

# **CAP 379**

# **Artificial Intelligence**

# **Lab**

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# **Lab 01**

# **Prolog Fundamentals**

# **Propositional Calculus**

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# What is Prolog?

- **Definition:**

- Prolog stands for "Programming in Logic."
- It is a logic programming language based on formal logic.

- **Features:**

- Declarative paradigm.
- Designed for symbolic computation and reasoning.

- **Use Cases:**

- Artificial Intelligence.
- Knowledge-based systems.
- Natural Language Processing.

# Prolog's Unique Approach

- **How Prolog Differs:**
  - **Imperative Languages** (e.g., Python, C): Focus on *how* to do tasks.
  - **Prolog**: Focuses on *what* is true or logically consistent.
- **Components:**
  - **Facts**: Represent truths.
  - **Rules**: Define relationships and infer new truths.
  - **Queries**: Ask questions about the facts and rules.

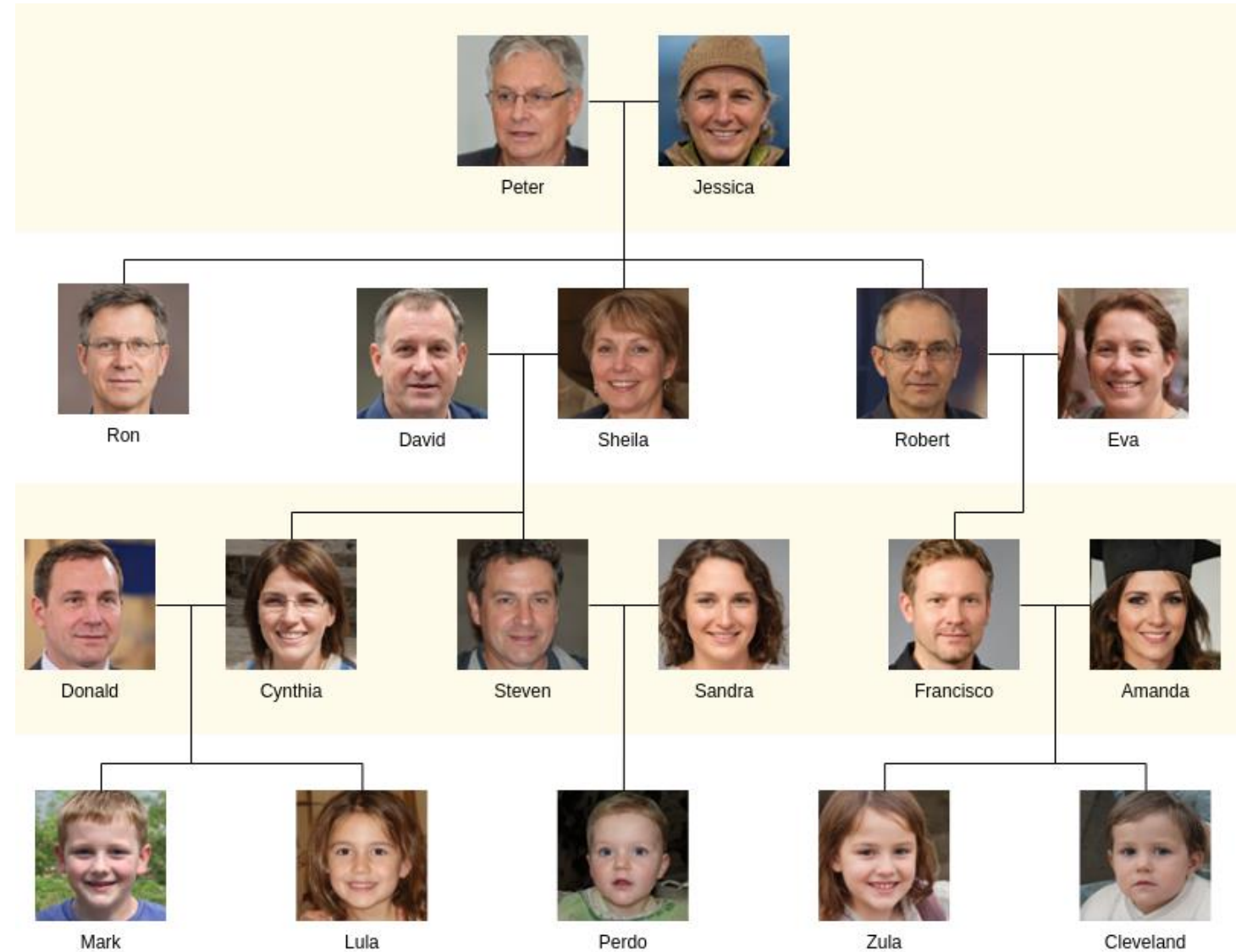
# Applications of Prolog

- **AI and Expert Systems:**
  - Building knowledge bases.
  - Implementing reasoning engines.
- **Natural Language Processing:**
  - Syntax analysis.
  - Semantic understanding.
- **Problem Solving:**
  - Solving puzzles, games, and logical problems.
- **Database Systems:**
  - Querying structured information using logic.

# Setting Up Prolog

- **Environment Setup:**
  - Recommended Software: SWI-Prolog, GNU Prolog.
- **Installation:**
  - Download from the official website.
  - Follow the installation instructions.
- **Prolog Console:**
  - ? - indicates the Prolog prompt.

# Propositional Calculus: Family Tree Example in Prolog



# Propositional Calculus

- Proposition
  - It is Raining
  - $2+2=6$
- Propositional Symbols: P, Q, R, S, ...
- Truth Symbols: true, false



# Logical Connectives

- **Negation** ( $\neg$ ): The negation of a proposition  $P$  is denoted as  $\neg P$ , meaning "not  $P$ ".
