

①

$$\Delta S_j^{i,k} = \Delta S_j^{i-1,k} \cdot C_j^{k-1} \beta_j - T_o^{k-1} [C_j^{k-1} \beta_j - C_o^{k-1} \beta_o]$$

$$\Delta SL = \Delta G - \Delta R + \frac{\Delta \Phi}{g} \quad (R, \text{ i.e. } U, \text{ vertical disp})$$

j: Time step

i: inner loop ($\Delta S \rightleftharpoons \Delta SL$ and $\Delta \Phi$)

k: outer loop (initial topo, ocean functions)

$$T_o^k = T(tp) + \Delta SL^k(tp)$$

ΔS is the ocean load change relative to initial stage.

ΔSL is the sea level change (in ocean and ocean), $\Delta SL(tp) = -T(tp) - (-T_o)$
 "-T" is bathymetry.

For stage j, total surface load is $(\Delta I_j + \Delta S_j) = \Delta L_j$

$$\Delta I_j + \Delta S_j = f_i \Delta I_j - f_w T_o [O_j - O_o] + f_w \Delta SL_j \cdot O_j \quad (O_j = C_j \beta_j)$$

If we define $\Delta IT_j = [\Delta I_j - T_o [O_j - O_o] \frac{f_w}{f_i}] \cdot f_i$, or use ice height for load.

Then we will find

$$C \equiv \Delta \Phi_j / g = -\frac{1}{A_j} \cdot \frac{f_i}{f_w} \iint \Delta IT_j d\Omega - \frac{1}{A_j} \iint (\Delta G - \Delta R)_j O_j d\Omega$$

$$\Delta SL = \Delta G - \Delta R + C \quad (\text{this is water height})$$

which is same as our old code assume ocean area does not change with time.
 (e.g. Paulson Eq 8)



②

So, we define ~~surface load as~~

ice input surface load as $\Delta I - T_0 [O_j - O_0]$,

which has two parts, ice load change and water load change related to ocean/land transition.
(topo correction)

Note the ~~topo corr water load change~~

topo correction should be expressed as "ice equivalent height", not just water height.

§ Assume ~~the~~ we have done one outer loop with initial topo T_0^k, O_j^k ,

How to perform new outer iteration ^{$k+1$} based on the previous iteration's solution $\Delta G^k, \Delta R^k$?

① What we need is $\Delta I^{k+1} - T_0^{k+1} [O_j^{k+1} - O_0]$,

So $\Delta I^{k+1}, T_0^{k+1}, O_j^{k+1}$

② To get O_j^{k+1} , we just need know T_j^{k+1} , and $O_j^{k+1} = 1$ when $T_j^{k+1} < 0$.

~~T_j^{k+1}~~ Since $\Delta SL(t_p) = -T(t_p) - (-T_0)$

$\Delta SL(t_j) = -T(t_j) - (-T_0)$

$\therefore T(t_j) = T(t_p) + \Delta SL(t_p) - \Delta SL(t_j)$

or, $T(t_j) = T(t_p) + \Delta SL^k(t_p) - \Delta SL^k(t_j)$

When $j=0$, we also get T_0^{k+1} , and $\Delta SL^k(t_0) = 0$.

③ ΔI^{k+1} , we want to do floating ice check, based on ice height and T_j^{k+1} . (topography)

④ with that, we only need to know how to get $\Delta SL^k(t_j)$



③

§ calculate $\Delta SL^k(t_j)$, with ΔG_j^k , ΔR_j^k , $\underbrace{\{\Delta I_j - T_0 [Q_j - Q_0]\}^k}_{\Delta IT_j^k}$.

$$\Delta SL^k(t_j) = \Delta G_j^k - \Delta R_j^k + C_j^k$$

$$C_j^k = -\frac{1}{A_j^k} \left[\iint \frac{f_i}{f_w} \Delta IT_j^k d\Omega + \iint (\Delta G - \Delta R)_j^k Q_j^k d\Omega \right]$$

(here ΔI is grounding ice)

Done.

~~with~~ P.S.1 with $\Delta SL^k(t_j)$, we already know T_0^{k+1} , Q_j^{k+1}
so, why not directly use T_0^{k+1} for $\Delta I_j^{k+1} - T_0^{k+1} [Q_j^{k+1} - Q_0^{k+1}]$.
I think this is better, ~~in~~ but Kendall use $\Delta I_j^{k+1} - T_0^k [Q_j^k - Q_0^k]$.

P.S.2 In the term $\Delta I_j - T_0 [Q_j - Q_0]$, note it is actually
 $f_i \Delta I_j - f_w T_0 [Q_j - Q_0]$

