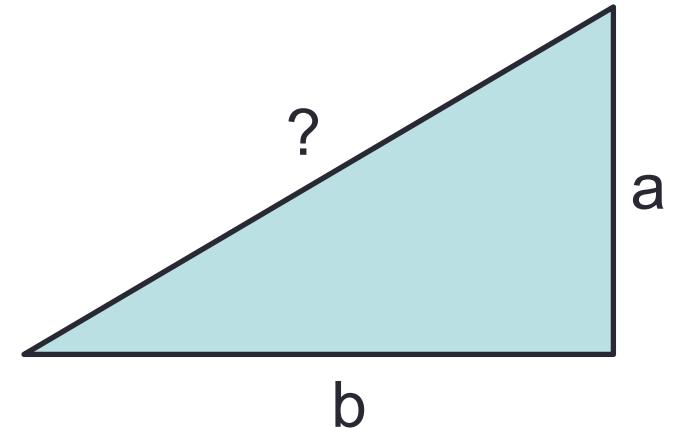


Compare:

```
def hypotenuse(a, b):  
    return sqrt(sum_of_squares(a, b))
```

```
def sum_of_squares(x, y):  
    return square(x) + square(y)
```

```
def square(x):  
    return x * x
```



Versus:

```
def hypotenuse(a, b):  
    return sqrt((a*a) + (b*b))
```

Repetition



Control Structure: Repetition

- While (a condition)
 - Do something

- For example

```
While (I am hungry)
    Eat a bun
```

- Again, can be more than one single instruction

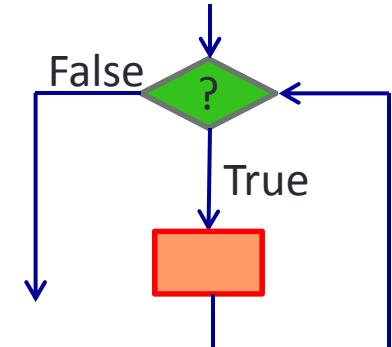
```
While(I have money in bank)
```

 Take money out from bank

 Eat an expensive meal

```
    While(I have money in my wallet)
```

 Go Shopping



Repetition (Infinite)

```
while True:           a = 0
    print('Ah...')   while > 0:
                      a = a + 1
                      print(a)
```

Repetition

Syntax

```
while <expr>:  
    statement(s)
```

indentation

Example

```
>>> a = 0  
>>> while a < 5:  
        a = a + 1  
        print(a)
```

1
2
3
4
5

Factorial

- The factorial $n!$ is defined by

$$n! = 1 \times 2 \times 3 \times \cdots \times n$$

- Write a function for factorial?

```
def factorial(n):  
    ans = 1  
    i = 1  
    while i <= n:  
        ans = ans * i  
        i = i + 1  
    print(ans)
```

```
>>> factorial(3)  
6  
>>> factorial(6)  
720  
>>>
```

Repetition (nested)

Syntax

```
while <expr>:  
    while <expr>:  
        statement(s)  
  
        #  
        ##  
        ###  
        #  
        ##  
        ###  
        #  
        ##  
        ###  
        #  
        ##  
        ###  
        #  
        ##  
        ###
```

indentation

Example

```
def nestedWhile():  
    i = 0  
    while i < 5:  
        i += 1  
        j = 0  
        while j < 3:  
            j += 1  
            print ('#' * j)
```

Repetition, a Very Common Pattern

9 out of 10 times you will do

```
>>> a = 0  
>>> while a < N:  
    a = a + 1  
    do something
```

For loop

```
for i in range(0,N):  
    do something
```

Another Repetition Flow Control: “For”

Syntax

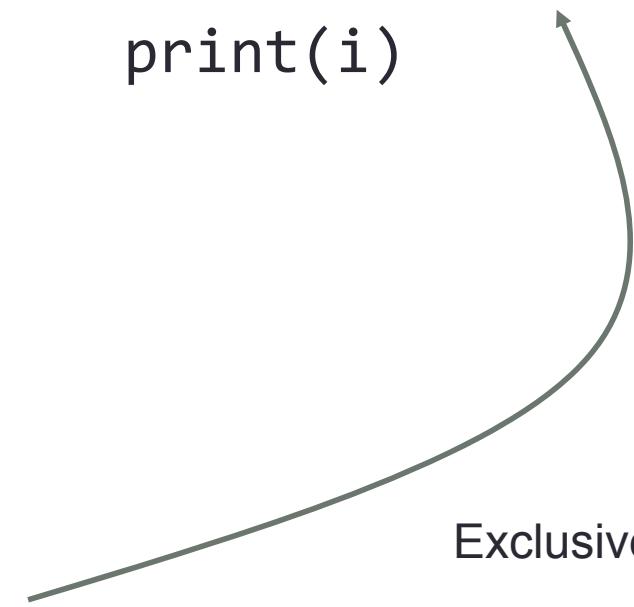
```
for i in range(n,m):  
    statement(s)
```