  - Example:  $\neg P$  (if  $P$  is true,  $\neg P$  is false).
- **Conjunction** ( $\wedge$ ): Represents "and".  $P \wedge Q$  is true if both  $P$  and  $Q$  are true.
  - Example:  $P \wedge Q$  (both  $P$  and  $Q$  must be true).
- **Disjunction** ( $\vee$ ): Represents "or".  $P \vee Q$  is true if at least one of  $P$  or  $Q$  is true.
  - Example:  $P \vee Q$  (either  $P$  or  $Q$  or both are true).
- **Implication** ( $\rightarrow$ ): Represents "if... then...".  $P \rightarrow Q$  is false only when  $P$  is true and  $Q$  is false.
  - Example: "If it rains, then the ground will be wet" ( $P \rightarrow Q$ ).
- **Biconditional** ( $\leftrightarrow$ ): Represents "if and only if".  $P \leftrightarrow Q$  is true when both  $P$  and  $Q$  are either both true or both false.
  - Example: "You will get an A if and only if you study" ( $P \leftrightarrow Q$ ).

# Propositional Calculus Sentences

- Every propositional and truth symbol is a sentence.
- Negation ( $\neg P$ ), conjunction ( $P \wedge Q$ ), disjunction ( $P \vee Q$ ), implication ( $P \rightarrow Q$ ), and equivalence ( $P \vee Q \equiv R$ ) are all valid sentences.
- Sentences are also called well-formed formulas (WFFs).
- Examples of components:
  - $P \wedge Q$ : Conjuncts are  $P$  and  $Q$ .
  - $P \rightarrow Q$ : Premise is  $P$ , conclusion is  $Q$ .
- Parentheses and brackets control the order of evaluation (e.g.,  $(P \vee Q) \equiv R$  vs  $P \vee (Q \equiv R)$ ).

# Truth Assignment Rules

- **Negation ( $\neg P$ ):** True if  $P$  is false, false if  $P$  is true.
- **Conjunction ( $P \wedge Q$ ):** True if both  $P$  and  $Q$  are true; otherwise, false.
- **Disjunction ( $P \vee Q$ ):** False only when both  $P$  and  $Q$  are false; otherwise, true.
- **Implication ( $P \rightarrow Q$ ):** False only when  $P$  is true and  $Q$  is false; otherwise, true.
- **Equivalence ( $P \equiv Q$ ):** True if both expressions have the same truth value in all interpretations.