Example

```
for i in range(0,5):  
    print(i)
```

0
1
2
3
4

Exclusive



Another Repetition Flow Control: “For”

Example

```
for i in range(0,5):  
    print(i)
```

0
1
2
3
4

Interpreted as

```
i=0  
print(i)  
i=1  
print(i)  
i=2  
print(i)  
i=3  
print(i)  
i=4  
print(i)
```

Factorial again

```
>>> def factorial(n):  
    ans = 1  
    for i in range(1, n+1):  
        ans *= i  
    return ans
```

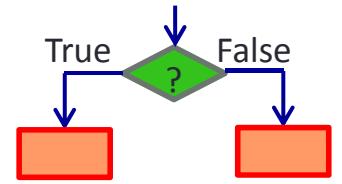
From 1 to n
(Exclusive)

```
>>> factorial(5)  
120  
>>>
```

Making Choices



Control Structure: Selection



If (a condition is true)

Do A

Else

Do B

Can be MORE THAN one
single instruction

- For example:

If (I have \$1000000000000000)

Buy a car

Eat a lot of buffets

Go travel

Quit NUS!

Else

Be good and study

Conditional

Syntax

```
if <expr>:  
    statement(s)
```

Example

```
>>> my_money = 1000  
>>> if my_money > 0:  
        print('Good')
```

'Good'

indentation

Conditional

Syntax

```
if <expr>:  
    statement(s)
```

indentation

Example

```
>>> my_money = 1000  
>>> if my_money > 0:  
        print('Good')  
        print('Good')  
        print('Good')
```

```
'Good'  
'Good'  
'Good'
```

Conditional

Syntax

```
if <expr>:  
    statement(s)  
else:  
    statement(s)
```

Example

```
>>> my_account = 1000  
>>> if my_account > 0:  
        print('rich')  
else:  
    print('broke')  
'rich'
```

Conditional (Nested)

Syntax

```
if <expr>:  
    if <expr>:  
        statement(s)
```

Example

```
a = 4  
if a < 10:  
    if a < 1:  
        print('Here')
```

Print nothing

Conditional

Syntax

```
if <expr>:  
    statement(s)  
  
else:  
    statement(s)
```

Example

```
>>> my_account = 1000  
>>> if my_account < 0:  
    print('poor')
```

else:

```
if my_account > 1:  
    print('v rich')
```

Clumsy

v rich

Conditional

Syntax

```
if <expr>:  
    statement(s)  
elif <expr>:  
    statements(s)  
else:  
    statement(s)
```

Example

```
>>> a = -3  
>>> if a > 0:  
        print('yes')  
    elif a == 0:  
        print('no')  
    else:  
        print('huh')  
'huh'
```

Conditional

Syntax

```
if <expr>:  
    statement(s)  
elif <expr>:  
    statements(s)  
elif <expr>:  
    statements(s)  
else:  
    statement(s)
```