# Logical Identities

- **Examples of Logical Identities:**

- $\neg(\neg P) \equiv P$  (Double negation)
- $P \rightarrow Q \equiv \neg P \vee Q$  (implication is equivalent to "not P or Q").
- $P \rightarrow Q \equiv \neg Q \rightarrow \neg P$  (contrapositive law)
- $(\neg P \rightarrow Q) \equiv (P \vee Q)$  (Contrapositive law)
- de Morgan's Laws:  $\neg (P \vee Q) \equiv (\neg P \wedge \neg Q)$ ,  $\neg (P \wedge Q) \equiv (\neg P \vee \neg Q)$
- Commutative:  $(P \wedge Q) \equiv (Q \wedge P)$
- Associative:  $((P \wedge Q) \wedge R) \equiv (P \wedge (Q \wedge R))$
- Distributive:  $P \vee (Q \wedge R) \equiv (P \vee Q) \wedge (P \vee R)$

# Focuses on *what* is true or logically consistent.

**Consistency:** A set of propositions is **consistent** if there is at least one interpretation where all the propositions are true

# Rules

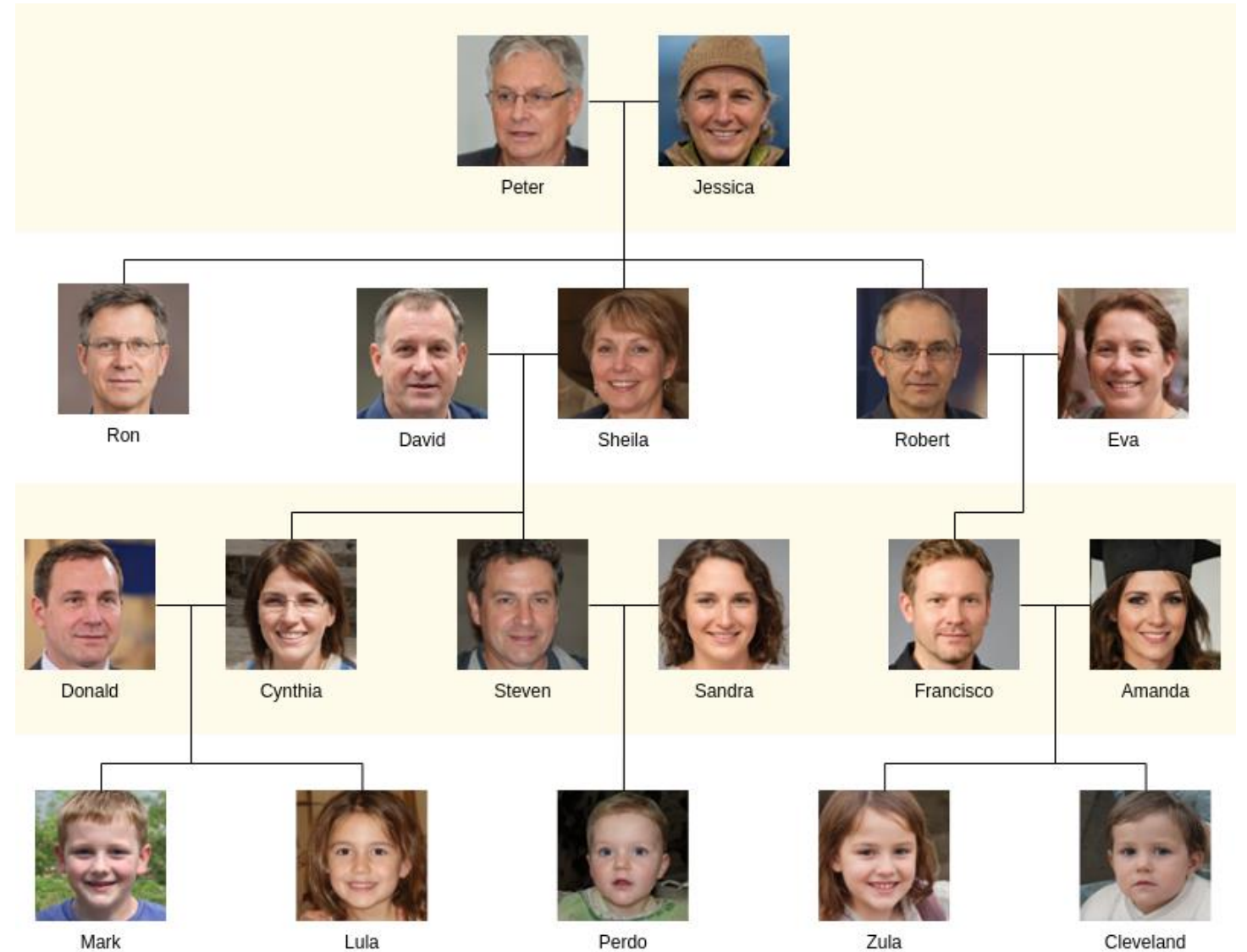
- **Rules of Inference:** Including rules like
  - **Modus Ponens:** From  $P \rightarrow Q$  and  $P$ , infer  $Q$  (if  $P \rightarrow Q$  and  $P$  then  $Q$ ) and
  - **Modus Tollens:**  $P \rightarrow Q$  and  $\neg Q$ , infer  $\neg P$ . (if  $P \rightarrow Q$  and  $\neg Q$  then  $\neg P$ ).
  - **Disjunctive Syllogism:** From  $P \vee Q$  and  $\neg P$ , infer  $Q$ .
  - **Hypothetical Syllogism:** From  $P \rightarrow Q$  and  $Q \rightarrow R$ , infer  $P \rightarrow R$ .

# Validity of Arguments

- An **argument** in propositional logic consists of premises and a conclusion.
- The argument is **valid** if, whenever all the premises are true, the conclusion must be true.

# Back to Example

**Filename:** family-tree\_propositional\_logic.pl





# Propositional Logic Steps

- **Step 1: Define Facts**

- Use atomic propositions to represent parent-child relationships.
- Explicitly enumerate all relationships (e.g., parent, sibling, grandparent, cousin).

# Propositional Logic Steps

- **Step 2: Encode Relationships**

- **Parent-Child Relationships:** Each parent-child relationship is defined as a separate proposition:
  - `parent_peter_ron`, `parent_peter_david`, `parent_peter_sheila`, etc.
- **Sibling Relationships:**
  - Siblings are defined explicitly for all pairs:
    - `sibling_ron_david`, `sibling_ron_sheila`, etc.
- **Grandparent Relationships:**
  - Grandparents are defined explicitly by extending parent-child facts:
    - `grandparent_peter_mark`, `grandparent_jessica_lula`.
- **Cousins:**
  - Cousins are defined explicitly for all valid pairs:
    - `cousin_mark_lula`, `cousin_zula_cleveland`.

# Propositional Logic Steps

- **Step 3: Query Relationships**
  - To find relationships, query explicitly defined propositions.

# Step 1: Facts

- Parent-Child Relationships
  - parent\_peter\_ron.
  - parent\_steven\_perdo

# Step 2: Define Rules

- Derived Relationships
  - Sibling Relationships
    - sibling\_ron\_david.
  - Grandparent Relationships
    - grandparent\_jessica\_mark.
  - Cousin Relationships
    - cousin\_mark\_lula.
    - cousin\_mark\_perdo.

# Step 3: Queries

- Who are Peter's children?
  - parent\_peter\_X.
- Are Mark and Lula cousins?
  - cousin\_mark\_lula.
- Who are Peter's grandchildren?
  - grandparent\_peter\_X.

# Limitations of Propositional Logic

- **Redundancy:**
  - Every relationship must be explicitly defined (e.g., all sibling and cousin relationships).
- **Scalability:**
  - Adding a new member to the family tree requires updating multiple facts and derived relationships.
- **Lack of Generalization:**
  - Cannot infer relationships dynamically (e.g., "Who are all of Peter's descendants?").
- **Relational Complexity:**
  - Cannot handle indirect or recursive relationships easily.