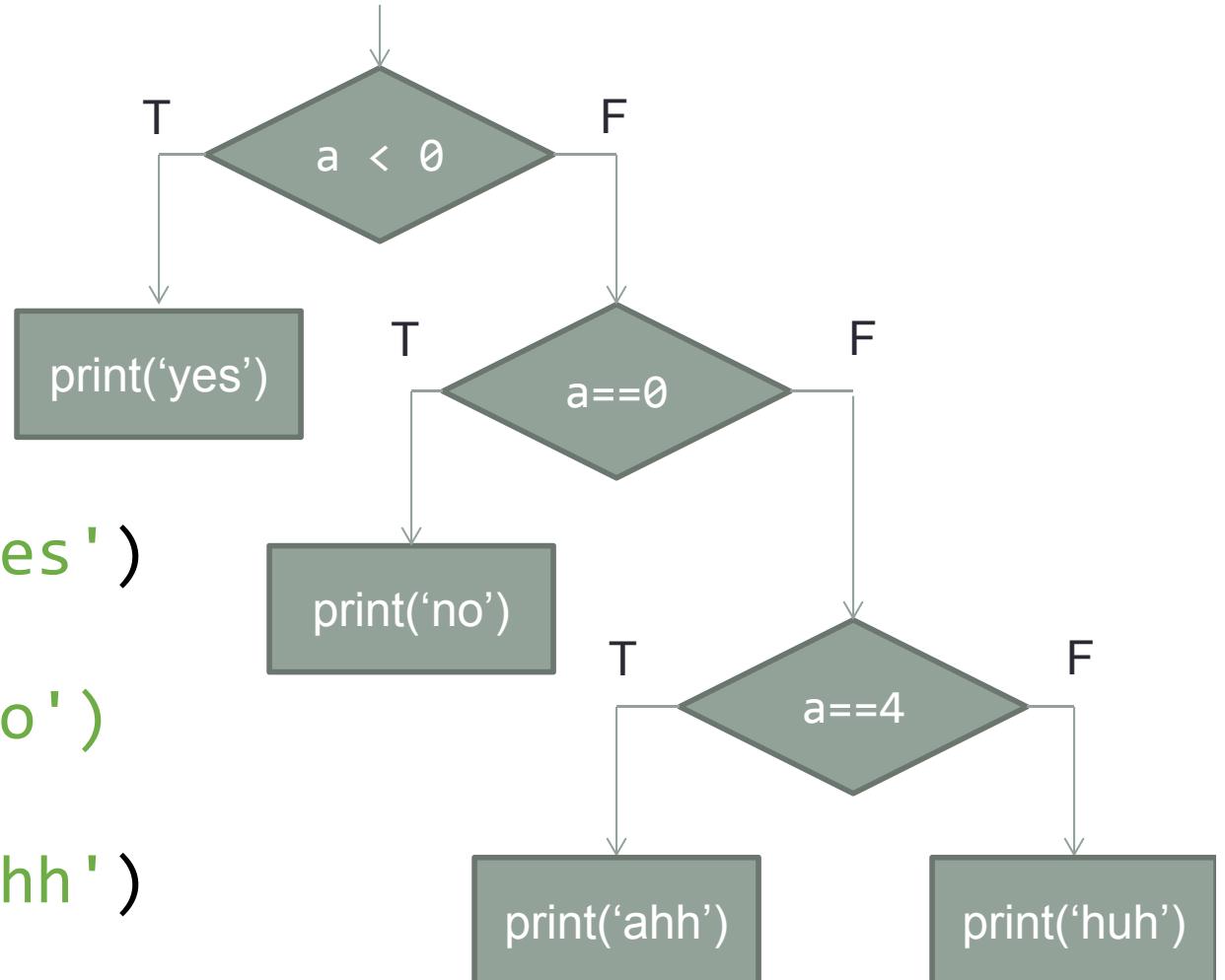
Can be many

Example

```
>>> a = 4  
>>> if a > 0:  
        print('yes')  
elif a == 0:  
    print('no')  
elif a == 4:  
    print('ahh')  
else:  
    print('huh')  
'yes'
```

e.g.

```
>>> a = 4  
>>> if a < 0:  
    print('yes')  
elif a == 0:  
    print('no')  
elif a == 4:  
    print('ahh')  
else:  
    print('huh')  
'ahh'
```



Let's play a game

```
>>> guessANum()
I have a number in mind between 0 and 99
Guess a number: 50
Too big
Guess a number: 25
Too big
Guess a number: 12
Too big
Guess a number: 6
Too small
Guess a number: 9
Too big
Guess a number: 7
Bingo!!!
>>>
```

guessANum.py

```
import random

def guessANum():
    secret = random.randint(0,99)      # 0 <= secret <= 99
    guess = -1
    print('I have a number in mind between 0 and 99')
    while guess != secret:             ←
        guess = int(input('Guess a number: '))
        if guess == secret:
            print('Bingo!!! You got it! ')
        elif guess < secret:
            print('Your number is too small')
        else:
            print('Your number is too big')
```

Repeat
until the
condition
is **False**

```
guessANum()
```

guessANum.py

```
import random

def guessANum():
    secret = random.randint(0,99)      # 0 <= secret <= 99
    guess = -1
    print('I have a number in mind between 0 and 99')
    while guess != secret:
        guess = int(input('Guess a number: '))
        if guess == secret:
            print('Bingo!!! The answer is ' + str(secret))
        elif guess < secret:
            print('Your number is too small')
        else:
            print('Your number is too big')
```

Repeat
until the
condition
is **False**

```
guessANum()
```

Can you spot the difference?

Example 1

```
def foo():
    if True:
        if False:
            print(1)
        else:
            print(2)
```

Example 2

```
def foo():
    if True:
        if False:
            print(1)
        else:
            print(2)
```

Tips

- A “while” or “if” block starts with a colon “:”
- Remember
 - When there is a colon, there are indentations
 - When there are indentations, before these there is a colon
- The inclusive/exclusive range is a pain